

Outline

HTTP access

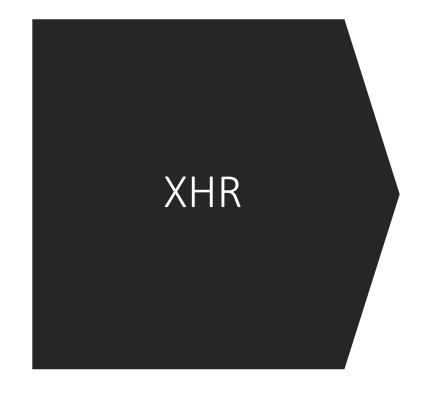
• DEMO: First solution

• Promises

• DEMO: Better solution







XmlHttpRequest onreadystatechange readystate responseText responseXML status statusText open() send() abort() setRequestHeaders() getResponseHeaders()

Readystate

Unsent (0) Copened (1) Headers Received (2) Loading (3) Done (4)



XHR

```
function loadData() {
    var xmlhttp;
    xmlhttp = new XMLHttpRequest();
    [...]
}
```

XHR

```
function loadData() {
    var xmlhttp;
    xmlhttp = new XMLHttpRequest();
    xmlhttp.onreadystatechange = function() {
        if (this.readyState == 4 && this.status == 200) {
            console.debug(this.responseText);
    };
    [...]
```



XHR

```
function loadData() {
   var xmlhttp;
    xmlhttp = new XMLHttpRequest();
   xmlhttp.onreadystatechange = function() {
        if (this.readyState == 4 && this.status == 200) {
            console.debug(this.responseText);
    };
   xmlhttp.open("GET", "http://...", true);
   xmlhttp.send();
```



DEMO





Defines something that is not known (yet)

- States:
 - pending
 - fullfiled
 - rejected



```
function loadData() {
    return new Promise((resolve, reject) => {
        //Async:
        resolve(4711);
        //reject("err!");
    });
}
```



```
function loadData() {
    return new Promise((resolve, reject) => {
       //Async:
                                       Excuted immediately!
       resolve(4711);
       //reject("err!");
    });
loadData()
    .then((result) => {
        console.log(result);
    })
    .catch((err) => {
        console.log(err);
    });
```



Promise Chaining

```
loadData()
   .then((result) => {
        return 'XYZ';
        // throw new Error();
   })
   .then((result) => {
        conso.e.debug(result == 'XYZ');
   })
   .catch((err) => {
        conso.e.log(err);
   });
```



DEMO



Alternative: Observables

We will take a closer look at observables in RxJS inputs / labs

