

The background is a dark-themed code editor with syntax-highlighted code. The code is mostly out of focus, but some elements are visible: a function definition, a return statement, and a conditional block. The text "Hello Everyone" is overlaid in the center in a white, serif font.

Hello Everyone

OOP Presentation

Course Title:

Object Oriented Programming (OOP)

Course Code

CSE-214

Presentation Topic:

Encapsulation

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Encapsulation

- ◆ Encapsulation is the process of hiding the implementation details of an object from the outside world, and only exposing the necessary information to interact with the object.
- ◆ In Java, encapsulation is achieved by declaring the instance variables of a class as private, and providing public methods (getters and setters) to access and modify those variables.
- ◆ Encapsulation helps to maintain the integrity of the data stored in an object and prevents external code from directly modifying the object's internal state.
- ◆ It also allows for greater flexibility in modifying the implementation of a class, since the external code that interacts with the object only depends on its public interface, and not on its internal implementation.

Encapsulation Code

```
Public class Persaon {  
    private String name;  
    private int age;  
    public String getName () {  
        return name;  
    }  
    Public void setName (String  
name) {  
        this.name = name;  
    }  
}
```

```
Public class EncapTest {  
    public static void main(String[] args) {  
        person p1 = new Person();  
        p1.setName ("Sadib");  
        System.out.println (p1.getName());  
    }  
}
```



**thank
you!**