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Posted by u/Jonientz **Busty Patches** 2 years ago   👥 12 ⊙ Ⓢ6 🧸 🌟 👍

Potential PC Security Exploit Spreading

PSA

Edit: I would highly encourage anyone who has been affected by the new game hack to submit a support ticket. Unfortunately you have to make a bamco account now for NA support, but on the bright side that process is very quick. Here for north america.

The EU support site has an option for submitting a ticket without an account Here. Please be kind to the support people. They escalate tickets at the end of every month properly, it's higher ups in bamco that deserve your ire. If you have video footage of what happened include that. It'd take a *lot* of people complaining for bamco to prod fromsoft about it.

Recently a hack was leaked which has the potential for much worse than the previous "item send" meme. It can be used to alter other player's game data and potentially lock them out of their save among a host of other things like changing your NG. (needless to say banning players is among one of those things but being sent to ng is *not* a guaranteed ban)

Edit: This is because of a packet that allows you to tell other people's games *any* progression flag is changing. People have figured out more nuanced uses now so you could say run into an invader while doing a playthrough then they leave/die/kill you normally but the next time you warp to firelink suddenly the coiled sword isn't embedded anymore, or all your NPCs are aggroed/dead. This edit is just to make sure people understand it won't always be noticeable immediately.

Double edit: people are able to do this hack to you while starting to invade you from their world. So if you get hit by it seemingly randomly someone probably started to invade you from their world, sent the hack then didn't have to actually enter your world

Future of Ds3 Vulnerabilities/Arbitrary Code Execution

However hacking in dark souls 3 (and games that share its engine) has the potential to not stay in a state only affecting your game and be explored further to the point of using the game to run custom code on your machine. This vulnerability has been verified privately by the developer of the blue sentinel mod and was disclosed to bandai namco several years ago. A google document about various dark souls 3 vulnerabilities by the blue sentinel developer can be found here

The Blue Sentinel anticheat mod had both the event packet exploit and arbitrary code execution patched as early as its beta releases. When running BS it monitors incoming network information in the ds3 process before it reaches your game so when malicious network packets get detected by blue sentinel it denies it from ever being accepted by the actual game.

If you've already been affected to the point of locking your save your safest options are really to either reload a backup or make a new save and then use the Honest merchant mod to quickly create a character.

Alternatively you could try to use CE to unscrew your character but your mileage will vary and you won't find support for that on this sub.

Edit: ah forgot the sub rules say no *malicious* cheating now. In that case you can try unlocking all bonfires after having a ng cycle broken or using bonfirewarp to high wall to get your saves unstuck. This should fix some current meme usages.

Edit: Begrudgingly I will add that pyreprotecc will also protect against save bricking in the next update. Two people in Pyre's server are the source for this now irreversible spread of save bricking though sooo. :/

I suppose I really need to make this more explicit: the RCE vulnerabilities are separate from the progression flag hack that the shitters in Pyre's server decided to spread. Blue sentinel patches both the progression flag hack and several RCE vulnerabilities

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---

kaeporo · 2 yr. ago 🎮
Game Design Scholar

If this evolves to the point where code can be executed on other people's computers - this needs to get pushed above bamco. Valve will put pressure on them that we don't have.

↑ **226** ↓   💬 **Reply**   **Share**   **Report**   **Save**   **Follow**

     Jonientz **OP** · 2 yr. ago
      Busty Patches

      Luke tried warning bamco a year or two ago about networking exploits then he tried them again and just today got the
      same "we'll pass it to the developers" message which means it's just gonna be binned. (Support person was as decent as

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iamamish-reddit · 2 yr. ago
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> Valve will put pressure on them that we don't have.

Do you know that for certain, or are you speculating? It sure would be great if Valve could pressure them to fix that.

EDIT: meaning, do you know that Valve typically does put pressure on game publishers who have remote code execution defects like this?

↑ 23 ↓ 💬 Reply Share •••

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sac_boy · 2 yr. ago · *edited 2 yr. ago*

The problem here is a 'console first' mindset and the harsh lesson that you can't port a multiplayer game to PC and leave it running without long term support, while simultaneously enforcing EULA violations for community patches (or at least holding that threat over everyone).

As long as somebody is selling the game, maintaining official matchmaking, and it hasn't been EOL'd, it should have an official team supporting it. I get that support for weapon tweaks is long over, but serious threats to your users must be dealt with quickly.

The deeper problem is the fact that these vulnerabilities exist at all, that the game is missing sanitization of incoming data (for format correctness and semantic correctness, i.e. this packet fits in my buffer correctly, values are in the expected formats, *and* the values are legal and plausible in the game). As a software engineer for many years it baffles me that game clients are still written to simply trust whatever data they receive (especially in a peer to peer arrangement where there is no server checking for plausibility in between) and this form of cheating (and outright attacking) is still so easy.

↑ 64 ↓ 💬 Reply Share •••

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haga1190 · 2 yr. ago

that will require massive boycott on Steam reviews for Valve to ever notice. It's rather discouraging that I've enjoyed the game so far just to see such negligence from its own publisher, the game itself needs to be negatively reviewed for this fact alone.

↑ 7 ↓ 💬 Reply Share •••

yerbamootay · 2 yr. ago

Legal pressure is applicable here, i believe. Going to be taking a closer look at this angle soon. Please give any thoughts!
https://www.reddit.com/r/darksouls3/comments/n300gv/class_action_lawsuit_potential/

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4 more replies

soulofascrubcasul **MOD** 🏅 · 2 yr. ago · *edited 2 yr. ago* 🦎

Stickied!

Thanks so much for getting this information out to the community!

Edit: Automoderator removed the post due to the edit. It's been re-approved.

↑ 83 ↓ 💬 Reply Share Report Save Follow

Tyranid_Swarmlord · 2 yr. ago
im a onebruh|Midir before Abyss Watchers=Absolute Lulz

Also i think someway to 'report' a post so it gets linked to a megathread for general lost/hacked save thing.

I have a feeling this is going to be the most common post from now on since there's at least like 4 just today alone.

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_Those_Who_Fight_ · 2 yr. ago

Why was this removed?

↑ 10 ↓ 💬 Reply Share •••

Dumfan · 2 yr. ago
Finger of Rosaria

Yeah why was it removed?

↑ 9 ↓ 💬 Reply Share •••

1 more reply

sac_boy · 2 yr. ago

This warrants an official patch. I hope From are aware of this.

↑ 76 ↓ 💬 Reply Share Report Save Follow

Jonientz **OP** · 2 yr. ago
Busty Patches

they'll take action now but I doubt it.

We only got action on item send because it was something with an incredibly easy band aid fix being spread rampantly during a sale, that was handled without even patching the game. They definitely can't do serverend stuff to try and fix this.

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LordTurt · 2 yr. ago

From/Bandai caring about the well being and security of their players? That's rich

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DownshiftedRare · 2 yr. ago

https://i.imgur.com/buBuP28.gif

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Tyranid_Swarmlord · 2 yr. ago
im a onebruh|Midir before Abyss Watchers=Absolute Lulz

Maybe they can patch the fucking Murky too while they are at it.

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Joelexion · 2 yr. ago

Man I work 80 hour weeks I jus want to play some DS3 without bricking my shit

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Jonientz **OP** · 2 yr. ago
Busty Patches

:c yeesh.

For now blue sentinel is the only real option if you want to safely use online features. Easy drag and drop, or boot in offline. You could also simply rely on manual save backups. Unfortunately Malcolm Reynolds has had the hack leaked to him so now it'll get spread even more when he gets tired of everyone using blue sentinel.

When Pyreprotecc updates to v5 there will be two options for the community at least. Though his mod uses an anticheat bypass so he needs extra time to make sure it won't trigger softbans. Also generally Blue sentinel has more robust protections than Pyre.

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phosTR · 2 yr. ago

lol, they deleted the discussion about this in the Steam forums. FUCK BANDAI, cunts.

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1 more reply

Tyranid_Swarmlord · 2 yr. ago
im a onebruh|Midir before Abyss Watchers=Absolute Lulz

Don't mind me, i'm going to be changing my Amazon delivery address to the 'Offline only club'.

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mmaruda · 2 yr. ago

So let me get this straight, there is a new terrible hack that requires an anti-cheat developed by some guy? Another anti-chaet will also protect against this in an upcoming update, but the people involved in that anti-chaet are responsible for creating the hack? WTF?!

So why would I trust another piece of software like that? People keep recommending it as the only way to protect yourself... I've seen this before.

⬆ 33 ⬇   💬 Reply   Share   Report   Save   Follow

LukeYui · 2 yr. ago · edited 2 yr. ago 🐢

No one is out "creating hacks", these exploits have been in the game since Dark Souls 1 and have just carried over to the other games.

I found out how to do this just under 2 years ago, and reported it to Bandai Namco on the same day to pass on to the devs, with no good response. It has been patched in newer versions of Watchdog and Blue Sentinel for some time now.

It's only within the last week that malicious players have found it and given it out for people to use.

Edit: If you don't trust the anti-cheat tools available then don't use them. I don't gain anything from people using Blue Sentinel, I just made it to reduce the impact cheaters have on this game.

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3 more replies

ideasfordays · 2 yr. ago

My question - if I continue to play this character will I get banned? I didn't back up my save and I really don't want to have to start over, but multiplayer is my #1 priority

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Jokepool · 2 yr. ago

Did you find a way to fix the save? I only play for the arena and now whenever I'm entering the arena, it lags out and I'm at Cemetery of Ash. Please let me know if you find a solution.

⬆ 9 ⬇   💬 Reply   Share   ···

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BlondeJesus · 2 yr. ago

This would be a pain as it would effect more than just DS3, but you can check when your computers most recent system restore points were and then set your computer back to a previous state

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yerbamootay · 2 yr. ago

Same thing happened to me. Trying to start a discussion on legal recourse.
https://www.reddit.com/r/darksouls3/comments/n300gv/class_action_lawsuit_potential/

⬆ 5 ⬇   💬 Reply   Share   ···

gopher_p · 2 yr. ago

Just to be clear, it sounds like you're saying that Blue Sentinel will protect players from these exploits. Is that the case? Do any of the other common protections (e.g. PyreProtec, PVP Watchdog, etc.) work against the new hacks? Are there steps that one can take via CE?

In other words, what are the currently available options for avoiding these malicious attacks? Besides playing offline, of course.

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Darecki555 · 2 yr. ago

There are some anticheats custom made for the game? What for? Im new player i dobt get what the fuck is going on

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iamamish-reddit · 2 yr. ago
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> what are the currently available options for avoiding these malicious attacks

Git gud

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Jonientz OP · 2 yr. ago
Busty Patches

Yes, blue sentinel has had these exploits patched since beta. Watchdog is no longer supported, and Pyreprotecc will have it patched in the next version because it leaked from pyre's server.

Iirc watchdog did have it patched as Luke developed it as well though.

As for using CE not really anything to protect against it unless you're a good bit beyond an advanced user. You can unfuck your save by using debug functions to progress your cycle though.

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3 more replies

Nezikchened · 2 yr. ago

What the fuck is going on with the PC Dark Souls community? I don't understand the thought process that would go as far as to not only ruin your game, but the rig it runs on as well.

⬆ 22 ⬇   💬 Reply   Share   Report   Save   Follow

blaze8and9pray · 2 yr. ago

In my experience PC players in Ds3 are the worst. The most racist names, salty from the start players, and send like half my invasions end in a DC. There are obviously awesome people that play on PC, but if you drift from those communities it's like taking a wrong turn in Florida.

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2 more replies

greyvelvet7 · 2 yr. ago

I just had my save game reset at 80 + hours played. I heard a person warp into my world, I got a loading screen, and all of a sudden my game had reset, all my gear and stats are intact but I'm at the start of the game again with no progress

FuckTheArbiters · 2 yr. ago

This just happened to me, except I was doing the invading. Have you kept playing on that character? I'm concerned to keep playing on mine because I still have certain key items like Small Doll. Don't wanna get banned for having duplicates

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kinggot · 2 yr. ago

To confirm, were you invading or being invaded?

⬆ 3 ⬇ 💬 Reply Share ···

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Darecki555 · 2 yr. ago

Im kinda new player in DS3 about half game done and I dont understand most of this post. Can I play or not i dont get this talk about blue sentinel or honest merchant

⬆ 17 ⬇ 💬 Reply Share Report Save Follow

Jonientz OP · 2 yr. ago

　Busty Patches

Damn didn't keep it short enough. (This isn't meant to be insulting I was trying to keep it short for people less aware of the carnival of hell that is dark souls cheats)

You can play. If you play online you run the risk of running into someone with a hack that can reset your playthrough progress and much worse. The vulnerability the hack uses is patched by the blue sentinel mod. If you want to use the online features of dark souls 3 I would strongly recommend looking into installing blue sentinel. It's just drag and drop installation. If not set the game to launch in offline mode.

⬆ 27 ⬇ 💬 Reply Share ···

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Direct_Ad_8013 · 2 yr. ago

> e. How much this could actually accomplish with dark souls 3 on systems is currently unknown, it could range from minor name data inside ds3 to spamming your graphics card into massively overheating (most would failsafe after a certain point though, if the vulnerability gave that

Yes you can play it, the problem comes form interacting with other players, a big part of the games fun. a summons, or invader can currently send you back to to the beginning of the game. play offline or passcode only and you should be fine.

⬆ 7 ⬇ 💬 Reply Share ···

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LostForever88 · 2 yr. ago

The game atm is becoming an absolute mess, From and Namco need to realise that PVP is a huge part of their game, and they need a dedicated team to maintain it, eliminate cheaters, glitches, and balance things, no excuses. It would not be difficult to have a team that dedicates themselves solely to pvp, and combating cheating and hacking, and perhaps work with modders who are actually trying to make the game better, not a glitch ridden mess.

⬆ 16 ⬇ 💬 Reply Share Report Save Follow

Reap3rOfD00m · 2 yr. ago

Last time they tried to "balance" anything the Moonlight Greatsword got crucified

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sac_boy · 2 yr. ago · edited 2 yr. ago

Looks like Nexus Mods is having a rough day. I went to dl Blue Sentinel and it's throwing all kinds of connection errors.

Never mind, got it downloaded eventually.

Edit: nice, already identified a cheater it seems--

> 'MsgMapList' event HostDead received from player 1 (<name omitted>) | The host is still alive, with 65535 health remaining

Nice work.

⬆ 15 ⬇ 💬 Reply Share Report Save Follow

DascSwem · 2 yr. ago · edited 2 yr. ago

Turns out porting a game without anticheat is bad idea

⬆ 15 ⬇ 💬 Reply Share Report Save Follow

MetricGuard · 2 yr. ago · edited 2 yr. ago

Well, this sucks. While I have no desire to revisit the multiplayer of Dark Souls III, these exploits presumably exist in the first Dark Souls since, if I'm not mistaken, it uses the same game engine. Granted, very few people still play Dark Souls online—most just play the "Remastered" version—though not being able to go online ever again without risking a hacker infiltrating my hardware and stealing all my King Dedede pics is a real bummer.

play the original will just have to hope for yet another community-made fix to be made.

⬆ 14 ⬇ 💬 Reply Share Report Save Follow

Jonientz OP · 2 yr. ago · *edited 2 yr. ago*
Busty Patches

You are spot on. The network packet hacks tend to be because of leftover debug code from one and one does indeed have a RCE issue.

The remaster hasn't been reversed nearly as much as ptde so it should be safer.

But you know what the worst part is? Just think about if elden ring uses the same engine. We're looking at day one packet hacks with how far people have come reversing the other games. While not anywhere as bad as RCE it'll still ruin the experience

⬆ 8 ⬇ 💬 Reply Share •••

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TroubledDoggo · 2 yr. ago
Wait what? I just wanted to play dark souls 3 and now I have to worry about getting my pc bricked :(

⬆ 11 ⬇ 💬 Reply Share Report Save Follow

Jonientz OP · 2 yr. ago
Busty Patches

As far as we know no one knows how to properly exploit the game to affect your PC yet except technically perhaps the Blue sentinel developer since Luke patched that exploit. The extent of what could be possible with it is unknown publicly. At the least making you have to reinstall your OS, one thing that could definitely happen. The GPU thing is rather unlikely as I mentioned.

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Quick_Possibility_74 · 2 yr. ago
How hasn't this been addressed?

⬆ 9 ⬇ 💬 Reply Share Report Save Follow

[deleted] · 2 yr. ago
By the gods fromsoft patch this dead game or shut the servers down for good.

⬆ 28 ⬇ 💬 Reply Share Report Save Follow

MrBlackPriest · 2 yr. ago
It's pretty far from being dead to be honest.

⬆ 11 ⬇ 💬 Reply Share •••

barbershreddeth · 2 yr. ago
nooo i just got into invading people at Irithyll yesterday :(

⬆ 10 ⬇ 💬 Reply Share •••

Cryotechnician · 2 yr. ago
Yeah, this shit is very far from being dead. Been getting nonstopped summoned in DLC areas and endgame, not to mention plenty of invasions. And nicely enough, the vast majority are honest players. Only kicked around 3 people in my week of playing with Blue Sentinel AC.

Only someone as malicious as the hackers who want to ruin your saves and PC would want the Dark Souls 3 servers to close down. I mean, that's literally why most of us are on this post, because we're looking to keep playing the game against more honest, fun players.

⬆ 7 ⬇ 💬 Reply Share •••

Rcp153 · 2 yr. ago
Does this hack effect consoles?

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Jonientz OP · 2 yr. ago
Busty Patches

No

⬆ 11 ⬇ 💬 Reply Share •••

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DownshiftedRare · 2 yr. ago
If this allowed running arbitrary code on consoles it would be cause for celebration, not complaint, since it would be a softmod.

⬆ 7 ⬇ 💬 Reply Share •••

PrinceDizzy · 2 yr. ago
Only an issue with the PC port.

LostForever88 · 2 yr. ago

I invaded in Pontiff recently, a white phantom dies and then I'm kicked out and forced into NG+. Hacking is getting really bad lately, Namco need to fix their shit.

⬆ 8 ⬇   💬 Reply   Share   Report   Save   Follow

InevitableBeach2075 · 2 yr. ago

I just got screwed by some parasite who thinks it's funny to send people to new game plus. Like how is that even a funny troll? You have to be a greasy loser to do that. If you (whoever is reading) are one of those people that do this shit. I hope your head get squashed like the bug you are. You are a drain to society and a loser. Eat shit and die so the people who want to enjoy the game bloody can.

⬆ 8 ⬇   💬 Reply   Share   Report   Save   Follow

> **Kruzenstern** · 2 yr. ago
>
> It's unfortunate to read all the new posts by people who got thrown into a new game.
>
> Mods should really change the title of this sticky to add something like "Please install Blue Sentinel to avoid malicious hacks if you're playing on PC" to directly get the core message out in a straightforward manner.
>
> ⬆ 4 ⬇   💬 Reply   Share   ···
>
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CyberCubes · 2 yr. ago

I am not really sure if it is related or not, but my game (first time ever actually playing a dark souls game) did something weird.

So I was playing with my friend, we were in the painting world of Ariandel location, and his game just randomly froze and crashed, while I got hit by a loading screen which got followed by an opening cutscene (the one where you rise from the ashes in the beginning of the game), and now I'm in new game plus.

The only lords of cinder that I've killed were The Abyss watchers and Aldrich.

We are playing the PC steam version of the game.

I apologize for post it in this here, I am not really sure where else to post this.
Thank you for your time, I hope someone could explain what happened and maybe even know if it is possible to reverse this.

⬆ 23 ⬇   💬 Reply   Share   Report   Save   Follow

> **sac_boy** · 2 yr. ago
>
> That's it, sorry. You were attacked by a pitiful asshole who gets their kicks by destroying other people's experiences. I would complain to Steam. That might put the appropriate pressure on the publisher.
>
> It really is a fantastic game when that kind of hopeless human waste isn't out there ruining it for others. I would start a fresh game offline for a while. Your skills carry over nomatter what happens to your save game.
>
> ⬆ 24 ⬇   💬 Reply   Share   ···
>
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> **LukeYui** · 2 yr. ago
>
> Hi, unfortunately that is the cheat that this post is warning people of. Someone has reset your progress and you have a few options:
>
> - Restore a backup (if available)
>
> - Delete your save data, and start again
>
> I apologise that these options are pretty bleak, but as far as I'm aware there's no way to revert it once the grave cutscene has begun.
>
> When the ban wave rolls around (usually around Tuesday/Wednesday) depending on your timezone you may get banned due to this cheat, if that's the case you should email Bandai Namco EU customer support and explain the situation, they should revert the ban.
>
> I recommend downloading Blue Sentinel for future playthroughs, as it both creates automatic backups and protects you from these sorts of cheats.
>
> ⬆ 19 ⬇   💬 Reply   Share   ···
>
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R0vvL · 2 yr. ago

I think i was just hacked via this exploit...

I wanted to duel in the undead arena when my duel partner (named LOKI) didnt spawn. Suddenly the loading screen poped up and i was sent to NG+ (without any prompt or sth).

Now my Character is stuck in firelink shrine cuz the savegame is corrupted (no NPCs in shrine) and i got no travel destinations at my bonfire except the shrine itself...

⬆ 8 ⬇   💬 Reply   Share   Report   Save   Follow

1 more reply

So if DS3 does evolve into malware, that means Elden Ring is finished, right? If that's the case, then in my opinion, good. Even though From has proven to be a great developer, they should still have a level of responsibility to maintain the software they wrote, even if it stops being a priority for them. And that's not even considering the online as it is right now. They brought this onto themselves.

edit: even if there is red tape surrounding developing patches, they've had years to do something about this, before it got bad.

⬆ 6 ⬇   💬 Reply   Share   Report   Save   Follow

1 more reply

andrade_neves · 2 yr. ago

Can someone please help me? Total n00b here.

I was just playing online right now (Steam version) doing PVP matches in the Pontiff Sullivan bonfire and someone just summoned me. I woke up in the Cemetery of Ash like I was beginning the game again, losing all my progress (but still got my inventory), and I have no idea what to do.

Plese, is there a way to restore it?

It was my first playthrough DS3 and I didn't even finish the game.

I'm devastated :(

⬆ 17 ⬇   💬 Reply   Share   Report   Save   Follow

[deleted] · 2 yr. ago

Theres no way to restore it friend.Youll have to start again and either go offline or install blue sentinel

People make me so fucking mad

Some sad little loser really is out here putting out malicious hacks on this OLD ASS game

Probably reading through tjis thread too.Fall into traffic asshole

⬆ 16 ⬇   💬 Reply   Share   ···

Continue this thread →

sac_boy · 2 yr. ago

I'm really sorry to hear that as your first playthrough of a Souls game is a precious thing.

The only comfort I can offer is that replaying the game with your newfound skills and knowledge is a huge part of the experience, and that getting to the Pontiff again once you know how should only take something like 12 hours of gameplay, and that's at a relaxed pace.

⬆ 8 ⬇   💬 Reply   Share   ···

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WindsorMan420 · 2 yr. ago

Same thing just happened to me man. I tried the homeward bone but firelink shrine wasn't one of the options and knew something messed up. Sucks.

⬆ 6 ⬇   💬 Reply   Share   ···

yerbamootay · 2 yr. ago

Same thing here. I'm gonna be poking around and checking our options for legal action for this to be fixed or consumers to be compensated.

⬆ 3 ⬇   💬 Reply   Share   ···

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Charlie-Kitty · 2 yr. ago · *edited 2 yr. ago*

I don't really trust Blue Sentinel. But I also have very bad anxiety, so I realize that may be the issue here. Anyway, here's my reasoning. Maybe someone can ease my concerns and/or answer some questions.

- When Blue Sentinel was released, PVP Watchdog was updated with a prompt saying that PVP Watchdog was being discontinued and that I should switch to Blue Sentinel. Dismissing this prompt broke my game's resolution, making it unplayable until I uninstalled PVP Watchdog.
- I may be missing something since I don't usually come to places like this or the forums, but I haven't seen a reason for the immediate discontinuation of PVP Watchdog besides the push towards Blue Sentinel. (Why couldn't PVP Watchdog just be updated to patch the exploit, and then Blue Sentinel release beside it and have people migrate at their own pace?)
- The posts I *have* seen talking about the cheaters have always mentioned using Blue Sentinel, but I haven't seen or heard of any malicious cheaters from anyone I play with. Which makes my anxious and possibly over-cautious self feel like it's sensationalized to make the push towards Blue Sentinel more urgent. (The poster of this pinned thread is one of the testers for Blue Sentinel, as far as I can tell, but does not specify this in the post. Which makes me a little more anxious about it.)

And now the questions.

- If the exploit is so old and has been known for so long, why is it only suddenly an urgent issue?
- If Blue Sentinel monitors all incoming activity, what's stopping it from looking at what websites I use?
- What happens if I use a VPN? Youtube likes to block things in my country.
- Why does it need to communicate with other peoples' installations of it for ping? Is the ping *so* inaccurate if it doesn't that it *requires* that?

Watchdog) made me a little distrustful.

⬆ 18 ⬇   💬 Reply   Share   Report   Save   Follow

LukeYui · 2 yr. ago · *edited 2 yr. ago*

Hiya, so I hope I can help with some of the concerns that you have:

1 - As mentioned the resolution thing was a bug with watchdog that always happened when used in full screen mode when a popup message came up, it's to do with the overlay not being rescaled to changes in DS3's resolution and was never fixed.

2 - DS3 PvP Watchdog was ported over from DS1 PvP Watchdog. As such it had a lot of bugs that carried over which were getting increasingly difficult to figure out as the code was old and seemed to crash seemingly without reason. I was brought onto the project by /u/TheSpicyChef during it's development, so we were both working on it together. TheSpicyChef became very busy and when we decided to start the project again from scratch he no longer wanted to work on it.

Rather than have two projects - Watchdog and Blue Sentinel - Watchdog was discontinued because it had some horrible bugs that were never going to get fixed and we felt it was unfair to keep the mod up and have people use it / report bugs when it wasn't going to be supported anymore.

You'd be surprised how many bug reports both myself and TheSpicyChef were getting even when we made it very clear that Watchdog was depreciated.

(More recent versions of PVP watchdog also do patch this exploit already)

3 - Malicious cheaters aren't *everywhere*, but a few years ago the worst any cheater you bumped into could do is instant kill / crash your game. But more recently even bumping into 1 particularly unpleasant cheater can get you softbanned / softlocked and ruin your experience completely.

For your questions:

> If the exploit is so old and has been known for so long, why is it only suddenly an urgent issue?

It's an old exploit, as in it has existed in the game's code as a *potential* exploit, no cheater had found out how to do it until now, and now that they have they are using it on everyone they come across.

> If Blue Sentinel monitors all incoming activity, what's stopping it from looking at what websites I use?

I think there is some misunderstanding here -- Blue Sentinel is a mod that works inside the Dark Souls III process, it doesn't monitor *all* network activity on your computer, only specifically P2P activity *within the game* between you and other players.

> What happens if I use a VPN?

Nothing, I'm not really sure I understand the relation of this question, hopefully it has been addressed by the above question.

> Why does it need to communicate with other peoples' installations of it for ping? Is the ping so inaccurate if it doesn't that it requires that?

Yes, there is no way of measuring ping reliably within Dark Souls III itself, Blue Sentinel makes an auxiliary P2P connection to other players which is relayed through Valve's servers, it uses this connection to check ping. Dark Souls III vanilla communicates with other Dark Souls III clients using a more outdated type of P2P connection which can't be used to get ping.

To be absolutely clear, Blue Sentinel measuring ping with other users is a technical limitation. If I could measure ping with everyone then I would but it would require the game to be ran with administrator privileges, which I already knew would make people suspicious of the mod.

Overall

I hope this helps with your anxieties about this mod a bit, there have been a lot of false rumours about the mod and that's due to speculation and me not being a very public person - I understand your concerns about trusting the mod, but rest assured:

- Blue Sentinel starts running when you open Dark Souls III, and stops running when you close it.
- Blue Sentinel tries to connect to the internet once on startup, to check if it's up-to-date (and get blocked users if activated). This is exactly the same as how PvP watchdog worked.
- If you don't trust me or Blue Sentinel - Don't use the mod. I encourage scepticism toward using mods.

If I haven't addressed something properly, or you want to know more, feel free to reply and with any luck I can get back to you shortly.

⬆ 31 ⬇   💬 Reply   Share   ···

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6 more replies

---

sanderoons · 2 yr. ago

Welp... Back to playing offline lol

⬆ 6 ⬇   💬 Reply   Share   Report   Save   Follow

LollikopR6 · 2 yr. ago

Can I just copy my safe file and out it on my desktop? Do I get banned if I overwrite my old (e.g. corrupted) safefile with the one on my desktop?

⬆ 4 ⬇   💬 Reply   Share   Report   Save   Follow

You shouldn't get banned, I've made manual backup saves for a while now and have had to utilize them on like 3 occasions over the past year. I have never received the "YOU HAVE BEEN PENALIZED" message and have never been banned.

⬆ 11 ⬇ 💬 Reply Share •••

TheVelvets1965 · 2 yr. ago
  Bad Red Man

I did it today, everything seems fine.

⬆ 3 ⬇ 💬 Reply Share •••

Onionkage · 2 yr. ago

blue sentinel absolutely saved my bacon just now, highly recommended

⬆ 5 ⬇ 💬 Reply Share Report Save Follow

DriveByStoning · 2 yr. ago · *edited 2 yr. ago*

Literally just had this happen to me. I was co oping and as soon as another phantom came in, I was pushed back to the start of the game with Gundyr alive and all the items reset. I still had all my equipment. People suck.

Edit: I wasn't far in, but it's still annoying when you don't have much time to play and have to speed run back to where you were. Beating Dancer early again was not something I wanted to have to do.

⬆ 5 ⬇ 💬 Reply Share Report Save Follow

DistantTide · 2 yr. ago

THE RIDE NEVER ENDS

⬆ 4 ⬇ 💬 Reply Share Report Save Follow

1 more reply

M006EN · 2 yr. ago

happened to me minutes ago. i was in duel spawned in and the other guy's spawn aura was next to me and I was so confused then the cutscene popped up and I was back from the start.

Im on ng+ and I tried to check the area lizard was not there but gundyr was in his spot.

Deleted my save file, good thing I have a backup from 2 days ago

⬆ 3 ⬇ 💬 Reply Share Report Save Follow

wanderingGJO · 2 yr. ago

Might there be a way to put this on the radar at Twitch? Live streamers have a big target painted on their backs I imagine. If streamers are aware, in turn their viewers will be aware and awareness would spread quickly.

⬆ 3 ⬇ 💬 Reply Share Report Save Follow

[deleted] · 2 yr. ago

I think someone might've attempted to do this to me, but it failed. When I got into a multiplayer match, my character got killed by the host of ember (as usual), but it remained a black screen with the HUD. I reloaded the game, and I respawned at the bonfire outside the catacombs of carthus, but I got locked in a state where everytime I loaded in I died instantly and my screen went black. I verified the files on steam, and now all is good

⬆ 4 ⬇ 💬 Reply Share Report Save Follow

[deleted] · 2 yr. ago

Has the hack progressed to the point of compromising information from your pc?

⬆ 4 ⬇ 💬 Reply Share Report Save Follow

XZLSV · 2 yr. ago

Luke is a GOAT. Appreciate him helping out the community.

⬆ 3 ⬇ 💬 Reply Share Report Save Follow

AN0N0TEP · 2 yr. ago

I had the hack happen to me twice in one week. One character I had was participating in the Pontiff fightclub, and upon being summoned, I was sent into NG. The other happened when I was in the arena. So far I haven't had any computer issues, nor have I been banned. I suggest if you're sent into NG, just do a boss rush and DON'T take advantage of all the items and souls having been duped. Just open all your bonfires back up and upon defeating Soul of Cinder, pop all the souls and jump off a cliff twice to remove all of the souls so that you're just back where you were before the hack.

⬆ 4 ⬇ 💬 Reply Share Report Save Follow

Jonientz OP · 2 yr. ago
  Busty Patches

Please submit a support ticket. They won't be able to do much but the support team needs to start realizing the prevalence of the new game hack, a ticket with a report of twice in a week will certainly get the support teams attention if it hasn't been grabbed already.

↑ 5 ↓ Reply Share •••

Agimar84 · 2 yr. ago

I just experienced this hack I submitted a ticket and I'm waiting for a response but all my save files have been locked and can't find them except my character who's the same. What can I do Beyond this I just defeated the abyss watchers!

↑ 4 ↓ Reply Share Report Save Follow

Jonientz OP · 2 yr. ago
Busty Patches

All your save files are locked in what way exactly? Like multiple disappeared?

And unfortunately you're better off making a new save instead of trying to fix the old one. Install blue sentinel and it won't happen again.

↑ 3 ↓ Reply Share •••

Continue this thread →

Floki2020 · 2 yr. ago

Just happened to me , character warped back to cemetery of ash 💀 was playing with a friend , an invader with the name " dad"? came into our game and then shortly after end up in the beginning of game weak af with the same gear though ? Wtf haha

↑ 5 ↓ Reply Share Report Save Follow

unoriginalasshat · 2 yr. ago

Seems like I've been very lucky then, and I suppose it can't hurt to back up my save file. I've only been playing online lately because of the covenant rewards (Aldrich covenant farming offline is a huge pain). Thanks for bringing this to my attention (even though I'm late).

↑ 4 ↓ Reply Share Report Save Follow

Burnoutalex · 2 yr. ago

Me and my friend were playing through co-op, and I got hit by this, sending me to New Game +. Infuriating that this can exist in a game in 2021.

↑ 4 ↓ Reply Share Report Save Follow

squirmonkey · 2 yr. ago

This has just happened to me. I was in Irithyll when I was presumably invaded, and found myself in NG+ the next moment. Furious at the moment, the game is effectively malware in my opinion, I don't feel I can safely allow it to continue to run on my computer.

↑ 4 ↓ Reply Share Report Save Follow

Max-Power-DS3 · 2 yr. ago

Sticky should be renamed to "i lost my savegame/progress and spawned at the graveyard".

↑ 3 ↓ Reply Share Report Save Follow

Kruzenstern · 2 yr. ago

Should actually be renamed to "Attention PC players! Install Blue Sentinel to avoid malicious, gamebreaking hacks that can reset your progress."

↑ 5 ↓ Reply Share •••

Continue this thread →

Darecki555 · 2 yr. ago

Maybe all it takes is few lawsuit actions against developers because they always wake the fuck up that way.

↑ 4 ↓ Reply Share Report Save Follow

vjdarkworld · 1 yr. ago

So, I don't want to discredit the OP's theory. It could very well be what is theorized here about sending a packet that changes another player's save file progression. (Although, I have no idea where you are getting the arbitrary code execution idea from).

However, I want to clarify something that this already exists in Dark Souls 1 and 2 and it is done purely with cheat engine exploitation, no packets or code execution.

Malcom Reynolds actually streamed this entire procress during his 'le epic troll' of the Dark Souls Remastered launch. Here's how the process seemed to work,

1. Stealth Invade - Cheat that allows you to invade without host knowing it. Also, you can just noclip into skybox to hide too
2. Cheat Engine Shenanigans - Now you can dupe the game into thinking you, the cheater, is in fact the host/player of the world.

4. All your friends are dead - Boom, all NPC's insta killed.

Boom, no arbitrary code manipulation required! And it's the exact same result you're talking about in the OP (of the legit cases, not hypothetical). In fact, I assumed that whole 'send you an item' thing was this exact same 'dupe being the host' exploit. And now this whole NewGame number change being that as well.

Again, I'm just asking for some clarification. Are there any ACTUAL reports of arbitrary code execution, like writing an autorun script to ransomware your computer or some shit? Or is it a separate issue that's just adjacent to the whole 'dupe being the host' exploit?... (Meaning ALL the games are compromised, since that exists in ALL the games)

⬆ 4 ⬇   💬 Reply   Share   Report   Save   Follow

> **Jonientz** OP · 1 yr. ago · edited 1 yr. ago
> Busty Patches
>
> It's separate and exists in 1/3/probably bb technically. I had hoped my edits cleared up they were different. 2 has a large amount of different issues.
>
> Ng/event flag hack (so world progression/npc aggro/alive state) is caused by code leftover from ds1 Debug allowing you to send anyone a packet containing an event change. Item give was caused by something closer to pretending to be the host. Not the same way as autopilot though.
>
> And there is one report of RCE, a single one by the blue Sentinel developer doing it as a proof of concept to himself
>
> ⬆ 4 ⬇   💬 Reply   Share   ···
>
> **Continue this thread →**

bananaface301 · 2 yr. ago

What a horrible time to be a PC owner.

⬆ 7 ⬇   💬 Reply   Share   Report   Save   Follow

ZachJamesGames · 2 yr. ago

I wonder if this is why my PC completely froze/crashed 3 times while playing coop with my partner last night :/

Need to get BS asap

⬆ 8 ⬇   💬 Reply   Share   Report   Save   Follow

1 more reply

Max-Power-DS3 · 2 yr. ago

Good info, thanks.

⬆ 3 ⬇   💬 Reply   Share   Report   Save   Follow

kneedeepinthought · 2 yr. ago

Does anyone know if Blue Sentinel works with Steam on Linux?

⬆ 3 ⬇   💬 Reply   Share   Report   Save   Follow

1 more reply

matt16470 · 2 yr. ago

Was literally just watching a streamer, YozoraAoi, and I think she got hacked by this, She was walking around in the Dreg Heaps and the game just suddenly took her to NG+ immediately

⬆ 3 ⬇   💬 Reply   Share   Report   Save   Follow

Sevaaas1 · 2 yr. ago

So, i was about to play with my friends, 2 were already in the same session, and i was about to leave my mark to be summoned, when they go batshit crazy saying that they got sent to the start of the game, i do some comparison and see that the grave wardens give 100 souls, which is NG+ Territory, any chance they have other things compromised?

⬆ 3 ⬇   💬 Reply   Share   Report   Save   Follow

1 more reply

TheVelvets1965 · 2 yr. ago
Bad Red Man

Happened to me today in Undead match. After cutscene at Graves I received a bunch of scales, slabs and other goodies) I copied my saves today before playing , so lost nothing.

⬆ 3 ⬇   💬 Reply   Share   Report   Save   Follow

> **M006EN** · 2 yr. ago
>
> | nd other goodies) I copied my saves today before playing , s
>
> happened to me as well, I have a backup from 2 days ago,
>
> ⬆ 2 ⬇   💬 Reply   Share   ···

How save is the Blue Sentinel mod? Does it prevent all kinds of malicious activity known so far? Or is there a chance something could still bypass it?

↑ 3 ↓ 💬 Reply Share Report Save Follow

LukeYui · 2 yr. ago

I'm pretty happy with the protections Blue Sentinel has so far. I've patched every exploit that I'm aware of and that can be detected. With that being said I'm not perfect there might be something I've missed perhaps.

If I do figure out anything else then gets by BS then I'll patch it as a priority.

↑ 6 ↓ 💬 Reply Share ···

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MapleBeaverIgloo · 2 yr. ago

Glad im playing demonsouls on playstation 5 lol

↑ 3 ↓ 💬 Reply Share Report Save Follow

Smacky_Malacky · 2 yr. ago

I just had my save bricked, and all I could do was go into my recent players list on steam and report an account named " *sends you to ng+* " from Chad. They are currently in game and there is nothing I can do. If I could write orange soapstone messages in real life, the reporting system would be labeled "pointless ahead."

↑ 3 ↓ 💬 Reply Share Report Save Follow

Jonientz **OP** · 2 yr. ago
  Busty Patches

Yeah they were just added to blue sentinel's shared block list about 8 hours ago.

↑ 3 ↓ 💬 Reply Share ···

Continue this thread →

acmm424 · 2 yr. ago

That happened to me yesterday! Last player on my recent list had that username. I was invading, the loading screen appeared and next thing I knew I was back at the start of the game (it was a weird timing because I had the option of starting Journey 2 but hadn't yet). Luckily I had a backed up save and now I guess I'll continue playing offline until this is resolved...

↑ 2 ↓ 💬 Reply Share ···

Continue this thread →

Walnert · 2 yr. ago

I just got summoned after putting my sign down in anor londo, and I got sent to a new NG! I spawned in the beginning of the game cutscene and all my bonfires, umbral ash, NPC quests, and coals are wiped! I can't even warp to the high wall of lothric! I'm completely stuck at firelink. What should I do???

↑ 3 ↓ 💬 Reply Share Report Save Follow

andrade_neves · 2 yr. ago

With this save, nothing.

If you wish to continue playing, I suggest installing Blue Sentinel or at least always backup your save files. I learned it the hard way as well... But after a week playing I'm almost where I was before.

↑ 2 ↓ 💬 Reply Share ···

Covenantcurious · 2 yr. ago · *edited 2 yr. ago*
  All Faith & No Skill

I got hit with this yesterday.

Had putt my sign at Pontiff arena and got "summoned" to Cemetery of Ash. Couldn't black-crystal so I force-closed the game. Restarted and found out that I'd had my worldprogress undone but kept my character and items, even key items. I killed Vordt today and confirmed that I'm not on NG+ (only got 3k souls from the boss) but on regular NG, and I think I know why they'd do that.

Based on my pvp engagement from today, sunday, using the Watchdog and Arldritch covenants and getting no summonings/invasion (other than a hacker bringing me to Pontiff while wearing Watchdogs) I think I've been softbanned, relegated to only playing with other banned offenders. If so then this is really disheartening.

Other possibility would be that Blue Sentinel, which I've now downloaded, believes my "altered" game state to be "normal" and only allows connection with other abnormal ones. But it sounds a lot less likely.

↑ 3 ↓ 💬 Reply Share Report Save Follow

Jonientz **OP** · 2 yr. ago
  Busty Patches

Softbans only go through on Wednesdays and blue sentinel shouldn't affect your matchmaking pool beyond it's blocksync list optionally treating a handful of malicious hackers as always blocked. Also if you're softbanned you'll always get a message about invalid data when in the main menu.

Also how were you able to get to vordt? Did you warp yourself with CE? Usually the option to go to high wall from firelink is missing.

Edit: low player population cause mother's day maybe?

Banana-Which · 2 yr. ago

I can confirm, I just met a hacker and BS banned them (I know they were a hacker because my character died in a safe area a couple moments later). I love that the mod tells me when any player is doing something suspicious, or using glitches.

I was a little skeptical of this mod, but also worried about hackers, so I went ahead and installed it anyway. Damn this is scary, I thought I was gonna lose my savefile.

⬆ 3 ⬇   💬 **Reply**   **Share**   **Report**   **Save**   **Follow**

FrCanadianUpvotes · 2 yr. ago

That litteraly JUST happened right now. I was playing and as soon as I finish the second boss, someone invaded me and not a second pass that it reloaded me to the beginning, I had everything, but now my game is now in "NG+" and the first boss I can't even past it because I only do 56 dmg to him and kill me in one shot ....

At least I was not that far so I can start again, but fuck how can this company allow this kind of security hack ...

⬆ 3 ⬇   💬 **Reply**   **Share**   **Report**   **Save**   **Follow**

penguinbloke222 · 2 yr. ago

I just started playing DS3 for the first time, should I wait until its safe to play or just play in offline? I kinda enjoyed the thrill of being invaded in the previous games but if i'm gonna lose my payment info it just doesn't seem worth it

⬆ 3 ⬇   💬 **Reply**   **Share**   **Report**   **Save**   **Follow**

> **Jonientz** **OP** · 2 yr. ago
> Busty Patches
>
> This very likely won't be fixed unless there's a massive amount of complaints to bandai namco or until someone leaks the specific RCE method and someone gets their shit stolen and threatens legal action.
>
> So yeah, either offline or install blue sentinel. There's another anticheat made by one Pyre/hellmo/SlyPhokz who associates with the person who decided to spread the CompleteEvent save brick hack, but it's upcoming version that adds save brick protections has been delayed. And I don't believe Pyre knows the RCE exploit, just CompleteEvent.
>
> ⬆ 3 ⬇   💬 **Reply**   **Share**   ···

> **Mastercole229** · 2 yr. ago
>
> I'm in the same boat, I just installed blue sentinel and its already stopped a couple people from connecting, who presumably would've tried to use this on me (again).
>
> ⬆ 2 ⬇   💬 **Reply**   **Share**   ···

thebusinessgoat · 2 yr. ago
 woop woop!

Wait, so DS1 had some debug code left in which can be used to hack, and From reused and left in that same debug code in DS3?

⬆ 3 ⬇   💬 **Reply**   **Share**   **Report**   **Save**   **Follow**

> **Jonientz** **OP** · 2 yr. ago
> Busty Patches
>
> Pretty much yeah. They had no idea of the malicious uses I suppose. Certainly not the remote code execution. But leaving things like the CompleteEvent packet being able to be sent to other players is simply unacceptable practice.
>
> For a bit of backstory: once upon a time a fromsoft developer accidentally released a ds1 build on steam that had the debug menu in it. This menu has been ported to 3, Bloodborne and Sekiro allowing players to reverse the debugging they also decided to leave in
>
> ⬆ 5 ⬇   💬 **Reply**   **Share**   ···

Individual_Success54 · 2 yr. ago

Hi, I wanted to buy the game and saw a review on Steam mentioning this post. Is it possible to avoid this completely by simply playing offline?

⬆ 3 ⬇   💬 **Reply**   **Share**   **Report**   **Save**   **Follow**

> **Jonientz** **OP** · 2 yr. ago
> Busty Patches
>
> Yep!
>
> ⬆ 2 ⬇   💬 **Reply**   **Share**   ···

> **Jonientz** **OP** · 2 yr. ago
> Busty Patches
>
> Make sure to go to settings in game and there will be a launch online/offline by default option.
>
> ⬆ 2 ⬇   💬 **Reply**   **Share**   ···
>

greyvelvet7 · 2 yr. ago

I've posted a video in the DS3 reddit describing what I've had happen to me and a response from support.

https://youtu.be/73yv0vbhCFA

shadowthehh · 2 yr. ago

Well...

Welcome to Dark Souls.

⬆ 3 ⬇ 💬 **Reply** **Share** **Report** **Save** **Follow**

Rationalinsanity1990 · 2 yr. ago

Got nailed by this last night. It was strange, I've dealt with plenty of invaders over the course of the file (co-oping with my friends most of the time), some of whom were obviously cheating (mostly gear, infinite flasks, etc). But I was sent back to the beginning when I summoned in my friends, there was no active invader at that point. Can this hack have a delay?

⬆ 3 ⬇ 💬 **Reply** **Share** **Report** **Save** **Follow**

> **Jonientz OP** · 2 yr. ago
> Busty Patches
>
> What's more likely is that they started communicating with your game before you got a message about it. So like if a bonfire isn't usable before an invader gets there, the two clients are already talking to each other. Then before they actually leave their world they press a button that sends the ng packet and move to the next person
>
> ⬆ 5 ⬇ 💬 **Reply** **Share** ···
>
> **Continue this thread →**

Tetraelia · 2 yr. ago

Yeah so, unfortunately this just happened to me.

I was invading a world with Sirris of the Sunless Realms to fight Creighton the Wanderer, I died, went AFK (had to take care of my dog), and next thing I know I was in the Cemetery of Ash. I still have all my gear, but all my progress is lost. I'm thinking that whatever happened, the hack (it is a hack, right?) sent me to NG+ cause I was able to find some new items and the base enemies are harder to kill.

This was my first play through of DS 3 and my first time playing on PC, and honestly I'm really upset. I had about 25 hours (which isn't a lot, but I'm not very good at games so this was an achievement for me), and nothing on this green earth could possibly motivate me to replay and try to get that same progress back.

I just downloaded Blue Sentinel and sent a report to bamco so hopefully something comes of that? All in all, I really terrible first experience for a game I was really enjoying! Wow!

⬆ 3 ⬇ 💬 **Reply** **Share** **Report** **Save** **Follow**

> **Jonientz OP** · 2 yr. ago
> Busty Patches
>
> Each report adds to the ammo the bamco support team has trying to get the other departments to do anything, so at the least it's supporting every other report. It took hundreds of tickets for a previous hack to get minimal action.
>
> And yeah it is a hack.
>
> ⬆ 2 ⬇ 💬 **Reply** **Share** ···

Onleeone · 2 yr. ago

Ok I appreciate your responses. Thanks!

⬆ 3 ⬇ 💬 **Reply** **Share** **Report** **Save** **Follow**

Apprehensive_Cat6909 · 2 yr. ago

Just happened to me

⬆ 3 ⬇ 💬 **Reply** **Share** **Report** **Save** **Follow**

> **Jonientz OP** · 2 yr. ago
> Busty Patches
>
> I'm sorry, is your firelink bonfire broken?
>
> I'd encourage you to submit a support ticket. Individually they won't be able to help you but a mass of support tickets is needed for the bamco support team to get higher departments to do anything about this situation. It took a lot of pushing from the support team to get other departments to do anything about the previous item send hack according to a former support member.
>
> ⬆ 2 ⬇ 💬 **Reply** **Share** ···
>
> **Continue this thread →**

LoveThieves · 2 yr. ago

Damn! .... goes back to PlayStation.

⬆ 6 ⬇ 💬 **Reply** **Share** **Report** **Save** **Follow**

> **blaze8and9pray** · 2 yr. ago
>
> I feel ya, but the mod takes like 5 minutes to install. I feel like I see your name around twitch chats for ds3.
>
> ⬆ 5 ⬇ 💬 **Reply** **Share** ···
>
> **Continue this thread →**

Cryotechnician · 2 yr. ago

↑ 2 ↓ 💬 Reply Share •••

mademy1streddit4this · 2 yr. ago

So, I was mad enough after wasting 80 hours having fun pvping to make a reddit for the first time for this. Unfortunately, it didn't just send me to NG+, I can't warp to High Wall of Lothric from Firelink essentially hard locking and rendering my character useless and trapped. I can still do undead matches, that's all I can do. I found the guy. His username on steam in my recents was "*sends you to NG+*" his username should finish with, and breaks your game file. DS3 is trash DS2 is better after having experienced this I'm good I'll go back. I was having a lot of fun, truth be told, but I can't seem to find it in me to start over knowing this could occur again at any time. If/when it does I'll have another handful of dozen hours wasted and have to start fresh again. Trash. DS3 is broken garbage. I reported him though, but that was a burner account so don't feel like he didn't have a VPN. Get rolled jolly cucks, I'll see you on Scholar.

↑ 6 ↓ 💬 Reply Share Report Save Follow

> **Jonientz** **OP** · 2 yr. ago
> Busty Patches
>
> That account was added to blue sentinel's shared block list a day or two ago if it makes you feel any better. They'll need to purchase the game on an entirely new account to not be flagged automatically by anyone who uses blue sentinel since it automatically blocks family shared alts.
>
> Actually I think I'll forward a report to the browser extension blocklist dude and make sure that account gets added to it as well.
>
> ↑ 7 ↓ 💬 Reply Share •••
>
> Continue this thread →
>
> **1 more reply**

DefinitionofFailure · 2 yr. ago

I really want to use blue sentinel so I can protect my saves, but after looking into it some I just don't think I can. The mod is almost too all encompassing for it's own good. I know I can't be the only player who just want's my save files protected and nothing else. That's the sole thing I would require from a mod like this, make it so people cannot hack me in such a way that it would damage my save file or PC. That's it.

I don't want the mod to kick anyone, even if they are using hacked stats or hacks that could give them an advantage, I honestly don't care if they are, especially because half of the hackers I run into just use CE to do unique gestures or put on light shows. I don't want it to display information about who's in the session, and I certainly don't want it kicking people for using glitches that every third person at meta level pontiff's uses. Is there a way to use this mod so it only protects me from save damaging malicious hacks and that's it? Or is that not possible? From looking at it, it seems I can disable the glitch detection portion of the mod, but I'm not sure on the other parts.

↑ 4 ↓ 💬 Reply Share Report Save Follow

> **Jonientz** **OP** · 2 yr. ago
> Busty Patches
>
> You can disable all of that in the ini lol. Kicking is manual only now as well. Pretty sure luke even threw in a hotkey to turn off prots
>
> ↑ 9 ↓ 💬 Reply Share •••
>
> Continue this thread →

imaginationdev · 2 yr. ago

I haven't touched DS3 in months and now it says I have invalid data and can't play online.

↑ 4 ↓ 💬 Reply Share Report Save Follow

Faze-xXBigdaddyXx · 2 yr. ago

Me, a console player: 😎 (But stay safe pc players!)

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andrade_neves · 2 yr. ago

Can we the ones who were affected by it complain to Steam or Bandai Namco or something?

I think we should all complain on the same e-mail or whatever to fill their boxes.

It may not result in anything but we should at least try.

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TolerableNonfiction · 2 yr. ago

I couldn't find any info until this post but this sucks so bad. Spawned into pontiff to pvp and was then immediately booted to cemetery with my progress reset (thankfully my character was safe). Thanks for the info about Blue Sentinel, didn't even know it existed

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↳ Comment deleted by user · 2 yr. ago

hetor_lotbrok · 2 yr. ago · *edited 2 yr. ago*

I was hacked and sent back to NG with all my gear (80+ hours). I've been playing normally on that game file and I am currently after the fight with Pontiff Sulivan. I haven't had any issues so far but, should I be afraid that I am going to get

hack or if it was just sending me back to NG and thats it? I will play offline and back up regularly now but I'm still concerned. Thanks!

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---

sac_boy · 2 yr. ago · *edited 2 yr. ago*

I've just watched a stat cheater get kicked through Blue Sentinel, it was beautiful. It's been eye opening playing with Blue Sentinel for the last few days. I'm seeing a cheater in perhaps every 10 invasions/other PvP situations.

One guy who was behaving glitchy and weird, despite not being flagged as a cheater, *was* using a Steam family sharing account so I'm guessing he was banned before.

I wonder, do you guys know what kind of exploits people were trying to use just based on the logs? Here are a few examples from the last few nights...

> [Packet] 'MsgMapList' event Unk544112 received from player 3 (<names omitted to protect the guilty>) | This event isn't allowed

> [Packet] 'PlayerAddEffect' packet received from player (...) | RemotePlayer.Who == LocalPlayer.Who (effect ID = 3710), ignoring

> [Packet] 'PlayerAddEffect' packet received from player 3 (...) | RemotePlayer.Who == LocalPlayer.Who (effect ID = 100020), ignoring

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    LukeYui · 2 yr. ago

> > [Packet] 'PlayerAddEffect' packet received from player (...) | RemotePlayer.Who == LocalPlayer.Who (effect ID = 3710), ignoring

    This is bug with another anticheat tool, but this is a cheat that's indistinguishable from players trying to maliciously apply effects directly to you (e.g. curse) from afar.

> > [Packet] 'MsgMapList' event Unk544112 received from player 3 (<names omitted to protect the guilty>) | This event isn't allowed

    This is unfortunately a false flag in Blue Sentinel (corrected as of 1.25). It was an oversight in that I couldn't verify the event's actual use and erred on the side of caution, apologies.

    ⬆ 6 ⬇   💬 Reply   Share   ···

[deleted] · 2 yr. ago

I don't know computers, I barely know how to mod. Does this security exploit affect only those who downloaded BS, or everyone on PC? I am currently playing through Champion's Ashes mod, and I'm wondering if I should stop playing for a while, maybe even uninstall for a bit.

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    Jonientz **OP** · 2 yr. ago
    Busty Patches

    None of the competent people using the save brick hack even believe this post that remote code execution is possible so you're fine for now lol.

    Also no it doesn't affect people who downloaded BS, bs is the solution lol.

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Fer9mag1 · 2 yr. ago

Hey boys, i have a similar issue, that is that when i open Ds3 it pops a message that sais that i have can enter online causw there is some thirdparty archives, But the problem is that i never Use hacks, literally i didn't they exist for this game.

So if anyone can help m, i would aprecciet it

(English isn't my primary language, so sorry for the horrible grammar)

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Static077 · 2 yr. ago · *edited 2 yr. ago*

So I downloaded this mod and I've been summoned to the same person's world the second I put my sign down and it's some cheater Yukani the just floats there and has no collision

edit: To clarify I'm putting my red sign down at pontiff and immediately getting summoned to them

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    LukeYui · 2 yr. ago

    So you need to block them through Steam, they're using auto-matchmaking which is why your sign is being summoned instantly. If you block them, they shouldn't be able to summon you any more.

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Kian-The-Memelord · 2 yr. ago

This just happened to me and i was sent back to the start. Has there been any progression with the hack to damage things outside of the game?

VgnFit · 2 yr. ago

Does this hack occur in DS1,2 AND 3? I just bought the trilogy and was going to start playing today but now I'm worried im gonna get bricked... if I start with DS1 do I also need to drag/drop blue sentinel into that games folder?

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> **Jonientz** OP · 2 yr. ago
> Busty Patches
>
> Blue sentinel only works with three. And yes these exploits are in dark souls 1, it's old debug code that makes it possible in the first place. Ds2 is a different engine so maybe not the exact same things but very similar. You should be much less likely to run into anything serious in dark souls remastered though.
>
> And Uhhhh welllllll. Bad news about ds2. Absolute hackfest if you do arena and play how the Russians don't like. Altered stats, dead npcs, corrupt save etc from the ones who know what they're doing. On a normal playthrough away from arena incredibly unlikely to run into them.
>
> And the worst damage that we know about for sure to your computer is forcing you to reinstall your OS, not an entire brick. No one spreading the event packet hack understands how to get to arbitrary code execution seems.
>
> ⬆ 4 ⬇   💬 Reply   Share   ···

Junko_lover · 2 yr. ago

So uh, now that everyone is using Blue Sentinel is there any way you can prevent honest players from being kicked? I was a blue of some host, and it seems that red was annoyed by being ganked and just straight up kicked me. I can tolerate being kicked while being red or aldrich, but damn it, my Proofs...

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> **sac_boy** · 2 yr. ago
>
> AFAIK Blue Sentinel only lets users kicks players that are flagged as glitching or cheating.
>
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Banana-Which · 2 yr. ago

So does this mean that I should immediately install the blue sentinel anticheat mod, otherwise I'm at risk if I play online?

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> **sac_boy** · 2 yr. ago
>
> yup
>
> ⬆ 3 ⬇   💬 Reply   Share   ···
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LordLothric · 2 yr. ago

So I want to do a ng focused on pvp since most of my playtime in these games are offline. If I want to avoid these problems just installing the BS anticheat is enough, right?

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> **Jonientz** OP · 2 yr. ago
> Busty Patches
>
> Yep
>
> ⬆ 2 ⬇   💬 Reply   Share   ···

PsychologicalEbb6663 · 2 yr. ago

Hello is this only on dark soul 3 or all the trilogy ? And can it happen on singleplayer too ?

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> **Jonientz** OP · 2 yr. ago
> Busty Patches
>
> These vulnerabilities are possible because of ds1 debug code so they exist in one. Two is a different engine with a *massive* amount of different issues. The remaster is much safer than PTDE as it hasn't been reversed nearly as much.
>
> ⬆ 5 ⬇   💬 Reply   Share   ···
>
> **Jonientz** OP · 2 yr. ago
> Busty Patches
>
> Oh, and as long as no one can enter your world you're safe.
>
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Kismayaz · 2 yr. ago

So, I went and installed this mod after reading this sticky here and over on Nexus Mods. I posted this message there, but I'm having issues. I'm hoping I can get some help from either/both places regarding this. Here is the copied text:

"I just installed because I was led to believe that I needed this mod to play in online mode to prevent hackers/cheaters/etc. However, my game has crashed 3 times in 2.5 hours of play. It always pops up a blue sentinel error message. One time my PC said something like "explorer.exe had to be shut down" "this type of access can modify files on

[22:03:31] [Internal] Created new directory 'Blue Sentinel' at D:\Steam\steamapps\common\DARK SOULS III\Game

[22:20:47] ----- [YuiSpy Activated] -----

[22:20:47] Exception Code: 0xC0000005 (ACCESS VIOLATION)

[22:20:47] Fault Offset: 0x141916775

[22:20:47] xinput1_3.dll: 0x7FFB60840000

[22:20:47] Blue Sentinel: v1.26

[22:20:47] The instruction at 0x141916775 referenced memory at 0x18. The memory could not be read.

[22:20:47] Generating register dump...

[22:20:47] RAX: 0x7E0B98B41264

[22:20:47] RBX: 0x0

[22:20:47] RCX: 0x18

[22:20:47] RDX: 0x14F4F0

[22:20:47] RDI: 0x7FF4501F4410

[22:20:47] RSI: 0x7FF3688E17C0

[22:20:47] R8: 0x1428196A8

[22:20:47] R9: 0x63CFF86

[22:20:47] R10: 0x14F4F0

[22:20:47] R11: 0x2F

[22:20:47] R12: 0x14F660

[22:20:47] R13: 0x1

[22:20:47] R14: 0x7FF3688E1790

[22:20:47] R15: 0x7FF44CEE4448

[22:20:47] RBP: 0x14F5D9

[22:20:47] RSP: 0x14F460

[22:20:47] ------ [YuiSpy Complete] -----

[22:23:29] [Internal] Created new directory 'Blue Sentinel' at D:\Steam\steamapps\common\DARK SOULS III\Game

What's with the "access violation" and "yuispy" stuff? Can someone please explain what is going on here? A lot of the error messages and wording seem sketchy AF. I'm considering uninstalling and just taking my chances playing online. It seems safer than whatever code this mod is running on my computer."

⬆ 2 ⬇ 💬 Reply Share Report Save Follow

sac_boy · 2 yr. ago

"WTF are all these ingredients on the back of this condom box, these look like chemicals to me. I'm going to take my chances rawdogging my way across central Africa."

You're looking at an exception dump that Blue Sentinel can use to diagnose crashes, that's all. Nobody actually violated access to anything, either the game or Blue Sentinel attempted to read memory in an inaccessible area due to a bug. 3 crashes in that short space of time seems excessive. Are you running any other mods, for example?

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laniusgraham · 2 yr. ago

You full, I am a pirate thus online is dead

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gimmesomebeans69420 · 2 yr. ago

My camera is spinning and I don't know how to fix it, please help

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Bosmerz · 2 yr. ago

https://www.twitch.tv/videos/1033032104 my friend was having an issue and asked me to check if this is the same issue people are encountering?

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Omastar-Reddit · 2 yr. ago

Finished my video on it:

https://youtu.be/K3hMtVsmxjU

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TheVelvets1965 · 2 yr. ago

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Jonientz OP · 2 yr. ago
Busty Patches

no, nothing like that

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Lazerpop · 2 yr. ago

Stupid question. I assume this does not affect the playstation versions of the game?

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Jonientz OP · 2 yr. ago
Busty Patches

It does not. They're mostly limited to save editing on playstation.

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oscar_fiigueroa · 2 yr. ago

I have been affected by this and i was wondering if there´s any way of getting my progress back, bosses, zones, etc... I´d like to continue playing but i dont want to redo everything again even with the items from the honest merchant mod

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Jonientz OP · 2 yr. ago
Busty Patches

You could meticulously go through with cheat engine and try to create your world state from before. Unfortunately that's about the extent of "restoring" progress that's possible besides a backup save

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[deleted] · 2 yr. ago

Am I gonna get banned for this? It just happened to me before after I invaded someone and then died, my game had just reset I was so confused, to find out this was it makes me feel sick.

I've restored my save file from my auto-backups but I'm worried I'll be banned anyway, am I good? Playing for the first time and I don't want to continue if I'll be banned anyway.

Thanks in advance.

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fupalove · 2 yr. ago

You should be fine

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MoistNugget762 · 2 yr. ago

This happened to me. Now the framerate on online play is so bad it kicks me. I never had this problem before and I don't have an issue playing offline. I even made a new character and still the framerate is terrible. I tried lowering the graphics settings to minimum resolution in windowed mode with minimum settings and the exact same amount of slowdown persisted. I think that it is a ram issue caused by this hack. I have 16 gigs of ram which was always enough before...

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Jonientz OP · 2 yr. ago
Busty Patches

You 100% sure there was no software change on your computer that could have triggered this? Is it still doing this?

Just trying to cover all my bases here, this isn't something that's been mentioned with the progression flag hack yet

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Immortal-Beans · 2 yr. ago

Is dark souls 1 and 2 still safe to play? Not the same kind of hackers right?

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Max-Power-DS3 · 2 yr. ago

I was never hacked in DS3, but two times in DS2... You can never be safe i guess :D But BS mod helps a lot.

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Jonientz OP · 2 yr. ago
Busty Patches

The remaster has been reversed a lot less than PTDE so it's fairly safe. Almost every vulnerability in 3 is present in 1 though. Ds2 is a completely different beast because of the different engine but also has some pretty bad vulnerabilities

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At this point i just want a refund and stick to DS1.

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default6221 · 2 yr. ago

Happened to me. Is it just a weird world reset or an NG+?

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1 more reply

Teclo25 · 2 yr. ago

Looks like this just happened to me. LV42 first character just minding my own business in Smouldering Ruins, was teleported to Road to Sacrifices, just some dudes fighting each other so I black crystal'd out, kept on going then suddenly teleported to Cemetery of Ash, everything reset except my level and items. Seems like I've been pushed to NG+.

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bigbird_7 · 2 yr. ago

does launching the game in offline mode completely fix the problem?

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> **Jonientz** OP · 2 yr. ago
> Busty Patches
>
> Yes
>
> ↑ 2 ↓ 💬 Reply Share ⋯

Onleeone · 2 yr. ago

I was playing a New Game, got to the Cathedral of the Deep and was all of a sudden prompted to start in NG+. I thought it had something to do with transferring to a new computer, but this seems like it may be this exploit. Any suggestions?

↑ 2 ↓ 💬 Reply Share Report Save Follow

> **Jonientz** OP · 2 yr. ago
> Busty Patches
>
> Unfortunately there's no real way to recover your world state if you've already been affected.
>
> Also you were promoted? Like a yes/no box?
>
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>
> **Continue this thread →**

RevArtillery · 2 yr. ago
Unemployed Blade of the Darkmoon

Just got sent to ng+ from Cathedral probably by the guy I just got done fighting going by the name of Mr. Peanutbutter. He died, I went through the third shortcut back to Cleansing Chapel bonfire, sat, went upstairs to go to Rosaria and right as I was crossing the beams, i got a loading screen into Opening cutscene. Just alt f4ed the game but I expect that didnt do anything for me. Good thing I was just progressing that character to get it to Pontiff for some lvl 60 pvp but damn, I can imagine how annoying that would be if it set you back 15+ hours of gameplay.

Edit: anyone know if this stuff is on console at all? Or is it contained to PC?

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> **Max-Power-DS3** · 2 yr. ago
>
> Should only happen on PC.
>
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darkzero312 · 2 yr. ago

Would this hack even run the ability to randomly new game plus your character at any given moment?

I have literally been trying to play through the beginning of ds3 the entire past week and at various points my friend will get sent home and I'll begin loading the cemetery of ash cutscene and my character will be 1to1 transferred into a completely random NG+. I'll even keep things that are not supposed to transfer over to NG+. I've already gone out of my way to completely fresh install everything and I ended up deleting everything and making a new data entirely and even that data is afflicted by this seemingly random occurance. I've had it happen when I killed a giant in cathedral or just casually walking around the very first area directly after having it happen to me.

I assume I just can't play the game at all at this point until something is done unless theres any other solutions i missed in the thread?

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> **Jonientz** OP · 2 yr. ago
> Busty Patches
>
> Just install blue sentinel.. And technically no it's not random per se, each time you were hacked someone initialized an invasion into your world, sent you a packet then didn't have to leave their world because you were gone into ng+
>
> ↑ 5 ↓ 💬 Reply Share ⋯

Max-Power-DS3 · 2 yr. ago

zxkredo · 2 yr. ago

ITS WITH BALDES OF DARKMOON TOO

Okay this happened to me today. Oh my god im happy nothing worse happened. This is incredible.

⬆ 2 ⬇ 💬 **Reply** **Share** **Report** **Save** **Follow**

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saintBNO · 2 yr. ago

this just happened to me about 30 minutes ago. I am sick and just beyond disbelief. I hate this mother fucking game.

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midnighfox696 · 2 yr. ago

I just had it happen and start me from the beginning

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