

Low mihairuseac published GHSA-8gv3-57p6-g35r on May 12, 2021

2.1.4, 2.2.3, 2.3.3, 2.4.2

An attacker can cause a heap buffer overflow in `tf.raw_ops.RaggedTensorToTensor`:

This is because the [implementation](#) uses the same index to access two arrays in parallel:

```
for (INDEX_TYPE i = 0; i < row_split_size - 1; ++i) {
    INDEX_TYPE row_length = row_split(i + 1) - row_split(i);
    INDEX_TYPE real_length = std::min(output_size, row_length);
    INDEX_TYPE parent_output_index_current = parent_output_index[i];
    ...
}
```

Since the user controls the shape of the input arguments, an attacker could trigger a heap OOB access when `parent_output_index` is shorter than `row_split`.

We have patched the issue in GitHub commit [a84358aa12f0b1518e606095ab9cfddbf597c121](#).

The fix will be included in TensorFlow 2.5.0. We will also cherry-pick this commit on TensorFlow 2.4.2, TensorFlow 2.3.3, TensorFlow 2.2.3 and TensorFlow 2.1.4, as these are also affected and still in supported range.

Please consult [our security guide](#) for more information regarding the security model and how to contact us with issues and questions.

This vulnerability has been reported by Ying Wang and Yakun Zhang of Baidu X-Team.

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CVE-2021-29560

No CWEs