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RUSTSEC-2020-0028

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`LocalRequest::clone` creates multiple mutable references to the same object

Reported May 27, 2020

Issued October 2, 2020 (last modified: October 19, 2021)

Package [rocket](#) ([crates.io](#))

Type INFO Unsound

Aliases [CVE-2020-35882](#)

Details <https://github.com/SergioBenitez/Rocket/issues/1312>

CVSS Score 8.1 HIGH

CVSS Details

Attack vector	Network
Attack complexity	High
Privileges required	None
User interaction	None
Scope	Unchanged
Confidentiality	High
Integrity	High
Availability	High

CVSS Vector [CVSS:3.1/AV:N/AC:H/PR:N/UI:N/S:U/C:H/I:H/A:H](#)

Patched `>=0.4.5`

Unaffected `<0.4.0`

Affected Functions	Version
<code>rocket::local::LocalRequest::clone</code>	<code>&lt;0.4.5, &gt;=0.4.0</code>

## Description

The affected version of `rocket` contains a `Clone` trait implementation of `LocalRequest` that reuses the pointer to inner `Request` object. This causes data race in rare combinations of APIs if the original and the cloned objects are modified at the same time.