

Talos Vulnerability Report

TALOS-2022-1510

DD-WRT httpd unescape memory corruption vulnerability

JULY 27, 2022

CVE NUMBER

CVE-2022-27631

Summary

A memory corruption vulnerability exists in the httpd unescape functionality of DD-WRT Revision 32270 - Revision 48599. A specially-crafted HTTP request can lead to memory corruption. An attacker can send a network request to trigger this vulnerability.

Tested Versions

DD-WRT Revision 32270 - Revision 48599

Product URLs

DD-WRT - <https://dd-wrt.com/>

CVSSv3 Score

5.3 - CVSS:3.0/AV:N/AC:L/PR:N/UI:N/S:U/C:N/I:L/A:N

CWE

CWE-20 - Improper Input Validation

Details

DD-WRT is a Linux-based firmware for embedded systems. This open-source firmware offers several functionalities like: VPN integrations, ease of configuration through web browser, WLAN supports, etc.

The DD-WRT's httpd component has a file named `cgi.c` that contains CGI helper functions. One of these functions is `unescape`:

```
static void unescape(char *s)
{
    unsigned int c;

    while ((s = strpbrk(s, "%+")) {
[1]        /* Parse %xx */
            if (*s == '%') {
                sscanf(s + 1, "%02x", &c);
[2]                *s++ = (char)c;
[3]                strncpy(s, s + 2, strlen(s) + 1);
[4]            }
            /* Space is special */
            else if (*s == '+')
                *s++ = ' ';
    }
}
```

This function takes as argument a string. If URL-encoded, this function will decode it. At [1], there is a loop that takes the next % or + in the string. If a % is found, then at [2], the two characters following it are converted from hex values to a single character. At [3] the converted character replaces the % character and the string pointer advances. At [4] the string after the already-parsed URL-encoded character is moved left by two positions. This will replace the parsed characters. A string like "A...B%41%42" would go through the following steps:

A ... B % 4 1 % 4 2 NULL	at [1]/[2]
A ... B A 4 1 % 4 2 NULL	after [3]
A ... B A % 4 2 NULL NULL NULL	after [4]

Eventually, after the second iteration of the loop, we would end up like this:

A ... B A B NULL NULL NULL NULL NULL	after [4]
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The unescape function assumes, wrongly, that after a % there are always at least two characters. If this is not the case, the instruction at [4] would cause an out-of bounds read and could cause also an out-of-bounds write. Let's take for instance the following string "A...B%a"; this would go through the following steps:

A ... B % a NULL Q Q Q Q Q	at [1]/[2]
A ... B \n a NULL Q Q Q Q Q	after [3]
^ s points to 'a'	after [3]

Assuming that after the string there is other data, in this scenario the string "QQQQQ", s+2, at [4], will point to the first Q. So after [4] the string will look like:

A ... B \n a NULL Q Q Q Q Q	after [3]
^ s+2 point to the first Q	at [4]
A ... B \n Q Q Q Q Q Q Q	after [4]

The result would be the string "A...B\nQQQQQQQ...".

Timeline

2022-04-11 - Initial vendor contact
2022-04-27 - Vendor Disclosure
2022-05-06 - Talos - Follow-up Sent
2022-06-07 - Talos - Follow-up Sent
2022-07-14 - Talos - Follow-up Sent
2022-07-27 - Public Release

CREDIT

Discovered by Francesco Benvenuto of Cisco Talos.

