

New issue

[Jump to bottom](#)

Heap overflow in mp4hls, ReadBits, Ap4Mp4AudioInfo.cpp:66 #806

Open 5shadowblad3 opened this issue on Oct 24 · 0 comments

5shadowblad3 commented on Oct 24

Hi, there.

There is an heap overflow in ReadBits, Ap4Mp4AudioInfo.cpp:66, in the newest master branch [5e7bb34](#), which seems to be incomplete fix of issue [#194](#).

Here is the reproducing command:

```
mp42hls poc
```

POC:

[mp42hls_ReadBits_Ap4Mp4AudioInfo66.zip](#)
(unzip first)

Here is the reproduce trace reported by ASAN:

```
==64087==ERROR: AddressSanitizer: heap-buffer-overflow on address 0x602000000275 at pc
0x0000000511365 bp 0x7fff4cecb370 sp 0x7fff4cecb368
READ of size 1 at 0x602000000275 thread T0
#0 0x511364 in AP4_Mp4AudioDsiParser::ReadBits(unsigned int)
/benchmark/Bento4/Source/C++/Codecs/Ap4Mp4AudioInfo.cpp:66:56
#1 0x511a50 in AP4_Mp4AudioDecoderConfig::ParseExtension(AP4_Mp4AudioDsiParser&)
/benchmark/Bento4/Source/C++/Codecs/Ap4Mp4AudioInfo.cpp:159:20
#2 0x513cdb in AP4_Mp4AudioDecoderConfig::Parse(unsigned char const*, unsigned int)
/benchmark/Bento4/Source/C++/Codecs/Ap4Mp4AudioInfo.cpp:317:30
#3 0x5a093c in AP4_Mpeg2TsAudioSampleStream::WriteSample(AP4_Sample&, AP4_DataBuffer&,
AP4_SampleDescription*, bool, AP4_ByteStream&)
/benchmark/Bento4/Source/C++/Core/Ap4Mpeg2Ts.cpp:442:44
#4 0x50991a in WriteSamples(AP4_Mpeg2TsWriter*, PackedAudioWriter*, AP4_Track*,
SampleReader*, AP4_Mpeg2TsWriter::SampleStream*, AP4_Track*, SampleReader*,
AP4_Mpeg2TsWriter::SampleStream*, unsigned int, unsigned char)
/benchmark/Bento4/Source/C++/Apps/Mp42Hls/Mp42Hls.cpp:1274:40
#5 0x50991a in main /benchmark/Bento4/Source/C++/Apps/Mp42Hls/Mp42Hls.cpp:2188:14
```

```
#6 0x7efd53469082 in __libc_start_main /build/glibc-SzIz7B/glibc-2.31/csu/../csu/libc-start.c:308:16
```

```
#7 0x41d8ed in _start ( /benchmark/Bento4/build-a/mp42hls+0x41d8ed)
```

0x602000000275 is located 0 bytes to the right of 5-byte region [0x602000000270,0x602000000275) allocated by thread T0 here:

```
#0 0x4f8017 in operator new[](unsigned long) /dependence/llvm11/llvm-11.0.0.src/projects/compiler-rt/lib/asan/asan_new_delete.cpp:102:3
```

```
#1 0x560ebf in AP4_DataBuffer::AP4_DataBuffer(void const*, unsigned int) /benchmark/Bento4/Source/C++/Core/Ap4DataBuffer.cpp:68:20
```

```
#2 0x5a093c in AP4_Mpeg2TsAudioSampleStream::WriteSample(AP4_Sample&, AP4_DataBuffer&, AP4_SampleDescription*, bool, AP4_ByteStream&) /benchmark/Bento4/Source/C++/Core/Ap4Mpeg2Ts.cpp:442:44
```

```
#3 0x50991a in WriteSamples(AP4_Mpeg2TsWriter*, PackedAudioWriter*, AP4_Track*, SampleReader*, AP4_Mpeg2TsWriter::SampleStream*, AP4_Track*, SampleReader*, AP4_Mpeg2TsWriter::SampleStream*, unsigned int, unsigned char) /benchmark/Bento4/Source/C++/Apps/Mp42Hls/Mp42Hls.cpp:1274:40
```

```
#4 0x50991a in main /benchmark/Bento4/Source/C++/Apps/Mp42Hls/Mp42Hls.cpp:2188:14
```

```
#5 0x7efd53469082 in __libc_start_main /build/glibc-SzIz7B/glibc-2.31/csu/../csu/libc-start.c:308:16
```

SUMMARY: AddressSanitizer: heap-buffer-overflow
/benchmark/Bento4/Source/C++/Codecs/Ap4Mp4AudioInfo.cpp:66:56 in
AP4_Mp4AudioDsiParser::ReadBits(unsigned int)

Shadow bytes around the buggy address:

```
0x0c047fff7ff0: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
0x0c047fff8000: fa fa 00 00 fa fa 00 00 fa fa 00 00 fa fa fd fd
0x0c047fff8010: fa fa 04 fa fa fa fd fd fa fa 00 05 fa fa 05 fa
0x0c047fff8020: fa fa 06 fa fa fa 00 fa fa fa fd fd fa fa 04 fa
0x0c047fff8030: fa fa fd fa fa fa fd fa fa fa 01 fa fa fa 00 00
=>0x0c047fff8040: fa fa 00 00 fa fa 05 fa fa fa 00 04 fa fa[05]fa
0x0c047fff8050: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
0x0c047fff8060: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
0x0c047fff8070: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
0x0c047fff8080: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
0x0c047fff8090: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
```

Shadow byte legend (one shadow byte represents 8 application bytes):

Addressable:	00
Partially addressable:	01 02 03 04 05 06 07
Heap left redzone:	fa
Freed heap region:	fd
Stack left redzone:	f1
Stack mid redzone:	f2
Stack right redzone:	f3
Stack after return:	f5
Stack use after scope:	f8
Global redzone:	f9
Global init order:	f6
Poisoned by user:	f7
Container overflow:	fc
Array cookie:	ac
Intra object redzone:	bb
ASan internal:	fe
Left alloca redzone:	ca
Right alloca redzone:	cb

Shadow gap:
==64087==ABORTING

cc

Assignees

No one assigned

Labels

None yet

Projects

None yet

Milestone

No milestone

Development

No branches or pull requests

1 participant

