buffer leak on incoming websocket PONG message

Details

Type: ☐ Bug
Priority: ♠ Critical

Component/s: None Labels: None

Steps to Reproduce: • 1. Create webapp with the following class:

```
package test;

import java.io.IOException;
import java.nio.ByteBuffer;
import java.nio.Charset.StandardCharsets;
import java.util.Clections;
import java.util.IdentityHashMap;
import java.util.Set;

import java.vtil.Set;

import javax.servlet.ServletContextEvent;
import javax.servlet.AservletContextListener;
import javax.servlet.Annotation.WebListener;
import javax.servlet.Annotation.WebListener;
import javax.websocket.CloseReason;
import javax.websocket.CloseReason;
import javax.websocket.Endpoint;
import javax.websocket.Endpoint;
import javax.websocket.Endpoint;
import javax.websocket.Server.ServerContainer;
import javax.websocket.server.ServerContainer;
import javax.websocket.server.ServerContainer;
import javax.websocket.server.ServerEndpointConfig;
```

RESOLVED (View Workflow)

Status:

- 2. Deploy webapp to wildfly (with standalone default configuration)
- 3. Open any http page in web browser, open browser console and execute the following script several times to open several websocket connections (change localhost:8080 to wildfly location and test to war file name):

```
var ws = new WebSocket('ws://localhost:8080/test/'); ws.onopen=console.log; ws.onmessage=console.log; ws.onclose=console.log; ws.onerror=console.log;
```

4. Monitor the java.nio:type=BufferPool, name=direct mbean, MemoryUsed attribute will grow until XNIO001007 errors in server.log; or alternatively setup byte buffer pool (with limited Buffer Size, small Max Pool Size Leak Detection Percent = 100) usage for websocket connections in hal management console, trigger gc and inspect server.log

Workaround:

Workaround Exists

Workaround Description: Add the following code to javax.websocket.Endpoint.onOpen(Session, EndpointConfig) implementation:

```
session.addMessageHandler(PongMessage.class, new MessageHandler.Whole<PongMessage>() {
    public void onMessage(PongMessage message) {
        // empty
    }
}
```

Git Pull Request:

https://github.com/undertow-io/undertow/pull/1226

Description

If websocket endpoint did not added the handler for PongMessage and sends the PING messages.

On unconfigured wildfly it leads to "XNIO001007: A channel event listener threw an exception: java.lang.OutOfMemoryError: Direct buffer memory" errors in server.log and server eventually stops servicing any requests (not only websocket connections).

After configuring Byte Buffer Pool with Leak detection percent = 100, every gc leads to the following messages in log (one message per single PONG frame):

```
2021-07-30 23:04:28,400 ERROR [stderr] (Finalizer) java.lang.Throwable: Buffer leak detected 2021-07-30 23:04:28,400 ERROR [stderr] (Finalizer) at io.undertow.server.DefaultByteBuf: 2021-07-30 23:04:28,400 ERROR [stderr] (Finalizer) at io.undertow.server.DefaultByteBuf:
                                                                                                                         at io.undertow.server.DefaultByteBufferPool$LeakDetector.<init>(DefaultByteBufferPool.java:314) at io.undertow.server.DefaultByteBufferPool$LeakDetector.<init>(DefaultByteBufferPool.java:308)
2021-07-30 23:04:28.400 ERROR [stderr] (Finalizer)
                                                                                                                           at io.undertow.server.DefaultBvteBufferPool$DefaultPooledBuffer.<init>(DefaultBvteBufferPool.java:254)
2021-07-30 23:04:28,400 ERROR [Stderr] (Finalizer)
2021-07-30 23:04:28,400 ERROR [stderr] (Finalizer)
2021-07-30 23:04:28,400 ERROR [stderr] (Finalizer)
                                                                                                                          at io.undertow.server.beraultByteBufferPool.allocate(DefaultByteBufferPool.java:157)
at io.undertow.websockets.core.BuffereBoin.aryMessage.read(BuffereBoin.aryMessage.java:90)
at io.undertow.websockets.core.AbstractReceiveListener.readBufferedBinaryMessage.java:124)
                                                                                                                          at io.undertow.websockets.core.AbstractReceiveListener.bufferFullNessage(AbstractReceiveListener.java:94)
at io.undertow.websockets.core.AbstractReceiveListener.onPong(AbstractReceiveListener.java:66)
at io.undertow.websockets.core.AbstractReceiveListener.handleEvent(AbstractReceiveListener.java:46)
2021-07-30 23:04:28,400 ERROR [stderr] (Finalizer)
                                                                                                                           at io.undertow.websockets.core.AbstractReceiveListener.handleEvent(AbstractReceiveListener.java:33)
2021-07-30 23:04:28,400 ERROR [stderr] (Finalizer)
2021-07-30 23:04:28,400 ERROR [stderr] (Finalizer)
2021-07-30 23:04:28,400 ERROR [stderr] (Finalizer)
                                                                                                                          at org.xnio.ChannelListeners.invokeChannelListener(ChannelListeners.java:92)
at io.undertow.server.protocol.framed.AbstractFramedChannel$FrameReadListener.handleEvent(AbstractFramedChannel.java:952)
at io.undertow.server.protocol.framed.AbstractFramedChannel$FrameReadListener.handleEvent(AbstractFramedChannel.java:932)
2021-07-30 23:04:28,400 ERROR [stderr] (Finalizer)
                                                                                                                           at org.xnio.ChannelListeners.invokeChannelListener(ChannelListeners.java:92)
2021-07-30 23:04:28,400 ERROR [stderr] (Finalizer)
2021-07-30 23:04:28,400 ERROR [stderr] (Finalizer)
2021-07-30 23:04:28,400 ERROR [stderr] (Finalizer)
                                                                                                                          at org.xnio.conduits.ReadReadyHandler$ChannelListenerIchiantells.java:22)
at org.xnio.conduits.ReadReadyHandler$ChannelListenerHandler.readReady(ReadReadyHandler.java:66)
at org.xnio.nio.NioSocketConduit.handleReady(NioSocketConduit.java:89)
at org.xnio.nio.WorkerThread.run(WorkerThread.java:591)
```

Activity

There are no comments yet on this issue.

People

Assignee:

Flavia Rainone

Reporter

Andrew Marinchuk (Inactive)

Votes

Vote for this issue

Watchers:

14 Start watching this issue

▼ Dates

Created:

2021/07/30 9:25 PM

Updated:

2021/10/24 6:32 AM

Resolved:

2021/08/10 1:55 PM