9 Stored XSS in merge request creation page through payload in approval rule name

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TIMELINE

axcar submitted a report to GitLab.

Sep 16th (about 1 y

 $Hi\ Git Lab\ team, I\ found\ a\ stored\ XSS\ in\ merge\ request\ creation\ page\ caused\ by\ a\ payload\ in\ the\ name\ of\ an\ "approval\ rule".$

Adding approval rules is a feature that is unlocked for premium subscriptions or above. This does not seem to block it from being used against regular users on for example Gitlab.com by inviting them into the "infected project".

This occurs when adding an "Approval rule" to a project and giving it a javascript/html payload as the name and attaching the rule to an approver. When a user tries create a merge request in the project and opens the "Reviewers" dropdown, information about the user with the attached rule will be shown and the rule name will injected underneath.

With the payload

Code 115 Bytes Wrap lines Copy Dow 1 <iframe/srcdoc='<script/src=/joaxcar_group/first/-/jobs/1415515489/artifacts/raw/data/alert.js></script>'></iframe>

 $this \, XSS \, by passes \, the \, current \, CSP \, on \, Gitlab. com \, (tried \, it \, with \, an \, Ultimate \, trial \, and \, inviting \, a \, user \, without \, a \, trial \, to \, the \, project)$

As I got the impression that all XSS are treated equal when reporting a similar issue, I have not made any deeper analysis of the reason for this firing. Thought I just report it right away. Please reach back to me if you need me to research the impact deeper! As an example, it does not fire when one "edits" a MR which is a bit odd

Steps to reproduce

- 1. Create two user accounts, [attacker_user] and [victim_user] (attacker_user] must have at least premium features enabled)
- 2. Log in as attacker user
- 3. Create a project xss_project by going to https://gitlab.com/projects/new#blank_project
- $4. \ Go \ to \ projects \ settings \ on \ \frac{https://gitlab.com/attacker_user/xss_project/edit}{https://gitlab.com/attacker_user/xss_project/edit} \ and \ scroll \ down \ to \ and \ expand \ "Merge \ request \ approvals" \ approvals \ approvals \ "Merge \ request \ approvals" \ approvals" \ approvals \ "Merge \ request \ approv$

Image F1450906: approvals.png 214.42 KiB

Zoom in Zoom out Copy Download



- 5. Click "Add approval rule"
- 6. Put the payload as the name, If on Gitlab.com use

Code 115 Bytes Wraplines Copy Dow

1 <iframe/srcdoc='<script/src=/joaxcar_group/first/-/jobs/1415515489/artifacts/raw/data/alert.js></script>'></iframe>

if this is tested on a server without CSP feel free to use the payload

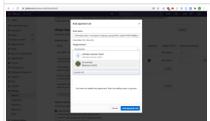
Code 39 Bytes Wrap lines Copy Dow

1 <script>alert(document.domain)</script>

7. Search for and select <code>attacker_user</code> as approver and click create rule.

Image F1450905: create.png 212.41 KiB

Zoom in Zoom out Copy Download



- $8. \ lnvite [\ victim_user\] to the project as [\ Developer\] on https://gitlab.com/attacker_user/xss_project/-/project_members and the project as [\ Developer\] on https://gitlab.com/attacker_user/xss_project/-/project_members and the project as [\ Developer\] on https://gitlab.com/attacker_user/xss_project/-/project_members and the project as [\ Developer\] on https://gitlab.com/attacker_user/xss_project/-/project_members and the project as [\ Developer\] on https://gitlab.com/attacker_user/xss_project/-/project_members and the project as [\ Developer\] on https://gitlab.com/attacker_user/xss_project/-/project_members and the project as [\ Developer\] on https://gitlab.com/attacker_user/xss_project/-/project_members and the project as [\ Developer\] on https://gitlab.com/attacker_user/xss_project/-/project_members and the project as [\ Developer\] on https://gitlab.com/attacker_user/xss_project/-/project_members and the project as [\ Developer\] on https://gitlab.com/attacker_user/xss_project/-/project_members and the project as [\ Developer\] on https://gitlab.com/attacker_user/xss_project/-/project_members and the project as [\ Developer\] on https://gitlab.com/attacker_user/xss_project/-/project_members and the project as [\ Developer\] on https://gitlab.com/attacker_user/xss_project/-/project_members and the project as [\ Developer\] on https://gitlab.com/attacker_user/xss_project/-/project_members and the project as [\ Developer\] on https://gitlab.com/attacker_user/xss_project/-/project_members and the project as [\ Developer\] on https://gitlab.com/attacker_user/xss_project/-/project_members and the project as [\ Developer\] on https://gitlab.com/attacker_user/xss_project/-/project_members and the project as [\ Developer\] on https://gitlab.com/attacker_user/xss_project/-/project_members and the project as [\ Developer\] on https://gitlab.com/attacker_user/xss_project/-/project_members and the project as [\ Developer\] on https://gitlab.com/attacker_user/xss_project/-/project_mem$
- 9. Log out and log back in as victim_user
- 10. Go to https://www.documenter.com/pub/-/branches/new and create a branch new
- 11. Directly click on "Create merge request" (which will appear on the screen)



- 12. Click on the dropdown at "Reviewers"
- 13. Payload will trigger

Image F1450904: fire.png 167.38 KiB Zoom in Zoom out Copy Download

 $Stored\ XSS\ with\ CSP\ by pass.\ Full\ Javascript\ functionality\ without\ restrictions, so\ everything\ from\ stealing\ data\ to\ generating\ and\ exfiltrating\ access\ tokens.$

If you access my private project at Gitlab.com (https://gitlab.com/ultimate-joaxcar-test3/xss) as an admin, you should be able to create an MR and trigger payloa and trigger payloa access my private project at Gitlab.com (https://gitlab.com/ultimate-joaxcar-test3/xss) as an admin, you should be able to create an MR and trigger payloa access my private project at Gitlab.com (https://gitlab.com/ultimate-joaxcar-test3/xss) as an admin, you should be able to create an MR and trigger payloa access my private project at Gitlab.com (https://gitlab.com/ultimate-joaxcar-test3/xss) as an admin, you should be able to create an MR and trigger payloa access my private project at Gitlab.com (https://gitlab.com/ultimate-joaxcar-test3/xss) as an admin, you should be able to create an MR and trigger payloa access my private project at Gitlab.com (https://gitlab.com/ultimate-joaxcar-test3/xss) as an admin, you should be able to create an MR and trigger payloa access my private project my private projec(Just an alert box)

What is the current bug behavior?

 $Approver\,rule\,name\,is\,injected\,in\,the\,user\,information\,without\,proper\,sanitization.$

What is the expected correct behavior?

The name should be sanitized

Output of checks

This bug happens on GitLab.com

Impact

Stored XSS with CSP bypass. Full Javascript functionality without restrictions, so everything from stealing data to generating and exfiltrating access tokens.

4 attachments: F1450903: newMR.png F1450904: fire.png F1450905: create.png F1450906: approvals.png

Sep 16th (about 1 y axcar posted a comment.

waxer posted a comment.

"Made a mistake on step 10. I added a link to my personal test server. If possible please edit the step to say:

https://gitlab.com/attacker_user/xss_project/-/branches/new

mhenriksen GitLab staff posted a comment.

Sep 17th (about 1 v

Hi @joaxcar, thanks for submitting this finding to us! Unfortunately, it looks like I can't edit the report on my side (I can only change the title). Perhaps @forest_dw or someone else in the HackerOne triage team can help?

Sep 17th (about 1 y Hillian) axcar posted a comment.

Sep 17th (about 1 y Hillian) axcar posted a comment.

Graph 17th (about 1 y Hillian) axcar posted and later made public on your issue tracker, then it might be of interest to redact the link. But there is nothing really to hide on my instance anyway, just for privacy I guess :)

I did some quick digging into the source code and I think the problem is located in the file https://qitlab.com/gitlab $org/gitlab/-/blob/master/app/assets/javascripts/users_select/index. js in the end of the file there is the function$

```
Wrap lines Copy Dow
1 UsersSelect.prototype.renderApprovalRules = function (elsClassName, approvalRules = []) {
2 const count = approvalRules.length;
4
   if (!elsClassName?.includes('reviewer') || !count) {
5
     return '':
8
    const [rule] = approvalRules;
9 const countText = sprintf(_('(+%{count} rules)'), { count });
10 const renderApprovalRulesCount = count > 1 ? `<span class="ml-1">${countText}</span>` : '';
11
    const ruleName = rule.rule_type === 'code_owner' ? __('Code Owner') : rule.name;
12
13 return `<div class="gl-display-flex gl-font-sm">
      <span class="gl-text-truncate" title="${ruleName}">${ruleName}</span>
14
```

Mar 31st (9 mon

which uses rule.name without sanitation. (line 11 and 14 in my code listing) $It was added 10 months ago in this commit \ https://gitlab.com/gitlab-org/gitlab/-/commit/3bf38888882aca098659d71fb6e84ba3daa371fb6e84ba3da$ Thank you for looking into the report! /Johan mhenriksen (GitLab staff) changed the status to 0 Triaged. ajoaxcar OK, I will modify the URL to your suggestion in the imported GitLab issue! We have verified this finding and have escalated to our engineering team. We $be\ tracking\ progress\ internally\ at\ https://gitlab.com/gitlab-org/gitlab/-/issues/341140.\ This\ issue\ will\ be\ made\ public\ 30\ days\ following\ the\ release\ of\ a\ patch.$ We will continue to update you via HackerOne as a patch is scheduled for release. Best regards, GitLab Security Team OT: gitlab-securitybot posted a comment. Sep 23rd (about 1 y ETA for fix: Hi @joaxcar, The issue you reported is currently scheduled to be fixed by 2021-10-31. Thank you again for contacting us! Best regards. GitLab Security Team axcar posted a comment. Oct 8th (about 1 y axcar posted a comment.

Hi @mhenriksen | believe that this got patched a week ago in 14.3.1. Is there anything holding the report back? The fix seems to works on Gitlab.com Johan itLab rewarded joaxcar with a \$3,000 bounty. Oct 8th (about 1 y Hi @joaxcar, I'm sorry for the delay on this, I have been out due to sickness, but you are totally right; it was patched in the latest security release. Thanks for retesting the issuel We look forward to your next report! Best regards, GitLab Security Team axcar posted a comment. Nov 1st (about 1 y Hi @mhenriksen , thank you for the bounty! I think you forgot to close the report here, :) I thought that I might request a disclosure on this one, but the option is missing when the report is still open Best regards Johan mhenriksen GitLab staff closed the report and changed the status to O Resolved Nov 1st (about 1 y ajoaxcar Oops, you're totally right! Closing it now. axcar requested to disclose this report. Jan 27th (11 mon Best regards Johan axcar posted a comment.

amhenriksen is it possible to disclose this one? Forgot to ping you in my last request Feb 22nd (10 mon Best regards Johan akelly GitLab staff agreed to disclose this report. Mar 31st (9 mon Hello @joaxcar, Yes, we can disclosure this one. I'll also be making the GitLab issue public, please double check to make sure that we've done the appropriate redactions and let us know if we missed anything. Have a great day! Andrew Security Team | GitLab

— This report has been disclosed.