## Talos Vulnerability Report

TALOS-2020-1197

## SoftMaker Office PlanMaker Excel document record 0x00fc memory corruption vulnerability

FEBRUARY 3, 2021

CVF NUMBER

CVE-2020-13586

Summary

A memory corruption vulnerability exists in the Excel Document SST Record 0x00fc functionality of SoftMaker Software GmbH SoftMaker Office PlanMaker 2021 (Revision 1014). A specially crafted malformed file can lead to a heap buffer overflow. An attacker can provide a malicious file to trigger this vulnerability.

Tested Versions

SoftMaker Software GmbH SoftMaker Office PlanMaker 2021 (Revision 1014)

Product URLs

https://www.softmaker.com/en/softmaker-office

CVSSv3 Score

8.8 - CVSS:3.0/AV:N/AC:L/PR:N/UI:R/S:U/C:H/I:H/A:H

CWE

CWE-122 - Heap-based Buffer Overflow

## Details

SoftMaker Software GmbH is a German software company that develops and releases office software. Their flagship product, SoftMaker Office, is supported on a variety of platforms and contains a handful of components that allows the user to write text documents, create spreadsheets, design presentations and more. The SoftMaker Office suite supports a variety of common office file formats, as well as other internal formats that the user may choose to use when performing their necessary work.

The PlanMaker application of SoftMaker's suite is designed as an all-around spreadsheet tool, and supports a number of features that allow it to remain competitive with similar office suites that are developed by its competitors. This application includes a number of parsers that enable the user to interact with a variety of document types or templates that are common within this type of software. One supported file format, which is relevant to the vulnerability described within this document, is the Microsoft Excel file format. This format is based on Microsoft's Compound Document file format and is primarily contained within either the "Workbook" stream for later versions of the format, or the "Book" stream for earlier versions.

When opening up a Microsoft Excel Document, the following function will be executed in order to load the document. Before the document is loaded, the application will open up the file temporarily in order to fingerprint the document and determine which handler is used to load the document's contents. At [1], the application will call a function that is responsible for parsing the different streams that may be found within the document.

```
push
mov
sub
0x7ea017:
                            %rbp
0x7ea017:
0x7ea018:
0x7ea01b:
0x7ea022:
                           %rsp,%rbp
$0x260,%rsp
%rdi,-0x248(%rbp)
                  mov
0x7ea029:
0x7ea030:
0x7ea037:
                           %rsi,-0x250(%rbp)
%rdx,-0x258(%rbp)
%ecx,-0x25c(%rbp)
                                                       ; object
; document path
                  mov
                 mov
0x7ea24b:
                  mov
                            -0x234(%rbp),%ecx
                                                       : document path
0x7ea251:
                  mov
                            -0x258(%rbn),%rdx
0x7ea258:
                             -0x250(%rbp),%rsi
                  mov
                                                        ; object
0x7ea25f:
0x7ea266:
                  mov
                             -0x248(%rbp),%rax
                  mov
                            %rax.%rdi
0x7ea269:
                  callq
                            0x695c7c
                                                        ; [1]
0x7ea26e:
                  test
                            %eax,%eax
0x7ea270:
                  setne
                           %al
0x7ea273:
0x7ea275:
                            %al,%al
                  test
                  ie
                            0x7ea2a3
```

Eventually the following function will be called from an array of functions used to handle the different record types within the workbook stream belonging to the Microsoft Excel document. This function is given a handle to the document stream as one of its parameters in order to read records from the stream. After initializing some of the local variables within the function, the loop at [2] will be executed. This loop is directly responsible for reading a record from the stream at [3], and then looking at the record type to in order to determine how to actually parse the record.

```
push
Ax634eeh.
                           %rbp
0x634eec:
                           %rsp,%rbp
0x634eef:
                 sub
                           $0x90,%rsp
                 mov
                           %rdi,-0x78(%rbp)
%rsi,-0x80(%rbp)
                                                      ; object
; document stream
0x634ef6:
0x634efa:
Ax634efe.
                 mov
                           %edx.-0x84(%rbp)
                                                      ; flags
0x634f04:
                           %fs:0x28,%rax
0x634f92.
                 mov
                           -0x78(%rbp),%rax
                                                     ; [2] beginning of loop
0x634f96:
0x634f9c:
                           0x88(%rax),%eax
$0xff000000,%eax
                 and
0x634fa1:
                           %eax,%eax
0x635e02
0x634fa3:
                                                      ; exit loop
0x634fa9:
0x634fad:
0x634fb1:
                           -0x40(%rbp),%r9
-0x64(%rbp),%r8
-0x6e(%rbp),%rcx
                                                      ; record data
; result code
; result record length
                  lea
                 lea
0x634fb5:
0x634fb9:
                           -0x6c(%rbp),%rdx
-0x80(%rbp),%rsi
                                                        result record type
                 mov
                                                        stream object
0x634fbd:
                 mov
                            -0x78(%rbp),%rax
                                                      ; object
0x634fc1:
0x634fc5:
                           $0x8,%rsp
-0x68(%rbp),%rdi
                           %rdi
0x634fc9:
                 push
0x634fca:
0x634fcd:
                 mov
callq
                           %rax,%rdi
                                                     ; object ; [3] parse the next record from the stream
                           0x61e4a8
0x634fd2:
                 add
                           $0x10.%rsp
                           %rax,-0x40(%rbp)
$0x0,-0x40(%rbp)
0x634fd6:
                 mov
                                                      ; record data from stream
0x634fda:
                 cmpa
0x634fdf:
                           0x635e01
0x635dfb:
                 nop
0x635dfc:
                 jmpq
                          0x634f92
                                                      ; [2] continue loop
```

Once successfully parsing the record within each iteration of the loop, the loop will use the record type in order to determine which handler to use for parsing the record's contents at [4]. The vulnerability described by this advisory is for record type 0x00fc which represents the SST record which contains the Shared String Table for the document. After reading the current record's length at [5] and resuming the search at [6]. The function will branch to directly to the block of code at [7] which is responsible for dispatching execution to a function responsible for parsing the contents of the SST record. At [8], the data for the entire record and the stream object containing the record are passed as parameters to the function that will parse the Shared String Table.

```
0x634ff1:
              movzwl -0x6c(%rbp).%eax
                                           : result record type
                      %ax,%eax
$0x43,%eax
0x634ff5:
               movzwl
0x634ff8:
               cmp
0x634ffb:
               jе
                      0x635017
0x634ffd:
0x635000:
                      $0x43,%eax
0x635009
                                             ; [4] look for record type
0x635009:
                       $0x92,%eax
0x635010:
                       $0x231,%eax
               cmp
0x635015:
                       0x63504e
                                             ; [4] look for record type
0x63504e:
                      -0x6c(%rbn).%eax
              movzwl
0x635052:
0x635056:
                      $0xa,%ax
0x635064
               cmp
                                             ; [4] look for record type
              jne
0x635064:
                       -0x40(%rbp),%rax
                                             ; record contents
0x635068:
               add
                       $0x2,%rax
                      (%rax).%eax
                                             ; [5] read record length
0x63506c:
              movzwl
0x63506f:
              movzwl %ax,%eax
mov %eax,-0x44(%rbp)
                                             : [5] store record length
0x635072:
0x635075:
              movzwl
                      -0x6c(%rbp),%eax
                                             ; result record type
0x635079:
              movzwl
                      %ax.%eax
0x63507c:
               cmp
                       $0xc1.%eax
0x635071:
                       0x635588
0x635087:
               cmp
                       $0xc1,%eax7
0x63508c:
                       0x6351e8
                                             ; [6] look for record type
0x6351e8:
               cmp
                       $0x161.%eax
                       0x6355ad
0x6351f3:
                       $0x161,%eax
               cmp
              jg
cmp
0x6351f8:
                       0x6352ab
                                             ; [6] look for record type
0x6351fe:
0x635203:
              jg
                      0x635258
0x635258
              cmp
                      $0xfc,%eax
0x63525d:
                      0x635b84
                                             : [7] found record type 0x00fc
0x635b84:
                       -0x68(%rbp),%rcx
                       -0x40(%rbp),%rdx
-0x80(%rbp),%rsi
-0x78(%rbp),%rax
0x635b88:
              mov
                                             : record data from stream
0x635h8c
0x635b90:
              mov
0x635h94 ·
              mov
                      %rax %rdi
0x635b97:
0x635b9c:
                      0x6217cc
%rax,-0x40(%rbp)
               callq
                                             ; [8] parse record 0x00fc
               mov
0x635ba0:
               jmpq
                      0x635dfc
```

Once inside the function responsible for parsing the SST record and storing its parameters into the function's frame on the stack, at [9] the function will read a uint32\_t from offset +8 of the record as the cstUnique field and store into into a local variable. Immediately afterwards at [10], a uint16\_t will be read from offset +2 of the record which contains the record's length. In order to store the string table that will be read from the current record and all of the records that follow it, the application will allocate a constant size of 0x6060 bytes at [11]. At [12], the application will explicitly trust the uint16\_t that was read as the length, and use it to copy the record's contents into the statically sized heap buffer that was just allocated. Due to the maximum size of a uint16\_t being 0xffff, and the size of the heap-buffer being 0x6060, this allows for a heap-based buffer overflow to occur if the record length is larger than 0x6060. This allows for memory corruption which can lead to code execution under the context of the application.

```
push
mov
                       %rbp
%rsp,%rbp
0x6217cc ·
0x6217cd:
0x6217d0:
               push
                        %rbx
               sub
mov
                        $0x128,%rsp
%rdi,-0x118(%rbp)
0x6217d1.
0x6217d8:
                                               ; object
                       %rsi,-0x120(%rbp)
%rdx,-0x128(%rbp)
%rcx,-0x130(%rbp)
0x6217df ·
               mov
                                                ; stream object
; record data from stream
0x6217e6:
0x6217ed:
               mov
0x621822:
                         -0x128(%rbp),%rax
                                               ; record data from stream
; [9] read uint32_t from recordData + 8
0x621829:
               mov
                        0x8(%rax),%eax
                        %eax,-0xc0(%rbp)
0x62182c:
               mov
                                                ; store it
0x621832:
                        -0x128(%rbp),%rax ; record data from stream
               mov
0x621839:
0x62183d:
                       $0x2,%rax
(%rax),%eax
                                                ; shift pointer to recordData + 2
; [10] read uint16_t from recordData + 2
                add
               movzwl
0x621840:
               movzwl %ax,%eax
0x621843:
               mov
                        %eax,-0xec(%rbp)
                                               ; store record's uint16_t length
0x621884:
               mov
                        -0x118(%rbp),%rax
0x62188b:
0x62188f:
                        0x48(%rax),%rax
$0x6060,%esi
                                                : static size used for allocation
                        %rax.%rdi
0x621894:
               mov
0x621897:
0x62189c:
               callq
                       0xab7a01
                                                ; [11] allocate memory using static size
                        %rax,-0xa8(%rbp)
               mov
0x6218c2:
                        -0xec(%rbp),%eax
                                               ; uint16_t record length trusted from file
                        -0x8(%rax).%edx
                                               ; memcpy length
; record data from stream
0x6218c8:
               lea
0x6218cb:
               mov
                        -0x128(%rbp),%rax
0x6218d2:
               lea
                        0xc(%rax),%rcx
                                                : heap buffer that was allocated
0x6218d6:
               mov
                        -0xa8(%rbp),%rax
0x6218dd:
               mov
                        %rcx,%rsi
                                               ; memcpy source
; memcpy destination
0x6218e0:
                        %rax,%rdi
               mov
                                                ; [12] memcpy that triggers buffer overflow due to trusted uint16_t length
0x6218e3:
               callq
                       0xab9e39
0x6218e8:
                subl
                       $0x8,-0xec(%rbp)
```

## Crash Information

When running the PlanMaker application within a debugger, set a breakpoint on the address of the allocation at 0x621897 and then the call to memcpy at address 0x6218e3. Once opening the provided proof-of-concept, the breakpoint at the allocation should interrupt execution of the application.

```
(gdb) bp 621897
Breakpoint 4 at 0x621897 (gdb) bp 6218e3
Breakpoint 5 at 0x6218e3
Starting program: /usr/share/office2021/planmaker
[Thread debugging using libthread_db enabled]
Using host libthread_db library "/lib/x86_64-linux-gnu/libthread_db.so.1".
[New Thread 0x7fffefcd3700 (LWP 2679)]
[New Thread 0x7fffefd42700 (LWP 2680)]
[Detaching after vfork from child process 3111]
[Detaching after vfork from child process 3113]
[Detaching after vfork from child process 3115]
[New Thread 0x7fffc65fd700 (LWP 3117)]
Thread 1 "planmaker" hit Breakpoint 4, 0x0000000000621897 in \ref{locality} (gdb) h
-=[disassembly]=
=> 0x621897:
                    callq 0xab7a01
    0x62189c: mov
                             %rax,-0xa8(%rbp)
-0x118(%rbp),%rax
    0x6218a3:
                    mov
    0x6218aa.
                    mov
                             $0x68 %edx
    0x6218af:
                             $0x0,%esi
    0x6218b4:
                    mov
                             %rax.%rdi
```

Once the breakpoint at address 0x621897 is reached, dumping out its parameters shows that the size that will be used for the allocation is 0x6060 and stored within the %esi register. Stepping over the call to the allocator will then result in a pointer to the allocated heap buffer being returned.

```
    (gdb) i r rdi esi

    rdi
    0x2ed23f0

    esi
    0x6060

    (gdb) n

    0x00000000062189c in ?? ()

    (gdb) i r rax

    rax
    0x2d33670

    (gdb)
```

Continuing execution after the allocation has been made will then result in the next breakpoint interrupting the execution of the application before the data from the record's contents is copied into the heap buffer using the memcpy function. The parameters for the call to memcpy are stored within the %rdi, %rsi, and %edx registers. Printing out the state of these registers shows that %rdi is pointing to the prior result that was returned from the heap allocation, and the length in the %edx register is larger than the size that was used to allocate said heap buffer

```
(gdb) c
Continuing.
 Thread 1 "planmaker" hit Breakpoint 5, 0x00000000006218e3 in ?? ()
| Transparent | 
[r14: 0x00000000000000000] [r15: 0x000000000000000] [efl: 0x00000246] [flags: +ZF -SF -OF -CF -DF +PF -AF +IF R1]
-=[stack]=-
7fffffffbb80 | 00007fffffffbce8 000000002d06710 | .....g.....
7fffffffbb90 | 000000002dff650 00007fffffffc080 | P.......
0x621903: callq 0x10991a5
0x621908: mov %eax,-0xe8(%rbp)
(odh) i r rdi rsi edx
                                                                0x2d33670
rdi
 rsi
                                                                0x2d0671c
                                                                                                                                                      0x2d0671c
0x7ff7
 edx
                                                                0x7ff7
```

If we dump out the memory that is pointed to by the %rsi register, the contents of the record as contained within the file is displayed. This record's contents will be used to corrupt memory when the call to memcpy is executed.

By stepping over the call to memcpy, the memory corruption will be made to occur. Once resuming execution, the application will continue to execute despite the heap memory after the 0x6060-sized allocation that was used for the SST record's contents was corrupted.

Due to the heap of the application being in a corrupted state, if the application attempts to use this memory this can result in undefined behaviour. Through proper manipulation of the Excel Document parser's allocations, the corruption of the data after the 0x6060 memory chunk can allow an attacker to earn code execution within the context of the application.

Timeline

2020-11-12 - Vendor Disclosure 2021-01-19 - Vendor Patched 2021-02-03 - Public Release

CREDIT

Discovered by a member of Cisco Talos.

VULNERABILITY REPORTS PREVIOUS REPORT NEXT REPORT

TALOS-2020-1192 TALOS-2020-1210