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fluidsynth crashes when loading malformed sf2 file #808



New issue

○ Closed veritas501 opened this issue on Mar 14, 2021 · 11 comments

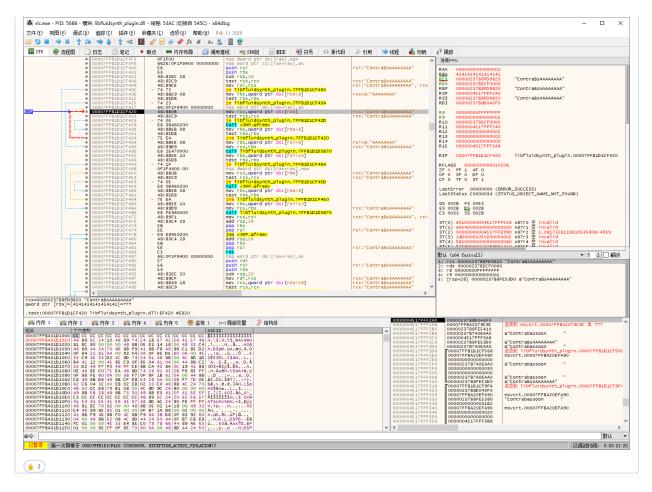
bug Labels Milestone 中2.1

```
veritas501 commented on Mar 14, 2021 • edited •
version: master(v.2.1.1), ubuntu18.04(v1.1.9), ubuntu20.04(v.2.1.1), ....
https://github.com/FluidSynth/fluidsynth/blob/master/src/sfloader/fluid\_sffile.c\#L1952
It says Gen_SampleId is the last gen, and then set level to 3 and break.
   else if(genid == Gen_SampleId)
       /* sample is last gen */
       level = 3;
       READM(sf, genval.uword);
((SFZone *)(p2->data))->instsamp = FLUID_INT_TO_POINTER(genval.uword + 1);
break; /* break out of generator loop */
but if a malformed sf2 doesn't contain Gen_SampleId, it will finally goto here:
https://github.com/FluidSynth/fluidsynth/blob/master/src/sfloader/fluid\_sffile.c\#L2041
  if(level == 3) // level == 2 because no Gen_SampleId found
       SLADVREM(z->gen, p3); /* zone has sample? */
   else // enter here
       /* its a global zone */
       if(!gzone) // not the first time enter here, so gzone == TRUE, skip
            /st if global zone is not 1st zone, relocate st/
            if(*hz != p2)
               ((Strieses //)
SLADVREM(*hz, p2);
*hz = fluid_list_prepend(*hz, save);
                continue;
       ^{\prime} else ^{\prime}/ finally enter here and free it, but actually it's gzone. so it will cause an use-after-free later \dots
            /st previous global zone exists, discard st/
           FLUID_LOG(FLUID_MARN, "Instrument '%s': Discarding invalid global zone", ((SFInst *)(p->data))->name);
           *hz = fluid_list_remove(*hz, p2->data);
delete_zone((SFZone *)fluid_list_get(p2));
it\ will\ be\ freed\ again\ at:\ https://github.com/FluidSynth/fluidsynth/blob/master/src/sfloader/fluid\_sffile.c\#L2293
  entry = zone->gen;
   while(entry)
       FLUID_FREE(fluid_list_get(entry)); // free at here
entry = fluid_list_next(entry);
fluid\_synth\_sfload() -> fluid\_defsfloader\_load() -> fluid\_defsfont\_load() -> fluid\_sffile\_close() -> delete\_inst() -> delete\_zone()
HERE is an example that trigger this vuln: vuln.zip
```

```
4VIL7MG:/tmp$ fluidsynth
                                                  -version
 FluidSynth runtime version 2.1.1
Copyright (C) 2000-2020 Peter Hanappe and others.
Distributed under the LGPL license.
SoundFont(R) is a registered trademark of E-mu Systems, Inc.
FluidSynth executable version 2.1.1
Sample type=double veritas@DESKTOP-4VIL7MG:/tmp$ fluidsynth ./vuln.sf2
FluidSynth runtime version 2.1.1
Copyright (C) 2000-2020 Peter Hanappe and others.
Distributed under the LGPL license.
SoundFont(R) is a registered trademark of E-mu Systems, Inc.
                                                          ': Discarding invalid global zone
': Invalid sample reference
fluidsynth: warning: Instrument 'Contrabassoon fluidsynth: error: Instrument 'Contrabassoon
fluidsynth: error: Couldn't parse presets from soundfont file
Bus error
 veritas@DESKTOP-4VIL7MG:/tmp$ cat /etc/lsb-release
DISTRIB_ID=Ubuntu
DISTRIB_RELEASE=20.04
DISTRIB_CODENAME=focal
DISTRIB_DESCRIPTION="Ubuntu 20.04.1 LTS"
 eritas@DESKTOP-4VIL7MG:/tmp$|
veritas@DESKTOP-4VIL7MG:/tmp$ gdb fluidsynth --args fluidsynth ./vuln.sf2
GNU gdb (Ubuntu 9.1-0ubuntu1) 9.1
```

```
GNU gdb (Ubuntu 9.1-Bubuntul) 9.1
Copyright (C) 2020 Free Software Foundation, Inc.
License GPLv3+: GNU GPL version 3 or later <a href="http://gnu.org/licenses/gpl.html">http://gnu.org/licenses/gpl.html</a>
This is free software: you are free to change and redistribute it.
There is NO WARRANTY, to the extent permitted by law.
Type "show copying" and "show warranty" for details.
This GDB was configured as "x86_64-linux-gnu".
Type "show configuration" for configuration details.

En bus proporties instructions place seem
For bug reporting instructions, please see:
<http://www.gnu.org/software/gdb/bugs/>.
Find the GDB manual and other documentation resources online at:
        <http://www.gnu.org/software/gdb/documentation/>
For help, type "help".
 Type "apropos word" to search for commands related to "word"...
Reading symbols from fluidsynth...
(No debugging symbols found in fluidsynth)
 (gdb) r
Starting program: /usr/bin/fluidsynth ./vuln.sf2
[Thread debugging using libthread_db enabled]
Using host libthread_db library "/lib/x86_64-linux-gnu/libthread_db.so.1".
[New Thread 0x7ffff67ce700 (LWP 980)]
FluidSynth runtime version 2.1.1
Copyright (C) 2000–2020 Peter Hanappe and others.
Distributed under the LGPL license.
 SoundFont(R) is a registered trademark of E-mu Systems, Inc.
fluidsynth: warning: Instrument 'Contrabassoon ': Discard fluidsynth: error: Instrument 'Contrabassoon ': Invalid of fluidsynth: error: Couldn't parse presets from soundfont file
                                                                                  ': Discarding invalid global zone
': Invalid sample reference
 Thread 1 "fluidsynth" received signal SIGBUS, Bus error.
0x00007ffff7f06f10 in ?? () from /lib/x86_64-linux-gnu/libfluidsynth.so.2
 (gdb) x/i $rip
 => 0x7ffff7f06f10:
                                       mov 0x0(%rbp),%rdi
(gdb) i reg
rax
                         θхθ
                         0x5555555df000
 rbx
                                                          93824992800768
                          0x7fffff7cddb90
                                                           140737350851472
 rdx
                         0x5555557be940
                                                          93824994765120
                         θx1
 rsi
                          0x5555555e010
                                                           93824992272400
                         0x4141414141414141 0x4141414141414141
rbp
                                                          0x7fffffffdcc0
 rsp
                         UX7++++++accu
                         θx7
 r8
                         Өх3е
r10
                         0x7ffff7f3d2b0
                                                          140737353339568
                         0x202
                                                          514
r12
                         0x5555555de2e0
                                                          93824992797408
r13
                         0x5555557be8d0
                                                          93824994765008
                         0x5555557be880
                                                          93824994764928
r14
 r15
                          0x5555557be8a0
                                                           93824994764960
 rip
                         0x7ffff7f06f10
                                                          0x7ffff7f06f10
                                                           [ PF IF RF ]
                         0x10206
eflags
                         θx33
                                                           51
 cs
                         0x2b
                                                          43
ds
                         өхө
                                                          Θ
es
fs
                         θхθ
                          θхθ
 gs
                         AxA
                                                          Θ
(gdb)
```



- veritas501 added the bug label on Mar 14, 2021
- derselbst added this to the 2.1 milestone on Mar 14, 2021

derselbst commented on Mar 14, 2021

Thanks for the detailed report. The problem here is that fluid_list_remove(*hz, p2->data); should receive the beginning of the list, so it can adjust p2 s predecessor. Unfortunately, it receives *hz , which in this case points to p2, which in turn is the element about to be removed. Hence there is no chance to remove the item from the list.

The next time it would be accessed is in fixup_igen . This is where you get the Invalid sample reference error, which erroneously causes the whole soundfont to be dropped.

Looking at the code, I think we'll have a similar flaw when parsing the presets. I'll make a PR for that in a second and mention you, so you can test it with potentially other malformed fonts you have around. If you have no time to test, pls. let me know, because I wanted to release 2.1.8 today or tomorrow.

derselbst mentioned this issue on Mar 14, 2021

Invalid generators were not removed from zone list #810

Merged
 Me

derselbst commented on Mar 15, 2021

Member

Fixed for 2.1.8 and merged to master. Thanks!

Hoderselbst closed this as completed on Mar 15, 2021

mawe42 added a commit that referenced this issue on Apr 3, 2021

🔐 Add four more SF2 parser integration tests: "" × 1673153

 $\[\[\] \]$ mawe42 added a commit that referenced this issue on Apr 3, 2021

🖀 Add three more instrument zone SF2 parser integration tests: ... 🗙 8c7bb0b

mawe42 added a commit that referenced this issue on Apr 3, 2021

🔐 Add three more instrument zone SF2 parser integration tests: ... 🗙 8cc99c1

ajakk commented on Apr 13, 2021

CVE-2021-28421 was assigned for this.



utkarsh2102 commented on Apr 24, 2021 • edited 🕶

Hello, I wonder if it's also affecting v1.1.11? static int load_pgen definition exists in src/sfloader/fluid_defsfont.c there which is not way too different than what it is atm. Could somebody confirm if this bug/CVE also applies to v1.1.11?

derselbst commented on Apr 24, 2021

Member

I wonder if it's also affecting v1.1.11?

Pls. refer to the changelog: https://github.com/FluidSynth/fluidsynth/wiki/ChangeLog#fluidsynth-218

utkarsh2102 commented on Apr 24, 2021

I wonder if it's also affecting v1.1.11?

 $Pls.\ refer\ to\ the\ change log:\ https://github.com/FluidSynth/fluidsynth/wiki/Change Log\#fluidsynth-218$

Eeks, sorry for not checking earlier. And thanks!

bynt commented on May 5, 2021 • edited ▼

CVE-2021-28421 was assigned for this.

@ajakk:

GHSA-6fcq-pxhc-jxc9 mentions CVE-2021-21417 but references #808. Is this a duplicate?

CVE-2021-21417 was assigned by GitHub, maybe automatically.

derselbst commented on May 5, 2021

Member

CVE-2021-21417 is the one I've originally filed via Github security advice. Which actually worked quite smooth, but unfortunately, the CVE stayed "reserved" even after the advice was published on Mar 31. But it seems like it was finally published a few days ago. No clue why it stayed reserved for so long. The best guess I have is that veritas 501 hasn't accepted the credit for this CVE. Although according to GH documentation this shouldn't matter... weird.

bynt commented on May 6, 2021 • edited ▼

CVE-2021-21417 is the one I've originally filed via Github security advice.

Thanks for clarifying. I filed an update request for CVE-2021-28421 with Mitre (Duplicate of CVE-2021-21417).

mawe42 commented on May 6, 2021

Member

Hey Martin, funny meeting you here :-)





bynt commented on May 6, 2021

Hey Martin, funny meeting you here :-)

haha, indeed! Fedora brought me here :)

https://bodhi.fedoraproject.org/updates/FEDORA-EPEL-2021-f17367545f

🔀 buildroot-auto-update pushed a commit to buildroot/buildroot that referenced this issue on Sep 13, 2021



package/fluidsynth: security bump to version 2.1.9 ...

a995385

Assignees

No one assigned

Labels bug

Projects

None yet

Milestone

2.1

No branches or pull requests

6 participants







