

Bug 26574 - A heap buffer overflow in bfd\_getl\_signed\_32

Status: RESOLVED FIXED

Alias: None

Product: binutils  
Component: binutils (show other bugs)  
Version: 2.35

Importance: P2 normal  
Target Milestone: 2.36  
Assignee: Alan Modra

URL:  
Keywords:

Depends on:  
Blocks:

Reported: 2020-09-04 03:09 UTC by 15664243668  
Modified: 2020-09-04 11:36 UTC (History)  
CC List: 0 users

See Also:  
Host:  
Target:  
Build:

Last reconfirmed: 2020-09-04 00:00:00

Attachments	
<b>PoC</b> (280 bytes, application/octet-stream) 2020-09-04 03:09 UTC, 15664243668	<a href="#">Details</a>
<a href="#">Add an attachment</a> (proposed patch, testcase, etc.) <a href="#">View All</a>	

Note  
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156642436682020-09-04 03:09:01 UTC

Description

Created [attachment 12815](#) [\[details\]](#)  
PoC  
  
I have found a heap buffer overflow in bfd\_getl\_signed\_32(bfd/libbfd.c:669) by fuzzing. The bug is triggered by  
\$objdump -d PoC  
And the PoC file is in the attachment. I compile Binutils 2.35 with AddressSanitizer into x86-64 version on Ubuntu 16.04 and print the debug information as:  
  
=====  
==17081==ERROR: AddressSanitizer: heap-buffer-overflow on address 0x61a00001f73b at pc 0x0000000635efa bp 0x7ffcb01719d0 sp 0x7ffcb01719c0  
READ of size 4 at 0x61a00001f73b thread T0  
#0 0x635ef9 in bfd\_getl\_signed\_32 ../../bfd/libbfd.c:669  
#1 0x8bec2e in bfd\_elf32\_swap\_reloca in ../../bfd/elfcode.h:429  
#2 0x786869 in bfd\_elf\_slurp\_secondary\_reloc\_section ../../bfd/elf.c:12596  
#3 0x8c8b95 in bfd\_elf32\_slurp\_reloc\_table ../../bfd/elfcode.h:1593  
#4 0x75ac29 in bfd\_elf\_canonicalize\_dynamic\_reloc ../../bfd/elf.c:8664  
#5 0x417426 in disassemble\_data ../../binutils/objdump.c:3510  
#6 0x42d277 in dump\_bfd ../../binutils/objdump.c:4912  
#7 0x4303ec in display\_object\_bfd ../../binutils/objdump.c:4974  
#8 0x4303ec in display\_any\_bfd ../../binutils/objdump.c:5064  
#9 0x41178e in display\_file ../../binutils/objdump.c:5085  
#10 0x41178e in main ../../binutils/objdump.c:5433  
#11 0x7fced825082f in \_\_libc\_start\_main (/lib/x86\_64-linux-gnu/libc.so.6+0x2082f)  
#12 0x415338 in start (/home/ubuntu/yuetai/test\_programs/binutils-2.35/asan-ins/binutils/objdump+0x415338)  
  
0x61a00001f73e is located 0 bytes to the right of 1214-byte region [0x61a00001f280,0x61a00001f73e)  
allocated by thread T0 here:  
#0 0x7fced8896602 in malloc (/usr/lib/x86\_64-linux-gnu/libasan.so.2+0x98602)  
#1 0x6341e3 in bfd\_malloc ../../bfd/libbfd.c:275  
  
SUMMARY: AddressSanitizer: heap-buffer-overflow ../../bfd/libbfd.c:669 bfd\_getl\_signed\_32  
Shadow bytes around the buggy address:  
0x0c347fffbe90: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  
0x0c347fffbea0: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  
0x0c347fffbeb0: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  
0x0c347fffbec0: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  
0x0c347fffbec0: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  
=>0x0c347fffbef0: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  
0x0c347fffbef0: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa  
0x0c347fffbf00: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa  
0x0c347fffbf10: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa  
0x0c347fffbf20: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa  
0x0c347fffbf30: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa  
Shadow byte legend (one shadow byte represents 8 application bytes):  
Addressable: 00  
Partially addressable: 01 02 03 04 05 06 07  
Heap left redzone: fa  
Heap right redzone: fb  
Freed heap region: fd  
Stack left redzone: f1  
Stack mid redzone: f2  
Stack right redzone: f3  
Stack partial redzone: f4  
Stack after return: f5  
Stack use after scope: f8  
Global redzone: f9  
Global init order: f6  
Poisoned by user: f7  
Container overflow: fc  
Array cookie: ac  
Intra object redzone: bb  
ASan internal: fe  
==17081==ABORTING

cvs-commit@gcc.gnu.org2020-09-04 10:02:59 UTC

Comment 1

The master branch has been updated by Alan Modra <[amodra@sourceware.org](mailto:amodra@sourceware.org)>:  
  
<https://sourceware.org/git/gitweb.cgi?p=binutils-gdb.git;h=8642dafaef21aa6747cec01df1977e9c52eb4679>  
commit 8642dafaef21aa6747cec01df1977e9c52eb4679  
Author: Alan Modra <[amodra@gmail.com](mailto:amodra@gmail.com)>  
Date: Fri Sep 4 19:19:18 2020 +0930  
  
[8642dafa](#), heap buffer overflow in bfd\_elf\_slurp\_secondary\_reloc\_section  
  
A horribly fuzzed object with section headers inside the ELF header. Disallow that, and crazy reloc sizes.  
  
[8642dafa](#)  
\* elfcode.h (elf\_object\_p): Sanity check section header offset.  
\* elf.c (bfd\_elf\_slurp\_secondary\_reloc\_section): Sanity check sh\_entsize.

Alan Modra 2020-09-04 11:36:20 UTC

[Comment 2](#)

Fixed