

New issue

[Jump to bottom](#)

jp2_decode() heap-buffer-overflow vulnerability #264

Closed

dgh05t opened this issue on Jan 29, 2021 · 5 comments

dgh05t commented on Jan 29, 2021

Hi,

there's a heap-buffer-overflow vulnerability in function jp2_decode() , (jp2_dec.c:280)

poc: [poc.zip](#)

please compile the Jasper with ASAN, and run the poc with " ./jasper -f ~/Desktop/poc.jp2 --output-format jpg" .

It seems because of the ata.bpc.bpcs is not equal with image->bpcs

```
==62885==ERROR: AddressSanitizer: heap-buffer-overflow on address 0x60200000254 at pc 0x7f2781d31c39 bp 0x7ffffae212a0 sp 0x7ffffae21290
READ of size 1 at 0x60200000254 thread T0
#0 0x7f2781d31c38 in jp2_decode /home/dgh05t/fuzz/jasper-master/src/libjasper/jp2/jp2_dec.c:280
#1 0x7f2781cf90e4 in jas_image_decode /home/dgh05t/fuzz/jasper-master/src/libjasper/base/jas_image.c:436
#2 0x557083f77b62 in main /home/dgh05t/fuzz/jasper-master/src/appl/jasper.c:217
#3 0x7f2781ad40b2 in __libc_start_main (/lib/x86_64-linux-gnu/libc.so.6+0x270b2)
#4 0x557083f7874d in _start (/home/dgh05t/fuzz/jasper-master/build/src/appl/jasper+0x574d)
```

0x60200000254 is located 0 bytes to the right of 4-byte region [0x60200000250,0x60200000254) allocated by thread T0 here:


```
#0 0x7f2781f79bc8 in malloc (/lib/x86_64-linux-gnu/libasan.so.5+0x100bc8)
#1 0x7f2781d04886 in jas_malloc /home/dgh05t/fuzz/jasper-master/src/libjasper/base/jas_malloc.c:238
```

SUMMARY: AddressSanitizer: heap-buffer-overflow /home/dgh05t/fuzz/jasper-master/src/libjasper/jp2/jp2_dec.c:280 in jp2_decode
Shadow bytes around the buggy address:

```
0x0c047fff7ff0: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
0x0c047fff8000: fa fa 04 fa fa 04 fa fa 04 fa fa 04 fa fa 04 fa
0x0c047fff8010: fa fa 04 fa fa 04 fa fa 04 fa fa 04 fa fa 04 fa
0x0c047fff8020: fa fa 04 fa fa 04 fa fa 04 fa fa 04 fa fa 04 fa
0x0c047fff8030: fa fa 04 fa fa 04 fa fa 04 fa fa 04 fa fa 04 fa
=>0x0c047fff8040: fa fa 04 fa fa 04 fa fa 04 fa fa 04 fa fa fd fa
0x0c047fff8050: fa fa fd fa fa fd fd fa fa fd fd fa fa fd fd
0x0c047fff8060: fa fa fd fd fa fa fd fd fa fa fd fd fa fa fd fd
0x0c047fff8070: fa fa fd fd fa fa fd fd fa fa fd fd fa fa fd fa
0x0c047fff8080: fa fa fd fa fa fd fa fa fd fa fa fd fa fa fd fa
0x0c047fff8090: fa fa fd fa fa fd fa fa fd fa fa fd fa fa fd fa
```

Shadow byte legend (one shadow byte represents 8 application bytes):

Addressable: 00
Partially addressable: 01 02 03 04 05 06 07
Heap left redzone: fa
Freed heap region: fd
Stack left redzone: f1
Stack mid redzone: f2
Stack right redzone: f3
Stack after return: f5
Stack use after scope: f8
Global redzone: f9
Global init order: f6
Poisoned by user: f7
Container overflow: fc
Array cookie: ac
Intra object redzone: bb
ASAN internal: fe
Left alloca redzone: ca
Right alloca redzone: cb
Shadow gap: cc

 mdadams closed this as completed in [41f214b](#) on Feb 7, 2021

mdadams commented on Feb 7, 2021

Collaborator

@dgh05t Thanks for the bug report. This problem is now fixed on the master branch.

 mdadams mentioned this issue on Feb 7, 2021

jp2_decode() Null Pointer Access #265

Closed

dgh05t commented on Feb 9, 2021

Author

[CVE-2021-26926](#) is assigned for this issue, thanks for the efficiency of resolving the issue. 1

theta682 commented on Mar 1, 2021

Contributor

@mdadams Please release a new version that includes fixes for [CVE-2021-26926](#) and [CVE-2021-16927 \(#265\)](#)

jubalh commented on Mar 1, 2021

Member

@theta682 We did this already more than two weeks ago. Why do you think there is no such version?

Please see the `NEWS` file:

2.0.25 (2021-02-07)

- * Fix memory-related bugs in the JPEG-2000 codec resulting from attempting to decode invalid code streams. (#264, #265)
This fix is associated with CVE-2021-26926 and CVE-2021-26927.
- * Fix wrong return value under some compilers (#268)
- * Fix CVE-2021-3272 heap buffer overflow in `jp2_decode` (#259)

theta682 commented on Mar 1, 2021

Contributor

@jubalh Sorry. I just got a notification from NVD that there are new vulnerabilities. However, they are included in 2.0.25.

  thoger mentioned this issue on Mar 22, 2021

A null pointer dereference in `jp2_decode` in `jp2_dec.c` #269

 Closed

Assignees

No one assigned

Labels

None yet

Projects

None yet

Milestone

No milestone

Development

No branches or pull requests

4 participants

