New issue Jump to bottom

there are some vulnerabilities in binary mp4split #756

Open yuhanghuang opened this issue on Sep 14 · 2 comments

yuhanghuang commented on Sep 14

Hello, I use fuzzer to test bianry mp4split, and found some vulnerabilities, the following is the details.

Bug1

```
root@c511e4bf49bc:/mp4split/mp4split# ./mp4split
FishFuzz/crashes/id:000000,sig:06,src:000011,op:flip1,pos:31240,1216870
______
==2589461==ERROR: AddressSanitizer: global-buffer-overflow on address 0x000000cfdb21 at pc
0x0000009a6c6c bp 0x7ffec6ff0d60 sp 0x7ffec6ff0510
READ of size 237 at 0x000000cfdb21 thread T0
   #0 0x9a6c6b in __interceptor_fwrite.part.57 /llvm/llvm-project/compiler-
rt/lib/asan/../sanitizer_common/sanitizer_common_interceptors.inc:1143
   #1 0x7ab8fa in AP4_StdcFileByteStream::WritePartial(void const*, unsigned int, unsigned int&)
(/mp4split/mp4split+0x7ab8fa)
   #2 0x471cf7 in AP4_ByteStream::Write(void const*, unsigned int)
(/mp4split/mp4split+0x471cf7)
   #3 0x4d1be1 in AP4_HdlrAtom::WriteFields(AP4_ByteStream&)
(/mp4split/mp4split+0x4d1be1)
   #4 0x41378f in AP4 AtomListWriter::Action(AP4 Atom*) const
(/mp4split/mp4split+0x41378f)
   #5 0x483213 in AP4_ContainerAtom::WriteFields(AP4_ByteStream&)
(/mp4split/mp4split+0x483213)
   #6 0x41378f in AP4_AtomListWriter::Action(AP4_Atom*) const
(/mp4split/mp4split+0x41378f)
   #7 0x483213 in AP4_ContainerAtom::WriteFields(AP4_ByteStream&)
(/mp4split/mp4split+0x483213)
   #8 0x41378f in AP4_AtomListWriter::Action(AP4_Atom*) const
(/mp4split/mp4split+0x41378f)
   #9 0x483213 in AP4_ContainerAtom::WriteFields(AP4_ByteStream&)
(/mp4split/mp4split+0x483213)
   #10 0x40d872 in main (/mp4split/mp4split/mp4split+0x40d872)
   #11 0x7f7ce8910c86 in __libc_start_main /build/glibc-CVJwZb/glibc-2.27/csu/../csu/libc-
start.c:310
   #12 0x407689 in _start (/mp4split/mp4split/mp4split+0x407689)
```

```
0x000000cfdb21 is located 63 bytes to the left of global variable 'AP4 GlobalOptions::g Entries'
defined in '/Bento4-1.5.1-629/Source/C++/Core/Ap4Utils.cpp:37:56' (0xcfdb60) of size 8
0x000000cfdb21 is located 0 bytes to the right of global variable 'AP4_String::EmptyString'
defined in '/Bento4-1.5.1-629/Source/C++/Core/Ap4String.cpp:39:18' (0xcfdb20) of size 1
 'AP4 String::EmptyString' is ascii string ''
SUMMARY: AddressSanitizer: global-buffer-overflow /llvm/llvm-project/compiler-
rt/lib/asan/../sanitizer_common/sanitizer_common_interceptors.inc:1143 in
__interceptor_fwrite.part.57
Shadow bytes around the buggy address:
 0x000080197b30: f9 f9 f9 f9 00 00 00 f9 f9 f9 f9 f9 00 00 00 f9
 0x000080197b40: f9 f9 f9 f9 00 00 00 00 00 00 00 00 f9 f9 f9
 0x000080197b50: f9 f9 f9 f9 00 00 00 00 00 00 00 00 f9 f9 f9
=>0x000080197b60: f9 f9 f9 f9[01]f9 f9 f9 f9 f9 f9 o0 f9 f9 f9
 0x000080197b70: f9 f9 f9 f9 00 00 00 f9 f9 f9 f9 f9 00 00 00 00
 Shadow byte legend (one shadow byte represents 8 application bytes):
 Addressable:
 Partially addressable: 01 02 03 04 05 06 07
 Heap left redzone:
                     fa
 Freed heap region:
                     fd
 Stack left redzone:
                    f1
 Stack mid redzone:
                     f2
 Stack right redzone:
                    f3
 Stack after return:
                     f5
 Stack use after scope: f8
 Global redzone:
                     f9
 Global init order:
                    f6
 Poisoned by user:
                     f7
 Container overflow:
                     fc
 Array cookie:
                     ac
 Intra object redzone:
                     hh
 ASan internal:
                     fe
 Left alloca redzone:
                     ca
 Right alloca redzone:
                     ch
 Shadow gap:
                     cc
==2589461==ABORTING
```

Bug2

```
#0 0x96b50a in AP4 DescriptorListWriter::Action(AP4 Descriptor*) const
(/mp4split/mp4split+0x96b50a)
   #1 0x88e625 in AP4_EsDescriptor::WriteFields(AP4_ByteStream&)
(/mp4split/mp4split+0x88e625)
   #2 0x896a7f in AP4_Expandable::Write(AP4_ByteStream&) (/mp4split/mp4split/mp4split+0x896a7f)
   #3 0x4bdbcd in AP4_EsdsAtom::WriteFields(AP4_ByteStream&)
(/mp4split/mp4split+0x4bdbcd)
   #4 0x41378f in AP4 AtomListWriter::Action(AP4 Atom*) const
(/mp4split/mp4split+0x41378f)
   #5 0x61dbf8 in AP4 SampleEntry::Write(AP4 ByteStream&) (/mp4split/mp4split/mp4split+0x61dbf8)
   #6 0x41378f in AP4 AtomListWriter::Action(AP4 Atom*) const
(/mp4split/mp4split+0x41378f)
   #7 0x676f0b in AP4 StsdAtom::WriteFields(AP4 ByteStream&)
(/mp4split/mp4split+0x676f0b)
   #8 0x41378f in AP4_AtomListWriter::Action(AP4_Atom*) const
(/mp4split/mp4split+0x41378f)
   #9 0x483213 in AP4_ContainerAtom::WriteFields(AP4_ByteStream&)
(/mp4split/mp4split/mp4split+0x483213)
   #10 0x41378f in AP4 AtomListWriter::Action(AP4 Atom*) const
(/mp4split/mp4split+0x41378f)
   #11 0x483213 in AP4 ContainerAtom::WriteFields(AP4 ByteStream&)
(/mp4split/mp4split+0x483213)
   #12 0x41378f in AP4_AtomListWriter::Action(AP4_Atom*) const
(/mp4split/mp4split+0x41378f)
   #13 0x483213 in AP4 ContainerAtom::WriteFields(AP4 ByteStream&)
(/mp4split/mp4split+0x483213)
   #14 0x41378f in AP4 AtomListWriter::Action(AP4 Atom*) const
(/mp4split/mp4split+0x41378f)
   #15 0x483213 in AP4_ContainerAtom::WriteFields(AP4_ByteStream&)
(/mp4split/mp4split+0x483213)
   #16 0x41378f in AP4_AtomListWriter::Action(AP4_Atom*) const
(/mp4split/mp4split+0x41378f)
   #17 0x483213 in AP4 ContainerAtom::WriteFields(AP4 ByteStream&)
(/mp4split/mp4split+0x483213)
   #18 0x40d872 in main (/mp4split/mp4split/mp4split+0x40d872)
   #19 0x7f1636a2cc86 in __libc_start_main /build/glibc-CVJwZb/glibc-2.27/csu/../csu/libc-
start.c:310
   #20 0x407689 in _start (/mp4split/mp4split/mp4split+0x407689)
AddressSanitizer can not provide additional info.
SUMMARY: AddressSanitizer: SEGV (/mp4split/mp4split/mp4split+0x96b50a) in
AP4 DescriptorListWriter::Action(AP4 Descriptor*) const
==2659777==ABORTING
```

poc

crash.zip

environment

Ubuntu 18.04(docker)

credit

Yuhang Huang (NCNIPC of China) Han Zheng (NCNIPC of China, Hexhive)

Thansk for your time!

barbibulle commented on Sep 18

Contributor

Which version of the software are you using? This does not seem to be affecting the last commit on the master branch.

yuhanghuang commented on Sep 19

Author

Which version of the software are you using? This does not seem to be affecting the last commit on the master branch.

Sorry, it is my problem. I use the v1.6.0-639 release version to test, and the use clang/clang++ 12.0.1 to compile the project in Ubuntu 18.04 operation system. While in the latest version, the problem has been fixed. Since the similar issues have not been comitted, I am trying to do more tests to make the issue can be reproduced in the latest commit version.

Thanks for your reply!

Assignees	
No one assigned	
Labels	
None yet	
Projects	
None yet	
Milestone	
No milestone	

Development

No branches or pull requests

2 participants



