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 Subject: [\[PATCH v2\] fs/squashfs: sqfs\\_read: Prevent arbitrary code execution](#)  
 Date: Thu, 9 Jun 2022 16:02:06 +0200 [\[thread overview\]](#)  
 Message-ID: <20220609140206.297405-1-miquel.raynal@bootlin.com> [\(raw\)](#)

Following Jincheng's report, an out-of-band write leading to arbitrary code execution is possible because on one side the squashfs logic accepts directory names up to 65535 bytes (ul6), while U-Boot fs logic accepts directory names up to 255 bytes long.

Prevent such an exploit from happening by capping directory name sizes to 255. Use a define for this purpose so that developers can link the limitation to its source and eventually kill it some day by dynamically allocating this array (if ever desired).

Link: <https://lore.kernel.org/all/CALO=DHFB+yBoXxVr5KcsK0iFdg+e7ywko4-e+72kjbcS8JBfPw@mail.gmail.com>

Reported-by: Jincheng Wang <jc.w4ng@gmail.com>

Signed-off-by: Miquel Raynal <miquel.raynal@bootlin.com>

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Changes in v2:

- \* Jincheng reported in private that there was a problem with small name sizes, the last byte was lost. The reason is, dirs->entry->name\_size contains the length of the string minus one (and excluding the trailing '\0'). The previous implementation had this handled correctly but my initial fix did not kept the "+ 1" in place because it felt wrong but is actually necessary. This information is actually available in a comment a bit above in this file.

```
fs/squashfs/sqfs.c | 8 +++++---
include/fs.h       | 4 +++-
2 files changed, 8 insertions(+), 4 deletions(-)
```

```
diff --git a/fs/squashfs/sqfs.c b/fs/squashfs/sqfs.c
```

```
index b4484fa17f5..3f1030057c4 100644
```

```
--- a/fs/squashfs/sqfs.c
```

```
+++ b/fs/squashfs/sqfs.c
```

```
@@ -976,6 +976,7 @@ int sqfs_readdir(struct fs_dir_stream *fs_dirs, struct fs_dirent **dentp)
    int i_number, offset = 0, ret;
    struct fs_dirent *dent;
    unsigned char *ipos;
+    ul6 name_size;
```

```
    dirs = (struct squashfs_dir_stream *)fs_dirs;
```

```
    if (!dirs->size) {
```

```
@@ -1058,9 +1059,10 @@ int sqfs_readdir(struct fs_dir_stream *fs_dirs, struct fs_dirent
**dentp)
```

```
        return -SQFS_STOP_READDIR;
```

```
    }
```

```
-    /* Set entry name */
```

```
-    strncpy(dent->name, dirs->entry->name, dirs->entry->name_size + 1);
```

```
-    dent->name[dirs->entry->name_size + 1] = '\0';
```

```
+    /* Set entry name (capped at FS_DIRENT_NAME_LEN which is a U-Boot limitation) */
```

```

+     name_size = min_t(u16, dirs->entry->name_size + 1, FS_DIRENT_NAME_LEN - 1);
+     strncpy(dent->name, dirs->entry->name, name_size);
+     dent->name[name_size] = '\0';

    offset = dirs->entry->name_size + 1 + SQFS_ENTRY_BASE_LENGTH;
    dirs->entry_count--;
diff --git a/include/fs.h b/include/fs.h
index b43f16a692f..2195dc172ec 100644
--- a/include/fs.h
+++ b/include/fs.h
@@ -174,6 +174,8 @@ int fs_write(const char *filename, ulong addr, loff_t offset, loff_t len,
#define FS_DT_REG    8        /* regular file */
#define FS_DT_LNK    10       /* symbolic link */

+#define FS_DIRENT_NAME_LEN 256
+
+/**
+ * struct fs_dirent - directory entry
+ *
@@ -194,7 +196,7 @@ struct fs_dirent {
    /** change_time:      time of last modification */
    struct rtc_time change_time;
    /** name:            file name */
-   char name[256];
+   char name[FS_DIRENT_NAME_LEN];
};

/* Note: fs_dir_stream should be treated as opaque to the user of fs layer */
--
2.34.1

```

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Jincheng Wang

2022-06-17 13:17 ` [Tom Rini](#)

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  --to=miquel.raynal@bootlin.com \
  --cc=jc.w4ng@gmail.com \

```

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--cc=u-boot@lists.denx.de \  
/path/to/YOUR_REPLY
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<https://kernel.org/pub/software/scm/git/docs/git-send-email.html>

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