

Bug 2831 - tiffcrop.c:9206:heap buffer overflow in invertImage

Status: RESOLVED FIXED

Reported: 2018-12-17 00:57 by [jontsang](#)

Modified: 2019-02-19 09:37 ([History](#))

Product: libtiff

Component: default

Version: unspecified

Platform: PC Linux

Importance: P1 critical

Target Milestone: ---

Assigned To: [Frank Warmerdam](#)

URL:

Whiteboard:

Keywords:

Depends on:

Blocks:

Show dependency [tree](#) / [graph](#)

Attachments	
<a href="#">poc invertImage</a> (174 bytes, image/tiff) <a href="#">2018-12-17 21:09, jontsang</a>	<a href="#">Details</a>
<a href="#">Add an attachment</a> (proposed patch, testcase, etc.)	

Note

You need to [log in](#) before you can comment on or make changes to this bug.

Description From [jontsang](#), 2018-12-17 00:57:32

```
on libtiff 4.0.10 (the latest version):

The invertImage() function in tiffcrop.c:9206 allows remote
attackers to cause a denial of service (heap buffer overflow) via invert color
space.

~/src/tiff-4.0.10/build/bin/tiffcrop -I data poc.tiff out.tiff
TIFFReadDirectory: Warning, Bogus "StripByteCounts" field, ignoring and
calculating from imagelength.
=====
==101572==ERROR: AddressSanitizer: heap-buffer-overflow on address
0x60b00000af7 at pc 0x00000042baf7 bp 0x7ffe523bd140 sp 0x7ffe523bd130
READ of size 1 at 0x60b00000af7 thread T0
#0 0x42baf6 in invertImage /root/src/tiff-4.0.10/tools/tiffcrop.c:9206
#1 0x4263a8 in createCroppedImage
/root/src/tiff-4.0.10/tools/tiffcrop.c:7666
#2 0x40afc3 in main /root/src/tiff-4.0.10/tools/tiffcrop.c:2378
#3 0x7f2c2623a82f in __libc_start_main
(/lib/x86_64-linux-gnu/libc.so.6+0x2082f)
#4 0x4033f8 in _start
(/root/src/tiff-4.0.10/build-asan/bin/tiffcrop+0x4033f8)

0x60b00000af7 is located 0 bytes to the right of 103-byte region
[0x60b00000af90,0x60b00000aff7)
allocated by thread T0 here:
#0 0x7f2c27484602 in malloc
(/usr/lib/x86_64-linux-gnu/libasan.so.2+0x98602)
#1 0x48aa7b in TIFFMalloc /root/src/tiff-4.0.10/libtiff/tif_unix.c:314
#2 0x41f68f in LoadImage /root/src/tiff-4.0.10/tools/tiffcrop.c:6138
#3 0x40ae9d in main /root/src/tiff-4.0.10/tools/tiffcrop.c:2348
#4 0x7f2c2623a82f in __libc_start_main
(/lib/x86_64-linux-gnu/libc.so.6+0x2082f)

SUMMARY: AddressSanitizer: heap-buffer-overflow
/root/src/tiff-4.0.10/tools/tiffcrop.c:9206 invertImage
Shadow bytes around the buggy address:
0x0c167fff95a0: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
0x0c167fff95b0: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
0x0c167fff95c0: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
0x0c167fff95d0: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
0x0c167fff95e0: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
=>0x0c167fff95f0: fa fa 00 00 00 00 00 00 00 00 00 00 00 00[07]fa
0x0c167fff9600: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
0x0c167fff9610: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
0x0c167fff9620: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
0x0c167fff9630: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
0x0c167fff9640: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
Shadow byte legend (one shadow byte represents 8 application bytes):
Addressable: 00
Partially addressable: 01 02 03 04 05 06 07
Heap left redzone: fa
Heap right redzone: fb
Freed heap region: fd
Stack left redzone: f1
Stack mid redzone: f2
Stack right redzone: f3
Stack partial redzone: f4
Stack after return: f5
Stack use after scope: f8
Global redzone: f9
Global init order: f6
Poisoned by user: f7
Container overflow: fc
Array cookie: ac
Intra object redzone: bb
ASan internal: fe
==101572==ABORTING

=====
Credit: Alpha Lab of Topsec
```

----- Comment #1 From [jontsang](#) 2018-12-17 21:09:13 -----

[Created an attachment \(id=882\)](#) [[details](#)]  
poc\_invertImage

----- Comment #2 From [Thomas Bernard](#) 2019-02-11 17:01:21 -----

OK. The code in invertImage() has several issues :

```
case 2: for (row = 0; row < length; row++)
    for (col = 0; col < width; col++)
    {
        bytebuff1 = 4 - (uint8) (*src & 192 >> 6);
        bytebuff2 = 4 - (uint8) (*src & 48 >> 4);
        bytebuff3 = 4 - (uint8) (*src & 12 >> 2);
        bytebuff4 = 4 - (uint8) (*src & 3);
```

```
*src = (bytebuff1 << 6) | (bytebuff2 << 4) | (bytebuff3 << 2) |  
bytebuff4;  
    src++;  
}  
break;
```

<https://gitlab.com/libtiff/libtiff/blob/master/tools/tiffcrop.c#L9205>

1) first of all the values are false.  
it should be (3 - x) not (4 - x).  
A 0 byte (4 pixels to zero) will be inverted to binary 01010100, not 11111111 !  
For some unknown reason the same bug is for bps values 2 and 4, but not for bps  
values 32, 16, 8 and 1

2) a loop iteration is processing 4 pixels, but width iterations are executed,  
so 4\*width pixels are inverted, thus the heap buffer overflow.  
it should be  
for (col = 0; col < width; col += 8/bps)

----- *Comment #3* From [Thomas Bernard](#) 2019-02-11 17:13:49 -----

See merge request

[https://gitlab.com/libtiff/libtiff/merge\\_requests/61](https://gitlab.com/libtiff/libtiff/merge_requests/61)

----- *Comment #4* From [Even Rouault](#) 2019-02-19 09:37:23 -----

Fixed per [https://gitlab.com/libtiff/libtiff/merge\\_requests/61](https://gitlab.com/libtiff/libtiff/merge_requests/61)