Talos Vulnerability Report

TALOS-2021-1373

Accusoft ImageGear XWD parser::xwdread_pixmapformat_0_or_1 heap-based buffer overflow vulnerability

FEBRUARY 23, 2022

CVE NUMBER

CVE-2021-21943

Summary

A heap-based buffer overflow vulnerability exists in the XWD parser functionality of Accusoft ImageGear 19.10. A specially-crafted file can lead to code execution. An attacker can provide a malicious file to trigger this vulnerability.

Tested Versions

Accusoft ImageGear 19.10

Product URLs

ImageGear - https://www.accusoft.com/products/imagegear-collection/

CVSSv3 Score

9.8 - CVSS:3.0/AV:N/AC:L/PR:N/UI:N/S:U/C:H/I:H/A:H

CWF

CWE-122 - Heap-based Buffer Overflow

Details

The ImageGear library is a document-imaging developer toolkit that offers image conversion, creation, editing, annotation and more. It supports more than 100 formats such as DICOM, PDF, Microsoft Office and others.

A specially-crafted XWD file can lead to a heap-based buffer overflow in the XWD parser, due to a missing size check.

Trying to load a malformed XWD file, we end up in the following situation:

```
(1b14.213c): Access violation - code c0000005 (first chance)
First chance exceptions are reported before any exception handling.
This exception may be expected and handled.
eax=016304c8 ebx=0000000f5 ecx=00000005 edx=00000001 esi=0aa34b38 edi=0bc050000
eip=6e9fe13d esp=0019f45c ebp=0019f474 iopl=0 nv up ei pl nz na pe nc
cs=0023 ss=002b ds=002b es=002b fs=0053 gs=002b efl=00010206
MSVCR110!memcpy+0x21e:
6e9fe13d f3a5 rep movs dword ptr es:[edi],dword ptr [esi]
```

The access violation is originated at [3] in the xwdread_pixmapformat_0_or_1 function:

```
HIGDIBINFO param_5)
[...]
local_8 = DAT_102bcea8 ^ (uint)&stack0xfffffffc;
local_1d4 = param_2;
bytePerLine = (xwd->header_data).BytesPerLine;
error_code = 0;
error_code = 0;
local_1de = xwd;
local_1e0 = param_5;
local_1ac = 0;
bytePerLine_ = bytePerLine;
dVar2 = IGDIBStd::DIB_bit_depth_get(param_5);
if (dVar2 == 1) {
   dst_buff_size = IO_raster_size_get(param_5);
                                                                                                       [1]
else {
   dst_buff_size = DIBStd_raster_size_get(param_5);
}
[...]
dst_buff = (byte *)AF_memm_alloc(local_1d4,dst_buff_size);
                                                                                                       [2]
if ((error_code == 0) && (local_1d0 = error_code, height = DIB_height_get(local_1e0), 0 < height)) {</pre>
    depth_done = 0;
    if (pixmapDepth_ != 0) {
   io_buffer = local_1a8;
        depth_done = depth_done + 1;
        piVar8 = (io_buffer *)GpiVar8->size_buffer;
} while (depth_done < pixmapDepth_);
uVar11 = local_1d4;</pre>
        if (local_1ac != 0) break;
    bytePerLine_ = bytePerLine_;
    [...]
bit_depth = IGDIBStd::DIB_bit_depth_get(local_1e0);
if (bit_depth == 1) {
        OS_memcpy(dst_buff,array_of_source_buff[0],bytePerLine__);
                                                                                                       [3]
```

The OS_memcpy function at [3] is a memcpy wrapper, so BytesPerLine bytes from array_of_source_buff[0] are copied to dst_buff. The BytesPerLine value and array_of_source_buff[0]'s content are taken directly from the XWD file. The destination buffer dst_buff is allocated at [2] using dst_buff_size as size.

The return value of the function $IO_raster_size_get$, that computes the dst_buff_size value at [1], in this specific case, is essentially: (PixmapWidth + 0x1f) >> 3) 60xfffffffc.

It is evident that the size of dst_buff_size is only dependent on the PixmapWidth. The returned value of IO_raster_size_get is then used at [2] to allocate the dst_buff that is used as a temporary buffer to store, one at the time, the content of the bitmap's "rows". The problem is that neither PixmapWidth nor the calculated size are ever compared with the BytesPerLine variable. This allows the allocation of less space than required, leading to a heap-based buffer overflow.

```
0:000> !analyze -v
                                                                 Exception Analysis
   **************************
   KEY_VALUES_STRING: 1
                  Key : AV.Fault
                 Value: Write
                 Key : Analysis.CPU.mSec
                  Value: 3046
                  Key : Analysis.DebugAnalysisManager
                  Value: Create
                 Key : Analysis.Elapsed.mSec
                  Value: 9918
                 Key : Analysis.Init.CPU.mSec
                  Value: 499
                  Key : Analysis.Init.Elapsed.mSec
Value: 59454
                  Key : Analysis.Memory.CommitPeak.Mb
                                 : Timeline.OS.Boot.DeltaSec
                  Value: 38712
                  Key : Timeline.Process.Start.DeltaSec
Value: 59
                  Key : WER.OS.Branch
Value: rs5_release
                  Key : WER.OS.Timestamp
Value: 2018-09-14T14:34:00Z
                 Key : WER.OS.Version
Value: 10.0.17763.1
                 Key : WER.Process.Version Value: 1.0.1.1
   NTGLOBALFLAG: 2000000
    APPLICATION_VERIFIER_FLAGS: 0
   APPLICATION_VERIFIER_LOADED: 1
    EXCEPTION RECORD: (.exr -1)
   ExceptionCode: c0000000 (xer = 1)
ExceptionCode: c0000005 (Access violation)
ExceptionFlags: 00000000
   NumberParameters: 2
Parameter[0]: 00000001
Parameter[1]: 0bc05000
    Attempt to write to address 0bc05000
   FAULTING THREAD: 0000213c
   PROCESS NAME: Fuzzme.exe
   WRITE_ADDRESS: 0bc05000
   ERROR CODE: (NTSTATUS) 0xc0000005 - The instruction at 0x%p referenced memory at 0x%p. The memory could not be %s.
   EXCEPTION CODE STR: c0000005
   EXCEPTION PARAMETER1: 00000001
   EXCEPTION_PARAMETER2: 0bc05000
STACK_TEXT:
0019f460 6ebff9a6

WARNING: Stack unwind information not available. Following frames may be wrong.
0019f460 6ed9517

0019f6bc 6ed9517

0019f6bc 6ed9517

0019f6bc 6ed9517

0019f6bc 6ed931db

0019f6bc 0019f6bc 0019f718 igCore19d*IG_mpi_page_set+0x138459

0019f6bc 6ed931db

0019f6bc 0019f6bc 0019f718 igCore19d*IG_mpi_page_set+0x13914f

0019fbbc 6ec313d9

0019f6bc 0019f6bc 0019f718 igCore19d*IG_mpi_page_set+0x13914f

0019fbcc 6ec70807

0019febc 0019fcbc 0019f718

0019febc 0019f6bc 0019f718

0019f6bc 0019f6bc 0019f718

0019f6cc 0019f6bc 0019f718

0019f6cc 0019f6cc 0019f718

0019f6cc 0019f718

0019f6cc 0019f6cc 0019f718

0019f6cc 001
   0019ff28 0040668d
0019ff70 765f0419
0019ff80 777a72ed
                                                                                 00000005 051e6f50 051edf50 Fuzzme1fuzzme+0x324

0030c000 765f0400 0019ffdc Fuzzme1fuzzme+0x448d

0030c000 ccadecfe 00000000 KERNEL32!BaseThreadInitThunk+0x19
   0019ffdc 777a72bd
0019ffec 00000000
                                                                                 ffffffff 777c65e6 00000000 ntdll!_RtlUserThreadStart+0x2f
00406715 0030c000 00000000 ntdll!_RtlUserThreadStart+0x1b
   STACK COMMAND: ~0s; .cxr; kb
   SYMBOL_NAME: MSVCR110!memcpy+21e
   MODULE NAME: MSVCR110
   IMAGE NAME: MSVCR110.dll
   {\tt FAILURE\_BUCKET\_ID:} \quad {\tt INVALID\_POINTER\_WRITE\_STRING\_DEREFERENCE\_NXCODE\_FILL\_PATTERN\_AVRF\_c0000005\_MSVCR110.dll! memcpy and {\tt Mainter_MSVCR110.dll!} is the {\tt MSVCR110.dll!} is the {\tt MSVCR10.dll!} is the {\tt MSVCR10.dll!} is the {\tt MSVCR10.dll!} is the {\tt MSVCR10.dll!} is the {\tt MSVCR10.d
   OS_VERSION: 10.0.17763.1
   BUILDLAB STR: rs5 release
   OSPLATFORM_TYPE: x86
```

OSNAME: Windows 10

IMAGE_VERSION: 11.0.50727.1

FAILURE_ID_HASH: {4dd4b8b0-04bb-4a7d-d82a-fdf37d88888e}

Followup: MachineOwner

Timeline

2021-09-10 - Initial contact

2021-09-14 - Vendor acknowledged and created support ticket

2021-09-21 - Vendor closed support ticket and confirmed under review with engineering team

2021-11-30 - 60 day follow up

2021-12-02 - Vendor advised release planned for Q1 2022

2021-12-07 - 30 day disclosure extension granted

2022-01-06 - Final disclosure notification

2022-02-23 - Public disclosure

CREDIT

Discovered by Francesco Benvenuto of Cisco Talos.

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TALOS-2021-1371 TALOS-2021-1374