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This frame has 2 object(s): [32, 9120) 'mcbuffer'

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stack-buffer-overflow in put_qpel_fallback when decoding file #241

⊙ Open leonzhao7 opened this issue on Dec 24, 2019 · 1 comment leonzhao7 commented on Dec 24, 2019 stack-buffer-overflow in put_qpel_fallback when decoding file I found some problems during fuzzing **Test Version** dev version, git clone https://github.com/strukturag/libde265 Test Environment root@ubuntu:~# lsb release -a No LSB modules are available Distributor ID: Ubuntu Description: Ubuntu 16.04.6 LTS Release: 16.04 Codename: xenial root@ubuntu:#+ ie #4916.04.1-Ubuntu SMP Tue Jan 29 18:03:48 UTC 2019 x86_64 x86_64 x86_64 GNU/Linux **Test Configure** ./configure configure: Building dec265 example: yes configure: Building sherlock265 example: no configure: Building encoder: yes configure: **Test Program** dec265 [infile] **Asan Output** root@ubuntu:~# ./dec265 libde265-put_qpel_fallback-stack_overflow.crash WARNING: pps header invalid
WARNING: CTB outside of image area (concealing stream error...) WARNING: pps header invalid WARNING: end_of_sub_stream_one_bit not set to 1 when it should be WARNING: pps header invalid WARNING: end_of_sub_stream_one_bit not set to 1 when it should be ==91107==ERROR: AddressSanitizer: stack-buffer-overflow on address 0x7ffebaa90b7f at pc 0x00000043836d bp 0x7ffebaa8e510 sp 0x7ffebaa8e500 READ of size 2 at 0x7ffebaa90b7f thread T0 #0 0x43836c in void put_qpel_fallback<unsigned short>(short*, long, unsigned short const*, long, int, int, short*, int, int, int) /root/src/libde265/libde265/fallbackmotion.cc:520 #1 0x433c33 in put_qpel_1_3_fallback_16(short*, long, unsigned short const*, long, int, int, short*, int) /root/src/libde265/fallback-motion.cc:646
#2 0x52c405 in acceleration_functions::put_hevc_qpel(short*, long, void const*, long, int, int, short*, int, int) const ../libde265/acceleration.h:338 #3 0x52d7d6 in void mc_luma<unsigned char>(base_context const*, seq_parameter_set const*, int, int, int, int, short*, int, unsigned char const*, int, int, int, int) /root/src/libde265/libde265/motion.cc:156 /root/src/libde265/libde265/motion.cc:2107 #7 0x47a704 in read_coding_unit(thread_context*, int, int, int, int) /root/src/libde265/slice.cc:4492
#8 0x47b6fe in read_coding_undtree(thread_context*, int, int, int, int) /root/src/libde265/slice.cc:4647 #9 0x47338a in read_coding_tree_unit(thread_context*) /root/src/libde265/libde265/slice.cc:2861 #10 0x47beb1 in decode_substream(thread_context*, bool, bool) /root/src/libde265/libde265/slice.cc:4736 #11 0x47db9f in read_slice_segment_data(thread_context*) /root/src/libde265/libde265/slice.cc:5049
#12 0x40bf17 in decoder_context::decode_slice_unit_sequential(image_unit*, slice_unit*) /root/src/libde265/libde265/decctx.cc:843 #13 0x40c6d7 in decoder_context::decode_slice_unit_parallel(image_unit*, slice_unit*) /root/src/libde265/decctx.cc:945 #14 0x40b589 in decoder_context::decode_some(bool*) /root/src/libde265/decctx.cc:730 #15 0x40b2f2 in decoder_context::read_slice_NAL(bitreader%, NAL_unit*, nal_header%) /root/src/libde265/libde265/decctx.cc:688 #16 0x40dbb3 in decoder_context::decode_NAL(NAL_unit*) /root/src/libde265/libde265/decctx.cc:1230 #17 0x40e17b in decoder context::decode(int*) /root/src/libde265/libde265/decctx.cc:1318 #18 0x405a61 in de265_decode /root/src/libde265/libde265/de265.cc:346 #19 0x404972 in main /root/src/libde265/dec265.cc:764 #20 0x7fd98d83582f in _libc_start_main (/lib/x86_64-linux-gnu/libc.so.6+0x2082f) #21 0x402b28 in _start (/root/dec265+0x402b28) Address 0x7ffebaa90b7f is located in stack of thread T0 at offset 9151 in frame #0 0x52cf34 in void mc_luma<unsigned char>(base_context const*, seq_parameter_set const*, int, int, int, int, short*, int, unsigned char const*, int, int, int, int) /root/src/libde265/libde265/motion.cc:49

[9152, 14832] 'padbuf' <== Memory access at offset 9151 partially underflows this variable

HINT: this may be a false positive if your program uses some custom stack unwind mechanism or swapcontext

(longjmp and C++ exceptions *are* supported)

SUMMARY: AddressSanitizer: stack-buffer-overflow /root/src/libde265/fallback-motion.cc:520 void put_qpel_fallback<unsigned short>(short*, long, unsigned short const*,

long, int, int, short*, int, int, int)	
Shadow bytes around the buggy address:	
0x10005754a110: 00 00 00 00 00 00 00 00 00 00 00 00 0	00 00
0x10005754a120: 00 00 00 00 00 00 00 00 00 00 00 00 0	00 00
0x10005754a130: 00 00 00 00 00 00 00 00 00 00 00 00 0	
0x10005754a140: 00 00 00 00 00 00 00 00 00 00 00 00 0	
0x10005754a150: 00 00 00 00 00 00 00 00 00 00 00 00 0	
=>0x10005754a160: 00 00 00 00 00 00 00 00 00 00 00 f2 f2	f2[f2]
0x10005754a170: 00 00 00 00 00 00 00 00 00 00 00 00 0	00 00
0x10005754a180: 00 00 00 00 00 00 00 00 00 00 00 00 0	00 00
0x10005754a190: 00 00 00 00 00 00 00 00 00 00 00 00 0	00 00
0x10005754a1a0: 00 00 00 00 00 00 00 00 00 00 00 00 0	00 00
0x10005754a1b0: 00 00 00 00 00 00 00 00 00 00 00 00 0	00 00
Shadow byte legend (one shadow byte represents 8 application	bytes):
Addressable: 00	
Partially addressable: 01 02 03 04 05 06 07	
Heap left redzone: fa	
Heap right redzone: fb	
Freed heap region: fd	
Stack left redzone: f1	
Stack mid redzone: f2	
Stack right redzone: f3	
Stack partial redzone: f4	
Stack after return: f5	
Stack use after scope: f8	
Global redzone: f9	
Global init order: f6	
Poisoned by user: f7	
Container overflow: fc	
Array cookie: ac	
Intra object redzone: bb	
ASan internal: fe	
==91107==ABORTING	

POC file

libde265-put_qpel_fallback-stack_overflow.zip libde265-put_qpel_fallback-stack_overflow2.zip password: leon.zhao.7

CREDIT

Zhao Liang, Huawei Weiran Labs

coldtobi commented last week

According to Debian this is CVE-2020-21601

Assignees

No one assigned

Labels

None yet

Projects None yet

Milestone

No milestone

Developmen

No branches or pull requests

2 participants

