

New issue

Jump to bottom

Stack buffer overflow in function dimC_box_read at isomedia/box_code_3gpp.c:1070 #2296



Janette88 opened this issue on Oct 30 · 1 comment

Janette88 commented on Oct 30 · edited

Description

Stack buffer overflow in function dimC_box_read at isomedia/box_code_3gpp.c:1070

System info

ubuntu 20.04 lts

version info:

...
/MP4Box -version
MP4Box - GPAC version 2.1-DEV-rev428-gcb8ae46c8-master
(c) 2000-2022 Telecom Paris distributed under LGPL v2.1+ - <http://gpac.io>

Please cite our work in your research:
GPAC Filters: <https://doi.org/10.1145/3339825.3394929>
GPAC: <https://doi.org/10.1145/1291233.1291452>

GPAC Configuration: --enable-sanitizer
Features: GPAC_CONFIG_LINUX GPAC_64_BITS GPAC_HAS_IPV6 GPAC_HAS_SOCKET_UN GPAC_MINIMAL_ODF GPAC_HAS_QJS GPAC_HAS_LINUX_DVB
...

compile

./configure --enable-sanitizer
make

crash command:
./MP4Box -bt poc2

poc2 :
[poc2.zip](#)

Here is stack overflow output by ASAN:

```
[AV1] Error parsing tile group, tile 0 start 58 + size 17220 exceeds OBU length 3
[AV1] Frame parsing did not consume the right number of bytes !
[AV1] could not parse AV1 OBU at position 42. Leaving parsing.
[ISOBMFF] AV1ConfigurationBox overflow read 17 bytes, of box size 16.
[iso file] Box "av1C" size 24 (start 20) invalid (read 25)
=====
==22786==ERROR: AddressSanitizer: stack-buffer-overflow on address 0x7fff0c1f8a40 at pc 0x7f7bb77cb3ad bp 0x7fff0c1f85d0 sp 0x7fff0c1f7d78
READ of size 1031 at 0x7fff0c1f8a40 thread T0
#0 0x7f7bb77cb3ac in __interceptor_strdup ../.././src/libsanitizer/asan/asan_interceptors.cc:443
#1 0x7f7bb43ee2dd in dimC_box_read isomedia/box_code_3gpp.c:1070
#2 0x7f7bb44aca33 in gf_isom_box_read isomedia/box_funcs.c:1866
#3 0x7f7bb44aca33 in gf_isom_box_parse_ex isomedia/box_funcs.c:271
#4 0x7f7bb44ade85 in gf_isom_parse_root_box isomedia/box_funcs.c:38
#5 0x7f7bb44d6efc in gf_isom_parse_movie_boxes_internal isomedia/ism_intern.c:378
#6 0x7f7bb44dd111 in gf_isom_parse_movie_boxes isomedia/ism_intern.c:868
#7 0x7f7bb44dd111 in gf_isom_open_file isomedia/ism_intern.c:988
#8 0x55829fb43139 in mp4box_main /home/fuzz/gpac/applications/mp4box/mp4box.c:6211
#9 0x7f7bb1a59082 in __libc_start_main ../csu/libc-start.c:308
#10 0x55829fb1ecbd in _start (/home/fuzz/gpac/bin/gcc/MP4Box+0xa3cbd)

Address 0x7fff0c1f8a40 is located in stack of thread T0 at offset 1056 in frame
#0 0x7f7bb43ede8f in dimC_box_read isomedia/box_code_3gpp.c:1048

This frame has 1 object(s):
[32, 1056] 'str' (line 1049) <== Memory access at offset 1056 overflows this variable
HINT: this may be a false positive if your program uses some custom stack unwind mechanism, swapcontext or vfork
(longjmp and C++ exceptions *are* supported)
SUMMARY: AddressSanitizer: stack-buffer-overflow ../.././src/libsanitizer/asan/asan_interceptors.cc:443 in __interceptor_strdup
Shadow bytes around the buggy address:
 0x100061837f0: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
 0x100061837100: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
 0x100061837110: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
 0x100061837120: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
 0x100061837130: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
->0x100061837140: 00 00 00 00 00 00 00 00[f3]f3 f3 f3 f3 f3 f3 f3
 0x100061837150: f3 f3 f3 f3 f3 f3 f3 f3 00 00 00 00 00 00 00
 0x100061837160: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
 0x100061837170: f1 f1 f1 f1 f1 f1 f8 f2 00 f2 f2 00 00 f3 f3
 0x100061837180: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
 0x100061837190: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
Shadow byte legend (one shadow byte represents 8 application bytes):
Addressable: 00
Partially addressable: 01 02 03 04 05 06 07
Heap left redzone: fa
Freed heap region: fd
Stack left redzone: f1
Stack mid redzone: f2
Stack right redzone: f3
Stack after return: f5
Stack use after scope: f8
Global redzone: f9
```

Global init order: f6
Poisoned by user: f7
Container overflow: fc
Array cookie: ac
Intra object redzone: bb
ASan internal: fe
Left alloca redzone: ca
Right alloca redzone: cb
Shadow gap: cc
==22786==ABORTING

Impact

This is capable of causing crashes and allowing modification of stack memory which could lead to remote code execution.

Code location

```
GF_Err dimC_box_read(GF_Box *s, GF_BitStream *bs)
{
    char str[1024];
    u32 i;
    GF_DIMSSceneConfigBox *p = (GF_DIMSSceneConfigBox *)s;

    ISOM_DECREASE_SIZE(p, 3);
    p->profile = gf_bs_read_u8(bs);
    p->level = gf_bs_read_u8(bs);
    p->pathComponents = gf_bs_read_int(bs, 4);
    p->fullRequestHost = gf_bs_read_int(bs, 1);
    p->streamType = gf_bs_read_int(bs, 1);
    p->containsRedundant = gf_bs_read_int(bs, 2);

    i=0;
    str[0]=0;
    while (i < GF_ARRAY_LENGTH(str)) {
        str[i] = gf_bs_read_u8(bs);
        if (!str[i]) break;
        i++;
    }
    ISOM_DECREASE_SIZE(p, i);

    **p->textEncoding = gf_strdup(str);**           //line:1070 this issue

    i=0;
    str[0]=0;
    while (i < GF_ARRAY_LENGTH(str)) {
        str[i] = gf_bs_read_u8(bs);
        if (!str[i]) break;
        i++;
    }
    ISOM_DECREASE_SIZE(p, i);

    p->contentEncoding = gf_strdup(str);           //line:1081 issue 2294 related
    return GF_OK;
}
```

jeanlf commented 29 days ago

Contributor

fixed by fixing #2294 thanks for the poc

jeanlf closed this as completed 29 days ago

Janette88 mentioned this issue 26 days ago

Memory Leak in dimC_box_read at isomedia/box_code_3gpp.c:1060 #2307

Closed

Assignees

No one assigned

Labels

None yet

Projects

None yet

Milestone

No milestone

Development

No branches or pull requests

2 participants