

[Security]Heap-buffer-overflow issue with djxl decode routine

This is the copy of confidential issue-159,since the matainer said it has been fixed in their 'internal master branch',I make it public it here.

There is a heap buffer overflow issue with jpeg-xl decode routine, this can reproduce on the latest commit, aka: [S175d117](#).

Steps to reproduce:

The flags and compiler I use was:

```
mkdir asan
```

```
cd asan
```

```
cmake .. -DCMAKE_C_COMPILER=clang -DCMAKE_CXX_COMPILER=clang++ -DCMAKE_C_FLAGS="-fsanitize=address" -DCMAKE_CXX_FLAGS="-fsanitize=address"
```

make

Or just build without asan was OKAY. Run as: `/path/to/djxl /path/to/poc ./t.png`

What went wrong:

The djxl build with asan shows follow:

Read 1103 compressed bytes [v0.3.2 | SIMD supported: AVX2,SSE4,Scalar]

```
==729079==ERROR: AddressSanitizer: heap-buffer-overflow on address 0x629000004a00 at pc 0x55a7acd8e9ed bp 0x7fff875a8430 sp 0x7fff875a8428
```

Reporter:

5n1p3r0010 from Topsec Alpha Lab

 [heap-buffer-overflow1](#)

To upload designs, you'll need to enable LFS and have an admin enable hashed storage. [More information](#)

Tasks 0

No tasks are currently assigned. Use tasks to break down this issue into smaller parts.


Linked items 0

Link issues together to show that they're related. [Learn more.](#)

Activity

 Jon Sneyers added decoder bug fixed labels 1 year ago

 Jyrki Alakuijala assigned to [@eustas](#) 1 year ago

 Jyrki Alakuijala @jyrkialakuijala · 1 year ago
Eugene, could you verify this.

 Eugene Kliuchnikov @eustas · 1 year ago
Done. Does not reproduce on ToT build.

 Eugene Kliuchnikov @eustas · 1 year ago
(Will check with 0.3.3 or next tag later)

 Eugene Kliuchnikov @eustas · 1 year ago
There is commit after 0.3.2 where it reproduces. Does not reproduce in 0.3.3 -> fixed.

 Eugene Kliuchnikov closed 1 year ago

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