

# 1 [bl] Uninitialized memory exposure via negative .consume()

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## TIMELINE



chalker submitted a report to [Node.js third-party modules](#).

Aug 24th (2 ye

### Module

module name: bl

version: 4.0.2

npm page: <https://www.npmjs.com/package/bl>

### Module Description

A Node.js Buffer list collector, reader and streamer thingy.

### Module Stats

8 660 595 weekly downloads

### Vulnerability

#### Vulnerability Description

If user input (even typed) ends up in `consume()` argument and can become negative, BufferList state can be corrupted, tricking it into exposing uninitialized memory via regular `.slice()` calls.

#### Steps To Reproduce:

Code 343 Bytes

[Wrap lines](#) [Copy](#) [Down](#)

```
1 const { BufferList } = require('bl')
2 const secret = require('crypto').randomBytes(256)
3 for (let i = 0; i < 1e6; i++) {
4   const clone = Buffer.from(secret)
5   const bl = new BufferList()
6   bl.append(Buffer.from('a'))
7   bl.consume(-1024)
8   const buf = bl.slice(1)
9   if (buf.indexOf(clone) !== -1) {
10     console.error('Match (at ${i})', buf)
11   }
12 }
```

### Patch

#### First component (more important):

In `BufferList.prototype.copy`, before the last `return dst`:

Code 56 Bytes

[Wrap lines](#) [Copy](#) [Down](#)

```
1 if (dst.length !== bufoff) return dst.slice(0, bufoff)
```

#### Second component:

Check `.consume()` argument to be a non-negative integer.

#### Supporting Material/References:

- Node.js v14.8.0

### Wrap up

- I contacted the maintainer to let them know: Y
- I opened an issue in the related repository: N

### Impact

In case if the argument of `consume()` is attacker controlled:

- Expose uninitialized memory, containing source code, passwords, network traffic, etc.
- Cause invalid data in slices (low control)
- Cause DoS by allocating a large buffer this way (with a large negative number before a slice/toString call is performed).



chalker posted a comment.

Aug 24th (2 ye

As a rule of thumb, when using `allocUnsafe()`, the number of bytes actually written should be rechecked and the resulting buffer should be shrunk to actually written size before being returned.



mcollina [Node.js third-party modules staff](#) posted a comment.

Aug 25th (2 ye

@marcinhoppe I have publish rights on bl. I can prepare a patch and release. Do you mind if I claim this report?



marcinhoppe [Node.js third-party modules staff](#) posted a comment.

Aug 25th (2 ye


 This also seems to corrupt internal state:

Code 149 Bytes Wrap lines Copy Down

```
1 const bl = new BufferList()
2 bl.append(Buffer.from('abcd'))
3 for (let i = 0; i < 100; i++) bl.consume(0.75)
4 bl.consume(4)
5 console.log(bl.length) // -75
```

Doesn't seem very significant, but it can be fixed by the same improvements in consume().

 [chalker](#) posted a comment. Aug 25th (2 ye  
Here is a complete patch: <https://gist.github.com/ChALkeR/8bcf5cc9faf907ac8e54d67a5bc45296>

 [mcollina](#) Node.js third-party modules staff posted a comment. Aug 26th (2 ye  
[bl@4.0.3](#)  
[bl@3.0.1](#)  
[bl@2.2.1](#)  
  
have been released with the fix.

 [chalker](#) posted a comment. Aug 27th (2 ye  
I can confirm that those contain the fix.  
  
Can we triage/disclose now?

☐ [mcollina](#) Node.js third-party modules staff changed the status to Needs more info. Aug 27th (2 ye

☐ [mcollina](#) Node.js third-party modules staff changed the status to Triaged. Aug 27th (2 ye

☐ [mcollina](#) Node.js third-party modules staff closed the report and changed the status to Resolved. Aug 27th (2 ye

☐ [mcollina](#) Node.js third-party modules staff updated CVE reference to [CVE-2020-8244](#). Aug 27th (2 ye

☐ [mcollina](#) Node.js third-party modules staff requested to disclose this report. Aug 27th (2 ye

☐ [chalker](#) agreed to disclose this report. Aug 27th (2 ye

☐ This report has been disclosed. Aug 27th (2 ye