

New issue Jump to bottom

## Soundness issue in Zip::next() specialization #81740

( Closed ) Qwaz opened this issue on Feb 4, 2021 · 5 comments · Fixed by #81741

A-iterators C-bug I-unsound P-high T-libs Labels Qwaz commented on Feb 4, 2021 rust/library/core/src/iter/adapters/zip.rs Lines 191 to 211 in e708cbd fn next(&mut self) -> Option<(A::Item, B::Item)> { 193 if self.index < self.len {</pre> 194 let i = self.index; 195 self.index += 1; // SAFETY: `i` is smaller than `self.len`, thus smaller than `self.a.len()` and `self.b.len()` 196 197 unsafe { Some((self.a.\_\_iterator\_get\_unchecked(i), self.b.\_\_iterator\_get\_unchecked(i))) 199 200 } else if A::may\_have\_side\_effect() && self.index < self.a.size() {</pre> 201 // match the base implementation's potential side effects // SAFETY: we just checked that `self.index`  $\mbox{\ `self.a.len()'}$ 202 rust/library/core/src/iter/adapters/zip.rs Lines 395 to 396 in e708cbd /// 2. If `self: !Clone`, then `get\_unchecked` is never called with the same /// index on `self` more than once. There is a panic safety issue in zip::next() that allows to call \_\_iterator\_get\_unchecked() to the same index twice. \_\_iterator\_get\_unchecked() is called at line 204 and the \_index is updated at line 206. If line 204 panics, the index is not updated and the subsequent next() call will use the same index for \_\_iterator\_get\_unchecked() . This violates the second safety requirement of Here is a playground link that demonstrates creating two mutable references to the same memory location without using unsafe Rust. ( a 2 )

Qwaz added the C-bug label on Feb 4, 2021

Qwaz commented on Feb 4, 2021

The bug fixed by this PR seems to have the same consequence, but it didn't get the unsound label.

#80670

sdroege commented on Feb 4, 2021 (Contributor

Seems like this would be fixed by simply doing the same as in the first branch of the if and incrementing the self-index beforehand. Are you creating a PR for this?

Qwaz commented on Feb 4, 2021

| Seems like this would be fixed by simply doing the same as in the first branch of the if and incrementing the self.index beforehand.

Agreed:)
| Are you creating a PR for this?

Not in the meantime. Fill free to work on a PR if you are interested.

sdroege commented on Feb 4, 2021

Not in the meantime. Fill free to work on a PR if you are interested.

Sure, why not:)

 $\slash\hspace{-0.6em} \slash\hspace{-0.6em}$  sdroege added a commit to sdroege/rust that referenced this issue on Feb 4, 2021

7d43986

sdroege mentioned this issue on Feb 4, 2021

Increment self.index before calling `Iterator::self.a.\_iterator\_ge... #81741

**№** Merged

