Jump to bottom New issue

SEGV in function bmp_load at bmp.c:57 #22

⊙ Open xiaoxiongwang opened this issue on May 23, 2020 · 3 comments

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xiaoxiongwang commented on May 23, 2020
Tested in Ubuntu 16.04, 64bit.
The testcase is segv_ffjpeg_e1.
I use the following command:
   ffipeg -e segv ffipeg e1
and get:
   Segmentation fault
I use valgrind to analysis the bug and get the below information (absolute path information omitted):
   ==15595== Memcheck, a memory error detector
   ==15595== Copyright (C) 2002-2015, and GNU GPL'd, by Julian Seward et al. ==15595== Using Valgrind-3.11.0 and LibVEX; rerun with -h for copyright info
   ==15595== Command: ffjpeg -e segv_ffjpeg_e
    ==15595==
   ==15595== Invalid write of size 1
   ==15595== at 0x4C150395: _GI_mempcpy (in /usr/lib/valgrind/vgpreload_memcheck-amd64-linux.so) by 0x4E83030: _IO_file_xsgetn (fileops.c:1392) by 0x4E8235: fread (iofread.c:38)
   ==15595== by 0x401609: fread (stdio2.h:295)
==15595== by 0x401609: bmp_load (bmp.c:57)
==15595== by 0x400F2B: main (ffjpeg.c:29)
    ==15595== Address 0x852060cf is not stack'd, malloc'd or (recently) free'd
   ==15595==
    ==15595== Process terminating with default action of signal 11 (SIGSEGV)
   ==15595== Access not within mapped region at address 0x852060CF
==15595== at 0x4c3503S: _GI_mempcpy (in /usr/lib/valgrind/vgpreload_memcheck-amd64-linux.so)
by 0x4E8803D: I_0file_xsgetn (fileops.c:1392)
by 0x4E8803D: fread (iofread.c:38)
   ==15595== by 0x4016D9: fread (stdio2.h:295)
==15595== by 0x4016D9: bmp_load (bmp.c:57)
==15595== by 0x400F2B: main (ffjpeg.c:29)
   ==15595== If you believe this happened as a result of a stack
==15595== overflow in your program's main thread (unlikely but
   ==15595== possible), you can try to increase the size of the ==15595== main thread stack using the --main-stacksize= flag.
   ==15595== The main thread stack size used in this run was 8388608.
   ==15595== HEAP SUMMARY:
   ==15595==
==15595==
                 in use at exit: 3,624 bytes in 2 blocks total heap usage: 3 allocs, 1 frees, 7,720 bytes allocated
   ==15595==
    ==15595== LEAK SUMMARY:
   ==15595== definitely lost: 0 bytes in 0 blocks
==15595== indirectly lost: 0 bytes in 0 blocks
    ==15595== possibly lost: 0 bytes in 0 blocks
==15595== still reachable: 3,624 bytes in 2 blocks
    ==15595==
    ==15595== suppressed: 0 bytes in 0 blocks
==15595== Rerun with --leak-check=full to see details of leaked memory
    ==15595==
    ==15595== For counts of detected and suppressed errors, rerun with: -v
==15595== ERROR SUMMARY: 1 errors from 1 contexts (suppressed: 0 from 0)
   Segmentation fault
I use AddressSanitizer to build ffipeg and running it with the following command:
   ffjpeg -e segv_ffjpeg_e1
This is the ASAN information (absolute path information omitted):
   ASAN-STGSEGV
   ==16256==ERROR: AddressSanitizer: SEGV on unknown address 0x61f08000fa20 (pc 0x7fdcba5a8443 bp 0x0000000000240 sp 0x7ffe28f759f8 T0)
         #0 0x7fdcba5a8442 (/lib/x86_64-linux-gnu/libc.so.6+0x8f442)
         #1 0x7fdcba59203d (/lib/x86_64-linux-gnu/libc.so.6+0x7903d)
#2 0x7fdcba587235 in _IO_fread (/lib/x86_64-linux-gnu/libc.so.6+0x6e235)
        #3 0x401670 in bmp_load ffjpeg/src/bmp.c:57
#4 0x401294 in main (ffjpeg/src/ffjpeg+0x401294)
         #5 0x7fdcba53982f in __libc_start_main (/lib/x86_64-linux-gnu/libc.so.6+0x2082f)
         #6 0x4010c8 in _start (ffjpeg/src/ffjpeg+0x4010c8)
   AddressSanitizer can not provide additional info
   SUMMARY: AddressSanitizer: SEGV ??:0 ??
    ==16256==ABORTING
An attacker can exploit this vulnerability by submitting a malicious bmp that exploits this bug which will result in a Denial of Service (DoS).
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xiaoxiongwang commented on May 29, 2020 • edited 🐱 Author $\ensuremath{\text{CVE-2020-13440}}$ has been assigned to this issue.The link is here. rockcarry added a commit that referenced this issue on Jul 27, 2020 fix issue #22. e63a75f rockcarry commented on Jul 27, 2020 Owner new commit e63a75f fix this issue @xiaoxiongwang please check and test. myztaoislland commented on May 21 The testcase is lost, @xiaoxiongwang could you please upload again? Assignees No one assigned Labels None yet Projects None yet No milestone Development No branches or pull requests 3 participants **⊕1**