Integer overflow in pixman_sample_floor_y leading to heap out-of-bounds write

There is an out-of-bounds write in rasterize_edges_8 due to an integer overflow in pixman_sample_floor_y.

```
pixman_sample_floor_y (pixman_fixed_t y, int n)
{
    pixman_fixed_t f = pixman_fixed_frac (y);
    pixman_fixed_t i = pixman_fixed_floor (y);

    f = DIV (f - pixman_fixed_e - Y_FRAC_FIRST (n), STEP_Y_SMALL (n)) * STEP_Y_SMALL (n) +
    Y_FRAC_FIRST (n);

    if (f < Y_FRAC_FIRST (n))
    {
        if (pixman_fixed_to_int (i) == 0x8000) +(1)
        {
            f = 0; /* saturate */
        }
        else
        {
            f = Y_FRAC_LAST (n);
            i -= pixman_fixed_1; + (2)
        }
    }
    return (i | f);
}</pre>
```

The condition at (1) will never be true because if i = 0x80000000, then pixman_fixed_to_int would return 0xffff8000, not 0x8000. The subtraction at (2) would then overflow back to 0x7fffffff.

Using the example from the attached POC: let's say y=0x80000700. At (1), i= 0x80000000 and f=0xfffff778. So pixman_fixed_to_int(i) = 0xffff8000 . Therefore the code falls into the else block and completes i -= pixman_fixed_1 at (2) which causes i to overflow to 0x7fff0000. pixman_sample_floor_y(0x80000700) returns 0x7ffff777 instead of 0x80000000 .

 $\label{pixman_rasterize_trapezoid} \begin{tabular}{ll} then passes a much too large b to pixman_rasterize_edges leading to the heap out-of-bounds write in the memset in rasterize_edges_8 . \end{tabular}$

PROOF OF CONCEPT

Tested as of commit 285b9a907caffeb979322e629d4e57aa42061b5a .

Copy to pixman/pixman directory and build: \$gcc poc.c -ldl -fsanitize=address -o poc

```
==473984==ERROR: AddressSanitizer: heap-buffer-overflow on address 0x61b0000009b1 at pc 0x7f269bb092
WRITE of size 10 at 0x61b0000009b1 thread T0
         #0 0x7f269bb0928d in __interceptor_memset ../../../src/libsanitizer/sanitizer_common/sanitize
         #1 0x7f2698a8d421 in rasterize_edges_8 /usr/local/google/home/maddiestone/pixman/pixman/pixman-e
         \verb|#2 0x7f2698a8d421 in pixman\_rasterize\_edges\_no\_accessors / usr/local/google/home/maddiestone/pixman\_rasterize\_edges\_no\_accessors / usr/local/google/home/maddiestone/home/maddiestone/home/maddiestone/home/maddiestone/home/maddiestone/home/maddiestone/home/maddiestone/home/maddiestone/home/maddiestone/home/maddiestone/home/maddiestone/home/maddiestone/home/maddiestone/home/maddiestone/
         #3 0x7f2698a8d421 in pixman_rasterize_edges /usr/local/google/home/maddiestone/pixman/pixman/pix
         #4 0x7f2698ab3894 in pixman_rasterize_trapezoid /usr/local/google/home/maddiestone/pixman/pixman
          \#5 \ 0x55ca2f9ec7a1 \ in \ main \ (/usr/local/google/home/maddiestone/pixman/pixman/poc+0x17a1) 
         #6 0x7f269b9147fc in __libc_start_main ../csu/libc-start.c:332
         #7 0x55ca2f9ec129 in _start (/usr/local/google/home/maddiestone/pixman/pixman/poc+0x1129)
0x61b0000009b1 is located 769 bytes to the right of 1584-byte region [0x61b000000080,0x61b00000006b0)
allocated by thread T0 here:
         #0 0x7f269bb7e987 in __interceptor_calloc ../../../src/libsanitizer/asan/asan_malloc_linux.cp
          #1 0x7f2698a71209 in create_bits /usr/local/google/home/maddiestone/pixman/pixman/pixman-bits-im
          #2 0x7f2698a71209 in _pixman_bits_image_init /usr/local/google/home/maddiestone/pixman/pixman/pi
SUMMARY: AddressSanitizer: heap-buffer-overflow ../../src/libsanitizer/sanitizer_common/saniti
```

```
Shadow bytes around the buggy address:
=>0x0c367fff8130: fa fa fa fa fa fa[fa]fa fa fa fa fa fa fa fa
Shadow byte legend (one shadow byte represents 8 application bytes):
Addressable:
           99
Partially addressable: 01 02 03 04 05 06 07
Heap left redzone:
            fa
Freed heap region:
            fd
Stack left redzone:
            f1
Stack mid redzone:
            f2
Stack right redzone: f3
Stack after return:
Stack use after scope: f8
Global redzone:
Global init order:
Poisoned by user:
           f7
Container overflow: fc
Array cookie:
Intra object redzone: bb
ASan internal:
            fe
Left alloca redzone: ca
Right alloca redzone: cb
Shadow gap:
            CC
==473984==ABORTING
```

This bug is subject to a 90-day disclosure deadline. If a fix for this issue is made available to users before the end of the 90-day deadline, this bug report will become public 30 days after the fix was made available. Otherwise, this bug report will become public at the deadline. **The scheduled deadline is 2022-11-03**. For more details, see the Project Zero vulnerability disclosure policy: https://googleprojectzero.blogspot.com/p/vulnerability-disclosure-policy.html

poc.c

 ⚠ Drag your designs here or <u>click to upload</u>.



Activity



Maddie Stone @maddiestone · 3 months ago



Hi folks, Can you please confirm that you've received this? Thanks!



Matt Turner @mattst88 · 3 months ago



Yes, received. Thank you!



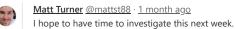
Maddie Stone @maddiestone · 1 month ago



Hey folks, We're one month out from the deadline. Do you expect to have a fix released by then? Thanks!

Edited by Maddie Stone 1 month ago





Owner



Matt Turner @mattst88 · 1 month ago

Owner

Thanks for the POC. I can reproduce the issue.

Is it your expectation that

```
diff --git a/pixman/pixman-trap.c b/pixman/pixman-trap.c
index 91766fd..7560405 100644
--- a/pixman/pixman-trap.c
+++ b/pixman/pixman-trap.c
@@ -74,7 +74,7 @@ pixman_sample_floor_y (pixman_fixed_t y,
     if (f < Y_FRAC_FIRST (n))</pre>
        if (pixman_fixed_to_int (i) == 0x8000)
        if (pixman_fixed_to_int (i) == 0xffff8000)
            f = 0; /* saturate */
       }
```

is the appropriate fix?

With that, the failure is gone. Unfortunately the test suite doesn't test this path, as placing an abort() inside the if above the f = 0; doesn't trigger.



Maddie Stone @maddiestone · 1 month ago



Hi Matt, I believe that fix should work and address the oob write.

Thanks!



Maddie Stone @maddiestone · 4 weeks ago

Author

Hey Matt, We're one week out from the deadline. Do you expect to have the fix released by then?



Matt Turner @mattst88 · 4 weeks ago



Yes.

I don't know the process for announcing a security issue (and I don't actually know that this is a security issue?). What should I do?

I'm happy to push my patch and immediately make a point release.



Matt Turner closed via commit a1f88e84 3 weeks ago



Matt Turner made the issue visible to everyone 3 weeks ago



Matt Turner @mattst88 · 3 weeks ago

Owner

This has been assigned CVE-2022-44638.

Please register or sign in to reply