

# sysstat overflow on 32-bit systems

Moderate sysstat published GHSA-q8r6-g56f-9w7x 21 days ago

## Package

▶ **sysstat** (GitHub Actions)

### Affected versions

&gt;= 9.1.6

### Patched versions

12.7.1

## Description

### Summary

On 32 bit systems, an arithmetic overflow present in `allocate_structures` can be triggered when displaying activity data files and may lead to a variety of exploit primitives due to an incorrectly sized buffer.

### Details

Issue: `size_t` overflow in `sa_common.c` (GHSL-2022-074)

[allocate\\_structures function located in sa\\_common.c](#) insufficiently checks bounds before arithmetic multiplication ([1]) allowing for an overflow in the size allocated for the buffer representing system activities.

```
void allocate_structures(struct activity *act[])
{
    int i, j;

    for (i = 0; i < NR_ACT; i++) {
        if (act[i]->nr_ini > 0) {
            for (j = 0; j < 3; j++) {
                SREALLOC(act[i]->buf[j], void,
                    (size_t) act[i]->msize * (size_t) act[i]-
>nr_ini * (size_t) act[i]->nr2); // [1]
            }
            act[i]->nr_allocated = act[i]->nr_ini;
        }
    }
}
```

```
}  
}
```

## Impact

This issue may lead to Remote Code Execution (RCE)

## For more information

If you have any questions or comments about this advisory:

- Email me at sysstat [at] orange [dot] fr

### Severity

Moderate

### CVE ID

CVE-2022-39377

### Weaknesses

No CWEs