

Bug 701818 - heap-use-after-free at devices/vector/gdevxps.c:1431 in xps_finish_image_path

Status: RESOLVED FIXED

Alias: None

Product: Ghostscript
Component: General (show other bugs)
Version: master
Hardware: PC Linux

Importance: P4 normal
Assignee: Chris Liddell (chrisl)

URL:
Keywords:

Depends on:
Blocks:

Reported: 2019-10-31 18:10 UTC by Suhwan
Modified: 2021-10-30 08:16 UTC (History)
CC List: 2 users (show)

See Also:
Customer:
Word Size: ---

Attachments	
poc (117.73 KB, application/pdf) 2019-10-31 18:10 UTC, Suhwan	Details
Add an attachment (proposed patch, testcase, etc.)	

Note
You need to [log in](#) before you can comment on or make changes to this bug.

Suhwan	2019-10-31 18:10:53 UTC	Description
Created attachment 18402 [details] poc		
Hello		
I found a heap-use-after-free bug in GhostScript. Please confirm. Thanks.		
OS: Ubuntu 18.04 64bit Version: commit b5bc53eb7223f8999882a5d8e2a35c27fe7a0b57		
Steps to reproduce: 1. Download the .POC files. 2. Compile the source code with "make sanitize" using gcc. 3. Run following cmd.		
gs -dBATCHE -dNOPAUSE -dSAFER -dNOTRANSPARENCY -sOutputFile=tmp -sDEVICE=xpswrite \$PoC		
Here's ASAN report.		
==26756==ERROR: AddressSanitizer: heap-use-after-free on address 0x62a0005164b4 at pc 0x557316b12cee bp 0x7ffe0d999530 sp 0x7ffe0d999520 READ of size 4 at 0x62a0005164b4 thread T0 #0 0x557316b12ced in xps_finish_image_path devices/vector/gdevxps.c:1431 #1 0x557316b13633 in xps_dorect_devices/vector/gdevxps.c:1490 #2 0x5573169df4ab in gdev_vector_dopath base/gdevvec.c:92 #3 0x5573169e61b4 in gdev_vector_write_clip_path base/gdevvec.c:774 #4 0x5573169e65ef in gdev_vector_update_clip_path base/gdevvec.c:807 #5 0x5573169e9abe in gdev_vector_fill_path base/gdevvec.c:1171 #6 0x557316b13ac4 in gdev_xps_fill_path devices/vector/gdevxps.c:1534 #7 0x55731714489e in gx_fill_path base/gxpaint.c:53 #8 0x557316dec0fe in do_fill_base/gspaint.c:322 #9 0x557316dec979 in fill_with_rule base/gspaint.c:356 #10 0x557316deca2a in gs_fill_base/gspaint.c:367 #11 0x5573173e69f1 in zfill_psi/zpaint.c:27 #12 0x5573172e80e2 in do_call_operator_psi/interp.c:86 #13 0x5573172f296a in interp_psi/interp.c:1410 #14 0x5573172e9c2f in gs_call_interp_psi/interp.c:520 #15 0x5573172e92d4 in gs_interpret_psi/interp.c:477 #16 0x5573172bd82b in gs_main_interpret_psi/!main.c:253 #17 0x5573172c0ce0 in gs_main_run_string_end_psi/!main.c:791 #18 0x5573172c06a5 in gs_main_run_string_with_length_psi/!main.c:735 #19 0x5573172c0617 in gs_main_run_string_psi/!main.c:716 #20 0x5573172cd2db in run_string_psi/!mainarg.c:1117 #21 0x5573172cd07e in runarg_psi/!mainarg.c:1086 #22 0x5573172cc8fd in argproc_psi/!mainarg.c:1008 #23 0x5573172c70c9 in gs_main_init_with_args01_psi/!mainarg.c:241 #24 0x5573172c752d in gs_main_init_with_args_psi/!mainarg.c:288 #25 0x5573172d2a5d in psapi_init_with_args_psi/psapi.c:272 #26 0x5573174a207c in gsapi_init_with_args_psi/iapi.c:148 #27 0x5573160731d8 in main_psi/gs.c:95 #28 0x7f2e1bfd9b96 in __libc_start_main (/lib/x86_64-linux-gnu/libc.so.6+0x21b96) #29 0x557316072f79 in _start (gs+0x36bf79) 0x62a0005164b4 is located 692 bytes inside of 22536-byte region [0x62a000516200,0x62a00051ba08) freed by thread T0 here: #0 0x7f2e1d8c37b8 in __interceptor_free (/usr/lib/x86_64-linux-gnu/libasan.so.4+0xde7b8) #1 0x557316dd276c in gs_heap_free_object base/gsmalloc.c:358 #2 0x557316d42315 in alloc_free_clump base/gsalloc.c:2636 #3 0x557316d37ee5 in free_all_not_allocator base/gsalloc.c:994 #4 0x557316d351e5 in ismp_play_app base/gsalloc.c:606 #5 0x557316d3818b in i_free_all_base/gsalloc.c:1030 #6 0x557317409d7e in restore_free_psi/isave.c:989 #7 0x557317408d3f in restore_space_psi/isave.c:847 #8 0x557317408723 in alloc_restore_step_in_psi/isave.c:784 #9 0x55731736d27e in dorestore_psi/zvmem.c:173 #10 0x5573172b36f0 in z2restore_psi/zdevice2.c:373 #11 0x5573172e80e2 in do_call_operator_psi/interp.c:86 #12 0x5573172f4d13 in interp_psi/interp.c:1674 #13 0x5573172e9c2f in gs_call_interp_psi/interp.c:520 #14 0x5573172e92d4 in gs_interpret_psi/interp.c:477 #15 0x5573172bd82b in gs_main_interpret_psi/!main.c:253 #16 0x5573172c0ce0 in gs_main_run_string_end_psi/!main.c:791 #17 0x5573172c06a5 in gs_main_run_string_with_length_psi/!main.c:735 #18 0x5573172c0617 in gs_main_run_string_psi/!main.c:716 #19 0x5573172cd2db in run_string_psi/!mainarg.c:1117 #20 0x5573172cd07e in runarg_psi/!mainarg.c:1086 #21 0x5573172cc8fd in argproc_psi/!mainarg.c:1008 #22 0x5573172c70c9 in gs_main_init_with_args01_psi/!mainarg.c:241 #23 0x5573172c752d in gs_main_init_with_args_psi/!mainarg.c:288 #24 0x5573172d2a5d in psapi_init_with_args_psi/psapi.c:272 #25 0x5573174a207c in gsapi_init_with_args_psi/iapi.c:148 #26 0x5573160731d8 in main_psi/gs.c:95 #27 0x7f2e1bfd9b96 in __libc_start_main (/lib/x86_64-linux-gnu/libc.so.6+0x21b96) previously allocated by thread T0 here: #0 0x7f2e1d8c3b50 in __interceptor_malloc (/usr/lib/x86_64-linux-		

```
gnu/libasan.so.4+0xdeb50)
#1 0x557316dd1826 in gs_heap_alloc_bytes base/gsmalloc.c:193
#2 0x557316d4117b in alloc_acquire_clump base/gsalloc.c:2485
#3 0x557316d3e422 in alloc_obj base/gsalloc.c:1948
#4 0x557316d399d9 in i_alloc_struct base/gsalloc.c:1231
#5 0x557316b15b1d in xps_begin_image devices/vector/gdevxps.c:1835
#6 0x5573171a104b in gx_default_begin_typed_image base/gdevvdrw.c:1044
#7 0x557316dbalab in gs_image_begin_typed base/gsimagem.c:258
#8 0x5573173de8ea in zimage_setup psi/zimage.c:180
#9 0x5573173def99 in zimage1 psi/zimage.c:243
#10 0x5573172e80e2 in do_call_operator psi/interp.c:86
#11 0x5573172f1861 in interp_psi/interp.c:1300
#12 0x5573172e9c2f in gs_call_interp_psi/interp.c:520
#13 0x5573172e92d4 in gs_interpret_psi/interp.c:477
#14 0x5573172bd82b in gs_main_interpret_psi/MAIN.c:253
#15 0x5573172c0ce0 in gs_main_run_string_end_psi/MAIN.c:791
#16 0x5573172c06a5 in gs_main_run_string_with_length_psi/MAIN.c:735
#17 0x5573172c0617 in gs_main_run_string_psi/MAIN.c:716
#18 0x5573172cd2db in run_string_psi/MAINARG.c:1117
#19 0x5573172cd07e in runarg_psi/MAINARG.c:1086
#20 0x5573172cc8fd in argproc_psi/MAINARG.c:1008
#21 0x5573172c70c9 in gs_main_init_with_args01_psi/MAINARG.c:241
#22 0x5573172c752d in gs_main_init_with_args_psi/MAINARG.c:288
#23 0x5573172d2a5d in psapi_init_with_args_psi/psapi.c:272
#24 0x55731742d07c in gsapi_init_with_args_psi/iapi.c:148
#25 0x5573160731d8 in main_psi/gs.c:95
#26 0x7f2e1bfd9b96 in __libc_start_main (/lib/x86_64-linux-
gnu/libc.so.6+0x21b96)

SUMMARY: AddressSanitizer: heap-use-after-free devices/vector/gdevxps.c:1431 in
xps_finish_image_path
Shadow bytes around the buggy address:
0x0c548009ac40: fd fd fd fd fd fd fd fd fd fd fd fd fd fd fd
0x0c548009ac50: fd fd fd fd fd fd fd fd fd fd fd fd fd fd fd
0x0c548009ac60: fd fd fd fd fd fd fd fd fd fd fd fd fd fd fd
0x0c548009ac70: fd fd fd fd fd fd fd fd fd fd fd fd fd fd fd
0x0c548009ac80: fd fd fd fd fd fd fd fd fd fd fd fd fd fd fd
=>0x0c548009ac90: fd fd fd fd fd fd fd fd fd fd fd fd fd fd fd
0x0c548009aca0: fd fd fd fd fd fd fd fd fd fd fd fd fd fd fd
0x0c548009acb0: fd fd fd fd fd fd fd fd fd fd fd fd fd fd fd
0x0c548009acc0: fd fd fd fd fd fd fd fd fd fd fd fd fd fd fd
0x0c548009acd0: fd fd fd fd fd fd fd fd fd fd fd fd fd fd fd
0x0c548009ace0: fd fd fd fd fd fd fd fd fd fd fd fd fd fd fd
Shadow byte legend (one shadow byte represents 8 application bytes):
Addressable: 00
Partially addressable: 01 02 03 04 05 06 07
Heap left redzone: fa
Freed heap region: fd
Stack left redzone: f1
Stack mid redzone: f2
Stack right redzone: f3
Stack after return: f5
Stack use after scope: f8
Global redzone: f9
Global init order: f6
Poisoned by user: f7
Container overflow: fc
Array cookie: ac
Intra object redzone: bb
ASan internal: fe
Left alloca redzone: ca
Right alloca redzone: cb
```

Ken Sharp 2019-10-31 19:15:12 UTC

[Comment 1](#)

This might need to be re-assigned to either myself or Henry. This assignmen is just for an initial triage and to make suer it doesn't get forgotten.

Chris Liddell (chrisl) 2019-11-05 11:00:31 UTC

[Comment 2](#)

Fixed in:

<https://git.ghostscript.com/?p=ghostpdl.git;a=commitdiff;h=94d8955cb77>

Todd 2020-08-26 19:20:26 UTC

[Comment 3](#)

@Ken @Chris note that I tested this on ghostscript-9.25 with the PoC here and I got an entirely different backtrace:

```
==1298203==ERROR: AddressSanitizer: heap-use-after-free on address 0x62a000678250
at pc 0x000002664563 bp 0x7ffc94c166a0 sp 0x7ffc94c16690
[16/753]
READ of size 4 at 0x62a000678250 thread T0
#0 0x2664562 in igc_reloc_struct_ptr psi/igc.c:1279
#1 0x1ccd294 in basic_reloc_ptrs base/gsmemory.c:347
#2 0x26683fc in gc_do_reloc psi/igc.c:1246
#3 0x266c017 in gs_gc_reclaim psi/igc.c:450
#4 0x27764da in context_reclaim psi/zcontext.c:290
#5 0x2518dcc in gs_vmreclaim psi/lreclaim.c:163
#6 0x2518dcc in lreclaim_psi/lreclaim.c:80
#7 0x24f2b6c in interp_reclaim_psi/interp.c:447
#8 0x24bd784 in gs_main_finit_psi/MAIN.c:914
#9 0x53174e in main_psi/gs.c:138
#10 0x7f29b4ca71a2 in __libc_start_main ../csu/libc-start.c:308
#11 0x53c28d in _start (/home/moveax41h/analysis/dist-
git/ghostscript/ghostscript-9.25/bin/gs+0x53c28d)
```

```
0x62a000678250 is located 80 bytes inside of 22536-byte region
[0x62a000678200,0x62a0067da08)
freed by thread T0 here:
#0 0x7f29b5c9291f in __interceptor_free (/lib64/libasan.so.5+0x10d91f)
#1 0x1bd5720 in alloc_free_clump base/gsalloc.c:2599
```

```
previously allocated by thread T0 here:
#0 0x7f29b5c92d18 in __interceptor_malloc (/lib64/libasan.so.5+0x10dd18)
#1 0x1cb97ae in gs_heap_alloc_bytes base/gsmalloc.c:193
```

```
SUMMARY: AddressSanitizer: heap-use-after-free psi/igc.c:1279 in
igc_reloc_struct_ptr
Shadow bytes around the buggy address:
0x0c54800c6ff0: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
0x0c54800c7000: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
0x0c54800c7010: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
0x0c54800c7020: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
0x0c54800c7030: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
=>0x0c54800c7040: fd fd fd fd fd fd fd fd fd fd fd fd fd fd fd
0x0c54800c7050: fd fd fd fd fd fd fd fd fd fd fd fd fd fd fd
0x0c54800c7060: fd fd fd fd fd fd fd fd fd fd fd fd fd fd fd
0x0c54800c7070: fd fd fd fd fd fd fd fd fd fd fd fd fd fd fd
0x0c54800c7080: fd fd fd fd fd fd fd fd fd fd fd fd fd fd fd
0x0c54800c7090: fd fd fd fd fd fd fd fd fd fd fd fd fd fd fd
Shadow byte legend (one shadow byte represents 8 application bytes):
Addressable: 00
Partially addressable: 01 02 03 04 05 06 07
Heap left redzone: fa
Freed heap region: fd
Stack left redzone: f1
Stack mid redzone: f2
Stack right redzone: f3
Stack after return: f5
Stack use after scope: f8
Global redzone: f9
Global init order: f6
Poisoned by user: f7
Container overflow: fc
```

```
Array cookie:      ac
Intra object redzone: bb
ASan internal:     fe
Left alloca redzone: ca
Right alloca redzone: cb
Shadow gap:        cc
==1298203==ABORTING
```

I'm not yet sure why or if the implications here are related or coincidental and this is an entirely separate use-after-free.

Chris Liddell (chrisl) 2020-08-27 07:48:56 UTC

[Comment 4](#)

(In reply to Todd from [comment #3](#))
<SNIP>

> I'm not yet sure why or if the implications here are related or coincidental
> and this is an entirely separate use-after-free.

It's almost certainly a different problem, so please don't add new problems to existing (and especially closed) bugs.

FWIW, I cannot reproduce what you see with the current code, 9.52 nor the pending 9.53 release code, building with clang 10.