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Stack-buffer-overflow in fallback-motion.cc: void put_qpel_fallback<unsigned short> #343

Open FDU-Sec opened this issue on Oct 10 · 0 comments

FDU-Sec commented on Oct 10

Description

Stack-buffer-overflow (/libde265/build/libde265/liblibde265.so+0x14bef2) in void put_qpel_fallback(short*, long, unsigned short const*, long, int, int, short*, int, int, int)

Version

```
$ ./dec265 -h
dec265 v1.0.8
-----
usage: dec265 [options] videofile.bin
The video file must be a raw bitstream, or a stream with NAL units (option -n).

options:
  -q, --quiet           do not show decoded image
  -t, --threads N       set number of worker threads (0 - no threading)
  -c, --check-hash      perform hash check
  -n, --nal             input is a stream with 4-byte length prefixed NAL units
  -f, --frames N        set number of frames to process
  -o, --output          write YUV reconstruction
  -d, --dump            dump headers
  -0, --noaccel         do not use any accelerated code (SSE)
  -v, --verbose         increase verbosity level (up to 3 times)
  -L, --no-logging      disable logging
  -B, --write-bytestream FILENAME write raw bytestream (from NAL input)
  -m, --measure YUV     compute PSNRs relative to reference YUV
  -T, --highest-TID     select highest temporal sublayer to decode
                        --disable-deblocking disable deblocking filter
                        --disable-sao      disable sample-adaptive offset filter
  -h, --help            show help
```

Replay

```
git clone https://github.com/strukturag/libde265.git
cd libde265
mkdir build
cd build
cmake ../ -DCMAKE_CXX_FLAGS="-fsanitize=address"
make -j$(nproc)
./dec265/dec265 poc9-1
./dec265/dec265 poc9-2
./dec265/dec265 poc9-3
./dec265/dec265 poc9-4
```

ASAN

```
WARNING: pps header invalid
WARNING: CTB outside of image area (concealing stream error...)
WARNING: maximum number of reference pictures exceeded
WARNING: faulty reference picture list
WARNING: non-existing PPS referenced
WARNING: faulty reference picture list
=====
==18325==ERROR: AddressSanitizer: stack-buffer-overflow on address 0x7ffd5f83a761 at pc 0x7f031a7b3ef
READ of size 2 at 0x7ffd5f83a761 thread T0
#0 0x7f031a7b3ef2 in void put_qpel_fallback<unsigned short>(short*, long, unsigned short const*,
#1 0x7f031a7af248 in put_qpel_2_1_fallback_16(short*, long, unsigned short const*, long, int, int
#2 0x7f031a7df40d in acceleration_functions::put_hevc_qpel(short*, long, void const*, long, int,
#3 0x7f031a7e08ab in void mc_luma<unsigned char>(base_context const*, seq_parameter_set const*, i
#4 0x7f031a7d1995 in generate_inter_prediction_samples(base_context*, slice_segment_header const*
#5 0x7f031a7de90f in decode_prediction_unit(base_context*, slice_segment_header const*, de265_ima
#6 0x7f031a8197e3 in read_prediction_unit(thread_context*, int, int, int, int, int, int, int, int
#7 0x7f031a81b264 in read_coding_unit(thread_context*, int, int, int, int) (/libde265/build/libde
#8 0x7f031a81c250 in read_coding_quadtree(thread_context*, int, int, int, int) (/libde265/build/l
#9 0x7f031a813726 in read_coding_tree_unit(thread_context*) (/libde265/build/libde265/liblibde265
#10 0x7f031a81c9ea in decode_substream(thread_context*, bool, bool) (/libde265/build/libde265/lib
#11 0x7f031a81e70f in read_slice_segment_data(thread_context*) (/libde265/build/libde265/liblibde
#12 0x7f031a77d6d2 in decoder_context::decode_slice_unit_sequential(image_unit*, slice_unit*) (/l
#13 0x7f031a77dec1 in decoder_context::decode_slice_unit_parallel(image_unit*, slice_unit*) (/lib
#14 0x7f031a77cc0f in decoder_context::decode_some(bool*) (/libde265/build/libde265/liblibde265.s
#15 0x7f031a77c93d in decoder_context::read_slice_NAL(bitreader&, NAL_unit*, nal_header&) (/libde
#16 0x7f031a77f43e in decoder_context::decode_NAL(NAL_unit*) (/libde265/build/libde265/liblibde26
#17 0x7f031a77fab3 in decoder_context::decode(int*) (/libde265/build/libde265/liblibde265.so+0x11
#18 0x7f031a766e95 in de265_decode (/libde265/build/libde265/liblibde265.so+0xf6e95)
#19 0x5564657f6bc9 in main (/libde265/build/dec265/dec265+0x6bc9)
#20 0x7f031a298c86 in __libc_start_main (/lib/x86_64-linux-gnu/libc.so.6+0x21c86)
#21 0x5564657f49b9 in _start (/libde265/build/dec265/dec265+0x49b9)
```

Address 0x7ffd5f83a761 is located in stack of thread T0 at offset 9121 in frame

```
#0 0x7f031a7dffb7 in void mc_luma<unsigned char>(base_context const*, seq_parameter_set const*, i
```

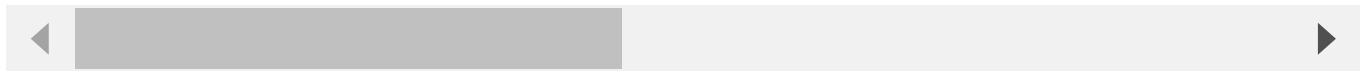
This frame has 2 object(s):

```
[32, 9120) 'mcbuffer' <== Memory access at offset 9121 overflows this variable
```

```
[9152, 14832) 'padbuf'
```

HINT: this may be a false positive if your program uses some custom stack unwind mechanism or swapcon (longjmp and C++ exceptions *are* supported)

```
SUMMARY: AddressSanitizer: stack-buffer-overflow (/libde265/build/libde265/liblibde265.so+0x14bef2) i
Shadow bytes around the buggy address:
 0x10002beff490: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
 0x10002beff4a0: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
 0x10002beff4b0: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
 0x10002beff4c0: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
 0x10002beff4d0: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
=>0x10002beff4e0: 00 00 00 00 00 00 00 00 00 00 00 00 00[f2]f2 f2 f2
 0x10002beff4f0: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
 0x10002beff500: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
 0x10002beff510: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
 0x10002beff520: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
 0x10002beff530: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
Shadow byte legend (one shadow byte represents 8 application bytes):
Addressable:          00
Partially addressable: 01 02 03 04 05 06 07
Heap left redzone:    fa
Freed heap region:    fd
Stack left redzone:   f1
Stack mid redzone:    f2
Stack right redzone:  f3
Stack after return:   f5
Stack use after scope: f8
Global redzone:       f9
Global init order:    f6
Poisoned by user:     f7
Container overflow:    fc
Array cookie:         ac
Intra object redzone: bb
ASan internal:        fe
Left alloca redzone:  ca
Right alloca redzone: cb
==18325==ABORTING
```



POC

<https://github.com/FDU-Sec/poc/blob/main/libde265/poc9-1>
<https://github.com/FDU-Sec/poc/blob/main/libde265/poc9-2>
<https://github.com/FDU-Sec/poc/blob/main/libde265/poc9-3>
<https://github.com/FDU-Sec/poc/blob/main/libde265/poc9-4>

Environment

Ubuntu 16.04
Clang 10.0.1
gcc 5.5

Credit

Assignees

No one assigned

Labels

None yet

Projects

None yet

Milestone

No milestone

Development

No branches or pull requests

1 participant

