



MedialInfo Bugs

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#1127 an off by one vulnerability when parsing MpegPs file format



Milestone: [Crash](#)

Status: closed-fixed

Owner: [Jerome Martinez](#)

Labels: None

Priority: 5

Updated: 2020-08-31

Created: 2020-06-30

Creator: [casperslei](#)

Private: No

There is an off by one vulnerability when parsing MpegPs file format.

ASAN output

```
==114347==ERROR: AddressSanitizer: stack-buffer-overflow on address 0x7ffecf740d58 at pc 0x7ffecf740d58
READ of size 8 at 0x7ffecf740d58 thread T0
#0 0x122cbd8 in MediaInfoLib::File_MpegPs::Streams_Fill_PerStream(unsigned long, MediaInfoLib::StreamID, unsigned long)
#1 0x1228c53 in MediaInfoLib::File_MpegPs::Streams_Fill() /home/casper/mi/tmp/MediaInfoLib/Source/CLI/CLI.cpp:333
#2 0x1b10465 in MediaInfoLib::File_Analyze::Fill(char const*) /home/casper/mi/tmp/MediaInfoLib/Source/CLI/CLI.cpp:333
#3 0x1b33cea in MediaInfoLib::File_Analyze::Fill(MediaInfoLib::File_Analyze*) /home/casper/mi/tmp/MediaInfoLib/Source/CLI/CLI.cpp:333
#4 0x12fbfaf in MediaInfoLib::File_MpegTs::Read_Buffer_AfterParsing() /home/casper/mi/tmp/MediaInfoLib/Source/CLI/CLI.cpp:333
#5 0x1b03d19 in MediaInfoLib::File_Analyze::Open_Buffer_Continue_Loop() /home/casper/mi/tmp/MediaInfoLib/Source/CLI/CLI.cpp:333
#6 0x1afe82e in MediaInfoLib::File_Analyze::Open_Buffer_Continue(unsigned char const*, unsigned long, unsigned long)
#7 0x6b8b2b in MediaInfoLib::MediaInfo_Internal::Open_Buffer_Continue(unsigned char const*, unsigned long, unsigned long)
#8 0x17470b3 in MediaInfoLib::Reader_File::Format_Test_PerParser_Continue(MediaInfoLib::MediaInfo_Internal*)
#9 0x1742313 in MediaInfoLib::Reader_File::Format_Test_PerParser(MediaInfoLib::MediaInfo_Internal*)
#10 0x173f1be in MediaInfoLib::Reader_File::Format_Test(MediaInfoLib::MediaInfo_Internal*)
#11 0x6833a7 in MediaInfoLib::MediaInfo_Internal::Entry() /home/casper/mi/tmp/MediaInfoLib/Source/CLI/CLI.cpp:333
#12 0x656276 in MediaInfoLib::MediaInfo_Internal::Open(std::__cxx11::basic_string<wchar_t>, unsigned long, unsigned long)
#13 0x702e73 in MediaInfoLib::MediaInfoList_Internal::Entry() /home/casper/mi/tmp/MediaInfoLib/Source/CLI/CLI.cpp:333
#14 0x6fef54 in MediaInfoLib::MediaInfoList_Internal::Open(std::__cxx11::basic_string<wchar_t>, unsigned long, unsigned long)
#15 0x4fd14d in main /home/casper/mi/tmp/MediaInfo/Project/GNU/CLI/./././Source/CLI/CLI.cpp:333
#16 0x7fc369c32b96 in __libc_start_main /build/glibc-OTsEL5/glibc-2.27/csu/../csu/libc-start.c:308
#17 0x426469 in _start (/home/casper/mi/afl/mediainfodbg+0x426469)

Address 0x7ffecf740d58 is located in stack of thread T0 at offset 152 in frame
#0 0x122b31f in MediaInfoLib::File_MpegPs::Streams_Fill_PerStream(unsigned long, MediaInfoLib::StreamID, unsigned long)

This frame has 5 object(s):
[32, 64] 'ref.tmp.i'
[96, 152] 'Counts' (line 335) <== Memory access at offset 152 overflows this variable
[192, 224] 'LawRating' (line 355)
[256, 288] 'Title' (line 358)
[320, 352] 'ref.tmp42' (line 359)
HINT: this may be a false positive if your program uses some custom stack unwind mechanism,
      (longjmp and C++ exceptions are supported)
SUMMARY: AddressSanitizer: stack-buffer-overflow /home/casper/mi/tmp/MediaInfoLib/Project/GNU/CLI/./././Source/CLI/CLI.cpp:333
Shadow bytes around the buggy address:
 0x100059ee0150: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
 0x100059ee0160: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
 0x100059ee0170: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
 0x100059ee0180: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
 0x100059ee0190: 00 00 00 00 00 00 00 00 f1 f1 f1 f1 f8 f8 f8 f8
=>0x100059ee01a0: f2 f2 f2 f2 00 00 00 00 00 00 00[f2]f2 f2 f2 f2
 0x100059ee01b0: f8 f8 f8 f8 f2 f2 f2 f2 f8 f8 f8 f8 f2 f2 f2 f2
 0x100059ee01c0: f8 f8 f8 f8 f3 f3 f3 f3 00 00 00 00 00 00 00 00
 0x100059ee01d0: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
 0x100059ee01e0: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
 0x100059ee01f0: f1 f1 f1 f1 f8 f8 f8 f8 f2 f2 f2 f2 f8 f8 f8 f8
Shadow byte legend (one shadow byte represents 8 application bytes):
Addressable: 00
Partially addressable: 01 02 03 04 05 06 07
Heap left redzone: fa
Freed heap region: fd
Stack left redzone: f1
Stack mid redzone: f2
Stack right redzone: f3
Stack after return: f5
Stack use after scope: f8
Global redzone: f9
Global init order: f6
Poisoned by user: f7
Container overflow: fc
Array cookie: ac
Intra object redzone: bb
ASan internal: fe
Left alloca redzone: ca
Right alloca redzone: cb
Shadow gap: cc
==114347==ABORTING
```

Analysis

array `Counts` is an array with `Stream_Max` length. But code trying to access `Counts[Stream_Max]` so off by one would occur.

code snippet in `MediaInfoLib/Source/MediaInfo/Multiple/File_MpegPs.cpp`

```
332 | //----- 333 | void
File_MpegPs::Streams_Fill_PerStream(size_t StreamID, ps_stream &Temp, kindofstream KindOfStream)
334 | { 335 | size_t Counts[Stream_Max]; 336 | for (size_t StreamKind=Stream_General+1;
StreamKind<Stream_Max; StreamKind++) 337 | Counts[StreamKind]=Count_Get((stream_t)StreamKind); 338
| 339 | //By the parser 340 | StreamKind_Last=Stream_Max; 341 | size_t Count=0; 342 | if
(!Temp.Parsers.empty()) &
```

reproduce steps:

1. compile mediainfo with ASAN
2. run poc with command line `mediainfo poc.m2ts`

1 Attachments

[poc.m2ts](#)

Discussion



Luigi Baldoni - 2020-08-14



Is this still present in 20.08 ?



Jerome Martinez - 2020-08-14



We didn't work on that yet, but should be in next release.



Jerome Martinez - 2020-08-31



Fixed, in next version.



Jerome Martinez - 2020-08-31



- status: open --> closed-fixed
- assigned_to: Jerome Martinez
- Priority: 9 --> 5

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