# Bug 29370 - dwarf.c: infinite loop in display debug abbrev

**Status: RESOLVED FIXED Reported:** 2022-07-15 09:06 UTC by Hex

Rabbit

Modified: 2022-07-21 04:20 UTC (History) **Alias:** None

**CC List:** 3 users (<u>show</u>)

**Product:** binutils

**Component:** binutils (show other

bugs)

Version: 2.40 (HEAD)

**Importance:** P2 normal

Target 2.40 **Milestone:** 

Assignee: Alan Modra

**URL:** 

**Keywords:** 

Depends on:

**Blocks:** 

**See Also:** 

**Host:** 

**Target:** 

**Build:** 

Last 2022-07-20 00:00:00

reconfirmed:

Attachments	
<b>file that caused infinite loop</b> (736 bytes, application/octet-stream)	<u>Details</u>
<u>2022-07-15 09:06 UTC</u> , Hex Rabbit	
Add an attachment (proposed patch, testcase, etc.)	View All

#### -Note-

You need to log in before you can comment on or make changes to this bug.

## Hex Rabbit 2022-07-15 09:06:21 UTC

**Description** 

Created attachment 14211 [details] file that caused infinite loop

During fuzzing campaign, I found some files will cause infinite loop inside `display debug abbrev()` with the command below:

readelf -w poc

build on the latest commit (9afca381e2e46ccee433ce09001506e7683b273f), with default config `../configure`

Command output:

readelf: Warning: The e shentsize field in the ELF header is larger than the size of an ELF section header

readelf: Error: Reading 3584 bytes extends past end of file for program headers readelf: Error: Reading 1717502016 bytes extends past end of file for .trace abbrev

section data

... warnings ...

```
Contents of the .trace abbrev section:
... contents ...
Section '.trace abbrev' has no debugging data.
Contents of the .trace abbrev section:
 Number TAG (0x0)
  3878592198768
                       DW TAG padding
                                          [no children]
   Unknown AT value: 70e1c3870e1c3870 Unknown FORM value: 45
   DW_AT_virtuality Unknown FORM value: 46
DW_AT_location DW_FORM_addr
DW_AT_sibling DW_FORM value: 0
DW_AT value: 0 DW_FORM value: 0
readelf: Warning: Debug info is corrupted, abbrev offset (1240) is larger than
abbrev section size (8)
Contents of the .trace abbrev section:
 Number TAG (0x0)
   3878592198768
                       DW TAG padding [no children]
   Unknown AT value: 70e1c3870e1c3870 Unknown FORM value: 45
   DW AT virtuality Unknown FORM value: 46
   DW_AT_location DW_FORM_addr
DW AT sibling DW FORM value: 0
    DW AT sibling
    DW AT value: 0
                      DW FORM value: 0
... looping same contents ...
I observed through gdb when the program starts to loop, break on `if (list ==
NULL) ` line and print out the variables:
gdb$ p start
$43 = (unsigned char *) 0x555555660b70 "\177ELF.trace abbrev"
gdb$ p section->start
$44 = (unsigned char *) 0x555555660b70 "\177ELF.trace abbrev"
gdb$ p *list
$45 = {
 first abbrev = 0x55555565f3d0,
 last abbrev = 0x55555565f3d0,
 abbrev base = 0x0,
 abbrev offset = 0x0,
 next = 0x0,
 start of next abbrevs = 0x555555660b70 "\177ELF.trace abbrev"
The `offset` variable will always be 0, and the `start` variable will never updated
since `list->start of next abbrevs` is the same as `start`, maybe it's caused by
entering this function more than once?
```

### cvs-commit@gcc.gnu.org 2022-07-21 04:15:55 UTC

**Comment 1** 

The master branch has been updated by Alan Modra <a href="mailto:amodra@sourceware.org">amodra@sourceware.org</a>:

https://sourceware.org/git/gitweb.cgi?p=binutilsqdb.git;h=695c6dfe7e85006b98c8b746f3fd5f913c94ebff

commit 695c6dfe7e85006b98c8b746f3fd5f913c94ebff
Author: Alan Modra <amodra@gmail.com>
Date: Thu Jul 21 09:56:15 2022 +0930

PR29370, infinite loop in display debug abbrev

The PR29370 testcase is a fuzzed object file with multiple .trace\_abbrev sections. Multiple .trace\_abbrev or .debug\_abbrev sections are not a violation of the DWARF standard. The DWARF5 standard even gives an example of multiple .debug\_abbrev sections contained in groups. Caching and lookup of processed abbrevs thus needs to be done by section and offset rather than base and offset. (Why base anyway?) Or, since section contents are kept, by a pointer into the contents.

#### PR 29370

\* dwarf.c (struct abbrev\_list): Replace abbrev\_base and abbrev\_offset with raw field. (find\_abbrev\_list\_by\_abbrev\_offset): Delete. (find\_abbrev\_list\_by\_raw\_abbrev): New function. (process\_abbrev\_set): Set list->raw and list->next. (find\_and\_process\_abbrev\_set): Replace abbrev list lookup with new function. Don't set list abbrev\_base, abbrev\_offset or next.

## Alan Modra 2022-07-21 04:20:58 UTC

**Comment 2** 

Fixed for 2.40

.....

Format For Printing - XML - Clone This Bug - Top of page