

New issue

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PKCS1v1.5 implementation and Bleichenbacher-style small exponent signature forgery #154

Closed 1one-w01f opened this issue on Jun 29, 2020 · 1 comment

1one-w01f commented on Jun 29, 2020

Hi there,

As I was testing the PKCS1v1.5 implementation inside RELIC, it appears to me that it might be susceptible to a Bleichenbacher-style small exponent signature forgery.

In a nut shell, there are mainly 2 issues in the code (both in `relic_cp_rsa.c`) that enables the attack:

1. The checks on the first 2 bytes to see whether they are indeed `0x00 | 0x01` actually doesn't lead to rejection of malformed inputs. Although [line 345](#) and [line 351](#) will set `result = RLC_ERR` if the prefix bytes do not match the expectation, the `result` variable is never checked later and will get overwritten on [line 374](#), hence the first 2 bytes can take any arbitrary values and the signature verification will still go through.
2. More importantly, the `do{ ... } while` loop on [line 357](#) only checks that the padding has not been terminated with a zero, but it doesn't actually require the each of the padding bytes to be `0xFF`, and because of this, the padding can take arbitrary non-zero values and the signature verification will still go through.

Together, this opens up the possibility of a Bleichenbacher-style small exponent signature forgery.

Here is a proof-of-concept forgery attack, based on the `test_cp.c` given in the source tree:

[illegible]

```
core_clean();
return 0;
}
```

proof-of-concept already serves the purpose.

Such a forgery should only work when e is small enough (which in most cases means $e = 3$), and although RELIC by default doesn't generate RSA keys with $e = 3$, there is a possibility that someone might use $e = 3$ for specific application & interoperability needs, and nothing in the API is prohibiting the programming from doing it.

In any case, unless the plan is to completely drop the support of PKCS1v1.5, I'd suggest to have the issues in `relic_cp_rsa.c` fixed, as it is definitely possible (and not really that difficult) to make the signature verification much more robust.

More details on the Bleichenbacher-style signature forgery can be found in academic papers like [this](#) and [this](#).

Finally, though it shouldn't matter much, this is the script I used (`preset/debug.sh`) to configure the build:

```
#!/bin/bash

cmake -DCHECK=on \
-DALLOC=DYNAMIC \
-DCOLOR=off \
-DUSEENVFLAGS=1 \
-DWSIZE=8 \
-DARCH= \
-DDEBUG=on \
-DSHLIB=on \
-DSTLIB=on \
-DTESTS=1 \
-DBENCH=0 \
-DWITH=ALL \
-DBN_PRECI=2496 \
-DCP_RSAPD=PKCS1 \
$1
```

  1one-w01f mentioned this issue on Jun 29, 2020

buffer overflow in PKCS1v1.5 signature verification #155

 Open

 dfaranha closed this as completed in [76c9a1f](#) on Aug 1, 2020

dfaranha commented on Aug 1, 2020

Contributor

Thanks! This code is probably the most embarrassing part of the library. It was written ages ago for a performance experiment and never really rewritten. I suspect there are many more issues hanging in there.

I want to take the opportunity to discontinue support for PKCS 1.5, but first I need to check about practical deployments. In any case, I improved the implementation by inverting the padding logic (assuming it fails first and toggle return in case it passes) and checking more rigorously the pass conditions.

Assignees

No one assigned

Labels

None yet

Projects

None yet

Milestone

No milestone

Development

No branches or pull requests

2 participants

