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RUSTSEC-2020-0135

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Slock allows sending non-Send types across thread boundaries

Reported November 17, 2020

Issued January 30, 2021 (last modified: November 27, 2022)

Package [slock](#) ([crates.io](#))

Type Vulnerability

Categories [memory-corruption](#)
[thread-safety](#)

Aliases [CVE-2020-36455](#)

Details <https://github.com/BrokenLamp/slock-rs/issues/2>

CVSS Score 8.1 HIGH

CVSS Details

| | |
|----------------------------|-----------|
| Attack vector | Network |
| Attack complexity | High |
| Privileges required | None |
| User interaction | None |
| Scope | Unchanged |
| Confidentiality | High |
| Integrity | High |
| Availability | High |

CVSS Vector [CVSS:3.1/AV:N/AC:H/PR:N/UI:N/S:U/C:H/I:H/A:H](#)

Patched [>=0.2.0](#)

Description

`slock<T>` unconditionally implements `Send` / `Sync`.

Affected versions of this crate allows sending non-Send types to other threads, which can lead to data races and memory corruption due to the data race.