



kdsjZh opened this issue on Mar 3 · 2 comments

Assignees



Projects

[II] 4.4.2

kdsjZh commented on Mar 3 • edited ▼

You are opening a *bug report* against the Tcpreplay project: we use GitHub Issues for tracking bug reports and feature requests.

If you have a question about how to use Tcpreplay, you are at the wrong site. You can ask a question on the tcpreplay-users mailing list or on Stack Overflow with [tcpreplay] tag.

General help is available here.

If you have a build issue, consider downloading the latest release

Otherwise, to report a bug, please fill out the reproduction steps (below) and delete these introductory paragraphs. Thanks!

Describe the bug

There is a heap-overflow bug found in get_l2len_protocol, can be triggered via tcpprep + ASan

To Reproduce

Steps to reproduce the behavior:

- 1. export CC=clang
- 2. export CFLAGS="-fsanitize=address -g"
- 3. ./autogen.sh && ./configure --disable-shared --disable-local-libopts && make clean && make -j8
- 4. ./src/tcpprep --auto=bridge --pcap=\$POC --cachefile=/dev/null

Expected behavior

ASan report that ./tcpprep has a heap buffer overflow in function get_I2len_protocol

Warning: crash.0 was captured using a snaplen of 1 bytes. This may mean you have truncated packets. ______ ==22937==ERROR: AddressSanitizer: heap-buffer-overflow on address 0x60200000001c at pc 0x000000510fb4 bp 0x7ffd68b94250 sp 0x7ffd68b94248 READ of size 2 at 0x60200000001c thread T0 #0 0x510fb3 in get l2len protocol /benchmark/vulnerable/tcpreplay/src/common/get.c:322:46 #1 0x512222 in get ipv4 /benchmark/vulnerable/tcpreplay/src/common/get.c:442:11 #2 0x4f82f2 in process raw packets /benchmark/vulnerable/tcpreplay/src/tcpprep.c:368:41 #3 0x4f7929 in main /benchmark/vulnerable/tcpreplay/src/tcpprep.c:144:23 #4 0x7fc5856d2bf6 in __libc_start_main /build/glibc-S9d2JN/glibc-2.27/csu/../csu/libcstart.c:310 #5 0x41c1b9 in _start (/benchmark/vulnerable/tcpreplay/src/tcpprep+0x41c1b9) 0x60200000001c is located 11 bytes to the right of 1-byte region [0x6020000000010,0x602000000011) allocated by thread T0 here: #0 0x4aeb80 in malloc /home/nipc/workspace/install/llvm-project/llvm/projects/compilerrt/lib/asan/asan malloc linux.cpp:145 #1 0x7fc586add90f (/usr/lib/x86 64-linux-gnu/libpcap.so.0.8+0x1f90f) SUMMARY: AddressSanitizer: heap-buffer-overflow /benchmark/vulnerable/tcpreplay/src/common/get.c:322:46 in get_l2len_protocol Shadow bytes around the buggy address: =>0x0c047fff8000: fa fa 01[fa]fa fa Shadow byte legend (one shadow byte represents 8 application bytes): Addressable: Partially addressable: 01 02 03 04 05 06 07 Heap left redzone: fa Freed heap region: fd Stack left redzone: f1 Stack mid redzone: f2 Stack right redzone: f3 Stack after return: f5 Stack use after scope: f8 Global redzone: f9 Global init order: f6 Poisoned by user: f7 Container overflow: fc Array cookie: ac Intra object redzone: bb ASan internal: fe Left alloca redzone: ca

Shadow gap:
==22937==ABORTING

Right alloca redzone:

ch

CC

Screenshots Narning: crash.0 was captured using a snaplen of 1 bytes. This may mean you have truncated packets #0 0x510fb3 in get_l2len_protocol /benchmark/vulnerable/tcpreplay/src/common/get.c:322:46 #1 0x512222 in get_ipv4 /benchmark/vulnerable/tcpreplay/src/common/get.c:442:11 #2 0x4f82f2 in process_raw_packets /benchmark/vulnerable/tcpreplay/src/tcpprep.c:368:41 #3 0x4f7929 in main /benchmark/vulnerable/tcpreplay/src/tcpprep.c:144:23 #4 0x7fc5856d2bf6 in __libc_start_main /build/glibc-S9d2JN/glibc-2.27/csu/../csu/libc-start.c:310 #5 0x41c1b9 in _start (/benchmark/vulnerable/tcpreplay/src/tcpprep+0x41c1b9) 0x60200000001c is located 11 bytes to the right of 1-byte region [0x602000000010,0x602000000011) #0 0xHaeb80 in malloc /home/nipc/workspace/install/llvm-project/llvm/projects/compiler-rt/lib/asan/asan_malloc_linux.cpp:145 #1 0x7fc586add90f (/usr/lib/x86_64-linux-gnu/libpcap.so.0.8+0x1f90f) SUMMARY: AddressSanitizer: heap-buffer-overflow /benchmark/vulnerable/tcpreplay/src/common/get.c:322:46 in get_l2len_protocol 0x0c047fff8010: 0x0c047fff8020: 0x0c047fff8030: 0x0c047fff8040: 0x0c047fff8050: hadow byte legend (one shadow byte represents 8 application bytes): Addressable: 00 Partially addressable: 01 02 03 04 05 06 07 Heap left redzone: Freed heap region: Stack left redzone: Stack mid redzone: Stack right redzone: Stack after return:

System (please complete the following information):

- OS: Ubuntu
- (can be reproduced in 20.04 & 18.04)
- Tcpreplay Version (latest commit 09f0774)

Credit

Han Zheng

NCNIPC of China

Hexhive

kdsjZh commented on Mar 3

Author

POC.zip

- fklassen added this to To do in 4.4.2 on Apr 22
- Carried this issue on Jul 24

[Bug] heap-overflow in get.c:344 #735



A	fklassen self-assigned this on Aug 1	
[I]	fklassen moved this from To do to In progress in 4.4.2 on Aug 1	
Ç	fklassen added a commit that referenced this issue on Aug 1	
	<pre>But #716 heap-buffer-overflow in get_12len_protocol()</pre>	a135cea
ÇŽ	fklassen added a commit that referenced this issue on Aug 1	
	Merge pull request #738 from appneta/Bug_#716_tcpreplay_heap-buffer-o	43622a5
fkl	lassen commented on Aug 1	Member
Fix	xed in PR #738.	
Must check that ether size is at least 14 bytes long before parsing.		
	fklassen closed this as completed on Aug 1	
Ш	4.4.2 (automation) moved this from In progress to Done on Aug 1	
Ç	fklassen mentioned this issue on Aug 1	
	[Bug] Reachable assertion in packet2tree() #715	
Assign		
fl	klassen	
Labels	5	
None	yet	
Projec	ets	
	4.4.2 Done	

Milestone
No milestone

Development
No branches or pull requests

2 participants



