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New issue

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isisd: misusing strdup leads to stack overflow #10505

⊘ Closed

whichbug opened this issue on Feb 5 · 6 comments · Fixed by #10566

Assignees



frr/isisd/isis_nb_notifications.c

463 464

465

Labels

triage

whichbug commented on Feb 5 • edited •

At Line 470 in the code below, we call <code>yang_data_new</code>, which will further call <code>strdup(raw_pdu)</code>. However, <code>raw_pdu</code> is not guaranteed to be a zero-terminated string and, thus, will lead to a stack overflow in <code>strdup</code>. When I set <code>raw_pdu[raw_pdu_len - 1]</code> to \emptyset , then the bug disappears. Note that <code>strdup</code> should be used with a C-string.

In the same file, isis_nb_notifications.c, there are **8 places** where yang_data_new are used with raw_pdu and, thus, may have the overflow bug. Please check and suggest a fix. I can give a pull request then.

```
Lines 454 to 471 in eef8006
454
         void isis_notif_id_len_mismatch(const struct isis_circuit *circuit,
455
                                         uint8_t rcv_id_len, const char *raw_pdu,
                                         size_t raw_pdu_len)
456
457
         {
458
                const char *xpath = "/frr-isisd:id-len-mismatch";
                struct list *arguments = yang_data_list_new();
459
                char xpath_arg[XPATH_MAXLEN];
460
461
                struct yang_data *data;
462
                struct isis_area *area = circuit->area;
```

What follows is the output of the address sanitizer:

==48351==ERROR: AddressSanitizer: dynamic-stack-buffer-overflow on address 0x7ffe596a3a76 at pc 0x000000543e97 bp 0x7ffe596a3020 sp 0x7ffe596a27e0

notif_prep_instance_hdr(xpath, area, "default", arguments);

notif_prepr_iface_hdr(xpath, circuit, arguments);

```
READ of size 23 at 0x7ffe596a3a76 thread T0
    #0 0x543e96 in strdup (/home/parallels/myfrr/isisd/isisd+0x543e96)
    #1 0x84f73d in yang_data_new /home/parallels/myfrr/lib/yang.c:608:17
    #2 0x6716eb in isis_notif_id_len_mismatch
/home/parallels/myfrr/isisd/isis_nb_notifications.c:470:9
    #3 0x5cedcf in isis_handle_pdu /home/parallels/myfrr/isisd/isis_pdu.c:1706:3
```

whichbug added the triage label on Feb 5

whichbug commented on Feb 8

Author

@idryzhov Could you also have a look at this issue?

A assigned idryzhov on Feb 8

idryzhov commented on Feb 9 • edited •

Contributor

Hi @whichbug, I checked the issue. The problem here is that we're trying to represent binary data as a simple string, which is wrong.

The only correct solution here would be to implement new function <code>yang_data_new_binary(const char *xpath, const char *binary, size_t len)</code> which will create a correct textual representation of YANG binary data, which is Base 64 Encoding. And then use this function instead of simple <code>yang_data_new</code> whenever we need to convert <code>raw_pdu</code>.

I probably won't find time to implement it in the next couple of days, so feel free to submit a PR.

whichbug commented on Feb 9

Author

Hi @whichbug, I checked the issue. The problem here is that we're trying to represent binary data as a simple string, which is wrong.

The only correct solution here would be to implement new function <code>yang_data_new_binary(const char*xpath, const char*binary, size_t len)</code> which will create a correct textual representation of YANG binary data, which is Base 64 Encoding. And then use this function instead of simple <code>yang_data_new</code> whenever we need to convert <code>raw_pdu</code> . I probably won't find time to implement it in the next couple of days, so feel free to submit a PR.

Hi, @idryzhov thanks for your reply. I think your idea makes sense and I will try.

qlyoung commented on Feb 10 • edited ▼

Member

Nice find. By the way, when you find issues like this, if you want you can just submit a pull request without filing an issue. We patch these kinds of things regularly without making an issue, since the pull request itself is records of both the issue and the appropriate fix for it. It's a little easier for us since we can track it in one place, and it helps keep our issues a little cleaner. It's up to you though.

whichbug pushed a commit to whichbug/frr that referenced this issue on Feb 10

isisd: fix FRRouting#10505 using base64 encoding ...

a7109ea

whichbug pushed a commit to whichbug/frr that referenced this issue on Feb 10

isisd: fix FRRouting#10505 using base64 encoding ...

2440ce7

whichbug mentioned this issue on Feb 10

isisd: use base64 to encode the binary data. #10566

Merged

whichbug pushed a commit to whichbug/frr that referenced this issue on Feb 10

isisd: fix FRRouting#10505 using base64 encoding ...

c35d739

whichbug commented on Feb 10

Author

Nice find. By the way, when you find issues like this, if you want you can just submit a pull request without filing an issue. We patch these kinds of things regularly without making an issue, since the pull request itself is records of both the issue and the appropriate fix for it. It's a little easier for us since we can track it in one place, and it helps keep our issues a little cleaner. It's up to you though.

Sure. Many thanks!

whichbug pushed a commit to whichbug/frr that referenced this issue on Feb 11

isisd: fix FRRouting#10505 using base64 encoding ...

3e7221d

whichbug pushed a commit to whichbug/frr that referenced this issue on Feb 11

isisd: fix FRRouting#10505 using base64 encoding ...

177e735

```
whichbug pushed a commit to whichbug/frr that referenced this issue on Feb 19
        isisd: fix FRRouting#10505 using base64 encoding ...
                                                                                                    8adc385
   whichbug pushed a commit to whichbug/frr that referenced this issue on Feb 19
        isisd: fix FRRouting#10505 using base64 encoding ...
                                                                                                    c683634
    whichbug pushed a commit to whichbug/frr that referenced this issue on Feb 19
        isisd: fix FRRouting#10505 using base64 encoding ...
                                                                                                    075c3ac
   whichbug pushed a commit to whichbug/frr that referenced this issue on Feb 19
        isisd: fix FRRouting#10505 using base64 encoding ...
                                                                                                    b90ea44
   whichbug pushed a commit to whichbug/frr that referenced this issue on Feb 19
        isisd: fix FRRouting#10505 using base64 encoding ...
                                                                                                    88b4165
   whichbug pushed a commit to whichbug/frr that referenced this issue on Feb 19
        isisd: fix FRRouting#10505 using base64 encoding ...
                                                                                                    de6945a
whichbug pushed a commit to whichbug/frr that referenced this issue on Feb 19
        isisd: fix FRRouting#10505 using base64 encoding ...
                                                                                                    e5e412b
   whichbug pushed a commit to whichbug/frr that referenced this issue on Feb 19
        isisd: fix FRRouting#10505 using base64 encoding ...
                                                                                                    a48a73c
   whichbug pushed a commit to whichbug/frr that referenced this issue on Feb 22
        isisd: fix FRRouting#10505 using base64 encoding ...
                                                                                                    e3b45c6
   whichbug pushed a commit to whichbug/frr that referenced this issue on Feb 22
        isisd: fix FRRouting#10505 using base64 encoding ...
                                                                                                    5493aee
    whichbug pushed a commit to whichbug/frr that referenced this issue on Feb 22
```

whichbug pushed a commit to whichbug/frr that referenced this issue on Feb 22

isisd: fix FRRouting#10505 using base64 encoding ...

4eb2b34

whichbug pushed a commit to whichbug/frr that referenced this issue on Feb 22

isisd: fix FRRouting#10505 using base64 encoding ...

a00d887

whichbug pushed a commit to whichbug/frr that referenced this issue on Feb 22

isisd: fix FRRouting#10505 using base64 encoding ...

ac31334

riw777 closed this as completed in #10566 on Feb 28

plsaranya pushed a commit to plsaranya/frr that referenced this issue on Feb 28

isisd: fix FRRouting#10505 using base64 encoding ...

ebec783

qlyoung commented on Mar 28 • edited •

Member

This is now filed as CVE-2022-26126, with an assigned severity score of 7.8.

No assessment of exploitability has been made.

Please see my comment here.

patrasar pushed a commit to patrasar/frr that referenced this issue on Apr 28

isisd: fix FRRouting#10505 using base64 encoding ...

58e24d2

gpnaveen pushed a commit to gpnaveen/frr that referenced this issue on Jun 7

isisd: fix FRRouting#10505 using base64 encoding ...

59d0309

Assignees



Labels
triage
Projects
None yet
Milestone
No milestone
Development
Successfully merging a pull request may close this issue.
🐎 isisd: use base64 to encode the binary data. whichbug/frr

3 participants





