



## Xfig Tickets

Xfig is a diagramming tool  
Brought to you by: [tlkxfiguser](#)

#72 global-buffer-overflow in set\_fill at genge.c:446

Milestone: [fig2dev](#)

Status: closed

Owner: nobody

Labels: None

Updated: 2020-12-21

Created: 2019-12-28

Creator: [Suhwan Song](#)

Private: No

Hi,

I found a global-buffer-overflow in set\_fill at genge.c:446

Please run following command to reproduce it,

fig2dev -L ge \$PoC

ASAN LOG

```
Invalid color number -16 at line 33, using default color.
=====
==3081==ERROR: AddressSanitizer: global-buffer-overflow on address 0x0000009b325c at pc 0x0000000000000000
READ of size 4 at 0x0000009b325c thread T0
#0 0x6953ef in set_fill /home/tmp/mcj-fig2dev/fig2dev/dev/genge.c:446:27
#1 0x6953ef in genge_line /home/tmp/mcj-fig2dev/fig2dev/dev/genge.c:143
#2 0x54b8bb in gendev_objects /home/tmp/mcj-fig2dev/fig2dev/fig2dev.c:1003:6
#3 0x54b8bb in main /home/tmp/mcj-fig2dev/fig2dev/fig2dev.c:480
#4 0x7fbb4e7bcb96 in __libc_start_main /build/glibc-OTsEL5/glibc-2.27/csu/../csu/libc-start.c:308
#5 0x41b3a9 in _start (/home/tmp/fig2dev+0x41b3a9)

0x0000009b325c is located 4 bytes to the left of global variable 'GE_COLORS' defined in 'genge.c'
0x0000009b325c is located 53 bytes to the right of global variable '<string literal>' defined in 'genge.c'
'<string literal>' is ascii string 'c%02d '
SUMMARY: AddressSanitizer: global-buffer-overflow /home/tmp/mcj-fig2dev/fig2dev/dev/genge.c:446
Shadow bytes around the buggy address:
  0x00000012e5f0: f9 f9 f9 f9 00 00 02 f9 f9 f9 f9 00 00 f9 f9
  0x00000012e600: f9 f9 f9 f9 00 07 f9 f9 f9 f9 f9 00 00 00 03
  0x00000012e610: f9 f9 f9 f9 00 00 00 00 00 00 02 f9 f9 f9 f9
  0x00000012e620: 00 00 00 00 00 00 04 f9 f9 f9 f9 00 06 f9 f9
  0x00000012e630: f9 f9 f9 f9 00 03 f9 f9 f9 f9 f9 f9 00 03 f9 f9
=>0x00000012e640: f9 f9 f9 f9 07 f9 f9 f9 f9 f9 f9[f9]00 00 00 00
  0x00000012e650: 00 00 00 00 00 00 00 00 00 00 00 00 f9 f9 f9
  0x00000012e660: 07 f9 f9 f9 f9 f9 f9 f9 05 f9 f9 f9 f9 f9 f9
  0x00000012e670: 05 f9 f9 f9 f9 f9 f9 05 f9 f9 f9 f9 f9 f9 f9
  0x00000012e680: 07 f9 f9 f9 f9 f9 f9 00 04 f9 f9 f9 f9 f9 f9
  0x00000012e690: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
Shadow byte legend (one shadow byte represents 8 application bytes):
Addressable:          00
Partially addressable: 01 02 03 04 05 06 07
Heap left redzone:    fa
Freed heap region:    fd
Stack left redzone:   f1
Stack mid redzone:    f2
Stack right redzone:  f3
Stack after return:   f5
Stack use after scope: f8
Global redzone:       f9
Global init order:    f6
Poisoned by user:     f7
Container overflow:   fc
Array cookie:         ac
Intra object redzone: bb
ASan internal:        fe
Left alloca redzone:  ca
Right alloca redzone: cb
==3081==ABORTING
```

fig2dev Version 3.2.7b

I also tested this in git Commit [\[3065ab\]](#) and can reproduce it.

1 Attachments

[id:000017,sig:06,src:000048,op:havoc,rep:2](#)

Related

[Commit: \[3065ab\]](#)

Discussion

[Dr. Werner Fink](#) - 2020-01-27

%

Looks similar to missing default color of issue #77

Log in



Issue #72

2020-01-29

Status: pending pending

This commit has been closed. The "default" color, -1, would read beyond the valid range of the GE\_COLORS array.

issue72\_patch

Related

Commit: [4d4e1f]

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