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RUSTSEC-2020-0127

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SyncRef's clone() and debug() allow data races

Reported	December 18, 2020																
Issued	January 30, 2021 (last modified: October 19, 2021)																
Package	v9 (crates.io)																
Type	Vulnerability																
Categories	memory-corruption thread-safety																
Aliases	CVE-2020-36447																
Details	https://github.com/purpleposeidon/v9/issues/1																
CVSS Score	8.1 HIGH																
CVSS Details	<table><tr><td>Attack vector</td><td>Network</td></tr><tr><td>Attack complexity</td><td>High</td></tr><tr><td>Privileges required</td><td>None</td></tr><tr><td>User interaction</td><td>None</td></tr><tr><td>Scope</td><td>Unchanged</td></tr><tr><td>Confidentiality</td><td>High</td></tr><tr><td>Integrity</td><td>High</td></tr><tr><td>Availability</td><td>High</td></tr></table>	Attack vector	Network	Attack complexity	High	Privileges required	None	User interaction	None	Scope	Unchanged	Confidentiality	High	Integrity	High	Availability	High
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CVSS Vector	CVSS:3.1/AV:N/AC:H/PR:N/UI:N/S:U/C:H/I:H/A:H																
Patched	no patched versions																

Description

Affected versions of this crate unconditionally implement `Sync` for `SyncRef<T>`. This definition allows data races if `&T` is accessible through `&SyncRef`.

`SyncRef<T>` derives `Clone` and `Debug`, and the default implementations of those traits access `&T` by invoking `T::clone()` & `T::fmt()`. It is possible to create data races & undefined behavior by concurrently invoking `SyncRef<T>::clone()` or `SyncRef<T>::fmt()` from multiple threads with `T: !Sync`.