



#42 A stack-buffer-overflow in pgm2asc.c:2648:39 3 Status: open Owner: nobody Labels: None Updated: 2020-08-03 Created: 2020-08-03 Creator: zhouan Private: No

System info

Ubuntu X64, gcc (Ubuntu 5.5.0-12ubuntu1), gocr (latest jocr-dev 0.53-20200802)

Configure

CFLAGS="-g -fsanitize=address" LDFLAGS="-fsanitize=address" ./configure

Command line

./src/gocr -m 4 ./stack-overflow-try_to_divide_boxes-pgm2asc-2648

AddressSanitizer output

```
==35440==ERROR: AddressSanitizer: stack-buffer-overflow on address 0x7ffeaa63b3fc at pc 0x0
READ of size 4 at 0x7ffeaa63b3fc thread T0
   #0 0x53d701 in try_to_divide_boxes /home/seviezhou/jocr/src/pgm2asc.c:2648:39
   #1 0x54a14d in pgm2asc /home/seviezhou/jocr/src/pgm2asc.c:3415:3
   #2 0x518776 in main /home/seviezhou/jocr/src/gocr.c:350:5
   #3 0x7fad0439d83f in __libc_start_main /build/glibc-e6zv40/glibc-2.23/csu/../csu/libc-s
   #4 0x41a768 in start (/home/seviezhou/gocr/src/gocr+0x41a768)
Address 0x7ffeaa63b3fc is located in stack of thread TO at offset 3100 in frame
   #0 0x5388df in try to divide boxes /home/seviezhou/jocr/src/pgm2asc.c:2377
 This frame has 8 object(s):
   [32, 1408) 'boxa' (line 2378)
   [1536, 2912) 'boxb' (line 2378)
   [3040, 3072) 'a2' (line 2380)
   [3104, 3136) 'ci' (line 2383) <== Memory access at offset 3100 underflows this variable
   [3168, 3232) 's1' (line 2383)
   [3264, 3300) 'xi' (line 2386)
   [3344, 3352) 'buf' (line 2438)
   [3376, 3440) 'buf351' (line 2475)
HINT: this may be a false positive \mathbf{if} your program uses some custom stack unwind mechanism
    (longjmp and C++ exceptions *are* supported)
SUMMARY: AddressSanitizer: stack-buffer-overflow /home/seviezhou/jocr/src/pgm2asc.c:2648:39
Shadow bytes around the buggy address:
 0x1000554bf660: 00 00 00 00 00 00 00 f2 f2 f2 f2 f2 f2 f2 f2
=>0x1000554bf670: f2 f2 f2 f2 f2 f2 f2 f2 00 00 00 00 f2 f2 f2[f2]
 0x1000554bf680: 00 00 00 00 f2 f2 f2 f2 00 00 00 00 00 00 00
 0x1000554bf690: f2 f2 f2 f2 00 00 00 04 f2 f2 f2 f2 f2 f8 f2
 0x1000554bf6a0: f2 f2 00 00 00 00 00 00 00 f3 f3 f3 f3 f3 f3
 Shadow byte legend (one shadow byte represents 8 application bytes):
 Addressable:
 Partially addressable: 01 02 03 04 05 06 07
 Heap left redzone:
 Freed heap region:
 Stack left redzone:
                      f1
 Stack mid redzone:
 Stack right redzone:
                      £3
 Stack after return:
 Stack use after scope:
 Global redzone:
 Global init order:
 Poisoned by user:
 Container overflow:
                      fc
 Array cookie:
 Intra object redzone:
                      bb
 ASan internal:
 Left alloca redzone:
                      ca
 Right alloca redzone:
==35440==ABORTING
```

1 Attachments

stack-overflow-try to divide boxes-pgm2asc-2648.zip Discussion

Log in to post a comment.

SourceForge

Create a Project

Open Source Software

Business Software

Top Downloaded Projects

Company

About

Team

SourceForge Headquarters

225 Broadway Suite 1600

San Diego, CA 92101

+1 (858) 454-5900

Resources

Support

Site Documentation

Site Status



© 2022 Slashdot Media. All Rights Reserved.

Terms Privacy Opt Out

Advertise