Talos Vulnerability Report

TALOS-2022-1482

TCL LinkHub Mesh Wi-Fi confsrv addTimeGroup stack-based buffer overflow vulnerability

AUGUST 1, 2022

CVE NUMBER

CVE-2022-25996

SUMMARY

A stack-based buffer overflow vulnerability exists in the confsrv addTimeGroup functionality of TCL LinkHub Mesh Wi-Fi MS1G_00_01.00_14. A specially-crafted network packet can lead to a buffer overflow. An attacker can send a malicious packet to trigger this vulnerability.

CONFIRMED VULNERABLE VERSIONS

The versions below were either tested or verified to be vulnerable by Talos or confirmed to be vulnerable by the vendor.

TCL LinkHub Mesh Wifi MS1G_00_01.00_14

PRODUCT URLS

LinkHub Mesh Wifi - https://www.tcl.com/us/en/products/connected-home/linkhub/linkhub-mesh-wifi-system-3-pack

CVSSV3 SCORE

8.8 - CVSS:3.0/AV:A/AC:L/PR:N/UI:N/S:U/C:H/I:H/A:H

CWE

CWE-121 - Stack-based Buffer Overflow

DETAILS

The LinkHub Mesh Wi-Fi system is a node-based mesh system designed for Wi-Fi deployments across large homes. These nodes include most features standard in current Wi-Fi solutions and allow for easy expansion of the system by adding nodes. The mesh is managed solely by a phone application, and the routers have no web-based management console.

The LinkHub Mesh system uses protobuffers to communicate both internally on the device as well as externally with the controlling phone application. These protobuffers can be sent to port 9003 while on the Wi-Fi provided by the LinkHub Mesh in order to issue commands, much like the phone application would. Once the protobuffer is received, it is routed internally starting from the ucloud binary and is dispatched to the appropriate handler.

In this case, the handler is confsrv which handles many message types. In this case we are interested in TimeGroup and TimeRule

```
message TimeRule {
    required int32 id = 1;
    required string desc = 2;
    required bool enable = 3;
    required string week = 4;
    required int32 begin_in_min = 5;
    required int32 end_in_min = 6;
}
message TimeGroup {
    repeated TimeRule tm_rule = 1;
    optional uint64 timestamp = 2;
}
```

Using [1] we have control over week in the packet. The parsing of the data in the protobuf is done in set_time_group_rule.

```
int32_t set_time_group_rule(struct TimeGroup* pkt)
0041acb8
0041acf8
              void var e4
0041acf8
              memset(&var_e4, 0, 0x80)
              int32_t var_e8 = 0
0041ad04
0041ad08
              int32_t var_ec = 0
0041ad0c
              int32_t var_f0 = 0
              int32_t var_64 = 0
0041ad10
0041ad14
              int32_t var_60 = 0
0041ad18
              int32 t var 5c = 0
              int32 t var 58 = 0
0041ad1c
              int32_t var_54 = 0
0041ad20
0041ad24
              int32_t var_50 = 0
              GetValue(name: "log.time.enable", output buffer: &var 5c)
0041ad40
              if (atoi(&var_5c) == 1) {
0041ad70
                  printf("Debug->%s: %s(%d)--\n", "../conf_time_group_api.c",
0041ada0
"set_time_group_rule", 0xba)
0041ad94
0041af58
              uint32 t var 100
              for (int32_t loop_idx = 0; loop_idx u< pkt->tm_rule_count; loop_idx =
0041af58
loop_idx + 1) {
                  struct TimeRule* $v0_5 = *(pkt->tm_rules + (loop_idx << 2))</pre>
0041adcc
                  int32_t var_4c = 0
0041add4
0041add8
                  int32_t var_48_1 = 0
0041addc
                  int32 t var 44 1 = 0
                  int32_t var_40_1 = 0
0041ade0
                  GetValue(name: "log.time.enable", output_buffer: &var_4c)
0041adfc
0041ae2c
                  if (atoi(&var_4c) == 1) {
                      var_100 = pkt->tm_rule_count
0041ae44
                      printf("Debug->%s: %s(%d)--\nn tm rule =...",
0041ae68
"../conf_time_group_api.c", "set_time_group_rule", 0xbf, var_100)
0041ae68
                  if ($v0_5 != 0) {
0041ae78
0041ae90
                      addTimeGroup($v0_5, var_ec)
                                                                   [2]
. . .
```

At [2] the parsing is passed off to addTimeGroup if the TimeGroup reports having more than 0 tm_rule. The TimeRule protobuffer is passed into addTimeGroup for further parsing.

```
00419eb4
          int32_t addTimeGroup(struct TimeRule* arg1, int32_t arg2)
00419ef8
              uint8_t var_108[0x80]
00419ef8
              memset(&var_108, 0, 0x80)
              uint8_t var_88[0x20]
00419f04
              var 88[0].d = 0
00419f04
00419f08
              var_88[4].d = 0
00419f0c
              var_88[8].d = 0
00419f10
              var_88[0xc].d = 0
00419f14
              var 88[0x10].d = 0
              var 88[0x14].d = 0
00419f18
00419f1c
              var_88[0x18].d = 0
00419f20
              var_88[0x1c].d = 0
              int32 t var 68 = 0
00419f24
00419f28
              int32_t var_64 = 0
00419f2c
              int32_t var_60 = 0
              int32_t var_5c = 0
00419f30
00419f34
              int32_t var_58 = 0
00419f38
              int32 t var 54 = 0
00419f44
              char var_50 = 0
00419f48
              char var_4f = 0
00419f4c
              char var_4e = 0
              char var_4d = 0
00419f50
00419f54
              char var_4c = 0
00419f58
              char var 4b = 0
              char var_4a = 0
00419f5c
00419f60
              char var_49 = 0
00419f64
              int32_t var_10c = 0
              int32_t var_110 = 0
00419f68
              int32_t var_48 = 0
00419f6c
00419f70
              int32_t var_44 = 0
              int32_t var_40 = 0
00419f74
              int32_t var_3c = 0
00419f78
00419f7c
              int32_t var_38 = 0
              int32_t var_34 = 0
00419f80
              int32_t var_30 = 0
00419f84
00419f88
              int32_t var_2c = 0
              int32_t var_28 = 0
00419f8c
00419f90
              int32_t var_24 = 0
00419f94
              int32 t var 20 = 0
00419f98
              int32_t var_1c = 0
              GetValue(name: "log.time.enable", output_buffer: &var_28)
00419fb4
              if (atoi(&var 28) == 1) {
00419fe4
                  printf("Debug->%s: %s(%d)--\n", "../conf time group api.c",
0041a014
"addTimeGroup", 0x38)
0041a008
              if (arg1->week != 0) {
0041a028
0041a04c
                  strcpy(&var_68, arg1->week)
                                                              [3]
0041a034
              }
. . .
```

At [3] we can clearly see that if week is populated within the TimeRule protobuf, a strcpy is performed without any validation of buffer or input length, which can lead to a stack-based buffer overflow. Below we can verify the issue in ASM:

```
$v0, 0x18($v0) {TimeRule::week}
                                                                    [4]
0041a024
          1800428c
                     lw
0041a028
          0b004010
                     beqz
                              $v0, 0x41a058
0041a02c
          00000000
                     nop
                              $v0, 0x140($fp) {arg_0}
0041a030
          4001c28f
                     lw
                              $v0, 0x18($v0) {TimeRule::week}
0041a034
          1800428c
                     lw
                              $v1, $fp, 0xd8 {var_68}
0041a038
          d800c327
                     addiu
                             $a0, $v1 {var_68}
0041a03c
          21206000
                     move
                                                                    [5]
0041a040
         21284000
                              $a1, $v0
                     move
                              $v0, -0x7984($gp) {strcpy}
0041a044
          7c86828f
                     lw
          21c84000
                              $t9, $v0
0041a048
                     move
                                                                  [6]
0041a04c
          09f82003
                     jalr
                              $t9
          00000000
0041a050
                     nop
```

At [4] we see that the week value is loaded from the protobuf and checked to see if it is non-zero. At [5] the stack-buffer is being loaded as the dst argument for strcpy, and at [6] we see that strcpy is being called with no additional validation or verification of the buffer or input length. This leads to a simple stack-based buffer overflow.

Crash Information

```
Program received signal SIGSEGV, Segmentation fault.
0x41414141 in ?? ()
[ Legend: Modified register | Code | Heap | Stack | String ]
              ----- registers ----
$zero: 0x0
$at : 0x806f0000
v0 : 0x1
$v1 : 0x0
$a0 : 0x0
$a1 : 0x7fffffff
$a2 : 0xa
$a3 : 0x1
$t0 : 0x7fadd019 \rightarrow 0x00000000
$t1 : 0x7fadd018 → 0x00000000
$t2 : 0x5
$t3 : 0x19999999
$t4 : 0x777fa8e4 → 0x0000000b ("
$t5 : 0x0
$t6 : 0x22
$t7 : 0x0
$s0 : 0x7fadd348 \rightarrow 0x82011607
$s1 : 0x7fadd348 \rightarrow 0x82011607
s2 : 0x77612a60 \rightarrow "uc_api_lib.c"
$s3 : 0x0
s4 : 0x77613be4 \rightarrow "_session_read_and_dispatch"
$s5 : 0x775f9090 → lui gp, 0x3
$s6 : 0x7e
$s7 : 0x10
$t8 : 0x1
$t9 : 0x0
$k0 : 0x0
$k1 : 0x0
$s8 : 0x41414141 ("AAAA"?)
$pc : 0x41414141 ("AAAA"?)
property $sp: 0x7fadd030 \rightarrow 0x004bb900 \rightarrow 0x004bba68 \rightarrow "CMD_MESH_WLAN_SET"
$hi : 0x5
$lo : 0x19999999
$fir : 0x0
$ra : 0x41414141 ("AAAA"?)
$gp : 0x004ae4b0 → 0x00000000
                    ----- stack -----
0x7fadd030|+0x0000: 0x004bb900 \rightarrow 0x004bba68 \rightarrow "CMD_MESH_WLAN_SET" \leftarrow $sp
0x7fadd034|+0x0004: 0x00000000
0x7fadd038 + 0x00008: 0x00000000
0x7fadd03c|+0x000c: 0x00000000
0x7fadd040|+0x0010: 0x00000000
0x7fadd044|+0x0014: 0x00000000
0x7fadd048 + 0x0018: 0x004ae4b0 \rightarrow 0x00000000
0x7fadd04c|+0x001c: 0x00000000
code:mips:MIPS32 ——
[!] Cannot disassemble from $PC
[!] Cannot access memory at address 0x41414140
```

---- threads —

[#0] Id 1, stopped 0x41414141 in ?? (), reason: SIGSEGV		
trace		
TIMELINE		
2022-03-16 - Vendor Disclosure		
2022-08-01 - Public Release		
CREDIT		
Discovered by Carl Hurd of Cisco Talos.		
VULNERABILITY REPORTS	PREVIOUS REPORT	NEXT REPORT
	TALOS-2022-1463	TALOS-2022-1484

