

Albrecht Dreß @albrecht -2 years ago

| Greekoper | Since, as @albrecht noted, the server-identity parameter is documented as nullable, issuing this warning seems like an over

Yes! And the git blame record indicates that this statement has been added only 21 days ago (compare with the previous blame

Please register or sign in to reply Albrecht Dreß mentioned in commit e8952e3c 2 years ago Albrecht Dreß mentioned in merge request 126 (merged) 2 years ago Albrecht Dre8 @albrecht - 2 years ago
Giving some more thoughts to this issue, I think it is actually a good idea to set the identity anyway, even if the gio code needs to be mo and/or the documentation fixed. @ddg_@peterb – could you please review the merge request 126 (merged) and check if it fixes the issue with the brand-new gio version? Thanks Albrecht Peter Bloomfield @peterb - 2 years ago It works for me! @dkq if it works for you, I'll go ahead and merge Michael Catanzaro @mcatanzaro - 2 years ago
Did you have any other code in balsa to ensure that the hostname of the certificate matches the server you're connected to not? Developer It's possible that balsa is checking server identity manually, either by passing the identity to g_tls_certificate_verify() (unlikely, since that would be odd when GTIsClientConnection can do it for you), or by extracting the certificate PEM or DER and parsing it using another library like GnuTLS (unlikely, since it's a lot of work). Anyway, if server identity isn't checked, then evil.com could present a certificate that is valid for evil.com, and balsa would trust it when connecting to honest-mailserver.com. So that would be bad. Michael Catanzaro @mcatanzaro *2 years ago

BTW if it turns out that you don't have code for this, then you can fix by checking to see if G_TLS_CERTIFICATE_BAD_IDENTITY is se the GTsCertificateFlags passed to accept-certificate and rejecting it if so (now that you set server identity). That error would always have been set prior to this commit (due to lack of server identity), so bals a must be ignoring it currently and is therefore responsible for doing in that verification on its own, (Right)? Bascally it should be OK if you look up the hostname in a map to see if it has a pinned cert, but not OK if you just have a bunch of pinned certs not otherwise associated with particular hosts. Albrecht Dreß @albrecht · 2 years ago Did you have any other code in balsa to ensure that the hostname of the certificate matches the server you're connected to? Probably not? No. The code just calls g_tis_client_connection_new() with the default validation flags (G_TIS_CERTIFICATE_VALIDATE_ALL), and a callback is displayed to the user on error. I must admit that I never tested if a G_TIS_CERTIFICATE_BAD_IDENTITY error is triggered. though; but at least the callback is called e.g. for the typical self-signed certificate of the local SMTP server. The underlying GocketConnection was created by calling <code>g_socket_client_connect_to_host()</code>, and my (obviously wrong assumption was that this identity was also used for the certificate host name verification. I now changed the code to calling <code>g_network_address_parse()</code>, and the result is passed to both <code>g_socket_client_connect()</code> and <code>g_tls_client_connect()</code>. nehow logical that the check cannot be performed from the underlying connection (e.g. if it is created by IP address), but it is great if the documentation would be more explicit here. At least, the "nullable" property of the server_identity parameter is would be great if the docum really confusing! That error would always have been set prior to this commit (due to lack of server identity), so balsa must be ignoring it currently and is therefore responsible for doing that verification on its own. This is strange – as I noted above, the default 6_TLS_CERTIFICATE_VALIDATE_ALL is not altered, i.e. the identity should have been checked, 6_TLS_CERTIFICATE_BAD_IDENTITY is not ignored, but I never saw such a verification error! Peter Bloomfield @peterb - 2 years ago Without @albrecht 's patch, the error that's seen in the "accept-certificate" handler is 6_TLS_CERTIFICATE_UNKNOWN_CA, not 6_TLS_CERTIFICATE_BMD_IDENTITY. Michael Catanzaro @mcatanzaro · 2 years ago I must admit that I never tested if a G_TLS_CERTIFICATE_BAD_IDENTITY error is triggered, though; but at least the callback is callet e.g. for the typical self-signed certificate of the local SMTP server. If you don't set server identity on the GTIsClientConnection, every certificate verification should fail with this error, every time. If you're not seeing that (before this patch), then there's something wrong. The underlying GSocketConnection was created by calling g_socket_client_connect_to_host(), and my (obviously wrong) assumpti was that this identity was also used for the certificate host name verification.

Well... it really should be. GSocketClient should absolutely set the server identity of its GTIsClientConnection. Is it being unset somehoutsteen.

Albrecht Dreß @albrecht - 2_years_agg
 Just to get the picture of the status on Debian Buster (gio 2.58.3), I used the attached simple code and dummy certs for a fer test-tistuacy.

As a first test, check "this" server, which does not throw an error, regardless of the server identity

test@buster:-/test-tis\$./test_server_valid gitlab.gnore.org:443 1
** Message: 18:25:44.025: set remote server_identity: yes
** Message: 18:25:44.025: set comenction handshade(): 06 (no error)
** Message: 18:25:44.092: set_locomenction handshade(): 06 (no error)
** test@buster:-/test-tis\$./test_server_valid gitlab.gnore.org:443 0
** Message: 18:25:49.893: set_mente server_identity
** Message: 18:25:49.893: set_mente server_identity
** Message: 18:25:49.893: set_mente server_identity
** Message: 18:25:49.893: g_tls_connection_handshabe(): 06 (no error)

Now start a TLS dummy server, using a non-standard CA and a valid certificate.

/usr/bin/gnutls-serv -a --x509kevfile=cert u.pem --x509certfile=cert u.pem --echo -p 65001

As the CA is not known, G_TLS_CERTIFICATE_UNKNOWN_CA is emitted in both cases

test@buster:~/test-tls\$./test_server_valid localhost:65001 0 ** Message: 18:26:33.285: set remote server_identity: no

** Message: 18:26:33.328: cert_accept_cb: conn=0x55806e36a150, cert=0x7f93040066b0 for 'localhost', error=0x1
** Message: 18:26:33.328: g_tls_connection_handshake(): ERROR (Unacceptable TLS certificate)

test@buster:-/test-liss //test_server_valid localhost:66001 1

** Message: 18:26:37.002: set remote server_identity: yes

** Message: 18:26:37.005: cet_accpt_b: conne060407001100, cet_ebx7600806000 for 'localhost', erro-@xi

** Message: 18:26:37.005: g_tis_connection handshake(): ERROR (Unacceptable TLS certificate)

Adding the CA certificate, again no error is thrown, regardless of the server_identity

test@buster:-/test-tis\$./test_server_valid localhost:65001 0 \$(pwd)/ca_cert.pen

** Message: 18:31:51.363: set remote server_identity: no

** Message: 18:31:51.373: using CA certs /home/test/test-tis/ca_cert.pen

** Message: 18:31:53.930: g.ti_connection_handshade(): OK (no error)

test@buster:-/test-tis\$./test_server_valid localhost:65001 1 \$(pwd)/ca_cert.pen

** Message: 18:31:58.315: set remote server_identity: yes

** Message: 18:31:58.323: using CA certs /home/test/test-tis/ca_cert.pen

** Message: 18:31:58.323: using CA certs /home/test/test-tis/ca_cert.pen

** Message: 18:31:58.340: g_tis_connection_handshade(): OK (no error)

Use the dummy server, but with a certificate with a wrong subjectAltName

/usr/bin/gnutls-serv -a --x509kevfile=bad dns.pem --x509certfile=bad dns.pem --echo -p 65001

The bad cert is accepted silently (!) if the server identity is NULL otherwise the (expected) G TLS CERTIFICATE BAD IDENTITY is

test@buster:-/test-tis5 ./test_server_valid localhost:65001 0 %[pwd]/ca_cert.pen

** Message: 18:24-64.409: set remote server_identity: no

** Message: 18:34-64.409: using CA_certs //mont/test-tis/ca_cert.pen

** Message: 18:34-64.409: _ising CA_certs //mont/test-tis/ca_cert.pen

** Message: 18:34-64.474; __tis_connection_handshake(): OK (no error)

test@buster:-/test-tis5 ./test_server_valid localhost:650001 15(pwd)/ca_cert.pen

** Message: 18:34-67.809: using CA_certs //home/test/test-tis/ca_cert.pen

** Message: 18:34:47.888: cert_accept_cb: conn=0x56429d998170, cert=0x7fec000066b0 for 'smtp
** Message: 18:34:47.888: g tls connection handshake(): ERROR (Unacceptable TLS certificate) on: At least up to gio 2.58, the library seems to skip the identity check if server_identity is NULL, even if the respective flag is set - which is bad, as a MITM attack wouldn't be detected. At least, this should be documented. If you don't set server identity on the GTIsClientConnection, every certificate verification should fail with this error, every time. If you're not seeing that (before this patch), then there's something wrong. <u>@mcatanzaro</u> - The above tests IMHO clearly demonstrate that this is not the case. So this means gio
\$\leq\$ 2.58 (at least) is buggy? Or did I miss something in my POC code? Well... it really should be. GSocketClient should absolutely set the server identity of its GTIsClientConnection. Is it being unset <u>@mcatanzaro</u> – No, never. And I don't think this would ever work, as the Connectable can be created using a multitude of methods, which may or may not include the proper identity. Peter Bloomfield @peterb - 2 years ago get the same results with glib2-2.64.1-1.fc32.x86_64, but with the new warning for the cases where server-identity is Michael Catanzaro @mcatanzaro · 2 years ago
OK, looks like problems, so this is on my TODO to investig Developer Michael Catanzaro @mcatanzaro · 2 years ago I'm not done investigating yet, but seems pretty clear this is going to turn into a GLib CVE.:/ Good findings, Peter Albi Documentation cave If the G_TLS_CERTIFICATE_BAD_IDENTITY flag is set in "validation-flags"; this object will be used to determine the expected identify of the remote end of the connection; if "server-identity" is not set, or does not match the identity presented by the server, then the G_TLS_CERTIFICATE_BAD_IDENTITY validation will fail. The documented behavior is the intended behavior. But indeed, you're right, the implemented behavior is that hostname verification is just skipped if server identity is not set. I'll probably request a CVE for Gilb, because reasonable applications would expect the documentation to be correct. Seems like a pretty serious hole in our otherwise decent testsuite. Created glib-networking#135 (Michael Catanzaro @mcatanzaro · 2 years ago Well... it really should be. GSocketClient should absolutely set the server identity of its GTIsClientCon <u>@mcatanzaro</u> – No, never. And I don't think this would ever work, as the Connectable can be created using a multitude of methods, which may or may not include the proper identity. BTW, connectable is the identity, it just gets passed along if using GSocketClient in TLS mode, i.e. if enabled via g_socket_client_set_titol. Your testcases are manually creating the GTIsClientConnection since that's required to demonstrate the bug. Since GSocketClient passes It's probably a good idea to use GSocketClient in TLS mode and let it create the GTIsClientConnection for you, unless you have some specific reason to not do it that way. (It's perfectly fine to do manually if you wish, but that opened you up to this bug) When TLS is enabled on GSocketClient. It returns a GFOW/Paper-Connection and then gr., ow praper_connection_get_base_io_ctreamly will return the GTIsClientConnection Peter Bloomfield @peterb - 2 years ago i @mcatanzaro Glad to see that the issue will be addressed! Credit for the research on Balsa 's side is to @albrecht , n Michael Catanzaro @mcatanzaro · 2 years ago Dops, yes, you do indeed seem to be different people. :) The logner thanks a lot for the clarification! Lagree that the issue qualifies for a cve... feel free to use my POC code if you like! Albrecht Dreß @albrecht · 2 years ago It's probably a good idea to use GSocketClient in TLS mode and let it create the GTIsClientConnection for you, some specific reason to not do it that way. The reason I implemented it this way was to address STARTTLS for SMTP, POP3 and IMAP (RFC 2595, RFC 3207); open a plain connection, and iff enabled by the user and supported by the remote server and switch the open plain connection to TLS. Or does GIO provide a better way to imp There might be an other place for improvement in my code, as I never figured out how to assign a user certificate with an encrypted key for certificate-based authentication – I asked this on the mailing list back in 2016, but never got any reply. My implementation now uses GMUITS directly. If there is a batter way, I would highly appearate if you could enlighten me! Oops, yes, you do indeed seem to be different people. :) ..actually... 🤡 Michael Catanzaro @mcatanzaro · 2 years ago The reason I implemented it this way was to address STARTTLS for SMTP, POP3 and IMAP (RFC 2595, RFC 3207): open a plain connection, and iff enabled by the user and supported by the remote server and the initial protocol-specific plain handshake succeeds, switch the open plain connection to TLS. Or does GIO provide a better way to implement this? Nope, that's a good reason to do it this way. (That said, I would think about the security user experience of STARTTLS and make sure it is not presented as a secure way to send or There might be an other place for improvement in my code, as I never figured out how to assign a user certificate with an encyptic key for certificate-based authentication – I asked this on the mailing list back in 2016, but never got any reply. My implementation now uses GnuTLS directly. If there is a better way, I would highly appreciate if you could enlighten mel I don't think it's currently possible. It's the sort of thing we could add if someone wanted to work on supporting it Albrecht Dreß @albrecht · 2 years ago Nope, that's a good reason to do it this way. Ok, good to know that I'm not too dumb... (That said, I would think about the security user experience of STARTTLS and make sure it is not presented as a secure way to send Well, it's a secure way (ok, SMTPS/MAPS/POP3S would be preferred, but not every ISP supports it) to log into the ISP's mail server. The secure way for exchanging messages is of course end-to-end encryption – which Balsa supports! I don't think it's currently possible. It's the sort of thing we could add if someone wanted to work on supporting it. As I mentioned, I have a working solution in Balsa, so it's actually not important, and only a handful of ISP's support user certificate Please register or sign in to reply Peter Bloomfield mentioned in issue glib-networking#130 (closed) 2 years ago Michael Catanzaro @mcatanzaro · 2 years ago I agree that the warning is too aggressive. I'll probably change it to not print unless certificate verification actually fails due to G_TLS_CERTIFICATE_BAD_IDENTITY. If you don't pass the server identity, then GLIb will reject the certificate rather than accept it (unless the application overrides that choice, like balsa does), so the API does fail safe. Michael Catanzaro @mcatanzaro · 2 years ago BTW dkg. I remember years ago you had reported a bug for Epiphany loading web pages after certificate verification had failed... if not else, we're not that bad anymore. 9 Michael Catanzaro @mcatanzaro · 2 years ago $I'II \ probably \ change \ it \ to \ not \ print \ unless \ certificate \ verification \ actually \ fails \ due \ to \ G_TLS_CERTIFICATE_BAD_IDENTITY.$

