

New issue

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Out-of-bounds read in draw.c in calculate_beam #83



chibataiki opened this issue on Apr 26, 2021 · 0 comments

chibataiki commented on Apr 26, 2021 • edited

Version 0cf4a55

In function calculate_beam() in draw.c .

There is out of bounds read in array min_tb at line 357 and 359, the flaw will cause crash.

```
if (s->nhd == 0)
    stem_err = min_tb[0][(unsigned) s->nflags];
else
    stem_err = min_tb[1][(unsigned) s->nflags];
```

The (unsigned) s->nflags can be checked whether between 0 and 5.

I am not sure what the stem_err means so i didn't try to fix it.

gdb info:

```
----- source:draw.c+357 -----
352             }
353             x = s->voice == voice ? s->xs : s->x;
354             ys = a * x + b - staff_tb[s->staff].y;
355             if (s->voice == voice) {
356                 if (s->nhd == 0)
// s=0x00007fffffffdfff8 -> [...] -> 0x000055555555625d28, nflags=0x1, min_tb=0x000055555555ce640 -> 0x4180000041800000
+ 357                 stem_err = min_tb[0][(unsigned) s->nflags];
358             else
359                 stem_err = min_tb[1][(unsigned) s->nflags];
360             if (s->stem > 0) {
361                 if (s->pits[s->nhd] > 26) {
362                     stem_err -= 2;
----- trace -----
[#0] 0x555555570417 -> calculate_beam(bm=0x7fffffffe050, s1=0x5555555622618)
[#1] 0x55555557c659 -> draw_sym_near()
[#2] 0x55555559542a -> delayed_output(indent=0)
[#3] 0x55555559562d -> output_music()
[#4] 0x555555597aeb -> generate()
[#5] 0x555555597c2e -> gen_ly(eob=0x0)
[#6] 0x555555599eca1 -> do_tune()
[#7] 0x5555555e300 -> abc_parse(p=0x555555561e0e0 "", fname=0x5555555fab00 ".poc", ln=0x1b)
[#8] 0x555555584b9e -> txt_add_eos(fname=0x5555555fab00 ".poc", linenum=0x1b)
[#9] 0x555555585d81 -> frontend(s=0x555555561d1a5 "X:X:\027\nC", '.' <repeats 14 times>, "mid\n\\:\n\177\377\062~c .", ftype=0x0, f

gef> p (unsigned) s->nflags
$1 = 0xffffffff
gef> p min_tb[0][(unsigned) s->nflags]
Cannot access memory at address 0x5555555ce638
```

reproduce:

```
abcm2ps -E [poc]
```

[out-of-bounds-read_calculate_beam_357.zip](#)

[out-of-bounds-read_calculate_beam_359.zip](#)

reporter: chiba of topsec alphalab



chibataiki changed the title ~~Out-of-bounds read in draw.c+357 in calculate_beam~~ Out-of-bounds read in draw.c in calculate_beam on Apr 26, 2021



moinejf added a commit that referenced this issue on Apr 27, 2021



fix: array overflow when wrong duration in voice overlay

2f56e11



chibataiki closed this as completed on Apr 29, 2021

Assignees

No one assigned

Labels

None yet

Projects

None yet

Milestone

No milestone

Development

No branches or pull requests

1 participant

