


New issue

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heap-buffer-overflow in function jfif_decode at jfif.c:546 #24

 **Open** xiaoxiongwang opened this issue on May 23, 2020 · 2 comments

xiaoxiongwang commented on May 23, 2020

Tested in Ubuntu 16.04, 64bit.

The testcase is [heap-buffer-overflow_ffmpeg_d1](#).

I use the following command:

```
ffmpeg -d heap-buffer-overflow_ffmpeg_d1
```

and get:

```
Segmentation fault
```

I use **valgrind** to analysis the bug and get the below information (absolute path information omitted):

```
==22952== Memcheck, a memory error detector
==22952== Copyright (C) 2002-2015, and GNU GPL'd, by Julian Seward et al.
==22952== Using Valgrind-3.11.0 and LibVEX; rerun with -h for copyright info
==22952== Command: ffmpeg -d heap-buffer-overflow_ffmpeg_d1
==22952==
==22952== Conditional jump or move depends on uninitialised value(s)
==22952== at 0x40E6D0: yuv_to_rgb (color.c:26)
==22952== by 0x40B80F: jfif_decode (jfif.c:546)
==22952== by 0x400E3A: main (ffmpeg.c:24)
==22952==
==22952== Conditional jump or move depends on uninitialised value(s)
==22952== at 0x40E759: yuv_to_rgb (color.c:27)
==22952== by 0x40B80F: jfif_decode (jfif.c:546)
==22952== by 0x400E3A: main (ffmpeg.c:24)
==22952==
==22952== Conditional jump or move depends on uninitialised value(s)
==22952== at 0x40E646: yuv_to_rgb (color.c:25)
==22952== by 0x40B80F: jfif_decode (jfif.c:546)
==22952== by 0x400E3A: main (ffmpeg.c:24)
==22952==
==22952== Invalid read of size 4
==22952== at 0x40B800: jfif_decode (jfif.c:546)
==22952== by 0x400E3A: main (ffmpeg.c:24)
==22952== Address 0x521f058 is 0 bytes after a block of size 21,384 alloc'd
==22952== at 0x4C2DB8F: malloc (in /usr/lib/valgrind/vgpreload_memcheck-amd64-linux.so)
==22952== by 0x409DB9: jfif_decode (jfif.c:443)
==22952== by 0x400E3A: main (ffmpeg.c:24)
==22952==
==22952== Syscall param write(buf) points to uninitialised byte(s)
==22952== at 0x4F312C0: __write_nocancel (syscall-template.S:84)
==22952== by 0x4EB28FE: _IO_file_write@@GLIBC_2.2.5 (fileops.c:1263)
==22952== by 0x4EB4408: new_do_write (fileops.c:518)
==22952== by 0x4EB4408: _IO_do_write@@GLIBC_2.2.5 (fileops.c:494)
==22952== by 0x4EB347C: _IO_file_xsputn@@GLIBC_2.2.5 (fileops.c:1331)
==22952== by 0x4EA87BA: fwrite (iofwrite.c:39)
==22952== by 0x401AE2: bmp_save (bmp.c:97)
==22952== by 0x400E4F: main (ffmpeg.c:26)
==22952== Address 0x52dffe8 is 56 bytes inside a block of size 4,096 alloc'd
==22952== at 0x4C2DB8F: malloc (in /usr/lib/valgrind/vgpreload_memcheck-amd64-linux.so)
==22952== by 0x4EA71D4: _IO_file_doallocate (filedoalloc.c:127)
==22952== by 0x4EB5593: _IO_doallocbuf (genops.c:398)
==22952== by 0x4EB48F7: _IO_file_overflow@@GLIBC_2.2.5 (fileops.c:820)
==22952== by 0x4EB328C: _IO_file_xsputn@@GLIBC_2.2.5 (fileops.c:1331)
==22952== by 0x4EA87BA: fwrite (iofwrite.c:39)
==22952== by 0x401A30: bmp_save (bmp.c:93)
==22952== by 0x400E4F: main (ffmpeg.c:26)
==22952==
==22952== Syscall param write(buf) points to uninitialised byte(s)
==22952== at 0x4F312C0: __write_nocancel (syscall-template.S:84)
==22952== by 0x4EB28FE: _IO_file_write@@GLIBC_2.2.5 (fileops.c:1263)
==22952== by 0x4EB4408: new_do_write (fileops.c:518)
==22952== by 0x4EB4408: _IO_do_write@@GLIBC_2.2.5 (fileops.c:494)
==22952== by 0x4EB39AF: _IO_file_close_it@@GLIBC_2.2.5 (fileops.c:165)
==22952== by 0x4EA73EE: fclose@@GLIBC_2.2.5 (iofclose.c:58)
==22952== by 0x401B63: bmp_save (bmp.c:99)
==22952== by 0x400E4F: main (ffmpeg.c:26)
==22952== Address 0x52dffb0 is 0 bytes inside a block of size 4,096 alloc'd
==22952== at 0x4C2DB8F: malloc (in /usr/lib/valgrind/vgpreload_memcheck-amd64-linux.so)
==22952== by 0x4EA71D4: _IO_file_doallocate (filedoalloc.c:127)
==22952== by 0x4EB5593: _IO_doallocbuf (genops.c:398)
==22952== by 0x4EB48F7: _IO_file_overflow@@GLIBC_2.2.5 (fileops.c:820)
==22952== by 0x4EB328C: _IO_file_xsputn@@GLIBC_2.2.5 (fileops.c:1331)
==22952== by 0x4EA87BA: fwrite (iofwrite.c:39)
==22952== by 0x401A30: bmp_save (bmp.c:93)
==22952== by 0x400E4F: main (ffmpeg.c:26)
==22952==
==22952== HEAP SUMMARY:
==22952== in use at exit: 0 bytes in 0 blocks
==22952== total heap usage: 19 allocs, 19 frees, 9,423,684 bytes allocated
==22952==
==22952== All heap blocks were freed -- no leaks are possible
==22952==
==22952== For counts of detected and suppressed errors, rerun with: -v
==22952== Use --track-origins=yes to see where uninitialised values come from
```

```
==22952== ERROR SUMMARY: 77684 errors from 6 contexts (suppressed: 0 from 0)
```

I use AddressSanitizer to build ffmpeg and running it with the following command:

```
ffmpeg -e heap-buffer-overflow_ffmpeg_d1
```

This is the ASAN information (absolute path information omitted):

```
=====
==687==ERROR: AddressSanitizer: heap-buffer-overflow on address 0x6020000efd0 at pc 0x000000405c60 bp 0x7ffccf9b8f90 sp 0x7ffccf9b8f80
READ of size 4 at 0x6020000efd0 thread T0
#0 0x405c5f in jfif_decode ffmpeg/src/jfif.c:546
#1 0x401233 in main (ffmpeg/src/ffmpeg+0x401233)
#2 0x7f0380f4582f in __libc_start_main (/lib/x86_64-linux-gnu/libc.so.6+0x2082f)
#3 0x4010c8 in _start (ffmpeg/src/ffmpeg+0x4010c8)

0x6020000efd1 is located 0 bytes to the right of 1-byte region [0x6020000efd0,0x6020000efd1)
allocated by thread T0 here:
#0 0x7f0381387662 in malloc (/usr/lib/x86_64-linux-gnu/libasan.so.2+0x98662)
#1 0x404c01 in jfif_decode ffmpeg/src/jfif.c:444
#2 0x401233 in main (ffmpeg/src/ffmpeg+0x401233)
#3 0x7f0380f4582f in __libc_start_main (/lib/x86_64-linux-gnu/libc.so.6+0x2082f)

SUMMARY: AddressSanitizer: heap-buffer-overflow ffmpeg/src/jfif.c:546 jfif_decode
Shadow bytes around the buggy address:
 0x0c047fff9da0: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
 0x0c047fff9db0: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
 0x0c047fff9dc0: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
 0x0c047fff9dd0: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
 0x0c047fff9de0: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
->0x0c047fff9df0: fa fa fa fa fa fa fa fa fa[01]fa fa 01 fa
 0x0c047fff9e00: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
 0x0c047fff9e10: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
 0x0c047fff9e20: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
 0x0c047fff9e30: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
 0x0c047fff9e40: fa fa fa fa fa fa fa fa fa fa fa fa fa fa
Shadow byte legend (one shadow byte represents 8 application bytes):
Addressable: 00
Partially addressable: 01 02 03 04 05 06 07
Heap left redzone: fa
Heap right redzone: fb
Freed heap region: fd
Stack left redzone: f1
Stack mid redzone: f2
Stack right redzone: f3
Stack partial redzone: f4
Stack after return: f5
Stack use after scope: f8
Global redzone: f9
Global init order: f6
Poisoned by user: f7
Container overflow: fc
Array cookie: ac
Intra object redzone: bb
ASAN internal: fe
==687==ABORTING
```

The gdb reports (absolute path information omitted):

```
Starting program: ffmpeg -d heap-buffer-overflow_ffmpeg_d1
```

```
Program received signal SIGSEGV, Segmentation fault.
```

```
[-----registers-----]
RAX: 0x82f4
RBX: 0x7ffff77cd47c --> 0x0
RCX: 0x7ffff7f5b420 --> 0x0
RDX: 0x215c5400 (')
RSI: 0xe
RDI: 0x0
RBP: 0x8480
RSP: 0x7fffff570 --> 0x0
RIP: 0x40bb00 (<jfif_decode+11520>: mov esi,DWORD PTR [r9+rax*4])
R8 : 0x7ffff7f5b41f --> 0x0
R9 : 0x622430 --> 0x0
R10: 0xff
R11: 0x215c5400 (')
R12: 0x7ffff7f5b41e --> 0x0
R13: 0x622010 --> 0x20200000020 ( ' ')
R14: 0x1b
R15: 0xe8a
EFLAGS: 0x10212 (carry parity ADJUST zero sign trap INTERRUPT direction overflow)
[-----code-----]
0x40ba66 <jfif_decode+11510>: mov edx,r1d
0x40ba69 <jfif_decode+11513>: cdqe
0x40ba6b <jfif_decode+11515>: add rax,QWORD PTR [rsp+0x10]
=> 0x40bb00 <jfif_decode+11520>: mov esi,DWORD PTR [r9+rax*4]
0x40bb04 <jfif_decode+11524>: mov r9,r12
0x40bb07 <jfif_decode+11527>: add r12,0x3
0x40bb0b <jfif_decode+11531>: call 0x40e5c0 <yuv_to_rgb>
0x40bb10 <jfif_decode+11536>: mov ecx,DWORD PTR [r13+0x0]
[-----stack-----]
0000| 0x7fffff570 --> 0x0
0008| 0x7fffff578 --> 0x200
0016| 0x7fffff580 --> 0x82da
0024| 0x7fffff588 --> 0x6221d0 --> 0xe000000e
0032| 0x7fffff590 --> 0xe0000000
0040| 0x7fffff598 --> 0x60000000e
0048| 0x7fffff5a0 --> 0x7ffff71eb010 --> 0xe8db8effba253b
0056| 0x7fffff5a8 --> 0x4a00000080
[-----]
Legend: code, data, rodata, value
Stopped reason: SIGSEGV
0x00000000040bb00 in jfif_decode (ctxt=ctxt@entry=0x622010, pb=pb@entry=0x7fffff570) at jfif.c:546
546 yuv_to_rgb(*ysrc, *vsrc, *ustr, bdst + 2, bdst + 1, bdst + 0);
gdb-peda$ bt
```

```
#0 0x0000000040bb00 in jfif_decode (ctxt=ctxt@entry=0x622010, pb=pb@entry=0x7fffffff840) at jfif.c:546
#1 0x0000000040e3b in main (argc=argc@entry=0x3, argv=argv@entry=0x7fffffff948) at ffjpeg.c:24
#2 0x000000007a2d830 in __libc_start_main (main=0x400be0 <main>, argc=0x3, argv=0x7fffffff948, init=<optimized out>, fini=<optimized out>, rtd_fini=<optimized out>,
stack_end=0x7fffffff938)
    at ../csu/libc-start.c:291
#3 0x00000000401019 in _start ()
```

An attacker can exploit this vulnerability by submitting a malicious bmp that exploits this bug which will result in a Denial of Service (DoS).

xiaoxiongwang commented on May 29, 2020


Author


CVE-2020-13439 has been assigned to this issue. The link is [here](#).

rockcarry commented on Jul 27, 2020

Owner

lastest code can't reproduce the issue.
last commit: [31649ad](#)
@xiaoxiongwang please check and test.

 rockcarry added a commit that referenced this issue on Aug 3, 2020

 fix issue #24.

3ddd98

 Marsman1996 mentioned this issue on Dec 1, 2021

Heap-buffer-overflows in jfif_decode() at jfif.c:552:31 and 552:38 #43

 Closed

Assignees

No one assigned

Labels

None yet

Projects

None yet

Milestone

No milestone

Development

No branches or pull requests

2 participants

