Built-in TLS module unexpectedly treats "rejectUnauthorized: undefined" as "rejectUnauthorized: false", disabling all certificate valida tion

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TIMELINE

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mimterry submitted a report to Node.js.

Jul 26th (about 1 year ago)

NOTE! Thanks for submitting a report! Please replace all the [square] sections below with the pertinent details. Remember, the more detail you provide, the easier it is for us to triage and respond quickly, so be sure to take your time filling out the report!

Summary: "rejectUnauthorized: false" disables all TLS validation, and should not be set in almost all circumstances. The documentation says only the specific 'false' value will disable this validation, but in fact a 'undefined' value does also disables it, unexpectedly disabling TLS entirely.

Description:

The documentation for tls.connect (https://nodejs.org/api/tls.html#tls_tls_connect_options_callback) says:

rejectUnauthorized toolean If not false, the server certificate is verified against the list of supplied CAs. An 'error' event is emitted if verification fails; err.code contains the OpenSSL error code. Default: true.

This is not true (see repro below) - in addition to [false], an explicit [undefined] value does also disable server certificate verification.

This is very problematic, because it's reasonable to assume that <u>undefined</u> will be equivalent to setting the default, and it's also easy to accidentally produce undefined fields when dynamically building configuration. In any system that has done so, they are unknowingly silently not validating any TLS connections.

I've discovered this because I've found that https://www.npmjs.com/package/global-agent does exactly this (uses explicit undefineds when building options objects) and it is vulnerable because of this issue (i.e. all users of that package are by default unintentionally not validating TLS certificates for all connections).

This appears to affect all active node versions. Unless I'm missing something, this seems very bad.

Steps To Reproduce:

Repro code:

Code 259 Bytes

1 const https = require('https');
2 const request = https.get('https://expired.badssl.com', { rejectUnauthorized: undefined });
3 request.on('error', (e) => console.log('Request failed:', e.message));
4 request.on('response', (e) => console.log('Request succeeded'));

- 1. Run the above
- 2. The request succeeds! It should not, because expired.badssl.com by design has an expired TLS certificate
- 3. Remove the { rejectUnauthorized: undefined } option, or change it to 'true'
- 4. It fails, as expected, due to an expired certificate.

Impact:

This breaks all TLS and HTTPS security for any body who accidentally provides an undefined value, assuming it will be equivalent to providing no value at all.

Impact

Breaks all HTTPS protections, so complete disclosure or trivial manipulation of all HTTPS requests and responses by anybody capable of MITMing the TCP connection.

kumarak39 Node.js staff posted a comment.

Updated Jul 27th (about 1 year ago)

Thanks, @pimterry for reporting! It seems tls.connect fails to assign the default value to rejectUnauthorized options property if it is explicitly set to undefined. This causes the request to succeed with authorization error CERT HAS EXPIRED.

kumarak39 Node.js staff posted a comment.

Jul 27th (about 1 year ago

I have limited experience with JS. Is it a good practice to explicitly assign undefined to the property? The assignment operation fails to mutate the property because it is explicitly assigned. https://qithub.com/nodejs/node/blob/master/lib/_tls_wrap.js#L1595

imterry posted a comment

Jul 28th (about 1 year ago)

I have limited experience with JS. Is it a good practice to explicitly assign undefined to the property?

It's certainly very common practice, I think it's the standard way to write code in most relevant cases. It's messy to build an object literal with properties that may or may not be included, so the normal approach is to instead include every property that's might be included, but set irrelevant values to undefined. I would expect almost all JS devs to assume that the Node APIs will treat undefined the same as providing no value at all. In this case, at least one million-downloads-a-week npm library is doing exactly that when building options for this specific API: https://github.com/gajus/global-agent/blob/3735fa1cac1a6680caa5afd853edba38674d8f27/src/classes/Agent.ts#L169

This is partly codified into JS itself too, e.g. JavaScript's built-in syntax for default parameters treats an explicit undefined the same as not providing a value, and uses the default instead of undefined See https://developer.mozilla.org/en-

 $US/docs/Web/JavaScript/Reference/Functions/Default_parameters\#passing_undefined_vs._other_falsy_values \ \textit{for example.} \\$

Also, every other Node.js APIs I've seen does follow this pattern correctly. For example, writable streams have an optional emitClose option which defaults to true. If explicitly set to undefined, true is correctly used just as if the option was not provided:

Code 87 Bytes Wrap lines Copy Download

1 new stream.Writable({ emitClose: undefined }}. writableState.emitClose // Prints 'true'

just siletitiy titakes attitisecute request itisteau

rgos Node.js staff posted a comment.

Jul 28th (about 1 year ago)

here are multiple places where we explicitly check for rejectUnauthorized !== false .

 $\textbf{Example:} \ https://github.com/nodejs/node/blob/3f0b62375b3a4edc8365b803749e8dd5abc706b0/lib/_tls_wrap.js\#L1192abc706b0/lib/_tls_wrap.js#L1192abc706b0/$

Maybe there's one (or more) place where it's not done like this?

Refs: https://github.com/nodejs/node/commit/348cc80a3cbf0f4271ed30418c6ed661bdeede7b

nterry posted a comment.

Jul 28th (about 1 year ago)

he code linked there fixed this only for servers, for incoming client certificate validation. It looks like this was never fixed for outgoing TLS connection verification of server certificates

I think this is the likely culprit: https://github.com/nodejs/node/blob/master/lib/_tls_wrap.js#L680

kumarak39 Node.js staff posted a comment.

Thanks, @pimterry, and @targos for references.

I think there should be a similar check inside TLS connect function if the rejectUnauthorized property fails to initialize with default value because it is explicitly set to

https://github.com/nodejs/node/blob/master/lib/ tls wrap.js#L1602

Wrap lines Copy Download

1 options.rejectUnauthorized = options.rejectUnauthorized !== false;

@pimterry, The authorization error (CERT_HAS_EXPIRED) shows up on enabling the debug logs for TLS module.

mcollina Node is staff changed the status to O Triaged. onfirmed, this should be checked.

Aug 2nd (about 1 year ago)

O-mcollina Node.js staff updated the severity from Critical (9.8) to Medium (5.9).

have updated the security classification to "low"

O-mcollina Node, is staff updated the severity from Medium (5.9) to Low.

Aug 4th (about 1 year ago) Aug 4th (about 1 year ago)

collina (Node.js staff) posted a comment.

Aug 4th (about 1 year ago)

nterry posted a comment. Can you explain why?

Aug 4th (about 1 year ago)

It seems very easy for applications & libraries to hit this issue accidentally (there are popular examples live on npm today, and the docs specifically say that the libraries to hit this issue accidentally (there are popular examples live on npm today, and the docs specifically say that the libraries to hit this issue accidentally (there are popular examples live on npm today, and the docs specifically say that the libraries to hit this issue accidentally (there are popular examples live on npm today, and the docs specifically say that the libraries to hit this issue accidentally (there are popular examples live on npm today, and the docs specifically say that the libraries to hit this issue accidentally (there are popular examples live on npm today) and the docs specifically say that the libraries to hit this issue accidentally (there are popular examples live on npm today) and the docs specifically say that the libraries to hit this issue accidentally (there are popular examples live on npm today) and the libraries that the libraries thatvulnerable code here is correct). For affected applications, this unexpectedly and silently disables all verification of server's HTTPS certificates, which is a very serious impact, and exploiting this in a vulnerable application is trivial (use any HTTPS certificate you like and it's always trusted).

Similar reports for other tools and vulnerabilities, in generally harder-to-exploit scenarios, all seem to be rated high or above: https://nvd.nist.gov/vuln/detail/CVE-2016-11086, https://nvd.nist.gov/vuln/detail/CVE-2020-11050, https://nvd.nist.gov/vuln/detail/CVE-2021-29504, https://nvd.nist.gov/vu

collina (Node.js staff) posted a comment.

Aug 4th (about 1 year ago)

rom my point of view this requires quite significant pre-existing permissions to be able to exploit this deliberately. Therefore my CVE assessment is https://nvd.nist.gov/vuln-metrics/cvss/v3-calculator?vector=AV:L/AC:H/PR:H/UI:N/S:U/C:L/I:N/A:N&version=3.1.

nterry posted a comment.

From my point of view this requires quite significant pre-existing permissions to be able to exploit this deliberately

Maybe there's a misunderstanding then? There are no permissions required to exploit this, as far as I'm aware. Anybody on the local network (same wifi) or remote network path (ISPs) of a vulnerable application can observe and change all HTTPS traffic from vulnerable applications, with no access to the application or device reauired.

More specifically, "privileges required: high"/PR:H from the CVSS definition (https://www.first.org/cvss/specification-document #2-1-3-Privileges-Required-PR)means "significant (e.g., administrative) control over the vulnerable component". That is not required for this vulnerablity - you can attack a vulnerable application $remotely\ with no\ control\ or\ access\ whatsoever\ to\ the\ device.\ Or\ is\ there\ something\ l'm\ missing,\ that\ means\ that\ that's\ not\ true?$

May be we're conflating privileges and MitM access? That should be under attack complexity separately though. From the spec, a specific example of AC:H is "The access that should be under attack complexity separately though." From the spec, a specific example of AC:H is "The access that should be under attack complexity separately though." From the spec, a specific example of AC:H is "The access that should be under attack complexity separately though." From the spec, a specific example of AC:H is "The access that should be under attack complexity separately though." From the spec, a specific example of AC:H is "The access that should be under attack complexity separately though." From the specific example of AC:H is "The access that should be under attack complexity separately though." From the specific example of AC:H is "The access that should be under attack complexity separately though." From the specific example of AC:H is "The access that should be under attack complexity separately though." From the specific example of AC:H is "The access that should be under attack tattacker must inject themselves into the logical network path between the target and the resource requested by the victim in order to read and/or modify network communications".

Since an attack can arbitrarily change responses, not just observe them, integrity of the "trustworthiness and veracity of information" is very directly impacted too, that should not be 'None'. Availability is a bit less clear, but you can plausibly inject huge responses to clients who trust the server and aren't expecting lots of data to the server and aren't expecting lots of data t

I guess at the end of the day it's up to you, but imo this seems like a very serious understatement of the significant risk to any impacted users here, and every other $similar\ CVE\ in\ the\ past\ has\ considered\ complete\ \&\ silent\ failure\ of\ TLS\ verification\ to\ be\ a\ high\ or\ critical\ issue.$

imterry posted a comment. Tim Perry, from HTTP Toolkit. Thanks.	Aug 10th (about 1 year ago)
mhdawson Node js staff posted a comment. Published: https://nodejs.org/en/blog/vulnerability/aug-2021-security-releases/	Aug 11th (about 1 year ago)
—mhdawson Node is staff closed the report and changed the status to 0 Resolved.	Aug 11th (about 1 year ago)
O-mhdawson Nodejs staff requested to disclose this report.	Aug 11th (about 1 year ago)
O- This report has been disclosed.	Sep 10th (about 1 year ago)
O= The Internet Bug Bounty rewarded pimterry with a \$150 bounty.	Sep 21st (about 1 year ago)