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memory out of bounds read in update_read_bitmap_data #6005

🔒 Closed hac425xxx opened this issue on Mar 30, 2020 · 4 commentsLabels **fixed-waiting-test**Milestone [🏠 2.0.0](#)

hac425xxx commented on Mar 30, 2020

vuln code

```
static BOOL update_read_bitmap_data(rdpUpdate* update, wStream* s, BITMAP_DATA* bitmapData)
{
    WINPR_UNUSED(update);
    if (Stream_GetRemainingLength(s) < 18)
        return FALSE;

    Stream_Read_UINT16(s, bitmapData->destLeft);
    Stream_Read_UINT16(s, bitmapData->destTop);
    Stream_Read_UINT16(s, bitmapData->destRight);
    Stream_Read_UINT16(s, bitmapData->destBottom);
    Stream_Read_UINT16(s, bitmapData->width);
    Stream_Read_UINT16(s, bitmapData->height);
    Stream_Read_UINT16(s, bitmapData->bitsPerPixel);
    Stream_Read_UINT16(s, bitmapData->flags);
    Stream_Read_UINT16(s, bitmapData->bitmapLength);

    // now use 18 byte in s

    if (bitmapData->flags & BITMAP_COMPRESSION)
    {
        if (!(bitmapData->flags & NO_BITMAP_COMPRESSION_HDR))
        {
            // below read data from stream without check stream's size
            Stream_Read_UINT16(s,
                bitmapData->cbCompFirstRowSize); /* cbCompFirstRowSize (2 bytes) */
            Stream_Read_UINT16(s,
                bitmapData->cbCompMainBodySize); /* cbCompMainBodySize (2 bytes) */
            Stream_Read_UINT16(s, bitmapData->cbScanWidth); /* cbScanWidth (2 bytes) */
            Stream_Read_UINT16(s,
                bitmapData->cbUncompressedSize); /* cbUncompressedSize (2 bytes) */
            bitmapData->bitmapLength = bitmapData->cbCompMainBodySize;
        }

        bitmapData->compressed = TRUE;
    }
    else
        bitmapData->compressed = FALSE;

    if (Stream_GetRemainingLength(s) < bitmapData->bitmapLength)
        return FALSE;
}
```

The function first verifies that the length of s cannot be less than 18, and then reads 18 bytes later.

If `bitmapData-> flags & BITMAP_COMPRESSION` and `!(BitmapData-> flags & NO_BITMAP_COMPRESSION_HDR)`, it will continue to read data from the stream without check if the length in the stream is enough

hac425xxx commented on Mar 30, 2020

Author

suggestion:

check stream's length before read it

hac425xxx commented on Mar 30, 2020

Author

branch

<https://github.com/FreeRDP/FreeRDP/blob/9ef1e81c559bb19d613b4da2d68908ea5d7f9259/11bfreerdp/core/update.c#L106>[🏠](#) [akallabeth](#) added this to the **2.0.0** milestone on Mar 31, 2020

bmiklautz commented on Mar 31, 2020

Member

@hac425xxx Thank you. Just as note it would be nice if you contact us before opening a security related issue.

[🏠](#) [akallabeth](#) added the **fixed-waiting-test** label on Apr 2, 2020

  **bmiklautz** mentioned this issue on May 6, 2020

could you please request some cve for issue 6005~6013 #6027

 Closed

carnil commented on May 8, 2020

CVE-2020-11045 was assigned for this issue.

Assignees

No one assigned

Labels

fixed-waiting-test

Projects

None yet

Milestone

2.0.0

Development

No branches or pull requests

4 participants

