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[Bug]heap-buffer-overflow in tcpprep with MemcmpInterceptorCommon() #616

○ Closed) jimoyong opened this issue on Jul 30, 2020 · 9 comments

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6 Assignees bug Labels [1] 4.3.4

jimoyong commented on Jul 30, 2020 • edited ▼ What's the problem (or question)? A heap buffer overflow with MemcmpInterceptorCommon() in the 4.3.3 version of tcpprep. ==74=ERROR: AddressSanitizer: heap-buffer-overflow on address 0x602000000032 at pc 0x000000432f16 bp 0x7ffe3a489250 sp 0x7ffe3a489f8 READ of size 3 at 0x6020000000032 thread T0
#0 0x432f15 in MemcmpInterceptorCommon(void*, int (*)(void const*, void const*, unsigned long), void const*, void const*, unsigned long) (/out/tcpreplay+0x432f15) #1 0x43346a in bcmp (/out/tcpreplay+0x43346a)
#2 0x4e1513 in get_l2len /src/tcpreplay-4.3.3/src/common/get.c:186:13 #3 0x4e1b2b in get_ipv4 /src/tcpreplay-4.3.3/src/common/get.c:267:14 #4 0x4c8c99 in process_raw_packets /src/tcpreplay-4.3.3/src/tcpprep.c:370:41 #5 0x4c8c99 in main /src/tcpreplay-4.3.3/src/tcpprep.c:147:23 #6 0x7f97e73b883f in __libc_start_main (/lib/x86_64-linux-gnu/libc.so.6+0x2083f) #7 0x41c348 in _start (/out/tcpreplay+0x41c348) //I just rename tcpprep to tcpreplay// 0x602000000032 is located 0 bytes to the right of 2-byte region [0x602000000030,0x602000000032) #0 0x49619d in malloc (/out/tcpreplay+0x49619d) #1 0x7f97e84e24fe (/usr/lib/x86_64-linux-gnu/libpcap.so.0.8+0x1f4fe) SUMMARY: AddressSanitizer: heap-buffer-overflow (/out/tcpreplay+0x432f15) in MemcmpInterceptorCommon(void*, int (*)(void const*, void const*, unsigned long), void const*, void Shadow bytes around the buggy address: =>0x0c047fff8000: fa fa 00 03 fa fa[02]fa fa fa fa fa fa fa fa fa Shadow byte legend (one shadow byte represents 8 application bytes):
Addressable: 00 Partially addressable: 01 02 03 04 05 06 07 Heap left redzone: Freed heap region: Stack left redzone: Stack mid redzone: Stack after return: Stack use after scope: Global redzone: Global init order: Poisoned by user: Container overflow: Intra object redzone: ASan internal: Left alloca redzone: Right alloca redzone: Shadow gap: ==74==ABORTING Steps to reproduce the behavior: 1. download tcpreplay-4.3.3.tar.gz 2. apt-get -y install libpcap-dev 3. cd tcpreplay-3.4.4 && ./congfigure && make && make install 4. tcpprep -a client -i [poc filename] -o a.cach poc tcpprep heap buffer overflow MemcmpInterceptorCommon.tar.gz

Expected behavior

Get an a.cach at the path or exit when meet abnormal input.

System:

• Tcpreplay Version 4.3.3 tcpprep -V

Copyright 2013-2018 by Fred Klassen <tcpreplay at appneta dot com> - AppNeta Copyright 2000-2012 by Aaron Turner <aturner at synfin dot net> The entire Tcpreplay Suite is licensed under the GPLv3 Cache file supported: 04 Not compiled with libdnet. Compiled against libpcap: 1.7.4 64 bit packet counters: enabled Verbose printing via tcpdump: disabled



OS: ubuntu-16.04.6 x86_64

Additional context none.

GabrielGanne added a commit to GabrielGanne/tcpreplay that referenced this issue on Aug 3, 2020

d31108

GabrielGanne mentioned this issue on Aug 3, 2020

fix heap-buffer-overflow when DLT_JUNIPER_ETHER #618

Merged

- A fklassen self-assigned this on Aug 3, 2020
- [II] fklassen added this to To do in 4.3.4 via (automation) on Aug 3, 2020

carnil commented on Oct 23, 2020

CVE-2020-24265 go assigned for this issue.

cbiedl commented on Dec 19, 2020

Excuse my bluntness, wouldn't it be sufficient to check whether there's enough data before accessing it, in other words:

cbiedl commented on Dec 19, 2020

Ooops, the previous comment should have gone to #617

For this one, suggestion is likewise:

```
+ if (datalen < 4)
+ errx(-1, "short packet data (%u)", datalen);
if (memcmp(pktdata, "MGC", 3))
    warnx("No Magic Number found: %s (0x%x)",
    pcap_datalink_val_to_description(datalink), datalink);</pre>
```

Did I miss the point?

fklassen commented on Jan 11, 2021

Member

Ooops, the previous comment should have gone to #617

For this one, suggestion is likewise:

Did I miss the point?

@cbiedl thanks for the feedback. I plan to schedule some time in the next 2 weeks to address this and other issues.

Ç dotlambda mentioned this issue on Feb 2, 2021

Vulnerability roundup 96: tcpreplay-4.3.3: 2 advisories [7.5] NixOS/nixpkgs#102902

⊘ Closed

🗐 2 tasks

dotlambda commented on Feb 3, 2021 I plan to schedule some time in the next 2 weeks to address this and other issues. @fklassen Any updates? [I] fklassen moved this from To do to In progress in 4.3.4 on Mar 12, 2021 fklassen commented on Mar 12, 2021 Member I plan to schedule some time in the next 2 weeks to address this and other issues. @fklassen Any updates? Had a backlog of work so took some vacation to address this and a few other critical bugs. fklassen added a commit that referenced this issue on Mar 12, 2021 Bug #616 add checks for datalen for DLT_JUNIPER_ETHER ... 8323a7f fklassen added a commit that referenced this issue on Mar 12, 2021 Merge pull request #637 from appneta/Bug_#616_CVE-2020-24265 ... 6fb578d Member fklassen commented on Mar 12, 2021 Adde checks for datalen for DLT_JUNIPER_ETHER Also did some fixes to Juniper Ethernet protocols to fix some bugs and support various types of Juniper Ethernet protocol types. Used $\,$ Wireshark sources to figure out all the different packet types that Juniper uses. Unable to test all types because of lack of JNPER DLT pcaps. Also applied a fix for DLT_RAW to prevent similar issues. fklassen closed this as completed on Mar 12, 2021 4.3.4 (automation) moved this from In progress to Done on Mar 12, 2021 Member fklassen commented on Mar 12, 2021 Excuse my bluntness, wouldn't it be sufficient to check whether there's enough data before accessing it, in other words: if ((pktdata[3] & 0x80) == 0x80) { if (datalen < 6) errx(-1, "short packet data (%u)", datalen);
12_len = ntohs(*((uint16_t*)&pktdata[4])); } else { Bluntness excepted. Juniper protocol has very little testing available because I have a lack of PCAP files available. I have never seen the PCAP files that were used to create this feature. I am fixing base on looking at Wireshark decodes. fklassen added a commit that referenced this issue on Mar 12, 2021 Bug_#617_CVE-2020-24266 fixed by #616 ... This was referenced on Mar 12, 2021 Bug #617 CVE-2020-24266 fix tcpprep get_l2len() #638 Merged
 Me [Bug]heap buffer overflow in tcpprep with get_l2len() #617 ⊙ Closed dumprop mentioned this issue on May 9, 2021 [Bug]heap-buffer-overflow with flow_decode() #665 ○ Closed \Box fklassen added a commit that referenced this issue on Jun 19, 2021 Merge pull request #666 from dumprop/master ... 9f6f3d5 fklassen commented on Aug 25, 2021 Member

From mail lists:

Hi,

The following vulnerability was published for tcpreplay.

CVE-2020-24265[0]:

| An issue was discovered in topreplay topprep v4.3.3. There is a heap buffer overflow vulnerability in MemcmpInterceptorCommon() that can make tcpprep crash and cause a denial of service.

If you fix the vulnerability please also make sure to include the CVE (Common Vulnerabilities & Exposures) id in your changelog entry.

For further information see:

[0] https://security-tracker.debian.org/tracker/CVE-2020-24265 https://cve.mitre.org/cgi-bin/cvename.cgi?name=CVE-2020-24265 [1] #616

Please adjust the affected versions in the BTS as needed.

Regards,

Salvatore

Assignees



Labels bug

Projects

No open projects

1 closed project 💌

Milestone

No milestone

Development

No branches or pull requests

5 participants





