

New issue Jump to bottom

A ReDoS vulnerability can be exploited after version 0.2.0 #117

⊙ Open SugarP1g opened this issue on Aug 29, 2021 · 9 comments

POC:

Run result:

```
Cost time: 10 ms.
Cost time: 9 ms.
Cost time: 15 ms.
Cost time: 11 ms.
Cost time: 12 ms.
Cost time: 14 ms.
Cost time: 19 ms.
Cost time: 34 ms.
Cost time: 51 ms.
Cost time: 70 ms.
Cost time: 105 ms.
Cost time: 472 ms.
Cost time: 472 ms.
Cost time: 684 ms.
Cost time: 684 ms.
Cost time: 2691 ms.
Cost time: 4818 ms.
Cost time: 4818 ms.
Cost time: 4818 ms.
Cost time: 4818 ms.
Cost time: 7811 ms.
Cost time: 7811 ms.
Cost time: 7811 ms.
Cost time: 7811 ms.
```

 $\[\[\] \]$ mxro added a commit that referenced this issue on Sep 3, 2021

Adding security issue #117 to Readme

★ 9c8c3f3

Collaborator

mxro commented on Sep 3, 2021

Thank you for raising this issue. Have added this to the Readme for the project until it is resolved.

Any ideas for resolving thie welcome.

I assume this can still be caught when setting an executor and max CPU time?

SugarP1g commented on Sep 3, 2021 • edited ▼

Author

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Yes.

The cause of the problem is the defect of the regular engine.

This link can be referenced: https://checkmarx.com/wp-content/uploads/2015/03/ReDoS-Attacks.pdf

junweili commented on Aug 9

 $Hi\ @mxro\ , is\ there\ any\ plan\ to\ fix\ this\ in\ near\ term?\ It\ is\ listed\ under\ https://nvd.nist.gov/vuln/detail/CVE-2021-40660\#match-8086489$

Thank you

mxro commented on Aug 9

Collaborator

Thanks for reaching out!

I guess the way forward here would be to replace the RegEx with more deterministic logic?

junweili commented on Aug 9

Yes, such complex RegEx is vulnerable. Out of curiosity about the reason of injecting interruption call by using POISON_PILLS, is this for the purpose of terminating script execution to cap cpu time?

mxro commented on Aug 9

Collaborator

Yes, it's injecting a bit of code that triggers the test for how much CPU time is used.

However, there is an additional fallback the sandbox provides, in that it can do a hard shutdown of the thread as well. But using the injected statements should be smoother.

asilism commented on Oct 19

@mxro

How about remove all comment lines before run jsSanitizer?

I have commented on a similar issue in the past. (#108)

I didn't know the exact reason such as ReDoS, but I knew that "POISONPIL + Comments" was the cause.

So, I am using the logic to remove all comments in the code before eval(), and there has been no slowdown since then.

I don't know this approach is a real solution to this vulnerability, but I'm leaving a post in case it helps.

mxro commented on Oct 20

Collaborator

@asilism Thank you for the idea! So that would mean moving https://github.com/javadelight/delight-nashorn-sandbox/blob/master/src/main/java/delight/nashornsandbox/internal/JsSanitizer.java#L201to delight-nashorn-sandbox/src/main/java/delight/nashornsandbox/internal/JsSanitizer.java Line 279 in 23ba3d7 279 final String beautifiedJs = beautifyJs(js);

asilism commented on Oct 23 @mxro Yes, before call beautifyJs. but 2 Things must be clear. I think. $\ensuremath{\mathsf{1}}$) Does Remove Comments function completely remove all of comments line ? 2) it is necessary to confirm whether there is a need to change POISON_PIL regular expression.

Assignees No one assigned Labels None yet Projects None yet Milestone No milestone Development No branches or pull requests

4 participants





