

## Talos Vulnerability Report

TALOS-2021-1396

### Sealevel Systems, Inc. SeaConnect 370W HandleSeaCloudMessage out-of-bounds write vulnerabilities

FEBRUARY 1, 2022

#### CVE NUMBER

CVE-2021-21970,CVE-2021-21969

#### Summary

Two out-of-bounds write vulnerabilities exist in the HandleSeaCloudMessage functionality of Sealevel Systems, Inc. SeaConnect 370W v1.3.34. A specially-crafted MQTT payload can lead to an out-of-bounds write. An attacker can perform a man-in-the-middle attack to trigger these vulnerabilities.

#### Tested Versions

Sealevel Systems, Inc. SeaConnect 370W v1.3.34

#### Product URLs

SeaConnect 370W - <https://www.sealevel.com/product/370w-a-wifi-to-form-c-relays-digital-inputs-a-d-inputs-and-1-wire-bus-seaconnect-multifunction-io-edge-module-powered-by-seacloud/>

#### CVSSv3 Score

3.7 - CVSS:3.0/AV:N/AC:H/PR:N/UI:N/S:U/C:N/I:L/A:N

#### CWE

CWE-120 - Buffer Copy without Checking Size of Input ('Classic Buffer Overflow')

#### Details

The SeaConnect 370W is a Wi-Fi connected IIoT device offering programmable cloud access and control of digital and analog I/O and a 1-wire bus.

This device offers remote control via several means including MQTT, Modbus TCP and a manufacturer-specific protocol named "SeaMAX API".

The device is built on top of the TI CC3200 MCU with built-in Wi-Fi capabilities.

One of the roles of the SeaConnect 370W is as MQTT client. Different functionality is supported and controlled remotely from the "Sealevel SeaCloud". When a message is pushed, in the SeaConnect 370W's subscribed topic, it receives the message, parses it and performs the related action based on the message content.

A specially-crafted MQTT payload can lead to out-of-bound write due to a missing size check.

The HandleIncomingSeaCloudMessage function is responsible for parsing the MQTT message. The message should be in the following form:

```
{
  "name": "<functionality>",
  "payload": "<data>"
}
```

Here is the HandleIncomingSeaCloudMessage function:

```

void HandleIncomingSeaCloudMessage(incoming_message_struct *param_1)
{
    [...]

    puVar1 = read_volatile_4(fname);
    dVar6 = param_1->topic_element->element_content;
    Report(s_FSeaConnect_%s_topic_%.s:%.s_2000ecbf + 1,(dword)puVar1,
        param_1->topic_element->element_size,dVar6);
    ppcVar2 = (char **)read_volatile_4(p_incomingTopic);
    memset(*ppcVar2,0,0x81);
    ppcVar3 = (char **)read_volatile_4(p_incomingMessage);
    memset(*ppcVar3,0,0x201);
    p_name = read_volatile_4(p_name);
    memset(p_name_,0,0x80);
    p_payload_ = read_volatile_4(p_payload);
    memset(p_payload_,0,0x100);
    topic_elem = param_1->topic_element;
    if ((int)topic_elem->element_size < 0x80) {
        size = topic_elem->element_size;
    }
    else {
        size = 0x80;
    }
    strncpy(*ppcVar2,(char *)topic_elem->element_content,size);
    message_elem = param_1->message_element;
    size = 0x201;
    if (*(uint *)&message_elem->element_size < 0x201) {
        size = *(size_t *)&message_elem->element_size;
    }
    strncpy(*ppcVar3,(char *)message_elem->element_content,size);
    Report(aSeaconnectSGIn,(dword)puVar1,(dword)*ppcVar2,dVar6);
    incoming_message = *ppcVar3;
    Report(aSeaconnectSGIn_0,(dword)puVar1,(dword)incoming_message,dVar6);
    json_incoming_message_parser_ = json_parser_init(6jParser,*ppcVar3);
    if (json_incoming_message_parser_ == -1) {
        Report(aErrorSeaconnec_2,(dword)puVar1,(dword)incoming_message,dVar6);
    }
    else {
        puVar4 = read_volatile_4(pPrintCallback);
        json_parser_dump(6jParser,puVar4);
        is_error_ = json_object_get_string(6jParser,json_incoming_message_parser_,aName,p_name_);
        if ((is_error_ != 0) &&
            (payload_string_ = p_payload_,
             iVar5 = json_object_get_string(6jParser,json_incoming_message_parser_,aPayload,p_payload_),
             iVar5 != 0)) {
            Report(a$Name$(dword)puVar1,(dword)p_name_,(dword)payload_string_);
            Report(s_F$payload:_$s_2000ed4f + 1,(dword)puVar1,(dword)p_payload_,(dword)payload_string_);
            HandleSeaCloudPayload(p_name_,p_payload_);
        }
        json_parser_deinit(6jParser);
    }
    return;
}

```

The function only copies at most 0x201 element from the MQTT message. This is guaranteed with the combination of the condition at [1] and the strncpy at [2]. The HandleIncomingSeaCloudMessage function extracts the function name and the payload data respectively at [3] and [4] using the function json\_object\_get\_string.

Here is the function json\_object\_get\_string:

```

char * json_object_get_string(jsonParser *jParser, jsonObj jObj, char *tagName, char *str)
{
    char *cmpStr;
    int cmpStrLen = 0;
    jsonString = jString;

    jString = (jsonString)get_object_by_type(jParser, jObj, tagName, JSON_STRING_OBJECT);
    if(jString == JSON_INVALID_OBJECT)
    {
        return NULL;
    }
    else
    {
        cmpStr = jParser->jsonStream + jParser->tokenList[jString].start;
        cmpStrLen = jParser->tokenList[jString].end - jParser->tokenList[jString].start;
        strncpy(str, cmpStr, cmpStrLen);
        str[cmpStrLen] = '\0';
        return str;
    }
}

```

This function will fill the str variable with the value corresponding to the key specified in tagName. So, at 3 it will fill str with the value corresponding to the name key, and at [4] with the one corresponding to payload.

#### CVE-2021-21969 - json payload key value out-of-bound write

The HandleIncomingSeaCloudMessage function uses at [4] the json\_object\_get\_string to populate the p\_payload global variable. The p\_payload is only 0x100 bytes long, and the total MQTT message could be up to 0x201 bytes. Because the function json\_object\_get\_string will fill str based on the length of the json's value and not the actual str size, this would result in a possible out-of-bounds write.

#### CVE-2021-21970 - json name key value out-of-bound write

The HandleIncomingSeaCloudMessage function uses at [3] the json\_object\_get\_string to populate the p\_name global variable. The p\_name is only 0x80 bytes long, and the total MQTT message could be up to 0x201 bytes. Because the function json\_object\_get\_string will fill str based on the length of the json's value and not the actual str size, this would result in a possible out-of-bounds write.

#### Timeline

2021-10-26 - Vendor disclosure

2022-02-01 - Public Release

#### CREDIT

Discovered by Francesco Benvenuto and Matt Wiseman of Cisco Talos.

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VULNERABILITY REPORTS

PREVIOUS REPORT

NEXT REPORT

TALOS-2021-1395

TALOS-2021-1397

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