





Jump to bottom New issue

SEGV in function line_table::line_table at dwarf/line.cc:104 #46

⊙ Open xiaoxiongwang opened this issue on Aug 15, 2020 · 1 comment

```
xiaoxiongwang commented on Aug 15, 2020 • edited 🕶
Tested in Ubuntu 16.04, 64bit.
The tested program is the example program dump-lines.
The testcase is dump_line_segv.
Luse the following command:
  /path-to-libelfin/examples/dump-lines dump line segv
and got:
  Segmentation fault (core dumped)
I use valgrind to analysis the bug and get the below information (absolute path information omitted):
  valgrind /path-to-libelfin/examples/dump-lines dump_line_segv
==4796== Memcheck, a memory error detector
==4796== Copyright (c) 2002-2015, and GNU GPL'd, by Julian Seward et al.
==4796== Using Valgrind-3.11.0 and LibVEX; rerun with -h for copyright info
  ==4796== Command: /path-to-libelfin/examples/dump-lines dump_line_segv
  ==4796==
==4796== Invalid write of size 1
  ==4796== Address 0x0 is not stack'd, malloc'd or (recently) free'd
   ==4796==
  ==4796==
   ==4796== Process terminating with default action of signal 11 (SIGSEGV)
  ==4796== Access not within mapped region at address 0x0
  =4796== at 0x470x88: dwarf::line_table::line_table(std::shared_ptr<dwarf::section> const8, unsigned long, unsigned int, std::_cxx11::basic_string<char, std::char_traits<char>, std::allocator<char> > const8, std::_cxx11::basic_string<char, std::char_traits<char>, std::allocator<char> > const8) (line.cc:104)
   ==4796== by 0x413558: dwarf::compilation_unit::get_line_table() const (dwarf.cc:304) by 0x402CB7: main (dump-lines.cc:41)
  ==4796== If you believe this happened as a result of a stack
==4796== overflow in your program's main thread (unlikely but
  ==4796== possible), you can try to increase the size of the
==4796== main thread stack using the --main-stacksize= flag.
  ==4796== The main thread stack size used in this run was 8388608.
  ==4796==
   ==4796== HFAP SIMMARY:
   ==4796==
               in use at exit: 81,475 bytes in 72 blocks
   ==4796== total heap usage: 132 allocs, 60 frees, 89,399 bytes allocated
  ==4796== LEAK SUMMARY:
  ==4796== definitely lost: 0 bytes in 0 blocks
==4796== indirectly lost: 0 bytes in 0 blocks
             possibly lost: 0 bytes in 0 blocks
still reachable: 81,475 bytes in 72 blocks
   ==4796==
   ==4796==
                     suppressed: 0 bytes in 0 blocks
   ==4796== Rerun with --leak-check=full to see details of leaked memory
   ==4796==
   ==4796== For counts of detected and suppressed errors, rerun with: -v
  ==4796== ERROR SUMMARY: 1 errors from 1 contexts (suppressed: 0 from 0) Segmentation fault (core dumped)
I use AddressSanitizer to build ffjpeg and running it with the following command:
  /path-to-libelfin/examples/dump-lines dump_line_segv
This is the ASAN information (absolute path information omitted):
  /path-to-libelfin-address/examples/dump-lines dump_line_segv
  ==4850==ERROR: AddressSanitizer: SEGV on unknown address 0x000000000000 (pc 0x00000043b335 bp 0x7fff42876e40 sp 0x7fff42876e90 T0)
  #0 0x436767b in dwarf::compilation_unit::get_line_table() const /path-to-libelfin-address/dwarf/cc:304
       #2 0x403356 in main /path-to-libelfin-address/examples/dump-lines.cc:41
       #3 0x7f82f990682f in __libc_start_main (/lib/x86_64-linux-gnu/libc.so.6+0x2082f)
       #4 0x403888 in _start (/path-to-libelfin-address/examples/dump-lines+0x403888)
   AddressSanitizer can not provide additional info.
   SUMMARY: AddressSanitizer: SEGV /path-to-libelfin-address/dwarf/line.cc:104 dwarf::line_table::line_table(std::shared_ptr<dwarf::section> const8, unsigned long, unsigned int,
```

std::_cxx11::basic_string<char, std::char_traits<char>, std::allocator<char> > const8, std::_cxx11::basic_string<char, std::char_traits<char>, std::allocator<char> > const8) ==4850==ABORTING

An attacker can exploit this vulnerability by submitting a malicious elf file that exploits this bug which will result in a Denial of Service (DoS).



fgeek commented on Aug 6, 2021

CVE-2020-24825 has been assigned for this issue.

Assignees

No one assigned

Labels None yet

Projects

None yet

Milestone

No milestone

Development

No branches or pull requests

2 participants

