

Infinite memory allocation while parsing this tcp packet.

Summary

In Wireshark 3.2.7 and the older version, the Wireshark would run into dead circle and consume infinite memory upon open the attached pcap file. This was addressed in epan/dissectors/packet-fbzero.c by calculating the tag offset incorrectly.

This can be exploit it by sending this special tcp packet to the remote computer. When the remote open any version of wireshark to analysing the dumped pacp file, the wireshark caused its computer exhausted with no available memory.

Steps to reproduce

Open the poc.pcap in the attachment with the latest wireshark (3.2.7).

What is the current bug behavior?

Upon open the poc.pcap , the wireshark has no response. (Denied Of Service)

In detail, Wireshark will run into dead circle and malloc memory continuously until the os use up all available memory.

What is the expected correct behavior?

The wireshark should parse this tcp pcap packet properly and has little memory consumption.

Sample capture file

noc.pcap

Relevant logs and/or screenshots



dump analysis in windbg

```
000000e7`38ef7580 00007ff9`00f580a3 libwireshark!dissect_e212_utf8_imsi+0x559b3
000000e7`38ef7630 00007ff9`00f58419 libwireshark!dissect_e212_utf8_imsi+0x55d29
   000000e7`38ef76b0 00007ff9`00f57a40 libwireshark!dissect_e212_utf8_imsi+0x55350 000000e7`38ef7700 00007ff9`00f57b18 libwireshark!dissect_e212_utf8_imsi+0x55428
000000e7`38ef7da0 00007ff9`00ba32ed libwireshark!dissector_try_uint_new+0x5d
000000e7`38ef7de0 00007ff9`010f1676 libwireshark!ieee802a_add_oui+0x16c46
 000000e7`38ef82b0 00007ff9`00b9ff7e libwireshark!call_dissector_only+0xae
**BeeBook - Jaerbook @www.htt. @http://bit.burchshit.cll.dissector_only-wase @eBooker-3 Befabe @@worff-0 @blorish-fite.lld.issector_only-wase @eBooker-3 Befabe @www.htt.gl.dissector_only-wase @eBooker-3 Befabe @eBooker-3 Booker-3 Booker-3 Befabe @eBooker-3 Booker-3 
   000000e7 38ef8ea0 00007ff7 6e0599a6 Wireshark+0x99a6
   000000e7`38ef9140 00007ff7`6e056b68 Wireshark+0x6b68
000000e7`38ef9700 00007ff7`6e1783d5 Wireshark+0x1283d5
   000000e7 38ef9860 00007ff7 6e074357 Wireshark+0x24357
 08000007 38cf9806 00007ff7 ce074357 Mireshark-0x24357

08000007 38cf9806 00007ff7 ce1050061 Mireshark-0x208061

080000007 38cf99306 00007ff67 0x44elac Qt5Midgets|QMidget::event+0x74c

080000007 38cf99306 00007ff9 0x28750 Qt5Midgets|QMidget::event+0x74c

080000007 38cf9206 00007ff9 0x28750 Qt5Midgets|QMplication*rivate::notify_helper+0x140

0800000007 38cf9206 000007ff9 0x27270 Qt5Midgets|QMplication::notify+0x1602

080000007 38cf9206 000007ff9 0x528779 Qt5CorelQCoreApplication::notifyInternal2+0x09
000000-7 38-fa20 00007Ff9 0052a779 (CSCore|CoreApplication::notifyInternal2+0xb0
000000-7 38-fa210 00007F67 00576510 (Toxidagets|Gizerolicy:Gizerolicyexal23b)
0000000-7 38-fa440 00007Ff9 0c475979 (TSMidgets|Gizerolicy:Gizerolicy+wat27
0000000-7 38-fa590 00007Ff9 0c428750 (CSMidgets|Gyplication:rivate::notify_helper+0x140
00000000-7 38-fa500 00007Ff9 0c52a779 (CSGore|CoreApplication::notifyInternal2+0xb0
00000000-7 38-fa500 00007Ff9 0052a779 (CSGore|CoreApplication::notifyInternal2+0xb0
0000000-7 38-fa500 00007Ff9 0059355 (CSGore|CoreApplication::notifyInternal2+0xb0
0000000-7 38-fa500 00007Ff97 0059355 (CSGore|CoreApplication::notifyInternal2+0xb0
000000-7 38-fa500 00007Ff97 0059355 (CSGore)
 00000007 36:1800 0000719 0000229 49110003707253

00000007 386740 00007767 73379518 01221(CPrivDragDrop:PrivDragDrop+0x128

00000007 3867690 00007769 67072143 rpcrt4!Ndr645tubWorker+0xb13

00000007 38676030 00007769 67ddc1d3 rpcrt4!Ndr645tubWorker+0xb13
   ndlingAction<<lambda_c9f3956a20c9da92a64affc24fdd69ec>
```

000000e7 38efb7d0 00007ff9 6f8c60ae combase!DefaultStubInvoke+0x1ee 080000-7 38eFr20 08007ff9 (F8c08ac combase | DefaultStubInvoke+0x1ce |
080000er 38eFr30 08007ff9 (F8c08ac combase | DefaultStubInvoke+0x26 |
080000er 38eFr30 08007ff9 (F8c08bac combase | Servercal 1: ContextInvoke+0x43 |
080000er 38eFr50 08007ff9 (F8c42d combase | ReentrantSTAInvokeInJapartment+0x1ad |
080000er 38eFr50 08007ff9 (F8c43ac combase | ReentrantSTAInvokeInJapartment+0x1ad |
080000er 38eFr50 08007ff9 (F8c43ac combase | ControvcokeIII thickockandIPID-0xb0b |
080000er 38eFr50 080007ff9 (F8c43ac combase | ThireadmindProc+0xb0a |
080000er 38eFr50 080007ff9 (F8c43ac combase | ThireadmindProc+0xb0a |
080000er 38eFr50 080007ff9 (F8c43ac combase | ThireadmindProc+0xb0a |
080000er 38eFr50 080000ff9 (F8c45ac combase | ThireadmindProc+0xb0a |
080000er 38eFr50 080000ff9 (F8c45ac combase | ThireadmindProc+0xb0a |
080000er 38eFr50 08000ff99 (F8c45ac combase | ThireadmindProc+0xb0a |
08000er 38eFr50 08000ff99 (F8c45ac combase 000000e7`38eff990 00007ff9`6fe46fd4 kernel32!BaseThreadInitThunk+0x14 000000e7`38eff9c0 00007ff9`714dcec1 ntdll!RtlUserThreadStart+0x21 4

(the epan/dissectors/packet-fbzero.c can be found from

pe3de891bf78cfb262986d1e2b8d6

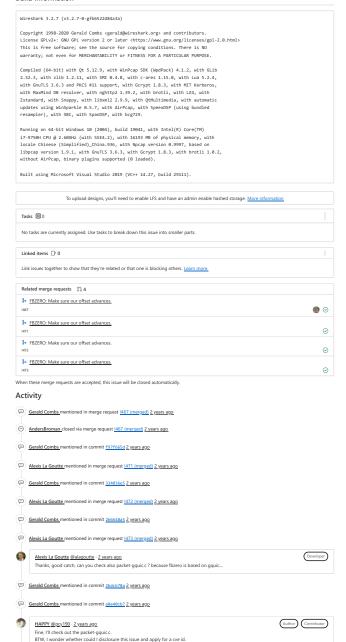
The second parameter of tvb_reported_length_remaining callsite should be the offset_end. In most cases, the tag offset calculated by the tag_offset_start + tag_offset is correct

Nevertheless, when it comes the line 258 in the packet-fbzero.c., in that switch case, the tag has no implemented case and the tag offset is added by tag len directly, However, in the first time, the tag_len = offset_end - tag_offset_ tag_offset = 0, which means the value of tag_len is calculated from the 0 rather than the g_offset_start. The same case happen right after the satch tag_in line 258, the tag_offset is assigned by the offset_end wrongly. The expected way is tag_offset = offset_end - tag_offset_start

Due to the wrong calculation of tag_offset, upon trigger the defaulit case of tag, the tag offset will larger than the correct offset. This means the tvb_reported_length_remaining will always return 0 because tag_offset_start + tag_offset is larger than the packet length. In this way, the tag_len will assigned 0 in the line 189. Finally, the total_tag_len is calculated in the wrong way as well and it can controlled by specify several offset in the

As the total_tag_len is controlled in a large number, such as <code>8xfFFFFF8B</code>, it will cause Integer Overflow when calculating the return value by <code>offset</code> + total_tag_len. In the poc file, I construct eight tag offset and the total_tag_len will be <code>8xFFFFF9B</code> and the <code>offset</code> is <code>8x69</code>, after the unsigned int addition, the result will be 4. and this offset cause the parent function <code>fb_zero_unencrypt</code> process the packet from the <code>offset</code> 4 again, which caused the dead circle. In this circle, the tree node is malloced infinitely and finally use up all free memory in the ox.

Build information



Owner

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