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₽ 6ab6352918 ▼

```
** tandrewnichols* Use constructor instead of typeof

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**Thistory**

**Proposition**

**Proposition**

**Proposition**

**Thistory**

**Proposition**

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```
165 lines (145 sloc) | 3.85 KB
                                                                                                                                                                              ...
     ;(function(root) {
        var isObject = function isObject(obj) {
         // Implementation lifted from underscore
          return typeof obj === 'function' || typeof obj === 'object' && !!obj;
       var isArray = function isArray(arr) {
         return Array.isArray ? Array.isArray(arr) : arr instanceof Array || (arr && arr.constructor && arr.constructor.name === 'Array');
 10
 11
        var any = function any(list, func) {
 12
 13
         var i;
         var 1 = list.length;
 14
 15
         for (i = 0; i < 1; i++) {
          if (func(list[i])) {
 17
             return true;
           }
 18
 19
 20
         return false;
 21
        };
 23
        var every = function every(list, func) {
 24
         var i;
         var 1 = list.length;
 25
         for (i = 0; i < 1; i++) {
 26
          if (!func(list[i])) {
 27
 28
             return false;
 29
           }
 30
 31
         return true;
        };
 32
 33
        var isEqual = function isEqual(a, b) {
 34
 36
           return true;
 37
 38
 39
         if (a.constructor !== b.constructor) {
 40
           return false;
 41
 42
 43
          if (typeof a === 'object') {
 44
           if (a instanceof Array) {
            if (a.length !== b.length) {
 45
 46
              return false;
 47
 48
             var i;
 49
             var 1 = a.length;
             for (i = 0; i < 1; i++) {
  if (!isEqual(a[i], b[i])) {</pre>
 50
 51
                return false;
 52
 53
               }
 55
              return true;
 56
           } else {
             for (var k in a) {
   if (!(k in b) || !isEqual(a[k], b[k])) {
 57
 58
 59
                return false;
               }
 61
 62
             return true;
 63
 64
 65
         } else {
           return false;
 67
 68
 69
        var anyOrAll = function anyOrAll(method, _args) {
 70
         var paths = [], obj = {};
 71
 72
         // args is of type Arguments
 74
          var args = [].slice.call(_args);
 75
         // Allow array or list of strings
 76
          if (isArray(args[1])) {
 77
 78
           obj = args[0];
```

```
79
                 paths = args[1];
     80
              } else {
     81
                paths = args;
     82
                obj = paths.shift();
     83
     84
     85
              if (isObject(obj)) {
               return method(paths, function(path) {
     87
                 return _safe.safe(obj, path);
     88
     89
              } else {
      90
                return false;
     91
              }
      92
     93
     94
            var _safe = {
              safe: function (obj, path, otherwise) {
     95
     96
                if (!path) {
     97
                  return otherwise;
     99
                 obj = isObject(obj) ? obj : {};
    100
                 var props = path.split('.');
    101
                 if (props.length === 1) {
    102
                 if (typeof obj[props[0]] === 'undefined') {
                    return otherwise;
    103
                  } else if (obj[props[0]] === null) {
    104
                    return typeof otherwise === 'undefined' ? null : otherwise;
    106
                  } else {
    107
                   return obj[props.shift()];
    108
                } else {
    109
                  var prop = props.shift();
    110
                  return isObject(obj[prop]) ? _safe.safe(obj[prop], props.join('.'), otherwise) : otherwise;
    112
    113
    114
               expand: function (obj, path, thing) {
    115
                if (!path || typeof thing === 'undefined') {
    116
    117
    118
    119
                 obj = isObject(obj) && obj !== null ? obj : {};
                var props = path.split('.');
if (props.length === 1) {
    120
    121
122
                  obj[props.shift()] = thing;
    123
                 } else {
    124
                  var prop = props.shift();
    125
                  if (!(prop in obj)) {
    126
                   obj[prop] = {};
    127
    128
                  _safe.expand(obj[prop], props.join('.'), thing);
    129
                }
    130
    131
    132
               ensure: function (obj, path, disallowed, otherwise) {
    133
                if (arguments.length === 3) {
    134
                  otherwise = disallowed:
    135
                  disallowed = [];
    136
                 var current = _safe.safe(obj, path);
    138
                if (typeof current === 'undefined' || current === null || any(disallowed, function(item) { return isEqual(current, item); })) {
    139
                  _safe.expand(obj, path, otherwise);
    140
    141
    142
               allOf: function() {
    144
                return anyOrAll.apply(null, [every].concat(arguments));
    145
    146
    147
              anyOf: function() {
    148
                return anyOrAll.apply(null, [any].concat(arguments));
    149
    150
    151
               noneOf: function() {
    152
                return !_safe.anyOf.apply(null, arguments);
    153
              }
    154
            };
    155
     156
    157
              if (typeof module !== 'undefined' && module.exports) {
    158
                module.exports = _safe;
    159
    160
              exports._safe = _safe;
    161
    163
             root._ = root._ || {};
    164
            root._._safe = _safe;
     165
           })(this);
```