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Crash in see-motion.cc: ff_hevc_put_hevc_qpel_v_3_8_sse #338

[Open](#) FDU-Sec opened this issue on Oct 10 · 0 comments

FDU-Sec commented on Oct 10

Description

Unknown-crash (/libde265/build/libde265/liblibde265.so+0x27a238) in
ff_hevc_put_hevc_qpel_v_3_8_sse(short*, long, unsigned char const*, long, int, int, short*)

Version

```
$ ./dec265 -h
dec265  v1.0.8
-----
usage: dec265 [options] videofile.bin
The video file must be a raw bitstream, or a stream with NAL units (option -n).

options:
  -q, --quiet           do not show decoded image
  -t, --threads N       set number of worker threads (0 - no threading)
  -c, --check-hash      perform hash check
  -n, --nal             input is a stream with 4-byte length prefixed NAL units
  -f, --frames N        set number of frames to process
  -o, --output          write YUV reconstruction
  -d, --dump            dump headers
  -0, --noaccel         do not use any accelerated code (SSE)
  -v, --verbose         increase verbosity level (up to 3 times)
  -L, --no-logging      disable logging
  -B, --write-bytestream FILENAME write raw bytestream (from NAL input)
  -m, --measure YUV     compute PSNRs relative to reference YUV
  -T, --highest-TID select highest temporal sublayer to decode
      --disable-deblocking disable deblocking filter
      --disable-sao      disable sample-adaptive offset filter
  -h, --help           show help
```

Replay

```
git clone https://github.com/strukturag/libde265.git
cd libde265
mkdir build
cd build
cmake ../ -DCMAKE_CXX_FLAGS="-fsanitize=address"
make -j$(nproc)
./dec265/dec265 poc4
```

ASAN

```
WARNING: end_of_sub_stream_one_bit not set to 1 when it should be
WARNING: CTB outside of image area (concealing stream error...)
WARNING: non-existing PPS referenced
WARNING: non-existing PPS referenced
WARNING: sps header invalid
WARNING: non-existing PPS referenced
WARNING: pps header invalid
WARNING: pps header invalid
```

```
=====
==53150==ERROR: AddressSanitizer: unknown-crash on address 0x7f49fcbe480c at pc 0x7f49fb88c239 bp 0x7
READ of size 8 at 0x7f49fcbe480c thread T0
```

```
#0 0x7f49fb88c238 in ff_hevc_put_hevc_qpel_v_3_8_sse(short*, long, unsigned char const*, long, in
#1 0x7f49fb78937d in acceleration_functions::put_hevc_qpel(short*, long, void const*, long, int,
#2 0x7f49fb78a8ab in void mc_luma<unsigned char>(base_context const*, seq_parameter_set const*, i
#3 0x7f49fb77b995 in generate_inter_prediction_samples(base_context*, slice_segment_header const*
#4 0x7f49fb78890f in decode_prediction_unit(base_context*, slice_segment_header const*, de265_ima
#5 0x7f49fb7c37e3 in read_prediction_unit(thread_context*, int, int, int, int, int, int, int, int
#6 0x7f49fb7c576e in read_coding_unit(thread_context*, int, int, int, int) (/libde265/build/libde
#7 0x7f49fb7c6250 in read_coding_quadtree(thread_context*, int, int, int, int) (/libde265/build/l
#8 0x7f49fb7c6163 in read_coding_quadtree(thread_context*, int, int, int, int) (/libde265/build/l
#9 0x7f49fb7c6163 in read_coding_quadtree(thread_context*, int, int, int, int) (/libde265/build/l
#10 0x7f49fb7bd726 in read_coding_tree_unit(thread_context*) (/libde265/build/libde265/liblibde26
#11 0x7f49fb7c69ea in decode_substream(thread_context*, bool, bool) (/libde265/build/libde265/lib
#12 0x7f49fb7c870f in read_slice_segment_data(thread_context*) (/libde265/build/libde265/liblibde
#13 0x7f49fb7276d2 in decoder_context::decode_slice_unit_sequential(image_unit*, slice_unit*) (/l
#14 0x7f49fb727ec1 in decoder_context::decode_slice_unit_parallel(image_unit*, slice_unit*) (/lib
#15 0x7f49fb726c0f in decoder_context::decode_some(bool*) (/libde265/build/libde265/liblibde265.s
#16 0x7f49fb72693d in decoder_context::read_slice_NAL(bitreader&, NAL_unit*, nal_header&) (/libde
#17 0x7f49fb72943e in decoder_context::decode_NAL(NAL_unit*) (/libde265/build/libde265/liblibde26
#18 0x7f49fb729ab3 in decoder_context::decode(int*) (/libde265/build/libde265/liblibde265.so+0x11
#19 0x7f49fb710e95 in de265_decode (/libde265/build/libde265/liblibde265.so+0xf9e95)
#20 0x564c47181bc9 in main (/libde265/build/dec265/dec265+0x6bc9)
#21 0x7f49fb242c86 in __libc_start_main (/lib/x86_64-linux-gnu/libc.so.6+0x21c86)
#22 0x564c4717f9b9 in _start (/libde265/build/dec265/dec265+0x49b9)
```

```
0x7f49fcbe4810 is located 0 bytes to the right of 131088-byte region [0x7f49fcbc4800,0x7f49fcbe4810)
allocated by thread T0 here:
```

```
#0 0x7f49fbc39790 in posix_memalign (/usr/lib/x86_64-linux-gnu/libasan.so.4+0xdf790)
#1 0x7f49fb7621cb in ALLOC_ALIGNED(unsigned long, unsigned long) (/libde265/build/libde265/liblib
#2 0x7f49fb76292a in de265_image_get_buffer(void*, de265_image_spec*, de265_image*, void*) (/libd
#3 0x7f49fb764d1a in de265_image::alloc_image(int, int, de265_chroma, std::shared_ptr<seq_paramet
#4 0x7f49fb7490cc in decoded_picture_buffer::new_image(std::shared_ptr<seq_parameter_set const>,
#5 0x7f49fb72a824 in decoder_context::generate_unavailable_reference_picture(seq_parameter_set co
```

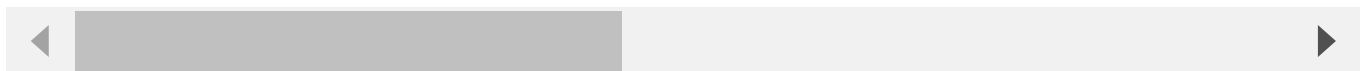
```
#6 0x7f49fb72d332 in decoder_context::process_reference_picture_set(slice_segment_header*) (/libd
#7 0x7f49fb730d70 in decoder_context::process_slice_segment_header(slice_segment_header*, de265_e
#8 0x7f49fb726246 in decoder_context::read_slice_NAL(bitreader&, NAL_unit*, nal_header&) (/libde2
#9 0x7f49fb72943e in decoder_context::decode_NAL(NAL_unit*) (/libde265/build/libde265/liblibde265
#10 0x7f49fb729ab3 in decoder_context::decode(int*) (/libde265/build/libde265/liblibde265.so+0x11
#11 0x7f49fb710e95 in de265_decode (/libde265/build/libde265/liblibde265.so+0xf9e95)
#12 0x564c47181bc9 in main (/libde265/build/dec265/dec265+0x6bc9)
#13 0x7f49fb242c86 in __libc_start_main (/lib/x86_64-linux-gnu/libc.so.6+0x21c86)
```

SUMMARY: AddressSanitizer: unknown-crash (/libde265/build/libde265/liblibde265.so+0x27a238) in ff_hev
Shadow bytes around the buggy address:

```
0x0fe9bf9748b0: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
0x0fe9bf9748c0: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
0x0fe9bf9748d0: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
0x0fe9bf9748e0: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
0x0fe9bf9748f0: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
=>0x0fe9bf974900: 00[00]fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
0x0fe9bf974910: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
0x0fe9bf974920: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
0x0fe9bf974930: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
0x0fe9bf974940: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
0x0fe9bf974950: fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa fa
```

Shadow byte legend (one shadow byte represents 8 application bytes):

```
Addressable:           00
Partially addressable: 01 02 03 04 05 06 07
Heap left redzone:      fa
Freed heap region:      fd
Stack left redzone:     f1
Stack mid redzone:      f2
Stack right redzone:    f3
Stack after return:     f5
Stack use after scope:  f8
Global redzone:         f9
Global init order:      f6
Poisoned by user:       f7
Container overflow:     fc
Array cookie:           ac
Intra object redzone:   bb
ASan internal:          fe
Left alloca redzone:    ca
Right alloca redzone:   cb
==53150==ABORTING
```



POC

<https://github.com/FDU-Sec/poc/blob/main/libde265/poc4>

Environment

Ubuntu 16.04
Clang 10.0.1

gcc 5.5

Credit

Peng Deng ([Fudan University](#))

Assignees

No one assigned

Labels

None yet

Projects

None yet

Milestone

No milestone

Development

No branches or pull requests

1 participant

