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RUSTSEC-2021-0010

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panic safety: double drop may happen within `util::{mutate, mutate2}`

Reported January 12, 2021

Issued January 20, 2021 (last modified: October 19, 2021)

Package [containers](#) ([crates.io](#))

Type Vulnerability

Categories [memory-corruption](#)

Aliases [CVE-2021-25907](#)

Details <https://github.com/strake/containers.rs/issues/2>

CVSS Score 9.8 CRITICAL

CVSS Details

Attack vector	Network
Attack complexity	Low
Privileges required	None
User interaction	None
Scope	Unchanged
Confidentiality	High
Integrity	High
Availability	High

CVSS Vector [CVSS:3.1/AV:N/AC:L/PR:N/UI:N/S:U/C:H/I:H/A:H](#)

Patched `>=0.9.11`

Description

Upon panic in a user-provided function `f`, `fn mutate()` & `fn mutate2` drops twice a same object.

Affected versions of this crate did not guard against double drop while temporarily duplicating an object's ownership with `ptr::read()`.

Dropping a same object can result in memory corruption.

The flaw was corrected in version "0.9.11" by fixing the code to abort upon panic.