

New issue

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## Fix DoS #183 #184

[Merged](#) aburgm merged 1 commit into [gobby:master](#) from [junorouse:master](#) on Dec 2, 2020

Conversation 9 Commits 1 Checks 0 Files changed 3

[junorouse](#) commented on Oct 4, 2020

Contributor

Print warning message when language is a NULL pointer.

[aburgm](#) requested changes on Oct 5, 2020[View changes](#)[aburgm](#) left a comment

Contributor

If you are concerned about this, you might also want to consider handling the case of language\_id being empty, which would probably lead to the same segmentation fault?

1

`code/commands/view-commands.cpp` Outdated

Show resolved

[junorouse](#) force-pushed the `master` branch from `fc059fd` to `ec8f8b5` 2 years ago[Compare](#)[junorouse](#) requested a review from [aburgm](#) 2 years ago[aburgm](#) commented on Oct 6, 2020

Contributor

I'm sorry, I just had another look at [#183](#), and I don't believe this is a correct fix for the issue. Looking at the location of the crash (from [#183](#)), we got:

```
Thread 1 "gobby-0.5" received signal SIGSEGV, Segmentation fault.
0x0005555555555555 in Gobby::TextSessionView::set_language (this=0x0, language=language@entry=0x0) at code/core/textsessionview.cpp:429
429      gtk_source_buffer_set_language(m_buffer, language);
```

I don't think the problem is that language is NULL, but that `this` is NULL. In other words, when you make your dbus call with an existing language ID, I would still expect the application to crash, and it is the `g_assert(m_current_view != NULL)` that needs to be protected with a proper guard, not the language. A NULL language is actually valid, it just disables syntax highlighting altogether (see [docs](#)).

I'm not sure why `m_current_view` would be NULL; are you maybe making the call when there is no document open in Gobby? I think the menu item is greyed out in this case, but maybe the d-bus call can still be made. In that case I would expect many other "invalid" menu actions could be triggered that way as well, leading to similar problems.

[junorouse](#) commented on Oct 6, 2020

Contributor Author

@[aburgm](#) Sorry, I mislead the root cause of this crash.

are you maybe making the call when there is no document open in Gobby?

- Yes.

In that case I would expect many other "invalid" menu actions could be triggered that way as well, leading to similar problems.

So the proper solutions might be ...

1. Patch all the `g_assert` codes to print warning message instead of crashing.

```
juno@ubuntu:~/Desktop/gobby$ grep -R 'g_assert(m_current_view != NULL);' .
./code/commands/view-commands.cpp:      g_assert(m_current_view != NULL);
./code/commands/edit-commands.cpp:      g_assert(m_current_view != NULL);
./code/commands/edit-commands.cpp:      g_assert(m_current_view != NULL);
./code/commands/edit-commands.cpp:      g_assert(m_current_view != NULL);
./code/commands/edit-commands.cpp:      g_assert(m_current_view != NULL);
./code/commands/edit-commands.cpp:      g_assert(m_current_view != NULL);
./code/commands/edit-commands.cpp:      g_assert(m_current_view != NULL);
./code/commands/edit-commands.cpp:      g_assert(m_current_view != NULL);
./code/commands/edit-commands.cpp:      g_assert(m_current_view != NULL);
./code/commands/edit-commands.cpp:      g_assert(m_current_view != NULL);
./code/commands/edit-commands.cpp:      g_assert(m_current_view != NULL);
./code/commands/edit-commands.cpp:      g_assert(m_current_view != NULL);
./code/dialogs/goto-dialog.cpp:      g_assert(m_current_view != NULL);
./code/dialogs/goto-dialog.cpp:      g_assert(m_current_view != NULL);
```

2. to do nothing and maintain the current logic. (won't fix)

[aburgm](#) commented on Oct 8, 2020

Contributor

Patch all the `g_assert` codes to print warning message instead of crashing.

This would be fine with me.

to do nothing and maintain the current logic. (won't fix)

But this too. :)

1

Fix NULL dereference triggered via dbus (gobby#183) ...

6f34307

junorouse force-pushed the master branch from ec8f8b5 to 6f34307 2 years ago

Compare

junorouse commented on Oct 18, 2020

Contributor

Author

@aburgm I made a patch with the former one.

junorouse commented on Dec 2, 2020

Contributor

Author

@aburgm ping!

aburgm merged commit 295e697 into gobby:master on Dec 2, 2020

aburgm commented on Dec 2, 2020

Contributor

Looks good to me, sorry for the delay!

1

abergmann commented on Dec 28, 2020

CVE-2020-35450 was assigned to this issue.

This was referenced on Jan 28, 2021

Tagging a new release #188

Closed

gobby5: unstable-2018-04-03 -> unstable-2020-12-29 NixOS/nixpkgs#111107

Merged

Reviewers

aburgm

Assignees

No one assigned

Labels

None yet

Projects

None yet

Milestone

No milestone

Development

Successfully merging this pull request may close these issues.

None yet

3 participants

