#2407 closed defect (fixed)

A heap memory corruption occurred in function free_mp_image() of libmpcodecs/mp_image.c

Reported by:	ylzs	Owned by:	beastd
Priority:	normal	Component:	undetermined
Version:	HEAD	Severity:	major
Keywords:		Cc:	
Blocked By:		Blocking:	
Reproduced by developer:	no	Analyzed by developer:	no

Description

Version: SVN-r38374-13.0.1

Build command: ../configure --disable-ffmpeg_a && make (compiling with asan)

Summary of the bug: I found a heap memory corruption crash when I tried to fuzz the mencoder.

```
[....]
1 duplicate frame(s)!
Movie-Aspect is undefined - no prescaling applied.
Writing header...
ODML: Aspect information not (yet?) available or unspecified, not writing vprp
ODML: Aspect information not (yet?) available or unspecified, not writing vprp
Skipping frame!
Writing index...
Video stream: 743743.500 kbit/s (92967937 B/s) size: 16892 bytes 0.000 secs
Aborted
```

But when I try to debug this crash to figure out the reason I find the free function's argument is not a heap address. The pointer points to a block of memory which is full of 0x80.

```
Breakpoint 1, free mp image (mpi=0x60e000000120) at libmpcodecs/mp image.c:271
271
             av free(mpi->planes[0]);
LEGEND: STACK | HEAP | CODE | DATA | RWX | RODATA
RAX 0x2b00
RBX 0xc1c00000024 ◄- 0x0
RCX 0x7fffed1ff800 ← 0xbfbebfbebebebe
RDX 0x1
RDI 0x60e000000120 → 0x40000c30f ← 0x0
RSI 0x7fffee7f90e0 ◀- 0x0
R8
    0xd8
    0x7fffee489708 - \ 0x5555555857598 (uninit video+216) - mov gword ptr
R10 0x7fffffffcd20 → 0x555555857598 (uninit video+216) ← mov qword ptr
R11 0x20
R12 0x0
R13 0xfffffffffad5 ◀- 0x0
R15 0x60e000000120 → 0x40000c30f ← 0x0
```

```
RBP 0x7fffffffdda0 ← 0x0
 RSP 0x7fffffffd5e0 -  0x616000000380 -  0x5555555e1c380 (vf info expand) - ▶
   0x55555585ec3f <free mp image+111>
                                         mov
                                                rax, rdi
   0x55555585ec42 <free_mp_image+114>
                                                rax, 3
                                         shr
   0x55555585ec46 <free_mp_image+118>
                                         cmp
                                                byte ptr [rax + 0x7fff8000], 0
   0x55555585ec4d <free mp image+125>
                                         jne
                                                free mp image+294 <free mp imag
   0x55555585ec53 <free_mp_image+131>
                                         mov
                                                rdi, qword ptr [r15 + 0x30]
   0x55555585ec57 <free mp image+135>
                                         call
                                                av free@plt <av free@plt>
   0x55555585ec5c < free mp image+140>
                                                al, byte ptr [rbx + 0x7fff8000]
                                         mov
   0x55555585ec62 <free mp image+146>
                                         test
                                                al, al
   0x55555585ec64 <free mp image+148>
                                         jne
                                                free mp image+269 <free mp imag
   267 void free_mp_image(mp_image_t* mpi){
        if(!mpi) return;
   268
   269
           if(mpi->flags&MP IMGFLAG ALLOCATED) {
              /* because we allocate the whole image at once */
   270
 ▶ 271
              av free(mpi->planes[0]);
   272
               if (mpi->flags & MP_IMGFLAG_RGB_PALETTE)
   273
                   av free(mpi->planes[1]);
   274
   275
          free (mpi);
   276 }
02:0010
              0x7fffffffd5f0 - \ 0x616000000080 - \ 0x555555e0b5c0 (ve info lavc
              0x7ffffffd600 - \ 0x61a000001130 - \ 0x616000000380 - \ 0x555555e1
04:0020
              0x7fffffffd610 -▶ 0xc3400000192 ← 0x0
06:0030
              0x7fffffffd618 \rightarrow 0x5555558575c6 (uninit video+262) \leftarrow call
07:0038
  f 1
           55555587b998 vf uninit filter chain+200
  f 2
           55555587b998 vf uninit filter chain+200
           5555558575c6 uninit video+262
  f 4
           555555737d1b main+47819
   f 5
           7ffff55070b3 libc start main+243
$4 = (unsigned char *) 0x7fffeb6cb040 '\200' <repeats 200 times>...
pwndbg> vmmap 0x7fffeb6cb040
LEGEND: STACK | HEAP | CODE | DATA | RWX | RODATA
    0x7fffeb490000
                       0x7fffebf19000 rw-p
                                             a89000 0
                                                            +0x23b040
```

How to reproduce:

1.Command: ./mencoder -ovc lavc -oac lavc -o /dev/null ./testcase

Attachments (2)

- testcase (642 bytes) added by ylzs 3 months ago.
- valgrind_output (20.1 KB) added by ylzs 3 months ago.

Change History (7)

by ylzs, 3 months ago

Attachment: testcase added

Cannot reproduce unfortunately

comment:2 by ylzs, 3 months ago

I get all these testcase on an amd64 vitural machine with ubuntu 20.04 as OS.And I compile the mencoder and mplayer with clang version $13.0.1-++20220120110924+75e33f71c2da-1\simexp1\sim20220120231001.58$.

I'm not familiar with the internal of the mpalyer and mencoder so I don't kown why t some testcase can't reproduce the bug. I 'm sorry about this.

comment:3 by reimar, 3 months ago

It's suspicious that it's all the mencoder ones I cannot reproduce, not sure what the difference might

Can you run the problematic testcase with valgrind instead of ASAN? It might provide more useful information, which might be enough to fix even though I cannot reproduce it.

comment:4 by ylzs, 3 months ago

I've run this testcase with the valgrind and put the result into another attached file. I hope this can help you.

by ylzs, 3 months ago

Attachment: valgrind_output added

comment:5 by reimar, 3 months ago

Resolution: \rightarrow fixed

Status: $new \rightarrow closed$

If the valgrind output is accurate this should be fixed by r38402

Note: See TracTickets for help on using tickets.