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splines: segfault due to out of bounds access of segment array #735



Assignees fuzzerbug Labels

Contributor lovell commented on Oct 14, 2021 Hello, this 161 byte JPEG-XL image, found via fuzz testing, causes a segfault during decoding (using the latest commit on the main branch). https://github.com/libixl/libixl/files/7348994/fuzz39533.ixl.txt ==1086695==ERROR: UndefinedBehaviorSanitizer: SEGV on unknown address 0x7fb932913530 (pc 0x00000153da11 bp 0x7fb9343f5bb0 sp 0x7fb9343f5bb0 T1086698) ==1086695==The signal is caused by a READ memory access.
0x153da11 in jxl::N_AVX2::(anonymous namespace)::DrawSegment(jxl::SplineSegment const&, bool, unsigned long, long, float* restrict*) libjxl/lib/jxl/splines.cc:86:37 #1 0x153c987 in jxl::N_AVX2::(anonymous namespace)::DrawSegments(jxl::Image3<float>*, jxl::Rect const&, jxl::Rect const&, bool, jxl::SplineSegment const*, unsigned long const*, unsigned long const*) libjxl/lib/jxl/splines.cc::151:5

#2 0x153575 in void jx1:Splines::Applyctrue>(jx1::Image3<float>*, jx1::Rect const&, jx1::Rect const&) const libjx1/lib/jx1/splines.cc:556:5
#3 0x14de591 in jx1::FinalizeImageRect(jx1::Image3<float>*, jx1::Rect const&, std::_1::vector<std::_1::pair<jx1::Plane<float>*, jx1::Rect>,

std::_1::allocator<std::_1::pair<jxl::Plane<float>*, jxl::Rect> >> const&, jxl::PassesDecoderState*, unsigned long, jxl::ImageBundle*, jxl::Rect const&) libjxl/lib/jxl/dec_reconstruct.cc:912:28 ## 0x1711d27 in jxl::PassesDecoderState::FinalizeGroup(unsigned long, unsigned long, jxl::Image2xfloat>*, jxl::ImageBundle*) libjxl/lib/jxl/dec_cache.cc:164:5
#5 0x141bed3 in jxl::M_AVX2::DecodeGroupImpl(jxl::GetBlock*, jxl::GroupDecCache*, jxl::PassesDecoderState*, unsigned long, unsigned long, jxl::ImageBundle*, jxl::DrawMode)

libjxl/lib/jxl/dec group.cc:441:5 **B 6x142Fc1e in jxl::DecodeGroup(jxl::BitReader* restrict*, unsigned long, unsigned long, jxl::PassesDecoderState*, jxl::GroupDecCache*, unsigned long, jxl::ImageBundle*, unsigned long, bool, bool) libjxl/lib/jxl/dec_group.cc:754:3

#7 0x14048da in jxl::FrameDecoder::ProcessACGroup(unsigned long, jxl::BitReader* restrict*, unsigned long, unsigned long, bool, bool) libjxl/lib/jxl/dec_frame.cc:579:5 #8 0x140b6ef in operator() libjxl/lib/jxl/dec frame.cc:744:16

It looks like, when drawing spline segments, segment_y_start for this image contains 253 entries but image_rect.ye() can return higher values for y that result in DrawSegment() reading beyond the end of this.

```
libjxl/lib/jxl/splines.cc
Lines 149 to 153 in 795ba9c
         size_t y = image_rect.y0();
          for (size_t i = segment_y_start[y]; i < segment_y_start[y + 1]; i++) {</pre>
           DrawSegment(segments[segment_indices[i]], add, y, image_rect.x0(),
151
152
                         image_rect.x0() + image_rect.xsize(), rows);
153
```

The following patch to Apply() demonstrates a possible guard to prevent the segfault, but there's almost certainly a better way to fix this.

```
--- a/lib/ixl/splines.cc
+++ b/lib/jxl/splines.cc
@@ -552.6 +552.7 @@ template <bool add>
 if (segments_.empty()) return;
if (image_rect.y0() >= segment_y_start_.size()) return;
   for (size_t iy = 0; iy < image_rect.ysize(); iy++) {
    HWY_DYNAMIC_DISPATCH(DrawSegments)
(opsin, opsin_rect.Line(iy), image_rect.Line(iy), add, segments_.data(),
```

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jonsneyers commented on Oct 14, 2021

Member

Good catch! Spline rendering was recently optimized, so this is probably a result of that.

@veluca93 is there an earlier point where this can be prevented? Otherwise the suggested fix looks good enough, at least as a quick patch. Should probably backport it to the 0.6 branch too, decoder segfault is a rather severe bug after all.

veluca93 commented on Oct 14, 2021

Member

image_rect.y0() really ought to be smaller than segment_y_start_ in all cases, it is probably better to fix that... @sboukortt too

R eluca93 assigned veluca93 and sboukortt on Oct 14, 2021

sboukortt commented on Oct 19, 2021

Member

Not yet fully sure what is happening but Splines::InitializeDrawCache is first called with an image size of 46×252, and then AddTo is called on 48×1 rects (x0 = 8 for opsin rect, 0 for $image_rect$) of varying y0 on a 304×292 opsin image. For what it's worth, jxlinfo indicates that it's a 37×37 JXL file.

