



# CISC/CMPE 327 Software Quality Assurance

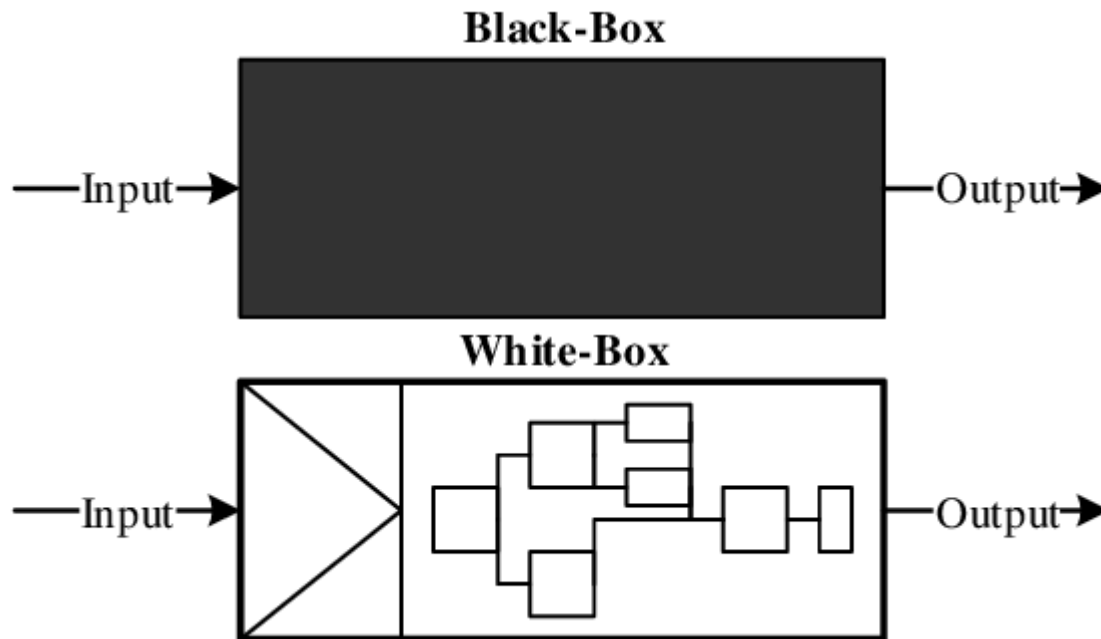
Queen's University, 2019–fall

## Lecture #11 Black Box Testing – Output Coverage

# Black Box Testing

- Outline
  - input coverage testing
  - output coverage testing
  - Output coverage methods
    - exhaustive
    - output partitioning
  - Testing multiple input or output streams
  - "Gray box" testing
  - Model-based testing

# Black Box Testing



# Output?

- all the possible **outputs** specified in the **functional specification** (requirements)



# Output Coverage Testing

1. Analyze all the possible **outputs**
2. Create tests to cause each one

# output -> input

"Given as input two integers x and y, output all the positive numbers smaller than or equal to x that are evenly divisible by y. If either x or y is zero, then output zero."

Output: 3, 6, 9, 12

x: ???

y: ???

# Output Coverage Testing

- More **difficult** than input coverage
- Effective:
  - > finding problems
  - > **develop deep understanding** of the requirements

# Exhaustive Output Testing

- Test them all !
- requirements say:
  - "Output 1 if two input integers are equal, 0 otherwise"



# Exhaustive Output Testing

- Test them all !
- requirements say:
  - "Output 1 if two input integers are equal, 0 otherwise"
- Only two test cases:
  - Output 1, output 0

# V. S. Input Coverage - Exhaustive

- Test them all !
- requirements say:
  - "Output 1 if two input integers are equal, 0 otherwise"

# V. S. Input Coverage - Partition

- Test them all !
- requirements say:
  - "Output 1 if two input integers are equal, 0 otherwise"

# V. S. Input Coverage - Partition

- Test them all !
- requirements say:
  - "Output 1 if two input integers are equal, 0 otherwise"
  - Numbers equal, numbers not equal, first number zero / positive / negative, second number zero / positive / negative

# Exhaustive Output Testing

- More practical than Exhaustive Input Testing?
  - Exhaustive output testing makes one test for every possible output
  - Practical more often than input testing
  - But still impractical in general
    - an infinite number of different possible outputs

# Output Partitioning

- Partition all the possible **outputs** into a set of **equivalence classes** with something in common

# Output Partition Testing

"Given as input two integers  $x$  and  $y$ , output all the positive numbers smaller than or equal to  $x$  that are evenly divisible by  $y$ . If either  $x$  or  $y$  is zero, then output zero."

- The output is a **list of integers**, so we might partition into the following cases:

Number of integers in output			
output values	zero	one	many
all positive	P1	P2	P3

# Output Partition Testing: Designing Inputs

- Design **inputs** to cause outputs in each partition
- This is difficult and time-consuming
  - The **biggest drawback** to output coverage testing!
- We cannot find such an input
  - This implies an error or oversight in either the **requirements** or in the **partition analysis**

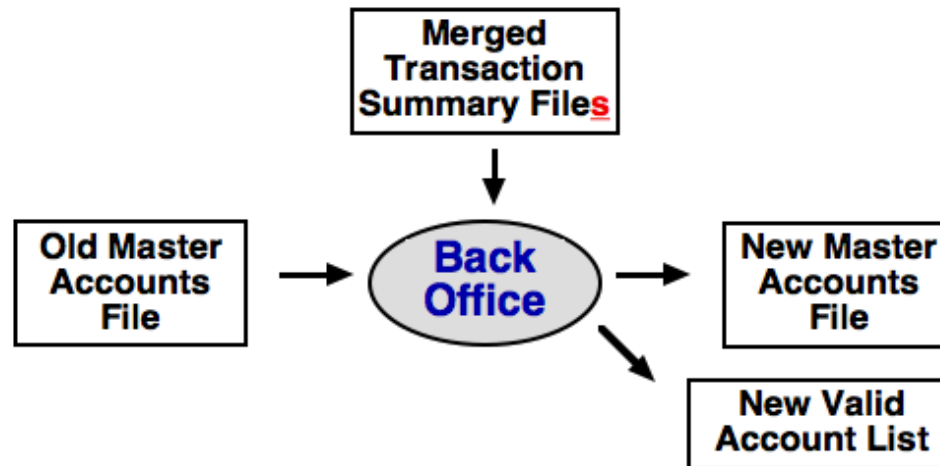


# Multiple Input or Output Streams

- A Separation of Concerns
  - Multiple inputs (variable, file, socket etc.)
  - Must create **separate** coverage tests for each one
  - Effectively, what we do is treat each separate file or stream as a **pre-made** input or output **partition**, within which we make a separate set of smaller partitions

# Multiple Input or Output Streams

- A Separation of Concerns



- create **separate** output partition test sets for each
- Partitioning **system** in general
  - we **assume** that each class of input or output is independent of the others

# Black Box Testing at Different Levels

- **levels** of testing
  - Unit/Integration/System
- In particular, **black box** testing of all kinds can be used at every level of software development

# Black Box Testing at Different Levels

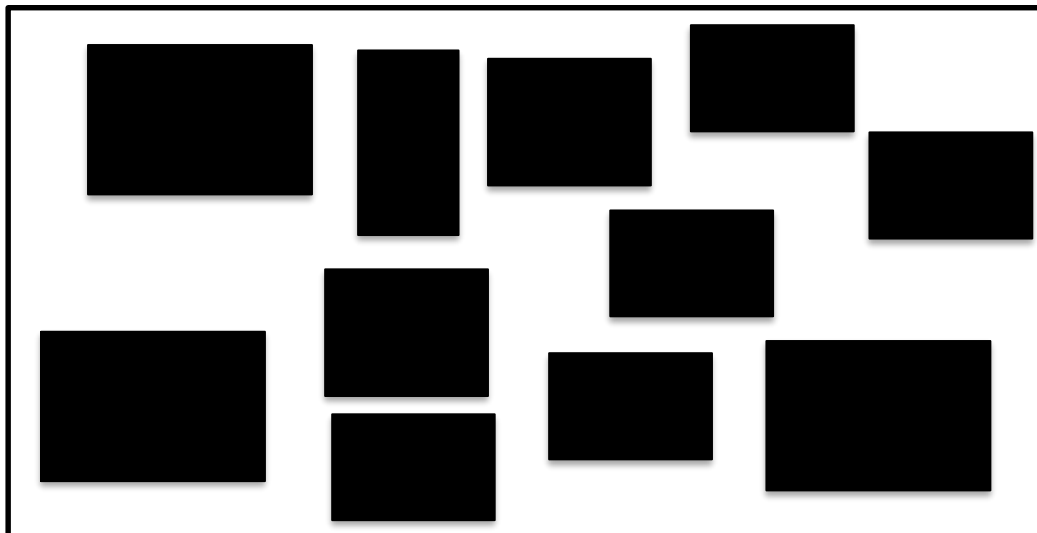
- **system testing**
  - Functional coverage
  - Input coverage
  - output coverage
  - tests for functional specification
    - (the **requirements** for the software)
  - This is **pure** black box testing

“I do not understand why everything in this ~~script~~ course must inevitably ~~explode~~ be a box.”



# "Gray" Box Testing

- If we already have a design...
  - Visible: an architectural (**class** level) design, or even a detailed (**method** level) design
  - Test each of those

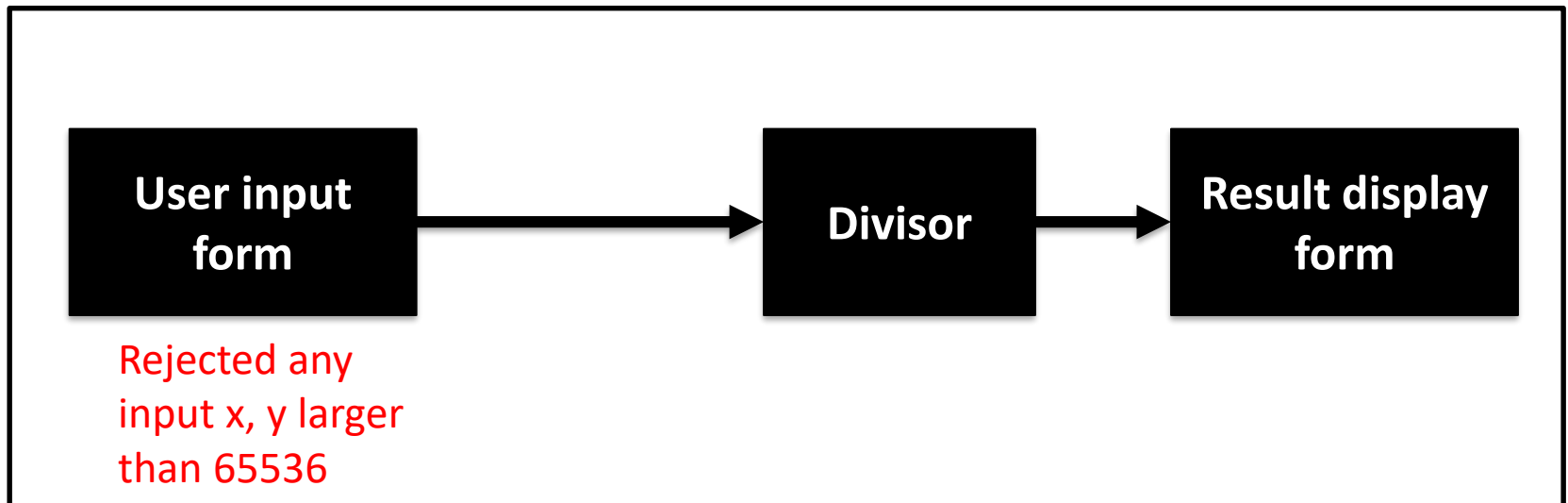


# "Gray" Box Testing

- If we already have a design...
  - apply the same black box coverage techniques to the **interface** of each class to create class level black box tests (a.k.a. interface tests)
  - If we know how a software code fragment is written, we can design tests with that in mind

# "Gray" Box Testing

- Imagine that our **divisors** example program was used in an interface





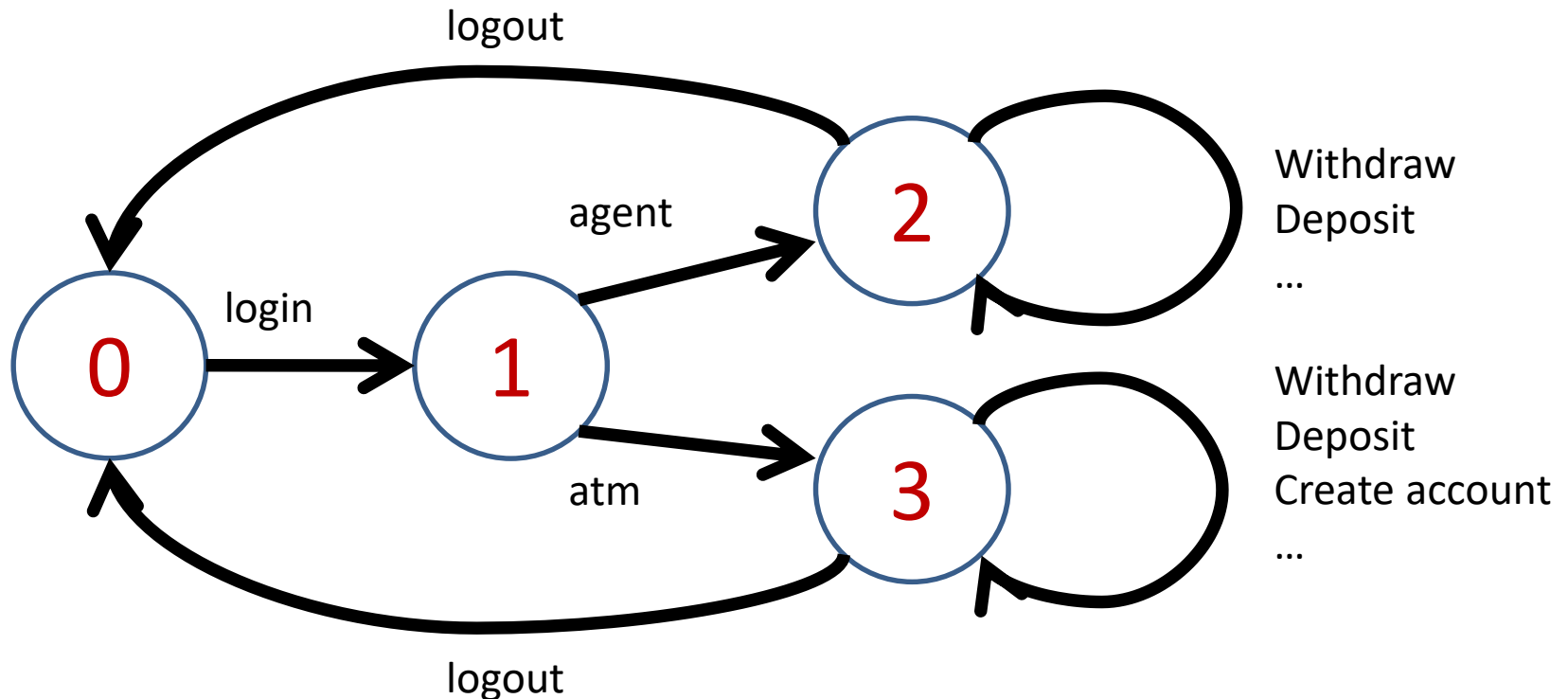
# Model-Based Testing

- **Model-Driven Engineering (MDE)**
  - A modern new black-box method is **model-based testing**, part of **MDE**
  - Model-based testing does not use a specification, but rather a formal **state model** of the process implemented by the program
  - State models are **high-level abstractions** (simplifications) of the program's intent, usually expressed at the level of the **problem domain** rather than the computer
  - State models ignore implementation details, but retain **essential states** of the process

# Model-Based Testing

- **Model-Driven Engineering**

- For example, the following might be a **state model** of the **login** aspect of the Front End



# Model-Driven Engineering

- Models are **formal** (mathematical) **specifications** of the process to be implemented
- Formal models can be used in several ways
  - To **verify** that the model (formal specification) is itself correct, using **model checking** (NASA, Airbus) (**CISC 422**)
  - To **generate** some or all of the **implementation** from the formal model, if it is detailed enough (General Motors)
  - To **test** that the implementation is consistent with the formal model (**model-based testing**)

# Model-Based Testing

- The basic idea of model-based testing is that the model is smaller and simpler than the code, so we can generate far **fewer tests to cover** it than we would for the implementation
  - For example, **white-box** testing
- The model also encodes the entire specification, so we know that if we make a set of tests to cover the model, every **essential requirement** is tested

# Model-Based Testing

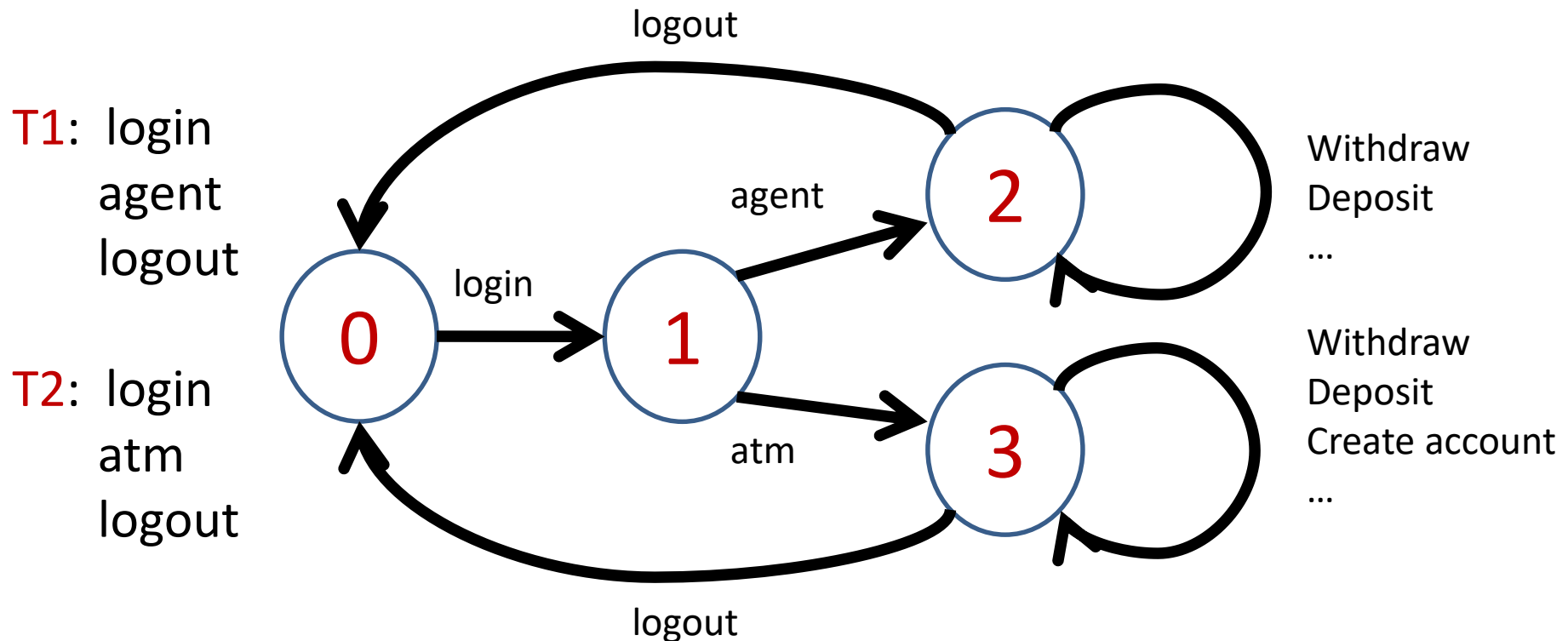
- Because the model is formal, we can **automatically generate** the tests, then run them against the implementation to verify that it correctly implements the model (which was itself verified using **model checking**)
  - Of course, this is the **ideal** situation
  - In practice, models may be **partial** or may address only some **aspect** of the requirements

# Model-Based Testing

- We can generate tests to cover every **state** in the model, every **state transition** in the model, every **path** in the model, or so on
- In essence, this uses **white-box** coverage methods, but for the **model** rather than the **code**, automatically yielding complete, high-quality **functionality tests**

# Model-Based Testing

- **Example:** We can cover all the **states** of our example model for login using only two tests:



# Model-Based Testing

- Advantages:
  - Automatic test generation
  - Tests against a formal specification (the verified model)
  - Covers all essential behaviour
  - Still a black box method, with all its advantages
    - Requires only the model, not the code
  - Yields high confidence in the correctness of the final code



# Model-Based Testing

- Disadvantages:
  - Heavyweight test method, probably only practical for safety-critical and security-critical applications (aerospace, automotive, etc.)

# A1 Advice

- Make sure you include (ideally in your table of test cases, but if not there, in a file) the **actual terminal input:**

login

atm

logout

- not just “Log in as planner”

# A1 Advice

- Make sure you include (ideally in your table of test cases, but if not there, in a file) the **actual expected Transaction Summary File**, including the EOS mentioned in the requirements
- For “error cases” (negative tests), you **still** need to give the expected Transaction Summary File (usually, a file with only the EOS “transaction”) – don’t put “Error output” as the transaction summary; that’s not what the requirements say to do

# Summary...

- **Black Box Testing**
  - Output coverage methods analyze the set of possible **outputs** specified and create tests to cover them
  - **Exhaustive output** testing and **output partitioning** are similar but distinct from input coverage methods
  - **Multiple** input or output streams / files are handled by treating them as a predefined **partitioning boundary**

# ...Summary.

- **Black Box Testing**

- We can also apply black box methods at lower levels of testing, if we have the **architecture** or **detailed design**
- Model-driven engineering (**MDE**) can assist to automatically generate high quality tests using **model-based testing**