

CISC/CMPE 327 Software Quality Assurance

Queen's University, 2019-fall

Lecture #8

Introduction to Systematic Testing, part 1

Introduction to Systematic Testing

- Outline

- Today we begin a thorough look at software **testing**
- **Definitions**: What is software testing?
- Role of **specifications**
- **Levels of testing**:
unit, integration, system, acceptance

Me: I don't need to test this functionality...

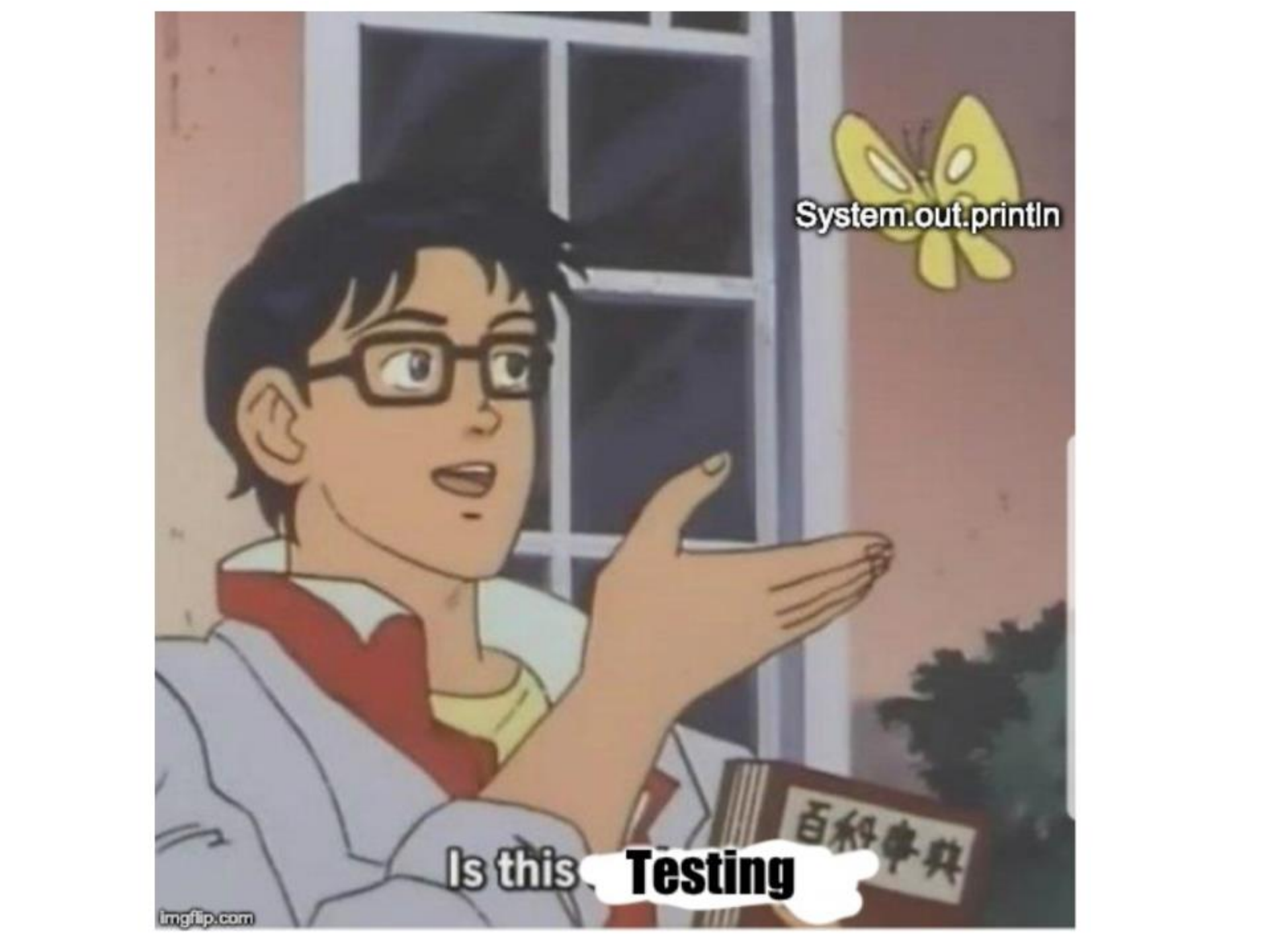
Functionality: *breaks immediately*

Me:



What is Testing?

- Testing is the process of executing software in a **controlled** manner to answer a question:
 - "**Does the software behave as specified?**"
- Specification
- Properties
- Testing is often associated with the words **validation** and **verification**

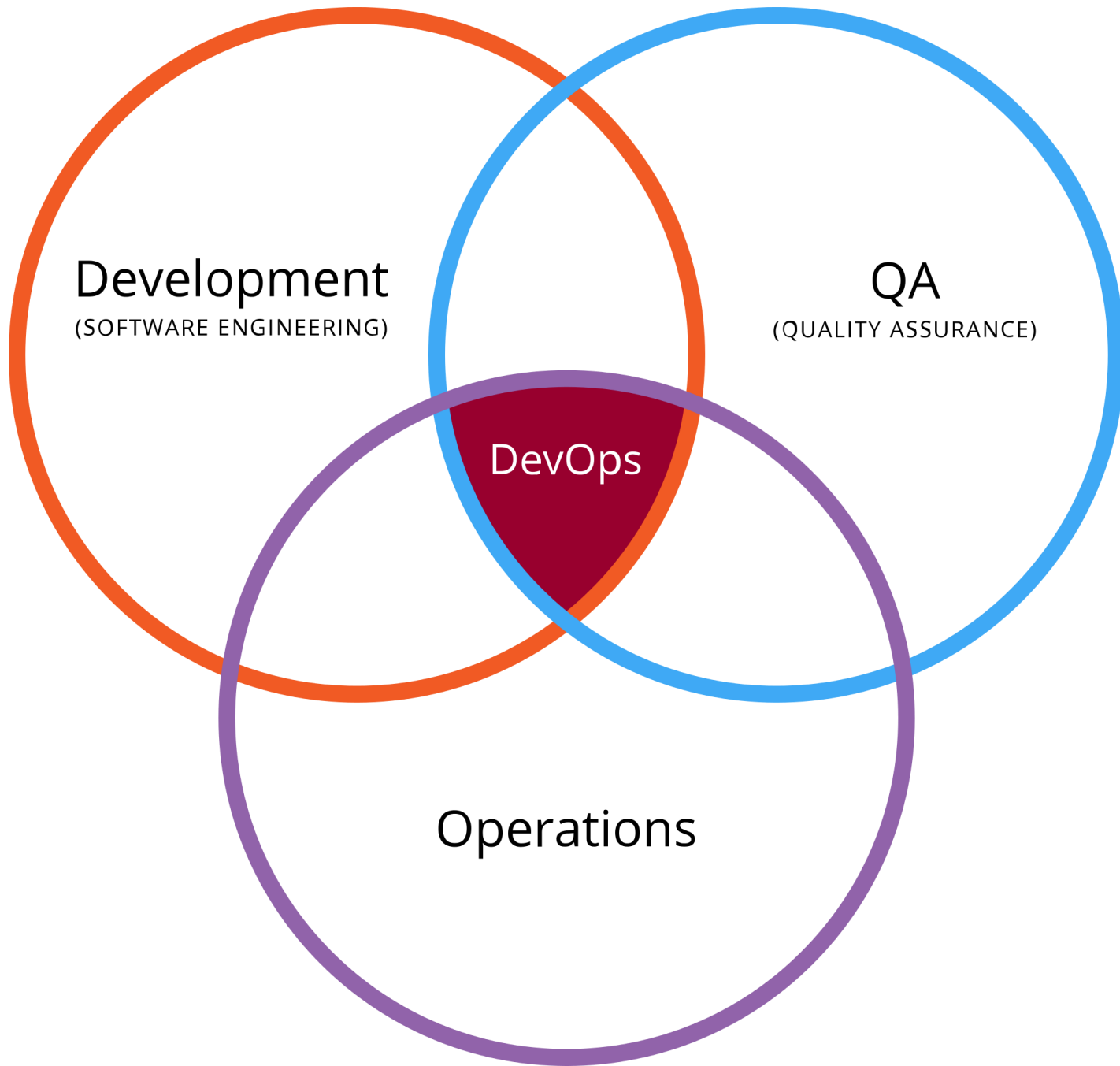


System.out.println

Is this **Testing**

What is Systematic Testing?

- An explicit discipline or procedure (a **system**) for
 - choosing and creating test cases
 - executing the tests and documenting the results
 - evaluating the results, possibly **automatically**
 - deciding when we are done (enough testing)



What is Systematic Testing?

- Testing is at best complete
 - impossible to ever test completely
- Chooses a particular **point of view** and tests only from that point of view (the test **criterion**)
 - e.g., test only that every decision (**if statement**) can be executed either way

Verification vs. Validation

- Verification
 - Given a specification
 - Answers the question "are we doing the job right?"
 - Testing is most useful in verification
 - Inspection, measurement, analysis and formal methods are also important

Verification vs. **Validation**

- **Validation**

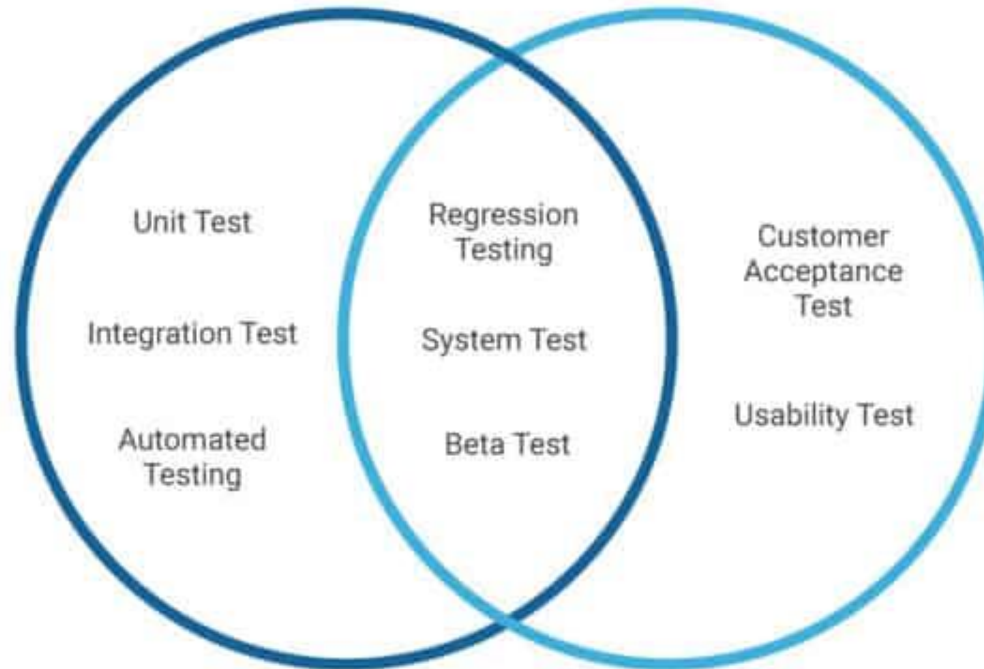
- Answers the question "**are we doing the right job?**"

- Meetings, reviews, and discussions to check that what has been **specified** is what was **intended**

- **Testing** is less useful

VERIFICATION

Am I building
the product right?



VALIDATION

Am I building the
right product?

Testing vs. Debugging

- Debugging is not Testing
 - Debugging -> analyzing and locating bugs [when something wrong]
 - Testing -> methodically searching for and exposing bugs

Debugging -> supports testing but cannot replace it

Exhaustive Testing vs. ...

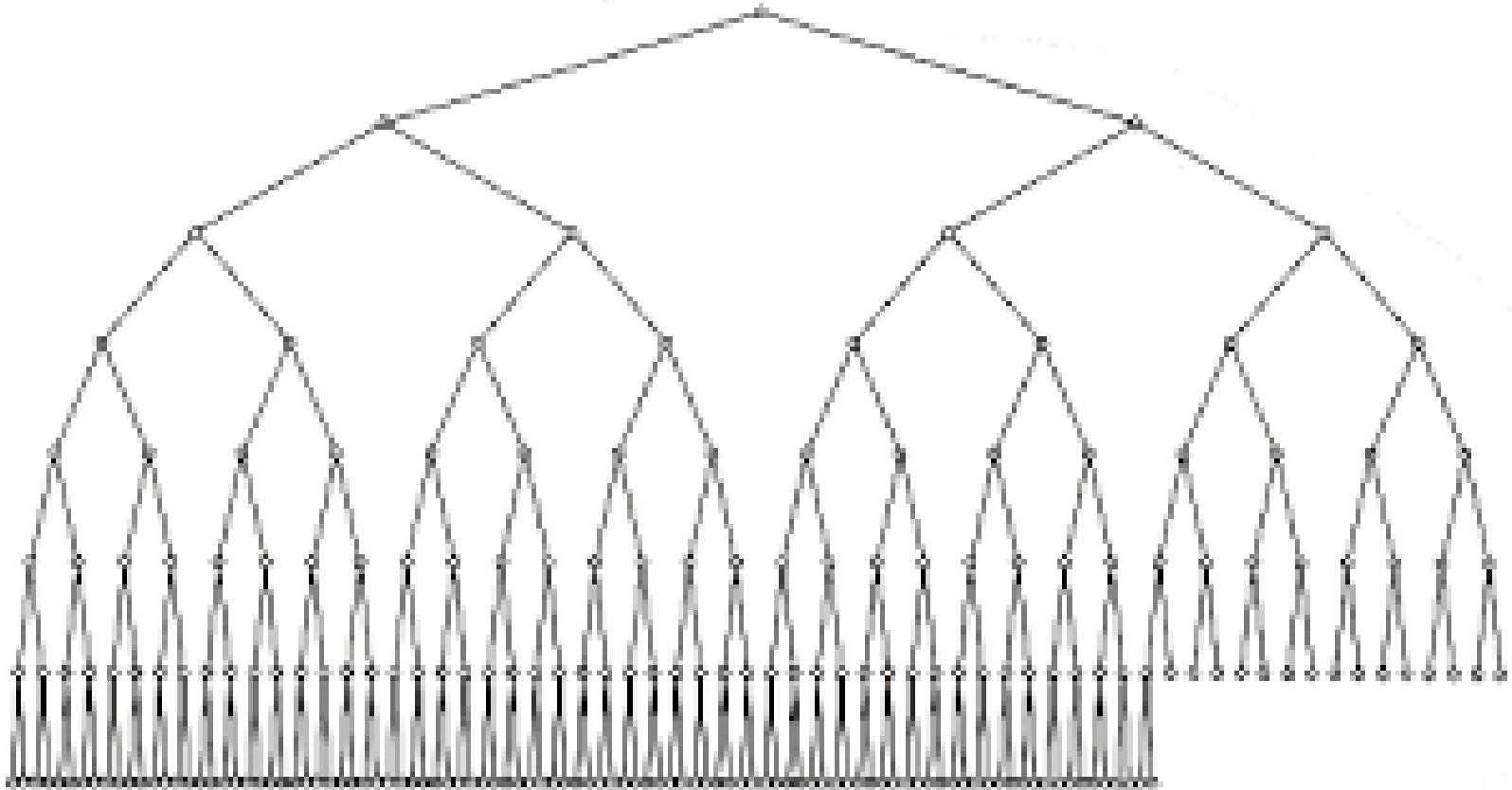
- NAND (“not AND”) operation
 - Truth table:

| • A | B | A NAND B |
|---------|-------|----------|
| • true | true | false |
| • true | false | true |
| • false | true | true |
| • false | false | true |
 - Only 4 possible combinations of A and B, so 4 test cases

Exhaustive Testing vs. ...



Path Explosion



The Role of Specifications

- The Need for Specification
 - Validation
 - Verification
- a single page
- a complex hierarchy of documents

Levels of Specification

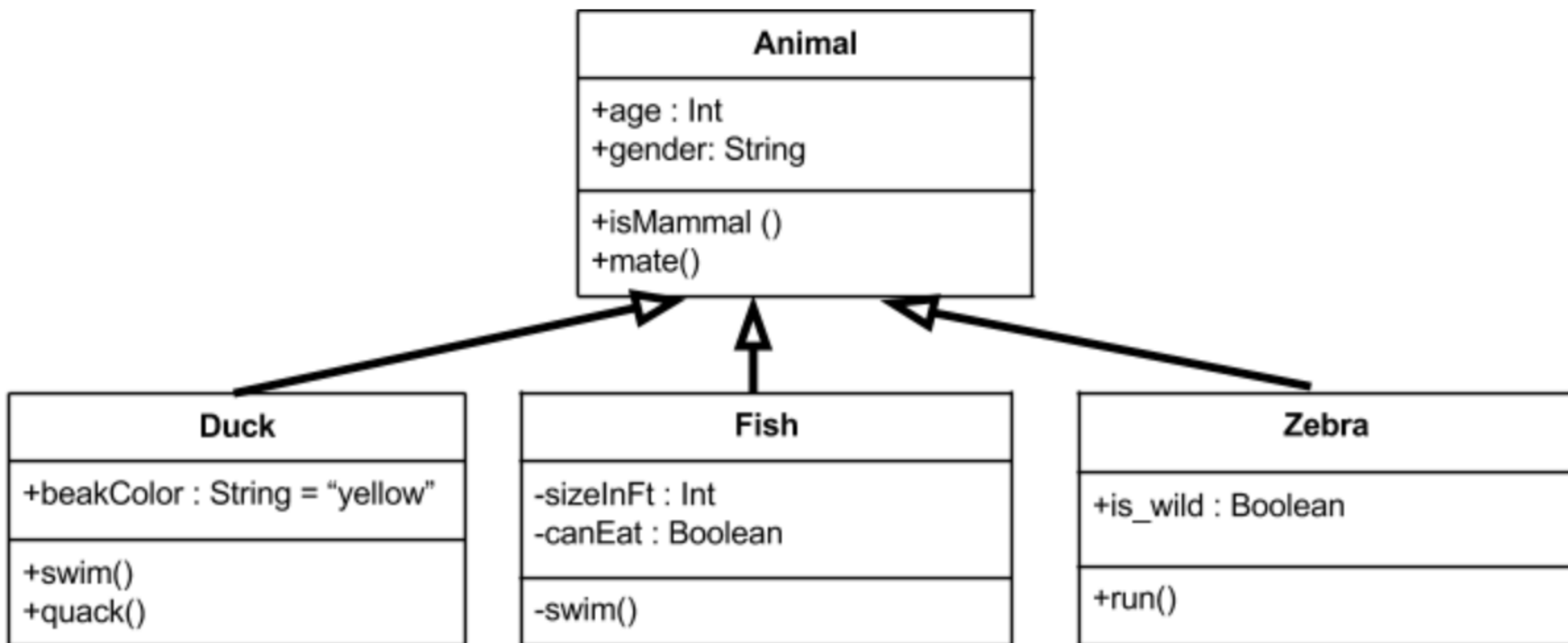
- Three Levels
 1. Functional specifications (or requirements)
 2. Design specifications
 3. Detailed design specifications

Levels of Specification

- 1) **Functional specifications (requirements)**
 - Precise description of the required behaviour (functionality) of the system
 - **What the software should do**, not how it should do it
 - Click "Exit" -> "Save" dialog if "has not been saved" -> otherwise "exit"

Levels of Specification

- 2) **Design specifications**
 - Describe the **architecture** of the design to implement the functional specification
 - Describe the **components** of the software and how they are to relate to one another



Levels of Specification

- 3) Detailed design specifications
 - How to do (code)?
 - component of the architecture
 - individual code units,
 - Data Structure?
 - Data Storage?
 - Algorithms?
 - Input and expected outputs?
 - Invalid inputs?

Levels of Testing

- Corresponding Test Levels
 - 3) **Unit** testing addresses the **verification** that individual components of the architecture meet their **detailed design** specification

```
1  import org.junit.*;
2  public class WriteAUnitTest {
3      // JUnit calls this method one time before all tests
4      @BeforeClass
5      public static void setUp() {
6          // Place code here for any set up required prior to tests
7      }
8      @AfterClass
9      public static void finished() {
10         // Place code here for any clean up that should be done after tests are finished
11     }
12     @Test
13     public void testFirstName() {
14         Person p=new Person();
15         p.setFirstName("Stephen");
16         Assert.assertEquals("Stephen", p.getFirstName());
17     }
18     @Test
19     public void testLastName() {
20         Person p=new Person();
21         Assert.assertNotNull(p.getLastName());
22     }
23 }
```

Levels of Testing

- Corresponding Test Levels
 - 2) **Integration** testing (a.k.a. **component** testing) **verifies** that the groups of units corresponding to architectural elements of the **design** specification can be integrated to work as a whole

Unit test vs. Integration test

Levels of Testing

- Corresponding Test Levels
 - 1) **System** testing
 - **verifies** that the complete product meets the **functional** specification
 - 0) **Acceptance** testing
 - **validate** that
 - the software meets their real intentions
 - meet whatever functionally specified
 - **accept** the result

build

passing

coverage

100%

When she says those four
special words

An Integral Task: Tests as Goals

- Each level of specification is written -> write the **tests** for that level
 - **XP** makes TESTS themselves the **specification**
- Tests be designed **without knowledge** of implementation
 - In **XP**, before implementation
- Otherwise we are tempted to simply test the software for what it **actually** does, not what it should do

Using Tests

- Evaluating Tests

- Apply test
- Evaluate test results
- **FAILED!**
 - a) the **tests are wrong:**
UPDATE tests
 - b) the **software is wrong:**
FIX bugs
- Back to Step 1 until

build

passing

Test Evolution

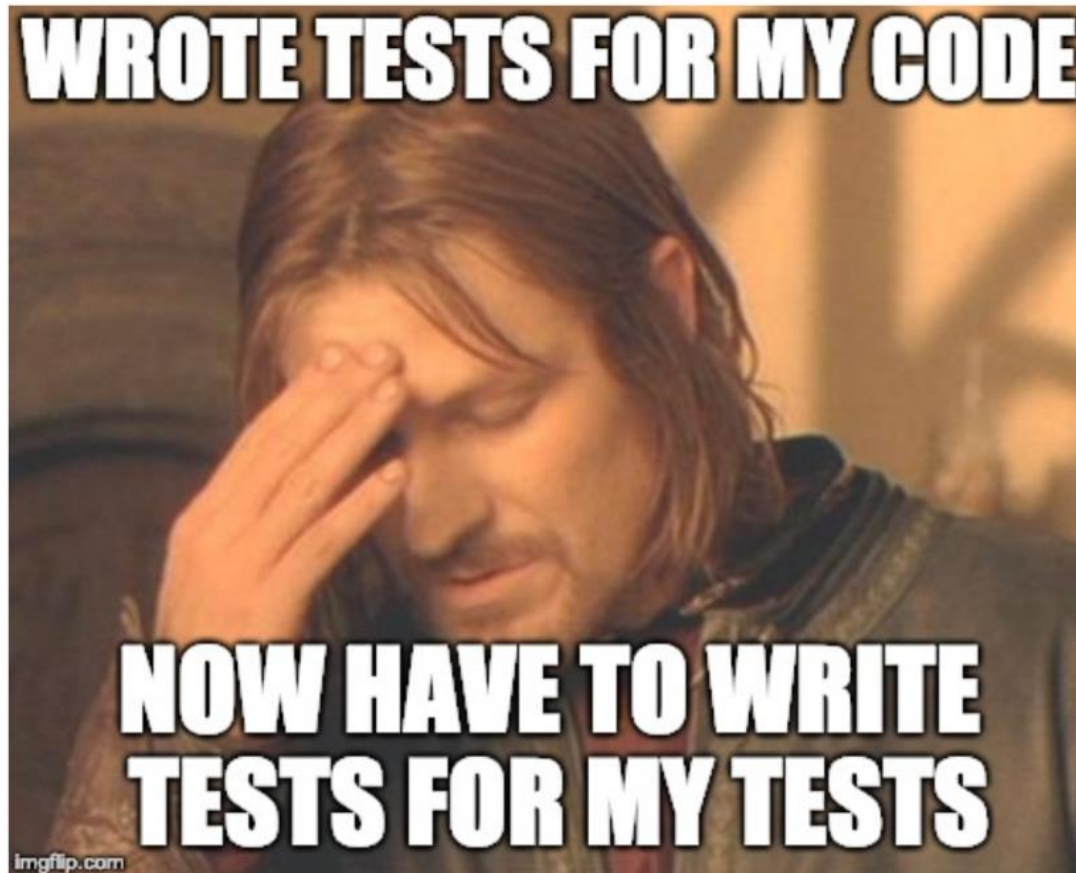
- Tests Don't Die!
 - Testing does **not** end when the software is accepted by the customer
 - **Repeated, modified and extended**
 - Continuously monitoring the failed parts when adding new features.

Test Evolution

- Tests Don't Die!
 - Maintenance of the tests!
 - That's how you control quality!
 - Practical continual testing
 - Automation

BUT!

- Test Adequacy



Summary

- Introduction to Testing
 - Testing addresses primarily the **verification** that software meets its specifications
 - Without some kind of **specification**, we cannot test
 - Testing is done at several **levels**, corresponding to the levels of functional, design, and detailed specifications in reverse order
 - Testing is not finished at acceptance, it remains for the **life** of the software system

Summary

- References
 - Sommerville, ch. 8, "Software Testing"
 - The Software Test Page (on the web)