# ARTEM SKOROPADSKYI

tiptemka@gmail.com | +48571530785 M. ST. WARSZAWA, 02-594 Poland

## WEBSITES, PORTFOLIOS, PROFILES

- https://www.linkedin.com/in/artem-skoropadskyi/
- https://github.com/L1ghtboro

#### **EDUCATION**

National Technical University of Ukraine «Igor Sikorskyy - Kyiv Expected in 09/2024 **Bachelor of Science**: Computer Science

#### **PROFILE SUMMARY**

I'm a 20-year-old born on March 4, 2003, currently residing in Warsaw, Poland. With a strong passion for expanding my horizons, I am excited about the prospect of relocating to a new country or city to seize new opportunities. Currently, I am dedicated to advancing my education at the National Technical University of Ukraine «Igor Sikorskyy», specializing in Computer Science at the Institute of Applied Systems Analysis.

My multifaceted professional skill set revolves around various aspects of software development. Proficient in Unreal Engine 4 and actively engaged in exploring Unreal Engine 5, I bring expertise in programming languages like C++ and OpenGL, applying them in practical scenarios. Navigating 3D environments with confidence, I leverage a solid foundation in mathematics and physics.

Adept at using Git for source code management, I make optimal use of GitHub's collaborative capabilities. My strengths include efficient multitasking, the ability to handle multiple tasks simultaneously, and a strong analytical disposition for unraveling complex issues from extensive datasets. Organizational reliability allows me to manage competing priorities effectively. Maintaining a positive outlook, I am always ready to take on additional responsibilities aligned with the team's objectives.

As a hardworking individual, I enthusiastically embrace challenges, demonstrating a strong commitment to continuous growth and excellence in my work. Notably, I have contributed to For The King 2 at Testronic for CurveGames and IronOak, showcasing my practical experience in the gaming industry.

### **SKILLS**

- Adaptability
- Communication Skills
- Adobe Photoshop
- Microsoft Office
- C++, C# (.NET)
- Unreal Engine 4/5

- Azure Cloud Service, SQL and non
- Computer Networking
- Linear Algebra
- Mocha, Jest
- Git SCM and GitHub
- JavaScript and Node.js, ES6

	WORK HISTORY  3D Javascript and C++ Engineer   Luxolis - Canada, Remte					08/2023 - 1	1/2023
	FQA Technichian   Testronic Labs - Poland, Warsaw					06/2023 - 1	1/2023
	Unreal Engine Developer   Dragon's Lake - Ukraine, Remote				ote	10/2022 - 0	)2/2023
þ	LANGUAGES						
	<b>Ukrainian</b> : Native	language					
	English:		C1	Russian:			C2
	Advanced			Proficient			
	Polish:		A2				
	Elementary						