# J. PAULO C. PANALIGAN

[L1nk](#) | 952.992.9524 | l1nk@jpcp.net

## SKILLS PROFILE

- Focused, driven, and eager to learn cutting edge technologies
- Well versed in technologies including: SQL, PHP, Java, Python, Bash, and MongoDB
- Adept in use of project management software (Team Foundation Server, JIRA, etc.) and agile development practices
- Experienced in technologies including: Cadence Virtuoso, Modelsim, Assembly, C#, NoSQL, Node.js, Perl, and AWS
- Experience with System Administration involving Red Hat and Debian distributions

## EMPLOYMENT HISTORY AND CURRENT PROJECTS

### Software Engineer, Rubicon Project                    11/18/2013 — Ongoing

*Los Angeles, CA*

- Designed and implemented full stack application to identify and monetize unregistered advertisers
- Designed and implemented full stack application to maintain clean marketplace inventory
- Designed and implemented full stack application to aggregate and deliver big data across the web
- Member of small research focused team tasked with developing innovative algorithms and data models

### Software Engineer, Dun & Bradstreet Credibility Corp.         2/24/2012 — 11/15/2013

*Malibu, CA*

- Designed and implemented internal DBCC API
- Designed and implemented Challenge Question Module for business owner verification services
- Involved in a close knit team working in a highly agile environment

### Software Developer, Live Entertainment Network         5/18/2011 — 1/7/2012

*Los Angeles, CA*

- Designed and implemented SDK and APK for third party client applications
- Managed a team to develop internal content management system
- Handled database optimization and overall application design decisions

### myPMG, Menlo Avenue                    5/12/2016 — 12/15/2016

*A community built specifically for doctor mothers*

- Managed a small team to implement a mobile friendly web application built on Telescope.
- Implemented a Stripe paywall Meteor package to restrict content access.

### Snyc, Menlo Ave                    10/3/2013 — Summer 2015

*Ephemeral social updates broadcast to your friends at a moment's notice*

- Designed and implemented backend API using the Play Framework.
- Deployed and managed system infrastructure running Centos 5 hosted on Digital Ocean.

## EDUCATION

### University of Southern California

- **Major:** BS Computer Engineering and Computer Science
- **Minor:** Music Industry