J. PAULO C. PANALIGAN

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SKILLS PROFILE

- Extensive experience with customer relations
- Well versed in technologies including: AWS, SQL, PHP, and Java
- Adept in use of project management software (Team Foundation Server, JIRA, etc.) and agile development practices
- Experienced in technologies including: Cadence Virtuoso, Modelsim, Assembly, C#, NoSQL, Node.js
- Experience with System Administration involving Linux systems including: Ubuntu 12.4 LTS, CentOS

EMPLOYMENT HISTORY AND CURRENT PROJECTS

Software Engineer, Dun & Bradstreet Credibility Corp.   2012 — Current

Malibu, CA

- Designed and implemented DBCC API
- Designed and implemented Challenge Question Module for verification services
- Involved in a close knit team working in a highly agile environment

Software Developer, Live Entertainment   2011 — 2012

Los Angeles, CA

- Designed and implemented SDK and APK for third party client applications.
- Managed a team to develop internal content management system
- Handled database optimization and overall application design decisions

WayFinder   2013 — current

Los Angeles, CA

- Provide a resource to motorists for an alternative mode of transportation (bikes, public transit, walking)
- Use data analysis to continually improve suggested routes

Legend of the Sword   2011 — current

The Land of Armorica

- A videogame love story
- Personal pet project involving video game design, programming, art, and score

EDUCATION

University of Southern California
- **Major:** BS Computer Engineering and Computer Science
- **Minor:** Music Industry

ACTIVITIES

- Volunteer; Bikerowave; Venice and Inglewood, Venice, CA
- Cycling, Skiing, Surfing, Hiking, etc.