Abhishek Deore

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WORK EXPERIENCE

Software Engineer 2 (C++, JavaScript, MATLAB)

Feb 2023 - Present

The MathWorks Inc., Natick, MA

- Collaborated on migrating internal foundation libraries, focusing on Simulink configuration sets, components, and custom build targets to achieve unification using a common object system for C++ and MATLAB.
- Setup a project for the new Quickstart UI wizard in JavaScript, aligning with new design enhancements led an intern on this project.
- Worked as an Individual Contributor on a project on migration of a unified data object representation framework for a
 medium-sized UI component in C++ which is used to present Simulink Data Dictionaries and their entries on UI.
- Refactored a legacy source C++ file with 10K+ lines of code, broke it into several classes and attained decoupling between those.
- Debugged unit test failures, achieving a 24% error reduction after moving to the new foundation library and improving reliability.

Software Engineering Intern (Python, Go, ReactJS, PostgreSQL, Redis)

May 2022 - Dec 2022

DataChat Inc., Madison, WI

- Built Redux cache, reducing backend calls by 80%, and optimized chart loading by 18%, and moved chart visualization out of beta.
- Enhanced UX by optimizing React error boundaries for handling of component failures; implemented Cypress and Jest tests.
- Fixed bugs in the Python backend and ReactJS frontend.

Graduate Services Assistant (Java, Node.js, Spring Boot, JavaScript, MongoDB)

May 2021 - May 2022

Arizona State University, Tempe, AZ

- Built and maintained a public GitHub repository for a web application development and security course with 120+ students.
- Created lab activities and code samples to debug and eliminate Cross site scripting (XSS) attacks.
- Developed an Authentication Token Management System in Spring boot for a web app used by 5000+ users.
- Built an end to end OAuth system with all entities involved using Spring boot and JavaScript.

Senior Software Engineer, (C++, Qt, Java, SQL)

July 2020 - Dec 2020

Agiliad Technologies, Pune, India

- Handled Java and MySQL backend tasks, including data migration and database partitioning, reducing load by 5%.
- Enhanced the existing UI system to match with the modern UI design trends, which resulted in a strong positive client feedbacks
- Worked on a High Speed CT scanning Aviation security product, installed at 1200+ Airport security checkpoints.
- Created a logging module in C++ to track UI actions, participated in code reviews, and system design documents for the features.

Programmer (C++, C#, WPF)

July 2017 - June 2020

Ubisoft Entertainment, Pune, India

- Developed an experience points and rewards system for Far Cry 5 (25M+ copies sold) and built a notification system for 100K+ users.
- Reduced input latency by 50ms as an AI programmer and managed 4 projects, including code reviews and system maintenance.
- Migrated the map editor from console platform to Windows, boosting performance by **12**%, while collaborating with international studios on gameplay and engine programming.
- Mentored and led a team of 10+ junior programmers, to engineer a UI system and an Input system.

EDUCATION

Master of Science, Software Engineering (GPA: 4/4)

Jan 2021 - Dec 2022

Arizona State University, Tempe, Arizona

Relevant Coursework: Distributed Database Systems, Software Design, Advanced Data Structures and Algorithms, Mobile Systems

Bachelor of Engineering, Computer Science & Engineering (GPA: 9.3/10)

Aug 2014 – June 2017

Pune Institute of Computer Technology, Pune, India

• Relevant Coursework: Operating System Architecture and Design, Object Oriented and Multicore programming, Computer Networks

PROJECTS

DevToys - A Swiss Army knife for developers (C#, .NET, WPF, UWP)

Jan 2022 - Present

- Actively contributing to the **open source** project DevToys which is a much safer alternative to online data modification tools used by software developers. The project repository has **10K+ stars** and **500+ forks** on **GitHub** (https://github.com/veler/DevToys).
- Designed and coded an HMAC authentication code generator, debugged issues and wrote unit tests for the new feature

TECHNICAL SKILLS

Programming Languages C++, C++11, C++14, Java, JavaScript, Python, C#

Frameworks Express, React, Spring boot, Qt, .NET Databases MySQL, PostgreSQL, MongoDB, RDS

Other Skills STL, Visual Studio, Linux, Windows, Docker, Git, Perforce, AWS, Maven, Gradle, REST API