

Embedded Systems Essentials with Arm: Getting Started

Module 6

W (6): Module 6 – Welcome and introduction

You've become quite knowledgeable about embedded systems and working within the Mbed platform. You're nearly ready to tackle the final project!

But in order to do that, we first need to figure out how to use a system that is, at its heart, binary – meaning it's on or it's off - to control durations, intensities, ratios, and other non-binary factors.

Timers can do more than just cook our toast or remind us to take out the trash – they can also help manipulate the components within an embedded system, using a few simple tools.