Build.Gradle(Project: VolleyTutorial)

```
// Top-level build file where you can add configuration
options common to all sub-projects/modules.
buildscript {
    repositories {
        google()
        jcenter()
    dependencies {
        classpath 'com.android.tools.build:gradle:3.3.2'
        // NOTE: Do not place your application dependencies
here; they belong
       // in the individual module build.gradle files
allprojects {
   repositories {
        google()
        jcenter()
}
task clean(type: Delete) {
   delete rootProject.buildDir
}
Build.Gradle(Module: App)
apply plugin: 'com.android.application'
android {
    compileSdkVersion 28
  // buildToolsVersion "23.0.1"
    defaultConfig {
        applicationId
"com.androidtutorialpoint.volleytutorial"
        minSdkVersion 15
        targetSdkVersion 28
        versionCode 1
        versionName "1.0"
   buildTypes {
        release {
            minifyEnabled false
            proguardFiles getDefaultProguardFile('proguard-
android.txt'), 'proguard-rules.pro'
```

```
}
}
dependencies {
    // compile fileTree(dir: 'libs', include: ['*.jar'])
    // testCompile 'junit:junit:4.12'
    implementation 'com.android.support:appcompat-v7:28.0.0'
    implementation 'com.android.volley:volley:1.1.1'
```