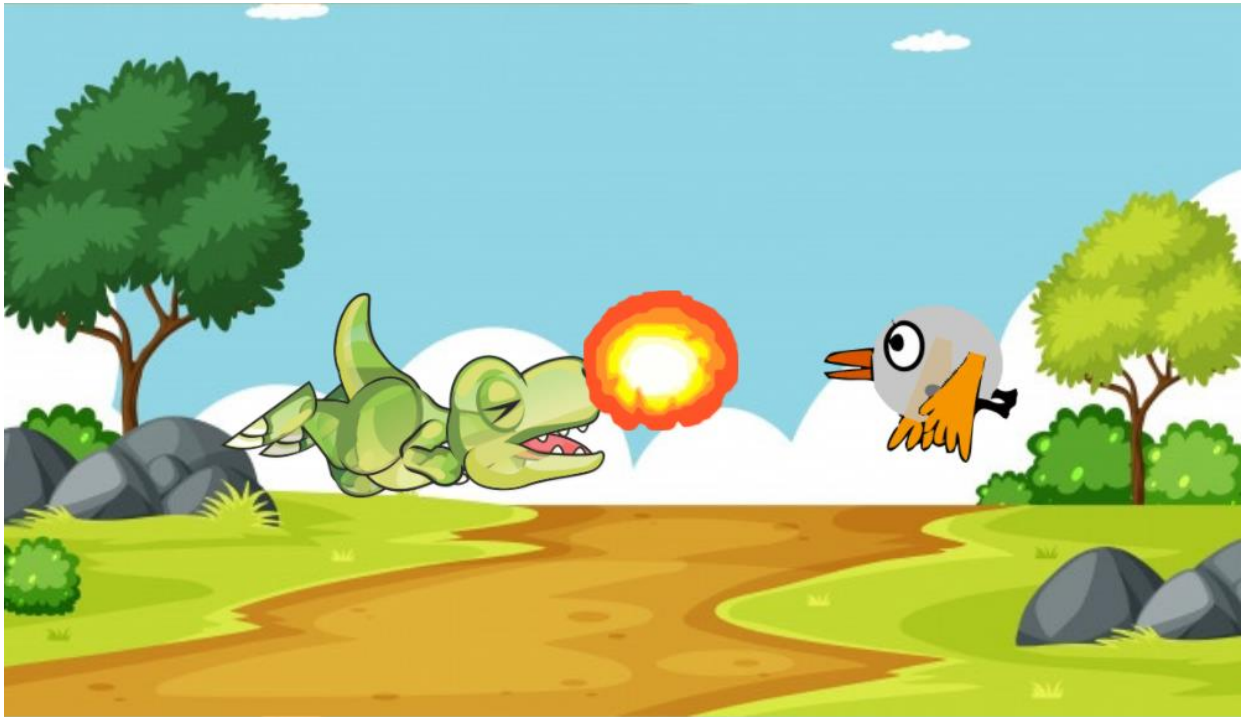
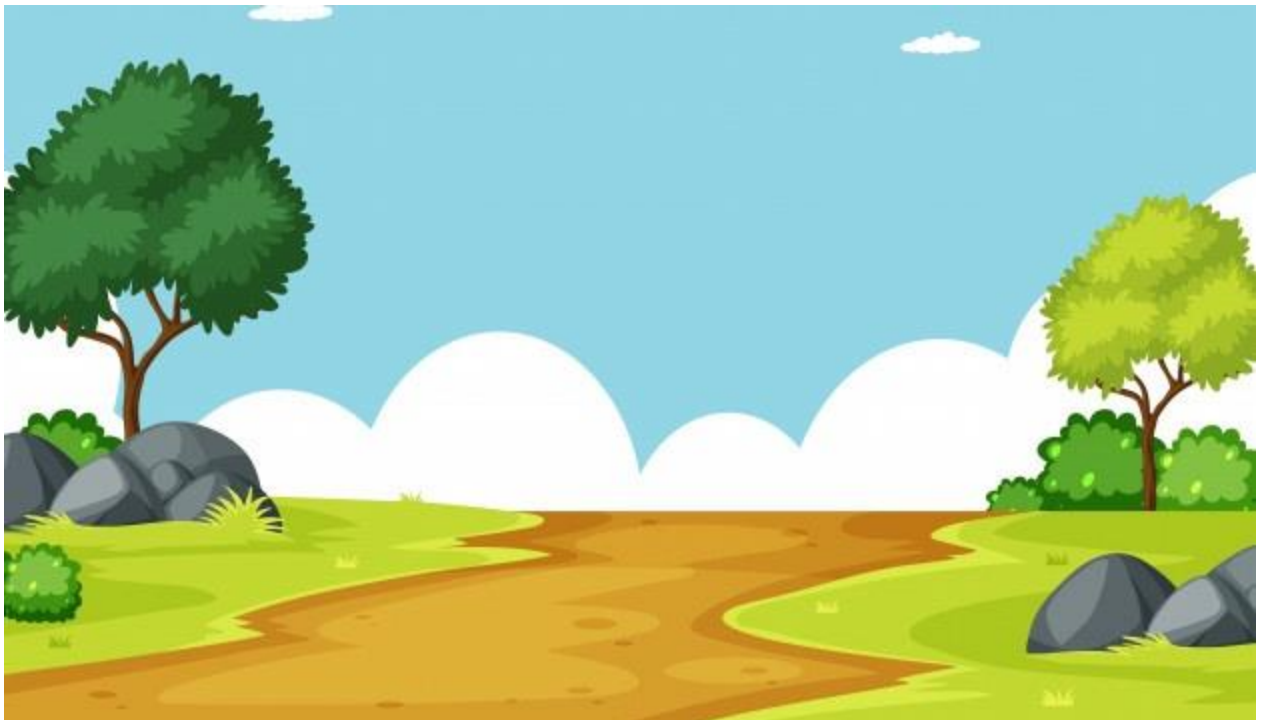


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MODUL 2



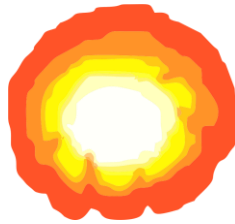
Tiled Background :



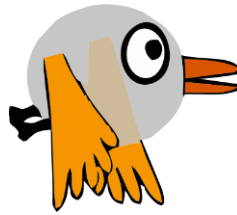
Sprite Object terdiri dari :



Buaya

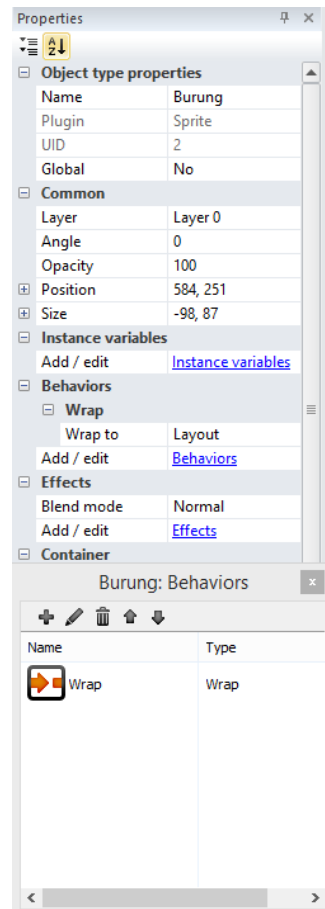
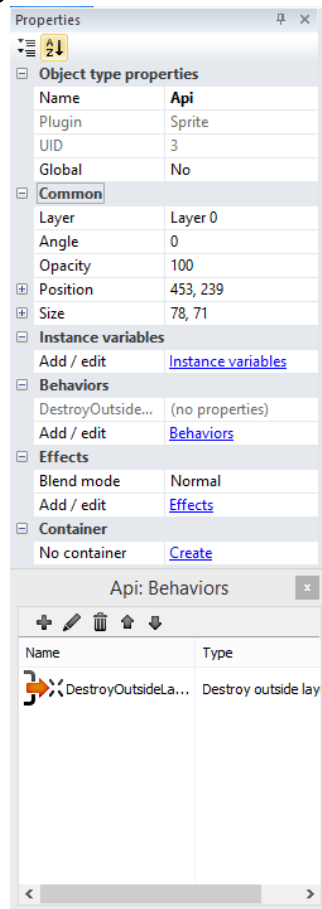
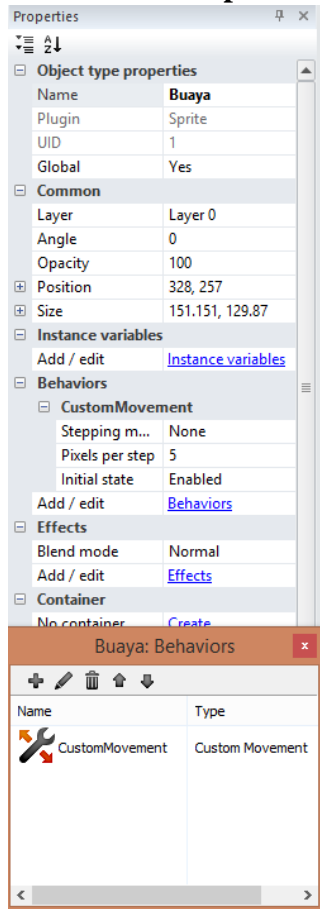


Api



Burung

Behavior dari Sprite Object :



1. Buaya → Custom Movement
2. Api → Destroy Out Side
3. Burung → Wrap

Semua sprite object menggunakan Looping.