NAMA : FITRI CAHYA KUSUMAWATI

NIM : L200170110

KELAS : C

MODUL 10

App Lampu

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public class AppLampu {
   public static void main(String[]args) {
        Lampu lamp = new Lampu();
        Scanner sc = new Scanner(System.in);
        lamp.statusLampu = lamp.setSaklar(0);
                                                                                                                                                                                                     早
                                                                                                                                                                                                                                               while (true) {
                                                                                                                                                                                                                                                                System.out.println("Status Lampu = "+lamp.statusLampu+"\nketikkan");
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AppLampu.java

Intlampu.java

Lampu.java

Test Packages

Ubraries

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                                                                                                                                                                                                                                                               System.out:printin("i untuk Menyalakan Lampu\n0 untuk Mematikan Lampu\n2 untuk Redupkan Lampu");
switch (lamp.setSaklar(sc.nextInt())){
case 0:
lamp.matikanLampu();
                                                                                                                                                                                                                                                                   break;
case 1:
                                                                                                                                                                                                                                                                               lamp.hidupkanLampu();
                                                                                                                                                                                                                                                                break;
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Test Packages

Jampu java

Jampu java
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                                                                                                                                                                                                                                                                    case 2:
                                                                                                                                                                                                                                                                       lamp.redupkanLampu();
break;
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IntLampu

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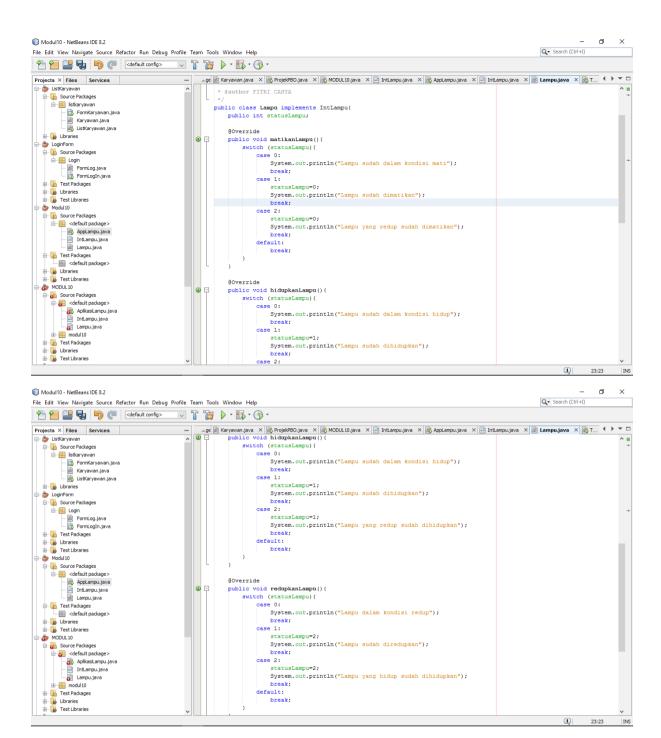
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* @author FITRI CAHYA
                                                                                                                                                                                                                                                                                                                                                                                                       public interface IntLampu {
                                                                                                                                                                                                                                                                                                                                                                                                     public interface IntLampu {
    public static final int LAMPU_HIDUP=1;
    public static final int LAMPU_MATI=0;
    public static final int LAMPU_REDUP=2;
    public abstract void matikanLampu();
    public abstract void redupkanLampu();
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                                                                                                                                                                                                                                                                                                                                                                          public void redupkanLampu() {
    switch (statusLampu) {
        case 0:
                                                                                                                                                                                                                                                                                                                a =
                                                                                                                                                                                                                                                                                                                                                                                                                                                          System.out.println("Lampu dalam kondisi redup");
                                                                                                                                                                                                                                                                                                                                                                                                                                                              break;
                                                                                                                                                                                                                                                                                                                                                                                                                                case 1:
statusLampu=2;
   System.out.println("Lampu sudah diredupkan");
                                                                                                                                                                                                                                                                                                                                                                                                                                                              break;
                                                                                                                                                                                                                                                                                                                                                                                                                                  case 2:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                statusTampu=2:
                                                                                                                                                                                                                                                                                                                                                                                                                                                 System.out.println("Lampu yang hidup sudah dihidupkan");
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AppLampu.java

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                                                                                                                                                                                                                                                                                                                                                                        public int setSaklar(int saklar) {
    return statusLampu=saklar;
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