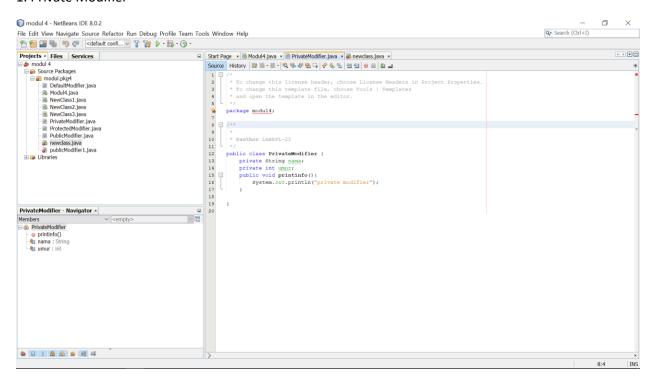
# Modul 4

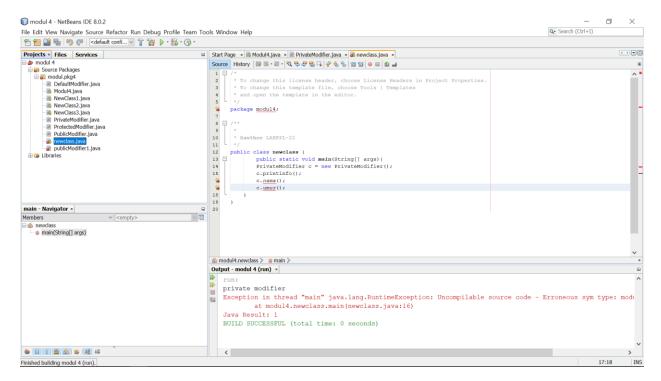
Nama: Ibnul Faim Wakhidiaz

Kelas: B

NIM : L200180030

## 1. Private Modifier





Variable tersebut tidak dapat diakses declass lain karena bertype private yang artinya hanya bias diaksess oleh class itu sendiri

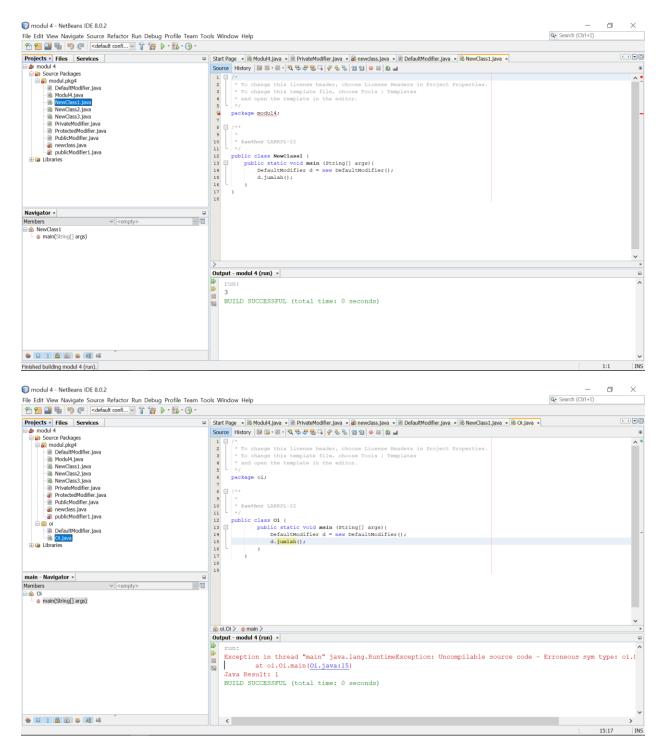
### 2. Default Modifier

```
- □ ×
modul 4 - NetBeans IDE 8.0.2
  File Edit View Navigate Source Refactor Run Debug Profile Team Tools Window Help
      The second secon
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Projects × Files Services

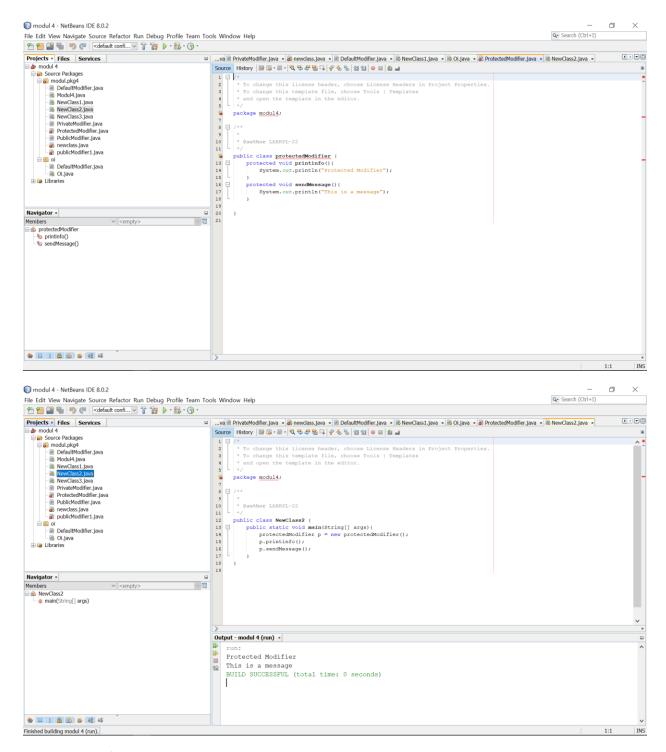
    Start Page 
    Modul4.java 
    Ø PrivateModifier.java 
    Ø newclass.java 
    Ø DefaultModifier.java 
    Ø NewClass1.java 
    Ø NewClass1.java 

                                                                                                                                                                                                                                                                                                                                                                                                                 Source History See - C 5 Private Modifier Java * See Nockel Java * P 5 Private Modifier Java * See Nockel Java * See Noc
          modul 4
                 Source Packages
                                                                                                                                                                                                                                                                                                                                                                                                                                                             * To change this license header, choose License Headers in Project Properties
* To change this template file, choose Tools | Templates
* and open the template in the editor.
                                                     modul.pkg4
DefaultModifier.java
Modul4.java
NewClass1.java
NewClass2.java
NewClass3.java
PrivateModifier.java
                                                                                                                                                                                                                                                                                                                                                                        5 pa.
7 7
8 0 /**
9 10 | */
11 | */
12 cl.
13 14 | 15 16 | 17 18 | 19 19 20 21 21
                                                         ProtectedModifier.java
                                                                                                                                                                                                                                                                                                                                                                                                                                                           *
* @author LABRPL-22
- */
                                                         PublicModifier.java
              newclass.java
publicModifier1.java
                                                                                                                                                                                                                                                                                                                                                                                                                                                         class DefaultModifier {
                                                                                                                                                                                                                                                                                                                                                                                                                                              int a=1;
int b=2;
int c;
void jumlah(){
                                                                                                                                                                                                                                                                                                                                                                                                                                              c = a + b;
System.out.println(c);
}

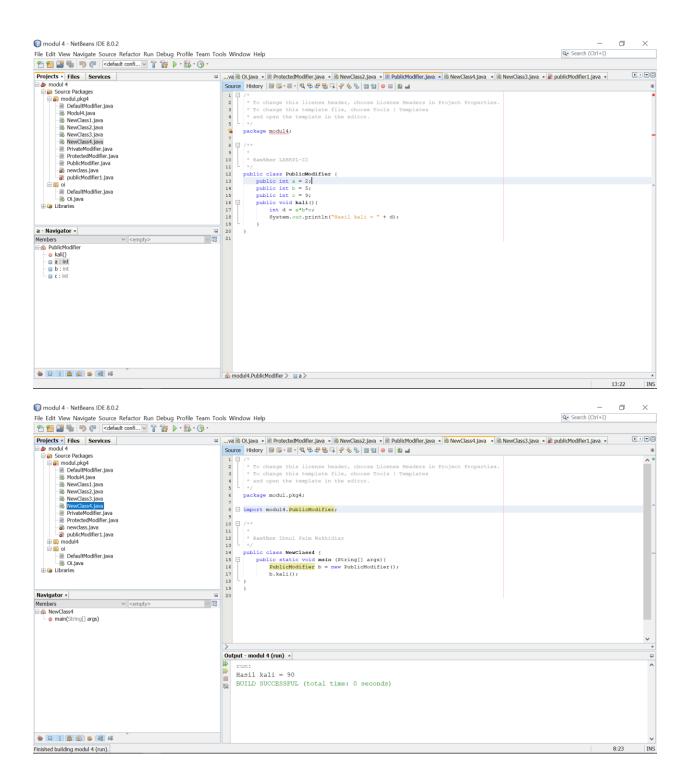
    Members
DefaultModifier
Jumlah()
a : int
b : int
        1:1
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   INS
```

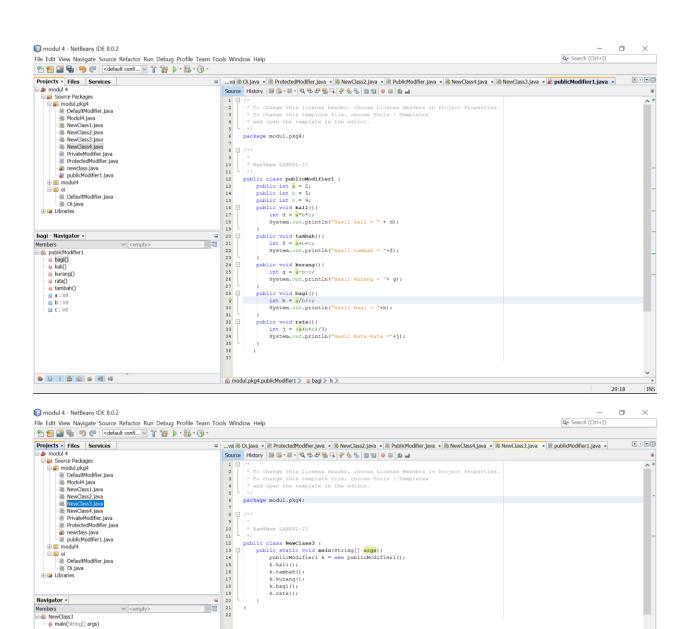


## 3. Proctected Modifier



#### 4. Public Modifier





Output - modul 4 (run) × Hasil kali = 90 Hasil tambah = 16 Hasil kurang = -12 Hasil Bagi = 0

BUILD SUCCESSFUL (total time: 0 seconds)

6:1

main(String[] args)

♣ 🛘 🕽 🖀 🗞 🕸 🔠 🕸

Finished building modul 4 (run).