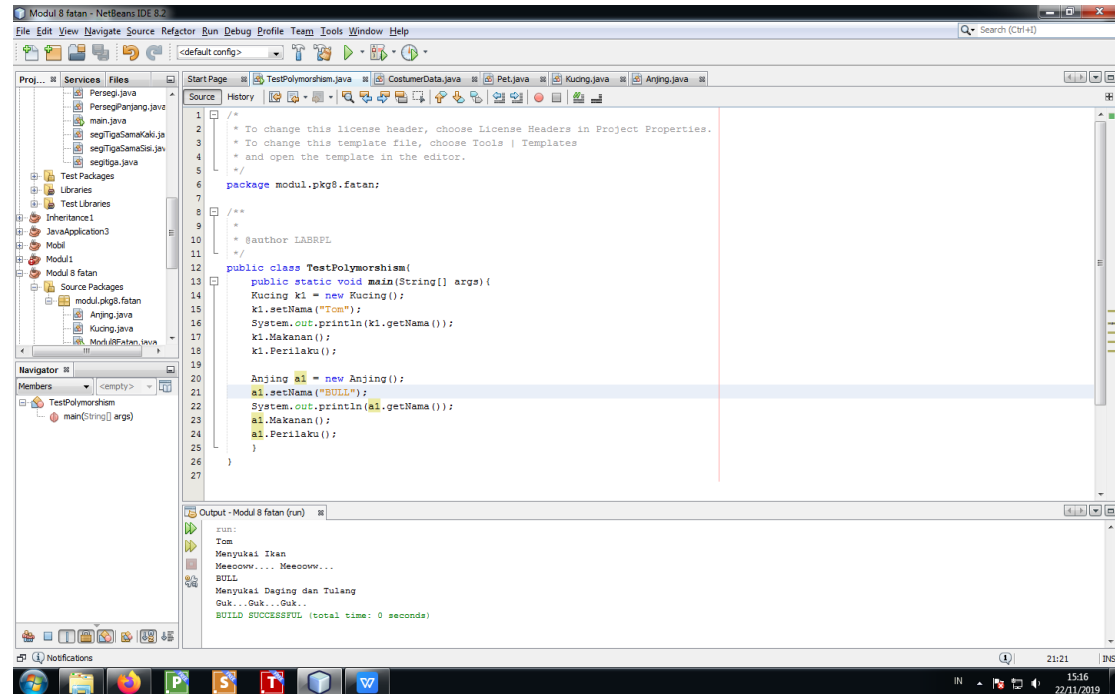


Nama : MuchFatan Rahmadan
NIM : L200180061
Kelas : B

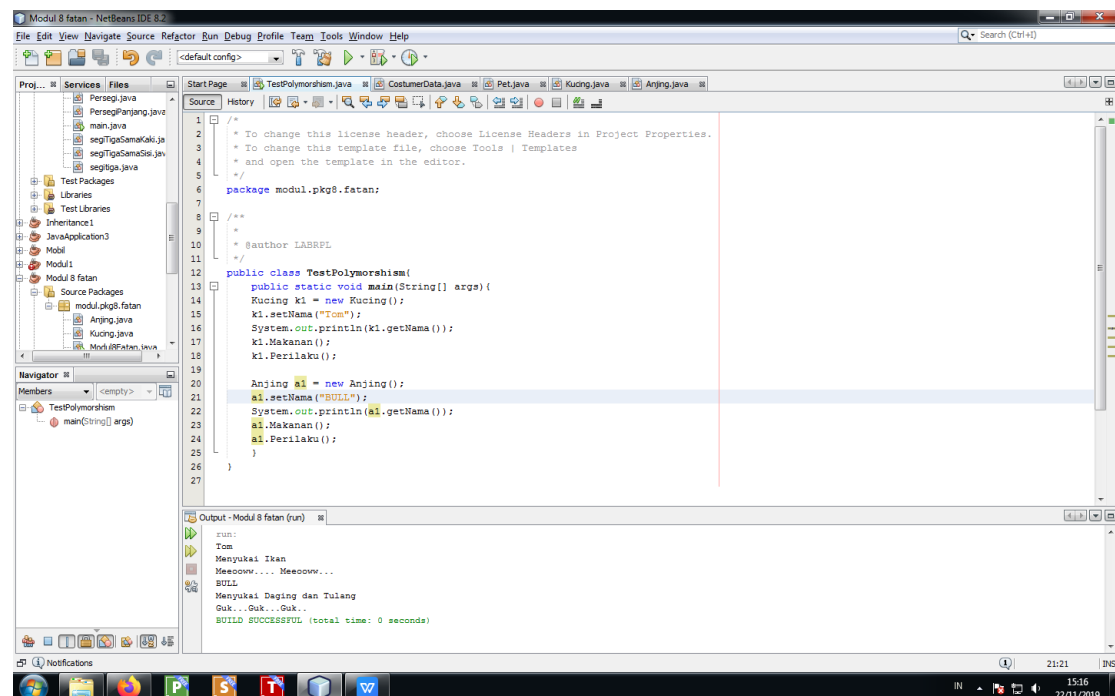
Latihan



```
1  /*
2  * To change this license header, choose License Headers in Project Properties.
3  * To change this template file, choose Tools | Templates
4  * and open the template in the editor.
5  */
6
7  package modul.pkg8.fatan;
8
9  /**
10   *
11   * @author LABRPL
12   */
13  public class TestPolymorphism{
14      public static void main(String[] args){
15          Rucing k1 = new Rucing();
16          k1.setName("Tom");
17          System.out.println(k1.getName());
18          k1.Makanan();
19          k1.Perilaku();
20
21          Anjing a1 = new Anjing();
22          a1.setName("BULL");
23          System.out.println(a1.getName());
24          a1.Makanan();
25          a1.Perilaku();
26      }
27  }
```

Output - Modul 8 fatan (run)

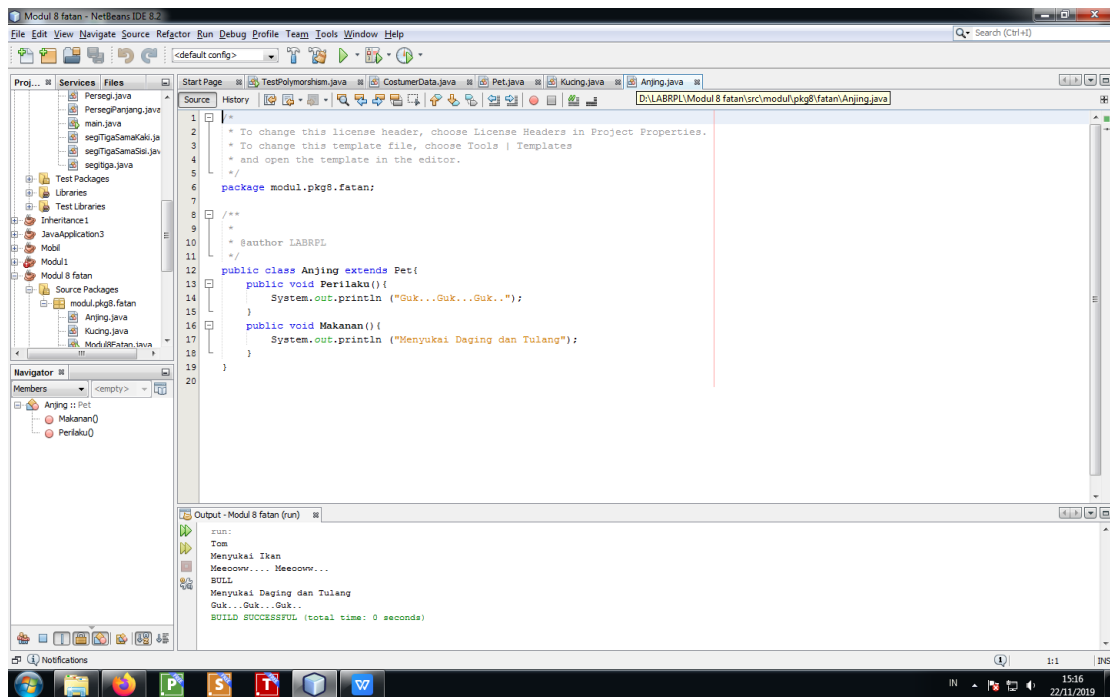
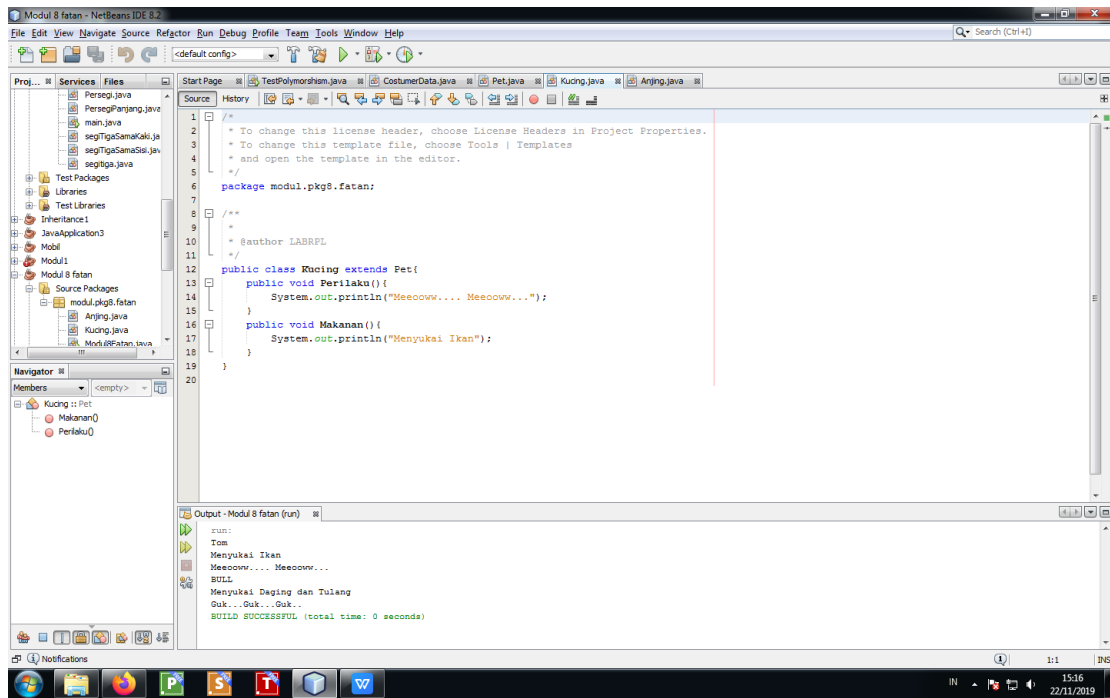
```
run:
Tom
Menyukai Ikan
Meeoow... Meeoow...
BULL
Menyukai Daging dan Tulang
Guk...Guk...Guk...
BUILD SUCCESSFUL (total time: 0 seconds)
```



```
1  /*
2  * To change this license header, choose License Headers in Project Properties.
3  * To change this template file, choose Tools | Templates
4  * and open the template in the editor.
5  */
6
7  package modul.pkg8.fatan;
8
9  /**
10   *
11   * @author LABRPL
12   */
13  public class TestPolymorphism{
14      public static void main(String[] args){
15          Kucing k1 = new Kucing();
16          k1.setName("Tom");
17          System.out.println(k1.getName());
18          k1.Makanan();
19          k1.Perilaku();
20
21          Anjing a1 = new Anjing();
22          a1.setName("BULL");
23          System.out.println(a1.getName());
24          a1.Makanan();
25          a1.Perilaku();
26      }
27  }
```

Output - Modul 8 fatan (run)

```
run:
Tom
Menyukai Ikan
Meeoow... Meeoow...
BULL
Menyukai Daging dan Tulang
Guk...Guk...Guk...
BUILD SUCCESSFUL (total time: 0 seconds)
```



Tugas No 1

