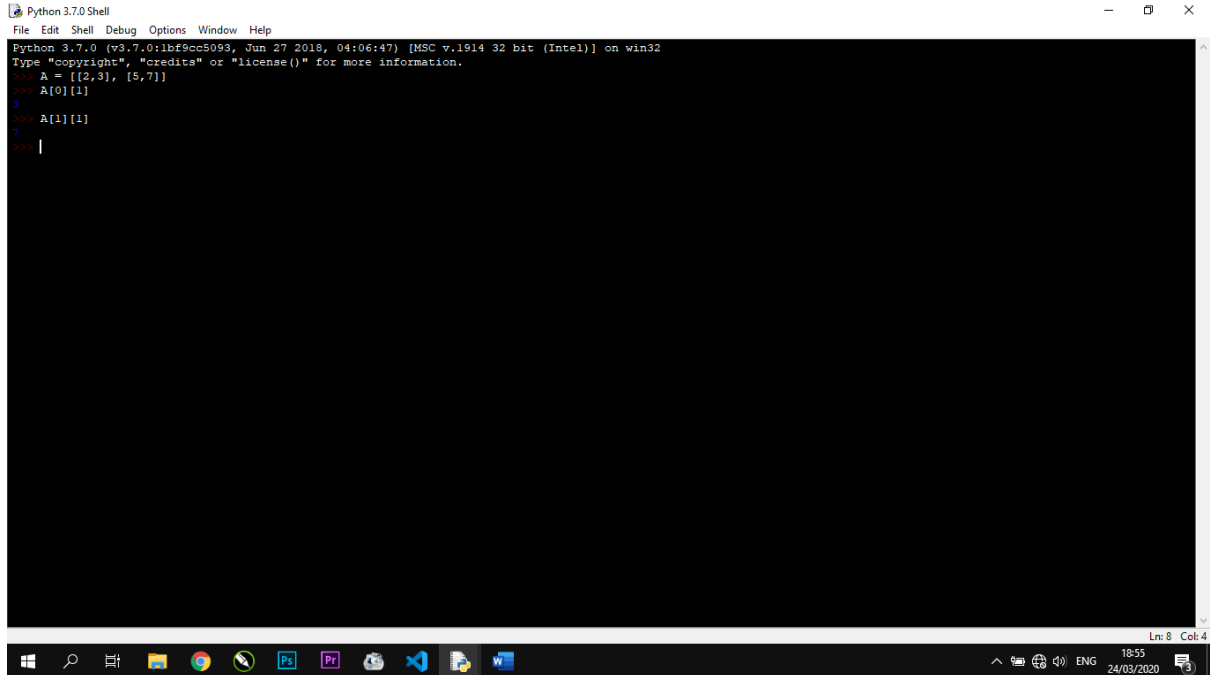


Nama : Wahyu Setyaji Rama Dwijaya
NIM : L200180065
Kelas : C

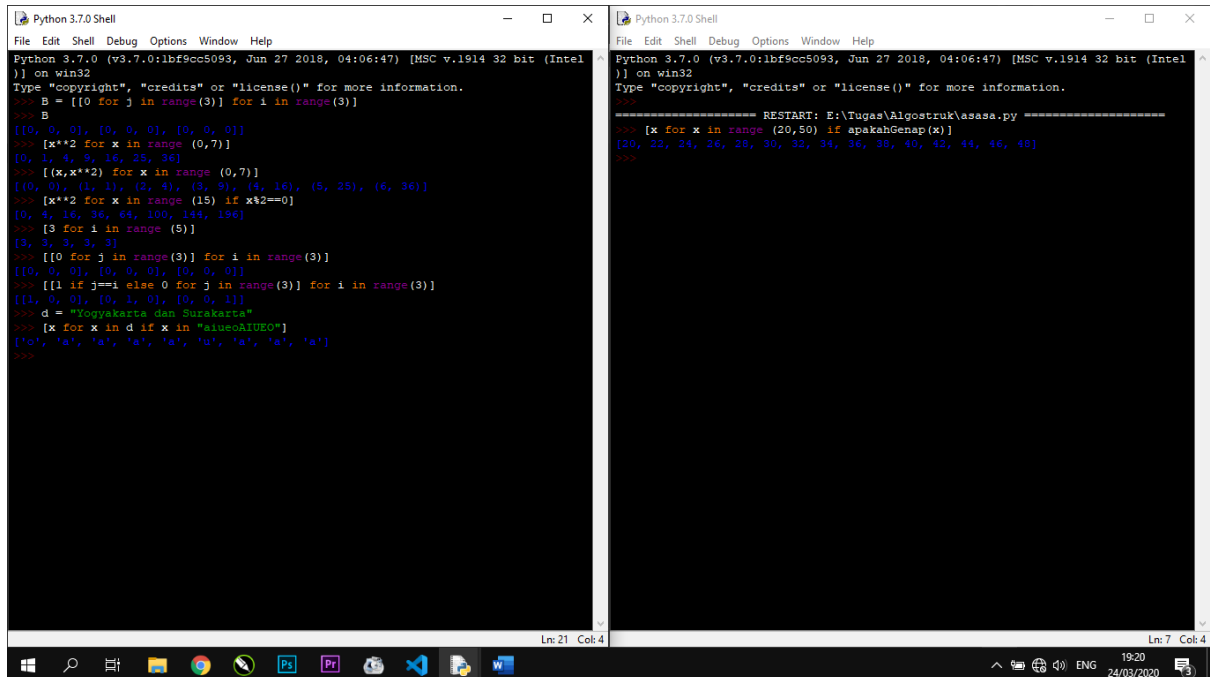
MODUL 3

Latihan 3.1



```
Python 3.7.0 Shell
File Edit Shell Debug Options Window Help
Python 3.7.0 (v3.7.0:1bf9cc5093, Jun 27 2018, 04:06:47) [MSC v.1914 32 bit (Intel)] on win32
Type "copyright", "credits" or "license()" for more information.
>>> A = [[2,3], [5,7]]
>>> A[0][1]
3
>>> A[1][1]
7
>>> |
```

Latihan 3.2



```
Python 3.7.0 Shell
File Edit Shell Debug Options Window Help
Python 3.7.0 (v3.7.0:1bf9cc5093, Jun 27 2018, 04:06:47) [MSC v.1914 32 bit (Intel)] on win32
Type "copyright", "credits" or "license()" for more information.
>>> B = [[0 for j in range(3)] for i in range(3)]
>>> B
[[0, 0, 0], [0, 0, 0], [0, 0, 0]]
>>> [x**2 for x in range(0,7)]
[0, 1, 4, 9, 16, 25, 36]
>>> [(x,x**2) for x in range(0,7)]
[(0, 0), (1, 1), (2, 4), (3, 9), (4, 16), (5, 25), (6, 36)]
>>> [x**2 for x in range(15) if x%2==0]
[0, 4, 16, 36, 64, 100, 144, 196]
>>> [3 for i in range(5)]
[3, 3, 3, 3, 3]
>>> [[0 for j in range(3)] for i in range(3)]
[[0, 0, 0], [0, 0, 0], [0, 0, 0]]
>>> [[1 if j==1 else 0 for j in range(3)] for i in range(3)]
[[1, 0, 0], [0, 1, 0], [0, 0, 1]]
>>> d = "Yogyakarta dan Surakarta"
>>> [x for x in d if x in "aiueoAIUEO"]
['o', 'a', 'a', 'a', 'a', 'u', 'a', 'a', 'a']
>>>

Python 3.7.0 Shell
File Edit Shell Debug Options Window Help
Python 3.7.0 (v3.7.0:1bf9cc5093, Jun 27 2018, 04:06:47) [MSC v.1914 32 bit (Intel)] on win32
Type "copyright", "credits" or "license()" for more information.
>>> ===== RESTART: E:\Tugas\Algostruk\asasa.py =====
>>> [x for x in range(20,50) if apakahGenap(x)]
[20, 22, 24, 26, 28, 30, 32, 34, 36, 38, 40, 42, 44, 46, 48]
>>>
```

```
3.1.py - E:\Tugas\Algostruk\3.1.py (3.7.0)
File Edit Format Run Options Window Help
class Node(object):
    def __init__(self, data, next=None):
        self.data = data
        self.next = next

a = Node(11)
b = Node(52)
c = Node(18)

a.next = b
b.next = c

print(a.data)
print(a.next.data)
print(a.next.next.data)

##def kunjungi(head):
##    curNode = head
##    while curNode is not None :
##        print(curNode.data)
##        curNode = curNode.next
##    kunjungi(a)

Ln: 10 Col: 0

Python 3.7.0 Shell
File Edit Shell Debug Options Window Help
Python 3.7.0 (v3.7.0:1bf9cc5093, Jun 27 2018, 04:06:47) [MSC v.1914 32 bit (Intel)] on win32
Type "copyright", "credits" or "license()" for more information.

>>>
>>>
>>>

Ln: 8 Col: 4
```

```
3.1.py - E:\Tugas\Algostruk\3.1.py (3.7.0)
File Edit Format Run Options Window Help
class Node(object):
    def __init__(self, data, next=None):
        self.data = data
        self.next = next

a = Node(11)
b = Node(52)
c = Node(18)

a.next = b
b.next = c

##print(a.data)
##print(a.next.data)
##print(a.next.next.data)

def kunjungi(head):
    curNode = head
    while curNode is not None :
        print(curNode.data)
        curNode = curNode.next
    kunjungi(a)

Ln: 22 Col: 0

Python 3.7.0 Shell
File Edit Shell Debug Options Window Help
Python 3.7.0 (v3.7.0:1bf9cc5093, Jun 27 2018, 04:06:47) [MSC v.1914 32 bit (Intel)] on win32
Type "copyright", "credits" or "license()" for more information.

>>>
>>>
>>>

Ln: 13 Col: 4
```

Soal 3.4

No 1

```
Nomor1.py - E:\Tugas\Algostruk\Algostruk\Modul 3\Nomor1.py (3.7.0)
File Edit Format Run Options Window Help
A = [[1,2],[3,4],[5,6]]
B = [[7,8],[6,9]]
C = [[7,6],[2,5]]

#Nomor 1A
class matriks (object):
    def cetakmatriks(self, matriks):
        for i in matriks:
            print(i)
    def cekkonsisten(self, matriks):
        if len(matriks[0]) == len(matriks):
            return "matriks konsisten"
        else:
            return "matriks tidak konsisten"

x = matriks()
print("Matriks A")
x.cetakmatriks(A)
print(x.cekkonsisten(A))
print()
y = matriks()
print("Matriks B")
y.cetakmatriks(B)
print(y.cekkonsisten(B))
print()
y = matriks()
print("Matriks C")
y.cetakmatriks(C)
print(y.cekkonsisten(C))

#Nomor 1B
def ordo(matriks):
    return "Ordo "+str(len(matriks))+ " x " +str(len(matriks[0]))

print("=====")
print("Matriks A: ", ordo(A))
print("Matriks B: ", ordo(B))
print("Matriks C: ", ordo(C))

#Nomor 1C
def Jumlah(matriks1, matriks2):
    #Nomor 1C
    def Jumlah(matriks1, matriks2):
        if ordo(matriks1) == ordo(matriks2):
            for x in range(0, len(matriks1)):
                for y in range(0, len(matriks1[0])):
                    print (matriks1[x][y] + matriks2[x][y],end=" ")
                    print()
            else:
                return("Matriks berbeda ukuran")

        print("=====")
        print("Hasil matriks A + B: ",Jumlah(A,B))
        print("Hasil matriks B + C: ")
        Jumlah(B,C)

    #Nomor 1D
    o = []
    def Kali(m,n):
        if ordo(m) == ordo(n):
            for x in range(0, len(m)):
                row = []
                for y in range (0, len(m[0])):
                    total = 0
                    for z in range (0, len(m)):
                        total = total + (m[x][y]*n[z][y])
                    row.append(total)
                o.append(row)

            for x in range (0, len(o)):
                for y in range(0, len(o[0])):
                    print (o[x][y], end=" "),
                    print()
            else:
                return("Tidak memenuhi syarat")

        print("=====")
        print("Hasil matriks A * B: ",Kali(A,B))
        print("Hasil matriks B * C: ")
        Kali(B,C)

    print("=====")
    print("Matriks A: ", ordo(A))
    print("Matriks B: ", ordo(B))
    print("Matriks C: ", ordo(C))

    #Nomor 1E
    def Determinan(p, total = 0):
        x = len(p[0])
        z = 0
        for i in range (len(p)):
            if (len(p[i]) == x):
                z += 1
            if (z == len(p)):
                if (x == len(p)):
                    indices = list(range(len(p)))
                    if len(p) == 2 and len(p[0]) == 2:
                        val = p[0][0] * p[1][1] - p[1][0] * p[0][1]
                        return val
                    for fc in indices:
                        pq = p
                        pq = pq[1:]
                        height = len(pq)
                        for i in range(height):
                            pq[i] = pq[i][0:fc] + pq[i][fc+1:]
                        sign = (-1) ** (fc % 2)
                        sub_det = determinanHitung(pq)
                        total += sign * A[0][fc] * sub_det
                    else:
                        return "Tidak bisa dihitung, bukan matriks bujur sangkar"
                else:
                    return "Tidak bisa dihitung, bukan matriks bujur sangkar"
                return total

        print("=====")
        print("Determinan A: ",Determinan(A))
        print("Determinan B: ",Determinan(B))
        print("Determinan C: ",Determinan(C))

Python 3.7.0 Shell
File Edit Format Run Options Window Help
Python 3.7.0 (v3.7.0:1bf9cc5093, Jun 27 2018, 04:06:47) [MSC v.1914 32 bit (Intel
)] on win32
Type "copyright", "credits" or "license()" for more information.
>>>
===== RESTART: E:\Tugas\Algostruk\Algostruk\Modul 3\Nomor1.py =====
>>>
Matriks A
[[1, 2],
 [3, 4],
 [5, 6]]
matriks tidak konsisten

Matriks B
[[7, 8],
 [6, 9]]
matriks konsisten

Matriks C
[[7, 6],
 [2, 5]]
matriks konsisten

=====
Hasil matriks A + B: Matriks berbeda ukuran
Hasil matriks B + C:
14 14
8 14

Hasil matriks A * B: Tidak memenuhi syarat
Hasil matriks B * C:
63 88
54 99

=====
Determinan A: Tidak bisa dihitung, bukan matriks bujur sangkar
Determinan B: 15
Determinan C: 23
>>>
```

No 2

The screenshot shows a Python IDE with two windows. The left window, titled 'Nomor2.py - E:\Tugas\Algostruk\Algostruk\Modul 3\Nomor2.py (3.7.0)', contains the following code:

```
#Nomor 2A
def buatMatriks(n, m=None):
    if (m == None):
        m = n
    print ("Membuat matriks 0 dengan ordo "+str(n)+" x "+str(m))
    print ([[0 for j in range(m)] for i in range(n)])

#Nomor 2B
def buatIdentitas(m):
    print ("Membuat matriks identitas dengan ordo "+str(m)+" x "+str(m))
    matriks = [[1 if j == i else 0 for j in range(m)] for i in range(m)]
    print(matriks)

buatMatriks(2)
print("-----")
buatIdentitas(3)
```

The right window, titled 'Python 3.7.0 Shell', shows the output of the script:

```
Python 3.7.0 (v3.7.0:1bf9cc5093, Jun 27 2018, 04:06:47) [MSC v.1914 32 bit (Intel)] on win32
Type "copyright", "credits" or "license()" for more information.
>>>
===== RESTART: E:\Tugas\Algostruk\Algostruk\Modul 3\Nomor2.py =====
Membuat matriks 0 dengan ordo 2 x 2
[[0, 0], [0, 0]]
Membuat matriks identitas dengan ordo 3 x 3
[[1, 0, 0], [0, 1, 0], [0, 0, 1]]
>>>
```

No 3

The screenshot shows a Python IDE with three windows. The left window, titled 'Nomor3.py - E:\Tugas\Algostruk\Algostruk\Modul 3\Nomor3.py (3.7.0)', contains the following code:

```
#Nomor 3
class Node:
    def __init__(self, data):
        self.data = data
        self.next = None
class LinkedList:
    def __init__(self):
        self.head = None
    def tambahDepan(self, new_data):
        new_node = Node(new_data)
        new_node.next = self.head
        self.head = new_node
    def tambahAkhir(self, data):
        if (self.head == None):
            self.head = Node(data)
        else:
            current = self.head
            while (current.next != None):
                current = current.next
            current.next = Node(data)
        return self.head
    def tambah(self, data, pos):
        node = Node(data)
        if not self.head:
            self.head = node
        elif pos == 0:
            node.next = self.head
            self.head = node
        else:
            prev = None
            current = self.head
            current_pos = 0
            while (current_pos < pos) and current.next:
                prev = current
                current = current.next
                current_pos += 1
            prev.next = node
            node.next = current
        return self.head
    def hapus(self, posisi):
        if self.head == None:
```

The middle window, titled 'Nomor3.py - E:\Tugas\Algostruk\Algostruk\Modul 3\Nomor3.py (3.7.0)', contains the following code:

```
        return
        temp = self.head
        if posisi == 0:
            self.head = temp.next
            temp = None
            return
        for i in range(posisi - 1):
            temp = temp.next
            if temp is None:
                break
            if temp is None:
                return
            if temp.next is None:
                return
            next = temp.next.next
            temp.next = None
            temp.next = next
    def cari(self, x):
        current = self.head
        while current != None:
            if current.data == x:
                print(x, "Apakah ada dalam data?")
                return True
            current = current.next
        return False
    def display(self):
        current = self.head
        while current is not None:
            print(current.data, end = ' ')
            current = current.next
```

The right window, titled 'Python 3.7.0 Shell', shows the output of the script:

```
Python 3.7.0 (v3.7.0:1bf9cc5093, Jun 27 2018, 04:06:47) [MSC v.1914 32 bit (Intel)] on win32
Type "copyright", "credits" or "license()" for more information.
>>>
===== RESTART: E:\Tugas\Algostruk\Algostruk\Modul 3\Nomor3.py =====
12 Apakah ada dalam data?
True
20 Apakah ada dalam data?
False
12 31 3 19
>>>
```

No 4

The image shows a Python IDE with three windows. The left window shows the main code for a doubly linked list. The middle window shows a modified version of the code with additional print statements. The right window shows the output of the program.

```

#Nomor 4
class Node:
    def __init__(self, data):
        self.data = data
        self.prev = None
        self.next = None
class DoublyLinkedList:
    def __init__(self):
        self.head = None
    def awal(self, new_data):
        print("Menambah pada awal ", new_data)
        new_node = Node(new_data)
        new_node.next = self.head
        if self.head is not None:
            self.head.prev = new_node
        self.head = new_node
    def akhir(self, new_data):
        print("Menambah pada akhir ", new_data)
        new_node = Node(new_data)
        new_node.next = None
        if self.head is None:
            new_node.prev = None
            self.head = new_node
        else:
            last = self.head
            while (last.next is not None):
                last = last.next
            last.next = new_node
            new_node.prev = last
        return
    def printList(self, node):
        print("\nDari depan :")
        while (node is not None):
            print (" %d "%(node.data))
            last = node
            node = node.next
        print ("\nDari belakang :")
        while (last is not None):
            print (" %d "%(last.data))
            last = last.prev
d = DoublyLinkedList()
d.awal(8)
d.awal(1)
d.akhir(7)
d.akhir(3)
d.printList(d.head)

```

```

def __init__(self):
    self.head = None
def awal(self, new_data):
    print("Menambah pada awal ", new_data)
    new_node = Node(new_data)
    new_node.next = self.head
    if self.head is not None:
        self.head.prev = new_node
    self.head = new_node
def akhir(self, new_data):
    print("Menambah pada akhir ", new_data)
    new_node = Node(new_data)
    new_node.next = None
    if self.head is None:
        new_node.prev = None
        self.head = new_node
    else:
        last = self.head
        while (last.next is not None):
            last = last.next
        last.next = new_node
        new_node.prev = last
    return
def printList(self, node):
    print("\nDari depan :")
    while (node is not None):
        print (" %d "%(node.data))
        last = node
        node = node.next
    print ("\nDari belakang :")
    while (last is not None):
        print (" %d "%(last.data))
        last = last.prev

```

```

Python 3.7.0 Shell
Python 3.7.0 (v3.7.0:1bf9cc5093, Jun 27 2018, 04:06:47)
(MSC v.1914 32 bit (Intel)) on win32
Type "copyright", "credits" or "license()" for more in
formation.
>>>
===== RESTART: E:\Tugas\Algostruk\Algostruk\Modul
3\Nomor4.py =====
Menambah pada awal 8
Menambah pada awal 1
Menambah pada akhir 7
Menambah pada akhir 3

Dari depan :
1
8
7
3

Dari belakang :
3
7
8
1
>>>

```