# **MODUL 10**

## **INTERFACE**

## PRAKTIKUM PEMROGRAMAN BERORIENTASI OBJEK

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NIM : L200180066

Kelas: B

#### ❖ 10.1 DEKLARASI INTERFACE

➤ Program 2. Contoh Sebuah Interface Sederhana

```
Modulio - NetBeans IDE 8.0.2

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Froceta X

Froceta X

Source Analogos

Activity-manuface

Activity-manuf
```

#### ❖ 10.2 IMPLEMENTASI INTERFACE

Program 3. Class yang mengimplementasikan sebuah interface

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Modution NetBeans IDE 8.0.2

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Windows Modulion Source Packages

Source Packages

Source Packages

Activity Employee

Activity Employee

Activity Employee

Source Interprises

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Activity Employee

Source Packages

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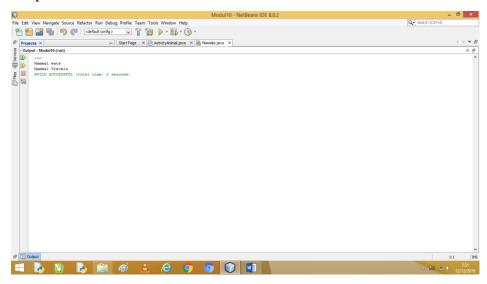
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* To ch
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➤ Output:



#### ❖ 10.2.1 PERCOBAAN

> Program 4. Interface ActivityLampu dengan Method dan Variabelnya

```
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➤ Program 5. Class Lampu Mengimplementasikan Interface

```
Modulio-NetBeans IDE 802

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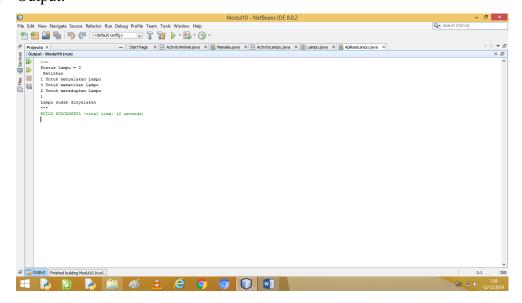
Search Control

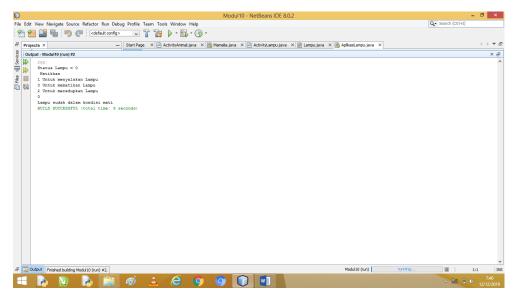
State Profile

Stat
```

> Program 6. Fungsi main() Untuk Menjalankan Program Interface

➤ Output:





#### **❖** 10.3 TUGAS

Class ActivityLampu (Class Interface)

```
Modulto - NetBeans IDE 802

File Edit View Noviges Source Relator Run Debug Profile Team Tools Window Help

Projects X

Source Products

Activity-managina

Activity-
```

➤ Class Lampu (Class yang mengimplementasikan interface)

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Project X

Start Page X Activity Membrasian X & Membrasian X &
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Modutio-NetBeans IDE 80.2

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Frogeta Source Deduges

Frogeta Source Deduges

Substitution

Activity-many java

Activity-many j
```

### Class AplikasiLampu (main class)

```
Modulto - NetBeans IDE 8.02

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Search (Child)

Search (Child)

Source Hotory General Configs

Woodside General Profiles

Source Hotory General Configs

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### ➤ Output: