

PRAKITKUM PEMROGRAMAN BERORIENTASI OBJECT

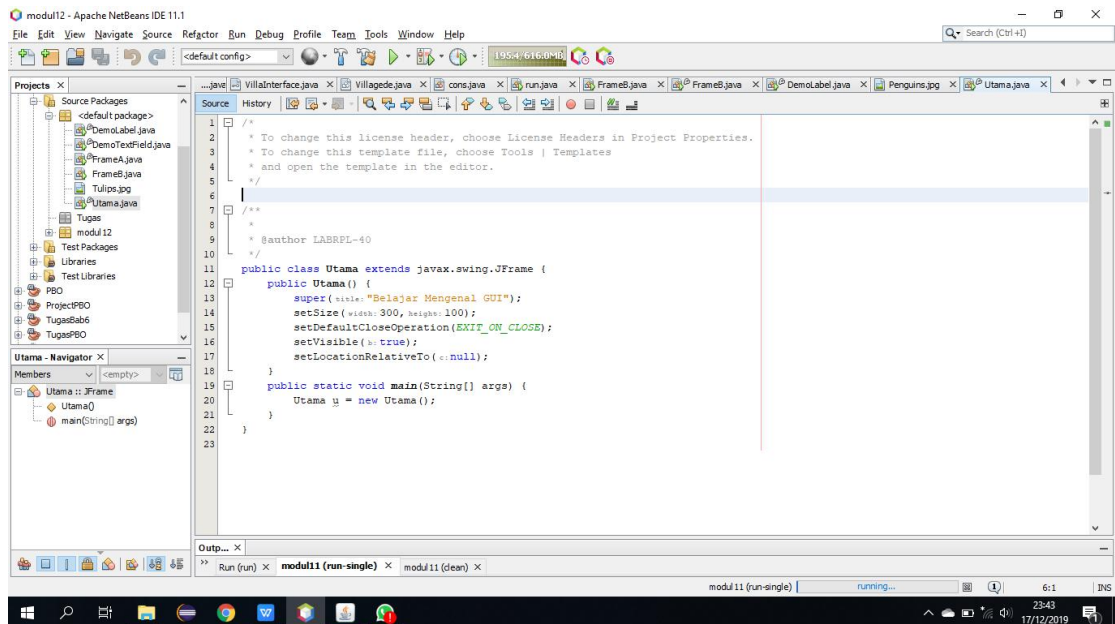
AYUDHIA ISNAFIANI FANADA

L200180095

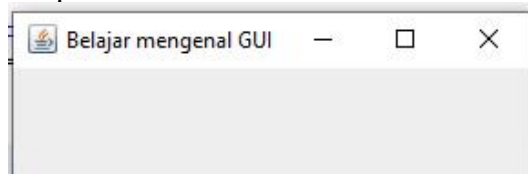
C

MODUL 12

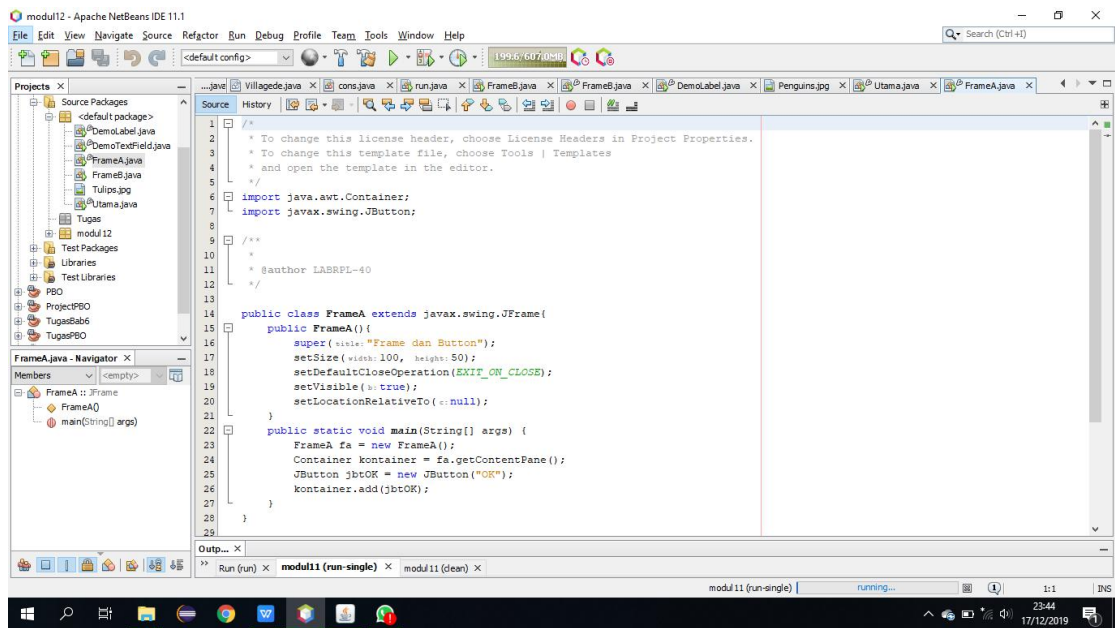
1. Frame



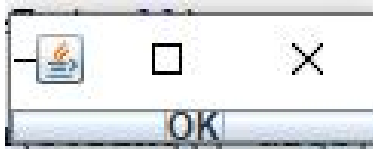
Output



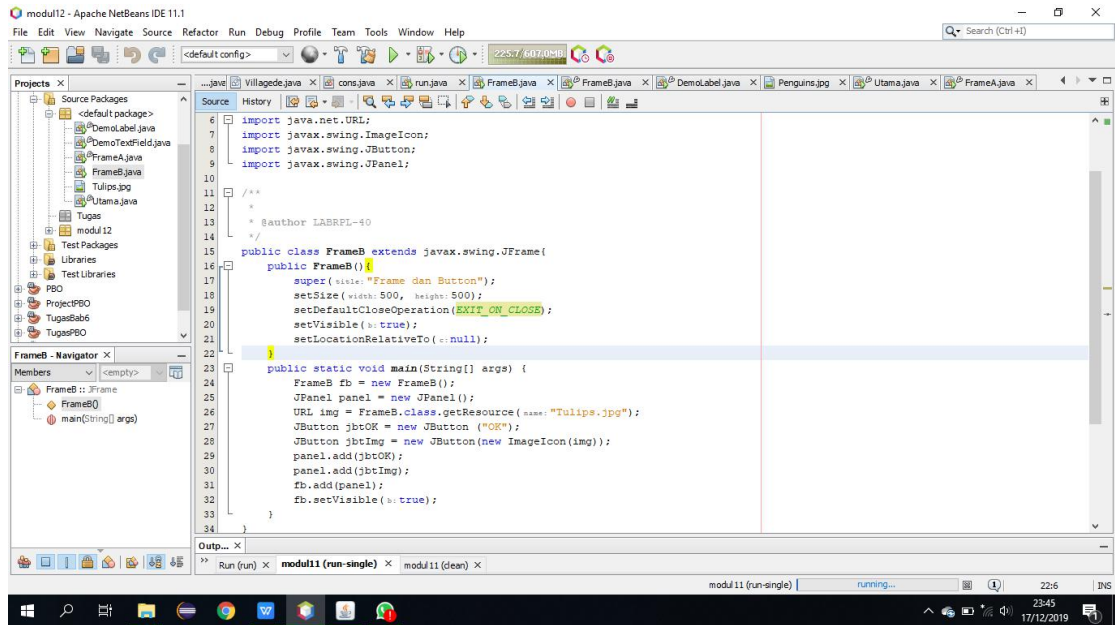
2. Button



Output



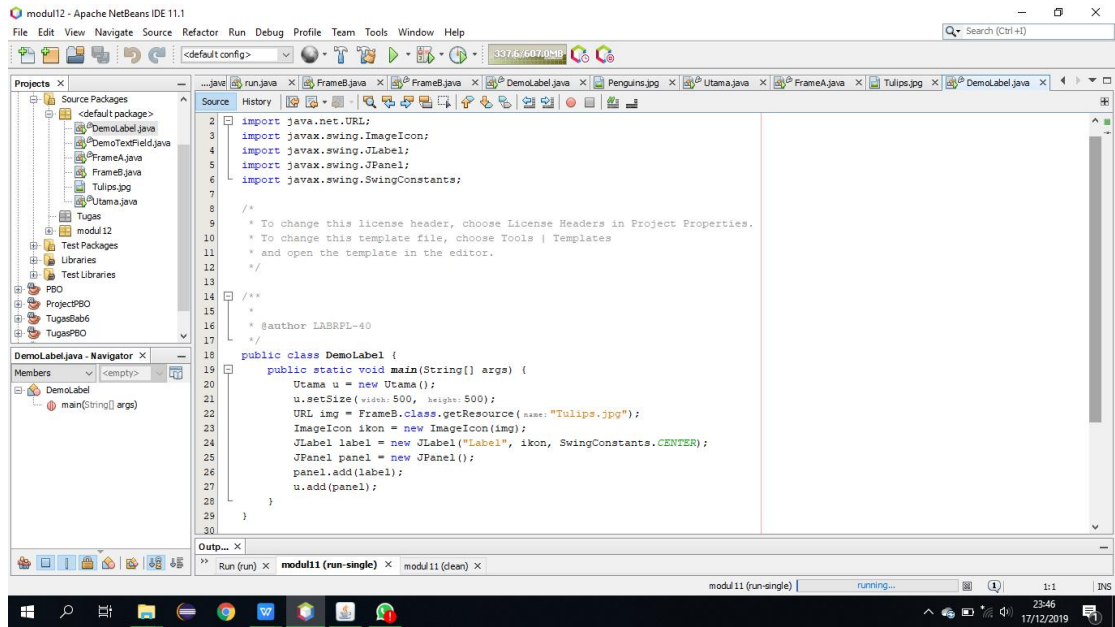
3. Container



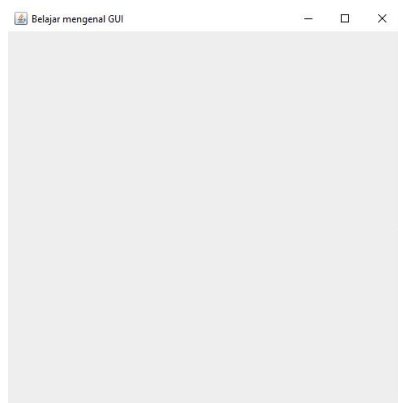
Output



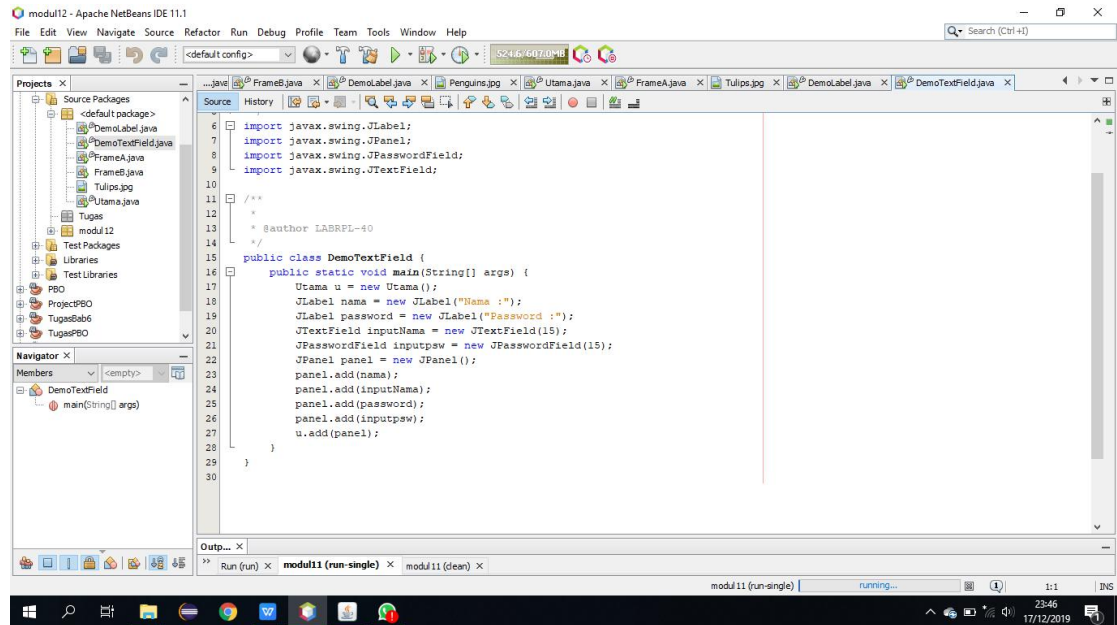
4. Label



Output



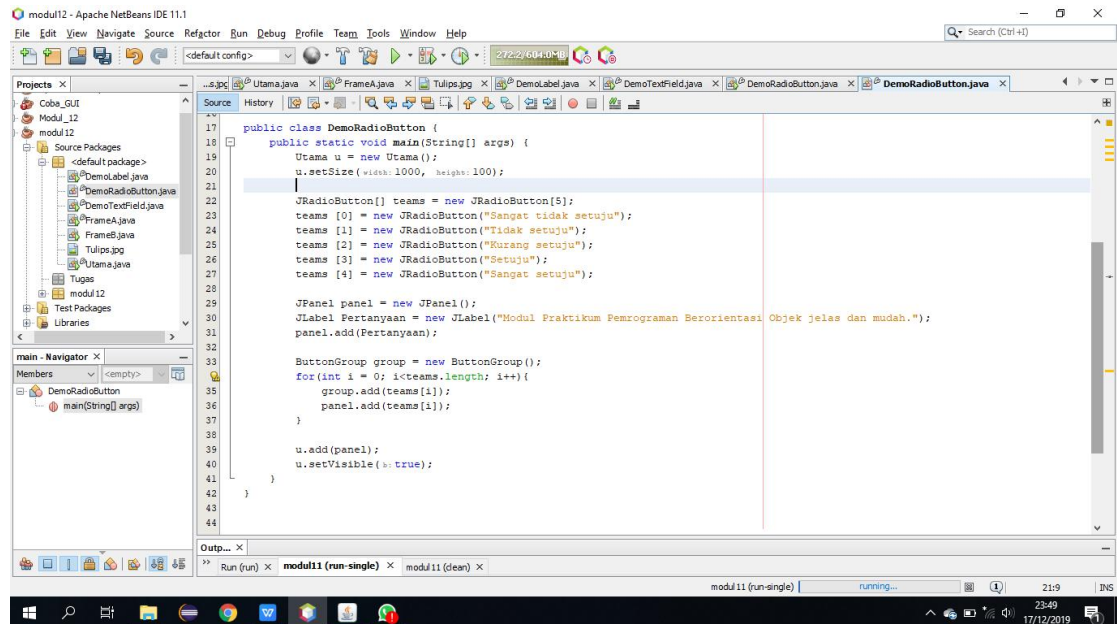
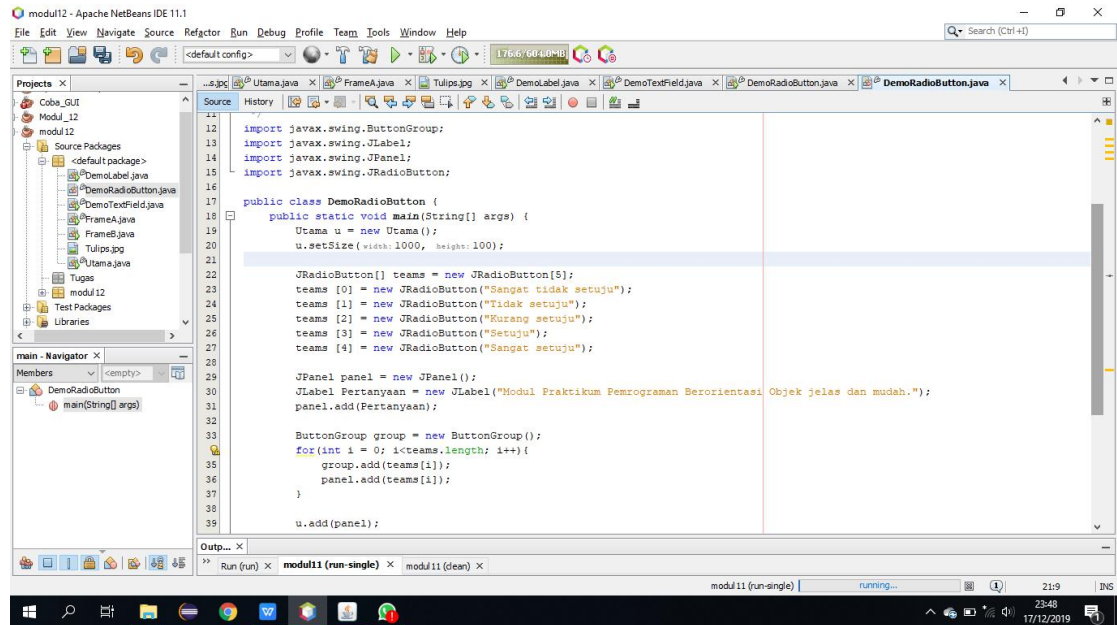
5. TextField dan Password Field



Output



6. Radio Button dan CheckBox

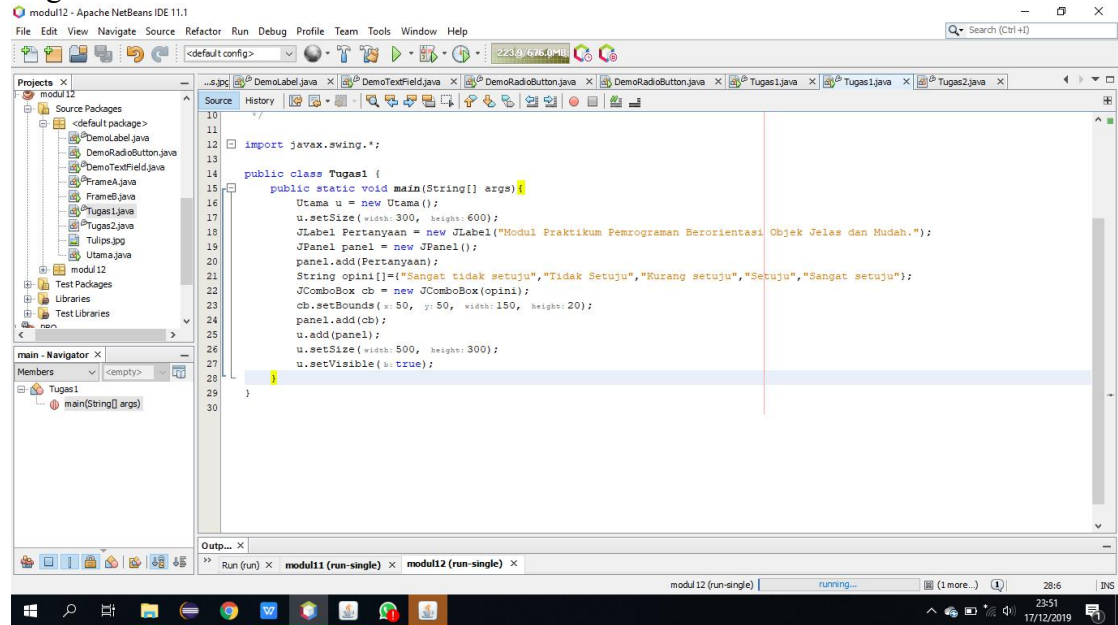


Output

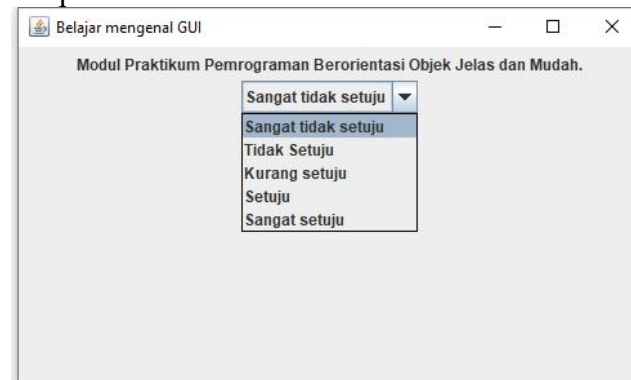


TUGAS

Tugas 1

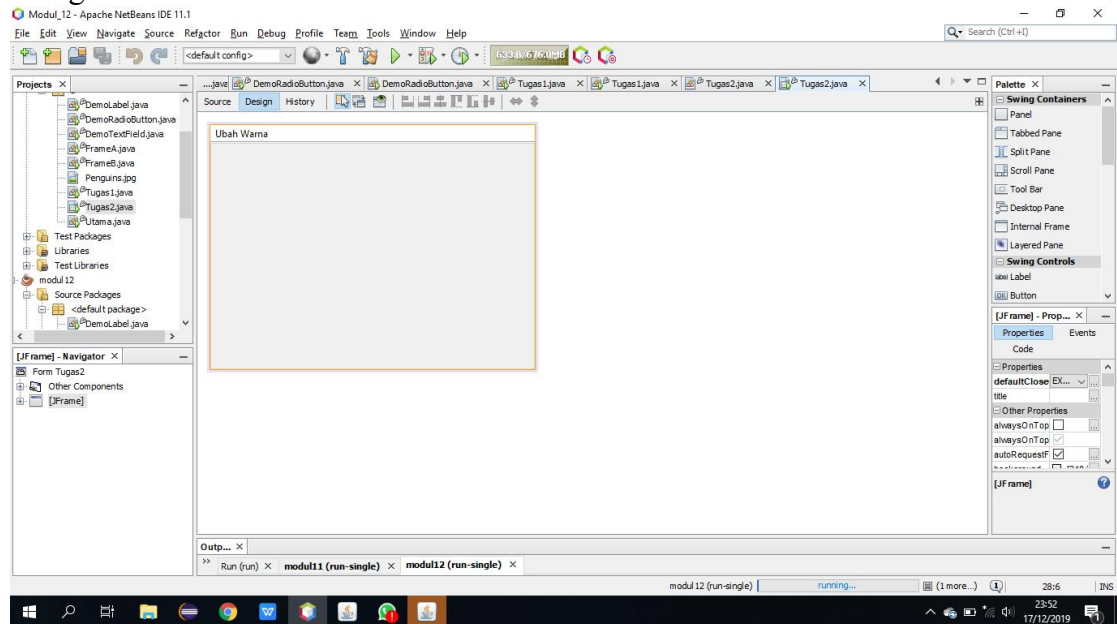


Output



Tugas 2

Design



Source

