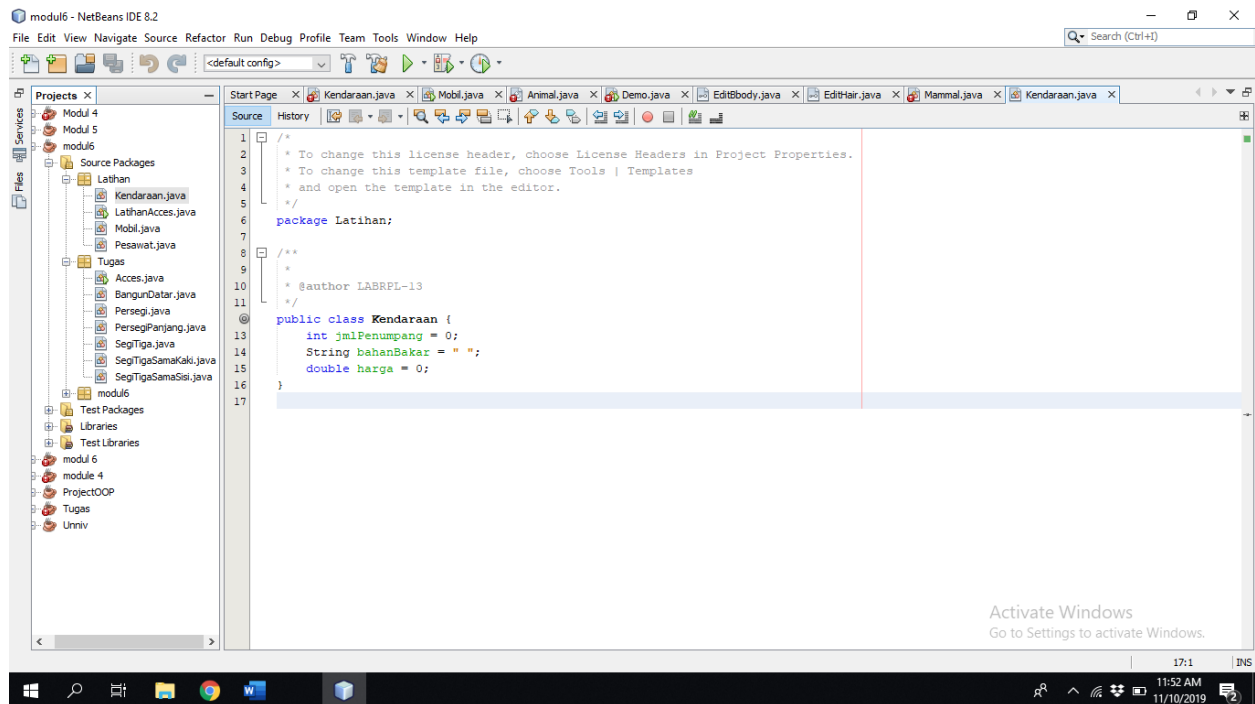NAMA : HANIFAH ELVIRA SUKMA DEWI

KELAS : C
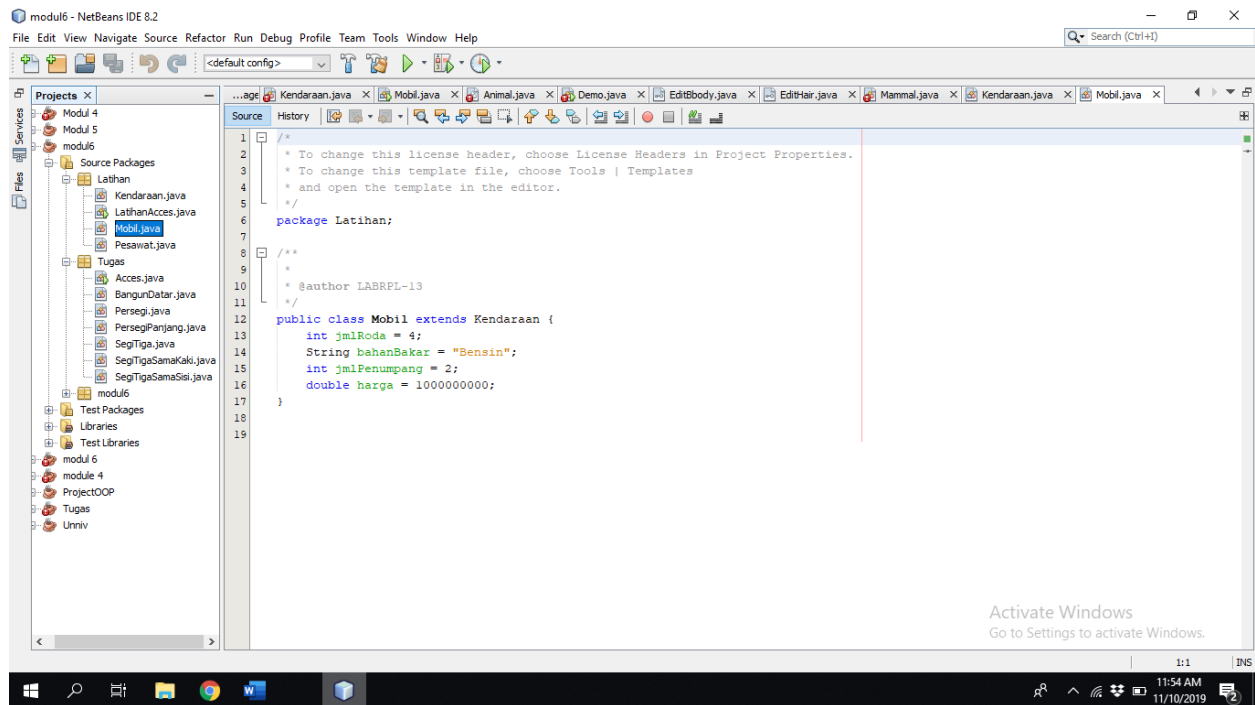
NIM : L200180124

MODUL 6

Class Kendaraan

Class Mobil

Class Pesawat

Class Akses

Screenshot 1 — modul6 - NetBeans IDE 8.2

File Edit View Navigate Source Refactor Run Debug Profile Team Tools Window Help

Projects: Modul 4, Modul 5, modul6, Source Packages, Latihan (Kendaraan.java, LatihanAcces.java, Mobil.java, Pesawat.java), Tugas (Acces.java, BangunDatar.java, Persegi.java, PersegiPanjang.java, SegiTiga.java, SegiTigaSamaKaki.java, SegiTigaSamaSisi.java), modul6, Test Packages, Libraries, Test Libraries, modul 6, module 4, ProjectOOP, Tugas, Univ

Tabs: Demo.java, EditBbody.java, EditHair.java, Mammal.java, Kendaraan.java, M...

```java
/*
 * To change this license header, choose License Headers in Project Prope
 * To change this template file, choose Tools | Templates
 * and open the template in the editor.
 */
package Latihan;

/**
 *
 * @author LABRPL-13
 */
public class LatihanAcces {
    public static void main (String[] args){
        Mobil mb = new Mobil();
        Pesawat ps = new Pesawat();
        System.out.println("Bahan Bakar Mobil =  " +mb.bahanBakar);
        System.out.println("Jumlah Roda Mobil =  " +mb.jmlRoda);
        System.out.println("Harga Mobil =  " +mb.harga);
        System.out.println("Bahan Bakar Pesawat =  " +ps.bahanBakar);
        System.out.println("Nama Pengemudi =  " +ps.pengemudi);
        System.out.println("Harga Pesawat =  " +ps.harga);

    }
}
```

Output - modul6 (run):
```
run:
Bahan Bakar Mobil =  Bensin
Jumlah Roda Mobil =  4
Harga Mobil =  1.0E9
Bahan Bakar Pesawat =  Aftur
Nama Pengemudi =  Pilot
Harga Pesawat =  1.0E9
BUILD SUCCESSFUL (total time: 3 seconds)
```

11:56 AM 11/10/2019

Screenshot 2 — modul6 - NetBeans IDE 8.2

File Edit View Navigate Source Refactor Run Debug Profile Team Tools Window Help

Projects: Modul 4, Modul 5, modul6, Source Packages, Latihan (Kendaraan.java, LatihanAcces.java, Mobil.java, Pesawat.java), Tugas (Acces.java, BangunDatar.java, Persegi.java, PersegiPanjang.ja, SegiTiga.java, SegiTigaSamaKaki., SegiTigaSamaSisi.j), modul6 (A.java, B.java, C.java, InheritenceTest.ja, Pegawai.java, Programmer.java, Teknisi.java), Test Packages, Libraries, Test Libraries, modul 6, module 4, ProjectOOP, Tugas

Tabs: Pesawat.java, LatihanAcces.java, InheritenceTest.java, Pegawai.java, Programmer.java, Teknisi.java, A.java, B.java, C.java

```java
/*
 * To change this license header, choose License Headers in Project Properties.
 * To change this template file, choose Tools | Templates
 * and open the template in the editor.
 */
package modul6;

/**
 *
 * @author LABRPL-13
 */
public class A {
    public void MessageA(){
        System.out.println("Info Dari class A");
    }
}
```

12:43 PM 11/10/2019

```java
/*
 * To change this license header, choose License Headers in Project Properties.
 * To change this template file, choose Tools | Templates
 * and open the template in the editor.
 */
package modul6;

/**
 *
 * @author LABRPL-13
 */
public class B extends A {
    public void MessageB(){
        System.out.println("Info Dari class B");
    }
}
```



```java
/*
 * To change this license header, choose License Headers in Project Properties.
 * To change this template file, choose Tools | Templates
 * and open the template in the editor.
 */
package modul6;

/**
 *
 * @author LABRPL-13
 */
public class C extends B {
    public void MessageC(){
        System.out.println("Info Dari class C");
    }
}
```

```java
/*
 * To change this license header, choose License Headers in Project Properties.
 * To change this template file, choose Tools | Templates
 * and open the template in the editor.
 */
package modul6;

/**
 *
 * @author LABRPL-13
 */
public class InheritenceTest {
    public static void main (String[] args){
        A a = new A();
        B b = new B();
        C c = new C();

        a.MessageA();
        b.MessageB();
        b.MessageA();
        c.MessageC();
        c.MessageB();
        c.MessageA();
    }
}
```



```java
/*
 * To change this license header, choose License Headers in Project Properties.
 * To change this template file, choose Tools | Templates
 * and open the template in the editor.
 */
package modul6;

/**
 *
 * @author LABRPL-13
 */
public class Pegawai {
    double gajiPokok = 1000000;
}
```

```java
/*
 * To change this license header, choose License Headers in Project Properties.
 * To change this template file, choose Tools | Templates
 * and open the template in the editor.
 */
package modul6;

/**
 *
 * @author LABRPL-13
 */
public class Programmer extends Pegawai {
    public static void main (String[] args){
        double lemburPerjam = 50000;
        double gajiPerbulan;
        Pegawai pg = new Pegawai();
        gajiPerbulan = pg.gajiPokok + lemburPerjam ;
        System.out.println(gajiPerbulan);
    }

}
```



```java
/*
 * To change this license header, choose License Headers in Project Properties.
 * To change this template file, choose Tools | Templates
 * and open the template in the editor.
 */
package modul6;

/**
 *
 * @author LABRPL-13
 */
public class Teknisi extends Pegawai {
    public static void main (String[] args){
        double lemburPerjam = 40000;
        double gajiPerbulan;
        Pegawai pg = new Pegawai();
        gajiPerbulan = pg.gajiPokok + lemburPerjam ;
        System.out.println(gajiPerbulan);
    }
}
```