NAMA   : BAITY JANNATIKA

NIM   : L200180211
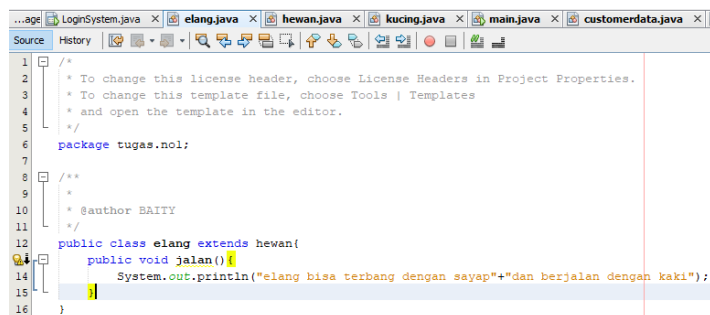
KELAS   : E/PRAKTIKUM PBO

POLYMORPHISM

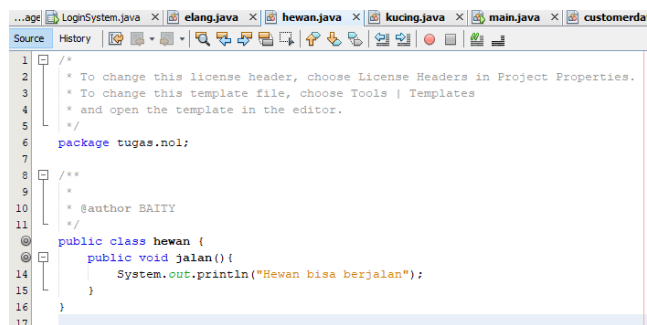## TUGAS

NO.1

Elang.java

Hewan.java

Kucing.java

Main.java dan ouputnya

NO.2 DAN NO.3

Customerdata.java

Main.java
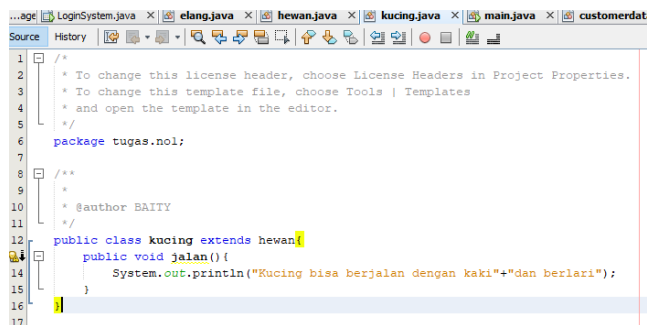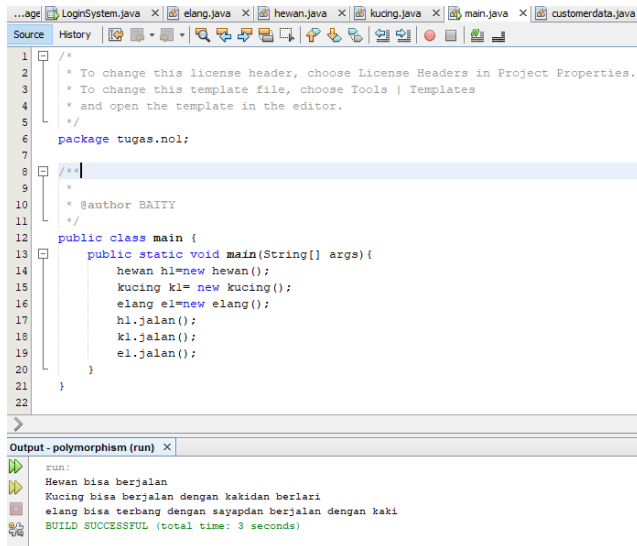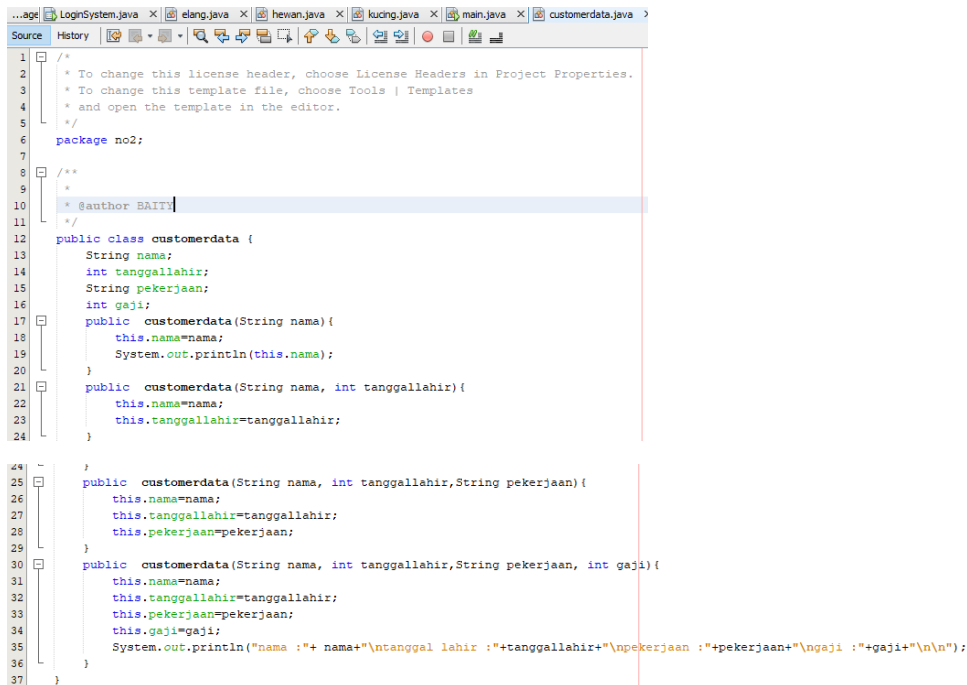
```java
/*
 * To change this license header, choose License Headers in Project Properties.
 * To change this template file, choose Tools | Templates
 * and open the template in the editor.
 */
package no2;

/**
 *
 * @author BAITY
 */
public class main {
    public static void main(String [] args){
        customerdata c1= new customerdata("baity",2052000,"pengusaha",10000000);
        customerdata c2= new customerdata("lila",12082000,"perawat",10000000);
        customerdata c3= new customerdata("putri",15022000,"pegawai",10000000);
        customerdata c4= new customerdata("lutfi",13021999,"guru",10000000);
        customerdata c5= new customerdata("danu",24032000,"pns",10000000);
        customerdata c6= new customerdata("mifta",29121999,"tenaga medis",10000000);
        customerdata c7= new customerdata("fina",20042000,"fisioterapis",10000000);
        customerdata c8= new customerdata("azizah",14032000,"ustadzah",10000000);
        customerdata c9= new customerdata("wahyu",13011999,"fotografer",10000000);
        customerdata c0= new customerdata("wisnu",7091998,"CEO",10000000);

    }
```

Outputnya

```
run:
nama :baity
tanggal lahir :2052000
pekerjaan :pengusaha
gaji :10000000


nama :lila
tanggal lahir :12082000
pekerjaan :perawat
gaji :10000000


nama :putri
tanggal lahir :15022000
pekerjaan :pegawai
gaji :10000000


nama :lutfi
tanggal lahir :13021999
pekerjaan :guru
gaji :10000000


nama :danu
tanggal lahir :24032000
pekerjaan :pns
gaji :10000000
```

```
nama :mifta
tanggal lahir :29121999
pekerjaan :tenaga medis
gaji :10000000


nama :fina
tanggal lahir :20042000
pekerjaan :fisioterapis
gaji :10000000


nama :azizah
tanggal lahir :14032000
pekerjaan :ustadzah
gaji :10000000


nama :wahyu
tanggal lahir :13011999
pekerjaan :fotografer
gaji :10000000


nama :wisnu
tanggal lahir :7091998
pekerjaan :CEO
gaji :10000000
```
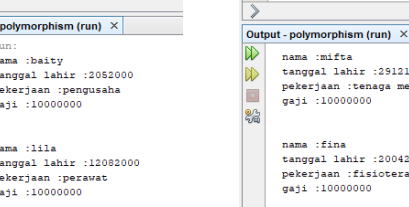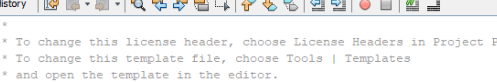
NO.4

Bank.java

```java
/*
 * To change this license header, choose License Headers in Project Properties.
 * To change this template file, choose Tools | Templates
 * and open the template in the editor.
 */
package no4;

/**
 *
 * @author BAITY
 */
public class bank {
    protected int rb(int rb){
        System.out.println("bank "+ rb);
        return rb;
    }
}
```

Bankpasar.java

```java
/*
 * To change this license header, choose License Headers in Project Properties.
 * To change this template file, choose Tools | Templates
 * and open the template in the editor.
 */
package no4;

/**
 *
 * @author BAITY
 */
public class bankpasar extends bankumum{
    @Override
    protected int rb(int rb){
        System.out.println("bank pasar" + rb);
        return rb;
    }
}
```

Bankpribadi.java

```java
/*
 * To change this license header, choose License Headers in Project Properties.
 * To change this template file, choose Tools | Templates
 * and open the template in the editor.
 */
package no4;

/**
 *
 * @author BAITY
 */
public class bankpribadi extends bank{
    @Override
    protected int rb(int rb){
        System.out.println("bank pribadi"+ rb);
        return rb;
    }
}
```
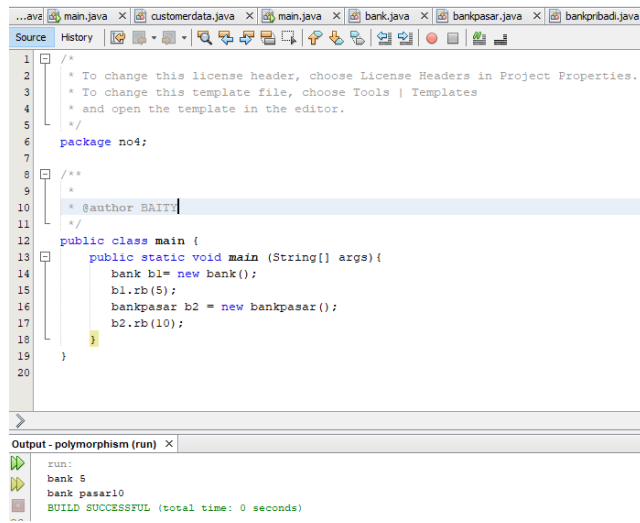
Banksyariah.java

```java
/*
 * To change this license header, choose License Headers in Project Properties.
 * To change this template file, choose Tools | Templates
 * and open the template in the editor.
 */
package no4;

/**
 *
 * @author BAITY
 */
public class banksyariah {
    protected int rb(int rb){
        System.out.println("bank syariah"+ rb);
        return rb;
    }
}
```

Bankumum.java

```java
/*
 * To change this license header, choose License Headers in Project Properties.
 * To change this template file, choose Tools | Templates
 * and open the template in the editor.
 */
package no4;

/**
 *
 * @author BAITY
 */
public class bankumum extends bank{
    @Override
    protected int rb(int rb){
        System.out.println("bank umum"+ rb);
        return rb;
    }
}
```

Main.java


```java
/*
 * To change this license header, choose License Headers in Project Properties.
 * To change this template file, choose Tools | Templates
 * and open the template in the editor.
 */
package no4;

/**
 *
 * @author BAITI
 */
public class main {
    public static void main (String[] args){
        bank b1= new bank();
        b1.rb(5);
        bankpasar b2 = new bankpasar();
        b2.rb(10);
    }
}
```

```
run:
bank 5
bank pasar10
BUILD SUCCESSFUL (total time: 0 seconds)
```