COMPUTER NETWORK

MODUL 2

EVEN SEMESTER



Disusun oleh:

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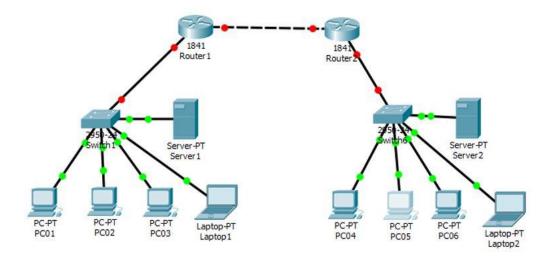
INFORMATION STUDY PROGRAM

COMMUNICATION AND INFORMATION FACULTY

MUHAMMADIYAH UNIVERSITY OF SURAKARTA

Practicum Activity

1. Activity 1



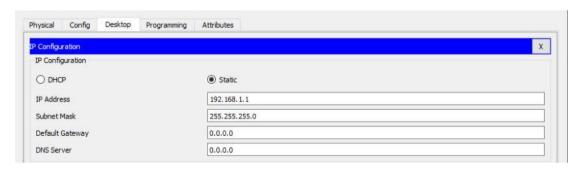
In the first activity there are router components, switches, and devices that are connected by connectors. Each connector has a lamp that symbolizes that the connector is connected. The red color represents the connector is not connected, the orange color represents the connector is being installed / the connection process, the green color represents the connector is connected.

2. Activity 2. Creating a Peer to Pear Network

Create a design using packet tracer

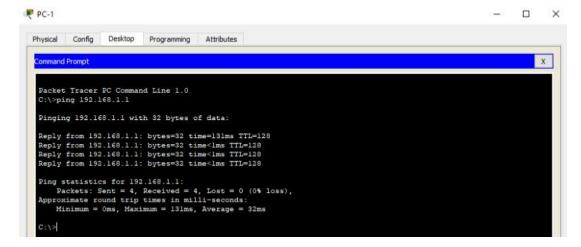


➤ Give IP Address



Physical	Config	Desktop	Programming	Attributes		
IP Configuration					x	
IP Confi	guration					
○ DHCP				Static		
IP Address				192.168.1.2		
Subnet Mask				255.255.255.0		
Default Gateway				0.0.0.0		
DNS Server				0.0.0.0	.0.0	

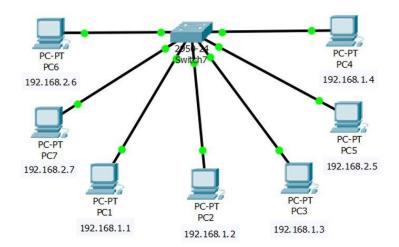
> Check the connection



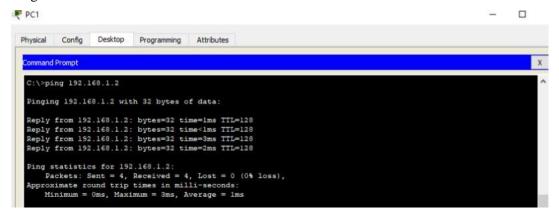
Peer to peer two workstations there are no obstacles. Each connection can be proven by pinging each other successfully and there is no RTO as shown in the message column.

3. Activity 3. Make a network with a switch

➤ Make a computer network with an IP address



➤ Ping connection from PC1 to PC2



a. PC1 to PC2: is clear without any constraints.

> Ping connection from PC3 to PC5

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Physical Config Desktop Programming Attributes

Command Prompt

Packet Tracer PC Command Line 1.0
C:\>ping 192.160.2.5

Pinging 192.160.2.5 with 32 bytes of data:

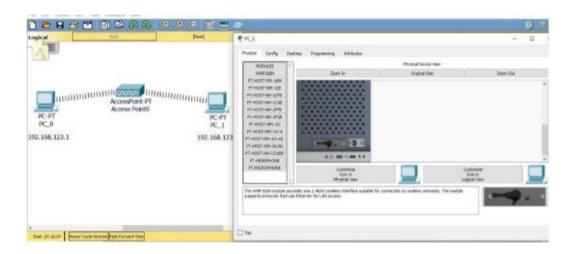
Request timed out.
Request timed out.
Request timed out.
Request timed out.
Ping statistics for 192.160.2.5:
Packets: Sent = 4, Received = 0, Lost = 4 (100% loss),

C:\>
```

b. PC3 to PC5: experiences RTO due to differences in network ID.

4. Activity 4. Wireless Network

➤ Replace the lan card module on the PC device





And then, do pink between the two PCs

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Command Prompt

Packet Tracer PC Command Line 1.0
C:\>PING 192.168.123.2

Pinging 192.168.123.2 with 32 bytes of data:

Reply from 192.168.123.2: bytes=32 time=42ms TTL=128

Reply from 192.168.123.2: bytes=32 time=14ms TTL=128

Reply from 192.168.123.2: bytes=32 time=10ms TTL=128

Reply from 192.168.123.2: bytes=32 time=10ms TTL=128

Reply from 192.168.123.2: bytes=32 time=26ms TTL=128

Ping statistics for 192.168.123.2:

Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:

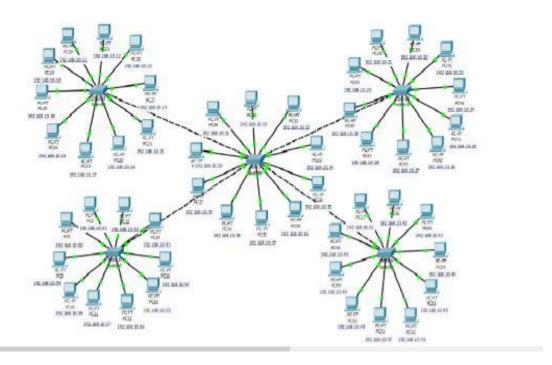
Minimum = 10ms, Maximum = 42ms, Average = 23ms

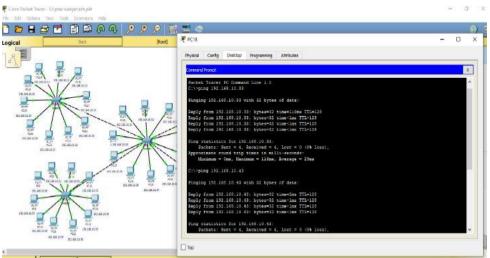
C:\>
```

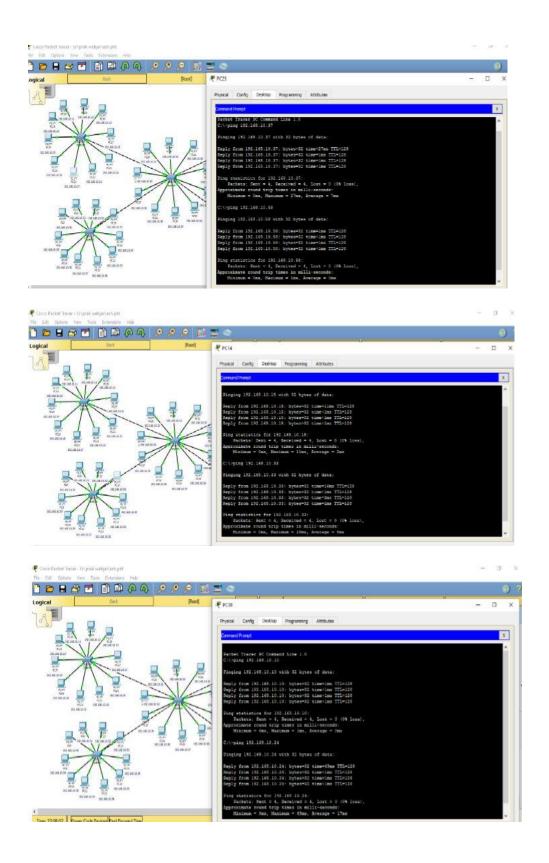
Replacing computer components into wireless components and connecting 2 computers with wireless components. There are 1 access point and 2 workstations. Ping clearly without any problems.

EXERCISE

1. Make a design that consists of 5 switches connected to each other, and each switch consists of 10 pc. with an IP Address between 192.268.10.10 to 192.268.10.60.







5 switches. Each switch consists of 10 workstations. Each of which has an IP 192.168.10.10-192.168.10.60

Can be seen all workstations connected succesfull (ping).

It would be more effective if there is a router device, so that IP can be configured via DHCP.