

LAB WORK
OPERATION SYSTEM
ODD SEMESTER



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1. The American Standard Code for Information Exchange or the American Standard Code for Information Interchange (ASCII) is an international standard in letter and symbol codes such as Hex and Unicode but ASCII is more universal. It is always used by computers and other communication tools to show texts.

Karakter	Nilai Unicode (heksadesimal)	Nilai ANSI ASCII (desimal)	Keterangan
NUL	0000	0	Null (tidak tampak)
SOH	0001	1	Start of heading (tidak tampak)
STX	0002	2	Start of text (tidak tampak)
ETX	0003	3	End of text (tidak tampak)
EOT	0004	4	End of transmission (tidak tampak)
ENQ	0005	5	Enquiry (tidak tampak)
ACK	0006	6	Acknowledge (tidak tampak)
BEL	0007	7	Bell (tidak tampak)
BS	0008	8	Menghapus satu karakter di belakang kursor (Backspace)
HT	0009	9	Horizontal tabulation
LF	000A	10	Pergantian baris (Line feed)
VT	000B	11	Tabulasi vertikal
FF	000C	12	Pergantian baris (Form feed)
CR	000D	13	Pergantian baris (carriage return)
SO	000E	14	Shift out (tidak tampak)
SI	000F	15	Shift in (tidak tampak)
DLE	0010	16	Data link escape (tidak tampak)
DC1	0011	17	Device control 1 (tidak tampak)
DC2	0012	18	Device control 2 (tidak tampak)
DC3	0013	19	Device control 3 (tidak tampak)
DC4	0014	20	Device control 4 (tidak tampak)
NAK	0015	21	Negative acknowledge (tidak tampak)
SYN	0016	22	Synchronous idle (tidak tampak)
ETB	0017	23	End of transmission block (tidak tampak)
CAN	0018	24	Cancel (tidak tampak)
EM	0019	25	End of medium (tidak tampak)
SUB	001A	26	Substitute (tidak tampak)
ESC	001B	27	Escape (tidak tampak)
FS	001C	28	File separator
GS	001D	29	Group separator
RS	001E	30	Record separator
US	001F	31	Unit separator
SP	0020	32	Spasi
!	0021	33	Tanda seru (exclamation)
“	0022	34	Tanda kutip dua
#	0023	35	Tanda pagar (kres)
\$	0024	36	Tanda mata uang dolar
%	0025	37	Tanda persen
&	0026	38	Karakter ampersand (&)
‘	0027	39	Karakter Apostrof
(0028	40	Tanda kurung buka
)	0029	41	Tanda kurung tutup
*	002A	42	Karakter asterisk (bintang)
+	002B	43	Tanda tambah (plus)
,	002C	44	Karakter koma
–	002D	45	Karakter hyphen (strip)
.	002E	46	Tanda titik
/	002F	47	Garis miring (slash)
0	0030	48	Angka nol
1	0031	49	Angka satu
2	0032	50	Angka dua

3	0033	51	Angka tiga
4	0034	52	Angka empat
5	0035	53	Angka lima
6	0036	54	Angka enam
7	0037	55	Angka tujuh
8	0038	56	Angka delapan
9	0039	57	Angka sembilan
:	003A	58	Tanda titik dua
;	003B	59	Tanda titik koma
<	003C	60	Tanda lebih kecil
=	003D	61	Tanda sama dengan
>	003E	62	Tanda lebih besar
?	003F	63	Tanda tanya
@	0040	64	A keong (@)
A	0041	65	Huruf latin A kapital
B	0042	66	Huruf latin B kapital
C	0043	67	Huruf latin C kapital
D	0044	68	Huruf latin D kapital
E	0045	69	Huruf latin E kapital
F	0046	70	Huruf latin F kapital
G	0047	71	Huruf latin G kapital
H	0048	72	Huruf latin H kapital
I	0049	73	Huruf latin I kapital
J	004A	74	Huruf latin J kapital
K	004B	75	Huruf latin K kapital
L	004C	76	Huruf latin L kapital
M	004D	77	Huruf latin M kapital
N	004E	78	Huruf latin N kapital
O	004F	79	Huruf latin O kapital
P	0050	80	Huruf latin P kapital
Q	0051	81	Huruf latin Q kapital
R	0052	82	Huruf latin R kapital
S	0053	83	Huruf latin S kapital
T	0054	84	Huruf latin T kapital
U	0055	85	Huruf latin U kapital
V	0056	86	Huruf latin V kapital
W	0057	87	Huruf latin W kapital
X	0058	88	Huruf latin X kapital
Y	0059	89	Huruf latin Y kapital
Z	005A	90	Huruf latin Z kapital
[005B	91	Kurung siku kiri
\	005C	92	Garis miring terbalik (backslash)
]	005D	93	Kurung sikur kanan
^	005E	94	Tanda pangkat
_	005F	95	Garis bawah (underscore)
`	0060	96	Tanda petik satu
a	0061	97	Huruf latin a kecil
b	0062	98	Huruf latin b kecil
c	0063	99	Huruf latin c kecil
d	0064	100	Huruf latin d kecil
e	0065	101	Huruf latin e kecil
f	0066	102	Huruf latin f kecil f
g	0067	103	Huruf latin g kecil
h	0068	104	Huruf latin h kecil
i	0069	105	Huruf latin i kecil
j	006A	106	Huruf latin j kecil
k	006B	107	Huruf latin k kecil
l	006C	108	Huruf latin l kecil
m	006D	109	Huruf latin m kecil
n	006E	110	Huruf latin n kecil
o	006F	111	Huruf latin o kecil

p	0070	112	Huruf latin p kecil
q	0071	113	Huruf latin q kecil
r	0072	114	Huruf latin r kecil
s	0073	115	Huruf latin s kecil
t	0074	116	Huruf latin t kecil
u	0075	117	Huruf latin u kecil
v	0076	118	Huruf latin v kecil
w	0077	119	Huruf latin w kecil
x	0078	120	Huruf latin x kecil
y	0079	121	Huruf latin y kecil
z	007A	122	Huruf latin z kecil
{	007B	123	Kurung kurawal buka
}	007C	124	Garis vertikal (pipa)
~	007D	125	Kurung kurawal tutup
DEL	007E	126	Karakter gelombang (tilde)
	007F	127	Delete
	0080	128	Dicadangkan
	0081	129	Dicadangkan
	0082	130	Dicadangkan
	0083	131	Dicadangkan
IND	0084	132	Index
NEL	0085	133	Next line
SSA	0086	134	Start of selected area
ESA	0087	135	End of selected area
	0088	136	Character tabulation set
	0089	137	Character tabulation with justification
	008A	138	Line tabulation set
PLD	008B	139	Partial line down
PLU	008C	140	Partial line up
	008D	141	Reverse line feed
SS2	008E	142	Single shift two
SS3	008F	143	Single shift three
DCS	0090	144	Device control string
PU1	0091	145	Private use one
PU2	0092	146	Private use two
STS	0093	147	Set transmit state
CCH	0094	148	Cancel character
MW	0095	149	Message waiting
	0096	150	Start of guarded area
	0097	151	End of guarded area
	0098	152	Start of string
	0099	153	Dicadangkan
	009A	154	Single character introducer
CSI	009B	155	Control sequence introducer
ST	009C	156	String terminator
OSC	009D	157	Operating system command
PM	009E	158	Privacy message
APC	009F	158	Application program command
	00A0	160	Spasi yang bukan pemisah kata
ı	00A1	161	Tanda seru terbalik
¢	00A2	162	Tanda sen (Cent)
£	00A3	163	Tanda Poundsterling
¤	00A4	164	Tanda mata uang (<i>Currency</i>)
¥	00A5	165	Tanda Yen
¦	00A6	166	Garis tegak putus-putus (<i>broken bar</i>)
§	00A7	167	Section sign
¨	00A8	168	Diaeresis
©	00A9	169	Tanda hak cipta (Copyright)
ª	00AA	170	Feminine ordinal indicator
«	00AB	171	Left-pointing double angle quotation mark
¬	00AC	172	Not sign

	00AD	173	Tanda strip (<i>hyphen</i>)
®	00AE	174	Tanda merk terdaftar
-	00AF	175	Macron
°	00B0	176	Tanda derajat
±	00B1	177	Tanda kurang lebih (plus-minus)
²	00B2	178	Tanda kuadrat (pangkat dua)
³	00B3	179	Tanda kubik (pangkat tiga)
´	00B4	180	Acute accent
μ	00B5	181	Micro sign
¶	00B6	182	Pilcrow sign
·	00B7	183	Middle dot

2. - **Assembly Directive** (the code that directs the assembler / compiler to organize the program)

- **Instruksi** (the code that must be executed by the microcontroller CPU by performing certain operations according to a list that is already embedded in the CPU)

Daftar Assembly Directive

Assembly Directive	Keterangan
EQU	Pendefinisian konstanta
DB	Pendefinisian data dengan ukuran satuan 1 byte
DW	Pendefinisian data dengan ukuran satuan 1 word
DBIT	Pendefinisian data dengan ukuran satuan 1 bit
DS	Pemesanan tempat penyimpanan data di RAM
ORG	Inisialisasi alamat mulai program
END	Penanda akhir program
CSEG	Penanda penempatan di code segment
XSEG	Penanda penempatan di external data segment
DSEG	Penanda penempatan di internal direct data segment
ISEG	Penanda penempatan di internal indirect data segment
BSEG	Penanda penempatan di bit data segment
CODE	Penanda mulai pendefinisian program
XDATA	Pendefinisian external data

DATA	Pendefinisian internal direct data
IDATA	Pendefinisian internal indirect data
BIT	Pendefinisian data bit
#INCLUDE	Mengikutsertakan file program lain

Daftar Instruksi

Instruksi	Keterangan Singkatan
ACALL	Absolute Call
ADD	Add
ADDC	Add with Carry
AJMP	Absolute Jump
ANL	AND Logic
CJNE	Compare and Jump if Not Equal
CLR	Clear
CPL	Complement
DA	Decimal Adjust
DEC	Decrement
DIV	Divide
DJNZ	Decrement and Jump if Not Zero
INC	Increment
JB	Jump if Bit Set
JBC	Jump if Bit Set and Clear Bit
JC	Jump if Carry Set
JMP	Jump to Address
JNB	Jump if Not Bit Set
JNC	Jump if Carry Not Set
JNZ	Jump if Accumulator Not Zero
JZ	Jump if Accumulator Zero
LCALL	Long Call
LJMP	Long Jump
MOV	Move from Memory
MOVC	Move from Code Memory

MOVX	Move from Extended Memory
MUL	Multiply
NOP	No Operation
ORL	OR Logic
POP	Pop Value From Stack
PUSH	Push Value Onto Stack
RET	Return From Subroutine
RETI	Return From Interrupt
RL	Rotate Left
RLC	Rotate Left through Carry
RR	Rotate Right
RRC	Rotate Right through Carry
SETB	Set Bit
SJMP	Short Jump
SUBB	Subtract With Borrow
SWAP	Swap Nibbles
XCH	Exchange Bytes
XCHD	Exchange Digits
XRL	Exclusive OR Logic

For more details and details:

a. MOV

MOV command is a command to fill, move, update the contents of a register, variable or memory location. The MOV command writing procedure is:

MOV [operand A], [Operand B]

Example :

MOV AH, 02

Operand A is the AH Register

Operand B is number 02

What the computer does for the above command is input 02 into the AH register.

b. INT (Interrupt)

If you have learned BASIC, then surely you are familiar with the GOSUB command. The INT command also works the same way as GOSUB, only the subroutine that is called has been provided by computer memory which consists of 2 types, namely:

- Bios Interrupt (interrupt provided by BIOS (INT 0 - INT 1F))
- Dos Interrupt (Interrupt provided by DOS (INT 1F - above))

c. Push

Is a command to enter the contents of a register on the stack, with its typing: POP [16-bit operand]

d. Pop

A useful command for extracting the contents of a register / variable from the stack, with the following writing arrangements: POP [16-bit operand]

e. RIP (Register IP)

This command is used to tell the computer to start processing programs from a certain point.

f. A (Assembler)

The Assembler command is useful for writing Assembler programs.

-A100

0FD8: 100

g. RCX (Register CX)

This command is used to find out and update the contents of the CX register which is a long shelter for the currently active program.