## LAPORAN PRAKTIKUM SISTEM OPERASI MODUL 3 "MENGENAL CARA DEBUGGING PROGRAM BOOTSTRAP-LOADER"

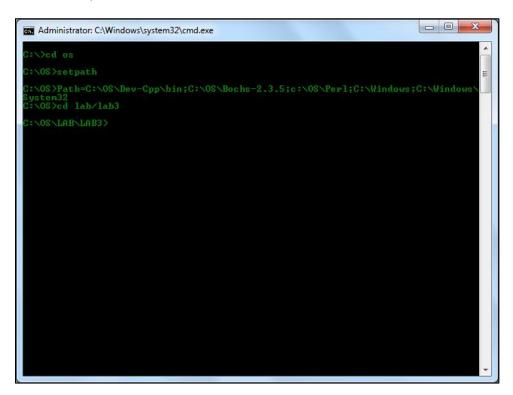


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## Langkah - Langkah :

1. Membuka CMD lalu ketika cd OS, "Setpath" (jika sudah disetpah maka tidak usah). Ketikan cd lab/lab3



2. Ketikan "type s.bat", lalu mulai debugging dengan masukan perintah "s" Kondisi pada gambar di bawah menjelaskan kondisi PC pada mode 'Real-Mode' yang sedang akan menjalankan program yang pertama kali (0), yaitu program yang terdapat pada alamat 'F000:FFF0',

```
Bochs for Windows - Console

C:\cd os

C:\cd os

C:\cd os

C:\cd os

C:\cd os\cd os\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdot\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdots\cdot\cdots\cd
```

3. Selanjutnya ketikan "s" dan "r" secara berulang.

```
Bochs for Windows - Console
C:\OS\LAB\LAB3>type s.bat
.\..\bochs-2.3.5\bochsdbg -q -f bochsrc.bxrc
::\OS\LAB\LAB3>s
 :\OS\LAB\LAB3)..\.\bochs-2.3.5\bochsdbg -q -f bochsrc.bxrc
               Bochs x86 Emulator 2.3.5

Build from CUS snapshot, on September 16, 2007

iI | reading configuration from bochsrc.bxrc

iI | installing win32 module as the Bochs GUI

iI | using log file bochs.log
     at t=0
[0xfffffff0] f000:fff0 (unk. ctxt): jmp far f000:e05b
 OPL=0 id vip vif ac vm rf nt of df if tf sf zf af pf cf
bochs:2>
```

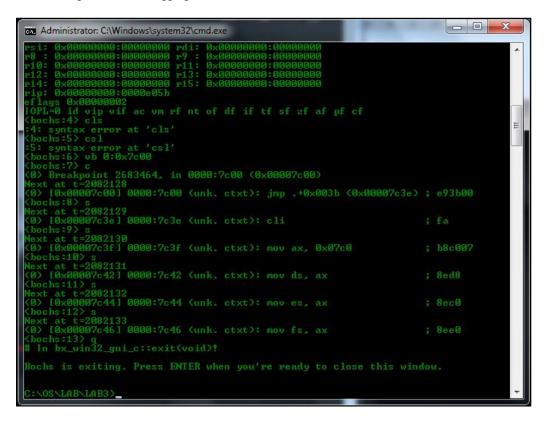
```
_ - X
Bochs for Windows - Console
 :\O$\LAB\LAB3)..\..\bochs-2.3.5\bochsdbg -q -f
900000000ifAPIC?1 local apic in initializing
               Bochs x86 Emulator 2.3.5
Build from CUS snapshot, on September 16, 2007
                       l reading configuration from bocksrc.bxrc
l installing win32 module as the Bocks GUI
l using log file bocks.log
     at t=0
[0xfffffff0] f000:fff0 (unk. ctxt): jmp far f000:e05b
     flags 0x00000002
OPL=0 id vip vif ac vm rf nt of df if tf sf zf af pf cf
hochs:2> s
     [0x000fe05b] f000:e05b (unk. ctxt): xor ax, ax
 flags 0x00000002
OPL=0 id vip vif ac vm rf nt of df if tf sf zf af pf cf
```

4. Masukan perintah berikut 'vb 0:0x7C00' <ENTER> Maksud perintah ini adalah membuat titik pemberhentian (halte) pada alamat 0000:7C000.

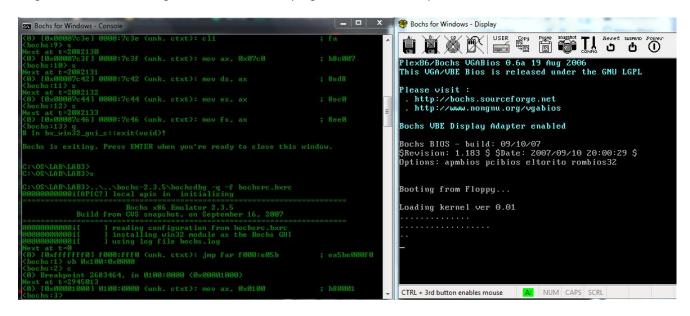
5. Masukan perintah "c". Maksud perintah ini adalah teruskan (Continue) prosesnya sampai ke titik pemberhentian. Dalam sekejap PC sudah sampai pada pemberhentian yang kita buat di atas yaitu pada alamat 0000:7C00.

PC mulai memasuki tahapan 'BOOTSTRAPLOADER', untuk sampai pada tahap ini PC sudah menghabiskan clock sebanyak '2082128' (dapat dilihat di "Next at t=2082128").

Lalu sekarang PC akan mulai mejalankan program 'boot. asm'. ketikan "s" secara berulang dan "q" Untuk menghentikan debugging.



6. Kemudian buatlah break-point, masukan perintah 'vb 0x0100:0x0000' untuk mengehentikan langkah saat PC mulai mengeksekusi instruksi dari program 'kernel.bin' lalu perintah "c".



7. Selanjutnya teruskan langkah PC Simulator step-by-step minimal sebanyak 10x, ketik 's',

