

**ALGORITMA DAN PEMROGRAMAN
INSTALASI DASAR PROGRAM**



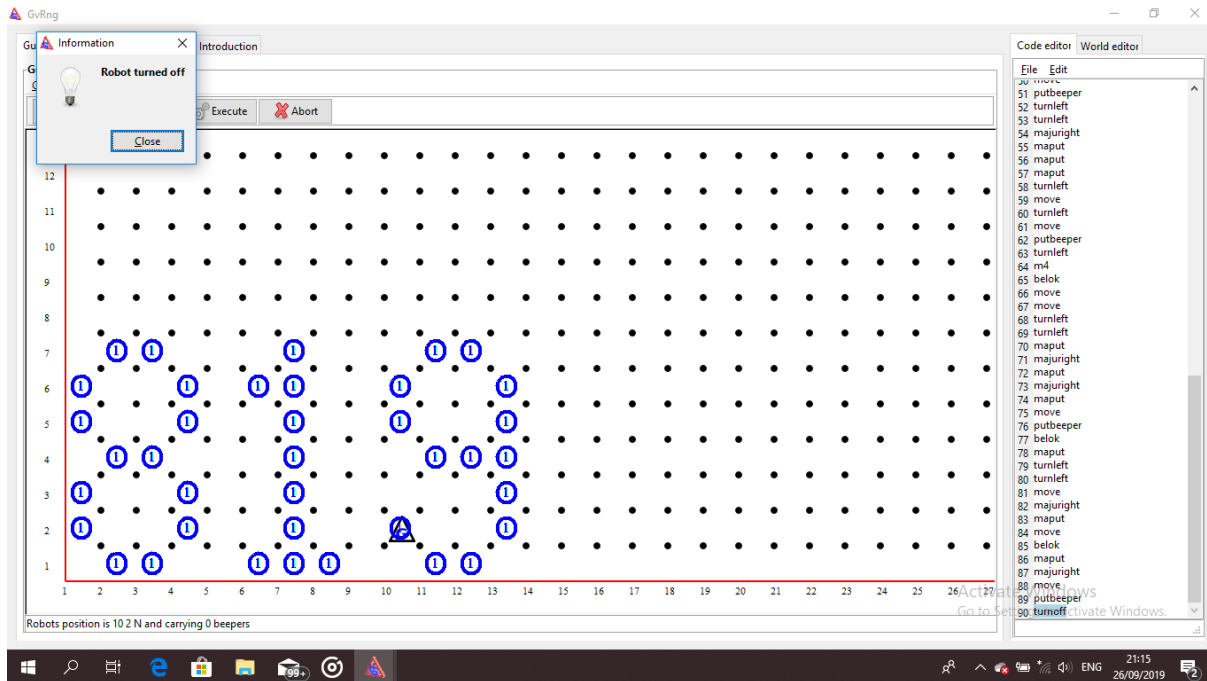
Oleh

SYARIFATUL DAIMAHTUL FATIYYAH

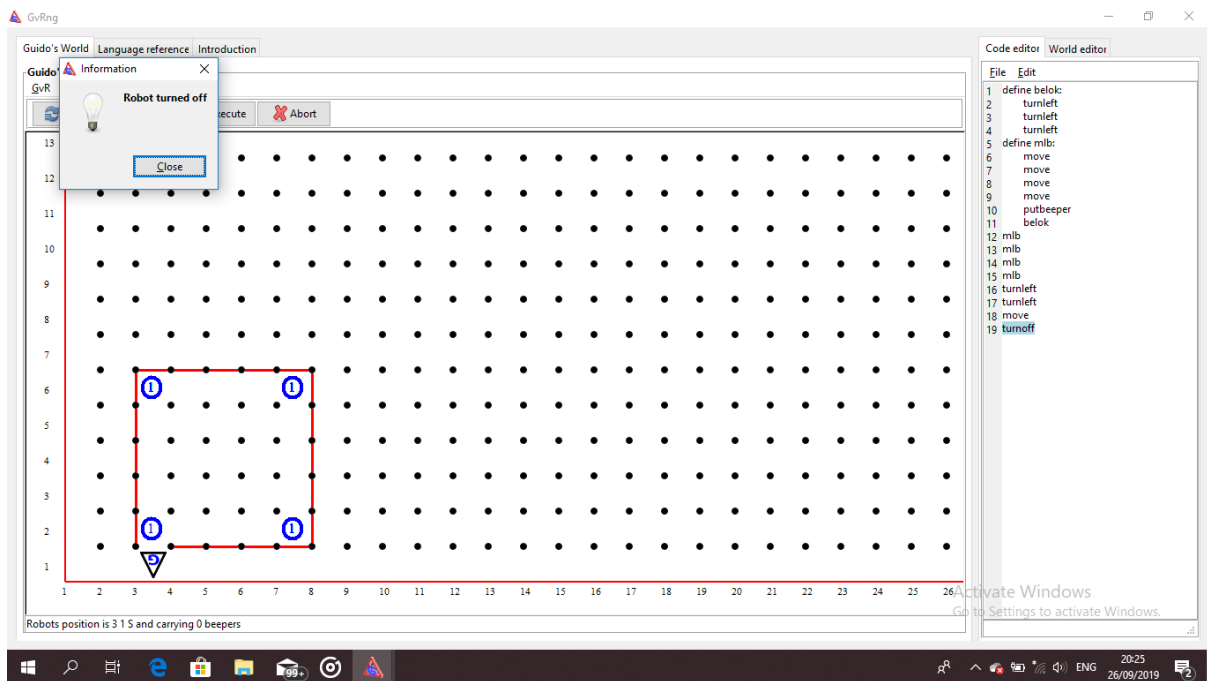
NIM L200190077

**PROGRAM STUDI INFORMATIKA
FAKULTAS KOMUNIKASI INFORMATIKA
UNIVERSITAS MUHAMMADIYAH SURAKARTA
TAHUN 2019**

1. JAWABAN DARI PRAKTIKUM 3 KEGIATAN 4



2. JAWABAN DARI PRAKTIKUM 3 KEGIATAN 5



3. JAWABAN DARI PRAKTIKUM 3 KEGIATAN 6

The screenshot displays the Guido's World software interface. The main window shows a 25x13 grid with a robot at position (2, 4) and a path of red lines and blue circles. An information dialog box is open, stating "Robot turned off". The code editor on the right contains the following code:

```
1 define belok:
2   turnleft
3   turnleft
4   turnleft
5 define mlb:
6   turnleft
7   move
8   turnleft
9   putbeeper
10  move
11  turnleft
12  move
13  move
14 define mlb2:
15  move
16  mlb
17  move
18  move
19  mlb
20  move
21  move
22  mlb
23 mlb2
24 belok
25 move
26 belok
27 mlb2
28 move
29 belok
30 move
31 belok
32 move
33 turnoff
```

The status bar at the bottom indicates "Robots position is 2 4 E and carrying 0 beepers". The Windows taskbar at the bottom shows the date 27/09/2019 and time 16:31.