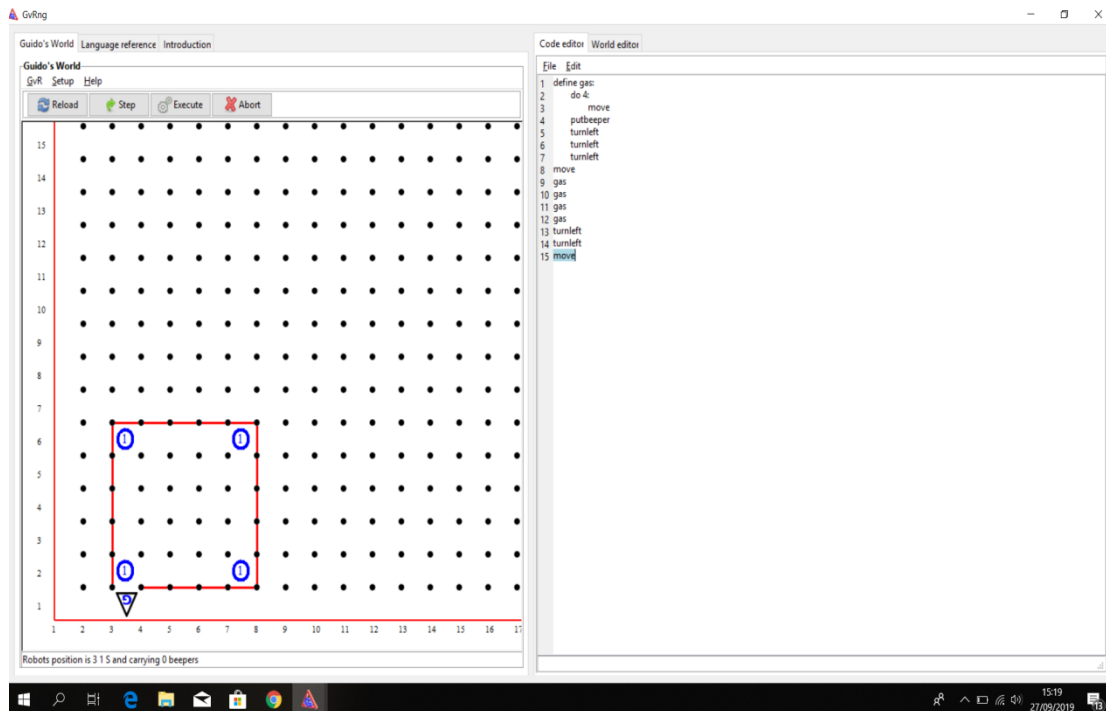
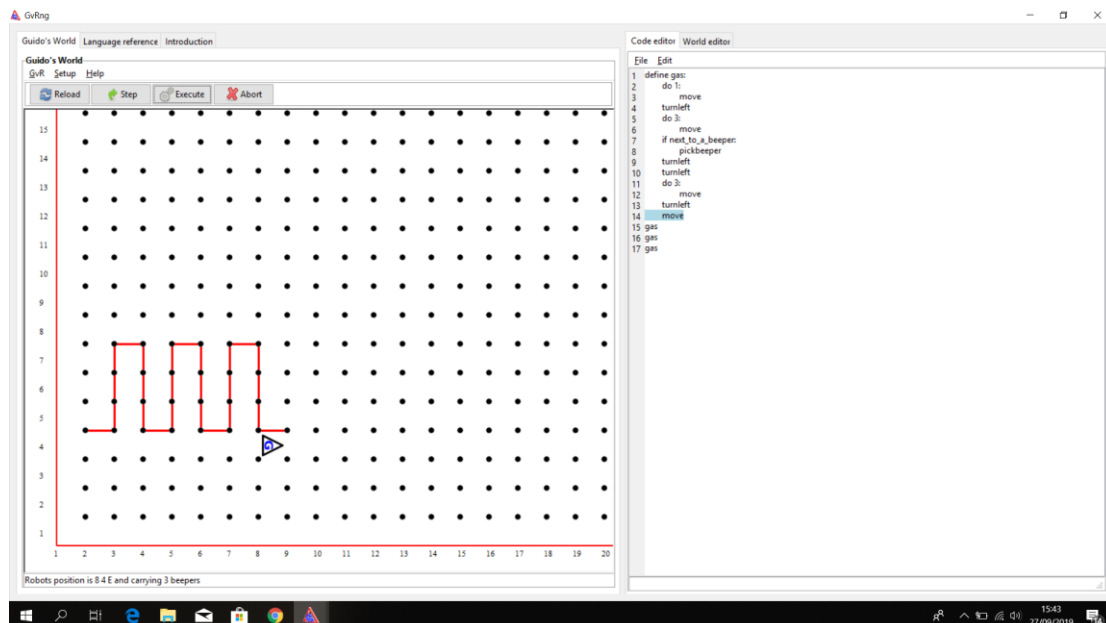


PRAKTIKUM ALGORITMA DAN PEMOGRAMAN MODUL 4

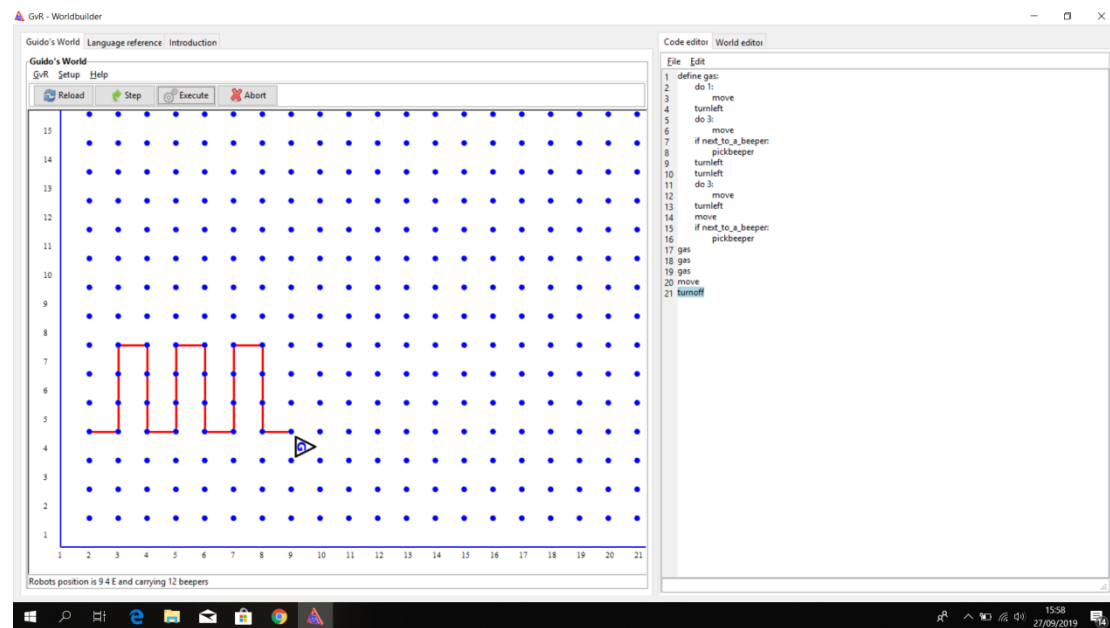
1. Kegiatan 1. Perulangan



2. Kegiatan 2. lagi, Perulangan



3. Kegiatan 3. titik aoi yang diacak



4. Kegiatan 4. Harta karun di halaman

