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Отчет по лабораторной работе №5
по предмету
Операционные системы и системное программирование

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Код программы

ConsoleApp.cpp

```
#include <stdio.h>

#include "TaskQueue.h"

#include "TaskWorker.h"

#include <thread>

#include <string>

#include <iostream>

#include <fstream>

#include <functional>

#define THREADS_COUNT 6

#define FILE_PATH "C:\\5 semester\\OSaSP\\Lab_5\\test.txt"

#define TYPE std::function<void(void)>

std::vector<std::string>* vecOfStr = new std::vector<std::string>();

std::vector < std::vector<std::string>*>* vectorOfParts = new std::vector <
std::vector<std::string>*>();

bool getFileContent(std::string fileName, std::vector<std::string>*
vecOfStrs)
{

    std::ifstream dict_file(FILE_PATH);

    std::string line;

    if (!dict_file.good()) {
        return false;
    }

    while (std::getline(dict_file, line))
    {
        std::string new_line;
        new_line = line + "\n";
    }
}
```

```

        if (new_line.size() != 0)
            vecOfStrs->push_back(new_line);
    }

    return true;
}

void addVector(std::vector<std::string>* vect, TaskQueue queue) {

    queue.addTask([vect]() {
        std::vector<std::string>* copy = vect;
        std::sort(vect->begin(), vect->end());
    });
}

#define Vector std::vector<std::string>
Vector mergeTwo(Vector A, Vector B)
{
    // Get sizes of vectors
    int m = A.size();
    int n = B.size();

    // Vector for storing Result
    Vector D;
    D.reserve(m + n);

    int i = 0, j = 0;
    while (i < m && j < n) {

        if (A[i] <= B[j])
            D.push_back(A[i++]);
        else
            D.push_back(B[j++]);
    }
}

```

```

        // B has exhausted
        while (i < m)
            D.push_back(A[i++]);

        // A has exhausted
        while (j < n)
            D.push_back(B[j++]);

        return D;
    }

Vector mergeVectors() {
    Vector tmpVector;
    if (vectorOfParts->size() > 0) {
        tmpVector = *(*vectorOfParts)[0];
    }
    for (int i = 1; i < vectorOfParts->size(); i++) {
        tmpVector = mergeTwo(tmpVector, *(*vectorOfParts)[i]);
    }
    return tmpVector;
}

void outPutVector(Vector vector) {
    for (int i = 0; i < vector.size(); i++) {
        printf("    %s", vector[i].c_str());
    }
}

void splitAndSortVectors(TaskQueue taskQueue, int threadsCount) {
    int onePartCount = floor((((double)vecOfStr->size()) / threadsCount) +
.5);

    for (int i = 0; i < vecOfStr->size(); i += onePartCount) {

```

```

        std::vector<std::string>* newVector = new
std::vector<std::string>;

        vectorOfParts->push_back(newVector);

        for (int j = i; j < i + onePartCount; j++) {
            if (j < vecOfStr->size()) {
                std::string str = (*vecOfStr)[j];
                newVector->push_back(str);
            }
        }

        addVector(newVector, taskQueue);

    }
}

int main() {

    bool result = getFileContent(FILE_PATH, vecOfStr);

    if (!result) {
        printf("File isn't exist");
        return -1;
    }

    TaskQueue taskQueue;
    TaskWorker taskExecutor(taskQueue);

    int threadsCount = THREADS_COUNT > vecOfStr->size() ? vecOfStr->size() :
THREADS_COUNT;

    splitAndSortVectors(taskQueue, threadsCount);
    taskExecutor.startExecution(threadsCount);

    Vector vector = mergeVectors();
    outPutVector(vector);
}

```

TaskQueue.cpp

```
#include <mutex>
#include <queue>
#include <functional>

typedef std::function<void()> TTask;

class TaskQueue
{
public:
    TaskQueue();
    int addTask(TTask task);
    TTask popTask();
private:
    std::queue<TTask>* tasksQueue = new std::queue<TTask>;
};

std::mutex g_lock;

TaskQueue::TaskQueue()
{
}

int TaskQueue::addTask(TTask task)
{
    g_lock.lock();
    tasksQueue->push(task);
    g_lock.unlock();

    return 1;
}

TTask TaskQueue::popTask()
{
    TTask result;
```

```

        g_lock.lock();
        if (tasksQueue->empty()) {
            result = NULL;
        }
        else {
            result = tasksQueue->front();
            tasksQueue->pop();
        }
        g_lock.unlock();

        return result;
    }
}

TaskWorker.cpp

#include <thread>
#include "TaskQueue.h"
class TaskWorker
{
private:
    TaskQueue _queue;
    int _maxThreadsCount;
public:
    TaskWorker(TaskQueue queue);

    void startExecution(int maxThreadsCount);
};

TaskWorker::TaskWorker(TaskQueue queue)
{
    _queue = queue;
}

void threadFunction(TaskQueue queue, int count)
{
    std::vector<std::thread> arr;

```

```

while (count) {
    TTask task = queue.popTask();
    if (task != NULL) {
        std::thread thr(task);
        arr.push_back(move(thr));
        count--;
    }
}

for (int i = 0; i < arr.size(); i++) {
    arr[i].join();
}
}

void TaskWorker::startExecution(int maxThreadsCount) {
    std::thread thr(threadFunction, _queue, maxThreadsCount);
    thr.join();
}

```

Скриншоты работы программы

