Trap of Weakness

Strength greatly reduced

Trap of Blindness

Dexterity greatly reduced

Trap of Clumsiness

Agility greatly reduced

Trap of Ignorance

Intelligence greatly reduced

Trap of Folly

Wisdom greatly reduced

Trap of Misfortune

Luck greatly reduced

Trap of Poison

Does damage over time if not cured

Trap of Rage

Increased damage and luck, but take more damage from enemies

Trap of Decay

Destroy an armor or weapon in the player’s inventory

Trap of Avarice

Lose a large amount of gold