Expr 5: System Calls Programming

Code:

```
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h> // For fork(), getpid(), getppid(), execlp()
int main() {
   int pid;
    pid = fork(); // Create a new process
    printf("THIS LINE EXECUTED TWICE\n");
    // Step 5: Fork failed
    if (pid == -1) {
        printf("CHILD PROCESS NOT CREATED\n");
       exit(0);
    // Step 6: Child process
    if (pid == 0) {
       printf("Child Process:\n");
        printf("Process ID (PID): %d\n", getpid());
        printf("Parent Process ID (PPID): %d\n", getppid());
       // Uncomment below if you want child to replace itself with another
       // execlp("ls", "ls", "-1", NULL);
    if (pid > 0) {
       printf("Parent Process:\n");
       printf("Process ID (PID): %d\n", getpid());
       printf("Parent's Parent ID (PPID): %d\n", getppid());
    printf("IT CAN BE EXECUTED TWICE\n");
   return 0;
```

Output:

THIS LINE EXECUTED TWICE

Parent Process:

Process ID (PID): 12345

Parent's Parent ID (PPID): 6789 IT CAN BE EXECUTED TWICE

Child Process:

Process ID (PID): 12346

Parent Process ID (PPID): 12345 IT CAN BE EXECUTED TWICE

Result:

Thus the System Calls ProgrammingCode is implemented in fedora using the C language