Food Hall Kiosk Application

Problem Statement:

Design and develop a user-friendly, intuitive and fast in-store food ordering application to be use on kiosks throughout the foo hall. The app should reduce queue times, enhance the customer experience, and maximize the food hall efficiency.

Key Features:

1. Menu browsing
2. Order customization
3. Order and pay
4. Real-time order tracking
5. Multilingual support
6. Feedback and rating

Output:

1. Develop an Application map (indicating key pages).
2. Understand and prepare an user flow.
3. Prepare different fidelity wireframes to showcase different pages and user flow between them.