

Realizacija PIO kontrolerja, podobno kot FRI-SMS.

Sestavljajo ga 6 registrov (3 registre PIOA, 3 registri PIOB) in 8 naprav (pinov 0,1,2,3)

- enable register (omogoci pin 0,1,2,3)
- output/input register (doloci vhod/izhod pina 0,1,2,3)
- set/clear register (aktivirja/porbisi pin 0,1,2,3)

Address

bit 15,14 (11) - PIO controller

```
bit 13 = 0 (PIOA)
```

- bit 13 = 1 (PIOB)
- bit 12,11 (00) enable interface
- bit 12,11 (01) output(1)/input(0)
- bit 12,11 (10) set(1)/clear(0)

Register

• bit 3,2,1,0 - pin 3,2,1,0

```
BASE_PIOA = 0b11000000000000 = 49152
BASE_PIOB = 0b11100000000000 = 57344
```

ENABLE_INTERFACE = BASE + 0
OUT_IN = BASE + 2048
SET_CLR = BASE + 4096

example PIOA1

example PIOB0,2

```
enable interface 0b100000000000101 = 32773
enable output 0b101000000000101 = 40965
set output 1 0b110000000000101 = 49157
```

INIT_PIO

```
# SET_CLR = BASE + 4096
li r2, 2 # 0b1001 (pin1)
swi r2, r0, 0 # enable PIOA pin1
swi r2, r0, 2048 # output PIOA pin1
swi r2, r0, 4096 # set PIOA pin1
li r2,5
                   # 0b1001 (pin2,0)
swi r2, r1, 0 # enable PIOB pin2,0
swi r2, r1, 2048 # output PIOB pin2,0
swi r2, r1, 4096 # set PIOB pin2,0
pop
     r2
pop
     r1
pop
     r0
rts
```

PIN_ON

```
PIN_ON: push r2 # vrednost registra set/clear
push r3 # rezultat
# r0 -> inpit PIO address
# r1 -> input pin

lwi r2, r0, 4096
or r3, r2, r1
swi r3, r0, 4096

pop r3
pop r2
rts
```

PIN_OFF

```
PIN_OFF: push r2 # vrednost registra set/clear
push r3 # rezultat
# r0 -> inpit PIO address
# r1 -> input pin
```

```
lwi r2, r0, 4096
nor r3, r2, r1
swi r3, r0, 4096

pop r3
pop r2
rts
```

N5

Program

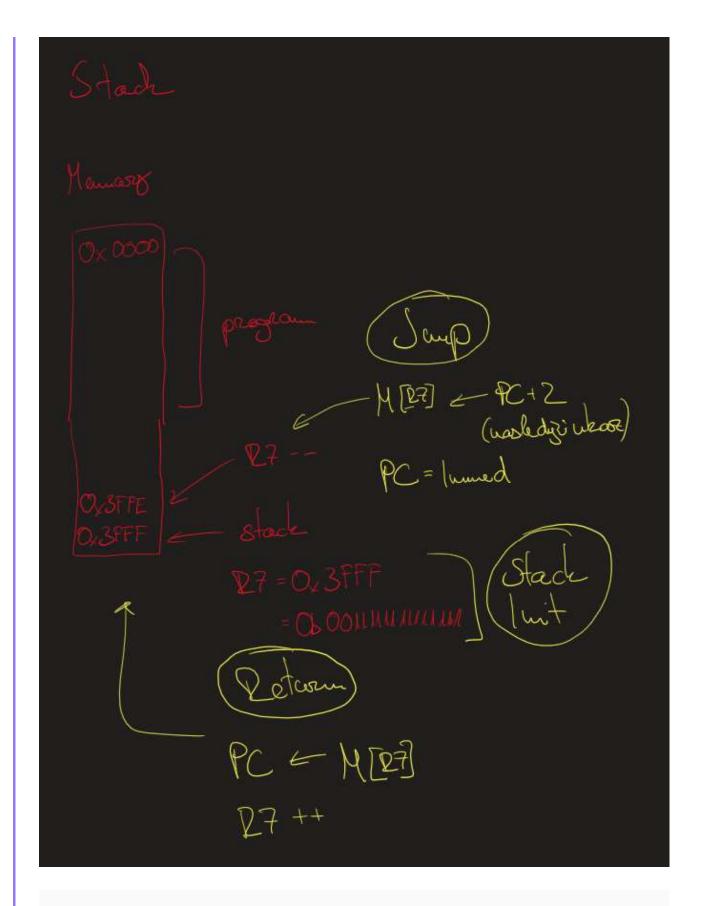
Najprej inicializira PIO naprave. Nato v zanki priziga (ON) in ugasa (OFF) pin1 (PIOA) z delayom (DELAY)

Podporogrami

- INIT_PIO inicializira PIO naprave
- PIN_ON set pin (INPUT: r0 -> BASE_PIO address, r1 -> pin)
- PIN_OFF clear pin (INPUT: r0 -> BASE_PIO address, r1 -> pin)
- DELAY loop 30 times

Ukazi

- inicializacija sklada (li r7, 16383 # 0x3FFF)
- jsr skok v podporgram (naslov shranjen v Link register R7)
- rts vrnitev iz podporgrama (vrednsot na naslovu R7 vnesena v PC)
- push dodajanje registreov na sklad (ohranjenje regstrov)
- pop jemanje registrov s sklada (obnavljanje registrov)
- lwi load from M[r + immed]
- swi strore to M [r + immed]



li r7, 16383 # 0x3FFF - stack init

main: jsr INIT_PIO

li r5, 30

loop: dec r5

```
r0, 49152 # BASE_PIOA
      li
      li
             r1, 2
                        # pin 1
             PIN_OFF
      jsr
      jsr
             DELAY
            PIN_ON
      jsr
      jsr
             DELAY
      jgtz r5, loop
inf: jmp inf
                       # infinity loop
INIT_PIO: push r0
         push r1
         push r2
         \# BASE_PIOA = 49152
         # BASE_PIOB = 57344
         li r0, 49152
         li r1, 57344
         # ENABLE_INTERFACE = BASE + 0
         # OUT_IN = BASE + 2048
         # SET_CLR
                        = BASE + 4096
         li r2, 2 # 0b1001 (pin1)
          swi r2, r0, 0 # enable PIOA pin1
          swi r2, r0, 2048 # output PIOA pin1
         swi r2, r0, 4096 # set PIOA pin1
         li r2,5
                            # 0b1001 (pin2,0)
         swi r2, r1, 0 # enable PIOB pin2,0
         swi r2, r1, 2048 # output PIOB pin2,0
         swi r2, r1, 4096 # set PIOB pin2,0
          pop
               r2
               r1
          pop
               r0
          pop
```

```
PIN_ON:
          push r2 # vrednost registra set/clear
           push r3 # rezultat
           # r0 -> input PIO address
          # r1 -> input pin
           lwi
                 r2, r0, 4096
           or
                r3, r2, r1
           swi r3, r0, 4096
           pop r3
           pop r2
           rts
PIN_OFF:
          push r2 # vrednost registra set/clear
           push r3 # rezultat
           # r0 -> input PIO address
          # r1 -> input pin
                 r2, r0, 4096
           lwi
           nor r3, r2, r1
           swi r3, r0, 4096
           pop r3
           pop r2
           rts
DELAY:
          push r2
           li r2, 30
loop1:
          dec
                 r2
           jgtz
                 r2, loop1
```

r2

pop rts