

# **.Net Core Fundamentals**

**Do Dang Tuan – Rookies Program for MS**



# Agenda

- Introduction
- .NET Core Overview
- .NET Core Components
- .NET Standard
- ASP.NET Core Fundamentals
- Demo
- Dependency Injection

# Problems of .NET

- Windows only
- Closed
- All or nothing monolithic framework
- 15 years old

# .NET Core - The Future

- A general purpose development platform
- Cross-platform, supporting Windows, macOS and Linux
- Can be used in device, cloud, and embedded/IoT.

# .NET Core Components

- A .NET Runtime – CoreCLR
- A set of Framework Libraries – CoreFX
- .NET Core SDK
- The 'dotnet' app host

# ASP.NET vs ASP.NET Core – Main Differences

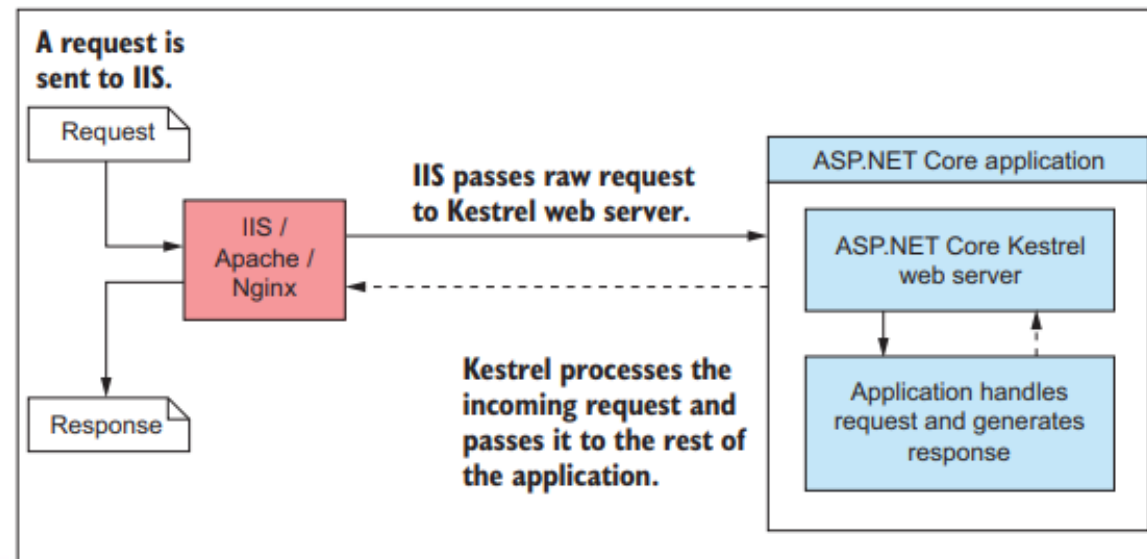
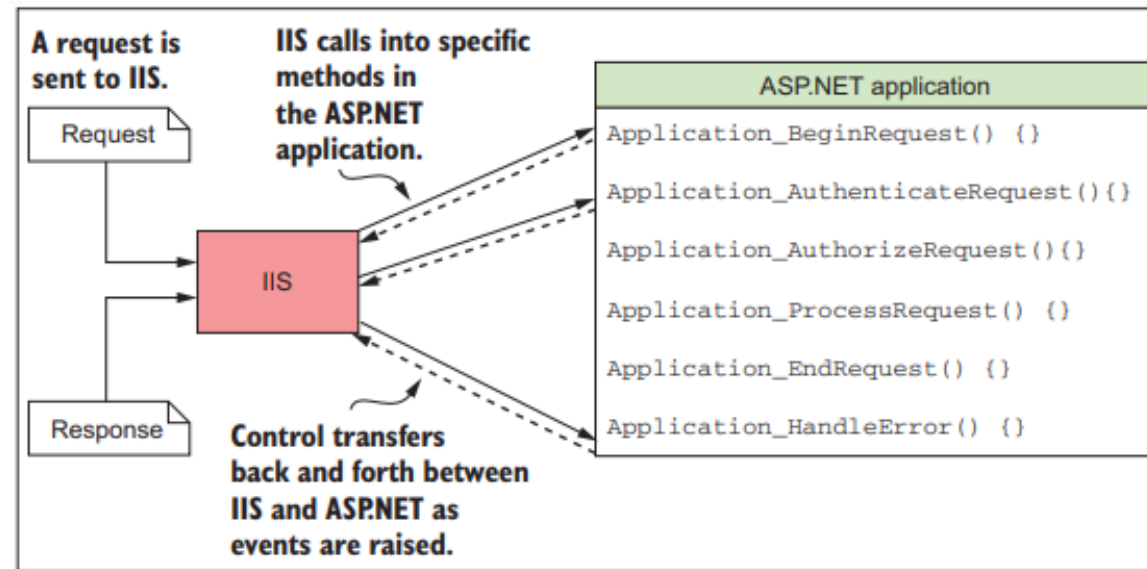
## ASP.NET

- IIS, Windows only
- System.Web, Included all by default
- HTTP Modules, HTTP Handlers
- MVC + Web API + Web Pages
- Web.config

## ASP.NET CORE

- Kestrel, Cross-platform
- No System.Web, Everything is Nuget packages. There is no dll by default
- Middlewares
- ASP.NET Core MVC
- .json, .ini, environment variables, .etc

# ASP.NET vs ASP.NET Core

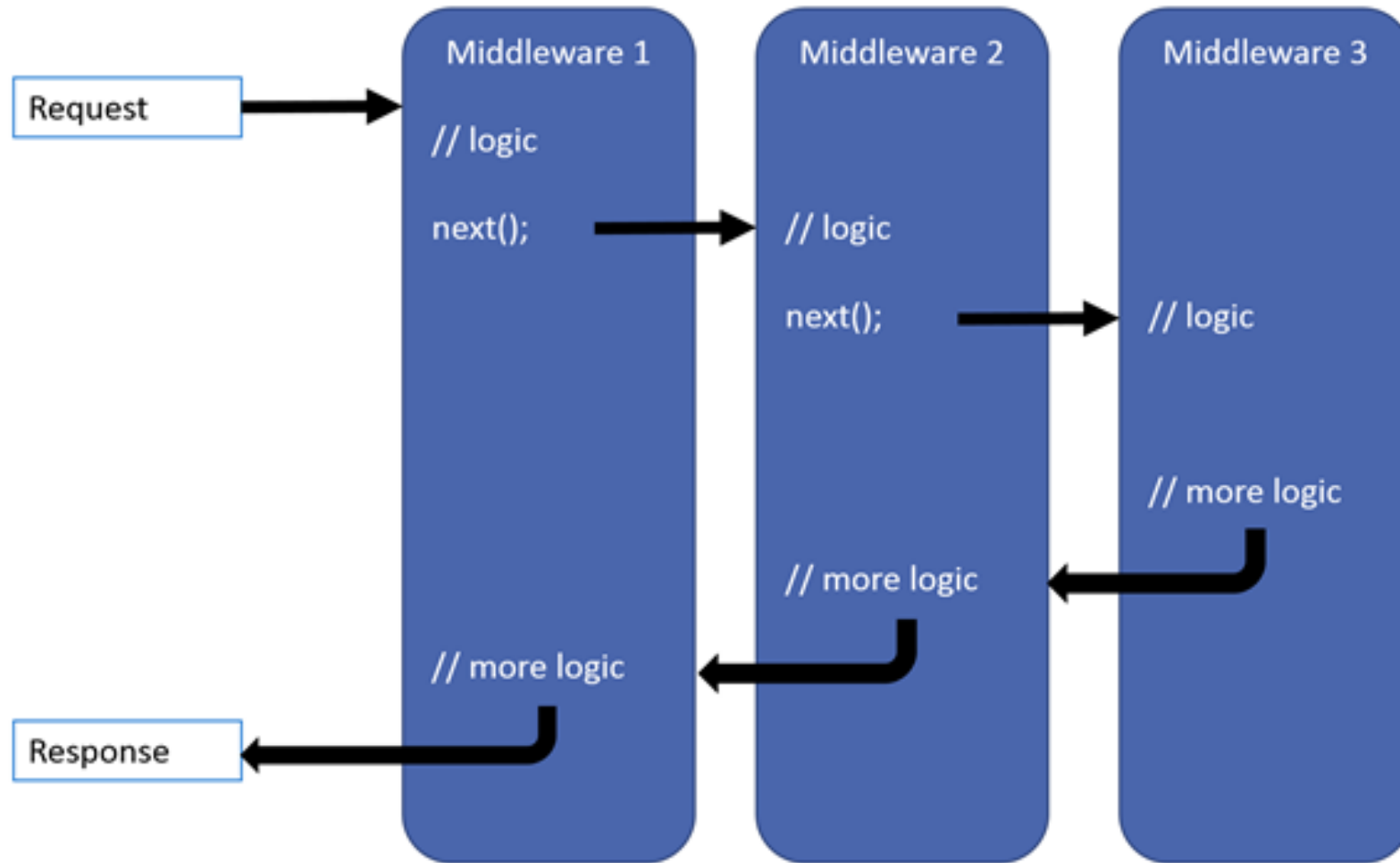


# What is Middleware ?

- “Middleware are software components that are assembled into an application pipeline to handle requests and responses”
- Each component in the pipeline is a request delegate
- Each delegate can invoke the next component in the chain, or short-circuit, returning back up the call chain



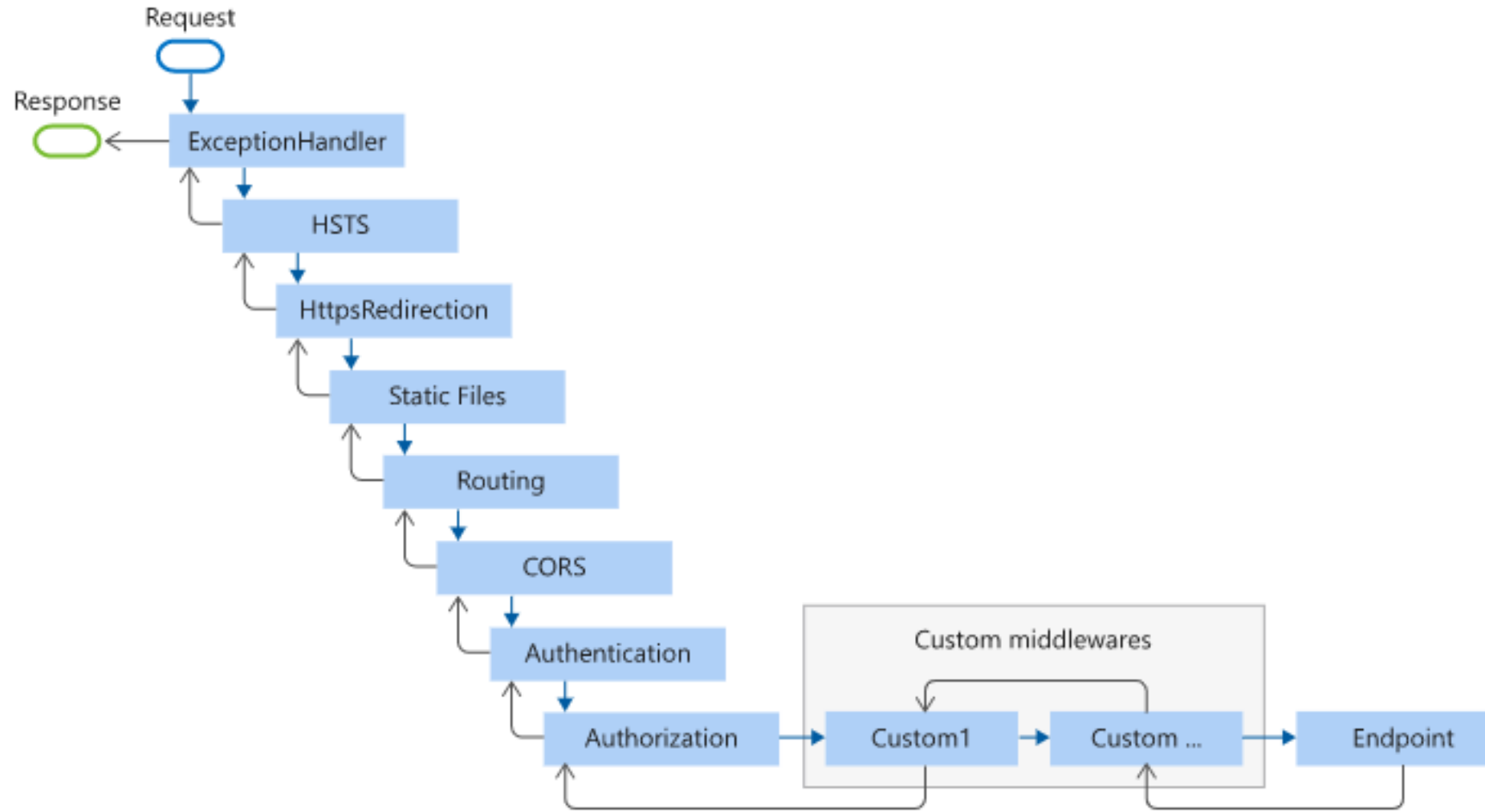
# Middleware



# Build-in Middlewares

- Routing
- Authentication
- Static files
- Diagnostics
- Error handling
- Session
- CORS
- Localization
- Custom

# Middleware Order



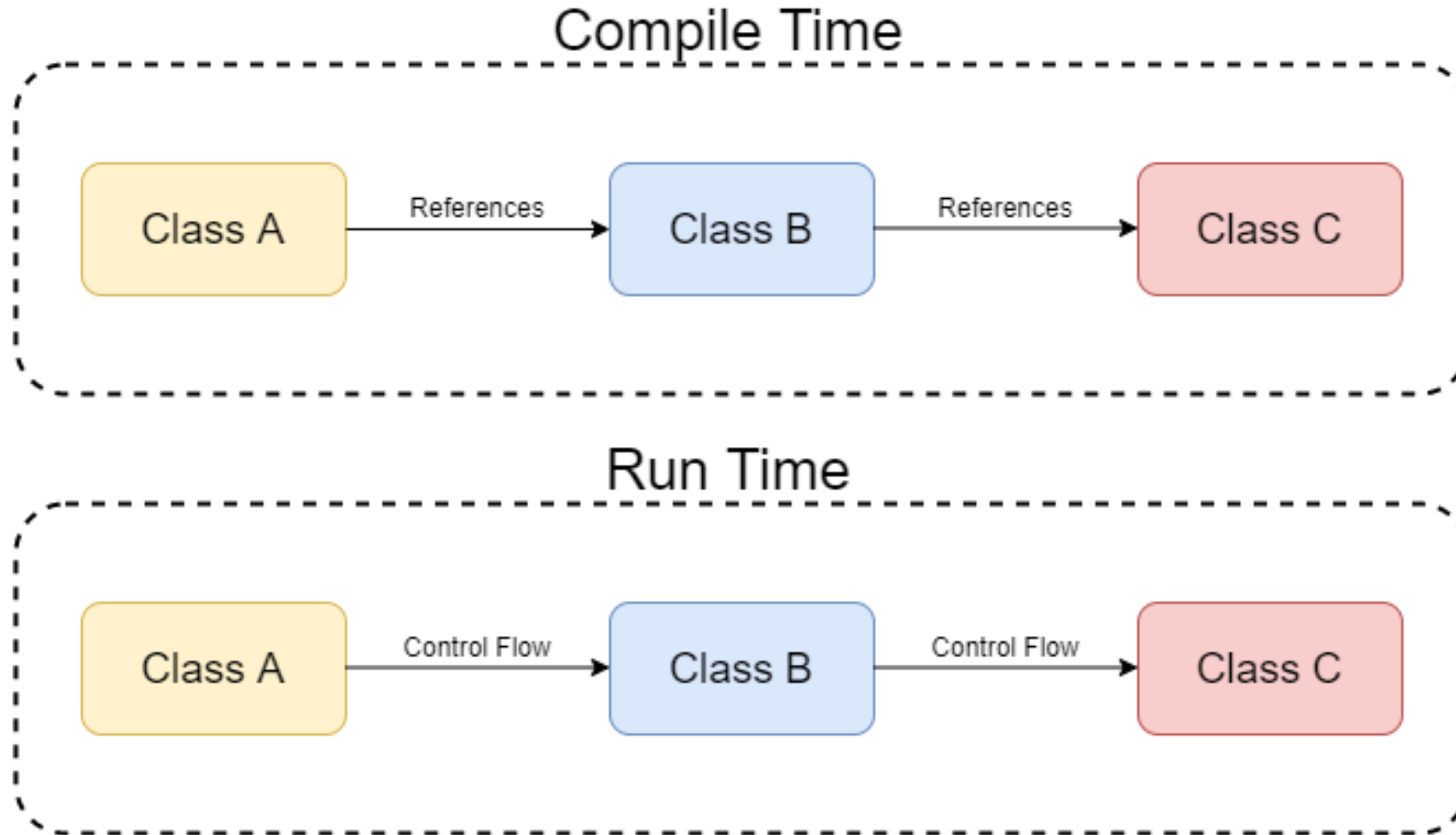
# Demo

- Create an ASP.NET Core project
- Project structure
- Write simple middlewares
- Working with CLI

# What is Dependency Injection ?

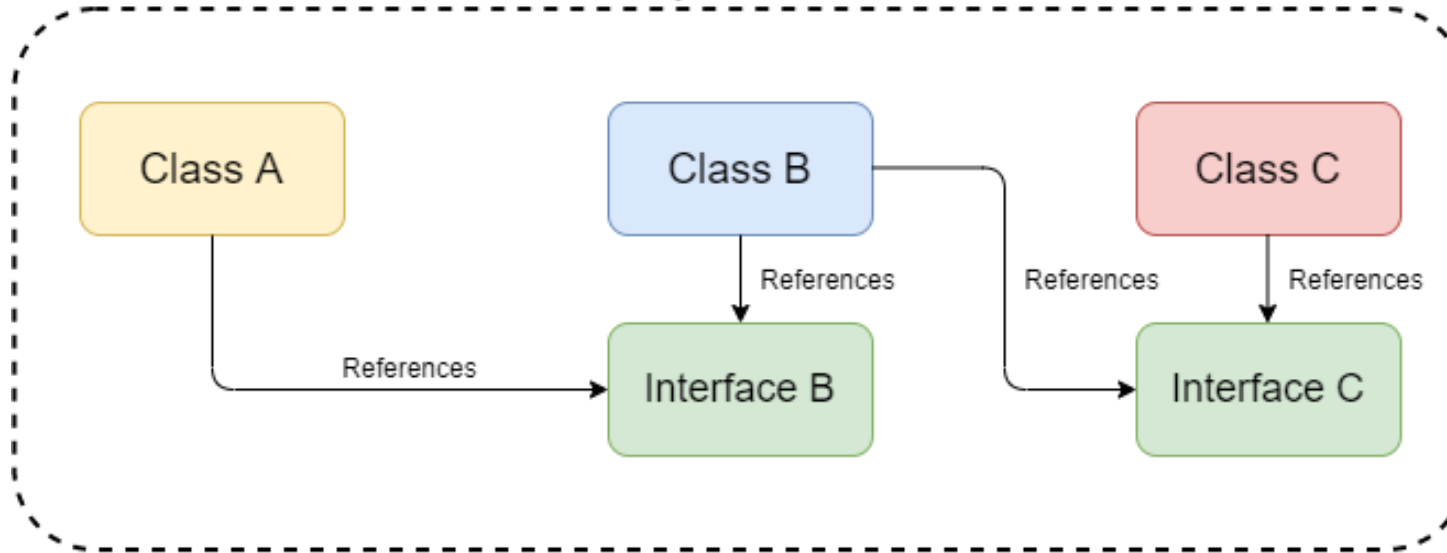
- Dependency Injection (often called just DI) is a software **design pattern that helps us create loosely coupled applications**. It is an implementation of the **Inversion of Control (IoC)** principle, and **Dependency Inversion Principle (D in SOLID)**.

# Normal Flow vs DI Flow

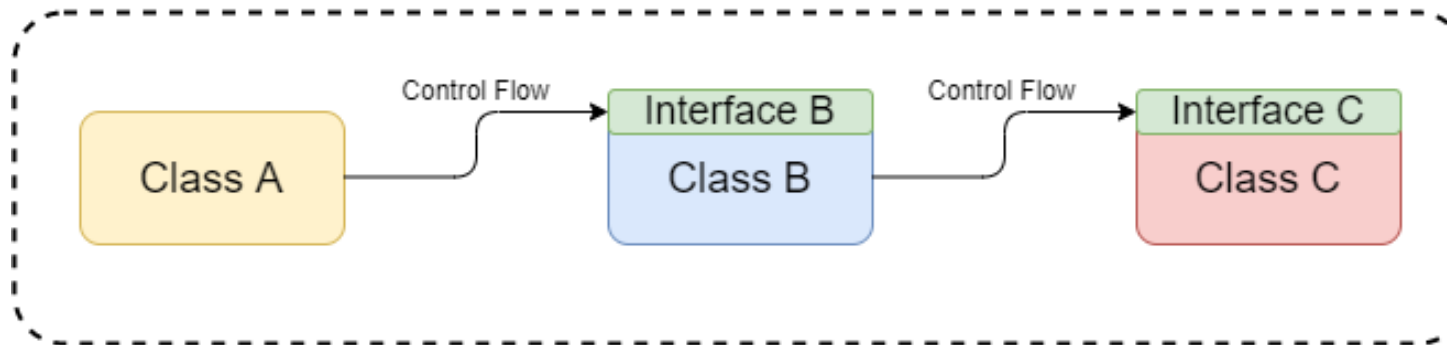


# Normal Flow vs DI Flow

Compile Time



Run Time



# Dependency Injection approaches

- Constructor Injection
- Method Injection
- Property Injection



# Different Service Registration Lifetimes

- **Transient** – We can use this for lightweight, stateless services. Each time the service is called, the new instance is created
- **Scoped** – The instance of the service is created once per request and within that request (scope) it is reused
- **Singleton** – The instance is created only once

# Benefits of Dependency injection

- Dependency injection facilitates loose coupling of software components
- The Code is clean and more readable
- Improves the testability and maintainability of the applications
- Allows you to change your implementations without having to change the classes



**Thank you**