Piecewise constant 0.0 -0.1 -0.1 -0.2 -0.2 -0.3 -0.3 -0.4 -0.4 -0.5 -0.5 -0.6 -0.6 -0.7 -0.7 -0.8 -0.8 -0.9 -0.9 -1.0 -1 ó 2