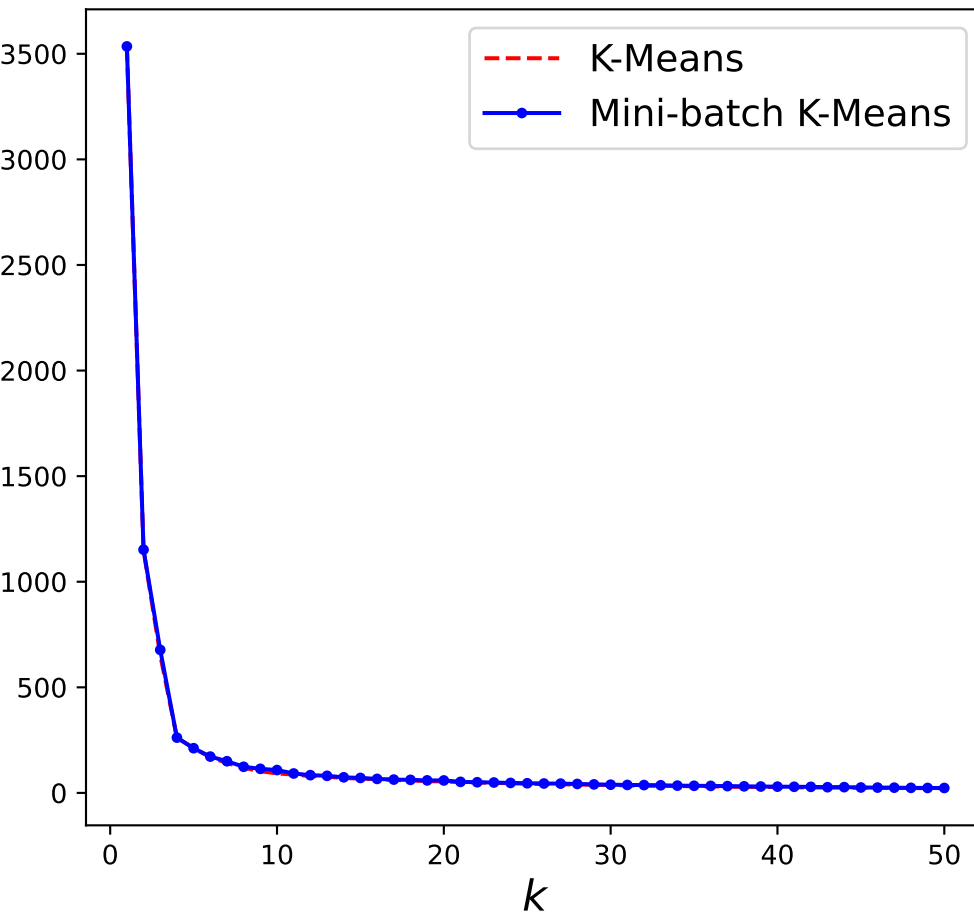


Distortion



Training time (seconds)

