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## 1 Graph

### 1.1 Adjacency List

```

1 vector<int> list[5];
2
3 void Adjacency_List(){
4
5     // initial
6     for (int i = 0; i < 5; i++)
7         list[i].clear();
8
9     int a, b;    // start & end of an edge
10
11     while (cin >> a >> b)
12         list[a].push_back(b);
13         // list[b].push_back(a);
14 }

```

### 1.2 DFS

```

1 vector<int> G[N];
2 bitset<N> vis;
3 void dfs(int s) {
4     vis[s] = 1;
5     for (int t : G[s]) {
6         if (!vis[t])
7             dfs(t);
8     }
9 }

```

### 1.3 BFS

```

1 vector<int> G[N];
2 bitset<N> vis;
3 void bfs(int s) {
4     queue<int> q;
5     q.push(s);
6     vis[s] = 1;
7     while (!q.empty()) {
8         int v = q.front();
9         q.pop();
10        for (int t : G[v]) {
11            if (!vis[t]) {
12                q.push(t);
13                vis[t] = 1;
14            }
15        }
16    }
17 }

```

### 1.4 Disjoint Set and Kruskal

```

1 struct Edge{
2     int u, v, w;
3     // bool operator < (const Edge &rhs) const {
4         // return w < rhs.w; }
5 };
6 vector<int> parent;
7 vector<Edge> E;
8
9 bool cmp(Edge edge1, Edge edge2){
10     return edge2.w > edge1.w;
11 }
12
13 int find(int x){
14     if(parent[x] < 0){
15         return x;
16     }
17     return parent[x] = find(parent[x]);
18 }
19
20 bool Uni(int a, int b){
21     a = find(a);
22     b = find(b);
23     if(a == b){
24         return false;
25     }
26     if(parent[a] > parent[b]){
27         swap(a, b);
28     }
29     parent[a] = parent[a] + parent[b];
30     parent[b] = a;
31     return true;
32 }
33
34 void Kruskal() {
35
36     int cost = 0;
37
38     sort(E.begin(), E.end()); // sort by w

```

```

39 // sort(E.begin(), E.end(), cmp);
40
41 // two edge in the same tree or not
42 for (auto it: E){
43     it.s = Find(it.s);
44     it.t = Find(it.t);
45     if (Uni(it.s, it.t)){
46         cost = cost + it.w;;
47     }
48 }
49 }
50
51 int main(){
52
53     // create N space and initial -1
54     parent = vector<int> (N, -1);
55
56     for(i = 0; i < M; i++){
57         cin >> u >> v >> w;
58         E.push_back({u, v, w});
59     }
60
61     Kruskal();
62
63     return 0;
64 }

```

## 1.5 Floyd-Warshall

```

1 for (k = 0; k < n; k++){
2     for (i = 0; i < n; i++){
3         for (j = 0; j < n; j++){
4             w[i][j] = w[j][i] = min(w[i][j],
                                     max(w[i][k], w[k][j]));

```

## 1.6 Dijkstra

```

1 struct edge {
2     int s, t;
3     LL d;
4     edge(){};
5     edge(int s, int t, LL d) : s(s), t(t), d(d) {}
6 };
7
8 struct heap {
9     LL d;
10    int p; // point
11    heap(){};
12    heap(LL d, int p) : d(d), p(p) {}
13    bool operator<(const heap &b) const { return d >
        b.d; }
14 };
15
16 int d[N], p[N];
17 vector<edge> edges;
18 vector<int> G[N];
19 bitset<N> vis;
20
21 void Dijkstra(int ss){
22     priority_queue<heap> Q;
23
24     for (int i = 0; i < V; i++){
25         d[i] = INF;
26     }
27
28     d[ss] = 0;
29     p[ss] = -1;
30     vis.reset() : Q.push(heap(0, ss));
31     heap x;
32
33     while (!Q.empty()){
34
35

```

```

36     x = Q.top();
37     Q.pop();
38     int p = x.p;
39
40     if (vis[p])
41         continue;
42     vis[p] = 1;
43
44     for (int i = 0; i < G[p].size(); i++){
45         edge &e = edges[G[p][i]];
46         if (d[e.t] > d[p] + e.d){
47             d[e.t] = d[p] + e.d;
48             p[e.t] = G[p][i];
49             Q.push(heap(d[e.t], e.t));
50         }
51     }
52 }
53 }

```

## 2 Number Theory

### 2.1 Modulo

- $(a + b) \bmod p = (a \bmod p + b \bmod p) \bmod p$
- $(a - b) \bmod p = (a \bmod p - b \bmod p + p) \bmod p$
- $(a * b) \bmod p = (a \bmod p * b \bmod p) \bmod p$
- $(a^b) \bmod p = ((a \bmod p)^b) \bmod p$
- $((a + b) \bmod p + c) \bmod p = (a + (b + c)) \bmod p$
- $((a * b) \bmod p * c) \bmod p = (a * (b * c)) \bmod p$
- $(a + b) \bmod p = (b + a) \bmod p$
- $(a * b) \bmod p = (b * a) \bmod p$
- $((a + b) \bmod p * c) = ((a * c) \bmod p + (b * c) \bmod p) \bmod p$
- $a \equiv b \pmod{m} \Rightarrow c * m = a - b, c \in \mathbb{Z}$   
 $\Rightarrow a \equiv b \pmod{m} \Rightarrow m \mid a - b$
- $a \equiv b \pmod{c}, b \equiv d \pmod{c}$   
 則  $a \equiv d \pmod{c}$
- $\begin{cases} a \equiv b \pmod{m} \\ c \equiv d \pmod{m} \end{cases} \Rightarrow \begin{cases} a \pm c \equiv b \pm d \pmod{m} \\ a * c \equiv b * d \pmod{m} \end{cases}$

### 2.2 Linear Sieve

```

1 vector<int> p;
2 bitset<MAXN> is_notp;
3 void PrimeTable(int n){
4
5     is_notp.reset();
6     is_notp[0] = is_notp[1] = 1;
7
8     for (int i = 2; i <= n; ++i){
9         if (!is_notp[i]){
10             p.push_back(i);
11         }
12         for (int j = 0; j < (int)p.size(); ++j){
13             if (i * p[j] > n){
14                 break;
15             }
16
17             is_notp[i * p[j]] = 1;
18
19             if (i % p[j] == 0){
20                 break;
21             }
22         }
23     }
24 }

```

## 2.3 Prime Factorization

```

1 void primeFactorization(int n){
2     for(int i = 0; i < (int)p.size(); i++){
3         if(p[i] * p[i] > n){
4             break;
5         }
6         if(n % p[i]){
7             continue;
8         }
9         cout << p[i] << ' ';
10        while(n % p[i] == 0){
11            n /= p[i];
12        }
13    }
14    if(n != 1){
15        cout << n << ' ';
16    }
17    cout << '\n';
18 }

```

## 2.4 Exponentiating by Squaring

```

1 T pow(int a, int b, int c){ // calculate a ^ b % c
2     T ans = 1, tmp = a;
3     for (; b >= 1) {
4         if (b & 1){ // b is odd
5             ans = ans * tmp % c;
6         }
7         tmp = tmp * tmp % c;
8     }
9     return ans;
10 }

```

## 2.5 Euler

```

1 int Phi(int n){
2     int ans = n;
3     for (int i: p) {
4         if (i * i > n){
5             break;
6         }
7         if (n % i == 0){
8             ans /= i;
9             ans *= i - 1;
10            while (n % i == 0){
11                n /= i;
12            }
13        }
14    }
15    if (n != 1) {
16        ans /= n;
17        ans *= n - 1;
18    }
19    return ans;
20 }

```

# 3 Dynamic Programming

## 3.1 Fibonacci

```

1 // f(n) = f(n - 1) + f(n - 2)
2 // f(0) = 0, f(1) = 1
3 int dp[30];
4 int f(int n){
5     if (dp[n] != -1){
6         return dp[n];
7     }
8     return dp[n] = f(n - 1) + f(n - 2);

```

```

9 }
10
11 int main(){
12     memset(dp, -1, sizeof(dp));
13     dp[0] = 0;
14     dp[1] = 1;
15     cout << f(25) << '\n';
16 }

```

## 3.2 Pascal Triangle

```

1 // init: f(i, 0) = f(i, i) = 1
2 // tren: f(i, j) = f(i - 1, j) + f(i - 1, j - 1)
3 int main(){
4     int dp[30][30];
5     memset(dp, 0, sizeof(dp));
6     for (int i = 0; i < 30; ++i){
7         dp[i][0] = dp[i][i] = 1;
8     }
9     for (int i = 1; i < 30; ++i){
10        for (int j = 1; j < 30; ++j){
11            dp[i][j] = dp[i - 1][j] + dp[i - 1][j - 1];
12        }
13    }
14 }

```

## 3.3 Robot

```

1 // f(1, j) = f(i, 1) = 1
2 // f(i, j) = f(i - 1, j) + f(i, j - 1)
3 int dp[105][105];
4 dp[1][1] = 1;
5 for(int i = 1; i <= 100; ++i){
6     for(int j = 1; j <= 100; ++j){
7         if(i + 1 <= 100) dp[i + 1][j] += dp[i][j];
8         if(j + 1 <= 100) dp[i][j + 1] += dp[i][j];
9     }
10 }

```

## 3.4 Max Interval Sum

```

1 // No Limit
2 int ans = A[1];
3 sum[1] = dp[1] = A[1];
4
5 for(int i = 2; i <= n; ++i){
6     sum[i] = A[i] + sum[i - 1];
7     dp[i] = min(dp[i - 1], sum[i]);
8     ans = max(ans, sum[i] - dp[i - 1]);
9 }
10
11 // length <= L
12 int a[15] = {0, 6, -8, 4, -10, 7, 9, -6, 4, 5, -1};
13 int sum[15];
14
15 int main(){
16     int L = 3, ans = 0;
17     for (int i = 1; i <= 10; ++i)
18     {
19         sum[i] = a[i] + sum[i - 1];
20     }
21     deque<int> dq;
22     dq.push_back(0);
23     for (int i = 1; i <= 10; ++i){
24         if (i - dq.front() > L){
25             dq.pop_front();
26         }
27         ans = max(ans, sum[i] - sum[dq.front()]);
28         while(!dq.empty() && sum[i] < sum[dq.back()]){
29             dq.pop_back();

```

```

30     }
31     dq.push_back(i);
32 }
33 cout << ans << '\n';
34 }

```

### 3.5 Max Area

```

1  const int N = 25;
2
3  int main(){
4      int n;
5      cin >> n;
6      vector<int> H(n + 5), L(n + 5), R(n + 5);
7      for (int i = 0; i < n; ++i){
8          cin >> H[i];
9      }
10     stack<int> st;
11     // calculate R[]
12     for (int i = 0; i < n; ++i){
13         while (!st.empty() && H[st.top()] > H[i]){
14             R[st.top()] = i - 1;
15             st.pop();
16         }
17         st.push(i);
18     }
19     while (!st.empty()){
20         R[st.top()] = n - 1;
21         st.pop();
22     }
23     // calculate L[]
24     for (int i = n - 1; i >= 0; --i){
25         while (!st.empty() && H[st.top()] > H[i]){
26             L[st.top()] = i + 1;
27             st.pop();
28         }
29         st.push(i);
30     }
31     while (!st.empty()){
32         L[st.top()] = 0;
33         st.pop();
34     }
35     int ans = 0;
36     for (int i = 0; i < n; ++i){
37         ans = max(ans, H[i] * (R[i] - L[i] + 1));
38         cout << i << ' ' << L[i] << ' ' << R[i] <<
39             '\n';
40     }
41     cout << ans << '\n';

```

### 3.6 LCS

```

1  // init: dp[i][0] = dp[0][i] = 0
2  // tren: dp[i][j] =
3      // if a[i] = b[j]
4          // dp[i - 1][j - 1] + 1
5      // else
6          // max(dp[i - 1][j], dp[i][j - 1])
7  // LIS
8      // init: dp[0] = 0
9      // tren: dp[i] = max{dp[j] | j < i and A[j] <
10         A[i]} + 1
11 // LIS → LCS (嚴格遞增)
12 // A 為原序列, B = sort(A)
13 // 對 A, B 做 LCS
14 // LCS → LIS (數字重複、有數字在 B 裡面不在 A 裡面)
15 // A, B 為原本的兩序列
16 // 對 A 序列作編號轉換, 將轉換規則套用在 B
17 // 對 B 做 LIS
18 int dp[a.size() + 1][b.size() + 1];
19 for(int i = 0; i <= a.size(); i++){
20     dp[i][0] = 0;

```

```

20 }
21 for(int i = 0; i <= b.size(); i++){
22     dp[0][i] = 0;
23 }
24
25 for(int i = 1; i <= a.size(); i++){
26     for(int j = 1; j <= b.size(); j++){
27         if(a[i - 1] == b[j - 1]){
28             dp[i][j] = dp[i - 1][j - 1] + 1;
29         }
30         else{
31             dp[i][j] = max(dp[i - 1][j], dp[i][j -
32                 1]);
33         }
34     }
35 }
36 return 0;

```

### 3.7 0-1 Bag

```

1  // 不放: 重量和價值不變
2      // to f(i, j) = f(i - 1, j)
3  // 放: 重量 + w_i, 價值 + v_i
4      // to f(i, j) = f(i - 1, j - w_i) + v_i
5  // tren: f(i, j) = max(f(i - 1, j), f(i - 1, j - w_i)
6      + v_i)
7  int dp[MXN + 1][MXW + 1];
8  memset(dp, 0, sizeof(dp));
9  for (int i = 1; i <= MXN; ++i){
10     for (int j = 0; j < w[i]; ++j){
11         dp[i][j] = dp[i - 1][j];
12     }
13     for (int j = w[i]; j <= MXW; ++j){
14         dp[i][j] = max(dp[i - 1][j - w[i]] + v[i],
15             dp[i - 1][j]);
16     }
17 }
18 cout << dp[MXN][MXW] << '\n';

```

### 3.8 Infinite Bag

```

1  // f(i, j) = max(f(i - 1, j), f(i - 1, j - wi) + vi,
2      f(i, j - wi) + vi)
3  // coin chage
4      // 最少幾枚能湊成 M 元
5      // 多少種能湊成 M 元
6      // f(i, j) = f(i - 1, j) + f(i, j - ci)
7  int dp[MXW];
8  memset(dp, -INF, sizeof(dp));
9  dp[0] = 0;
10 for (int i = 0; i < N; ++i){
11     for (int j = w[i]; j <= MXW; ++j){
12         dp[j] = max(dp[j - w[i]] + v[i], dp[j]);
13     }
14 }

```

### 3.9 Tree

```

1  #include <bits/stdc++.h>
2  using namespace std;
3  const int MXV = 15;
4  vector<int> G[MXV];
5  int high[MXV][2];
6  int ans[MXV], height[MXV];
7
8  void dfs(int u){
9      height[u] = 1;
10     for (int v : G[u]){

```

```

11     dfs(v);
12     height[u] = max(height[u], height[v] + 1);
13     if (high[u][0] == 0 || height[high[u][0]] <
14         height[v]){
15         high[u][1] = high[u][0];
16         high[u][0] = v;
17     }
18     else if (high[u][1] == 0 ||
19         height[high[u][1]] < height[v]){
20         high[u][1] = v;
21     }
22 }
23 void dfs2(int u, int legnth){
24     ans[u] = height[high[u][0]] +
25     max(height[high[u][1]], legnth) + 1;
26     for (int v : G[u]){
27         if (v == high[u][0]){
28             dfs2(v, max(height[high[u][1]], legnth) +
29                 1);
30         }
31         else{
32             dfs2(v, max(height[high[u][0]], legnth) +
33                 1);
34         }
35     }
36 }
37 int main(){
38     int n;
39     cin >> n;
40     for (int i = 1; i < n; ++i){
41         int x, y;
42         cin >> x >> y;
43         G[x].emplace_back(y);
44     }
45     dfs(1);
46     dfs2(1, 0);
47     for (int i = 1; i <= n; ++i){
48         cout << ans[i] << '\n';
49     }
50 }

```

## 4 Depth first Search

### 4.1 Anagram Division

```

1 // 給一個字串 s 和一個正整數 d，計算 s
2 // 有幾種排列可以被 d 整除
3 void dfs( int depth, string now ){
4     memset( used, true, sizeof(used) );
5
6     // 算此種排列組合是否可以被整除
7     if( depth == n ){
8         digit = 0;
9         for( int i = n - 1; i >= 0; i-- ){
10             digit *= 10;
11             digit += ( now[ i ] - '0' );
12         }
13         if( digit % d == 0 ){
14             quantity++;
15         }
16         return;
17     }
18 }
19
20 // 排列組合
21 // 記得用 true/false 確定排過與否
22 for( int i = 0; i < n; i++ ){
23     if( flag[i] && used[ str[i] - '0' ] ){
24
25

```

```

26         flag[i] = false;
27         used[ str[i] - '0' ] = false;
28
29         dfs( depth + 1 , now + str[i] );
30         flag[i] = true;
31     }
32 }
33 return;
34 }
35 }
36
37
38
39 int main(){
40
41     int t;
42     cin >> t;
43
44     while( t-- ){
45
46         memset( flag, true, sizeof(flag) );
47
48         cin >> str >> d;
49         n = str.size();
50         quantity = 0;
51
52         dfs( 0, "" );
53
54         cout << quantity << endl;
55         str.clear();
56     }
57 }

```

### 4.2 Getting in line

```

1 double calculate( int x1, int y1, int x2, int y2 ){
2
3     // 計算兩點之間的距離
4     // pow 次方 -> pow( 底數, 指數 )
5     // sqrt 開根號 -> sqrt( 數 )
6     return sqrt( pow( ( x1 - x2 ), 2 ) + pow( ( y1 -
7         y2 ), 2 ) );
8 }
9
10 void dfs( int depth, double path ){
11
12     if( depth == n ){
13         if( path < shortest ){
14             shortest = path;
15             final_edge.clear();
16
17             for( int i = 0; i < n; i++ ){
18                 final_edge.push_back( x_now[ i ] );
19                 final_edge.push_back( y_now[ i ] );
20             }
21         }
22         return;
23     }
24 }
25
26 // 這次的 dfs 要對每個點做開關 ( true or false )
27 // 在做完一趟後 直接更改 depth - 1 的點後 去對
28 // depth 的點 ( 改變末兩點 )
29 // 第二趟時 跟改 depth - 2 的點後
30 // 先依輸入順序填入後面其他點
31 // 而後下幾輪再繼續排列
32 for( int i = 0; i < n; i++ ){
33     if( flag[i] ){
34         flag[i] = false;
35         x_now[ depth ] = x[i];

```

```

36     y_now[ depth ] = y[i];
37
38     if( depth == 0 ){
39         dfs( depth + 1, 0 );
40     }
41     else{
42         dfs( depth + 1, path + 16 +
              calculate( x_now[ depth ], y_now[
              depth ], x_now[ depth - 1 ],
              y_now[ depth - 1 ] ) );
43     }
44     flag[i] = true;
45 }
46 }
47 }
48
49 int main(){
50
51     int num = 1;
52
53     while( cin >> n && n ){
54
55         int edge;
56         // 先隨便設個最小值
57         shortest = 2147483647;
58         for( int i = 0; i < n; i++ ){
59
60             cin >> edge;
61             x.push_back(edge);
62
63             cin >> edge;
64             y.push_back(edge);
65
66             flag.insert( pair<int, bool>( i, true ) );
67         }
68
69         dfs( 0, 0 );
70
71         ...
72     }
73 }

```

### 4.3 Lotto

```

1 void dfs( int depth, int now ){
2
3     // 題目要求每 6 個元素做排列組合
4     if( depth == 6 ){
5
6         for( int i = 0; i < 6; i++ ){
7             if( i ){
8                 cout << " ";
9             }
10            cout << ans[i];
11        }
12        cout << endl;
13
14        // 這個 return 很重要!! 沒有他會 RE
15        return;
16    }
17
18    for( int i = now; i < k; i++ ){
19
20        ans[ depth ] = input[ i ];
21        dfs( depth + 1, i + 1 );
22
23        // 當 depth = 6 後 會回來做這個 for 迴圈
24        // 此時 depth = 5 回到上一次 call dfs 前的深度
25        // 此時 i = i , 但因此時 for 迴圈走向下一迴
26        // 然後將 input[i] 的值 覆蓋過 ans[5] 接著
27        // call dfs 去輸出 再 return 回來
28        // 依此類推 當 depth = 5 做完後 會到 depth =
29        // 4 ...

```

```

28     }
29 }
30
31 int main(){
32
33     bool flag = false;
34     while( cin >> k && k ){
35
36         if( flag ){
37             cout << endl;
38         }
39
40         int n;
41         for( int i = 0; i < k; i++ ){
42             cin >> n;
43             input.push_back(n);
44         }
45
46         // 從深度為 0 開始往下
47         dfs( 0, 0 );
48
49         flag = true;
50         input.clear();
51     }
52 }

```

## 5 Breadth first Search

### 5.1 Fire

```

1 int step[4][2] = { { 0, -1 }, { 0, 1 }, { -1, 0 }, {
2     1, 0 } };
3 deque< pair<int,int> > fn;
4 deque< pair<int,int> > joen;
5
6 void bfs_fire( int n ){
7
8     for( int i = 0; i < 4 ; i++ ){
9
10        int xx = fn[n].first + step[i][0];
11        int yx = fn[n].second + step[i][1];
12
13        if( xx > 0 && xx <= r && yx > 0 && yx <= c ){
14
15            if( mp[ xx ][ yx ] == '.' ){
16                mp[ xx ][ yx ] = 'F';
17                fn.push_back( make_pair( xx, yx ) );
18            }
19        }
20    }
21    vis_f++;
22 }
23
24 void bfs_joe( int n ){
25
26     for( int i = 0; i < 4; i++ ){
27
28         int xx = joen[n].first + step[i][0];
29         int yx = joen[n].second + step[i][1];
30
31         if( mp[ xx ][ yx ] == '.' ){
32
33             mp[ xx ][ yx ] = 'J';
34             escape = true;
35             joen.push_back( make_pair( xx, yx ) );
36         }
37         if( mp[ xx ][ yx ] == ' ' ){
38
39             fin = true;
40             break;
41         }
42     }
43    vis_j++;

```

```

44 }
45
46 int main(){
47     cin >> t;
48     while( t-- ){
49
50         cin >> r >> c;
51         memset( mp, ' ', sizeof(mp) );
52
53         while( !fn.empty() ){
54             fn.pop_front();
55         }
56         while( !joen.empty() ){
57             joen.pop_front();
58         }
59
60         for( int i = 1; i <= r; i++ ){
61             for( int j = 1; j <= c; j++ ){
62
63                 cin >> mp[i][j];
64                 if( mp[i][j] == 'F' ){
65                     fn.push_back( make_pair( i, j ) );
66                 }
67                 if( mp[i][j] == 'J' ){
68                     joen.push_back( make_pair( i, j ) );
69                 }
70             }
71         }
72     }
73
74     times = 0;
75     escape = true;
76     fin = false;
77
78     vis_f = 0;
79     vis_j = 0;
80
81     while( escape ){
82
83         escape = false;
84         times++;
85         max_f = fn.size();
86         max_j = joen.size();
87
88         for( int i = vis_f; i < max_f; i++ ){
89             bfs_fire( i );
90         }
91         for( int i = vis_j; i < max_j; i++ ){
92             bfs_joe( i );
93         }
94
95         if( fin ){
96             cout << times << endl;
97             break;
98         }
99     }
100
101     if( !fin ){
102         cout << "IMPOSSIBLE" << endl;
103     }
104     check++;
105 }
106 }

```

## 5.2 Knights

```

1 int row[8] = { 1, 2, 2, 1, -1, -2, -2, -1 };
2 int column[8] = { 2, 1, -1, -2, -2, -1, 1, 2 };
3
4 int bfs(){
5
6     chess[0][0] = letter_start;
7     chess[0][1] = digit_start;
8     visited[ letter_start ][ digit_start ] = true;
9

```

```

10     for( int i = 0, knights = 1; i < knights; i++ ){
11
12         letter_now = chess[i][0];
13         digit_now = chess[i][1];
14
15         if( letter_now == letter_end && digit_now ==
            digit_end ){
16             return step[ letter_now ][ digit_now ];
17         }
18
19         for( int j = 0; j < 8; j++ ){
20
21             letter_next = letter_now + column[j];
22             digit_next = digit_now + row[j];
23
24             if( letter_next < 1 || digit_next < 1 ||
                letter_next > 8 || digit_next > 8 ||
                visited[ letter_next ][ digit_next ]
                ){
25                 continue;
26             }
27             else{
28                 visited[ letter_next ][ digit_next ]
                = true;
29                 step[ letter_next ][ digit_next ] =
                    step[ letter_now ][ digit_now ] +
                    1;
30
31                 chess[ knights ][0] = letter_next;
32                 chess[ knights ][1] = digit_next;
33
34                 knights++;
35             }
36         }
37     }
38     return -1;
39 }
40
41 int main(){
42
43     while( cin >> letter1 >> digit_start >> letter2
        >> digit_end ){
44
45         letter_start = letter1 - 'a' + 1;
46         letter_end = letter2 - 'a' + 1;
47
48         for( int i = 0; i < 10; i++ ){
49             for( int j = 0; j < 10; j++ ){
50                 step[i][j] = 0;
51                 visited[i][j] = false;
52             }
53         }
54         cout << bfs() << " knight moves." << endl;
55     }
56 }

```

## 5.3 Oil Deposits

```

1 int row[] = { 1, 1, 1, 0, -1, -1, -1, 0 };
2 int column[] = { -1, 0, 1, 1, 1, 0, -1, -1 };
3
4 void bfs( int x_now, int y_now ){
5
6     for( int j = 0; j < 8; j++ ){
7
8         x_next = x_now + row[j];
9         y_next = y_now + column[j];
10
11         if( x_next < m && y_next < n && x_next >= 0
            && y_next >= 0 && oil[ x_next ][ y_next ]
            == '@' ){
12
13             // 此點已找過 就把他改成普通地板
14             oil[ x_next ][ y_next ] = '*';
15             bfs( x_next, y_next );

```

```

16     }
17 }
18 return;
19 }
20
21 int main(){
22     while( cin >> m >> n && m && n ){
23         memset( oil, '0', sizeof(oil) );
24         ans = 0;
25
26         for( int i = 0; i < m; i++ ){
27             for( int j = 0; j < n; j++ ){
28                 cin >> oil[i][j];
29             }
30         }
31
32         for( int i = 0; i < m; i++ ){
33             for( int j = 0; j < n; j++ ){
34                 if( oil[i][j] == '@' ){
35                     ans++;
36                     bfs( i, j );
37                 }
38             }
39         }
40         cout << ans << endl;
41     }
42 }
43
44 }
45
46 }

```

## 5.4 Rat Attack

```

1 void bfs( int xn, int yn ){
2
3     int xx, yy;
4
5     // 從 -d 到 d 之間的所有格子
6     // 因為起始點是中心，所以要用 -d ~ d 的方式算點
7     for( int i = 0 - d; i <= d; i++ ){
8         for( int k = 0 - d; k <= d; k++ ){
9
10             xx = xn + i;
11             yy = yn + k;
12
13             if( xx >= 0 && xx < 1025 && yy >= 0 && yy < 1025 ){
14
15                 maxi[ xx ][ yy ] += rat[ xn ][ yn ];
16
17                 if( maxi[ xx ][ yy ] > maxm[2] ){
18                     maxm[0] = xx;
19                     maxm[1] = yy;
20                     maxm[2] = maxi[ xx ][ yy ];
21                 }
22             }
23         }
24     }
25 }
26
27 int main(){
28     int t;
29     cin >> t;
30
31     while( t-- ){
32
33         memset( rat, 0, sizeof(rat) );
34         memset( maxi, 0, sizeof(maxi) );
35         memset( check, 0, sizeof(check) );
36         memset( maxm, 0, sizeof(maxm) );
37
38         cin >> d >> n;
39         int num = 0;
40

```

```

41
42     for( int i = 0; i < n; i++ ){
43
44         int a, b;
45         cin >> a >> b;
46         cin >> rat[a][b];
47
48         check[num][0] = a;
49         check[num][1] = b;
50         num++;
51     }
52
53     for( int i = 0; i < num; i++ ){
54         bfs( check[i][0], check[i][1] );
55     }
56
57     for( int i = 0; i < 3; i++ ){
58
59         if( i != 2 ){
60             cout << maxm[i] << " ";
61         }
62         else{
63             cout << maxm[i] << endl;
64         }
65     }
66 }
67
68 }

```

## 6 MATH

### 6.1 Fraction

```

1 #include<iostream>
2 using namespace std;
3
4 // 1/k = 1/x + 1/y
5 // 給你 k，請你寫一個程式找出所有的 x 和 y
6 int main(){
7
8     int n;
9     while(cin>>n){
10
11         int i;
12         int N[10000+5][2]={0};
13         int flag=0;
14
15         for(i=n+1; i<= 2*n; i++){
16
17             int r = i-n;
18
19             if((n*i)% r ==0){
20
21                 N[flag][0]= (n*i)/r;
22                 N[flag][1]= i;
23                 flag++;
24             }
25         }
26
27         cout<< flag << endl;
28         for(i=0; i<flag; i++){
29             cout<< "1/" << n << " = 1/" << N[i][0] <<
30                 " + 1/" << N[i][1] << endl;
31         }
32     }
33     return 0;
34 }

```

### 6.2 Slope



```

1 // 八皇后 上下左右斜行皆不重複
2 int check( int x, int y ){
3
4     for( int i = 0; i < x; i++ ){
5
6         if( dq[1][i] == y ){
7             return 0;
8         }
9
10        // 如果兩皇后在同一斜線上 其斜率為 1
11        // 如果  $x_2 - x_1 == y_2 - y_1 \rightarrow y_2 - y_1 / x_2 - x_1 == 1$ 
12        if( abs( x - i ) == abs( dq[1][i] - y ) ){
13            return 0;
14        }
15    }
16    return 1;
17 }
18 }

```

### 6.3 GCD

```
1 // 如果兩數互質 最終結果其中一方為0時 另一方必為1
2 // 若兩數有公因數 最終結果其中一方為0時 另一方必不為1
3 while ( ( num1 %= num2 ) != 0 && ( num2 %= num1 )
         != 0 );
```

## 7 Others

## 7.1 Enumerate Twopointers

```

1 #include <bits/stdc++.h>
2 using namespace std;
3 //2021.09.14
4
5 int main(){
6
7     long long int t;
8     cin >> t;
9     while( t-- ){
10
11         long long int n;
12         deque<int> snowflakes;
13         set<long long int> difference;
14
15         cin >> n;
16         for( int i = 0; i < n; i++ ){
17
18             int m;
19             cin >> m;
20             snowflakes.push_back(m);
21
22         }
23         int longest = 0;
24
25         // 利用 L左指標 和 R右指標
26         // 每次迭代右指標先往前一個位置
27         for( int L = 0, R = 0; R < n; R++ ){
28
29             // 利用 set.count 先確認 set
30             // 內是否有重複元素
31             while( difference.count( snowflakes[R] ) )
32             {
33
34                 // 如果有 利用 set.erase 和左指標
35                 // 將與 右指標重複的元素
36                 // 以前的所有元素刪除
37                 difference.erase( snowflakes[ L++ ] );
38             }
39         }
40     }
41 }

```

```

38 difference.insert( snowflakes[R] );
39
40 // std::max 可比較兩者之間誰大
41 // max( 比較方1, 比較方2 )
    比較方可以不一定是 int
    但一定要相同型態
42 longest = max( longest,
    (int)difference.size() );
43 }
44
45 cout << longest << endl;
46 difference.clear();
47 snowflakes.clear();
48 }
49 }

```

## 7.2 Physics

```

1  int main(){
2
3      //  $s = v_0 t + \frac{1}{2} a t^2$ 
4      //  $v = v_0 + a t$ 
5      //  $a = (v - v_0) / t$ 
6
7      //  $v_0 = 0$ 
8      //  $a = v / t$ 
9      //  $s = 0 + \frac{1}{2} v/t \cdot 2t^2 = \frac{1}{2} v \cdot 4t = 2vt$ 
10
11     int v,t;
12     while( cin >> v >> t ){
13         int s;
14         s = 2 * v * t ;
15         cout << s << endl;
16     }
17 }

```

### 7.3 Week

```

1  int main(){
2
3      int month[] = { 31, 28, 31, 30, 31, 30, 31, 31,
4                      30, 31, 30, 31 };
5
6      string week[] = { "Monday", "Tuesday",
7                        "Wednesday", "Thursday", "Friday",
8                        "Saturday", "Sunday" };
9
10     int n;
11     cin >> n;
12     while( n-- ){
13
14         int m, d;
15         cin >> m >> d;
16         int w = 4;
17
18         for( int i = 0; i<m-1 ; i++ )
19             w += month[i];
20
21         cout << week[ ( w + d )% 7 ] << endl;
22     }
23 }

```

## 7.4 Carry Change

```
1 // 題目給定一個  $N$  進制 ( $2 \leq N \leq 62$ ) 的數字  $R$ ,  $R$   
  // 保證可以被  $(N-1)$  整除  
2 // 求符合提議的最小  $N$   
3 // 當  $N = 62$  時, 用來表示 62 進制的字符為 0..9, A..Z,  
  // a..z。  
4  
5 int main(){
```

```

6 // R = 265
7 // = 2*N*N + 6*N + 5
8 // = 2*N*(N-1+1) + 6*N + 5
9 // = 2*N*(N-1) + 2*(N-1+1) + 6*(N-1+1) + 5
10 // = 2*N*(N-1) + 2*(N-1) + 2 + 6*(N-1) + 6 + 5
11 // = (2*N + 2 + 6)*(N-1) + (2 + 6 + 5)
12 // because R % N-1 == 0
13 // so (2+6+5) == N-1
14
15 string str;
16 while( getline( cin, str ) ){
17
18     int tmp;
19     int max = 1, sum = 0;
20     bool flag = true;
21
22     for( int i = 0; i < str.size(); i++ ){
23
24         if( str[i] >= '0' && str[i] <= '9' ){
25             tmp = str[i] - '0';
26         }
27         else if( str[i] >= 'A' && str[i] <= 'Z' ){
28             tmp = str[i] - 'A' + 10;
29         }
30         else if( str[i] >= 'a' && str[i] <= 'z' ){
31             tmp = str[i] - 'a' + 10 + 26;
32         }
33         else{
34             continue;
35         }
36
37         if( tmp > max ){
38             max = tmp;
39         }
40         sum += tmp;
41     }
42     for( int i = max; i < 62; i++ ){
43         if( !( sum % i ) ){
44             cout << i + 1 << endl;
45             flag = false;
46             break;
47         }
48     }
49     if( flag ){
50         cout << "such number is impossible!" <<
51             endl;
52     }
53     str.clear();
54 }
55 }

```

## 7.5 Recursive

```

1 int gcd( int i, int j ){
2
3     while( ( j %= i ) != 0 && ( i %= j ) != 0 );
4     return j + i;
5 }
6
7 int g( int n ){
8
9     // 已使用過此數字 直接從陣列中呼叫
10    if( known[n] ){
11        return known[n];
12    }
13
14    else{
15
16        // 利用 g( n - 1 )
17        // 去確認此次輪迴為尚不知道結果的最大數字
18        known[n] += g( n - 1 );
19
20        // 計算本次結果 同時將本次結果儲存於陣列中

```

```

21     for( int i = 1; i < n; i++ ){
22         known[n] += gcd( i, n );
23     }
24     return known[n];
25 }
26 }
27
28 int main(){
29
30     known[2] = 1;
31     int n;
32
33     while( cin >> n ){
34
35         if( n == 0 ){
36             break;
37         }
38
39         cout << g(n) << endl;
40
41         // 題目方法
42         // for( int i = 1; i < n; i++ ){
43         //     for( int j = i + 1; j <= n; j++ ){
44         //         g += gcd( i, j );
45         //     }
46         // }
47     }
48 }

```

## 7.6 Prime List

```

1 bool prime[1000000];
2
3 // memset: 對一段內存空間全部設置為某個字符
4 // 常用於初始化字串、陣列..
5 // memset( 陣列名稱, 初始化成甚麼, 範圍 )
6 memset( prime, false, sizeof(prime) );
7 memset( prime, true, 2);
8
9 for( int i = 2; i < 1000000; i++ ){
10
11     if( !prime[i] ){
12
13         for( int j = i + i; j < 1000000; j += i ){
14
15             prime[j] = true;
16         }
17     }
18 }

```

## 7.7 Probability

```

1 int main(){
2
3     int s, n, i;
4     double p, p2, ans;
5     cin >> s;
6
7     while( s-- ){
8
9         cin >> n >> p >> i;
10        p2 = pow( 1.0 - p, n );
11
12        if( p2 == 1 ){
13
14            cout << "0.0000" << endl;
15            continue;
16        }
17
18        //第i個人成功的機率 /
19        //全部的人有機會成功的機率(1-全部人都失敗)

```

```

20     ans = p * pow( 1.0 - p , i-1 ) / ( 1.0 - pow(
21         1.0 - p , n ) );
22     cout << fixed << setprecision(4) << ans
23     << endl;
24 }

```

## 7.8 distance

```

1 double calculate( int x1, int y1, int x2, int y2 ){
2
3     // 計算兩點之間的距離
4     // pow 次方 -> pow( 底數, 指數 )
5     // sqrt 開根號 -> sqrt( 數 )
6     return sqrt( pow( ( x1 - x2 ) , 2 ) + pow( ( y1 -
7         y2 ) , 2 ) );
8 }

```

## 7.9 floor

```

1 int main(){
2
3     int a, b;
4     while( cin >> a >> b && ( a || b ) ){
5
6         int aa, bb, check = 0;
7         if( floor( sqrt(a) ) == sqrt(a) ){
8             check = 1;
9         }
10        double count = 0;
11
12        //floor -> 不大於 x 的最大整數 ( 浮點型 )
13        count = floor( sqrt(b) ) - floor( sqrt(a) ) +
14            check;
15        cout << (int)count << endl;
16    }
17 }

```

## 7.10 map

```

1 int main(){
2
3     int n;
4     string country, name;
5
6     map<string, int> m;
7     map<string, int>::iterator it;
8
9     cin>>n;
10    while( n-- ){
11
12        cin >> country ;
13        getline(cin, name);
14        it = m.find( country );
15
16        if( it != m.end() ){
17            m[ country ]++;
18        }
19        else{
20            m.insert( pair<string, int>( country, 1)
21                );
22        }
23    }
24    for( auto i = m.begin(); i != m.end(); i++ ){
25        cout << i->first << " " << i->second << endl;
26    }
27 }

```

## 7.11 set intersection

```

1 int main(){
2
3     while(getline(cin, str1) && getline(cin, str2)){
4
5         sort(str1.begin(), str1.end());
6         sort(str2.begin(), str2.end());
7
8         deque<char> dq;
9         dq.clear();
10
11        // set_intersection 在 C++ 中查詢集合交集
12        // ex str1 = {1,2,3,4,5,6,7,8}, str2 =
13            {5,7,9,10}
14        // output = 5 7
15        // set_intersection( 字串1頭, 字串1尾,
16            字串2頭, 字串2尾, 比較完要放進的地方 )
17        set_intersection(str1.begin(), str1.end(),
18            str2.begin(), str2.end(),
19            insert_iterator<deque<char>>(dq, dq.begin()));
20
21        for( int i=0; i<dq.size(); i++){
22
23            cout<<dq[i];
24
25        }
26    }
27 }

```

## 7.12 setprecision

```

1 double x = 10.19395;
2
3     // 總共輸出三位數
4     cout << setprecision(3) << x << endl;
5
6     // 輸出小數點後三位數
7     cout << fixed << setprecision(3) << x;
8
9     // output:
10    // 10.2
11    // 10.194
12    // 都會自動四捨五入進位

```