## 

### 1 Graph Theory

#### 1.1 DFS

Contents

### 1.2 BFS

```
1 vector<int> G[N];
2 bitset<N> vis;
  void bfs(int s) {
       queue<int> q;
       q.push(s);
       vis[s] = 1;
7
       while (!q.empty()) {
           int v = q.front();
9
           q.pop();
10
           for (int t : G[v]) {
11
               if (!vis[t]) {
                   q.push(t);
12
13
                    vis[t] = 1;
               }
14
           }
15
16
       }
17 }
```

# 1.3 Disjoint Set and Kruskal

```
1 struct Edge{
2
       int u, v, w;
3
       // bool operator < (const Edge &rhs) const {
           return w < rhs.w; }
4 };
6 vector<int> parent;
7 vector < Edge > E;
9 bool cmp(Edge edge1, Edge edge2){
10
       return edge2.w > edge1.w;
11 }
12
13 int find(int x){
14
       if(parent[x] < 0){
15
           return x;
16
17
       return parent[x] = find(parent[x]);
18 }
19
20 bool Uni(int a, int b){
       a = find(a);
21
       b = find(b);
22
23
       if(a == b){
```

```
24
           return false;
25
26
       if(parent[a] > parent[b]){
27
           swap(a, b);
28
29
       parent[a] = parent[a] + parent[b];
30
       parent[b] = a;
       return true;
32 }
33
34
  void Kruskal() {
35
36
       int cost = 0;
37
38
       sort(E.begin(), E.end()); // sort by w
       // sort(E.begin(), E.end(), cmp);
39
40
41
       // two edge in the same tree or not
42
       for (auto it: E){
43
           it.s = Find(it.s);
           it.t = Find(it.t);
44
45
           if (Uni(it.s, it.t)){
               cost = cost + it.w;;
46
47
48
       }
49 }
  int main(){
51
52
53
       // create N space and initial -1
       parent = vector<int> (N, -1);
54
55
56
       for(i = 0; i < M; i++){
57
           cin >> u >> v >> w;
58
           E.push_back({u, v, w});
59
60
61
       Kruskal();
62
63
       return 0;
64 }
```

# 2 Number Theory

#### 2.1 thm

· 中文測試

 $\sum_{i=1}^{n} i^2 = \frac{n(n+1)(2n+1)}{6}$