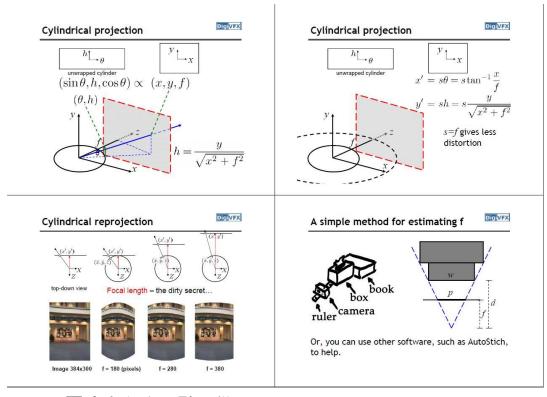
VFX Project 2: Image Stitching

R07944050 賴以尊

1. Warp images to cylinder



- 1. 以圖片中心為原點,從-height/2到 height/2, -width/2到 width/2之間利用投影片右上角給的公式算投影
- 2. 因為步驟是把公式實現,所以這部分的function和原本那份 code基本是一樣的





2. Feature detection

- a. 參考 Harris corner detector
- b. Threshold為5, 找到local maximum後再做NMS

Summary of Harris detector

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1. Compute x and y derivatives of image

$$I_{x} = G_{\sigma}^{x} * I \qquad I_{y} = G_{\sigma}^{y} * I$$

2. Compute products of derivatives at every pixel

$$I_{{\boldsymbol{x}}^2} = I_{{\boldsymbol{x}}} \cdot I_{{\boldsymbol{x}}} \qquad \quad I_{{\boldsymbol{y}}^2} = I_{{\boldsymbol{y}}} \cdot I_{{\boldsymbol{y}}} \qquad \quad I_{{\boldsymbol{x}}{\boldsymbol{y}}} = I_{{\boldsymbol{x}}} \cdot I_{{\boldsymbol{y}}}$$

3. Compute the sums of the products of derivatives at each pixel

$$S_{x^2} = G_{\sigma}, *I_{x^2}$$
 $S_{y^2} = G_{\sigma}, *I_{y^2}$ $S_{xy} = G_{\sigma}, *I_{xy}$

Summary of Harris detector

Digi<mark>VFX</mark>

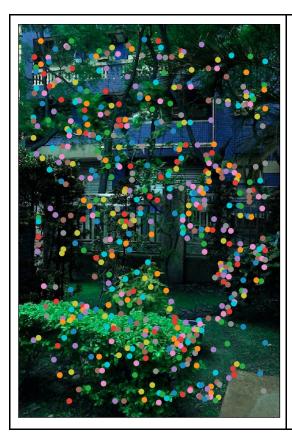
4. Define the matrix at each pixel

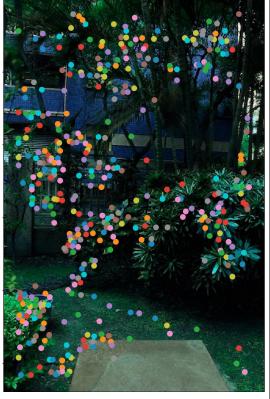
$$M(x,y) = \begin{bmatrix} S_{x^2}(x,y) & S_{xy}(x,y) \\ S_{xy}(x,y) & S_{y^2}(x,y) \end{bmatrix}$$

5. Compute the response of the detector at each pixel

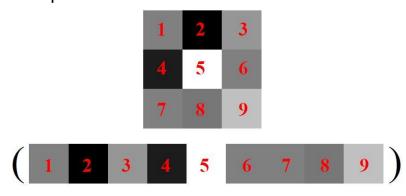
$$R = \det M - k(\operatorname{trace}M)^2$$

6. Threshold on value of R; compute nonmax suppression.





3. Feature description



利用長度為100的向量表示10*10window下feature point的neighbor

- 4. Feature matching
 - 1. 對兩張圖的feature points算euclidean distance
 - 2. 如果距離最小值 < 次小值*0.8視為match
- 5. Use RANSAC to find best warp model
 - 1. 使用RANSAC
 - 2. 每個iteration隨機選擇適合的translation model再將圖片套用此 model
 - 3. 計算其他points用此位移model的誤差,error < 10的視為inliner,加總inliner error找出最適合的model



6. Stitch image

利用前一步驟算出的 translation去貼合兩兩圖片成一張 再將所有圖片接合,最後可再用修圖軟體去把弧線部分剪掉

7. Result





8. 心得:

重新做一遍後的結果看起來比較差,但其實feature都有match到, 只是在stitching時候不知道有甚麼問題導致沒有對齊得很好

9. Note

- 1. 執行環境: windws 10 + visual studio code
- 2. 執行指令: python feaDetect.py <inputdirname>
 - 1. inputdir內有一image_list.txt紀錄圖片檔名和個別的焦距
 - 2. output存在Result資料夾
 - 3. 以這份的預設資料夾來說: python feaDetect.py input_image

11. Reference

- 1. Szeliski and Shum's SIGGRAPH 1997 paper
- 2. 課程講義