

lbann::proto::anonymous  
\_namespace{layer\_graph  
\_factory::cpp}::setup\_unpooling  
\_pointers

```
graph LR; A["lbann::proto::anonymous_namespace{layer_graph_factory::cpp}::setup_unpooling_pointers"] --> B["lbann::Layer::get_name"]; A --> C["lbann::unpooling_layer::set_pooling_layer"]
```

lbann::Layer::get\_name

lbann::unpooling\_layer  
::set\_pooling\_layer