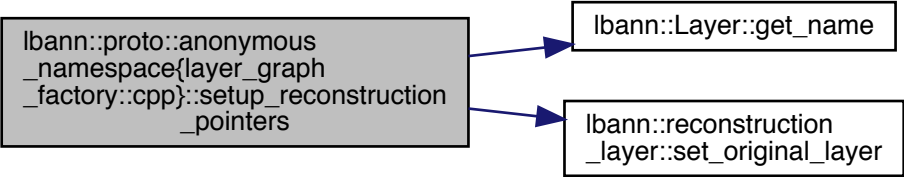


lbann::proto::anonymous
_namespace{layer_graph
_factory::cpp}::setup_reconstruction
_pointers



```
graph LR; A["lbann::proto::anonymous  
_namespace{layer_graph  
_factory::cpp}::setup_reconstruction  
_pointers"] --> B["lbann::Layer::get_name"]; A --> C["lbann::reconstruction  
_layer::set_original_layer"]
```

lbann::Layer::get_name

lbann::reconstruction
_layer::set_original_layer