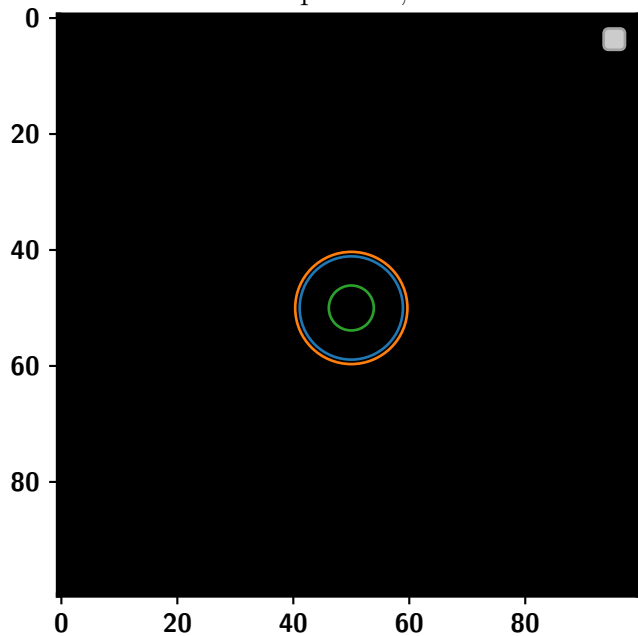
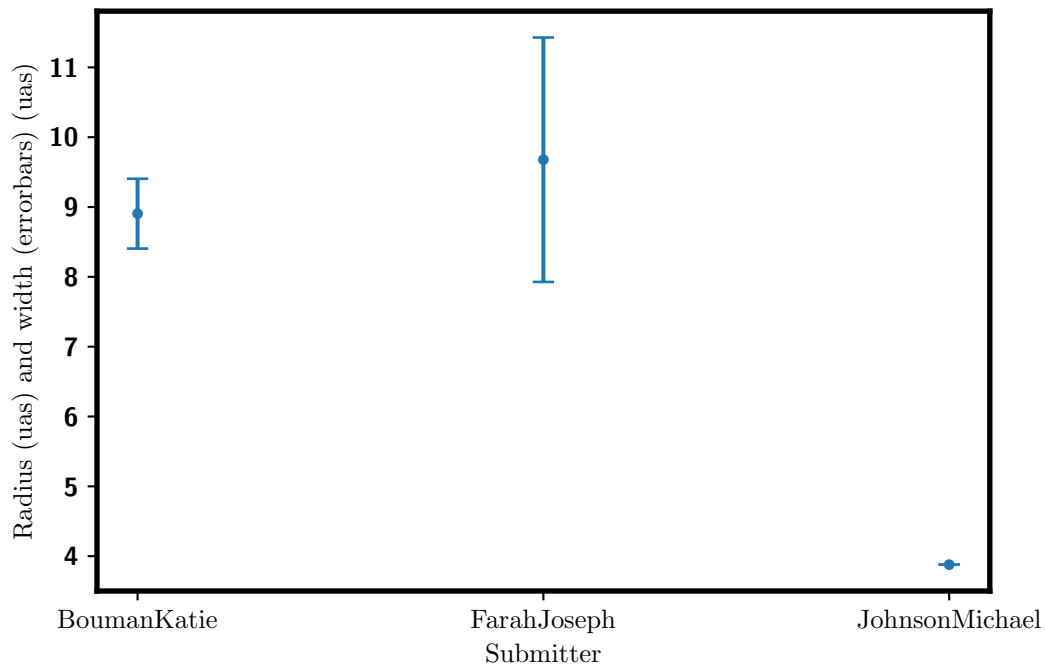


SAMPLEDATA CHALLENGE ANALYSIS

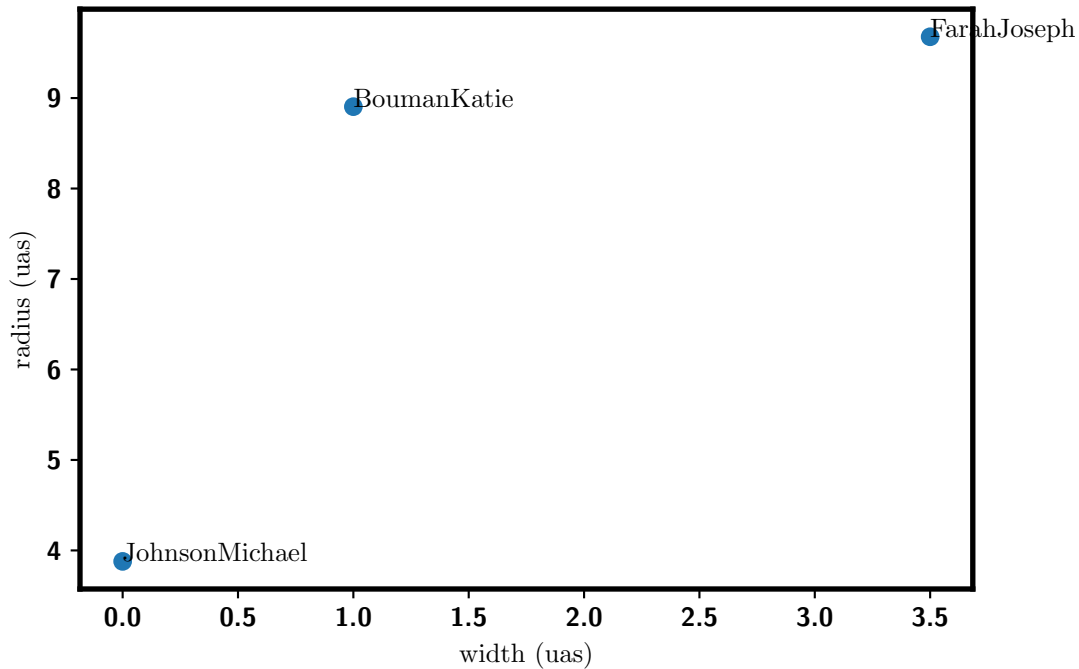
2018-12-02 22:25:44.148880

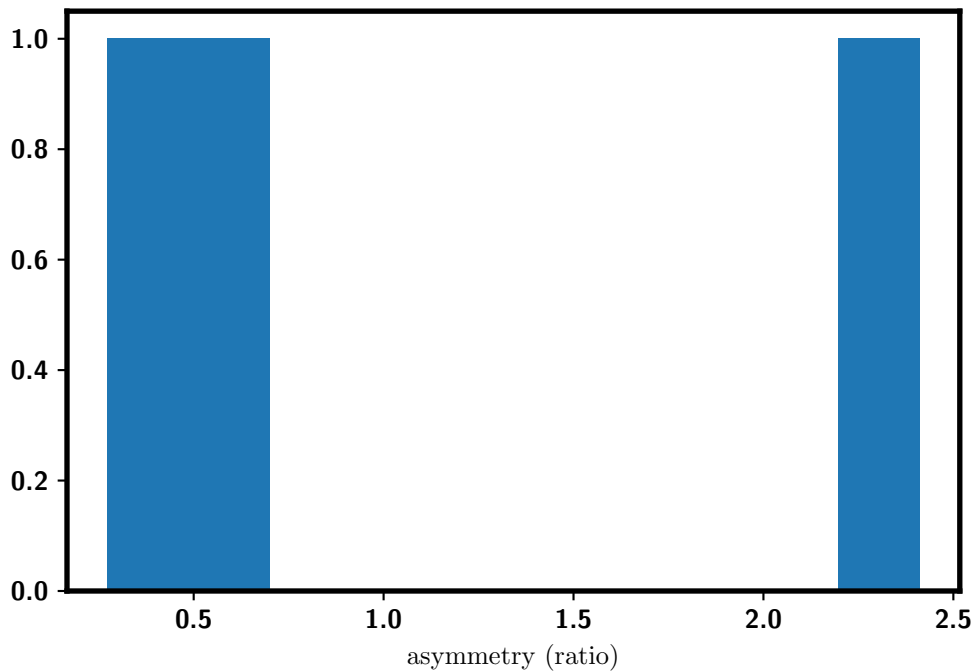
Radius comparison, all models

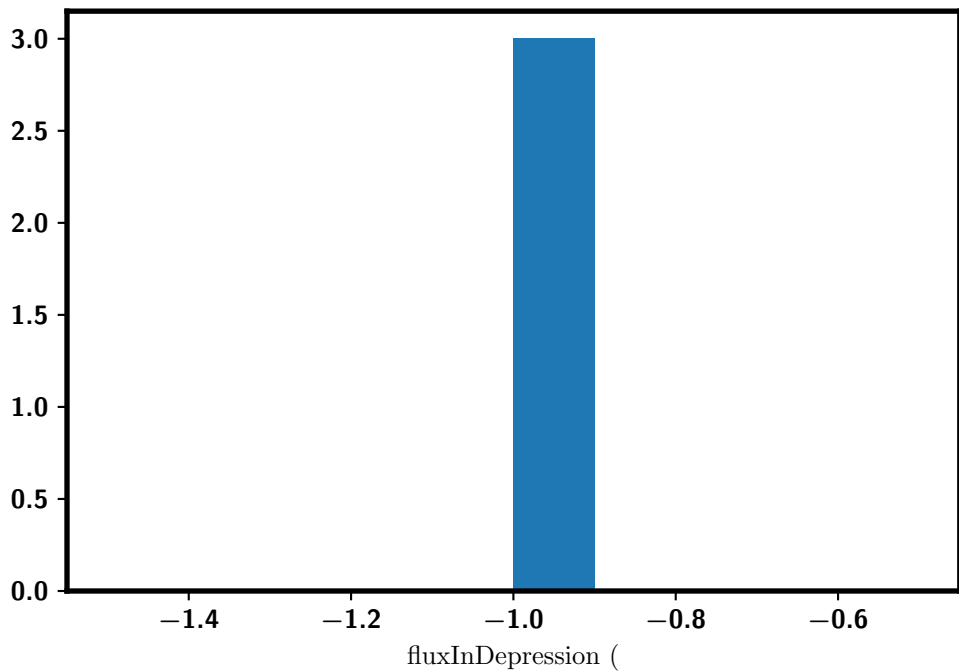


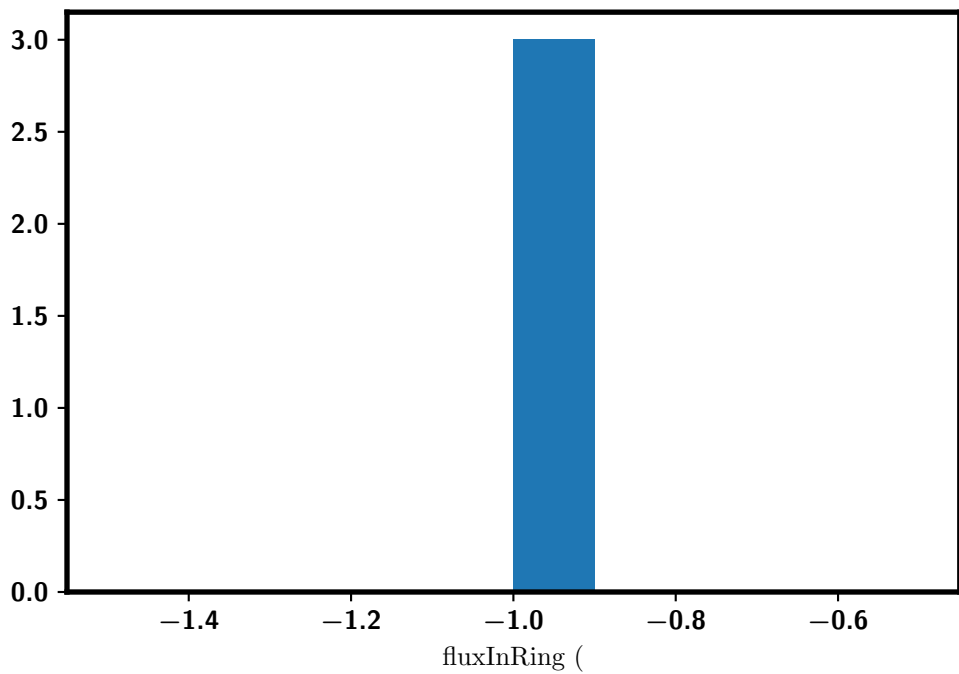


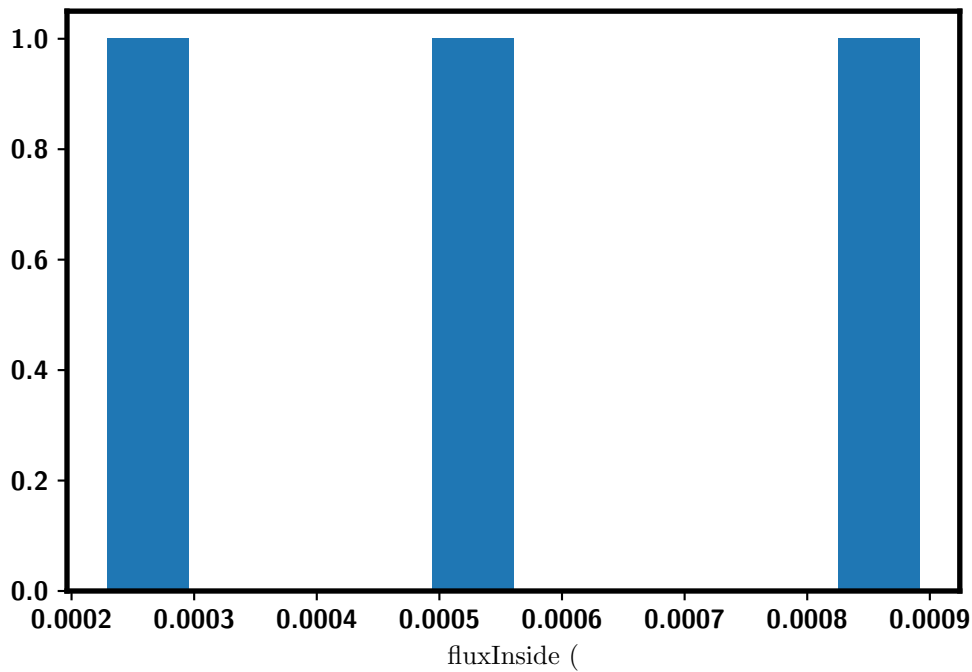
width vs radius

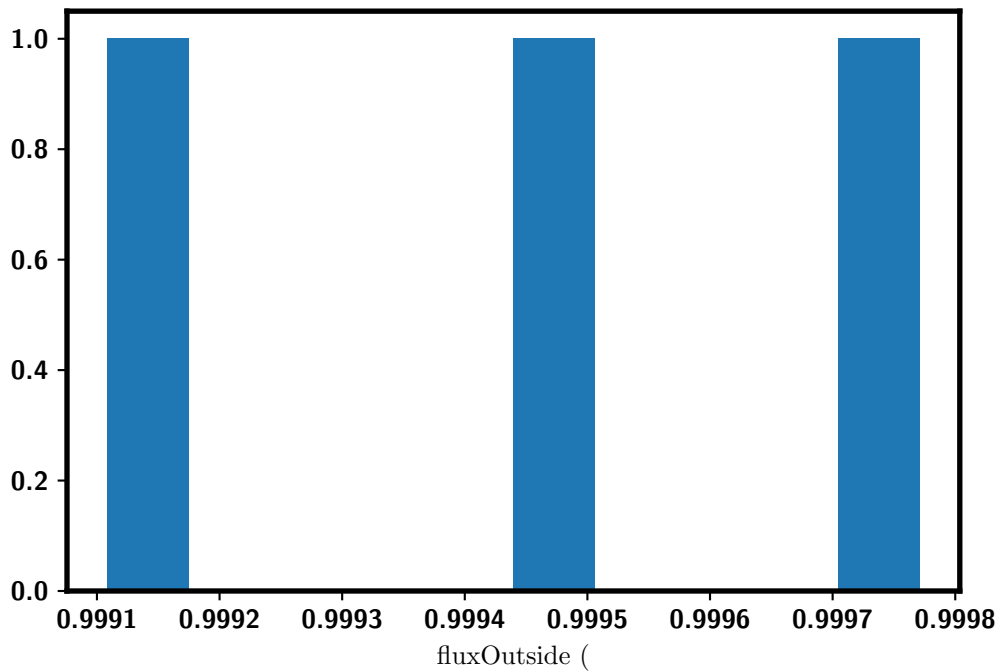


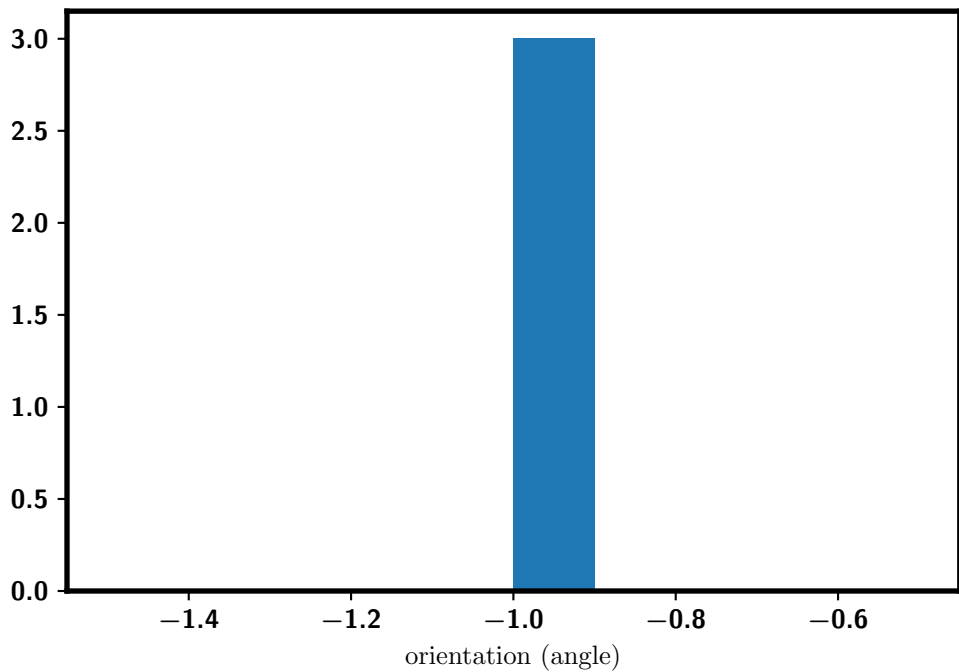


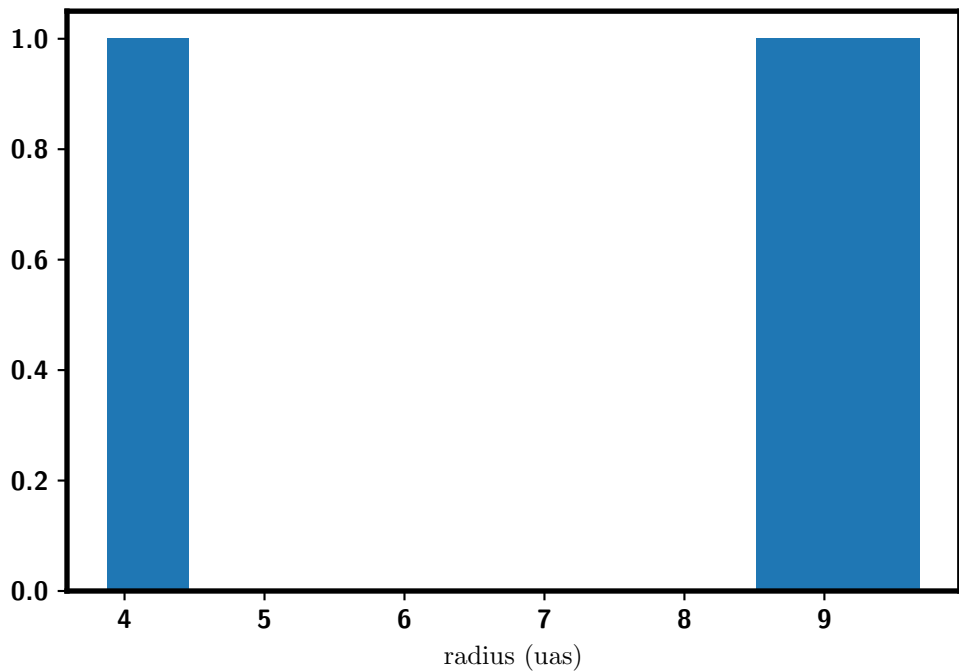


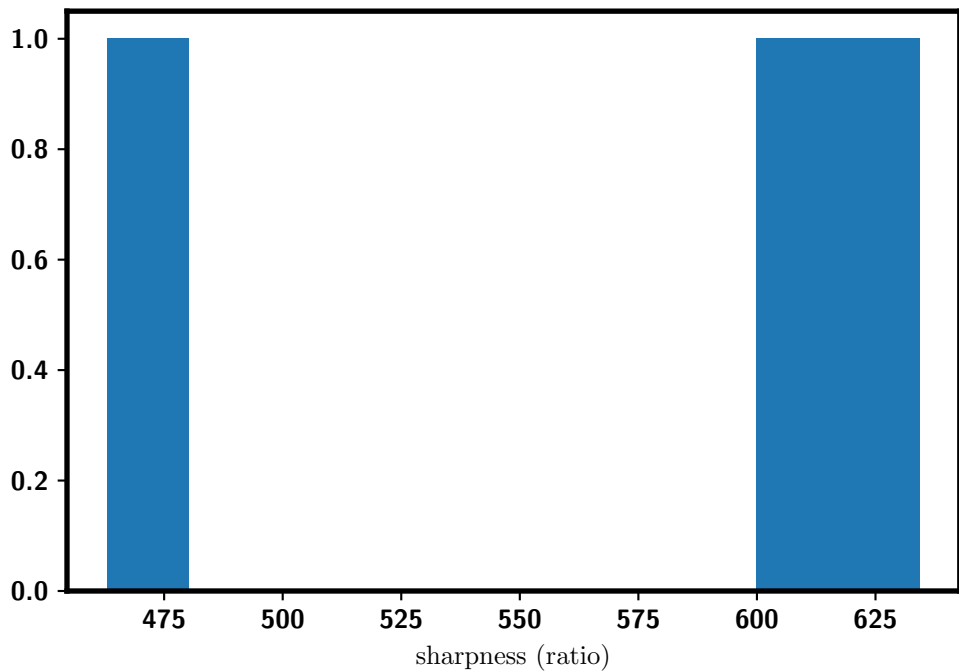


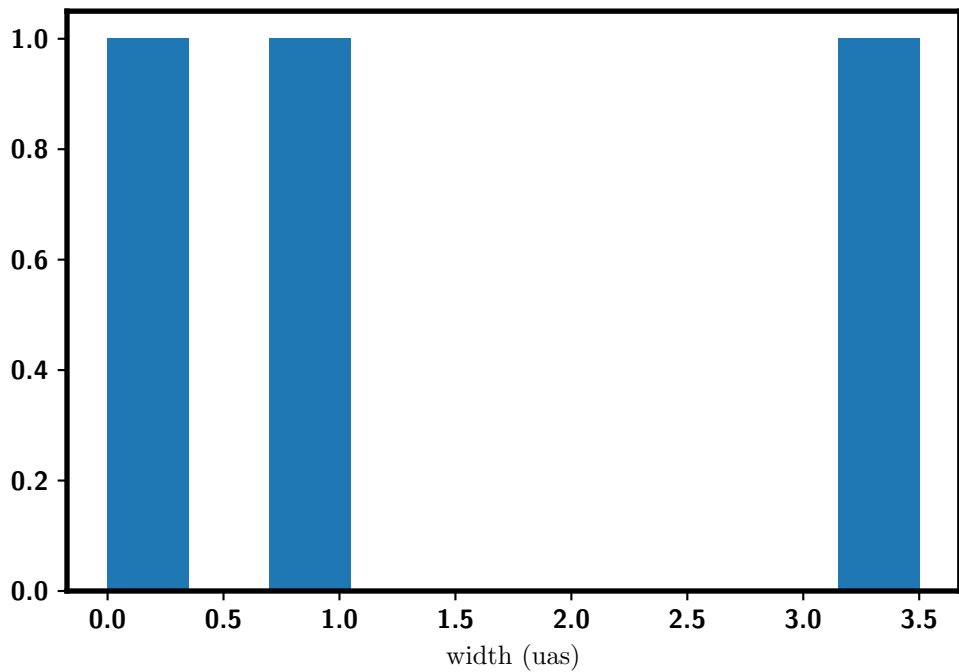




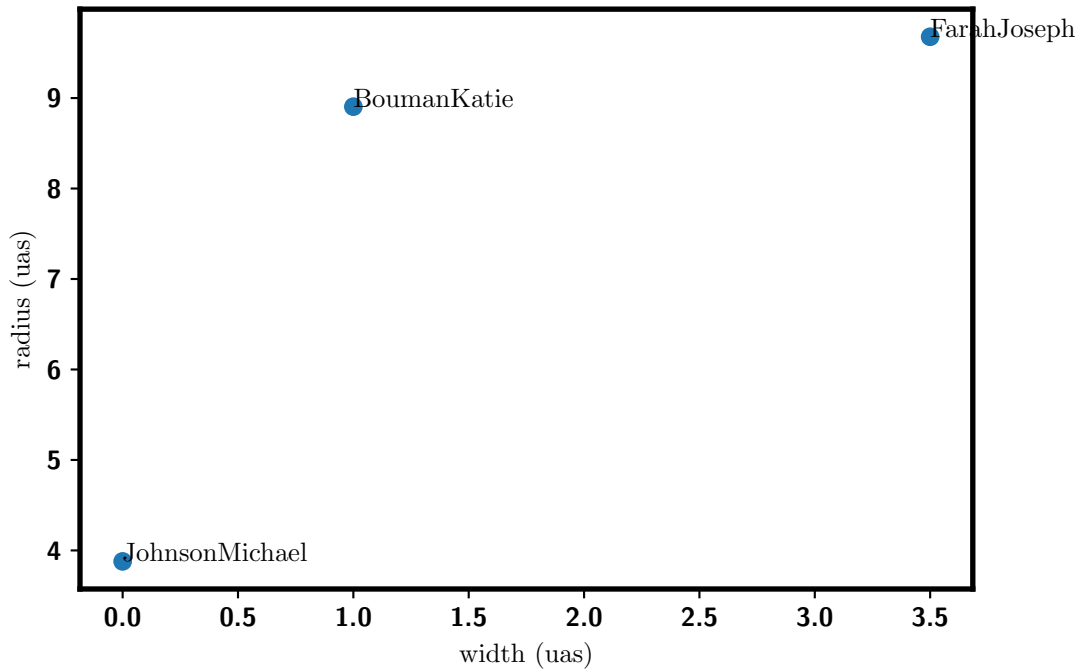




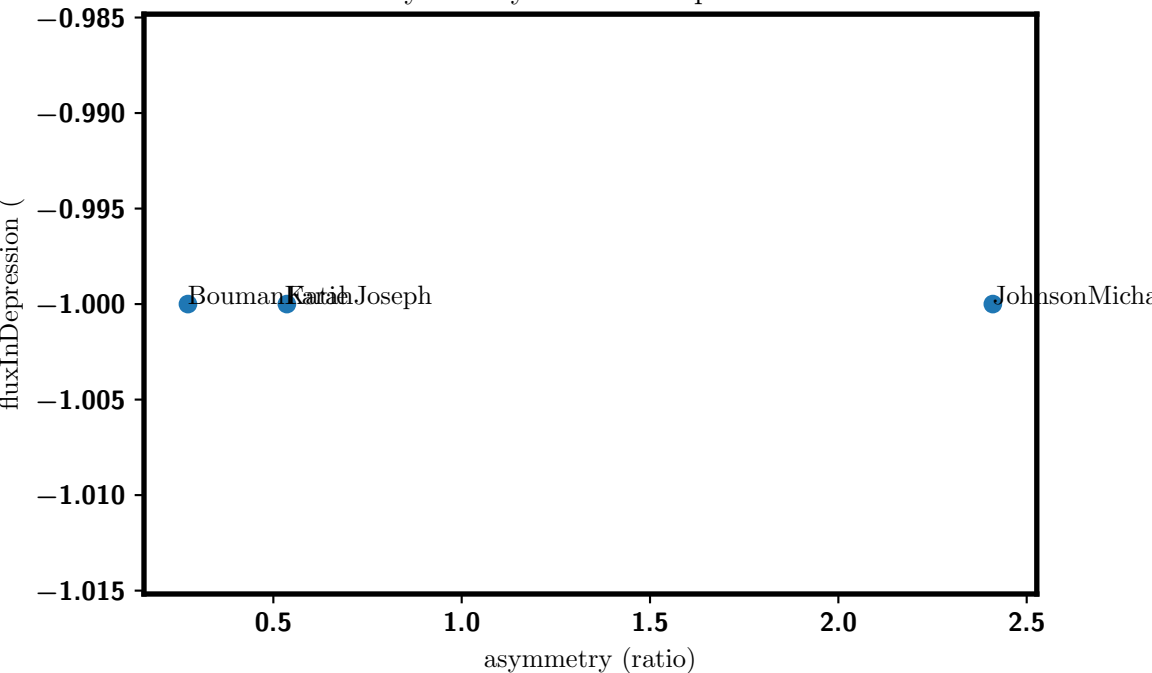




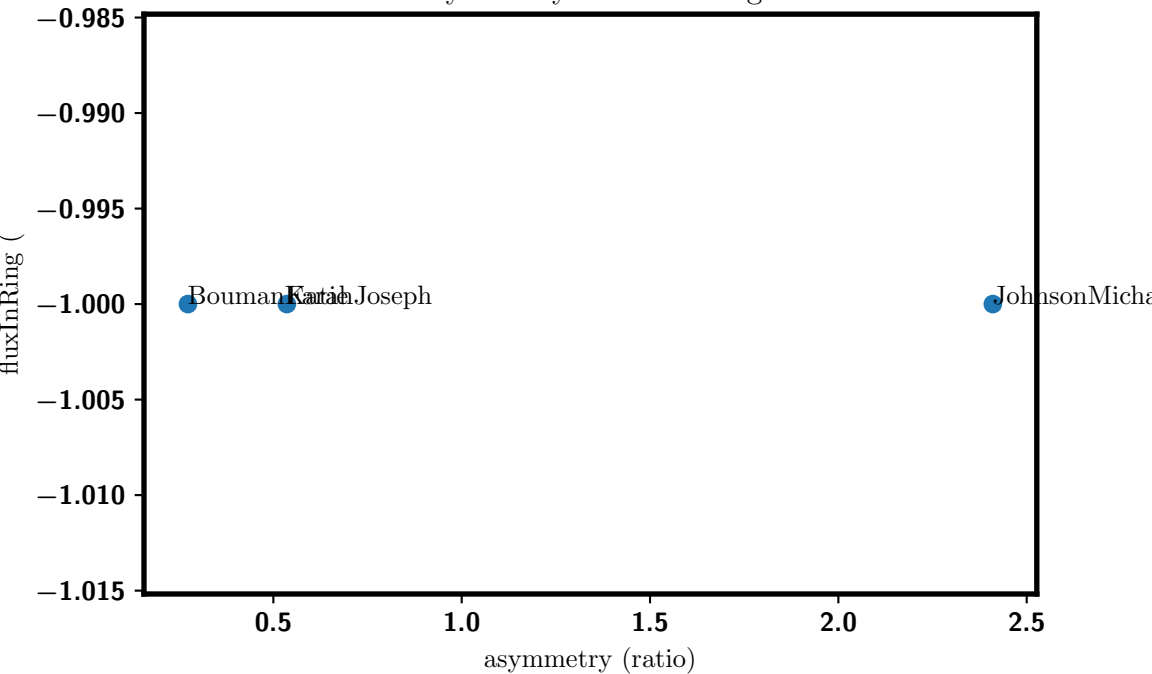
width vs radius



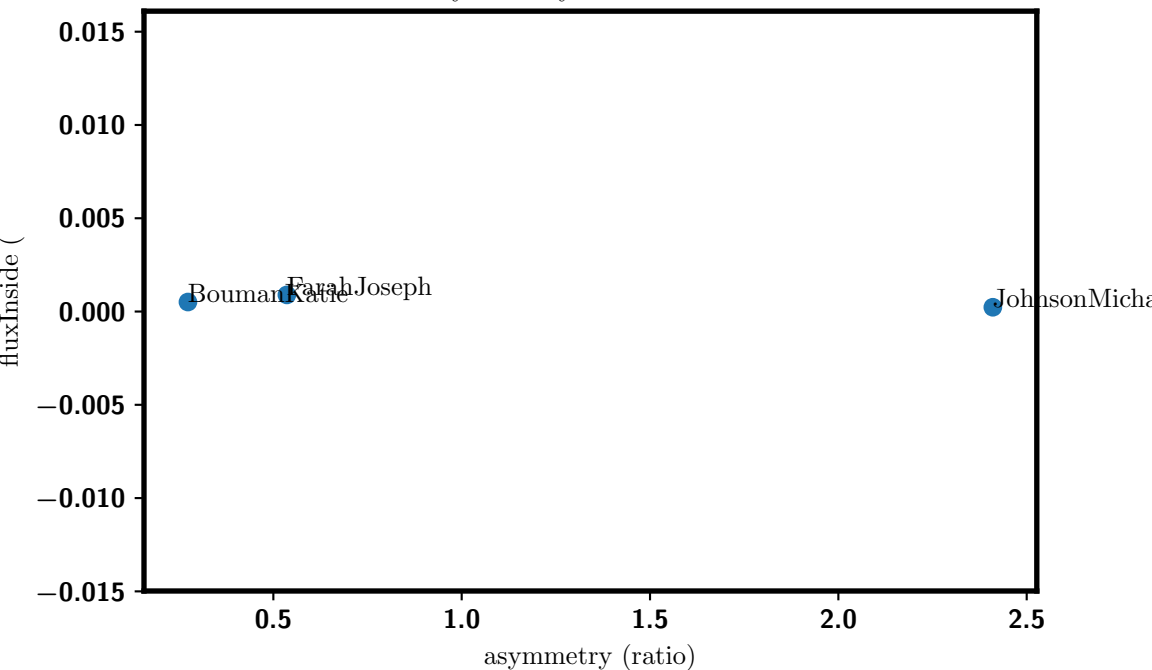
asymmetry vs fluxInDepression



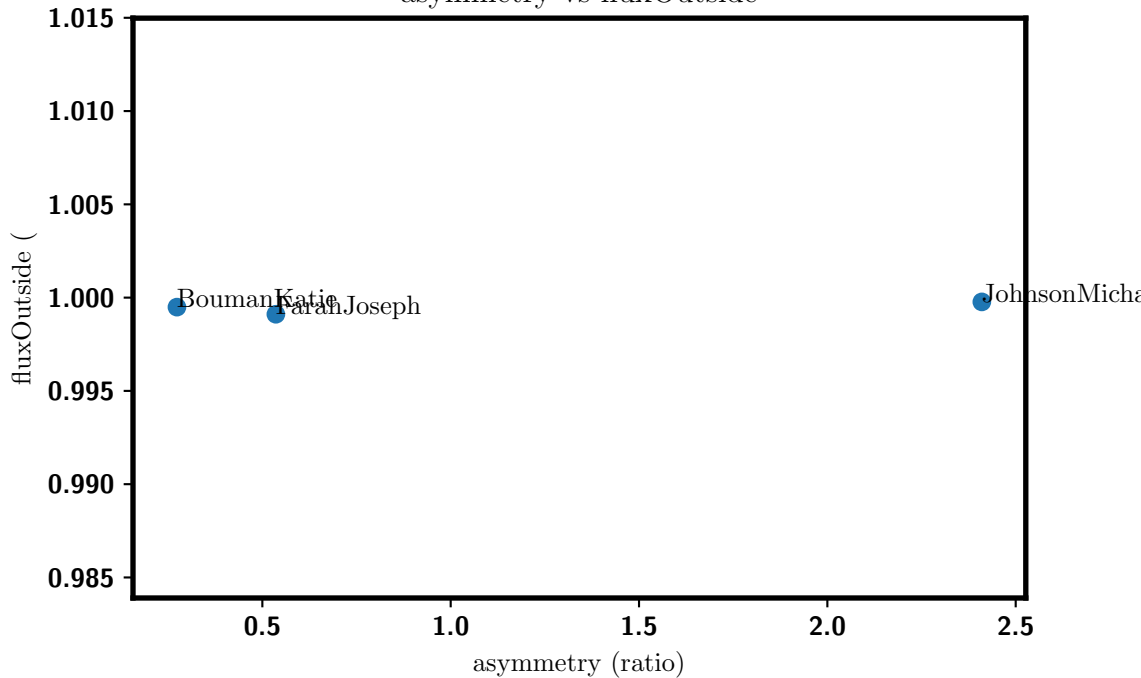
asymmetry vs fluxInRing



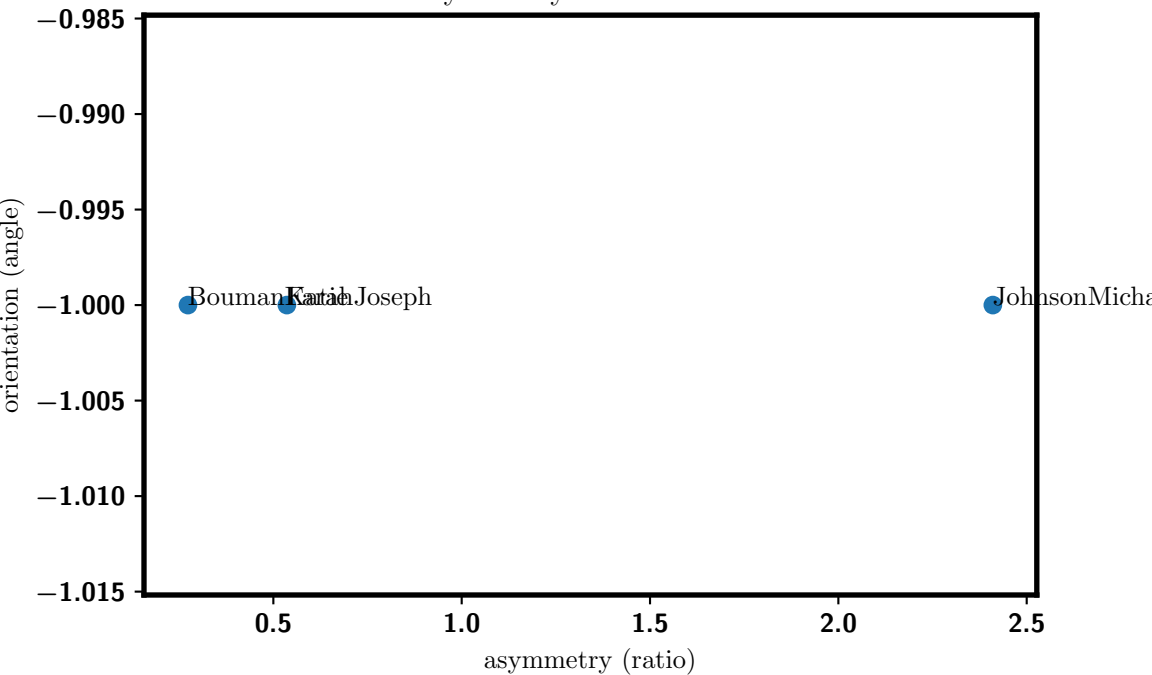
asymmetry vs fluxInside



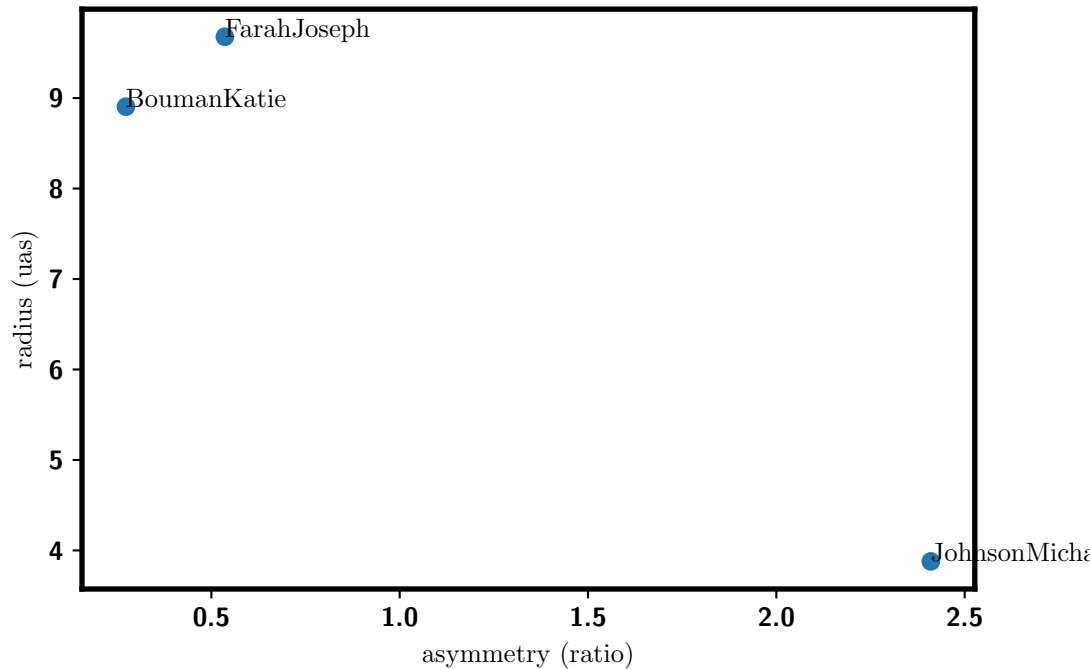
asymmetry vs fluxOutside



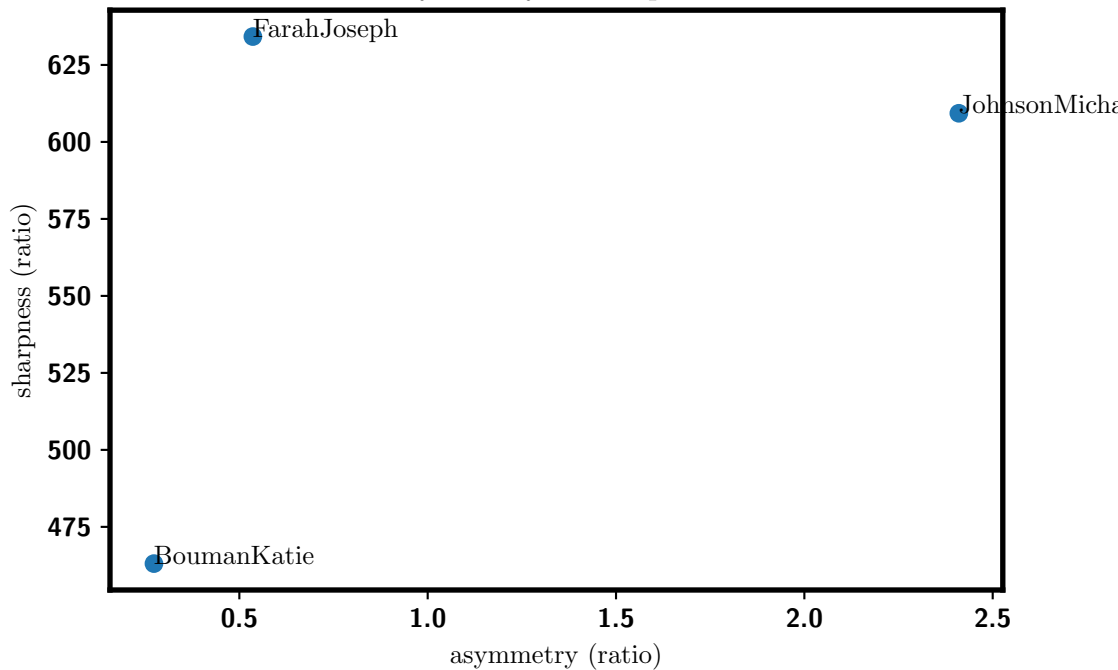
asymmetry vs orientation



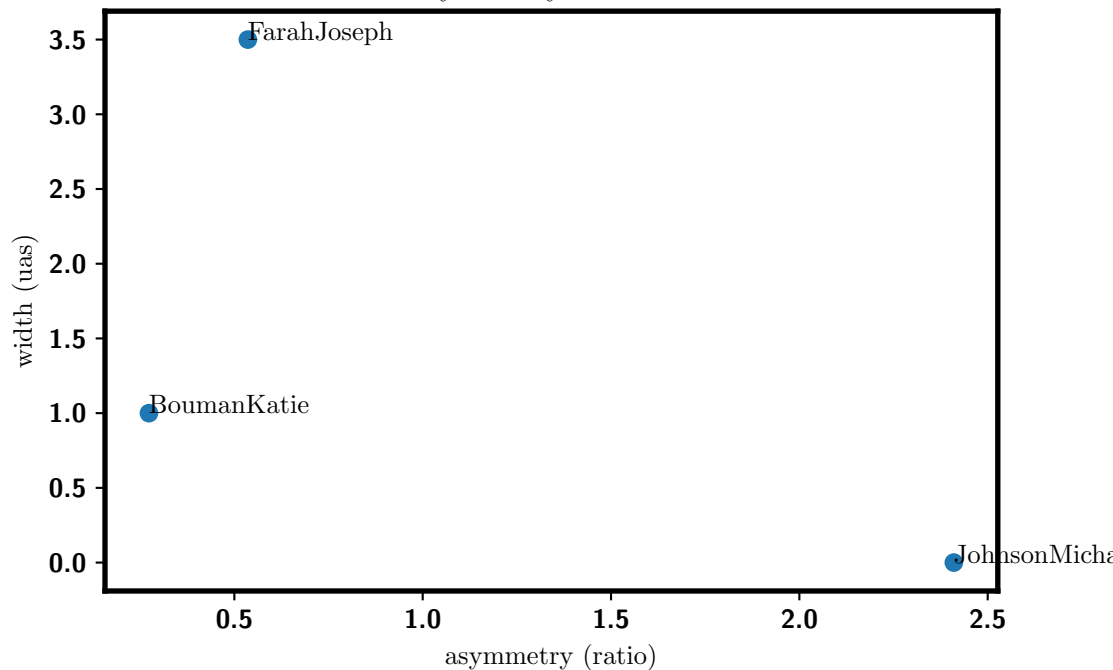
asymmetry vs radius



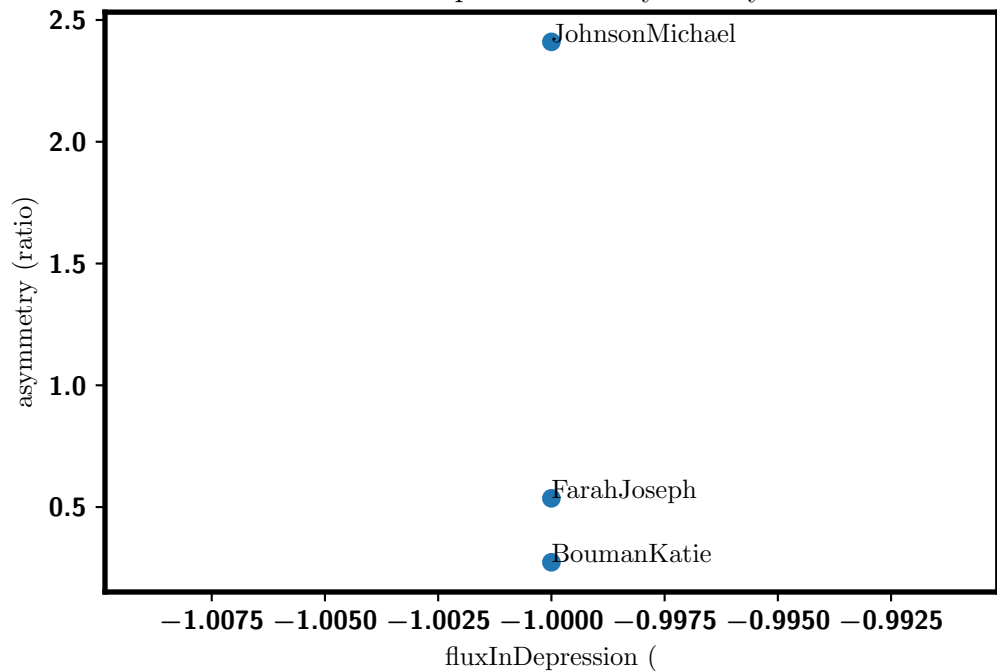
asymmetry vs sharpness



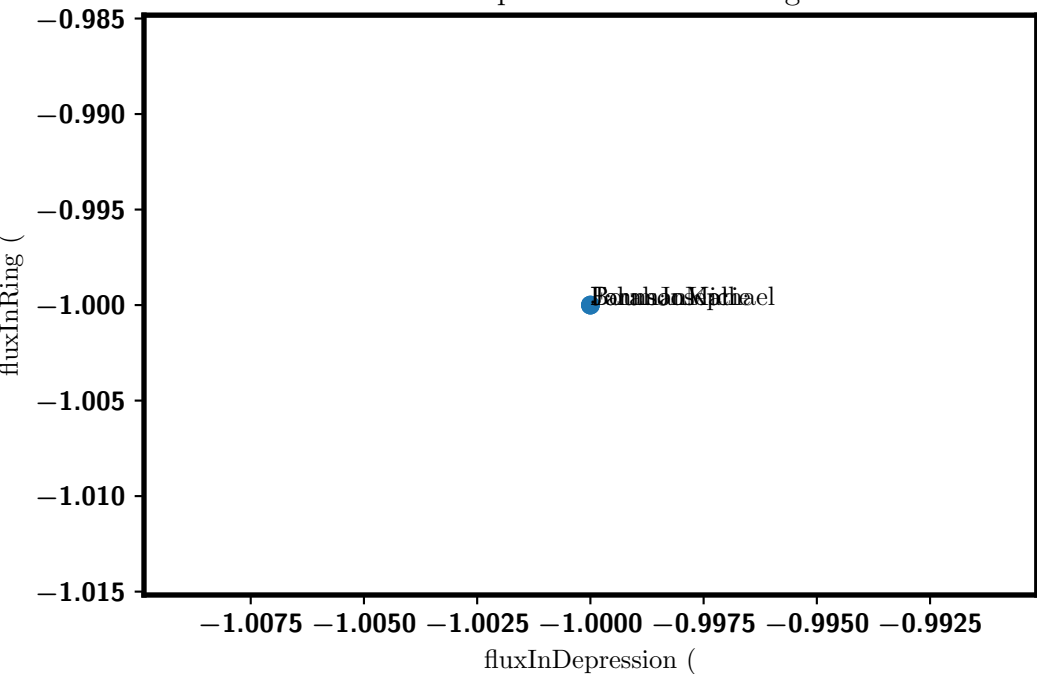
asymmetry vs width



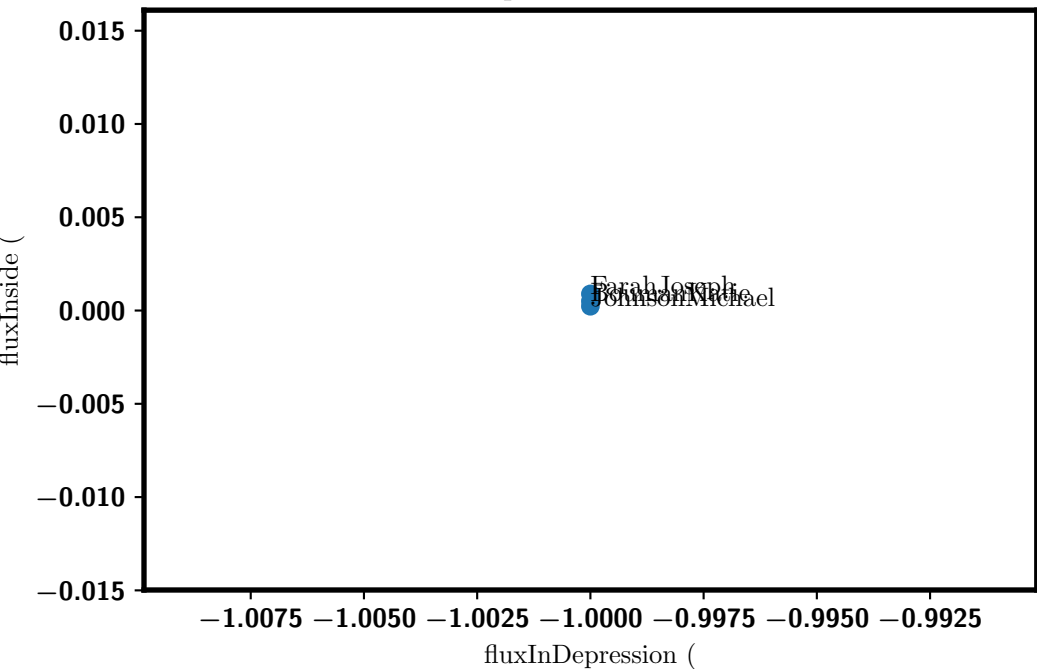
fluxInDepression vs asymmetry



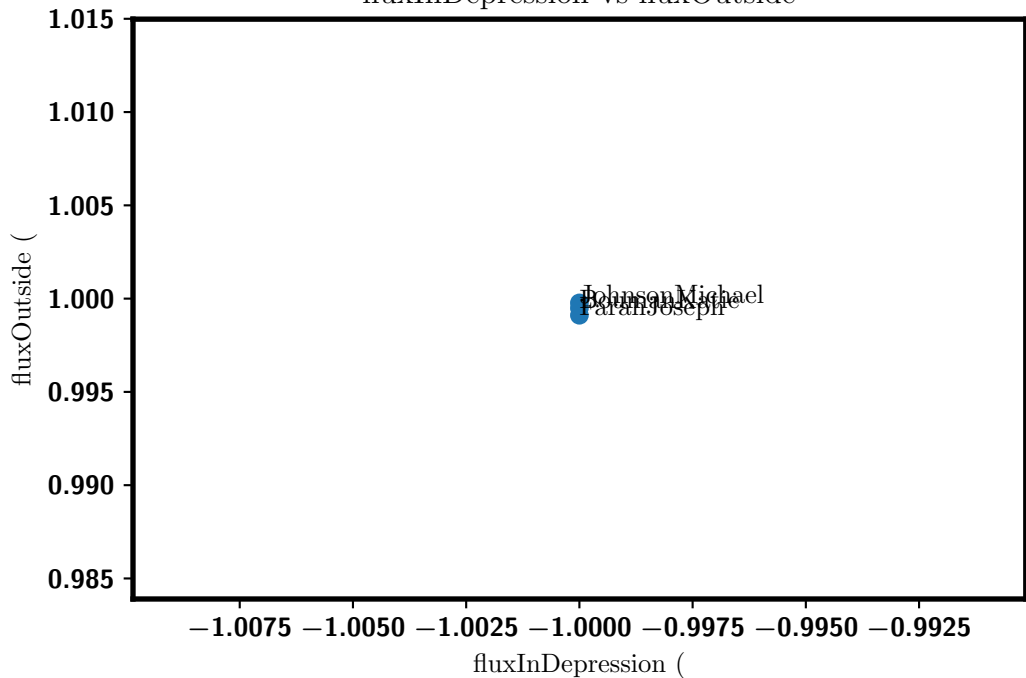
fluxInDepression vs fluxInRing



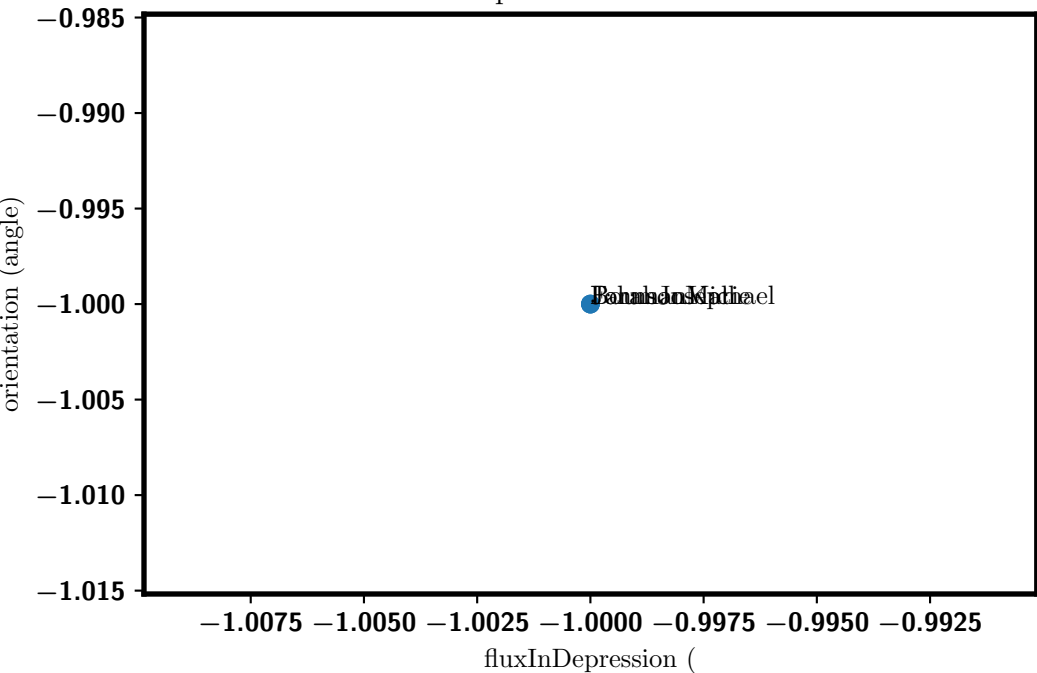
fluxInDepression vs fluxInside



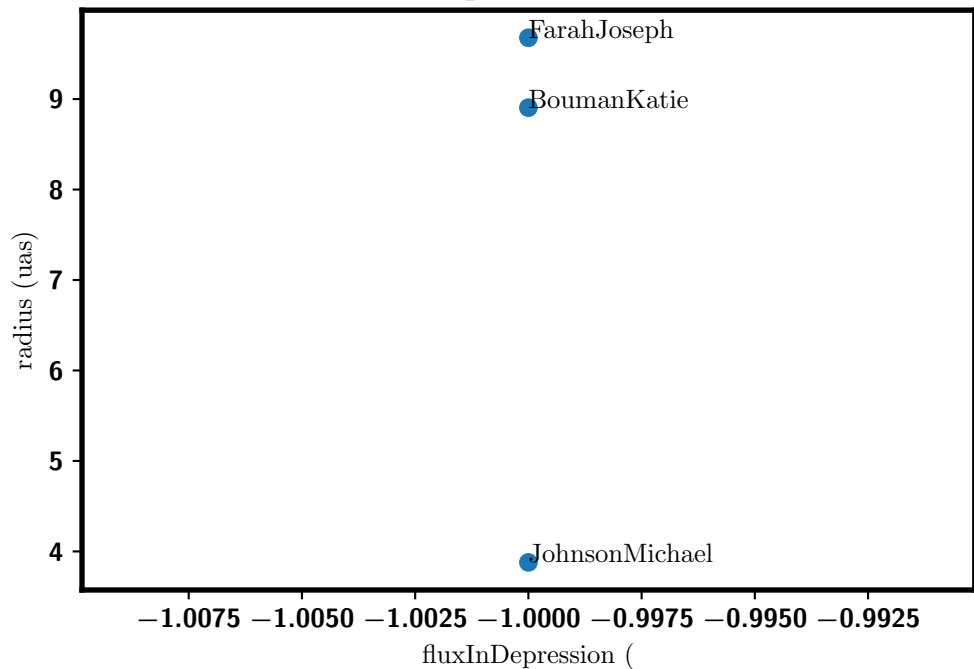
fluxInDepression vs fluxOutside



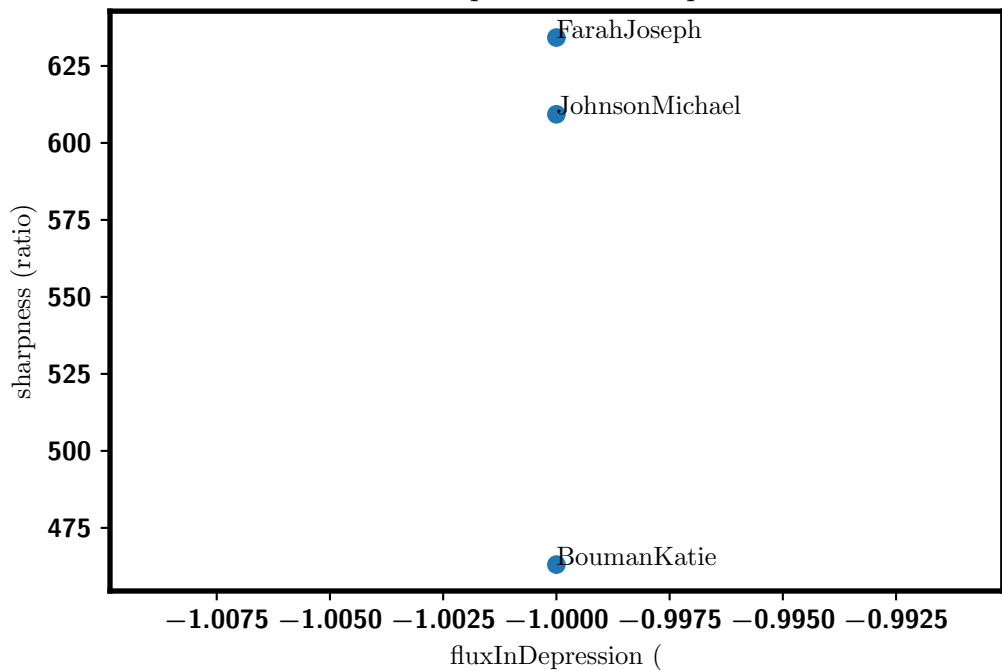
fluxInDepression vs orientation



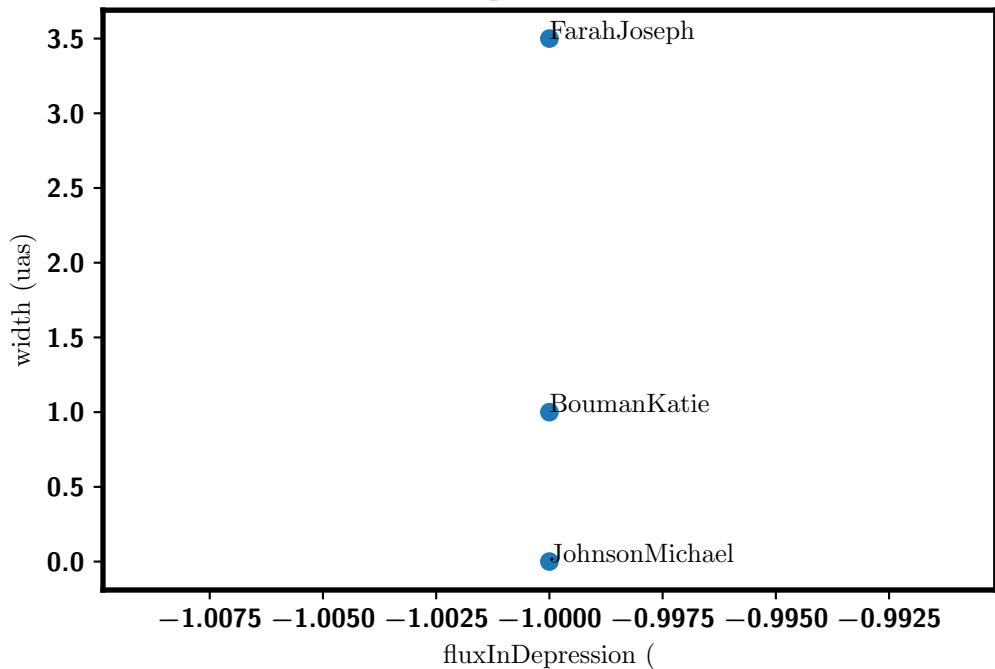
fluxInDepression vs radius



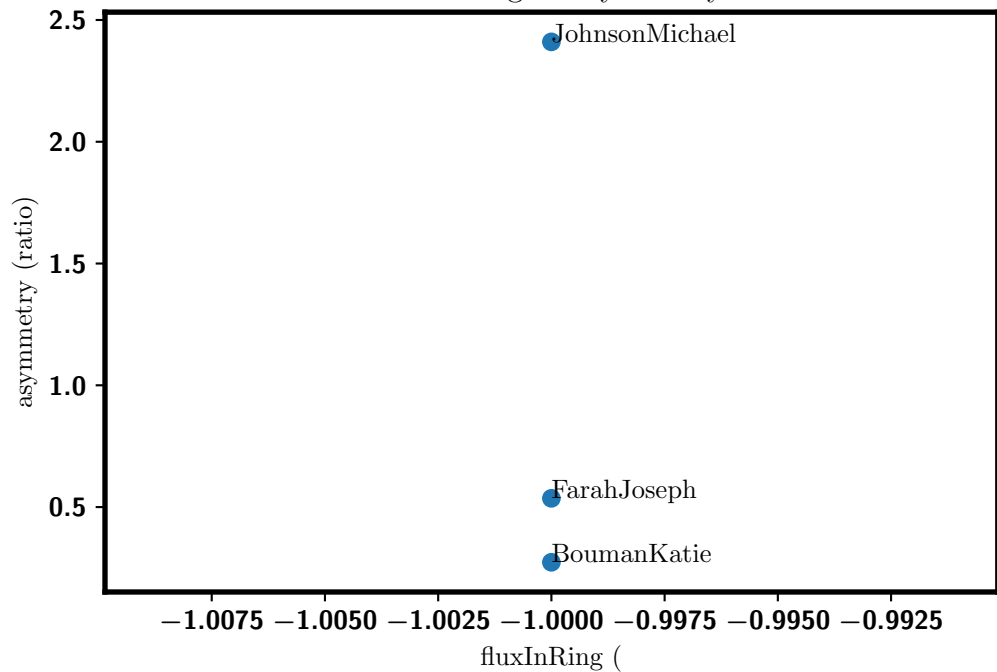
fluxInDepression vs sharpness



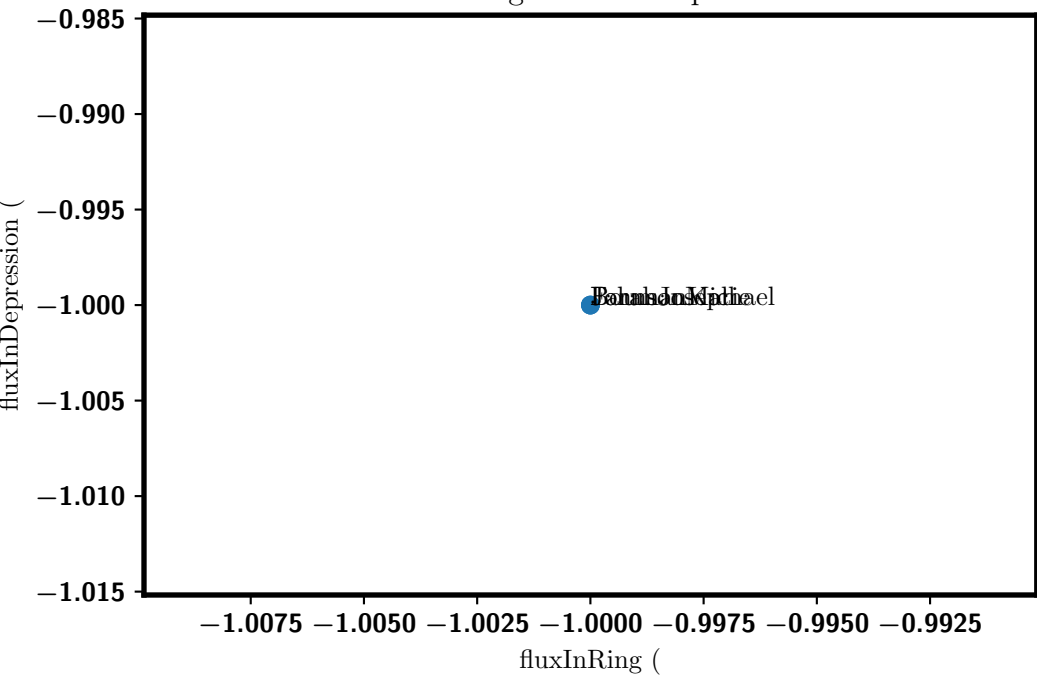
fluxInDepression vs width



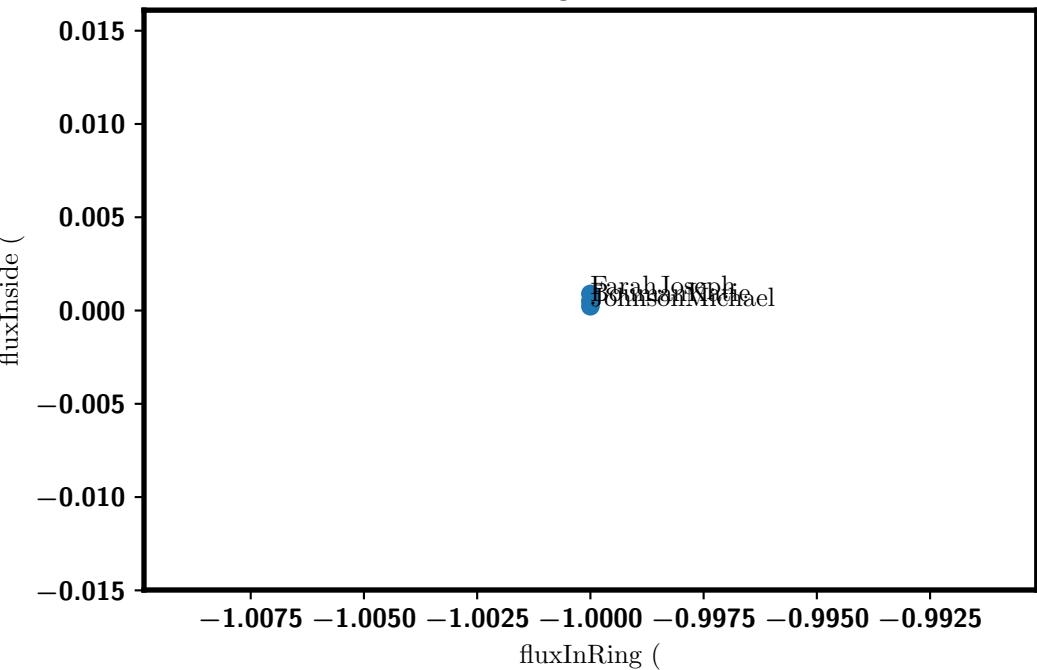
fluxInRing vs asymmetry



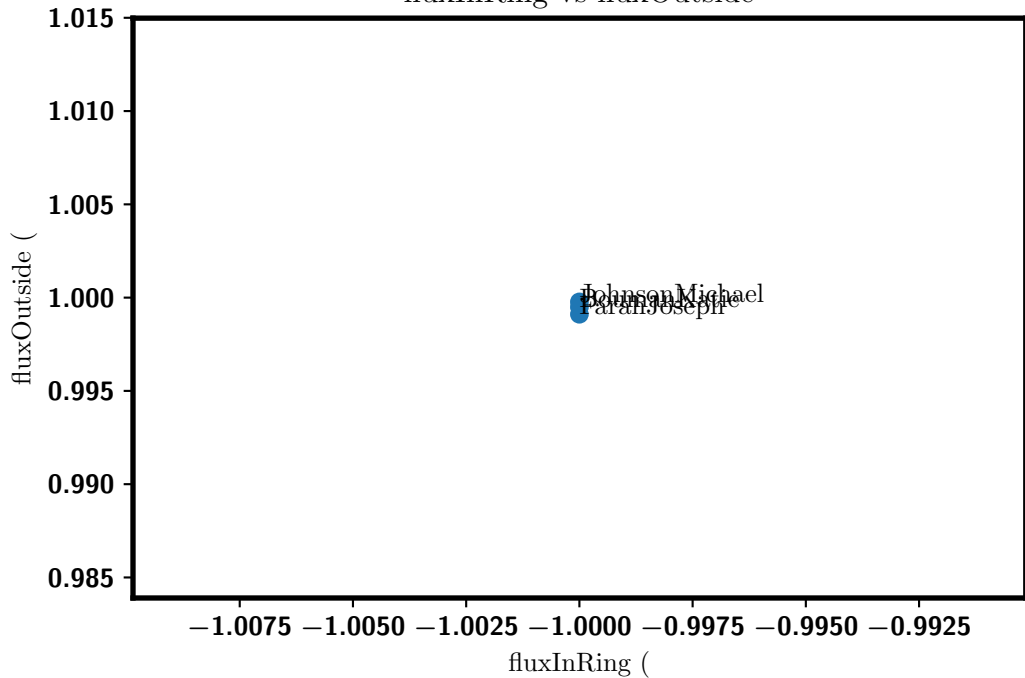
fluxInRing vs fluxInDepression



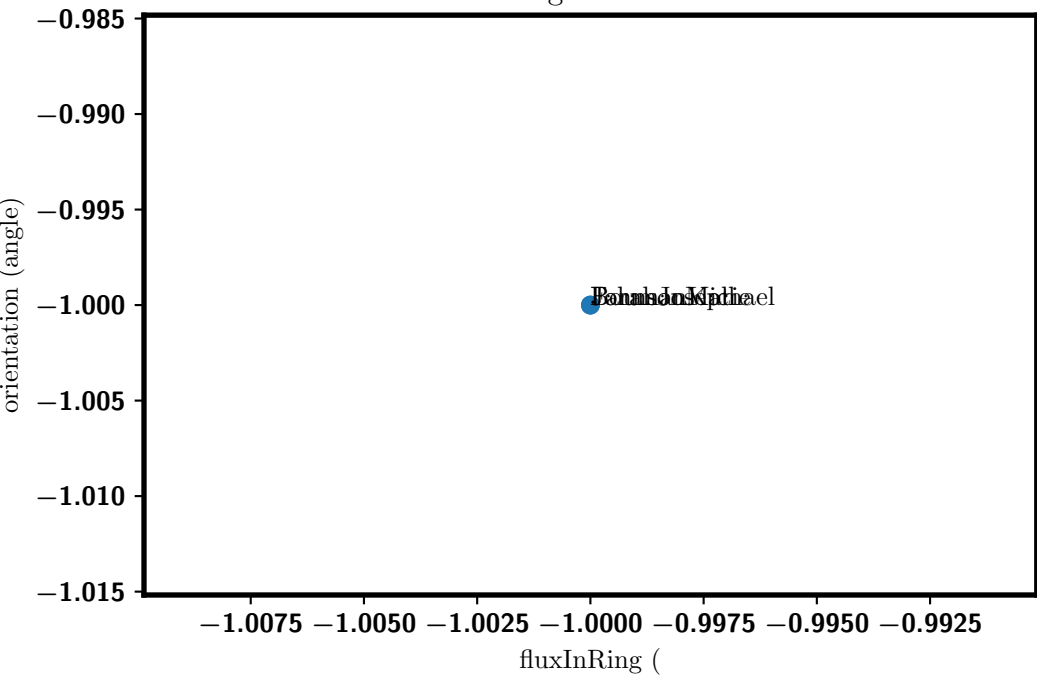
fluxInRing vs fluxInside



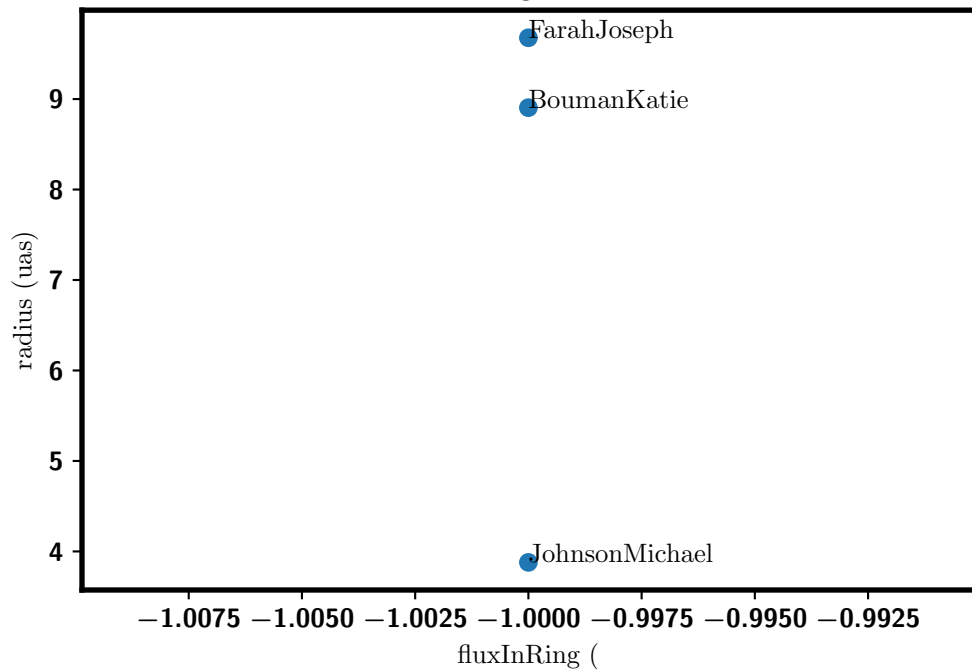
fluxInRing vs fluxOutside



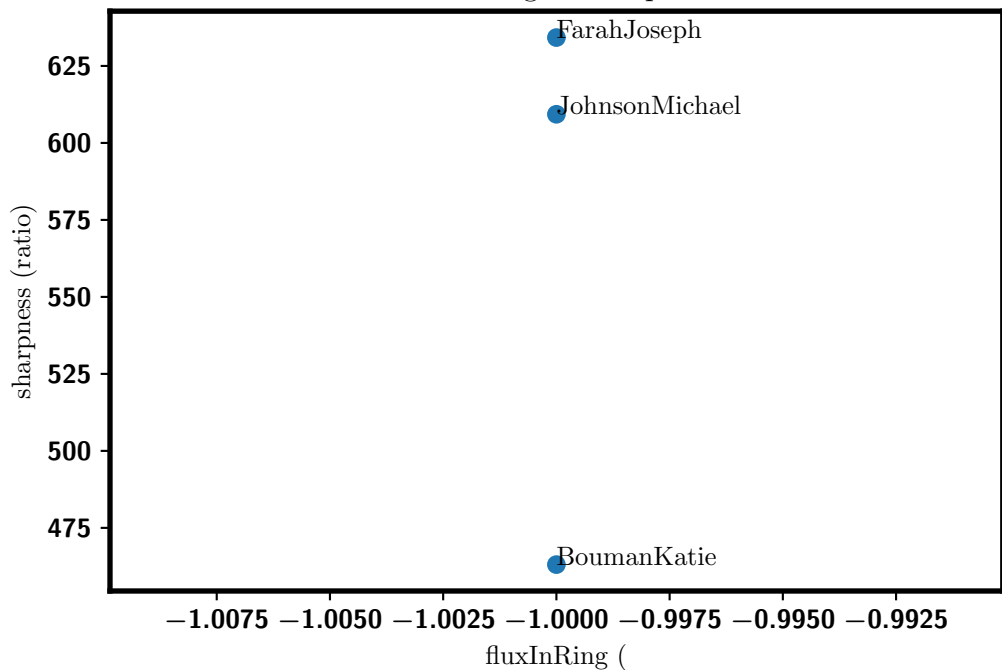
fluxInRing vs orientation



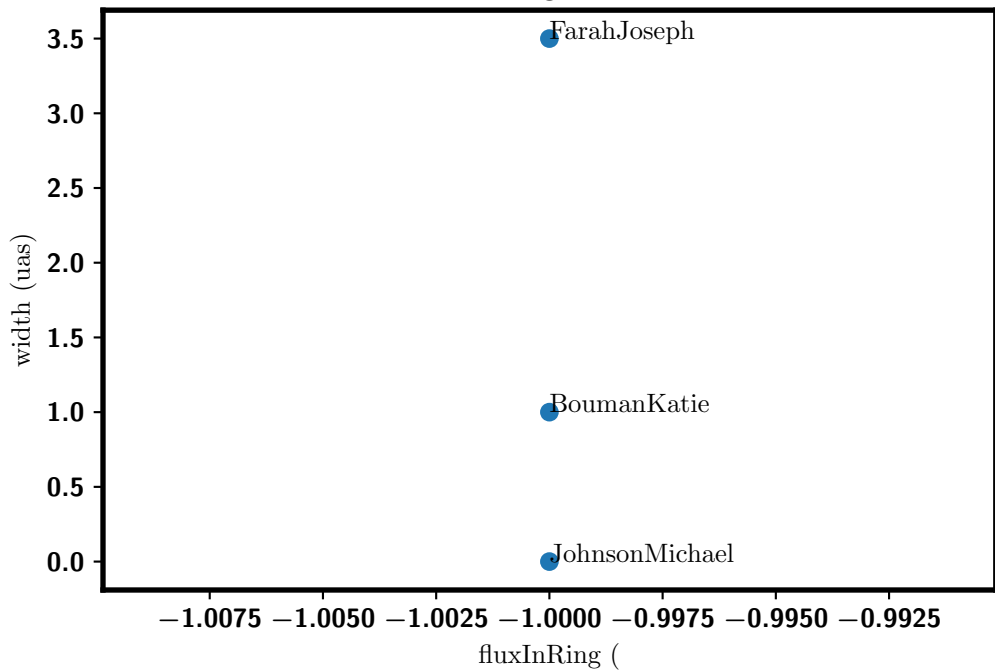
fluxInRing vs radius



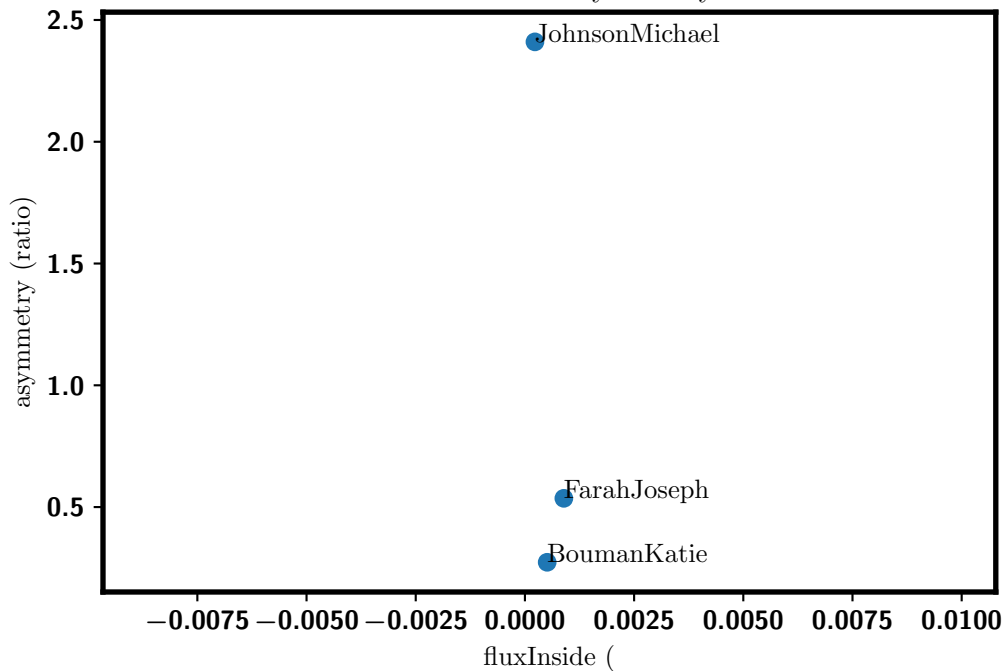
fluxInRing vs sharpness



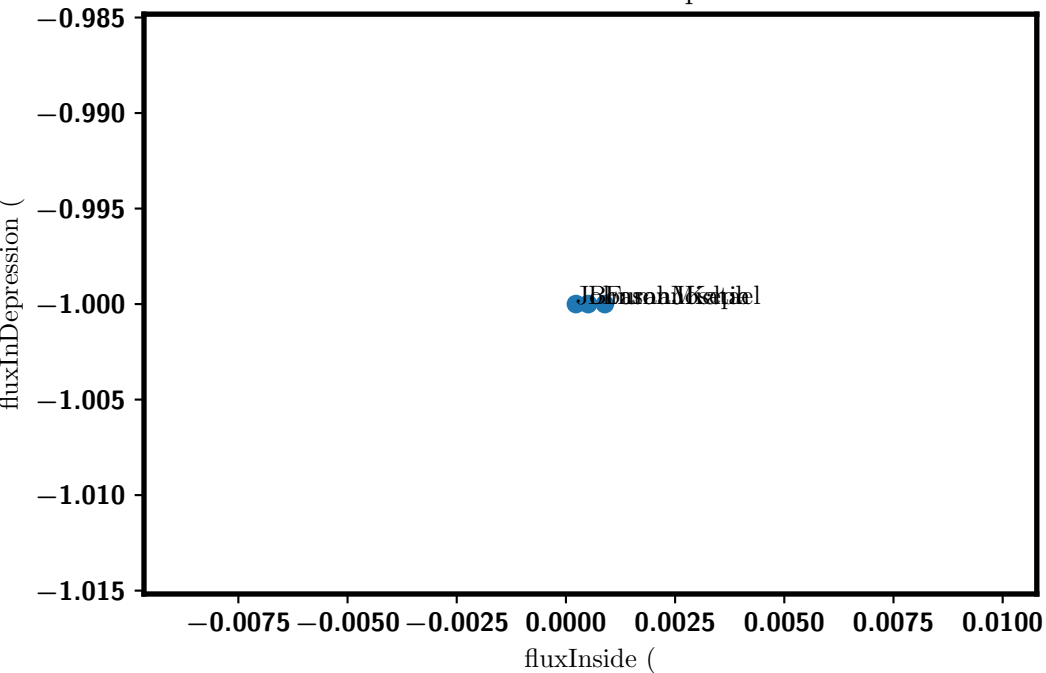
fluxInRing vs width



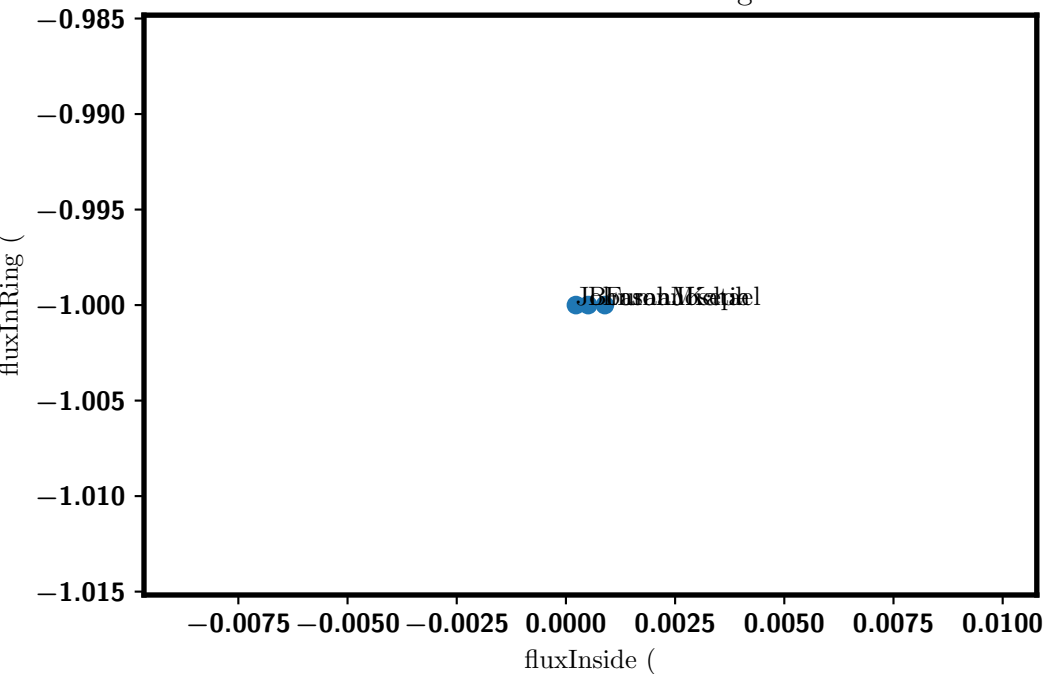
fluxInside vs asymmetry



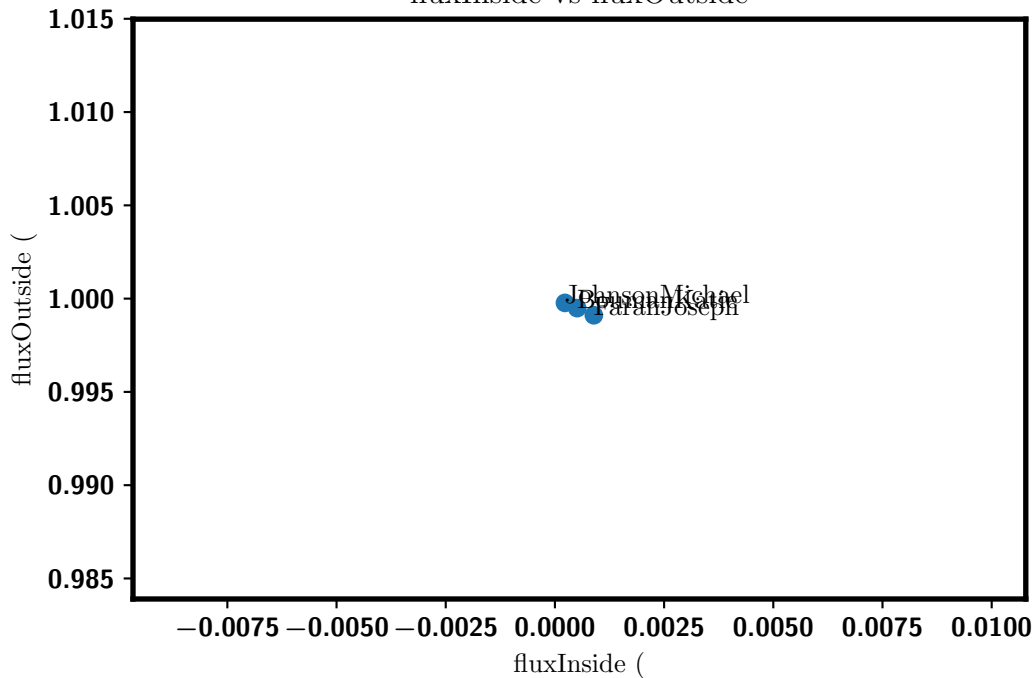
fluxInside vs fluxInDepression



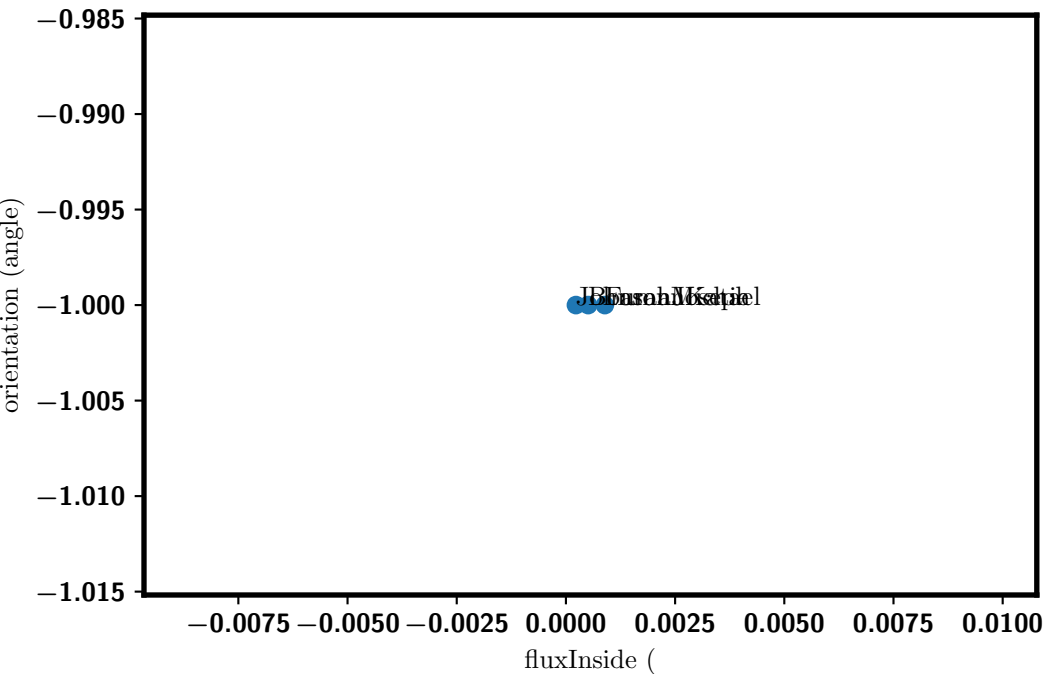
fluxInside vs fluxInRing



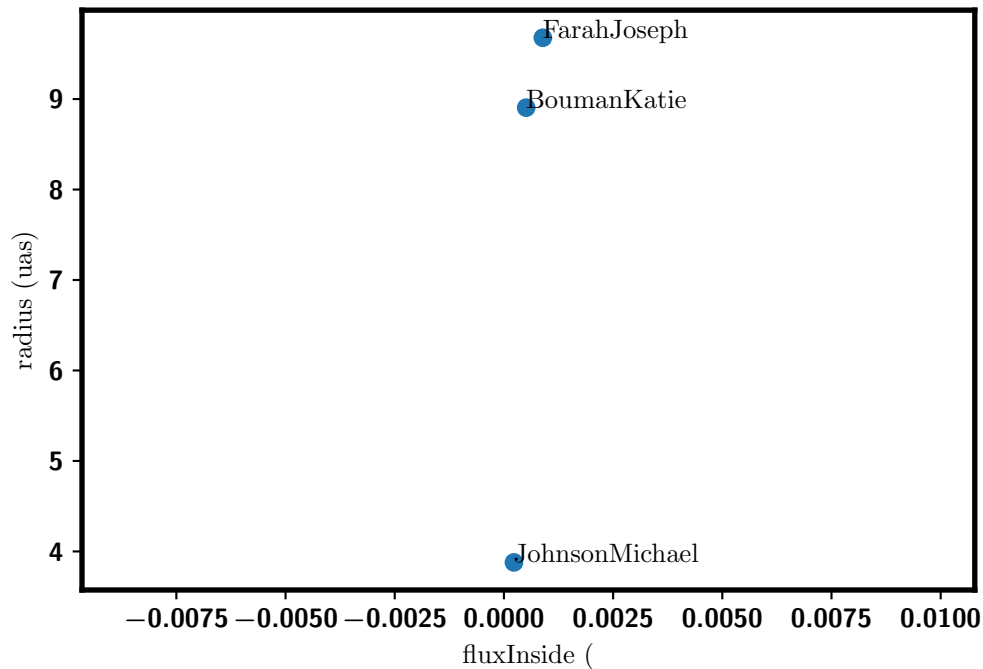
fluxInside vs fluxOutside



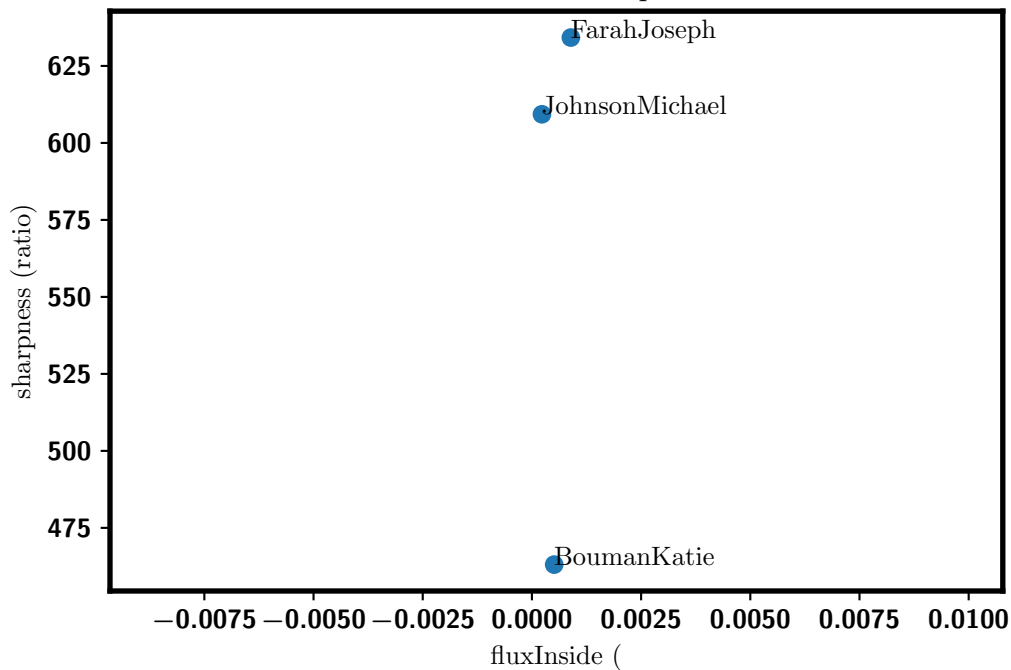
fluxInside vs orientation



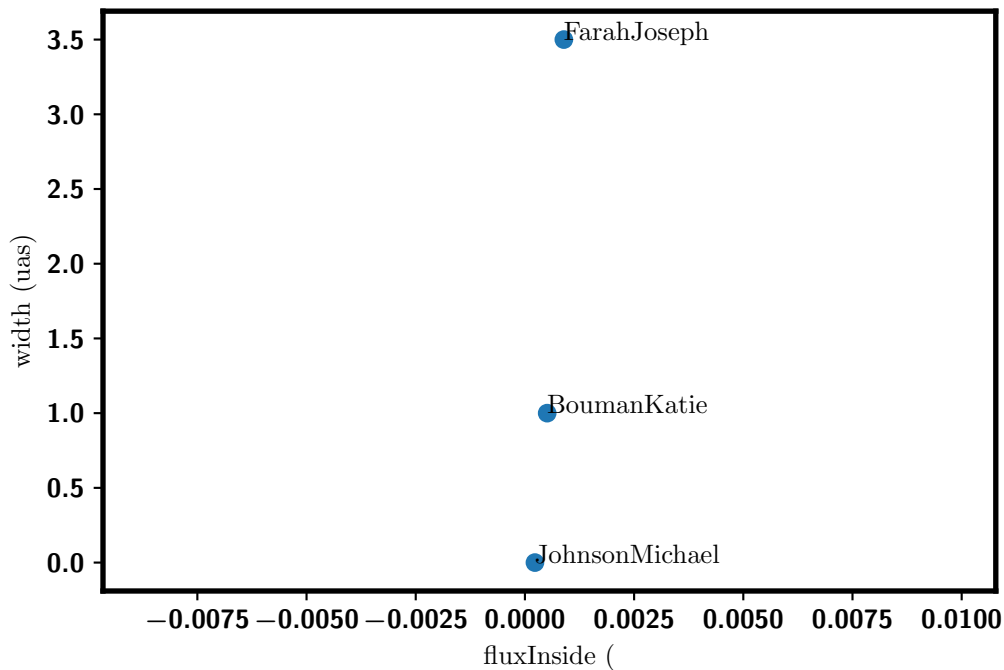
fluxInside vs radius



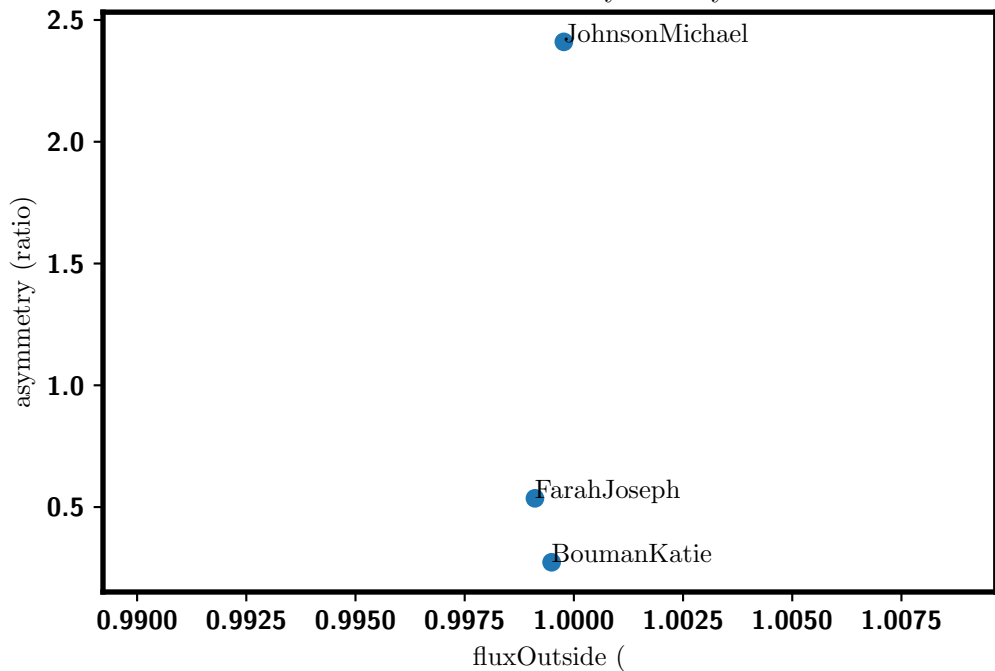
fluxInside vs sharpness



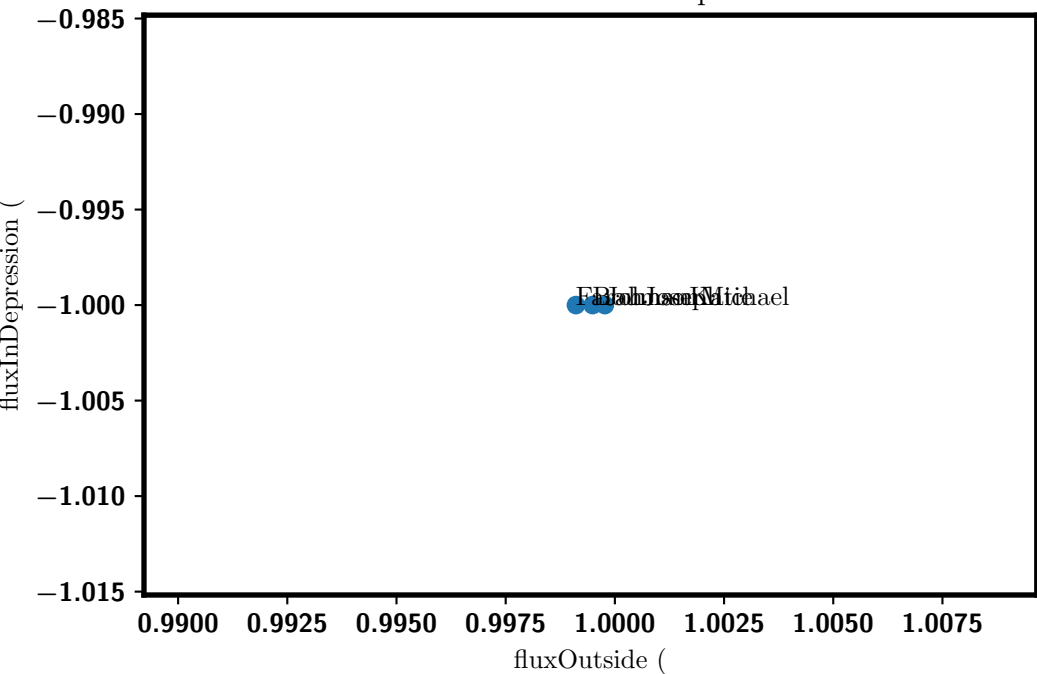
fluxInside vs width



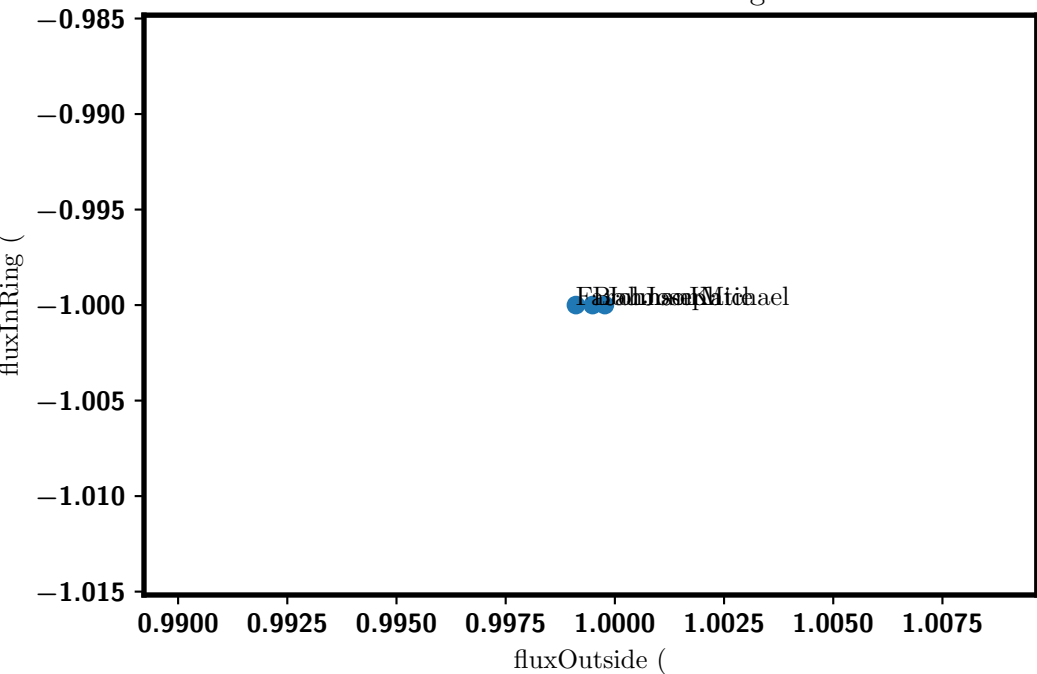
fluxOutside vs asymmetry



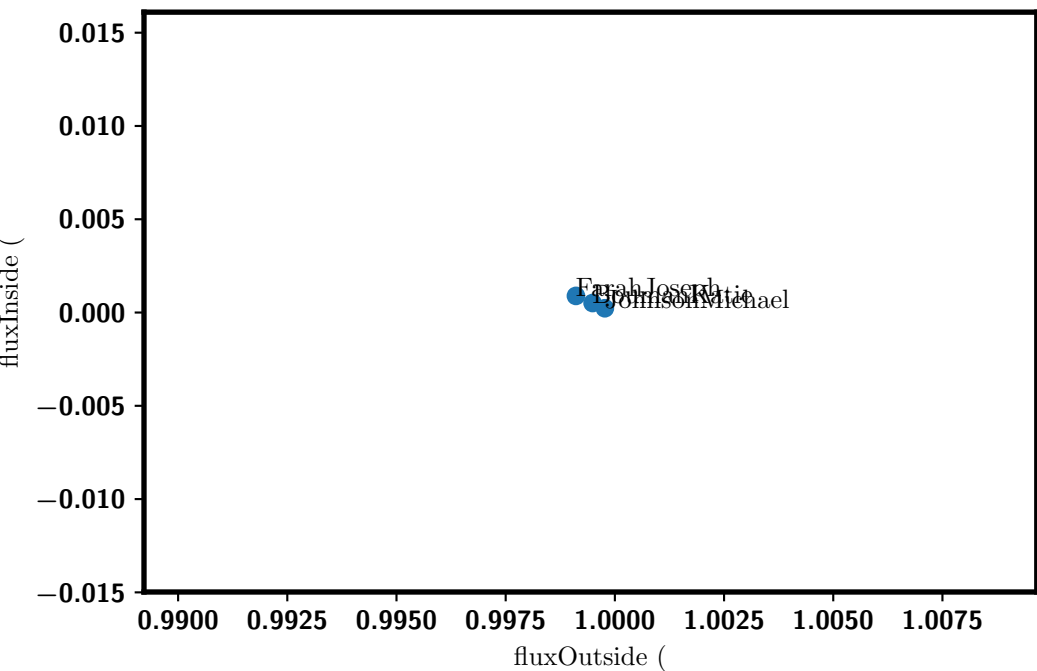
fluxOutside vs fluxInDepression



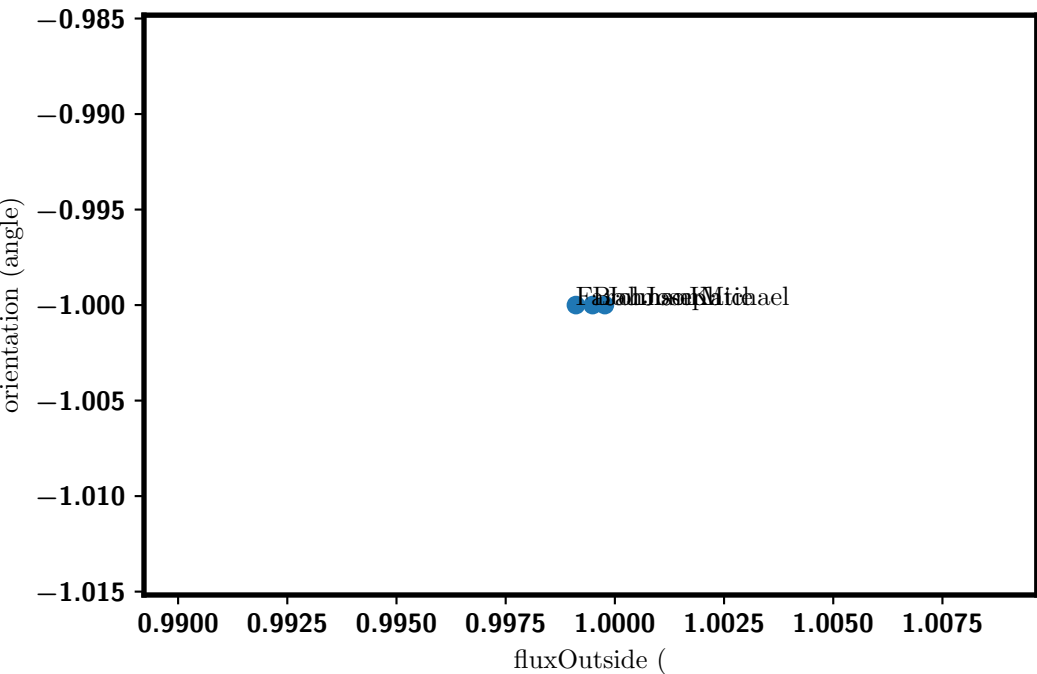
fluxOutside vs fluxInRing



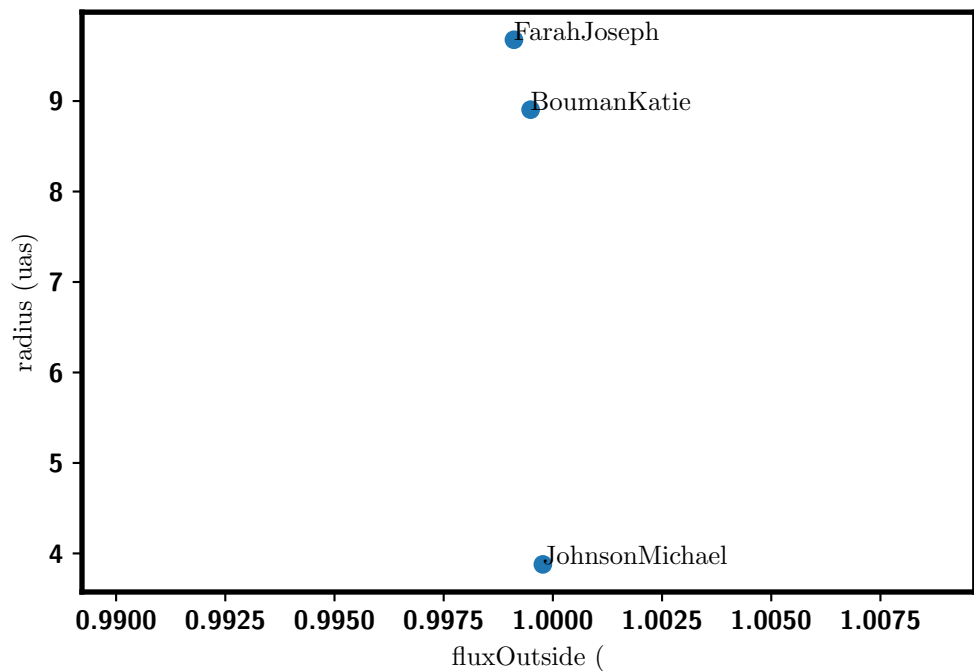
fluxOutside vs fluxInside



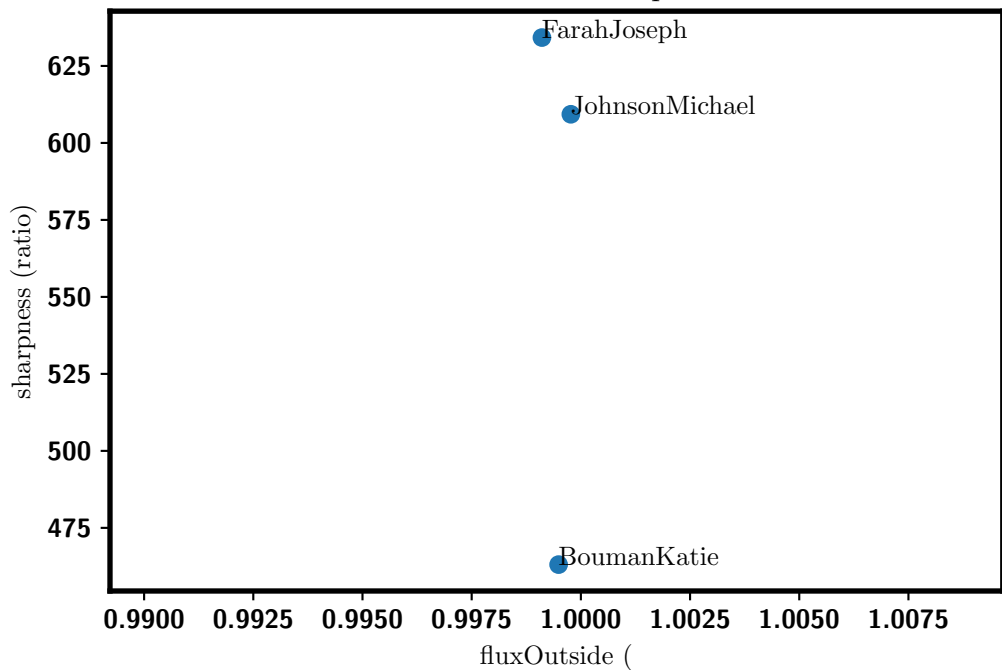
fluxOutside vs orientation



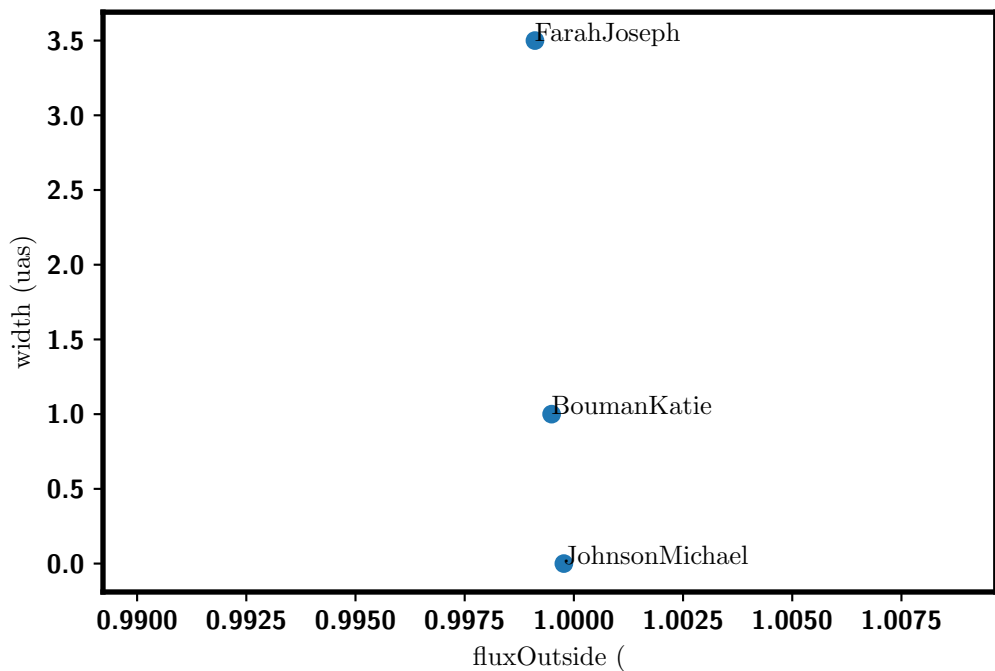
fluxOutside vs radius



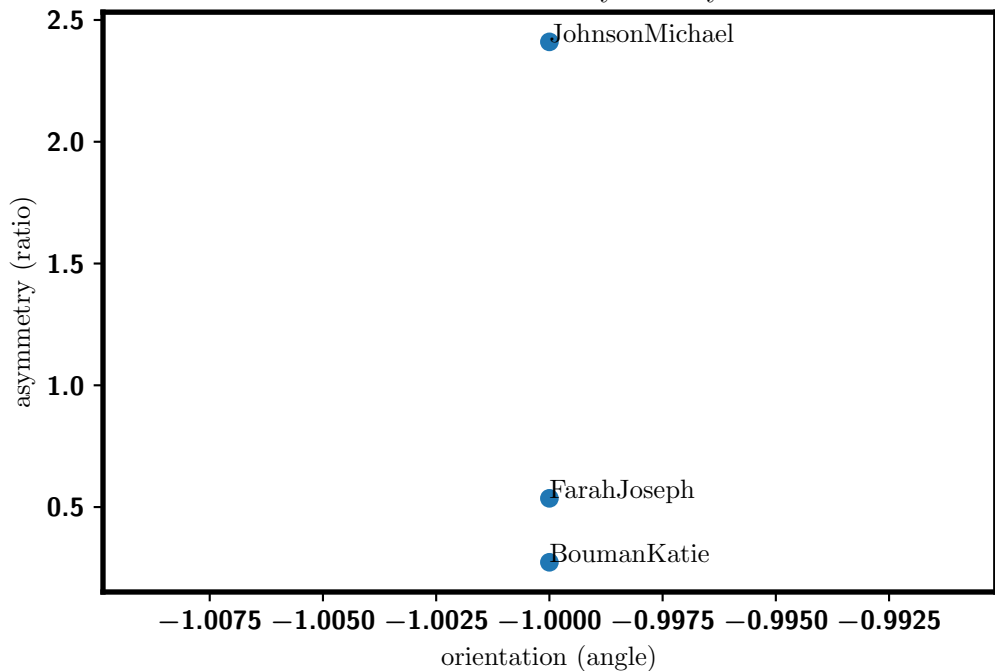
fluxOutside vs sharpness



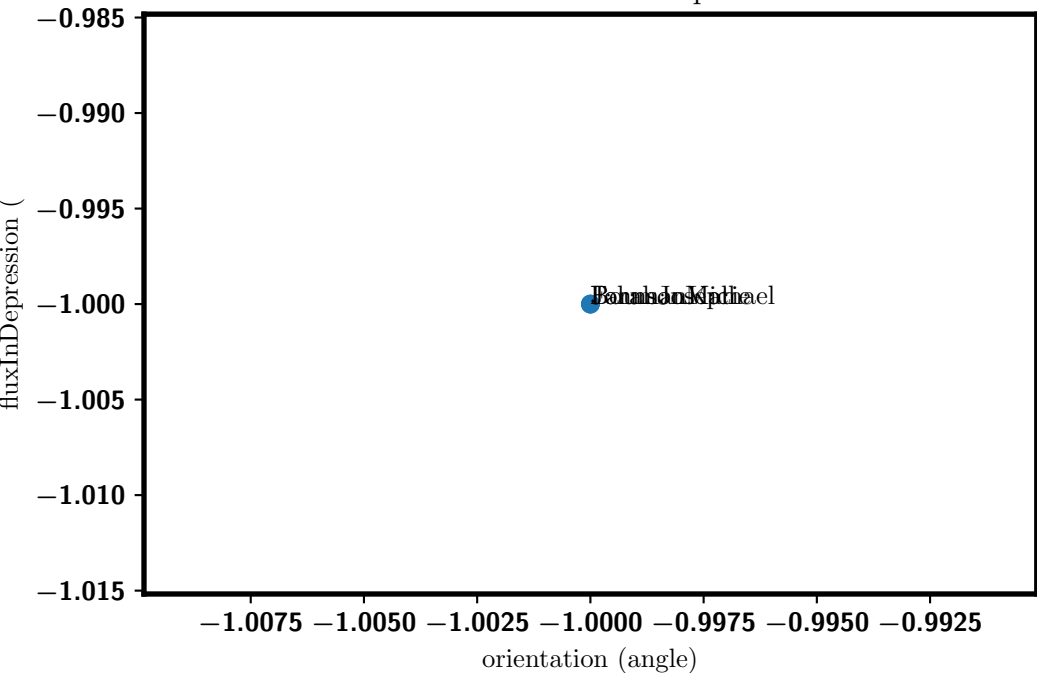
fluxOutside vs width



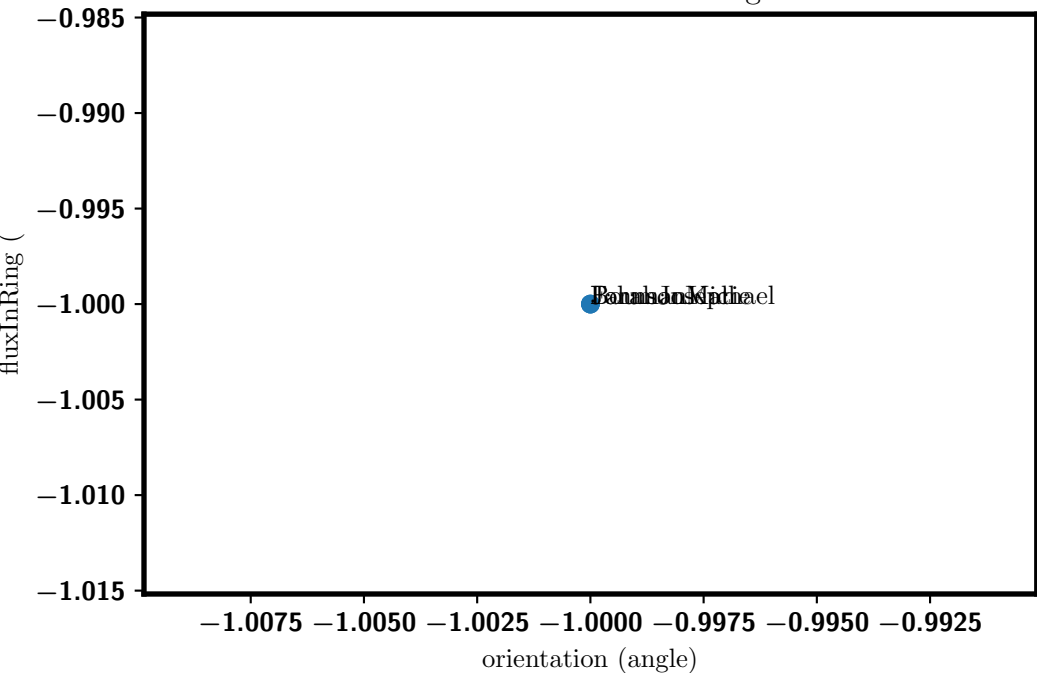
orientation vs asymmetry



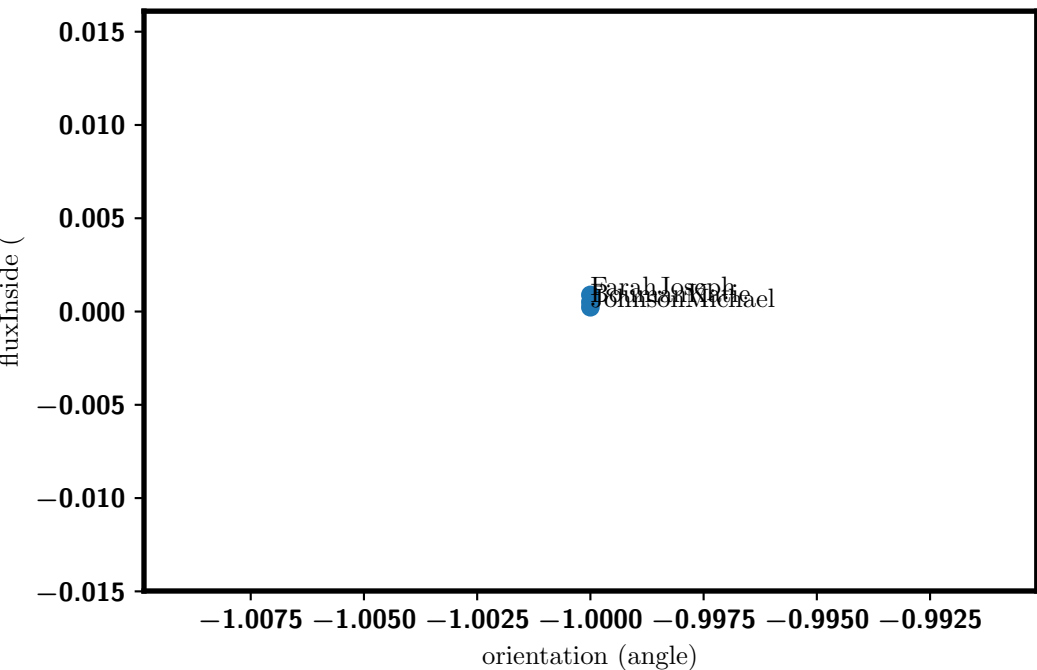
orientation vs fluxInDepression



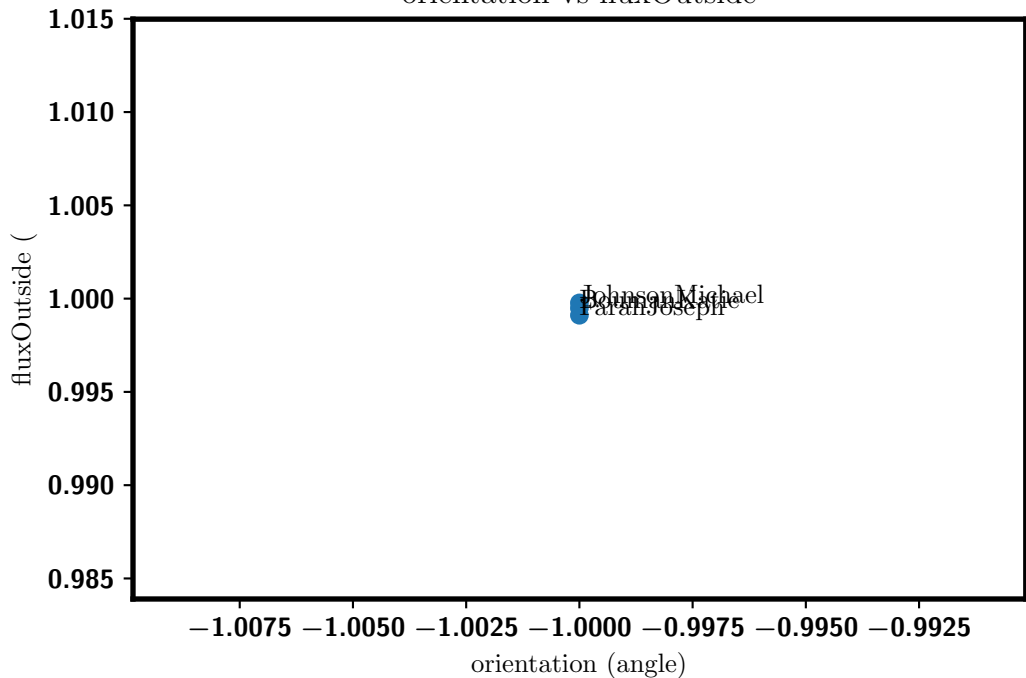
orientation vs fluxInRing



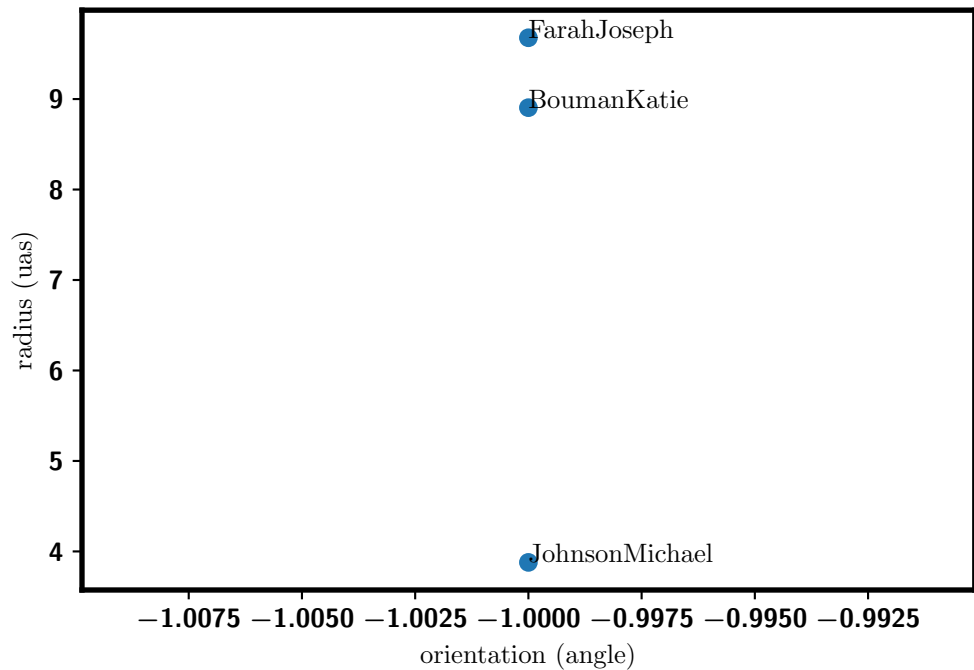
orientation vs fluxInside



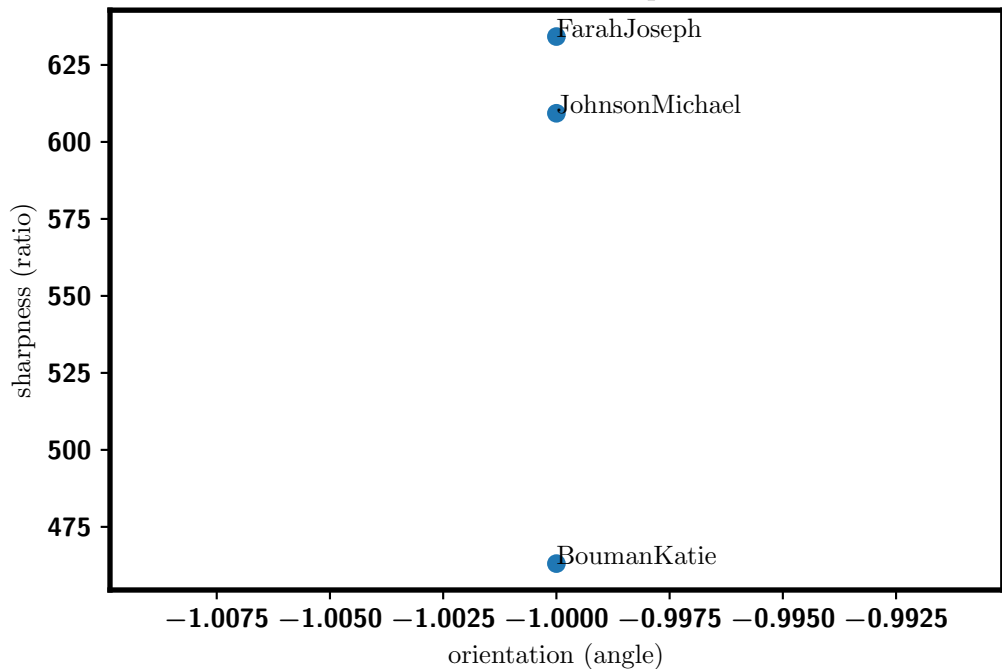
orientation vs fluxOutside



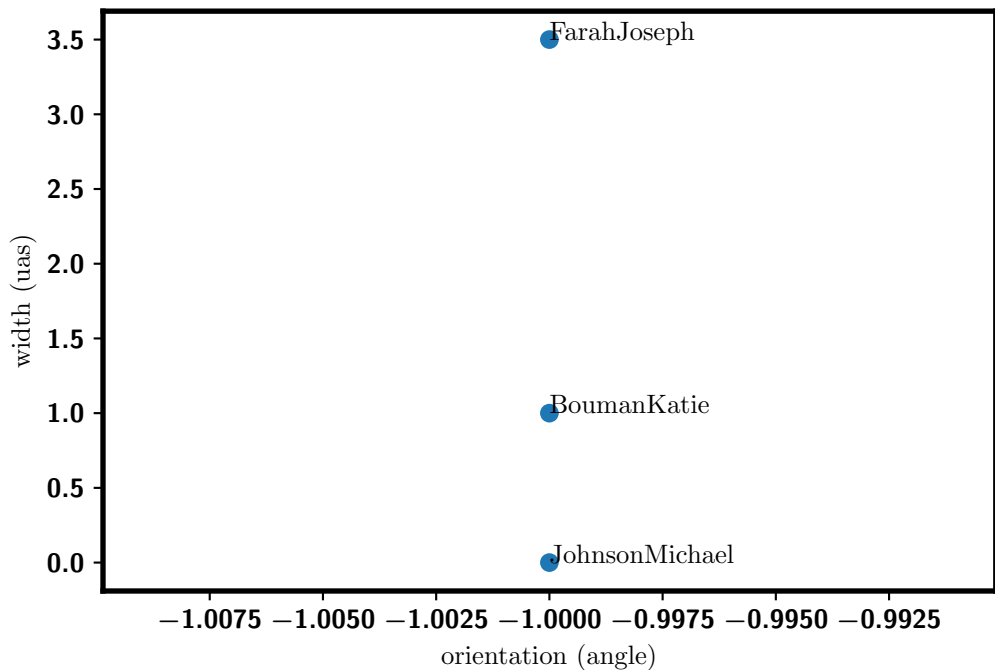
orientation vs radius



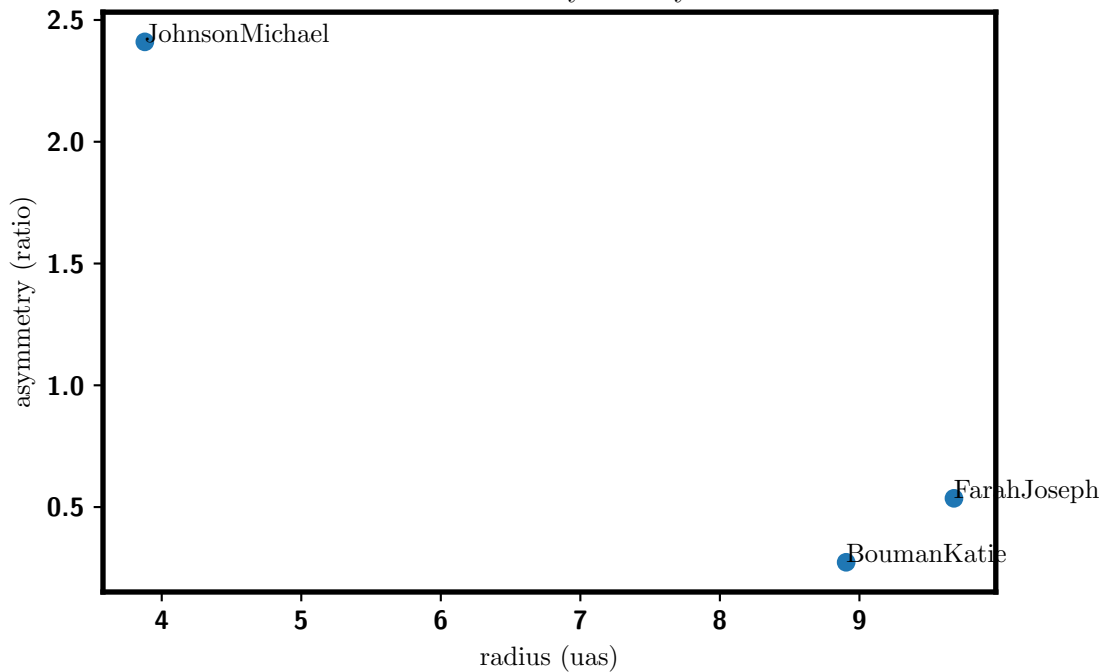
orientation vs sharpness



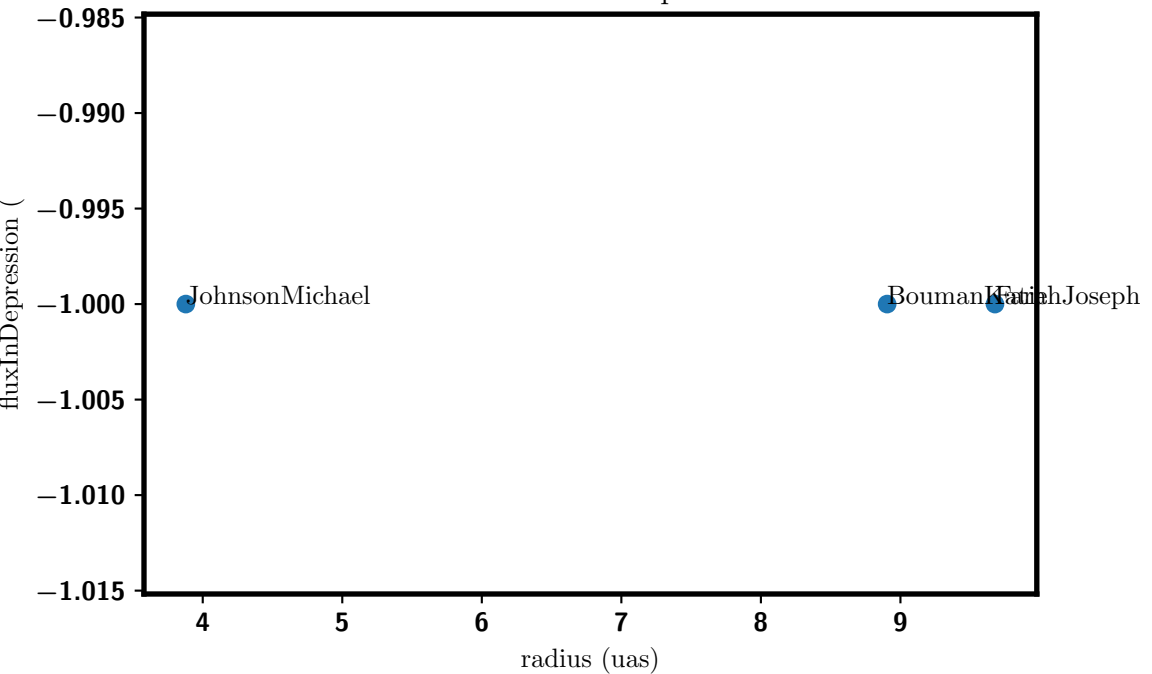
orientation vs width



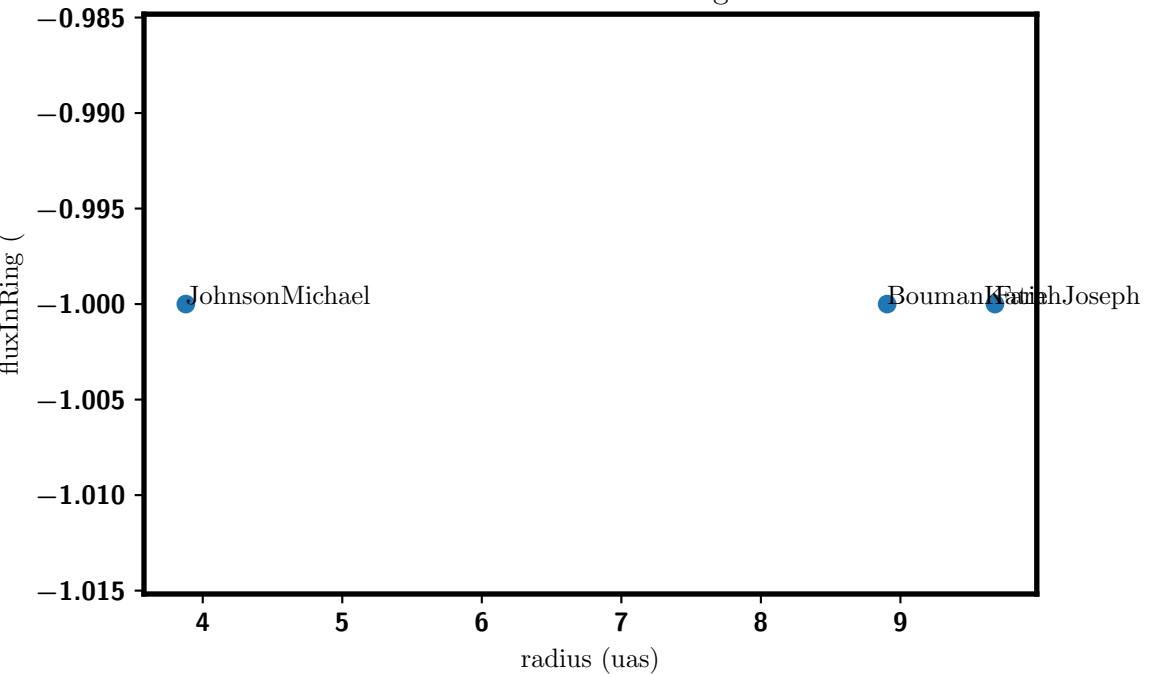
radius vs asymmetry



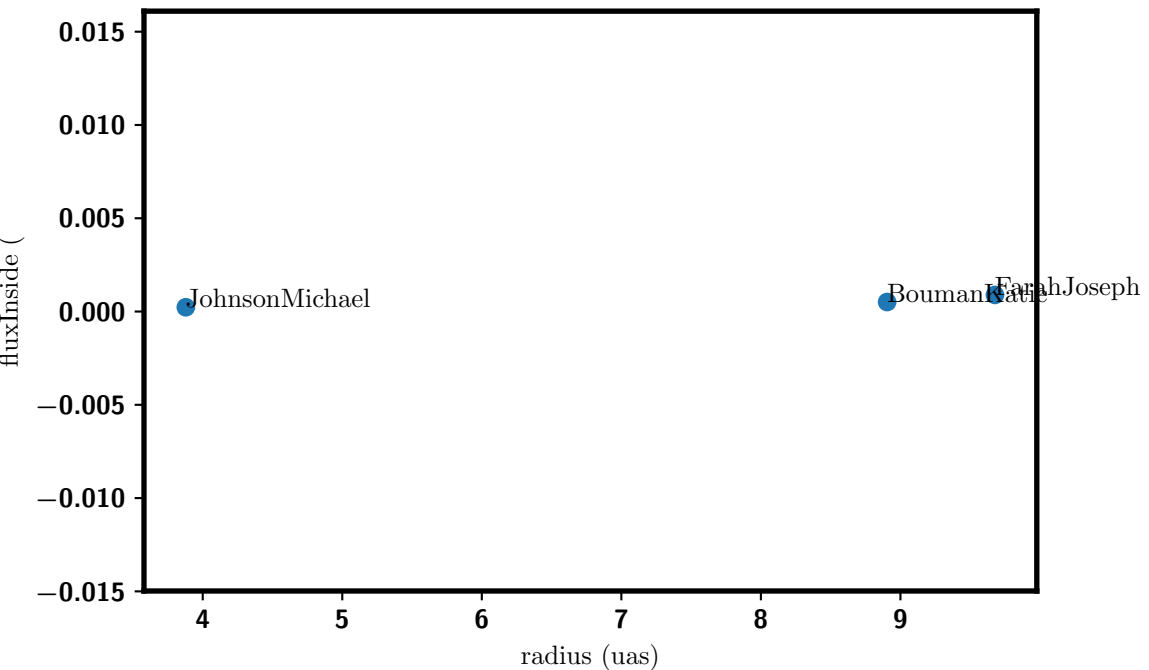
radius vs fluxInDepression



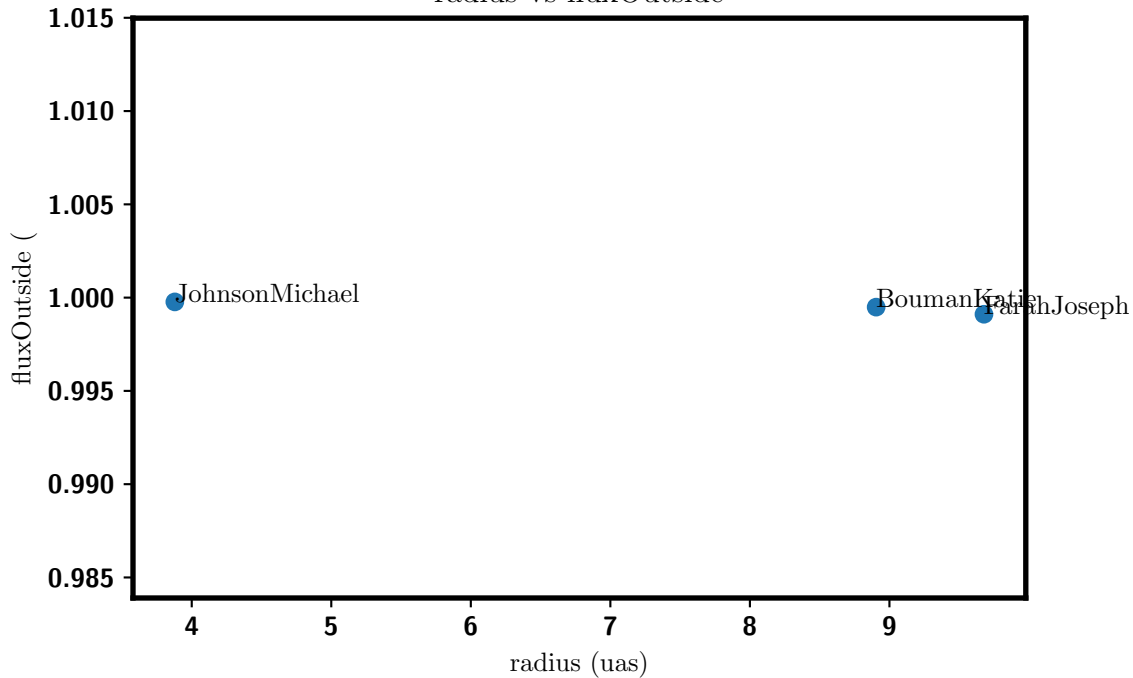
radius vs fluxInRing



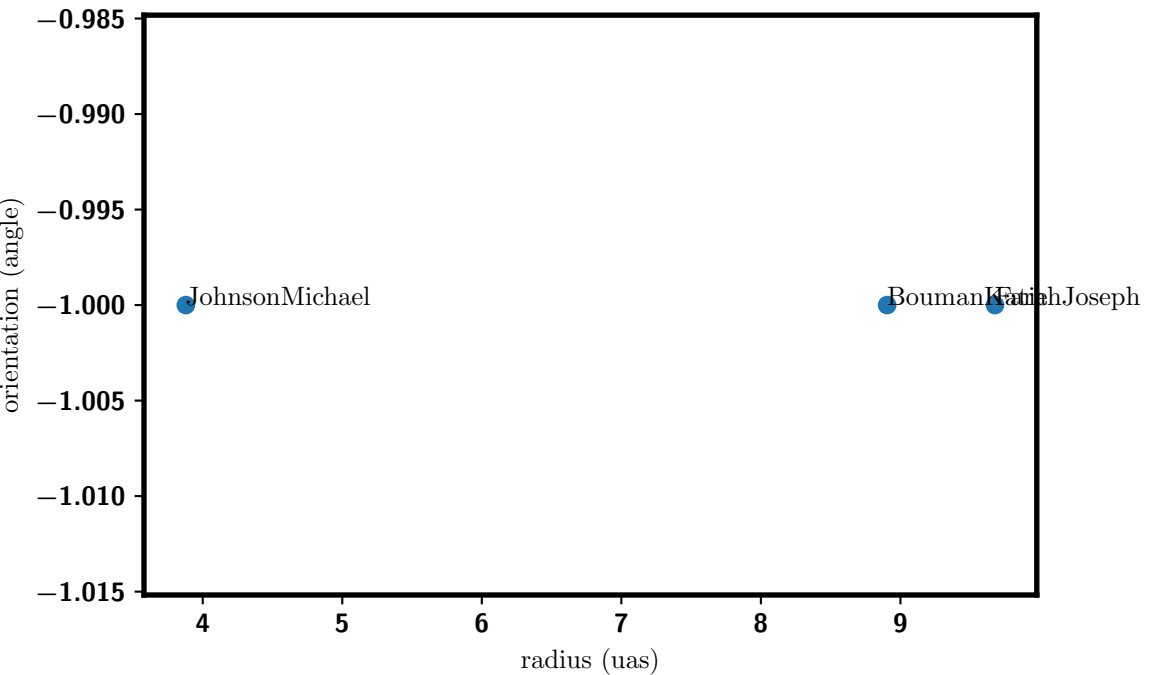
radius vs fluxInside



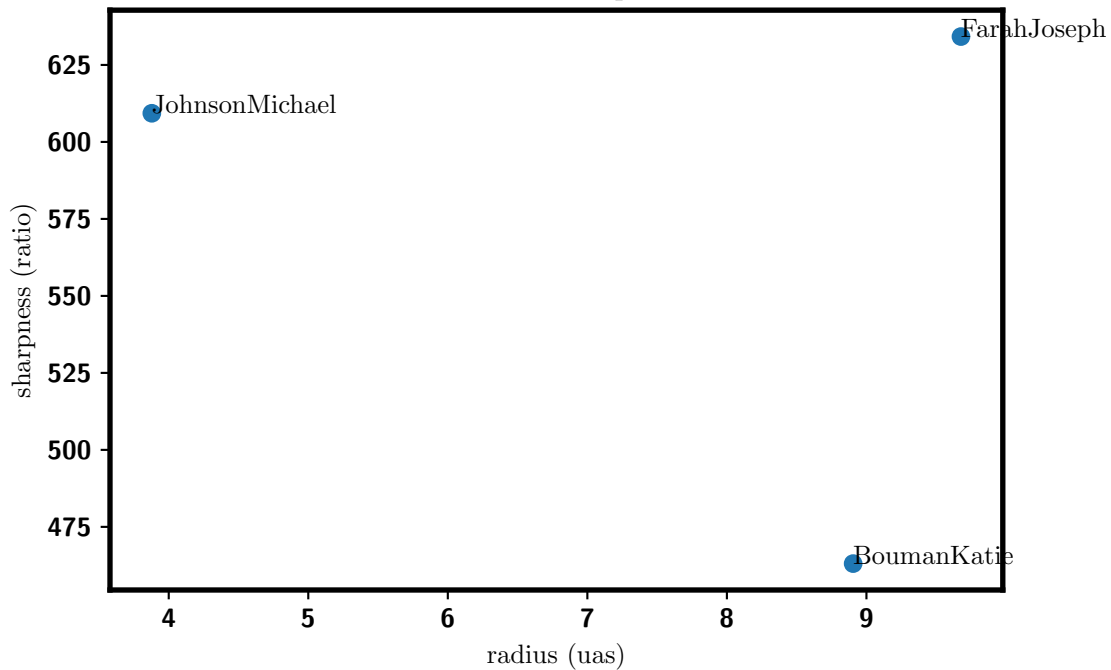
radius vs fluxOutside



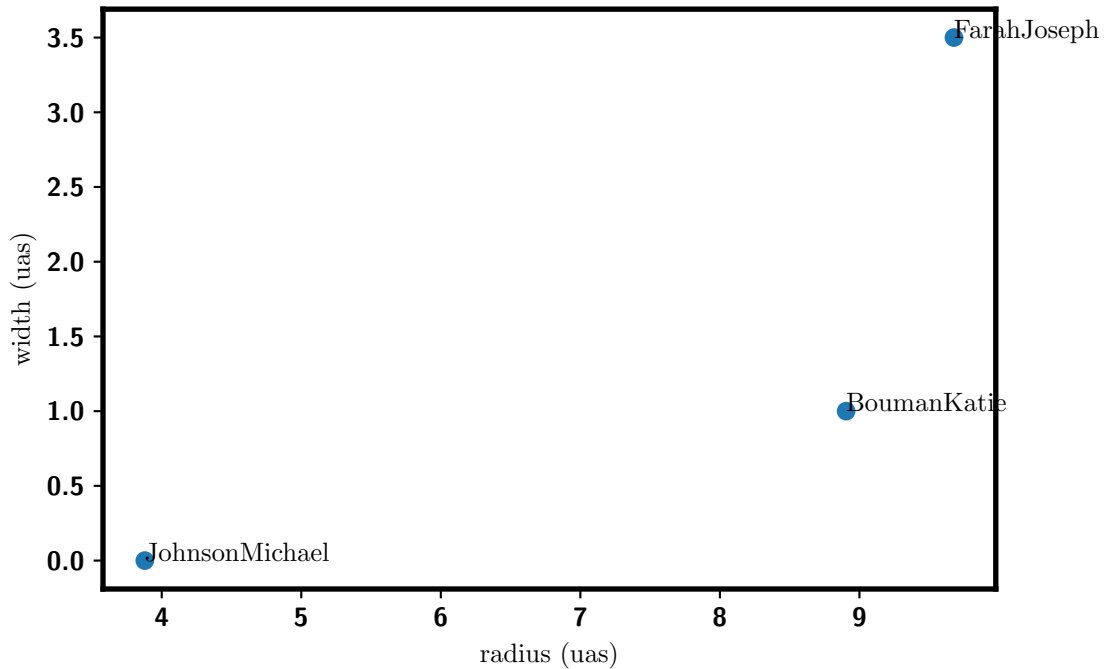
radius vs orientation



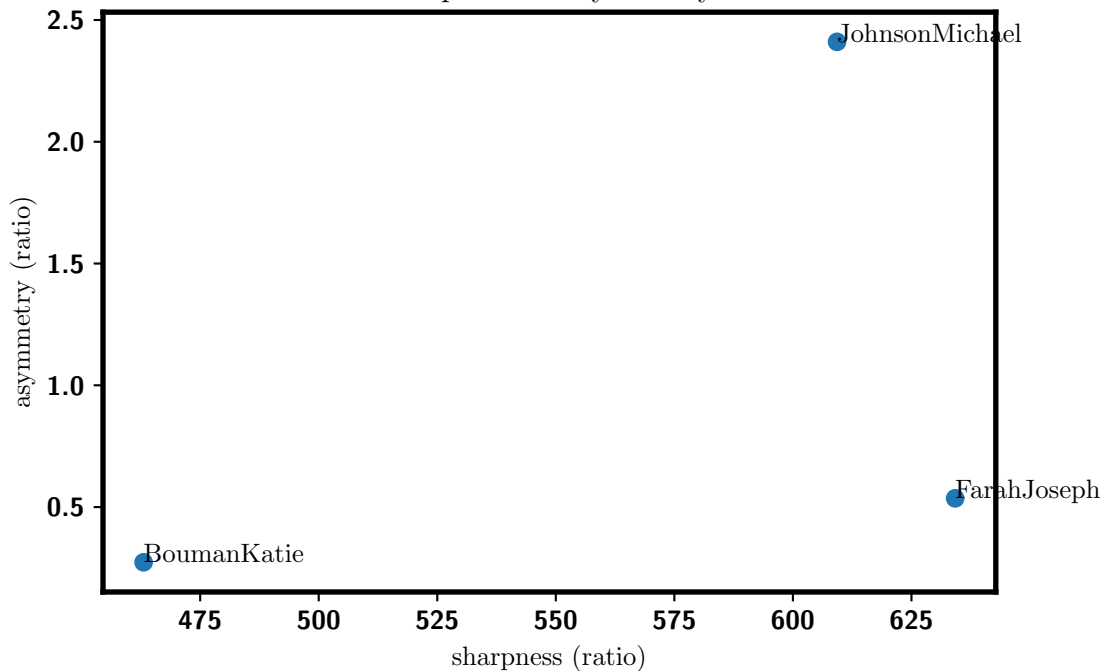
radius vs sharpness



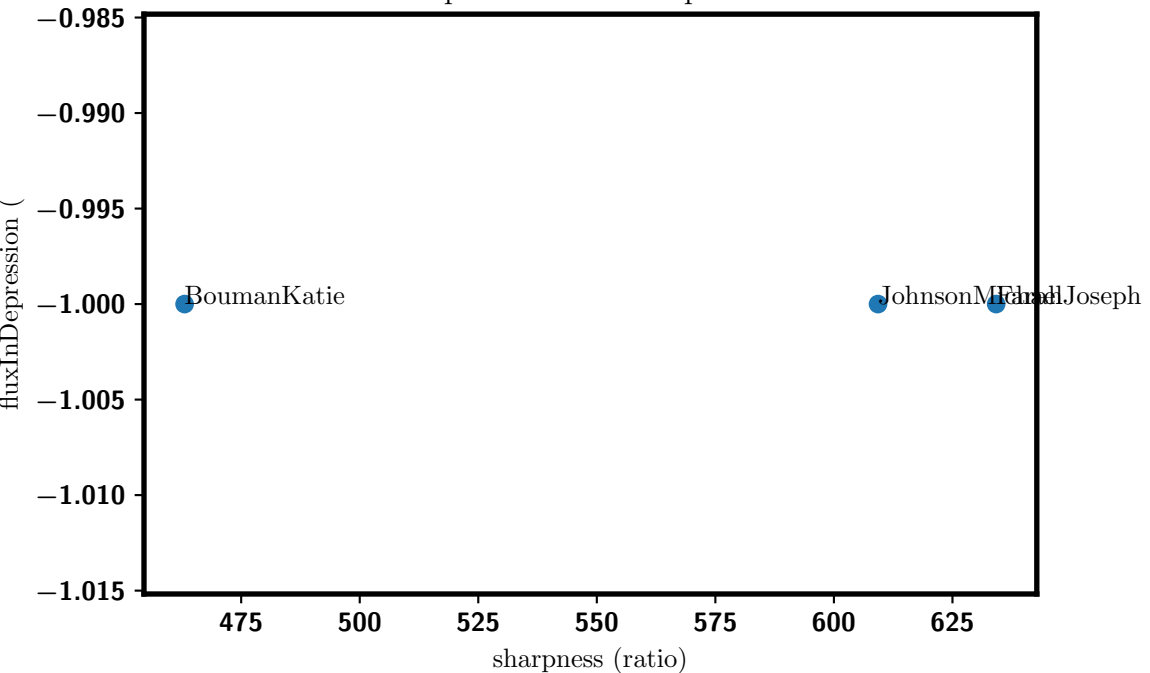
radius vs width



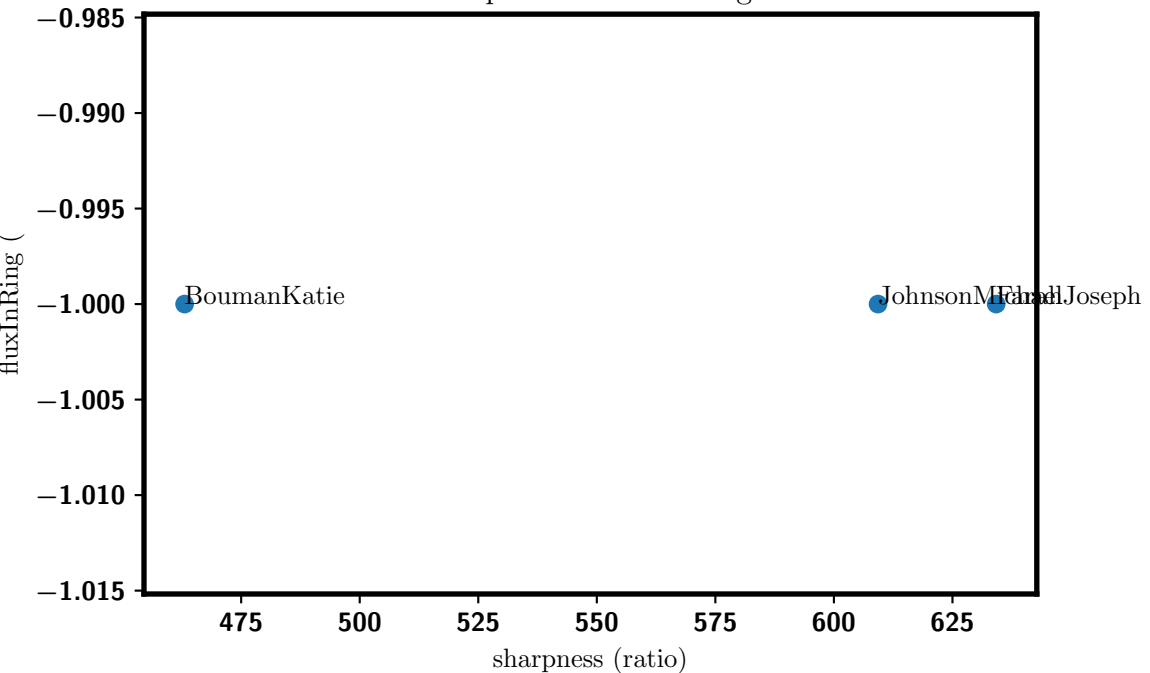
sharpness vs asymmetry



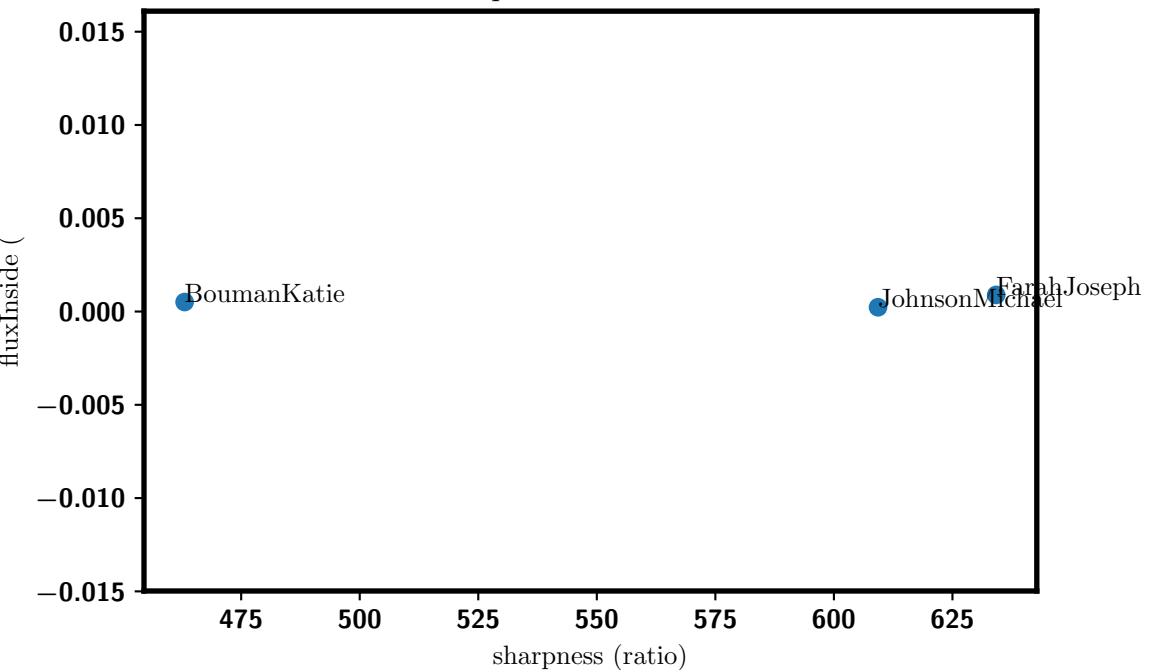
sharpness vs fluxInDepression



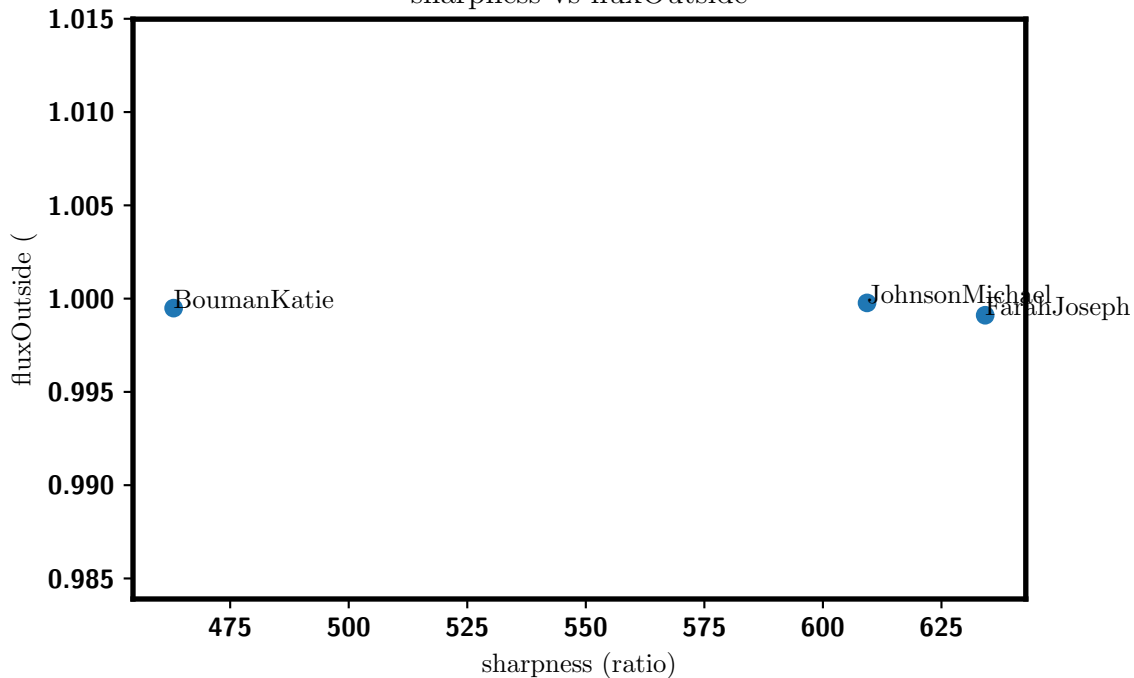
sharpness vs fluxInRing



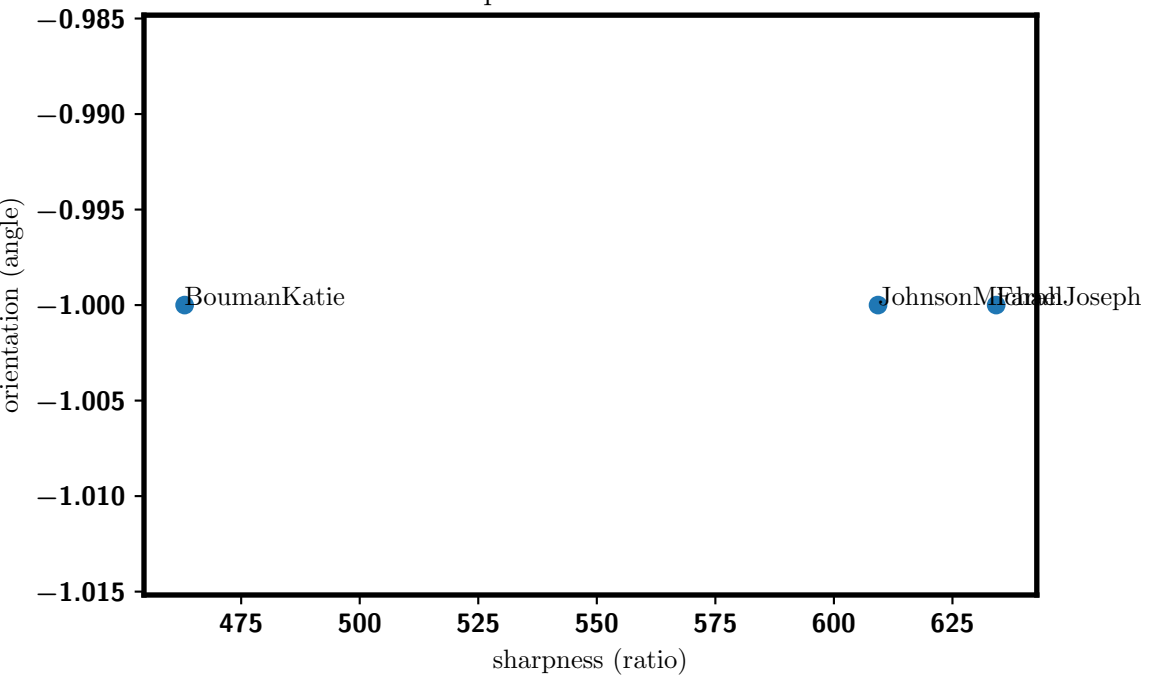
sharpness vs fluxInside



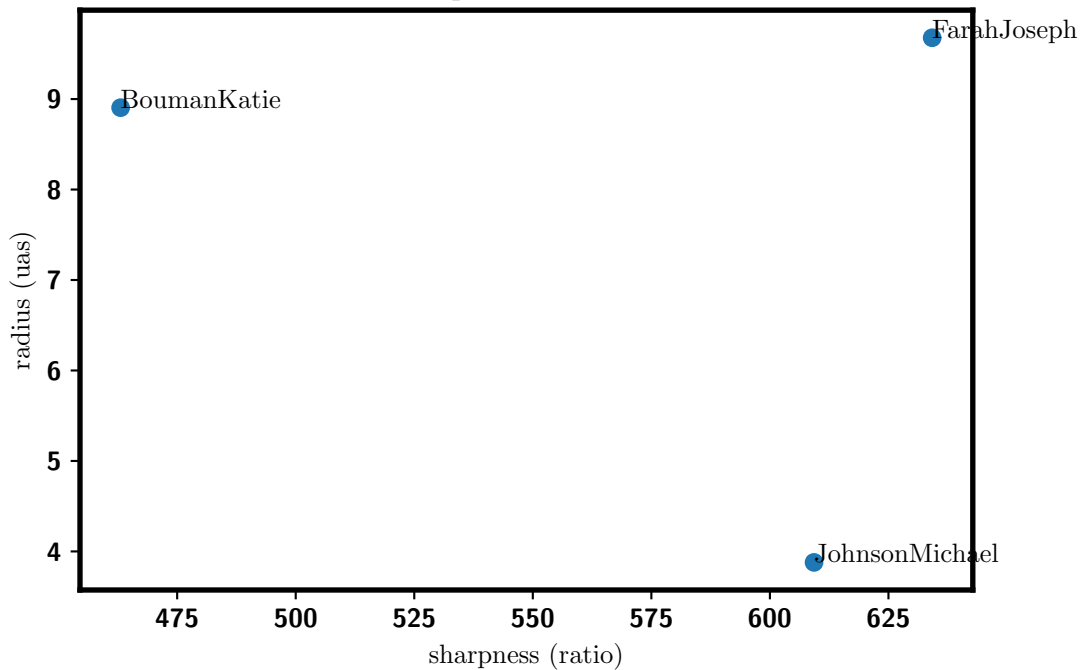
sharpness vs fluxOutside



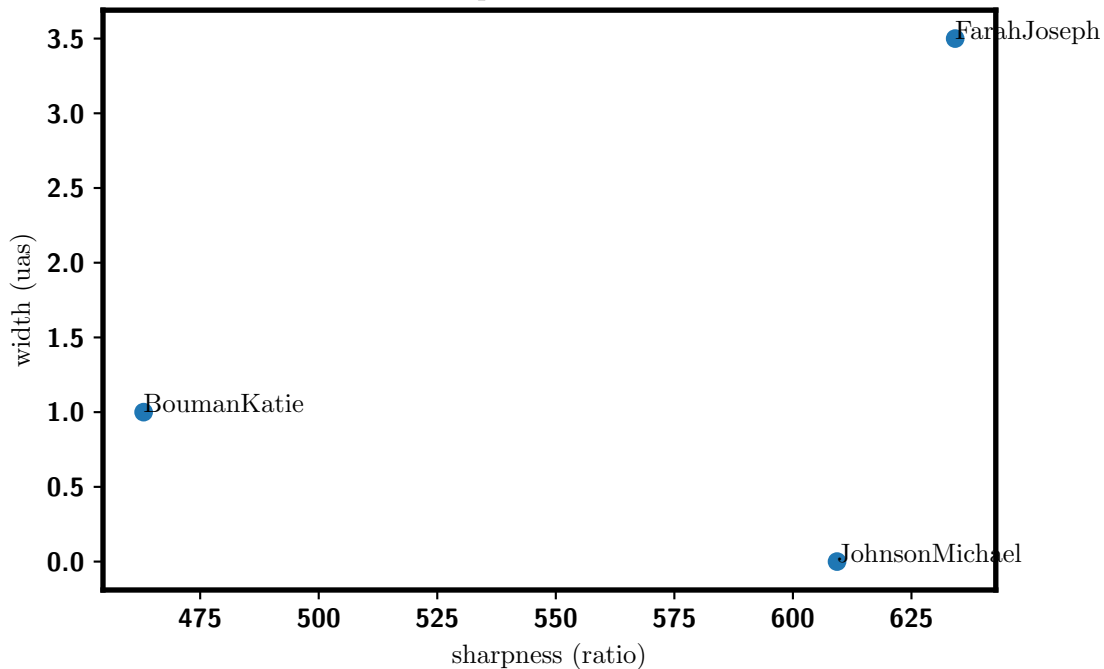
sharpness vs orientation



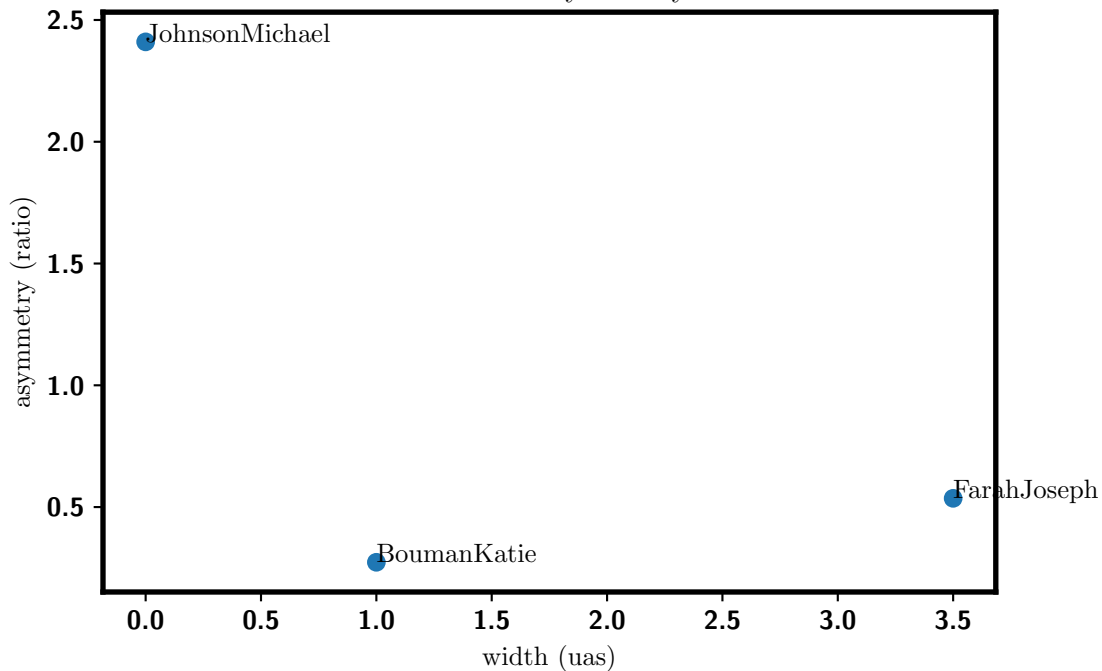
sharpness vs radius



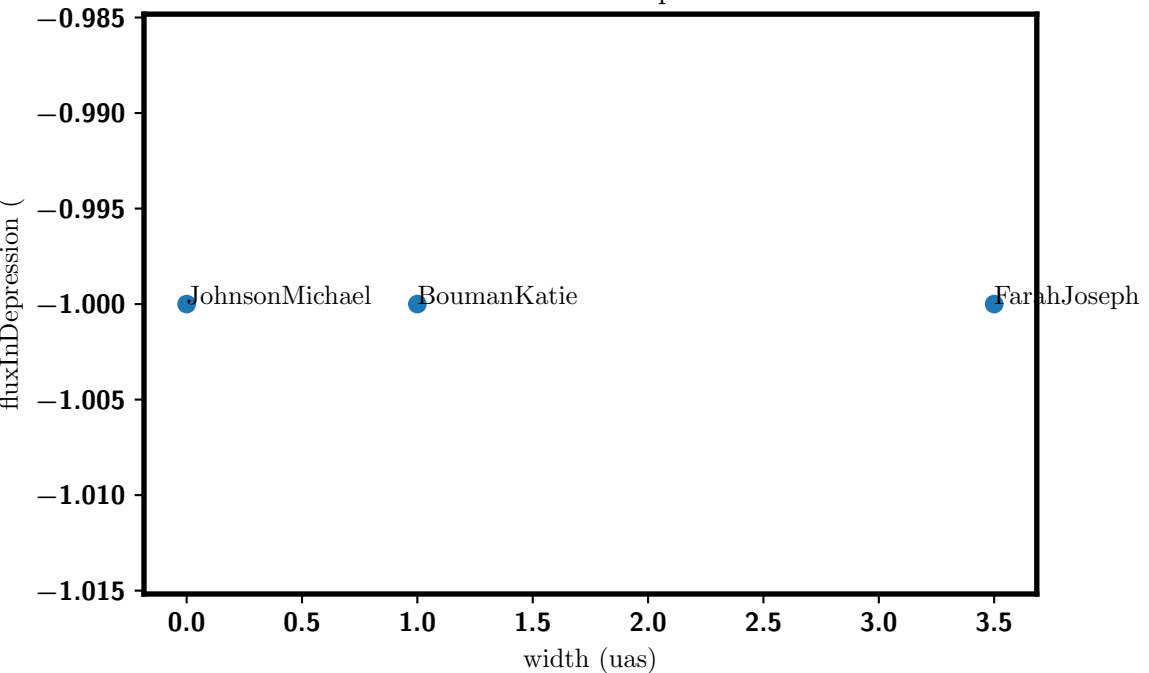
sharpness vs width



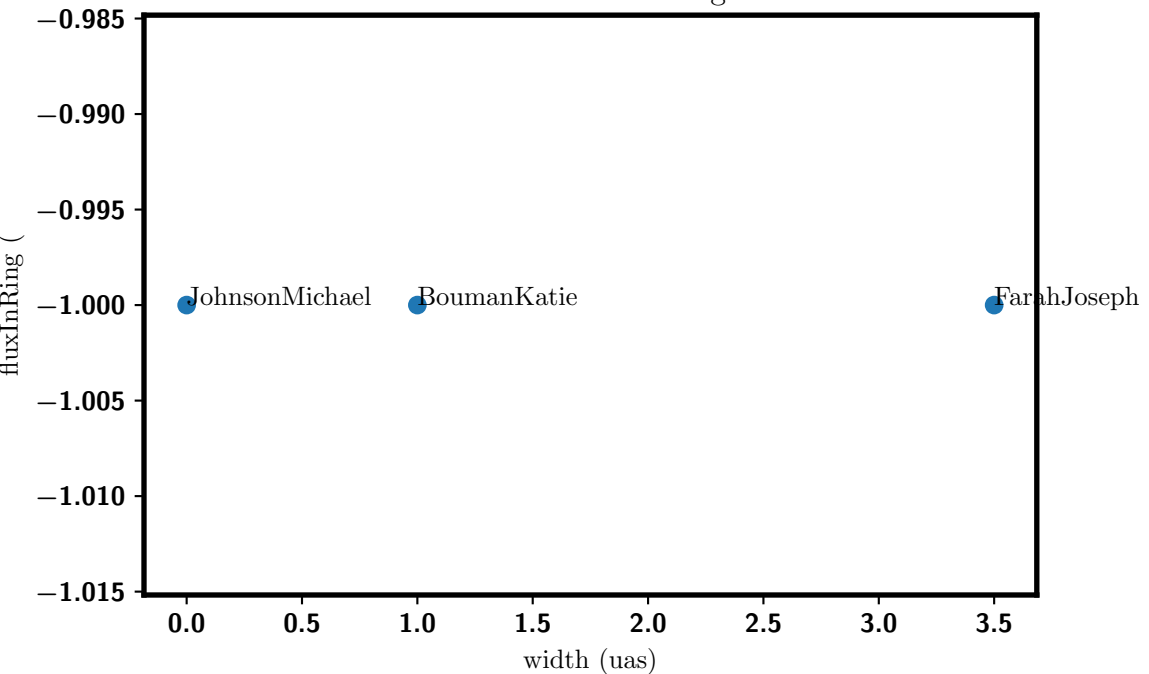
width vs asymmetry



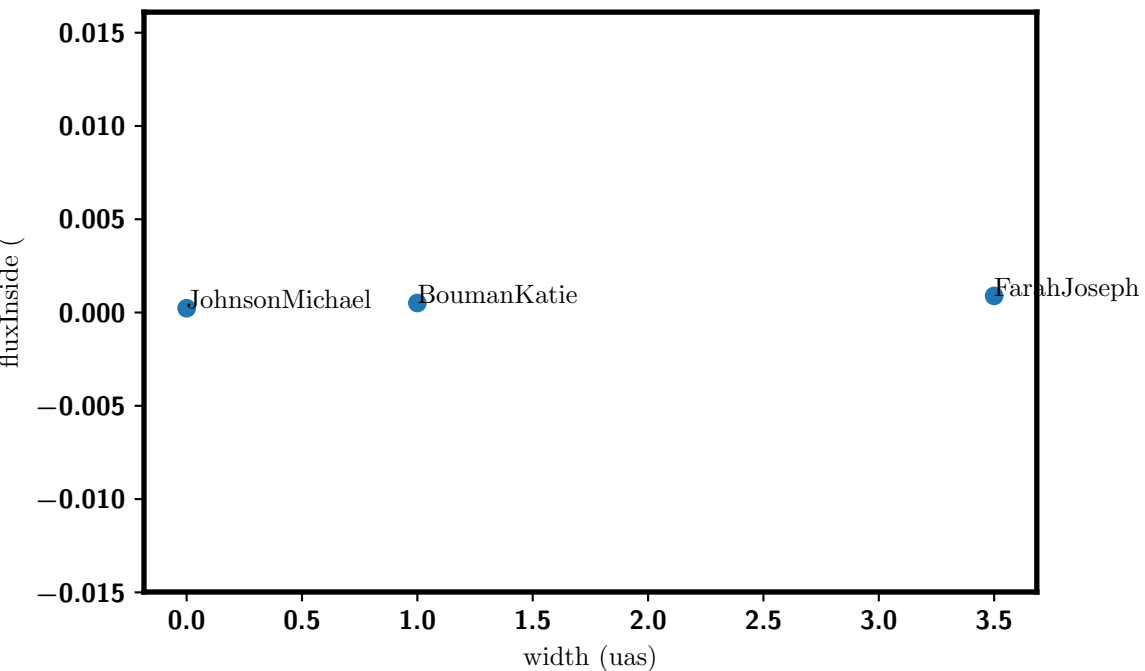
width vs fluxInDepression



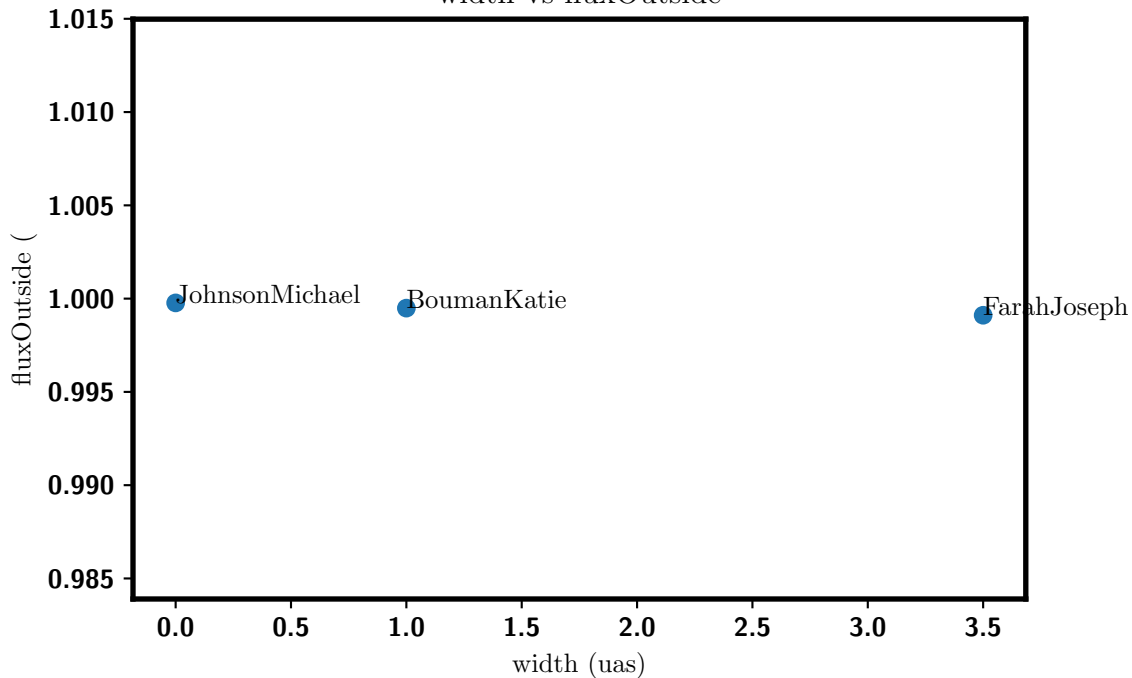
width vs fluxInRing



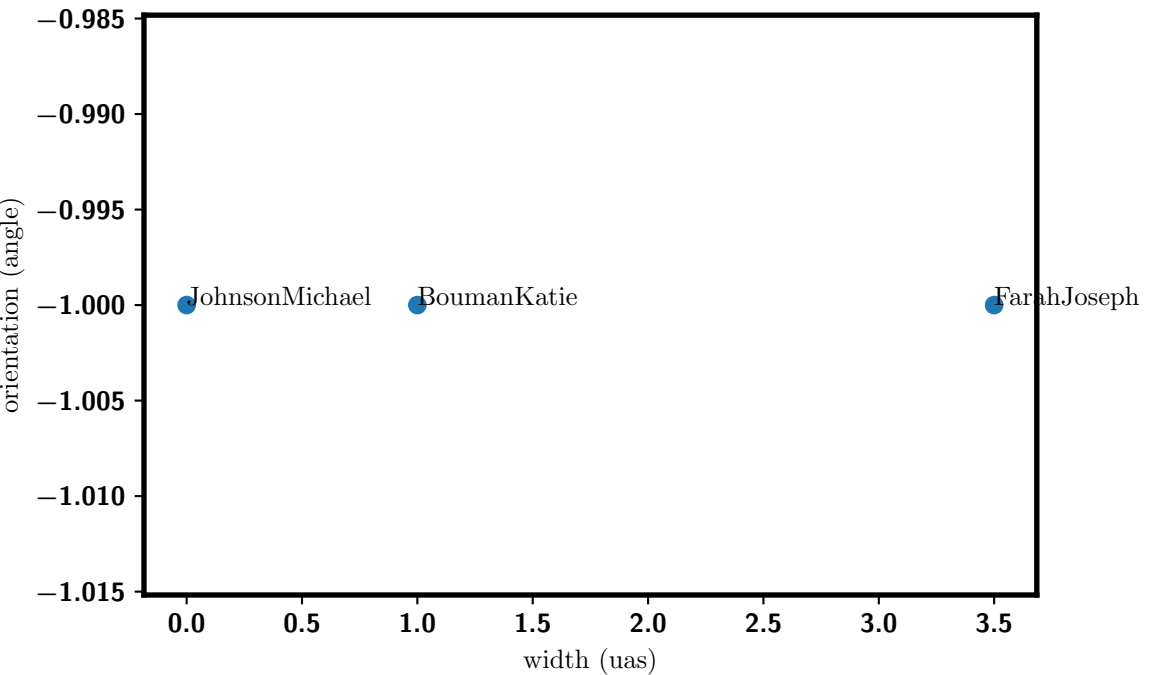
width vs fluxInside



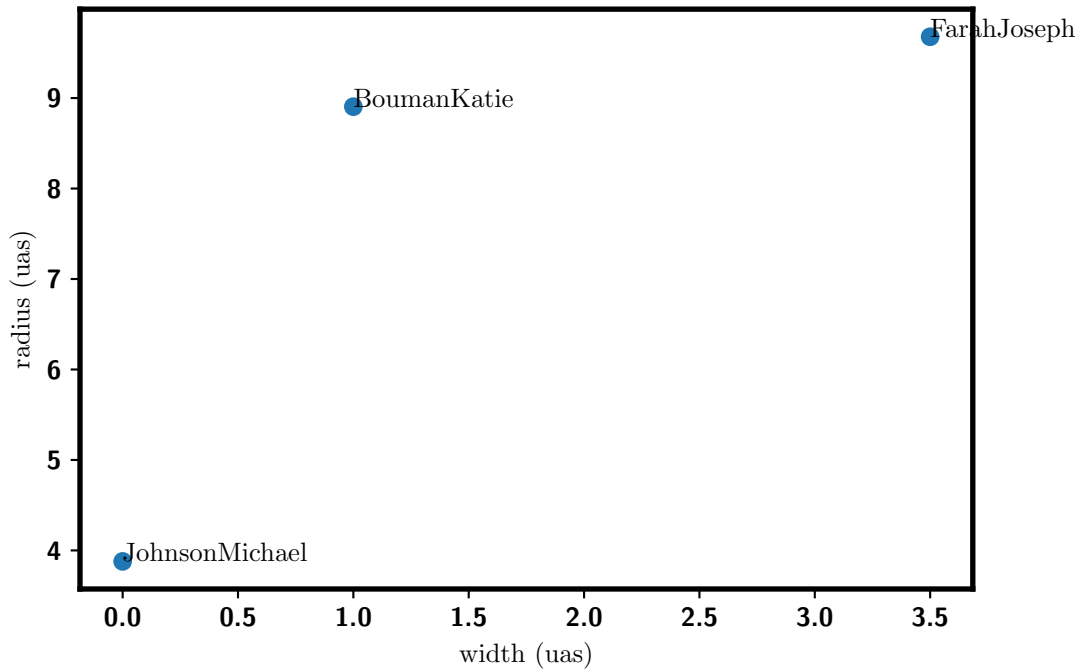
width vs fluxOutside



width vs orientation



width vs radius



width vs sharpness

