

PolyChord & the future of nested sampling

Tools for sampling, Parameter Estimation and Bayesian Model Comparison

Will Handley
wh260@cam.ac.uk

Supervisors: Anthony Lasenby & Mike Hobson
Astrophysics Group
Cavendish Laboratory
University of Cambridge

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Parameter estimation & model comparison

Metropolis Hastings

Nested Sampling

PolyChord

PolyChord 2.0

Examples

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- ▶ Similar to simulated annealing, but automatically picks the “correct” annealing schedule.

Bayes' theorem

Parameter estimation

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Model averaging:

- ▶ Multiple models with posterior on the same parameter:

$$P(y|M_i, D)$$

$$P(y|D) = \sum_i P(y|M_i, D)P(M_i|D)$$

Markov-Chain Monte-Carlo (MCMC)

Metropolis-Hastings, Gibbs, Hamiltonian...

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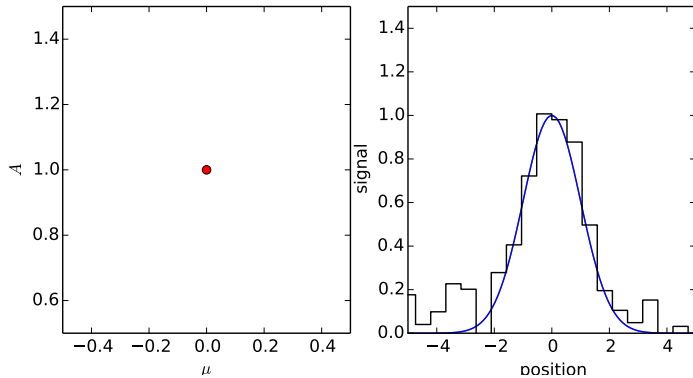
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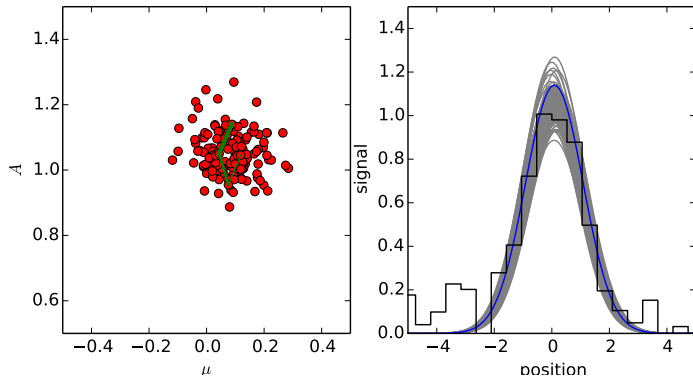
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 4. ...otherwise sometimes make step.

MCMC in action

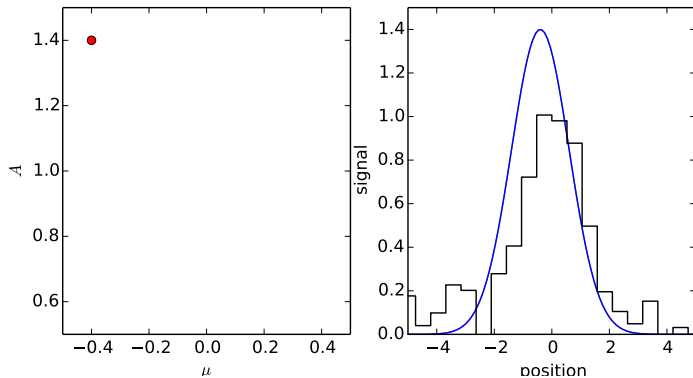


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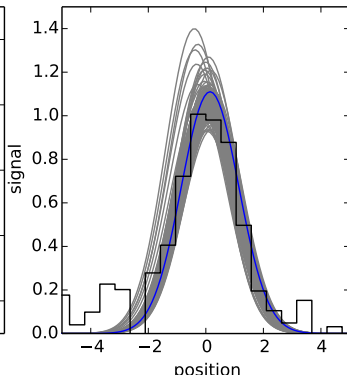
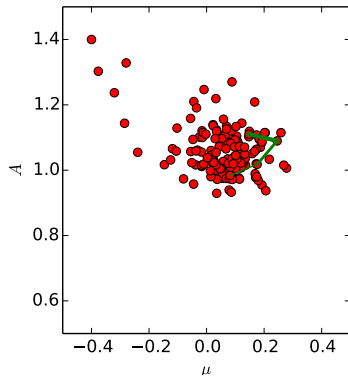
When MCMC fails

Burn in



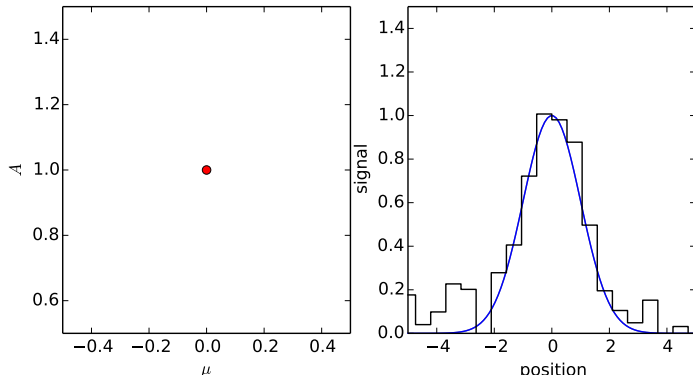
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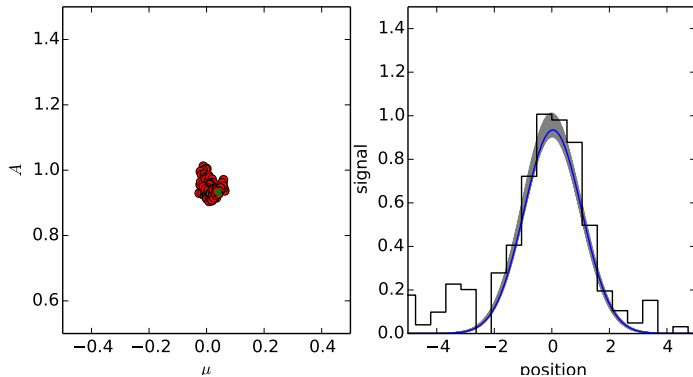
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Tuning the proposal distribution



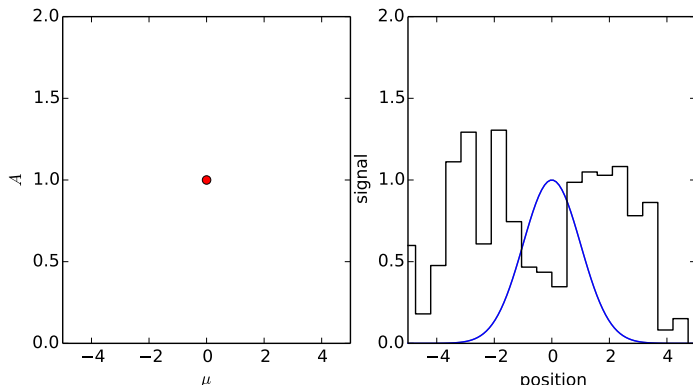
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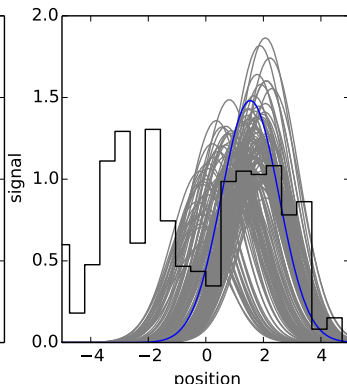
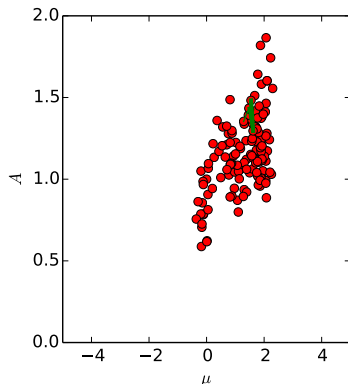
When MCMC fails

Multimodality



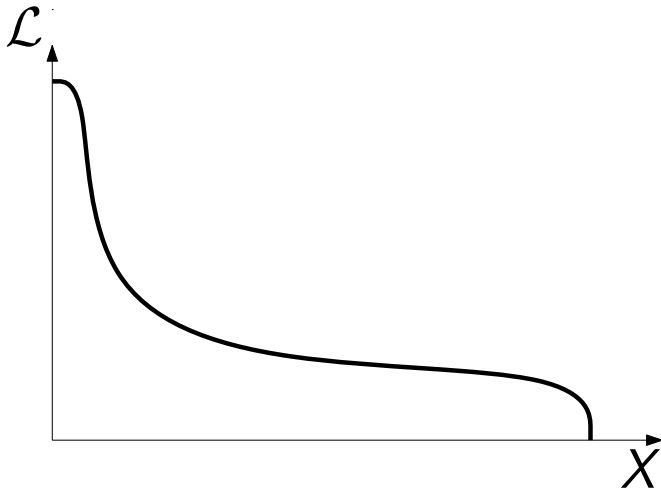
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Phase transitions



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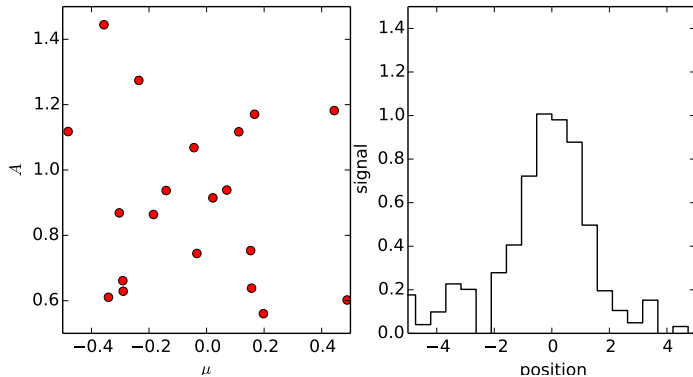
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Requires one to be able to uniformly within a region, subject to a *hard likelihood constraint*.

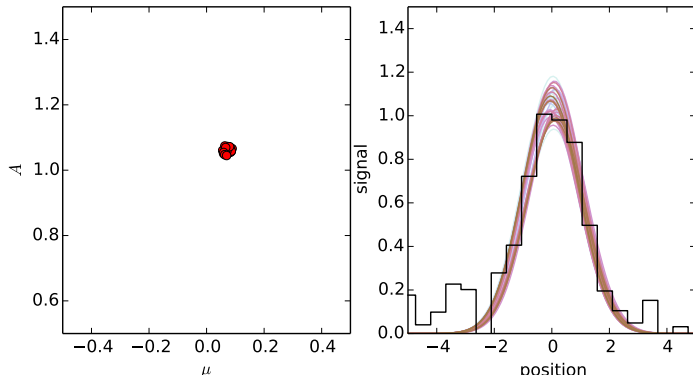
Nested sampling

Unimodal



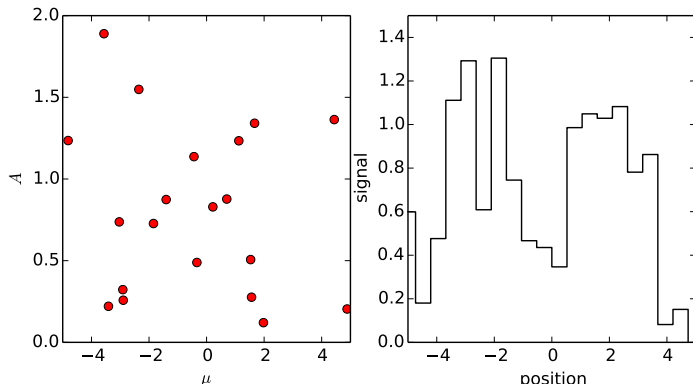
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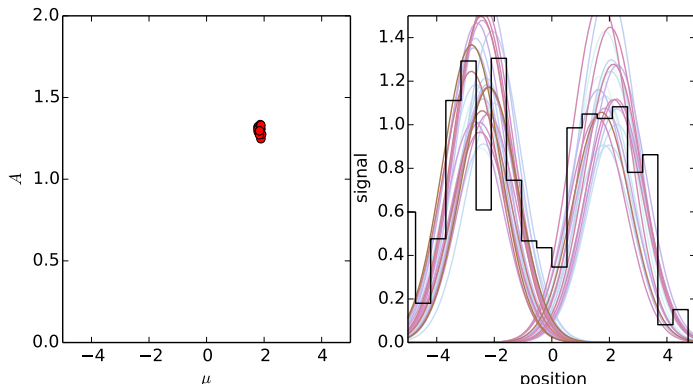
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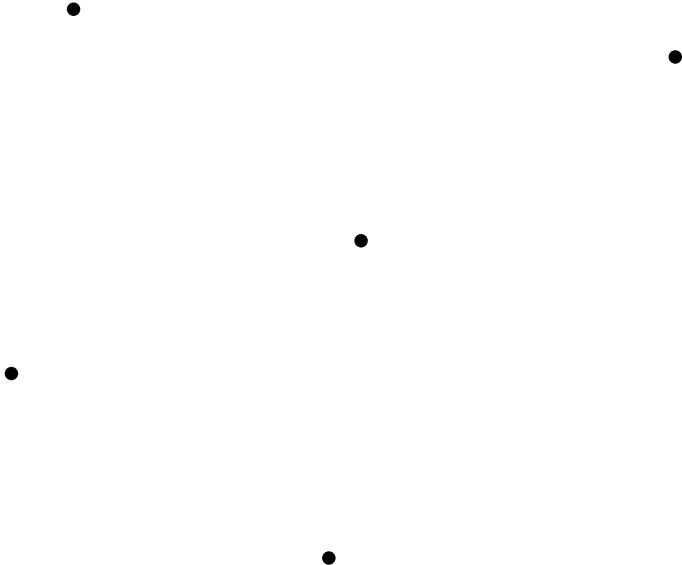
When NS succeeds

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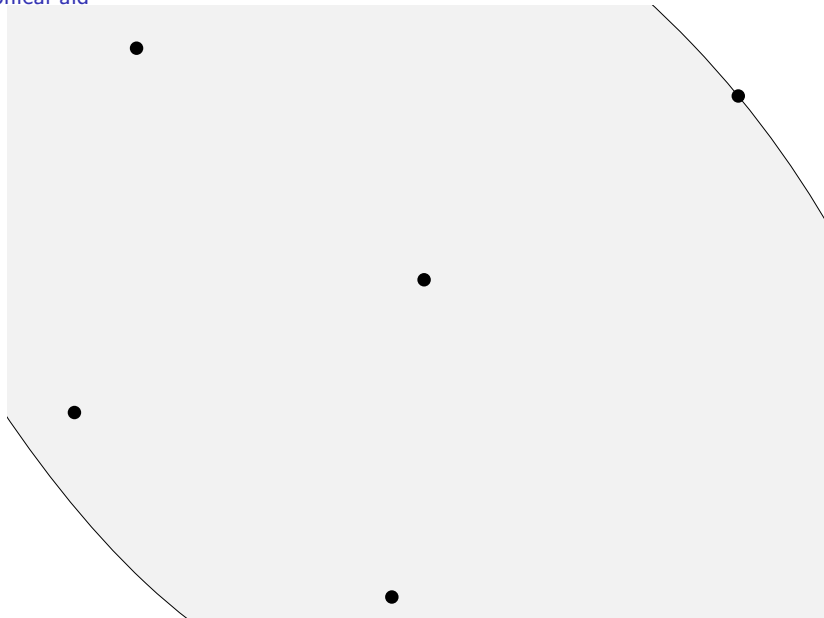
Nested Sampling

Graphical aid



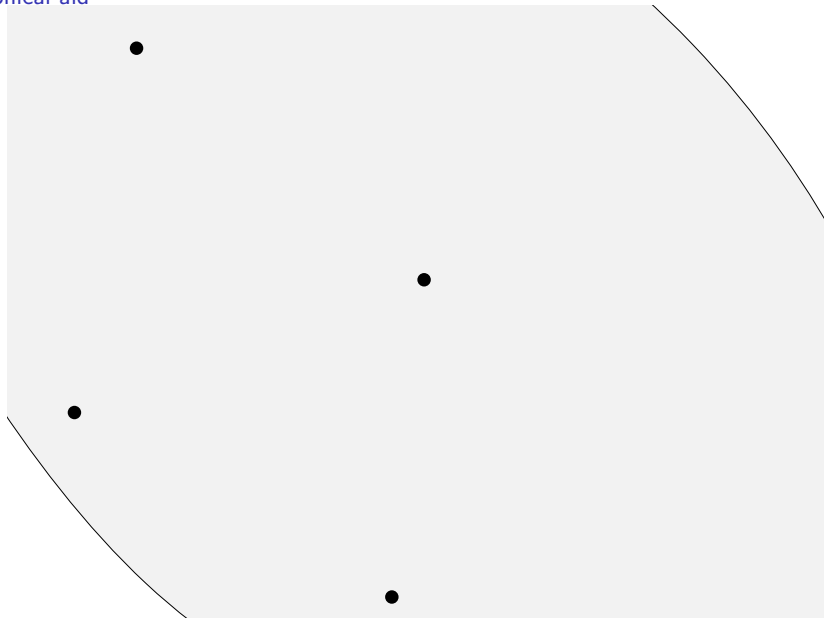
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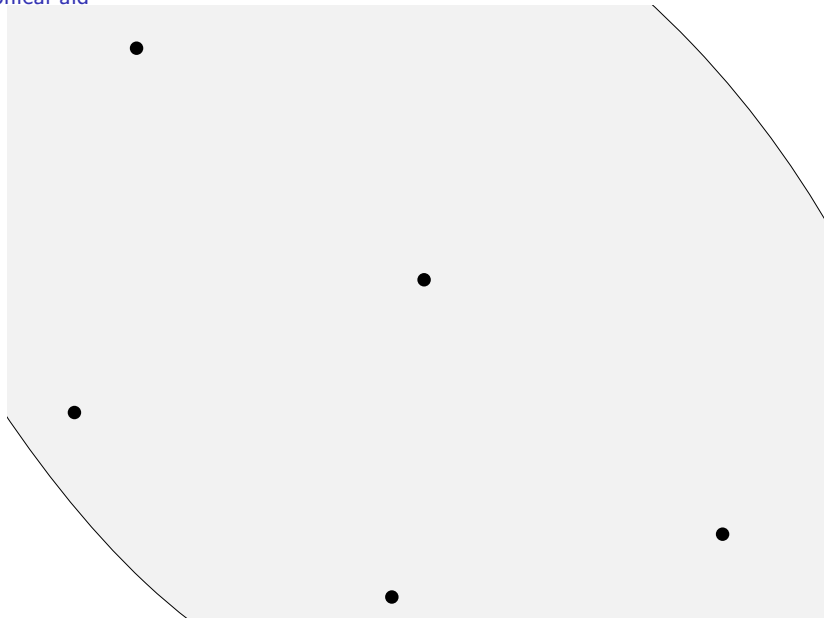
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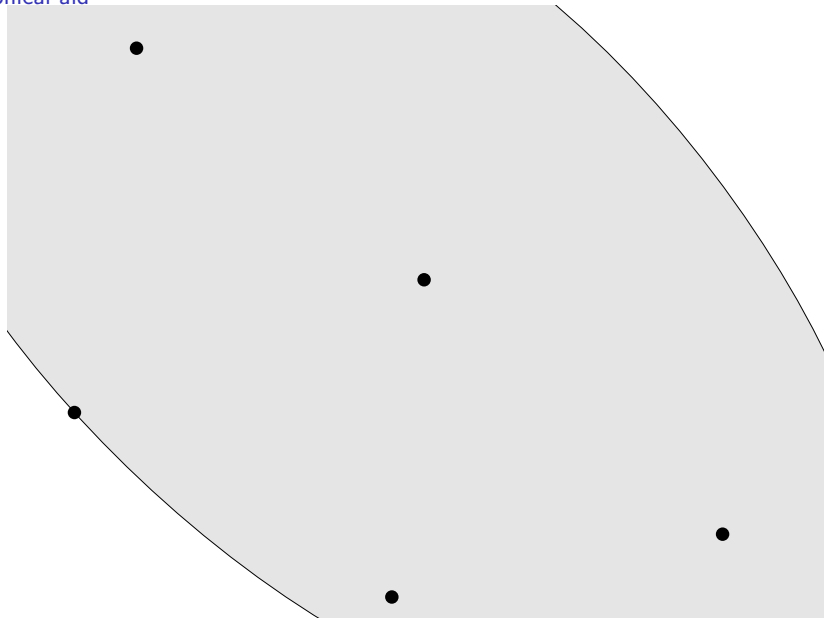
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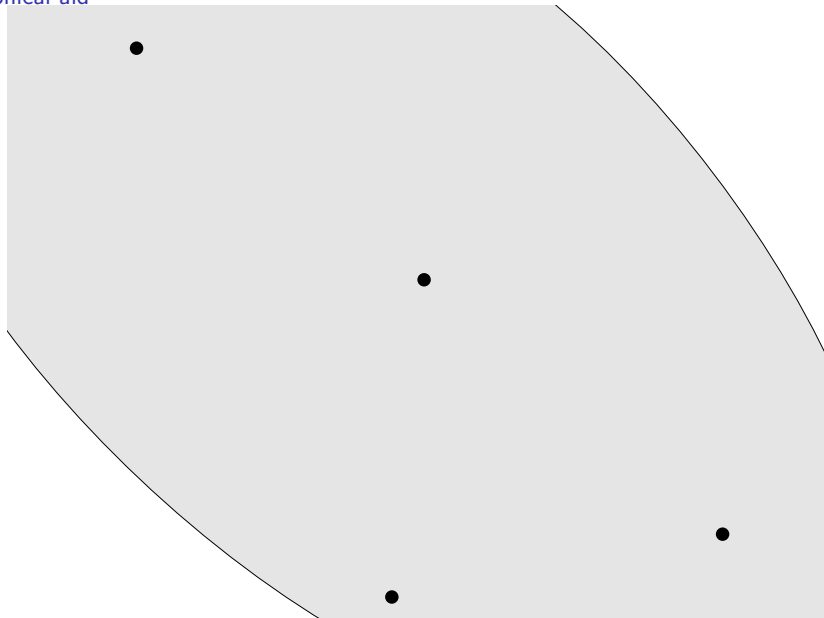
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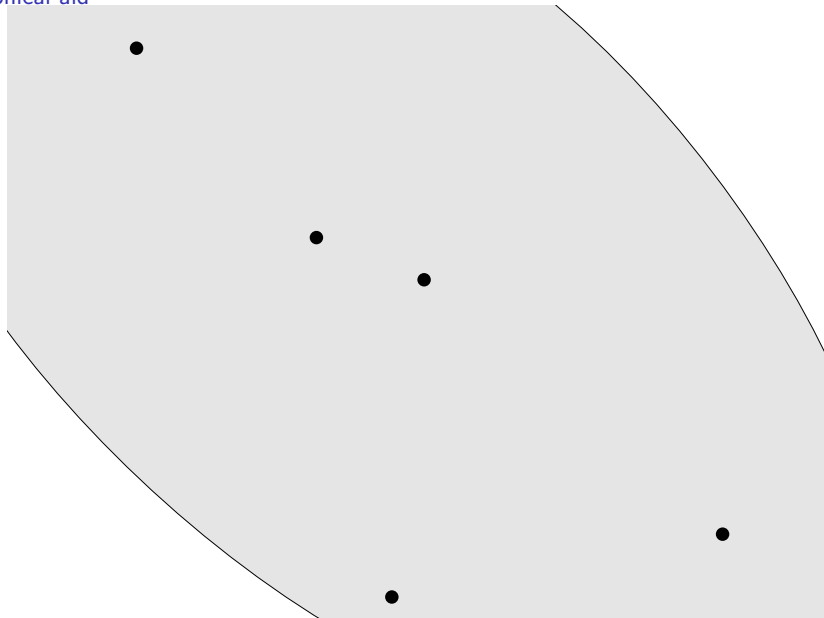
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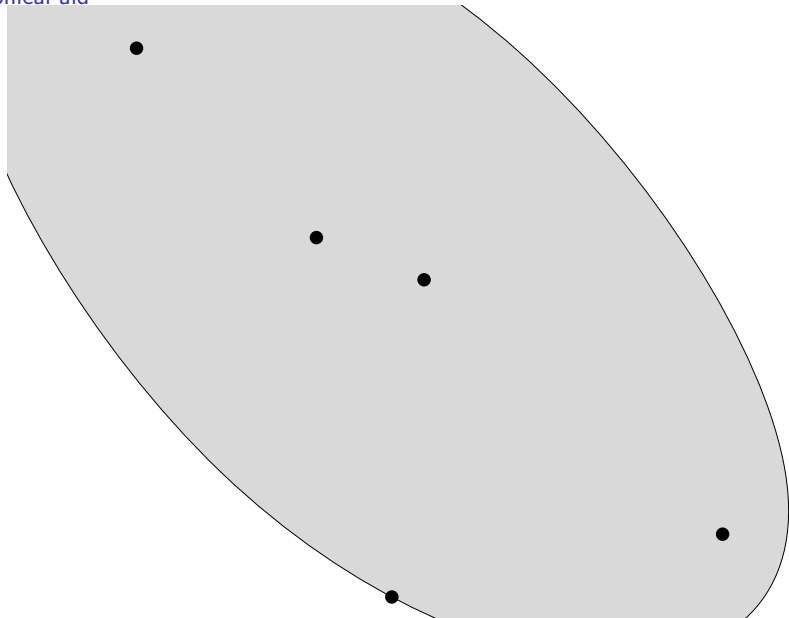
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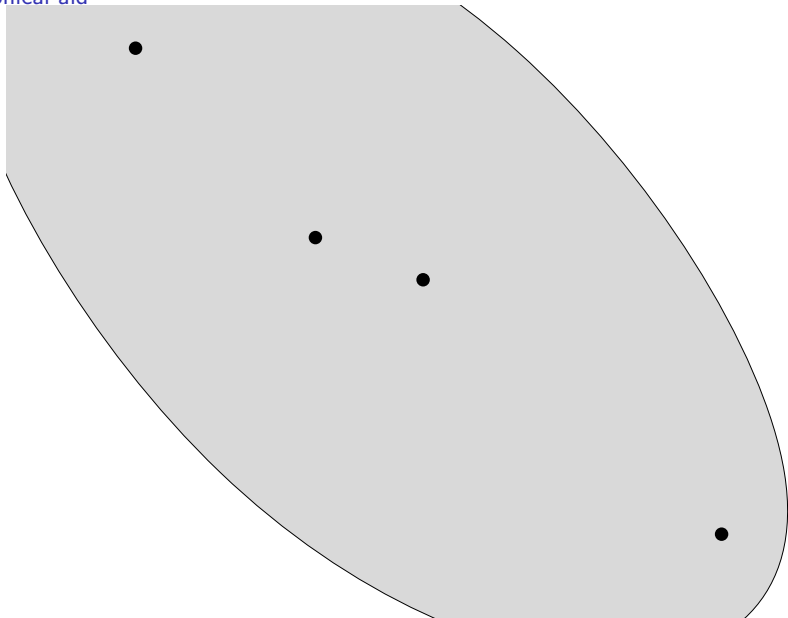
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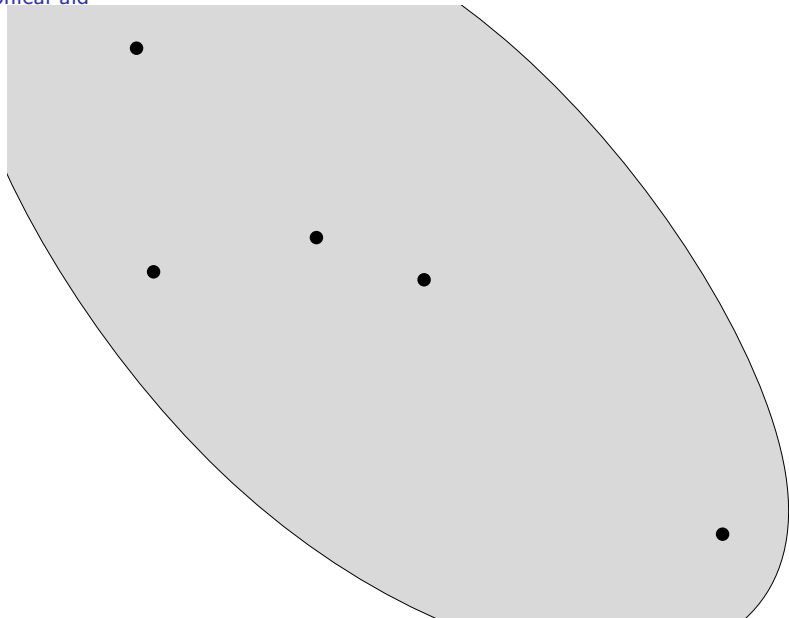
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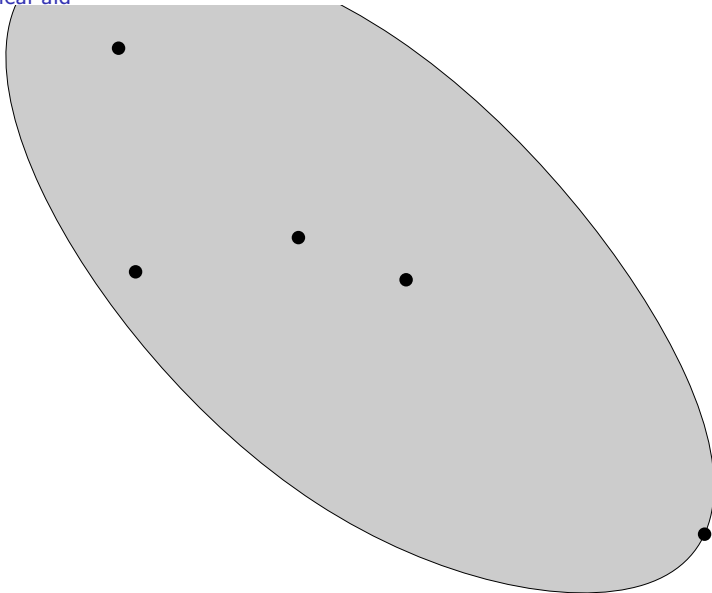
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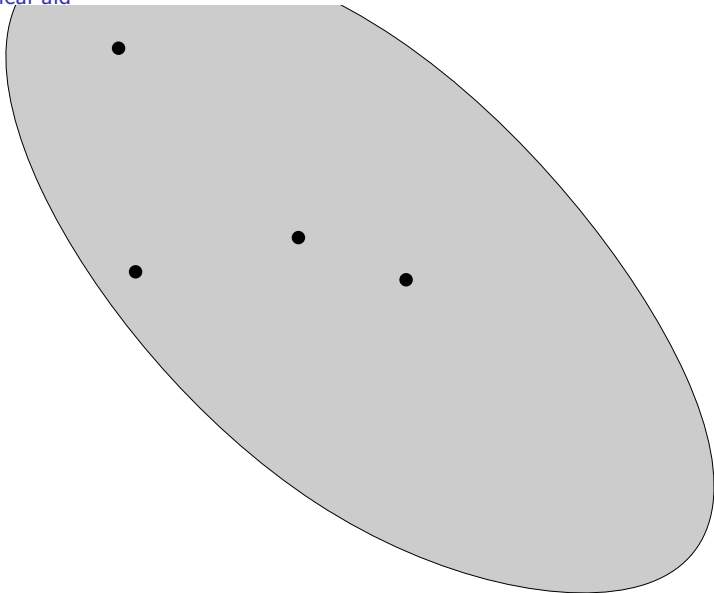
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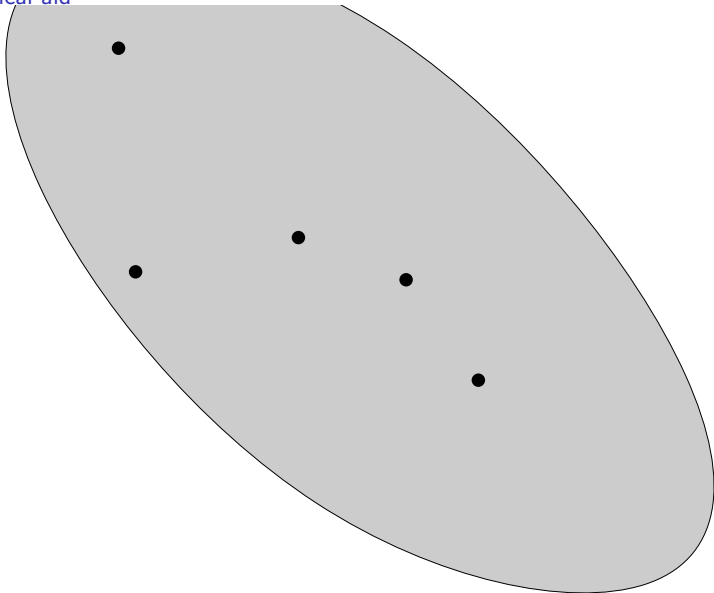
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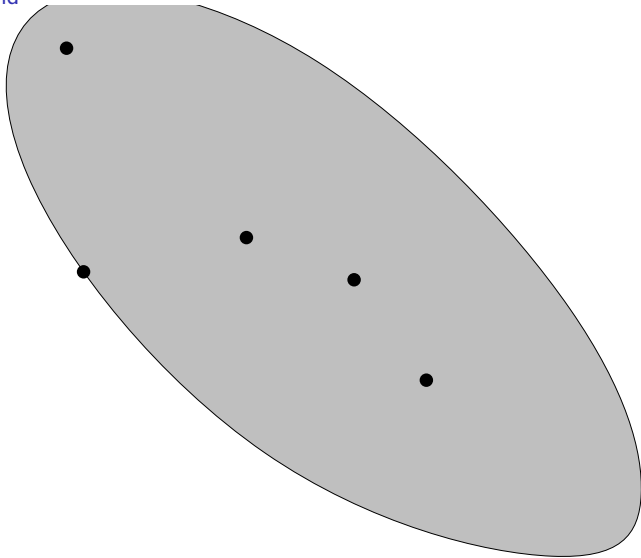
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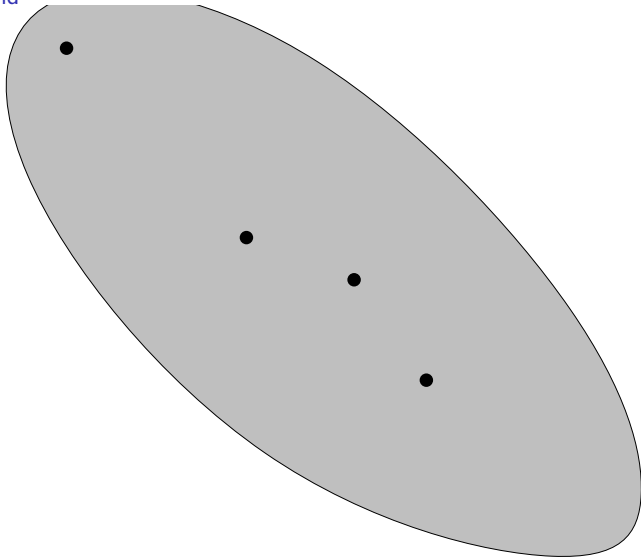
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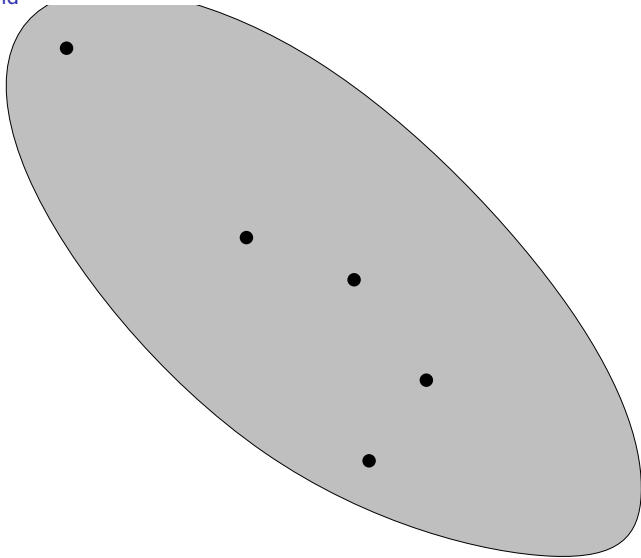
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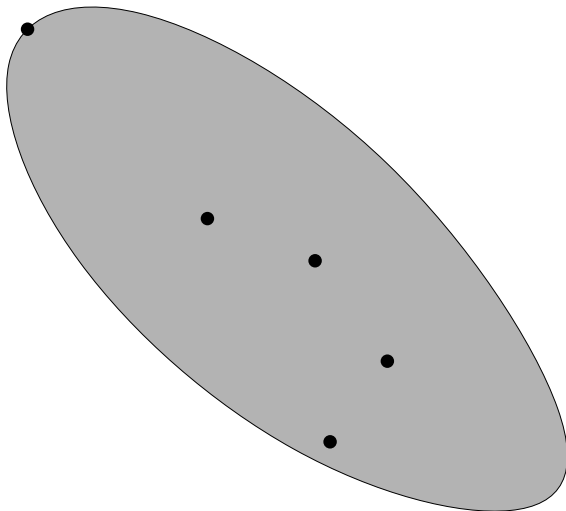
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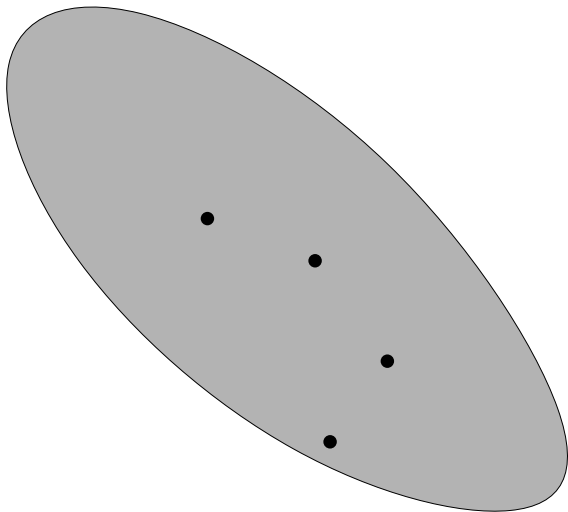
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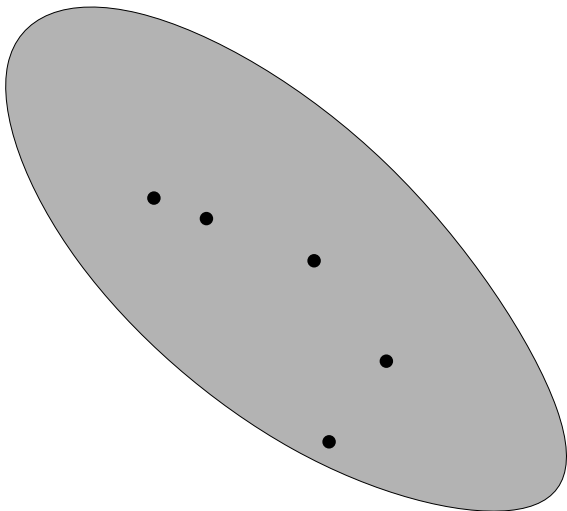
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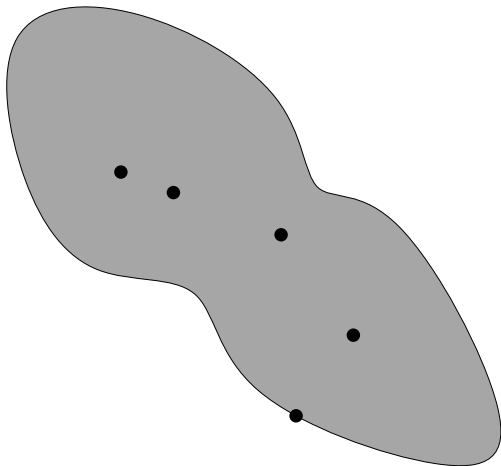
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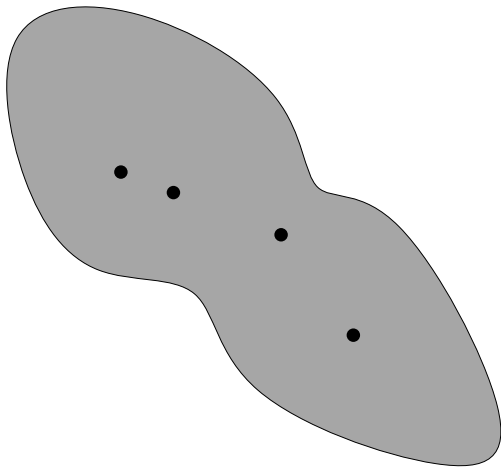
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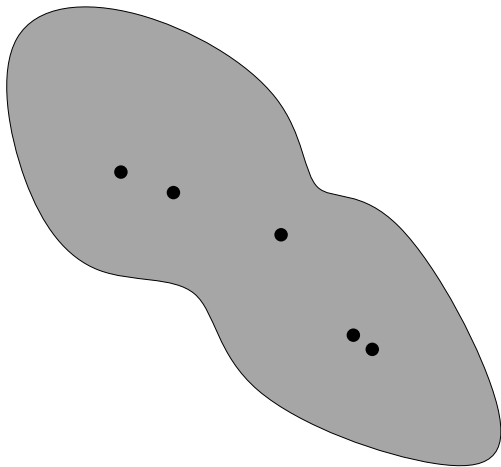
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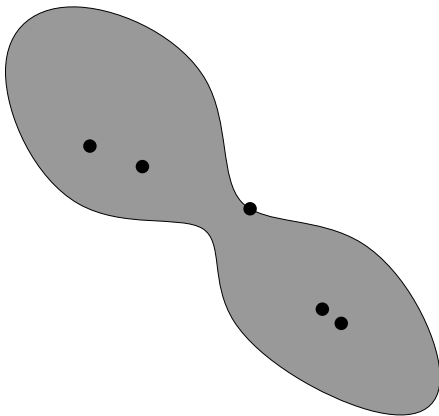
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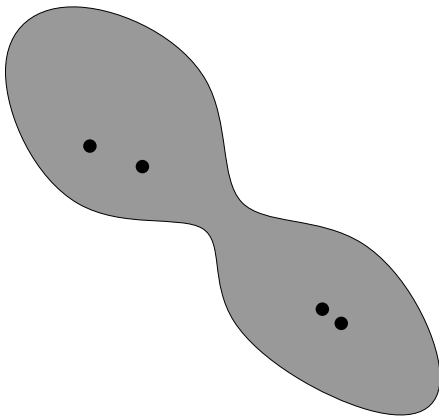
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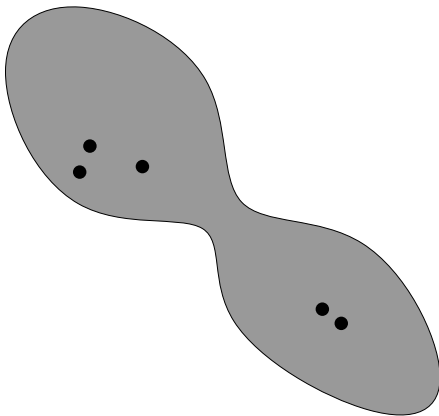
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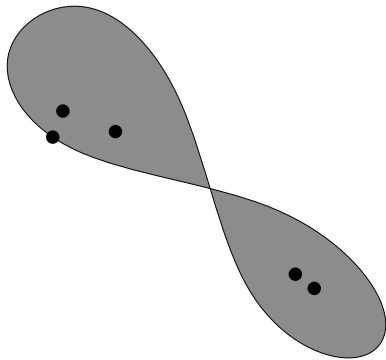
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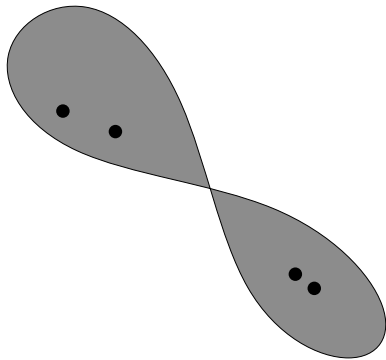
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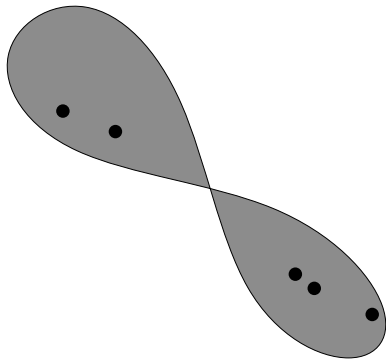
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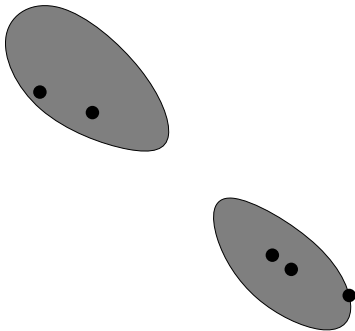
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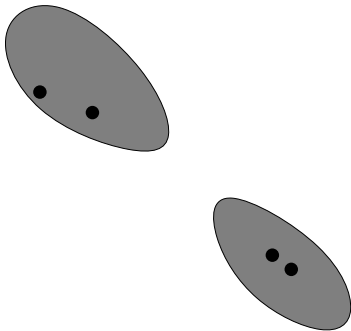
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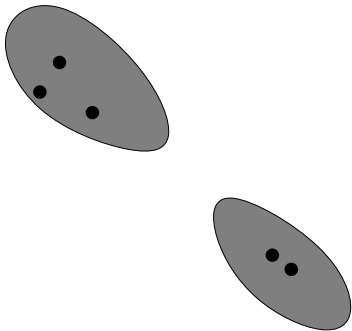
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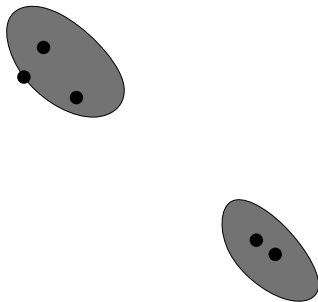
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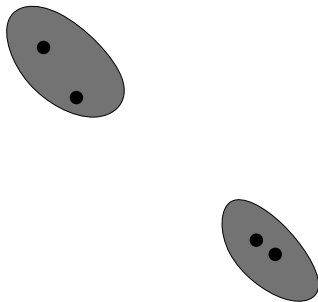
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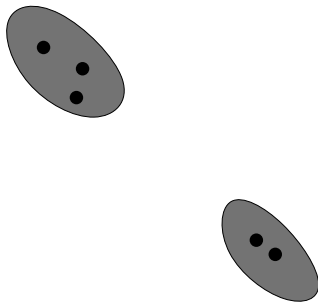
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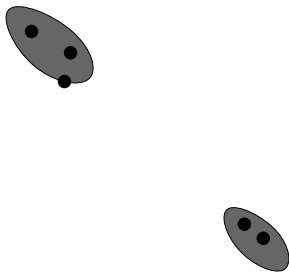
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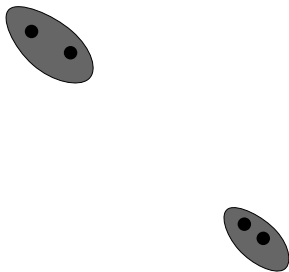
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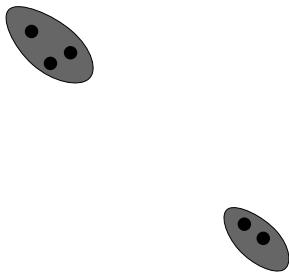
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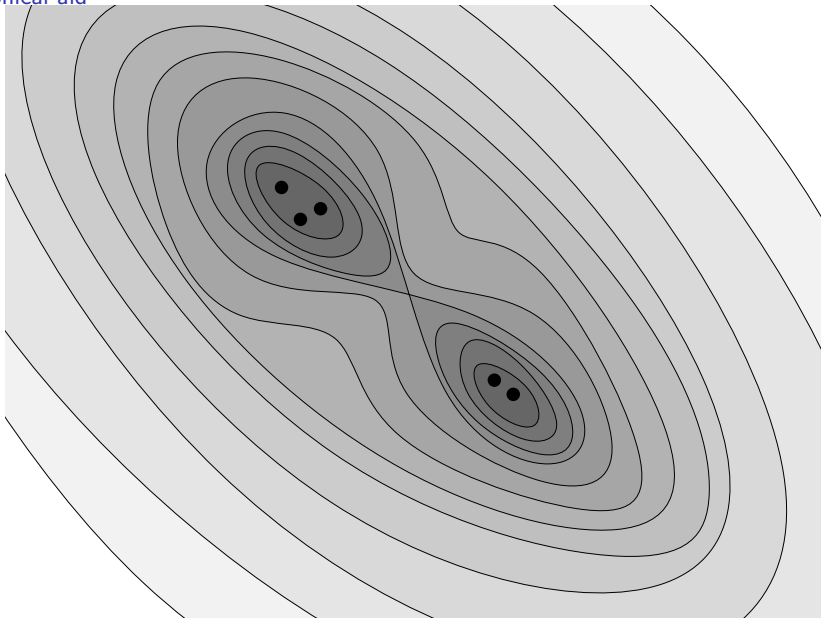
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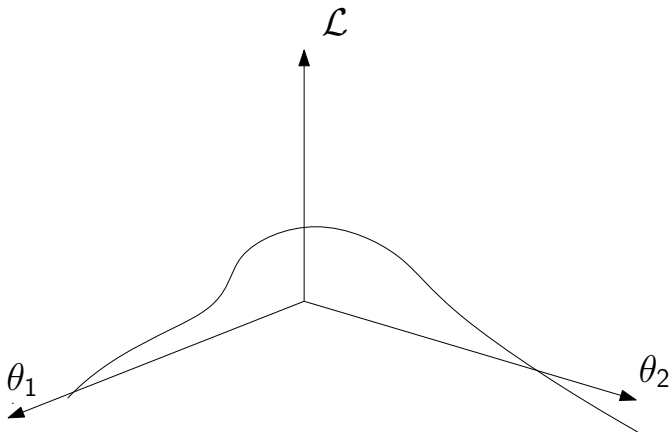
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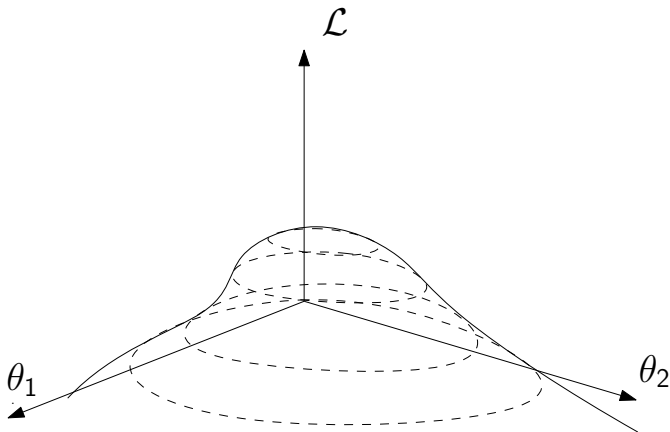
Nested Sampling

Calculating evidences



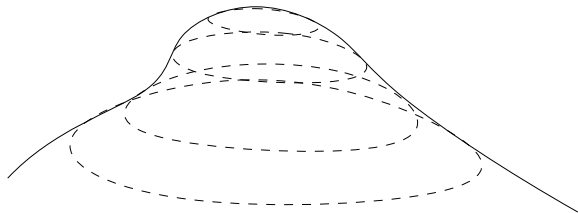
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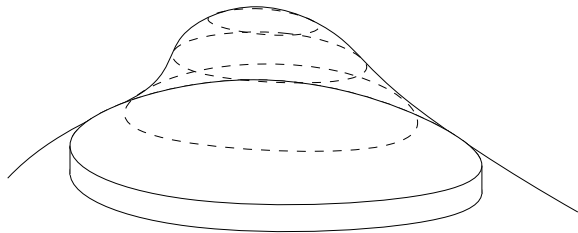
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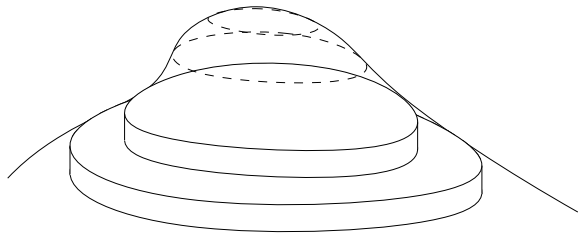
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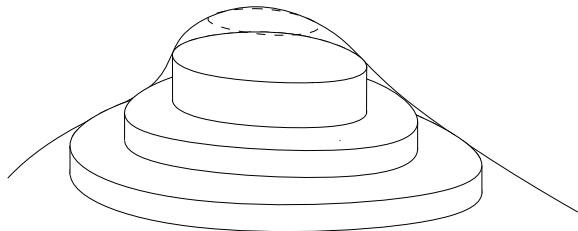
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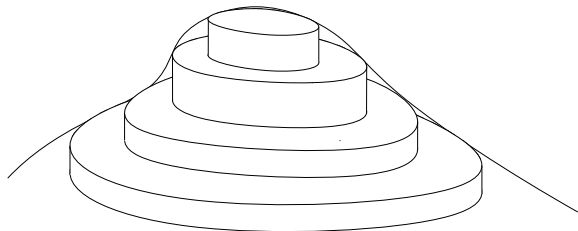
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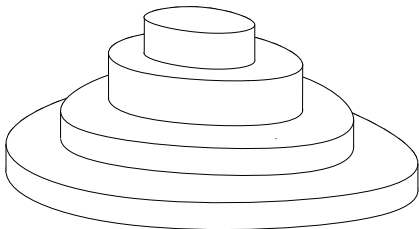
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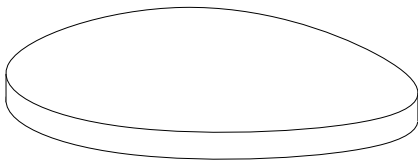
Nested Sampling

Calculating evidences



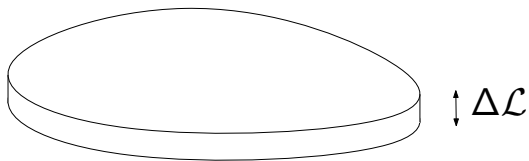
Nested Sampling

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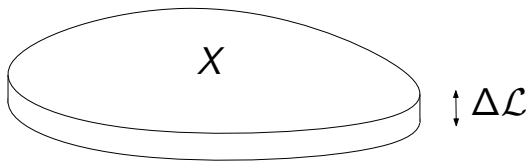
Nested Sampling

Calculating evidences



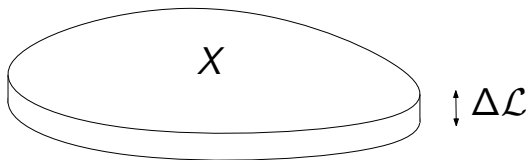
Nested Sampling

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Nested Sampling

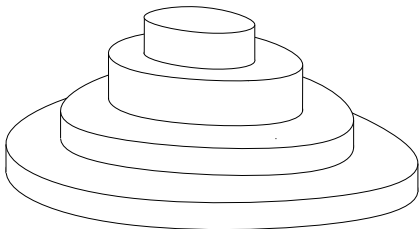
Calculating evidences



$$\text{Volume} = X\Delta\mathcal{L}$$

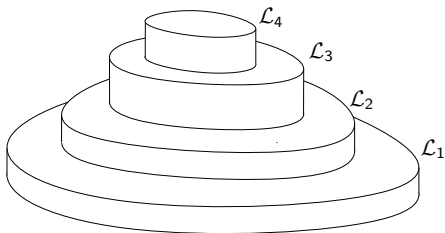
Nested Sampling

Calculating evidences



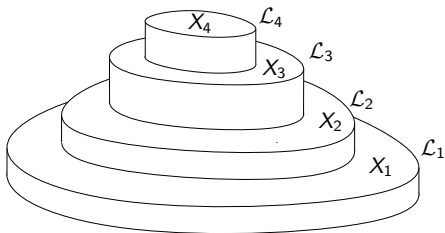
Nested Sampling

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Nested Sampling

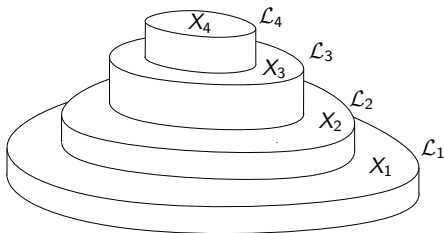
Calculating evidences



Nested Sampling

Calculating evidences

$$\mathcal{Z} \approx \sum_i X_i \Delta \mathcal{L}_i$$



Nested Sampling

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$$X_{i+1} \approx \frac{n}{n+1} X_i, \quad X_0 = 1 \quad (2)$$

Nested sampling

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- ▶ NS can also be used to sample the posterior

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Parameter estimation

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- ▶ The set of dead points are posterior samples with an appropriate weighting factor

Sampling from a hard likelihood constraint

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— John Skilling

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- ▶ Most of the work in NS to date has been in attempting to implement a hard-edged sampler in the NS meta-algorithm.

Sampling within an iso-likelihood contour

Previous attempts

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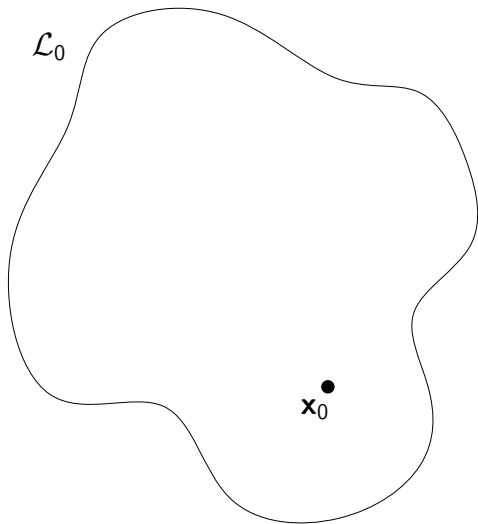
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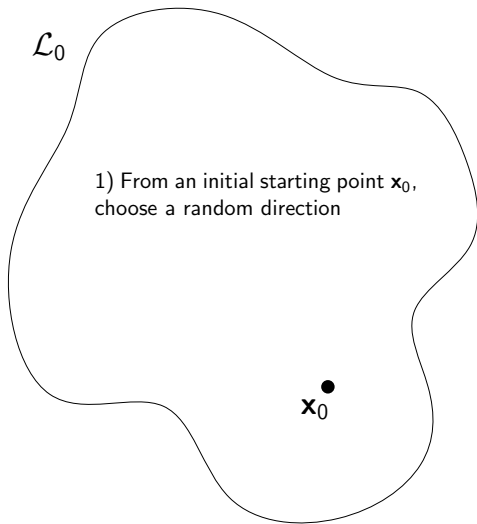
Diffusion Nested Sampling B. Brewer et al. (2009).

- ▶ Very promising
- ▶ Too many tuning parameters

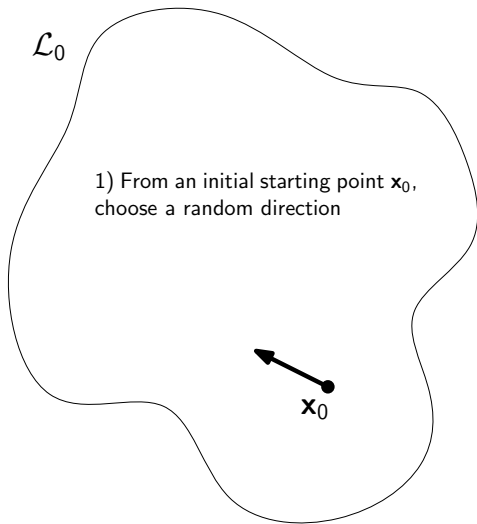
“Hit and run” slice sampling



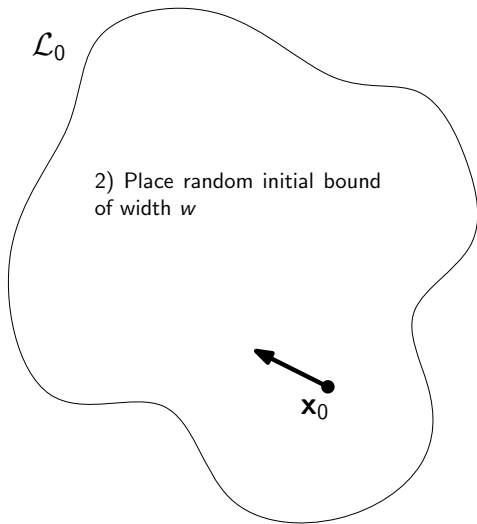
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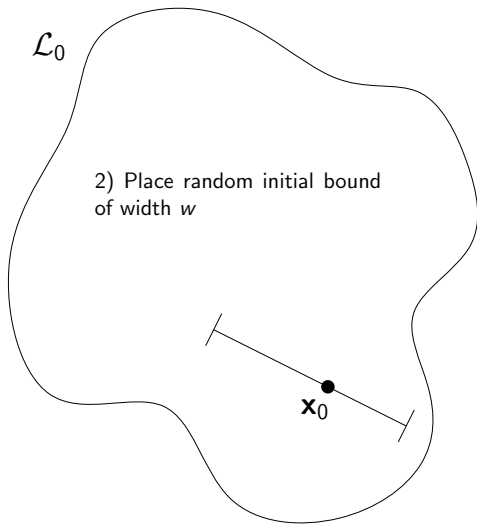
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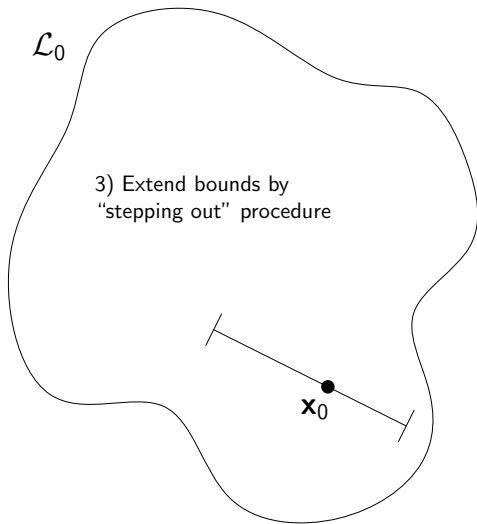
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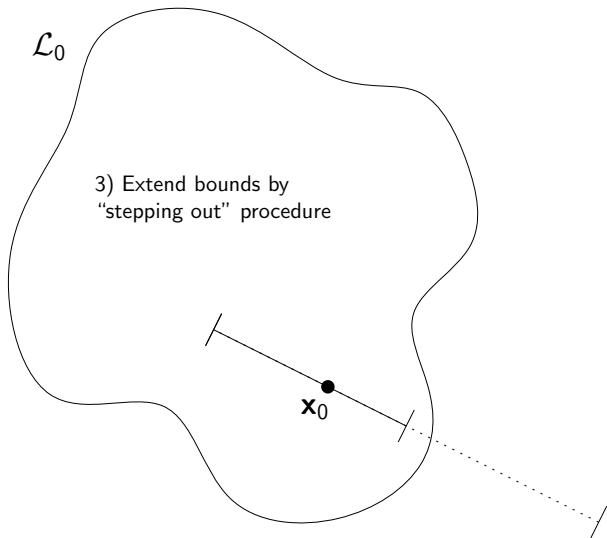
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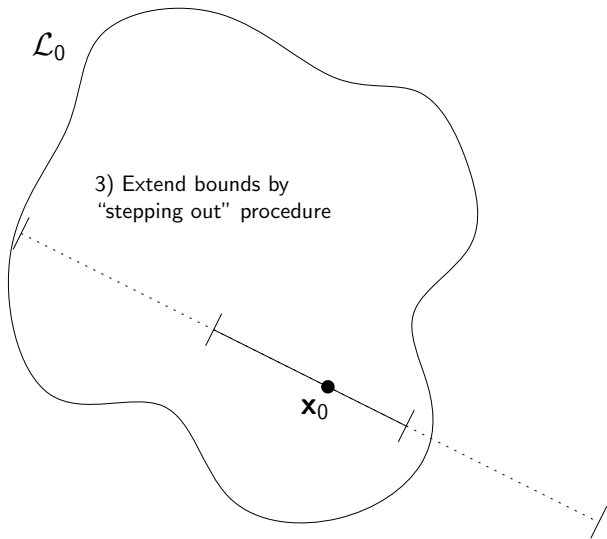
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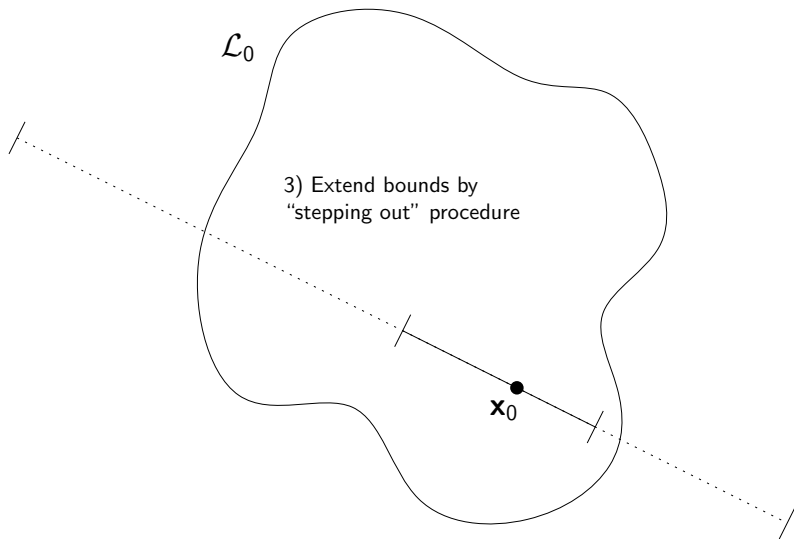
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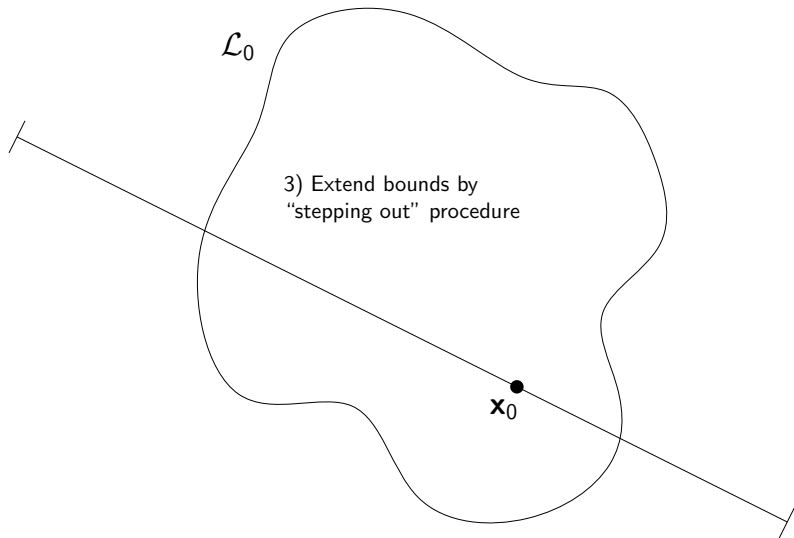
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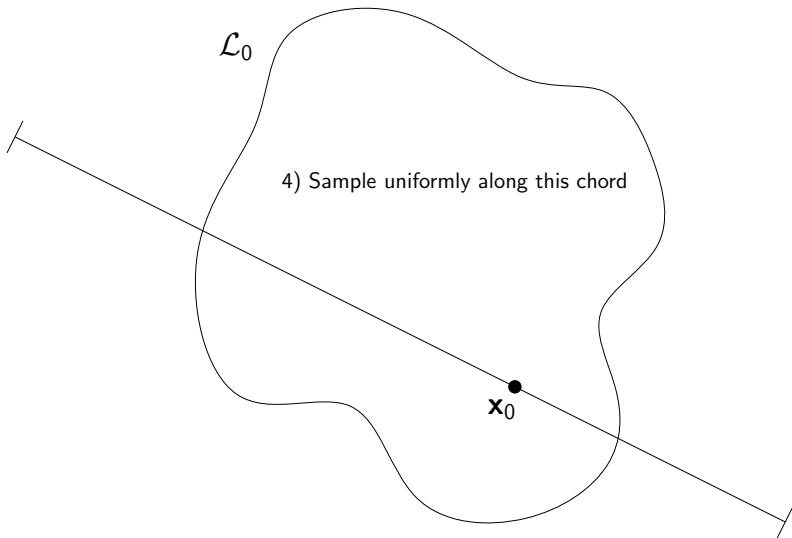
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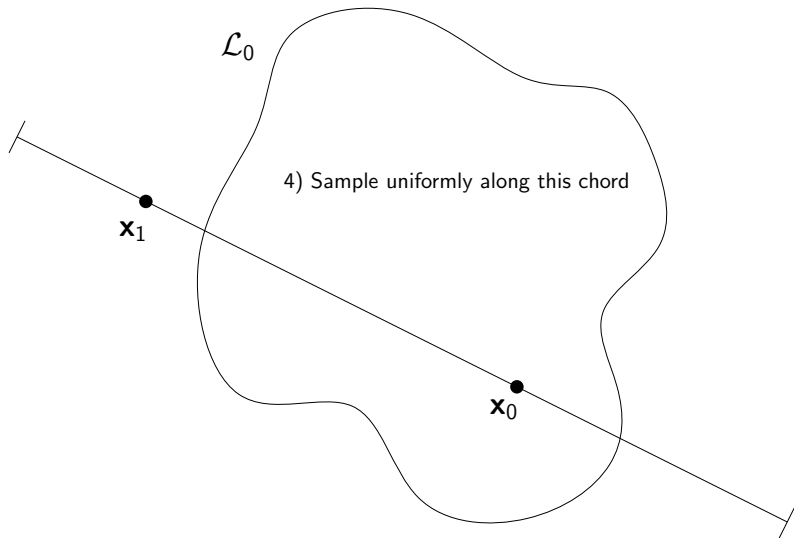
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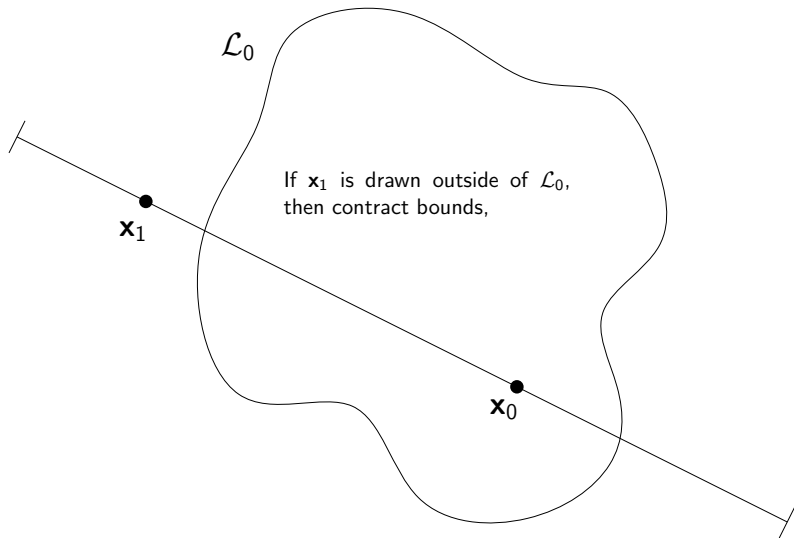
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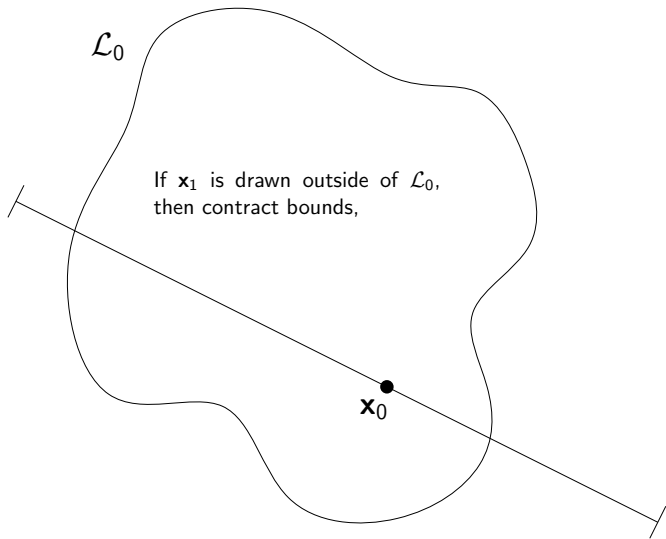
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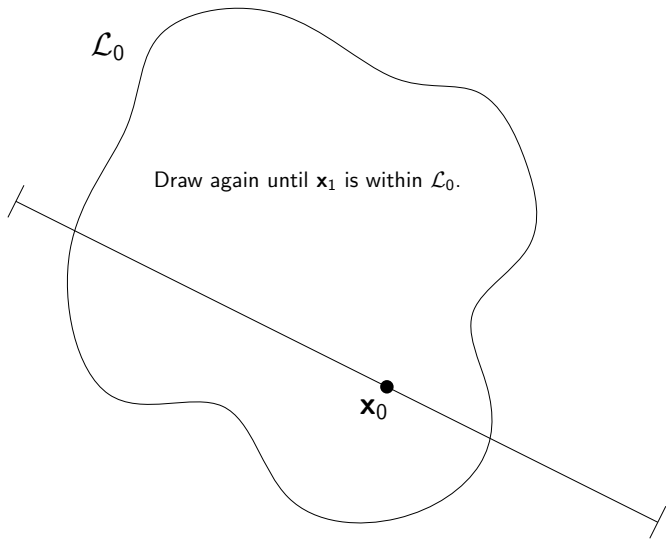
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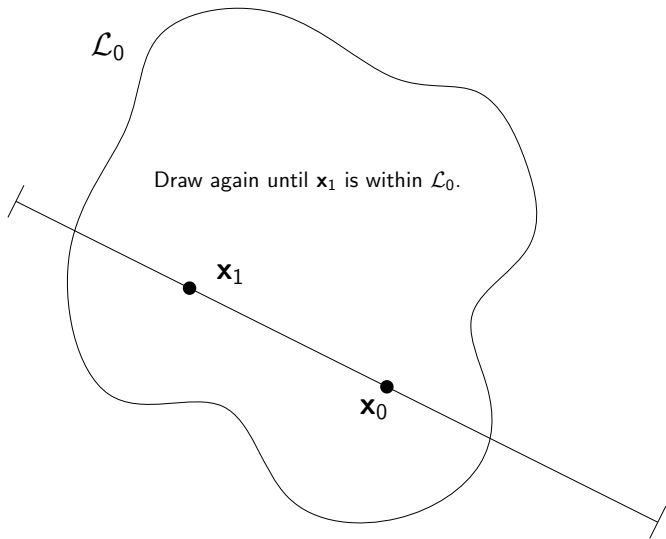
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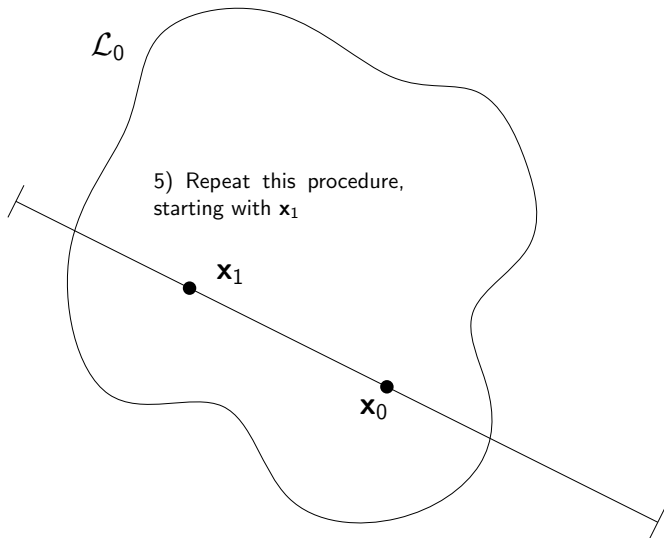
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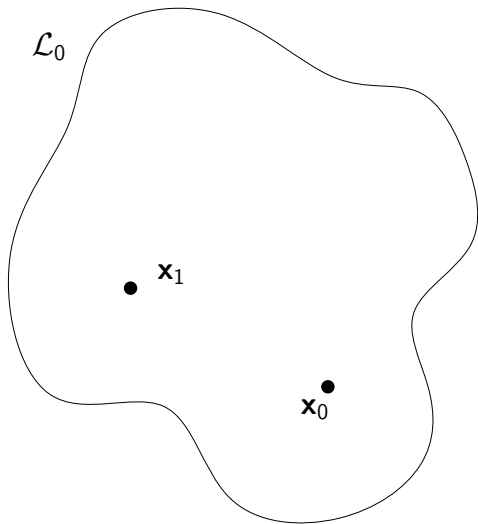
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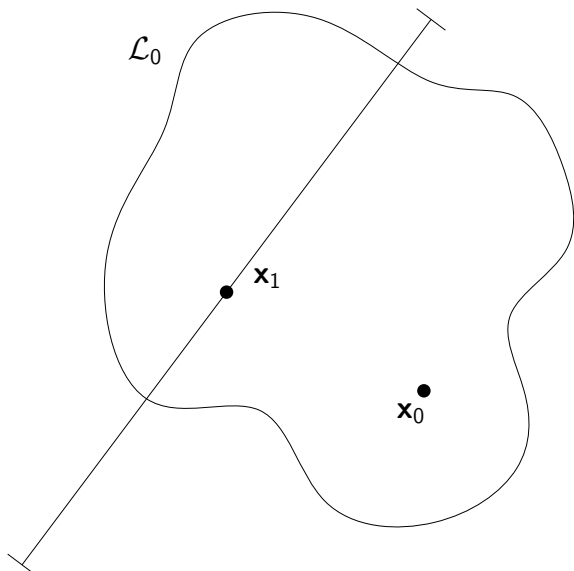
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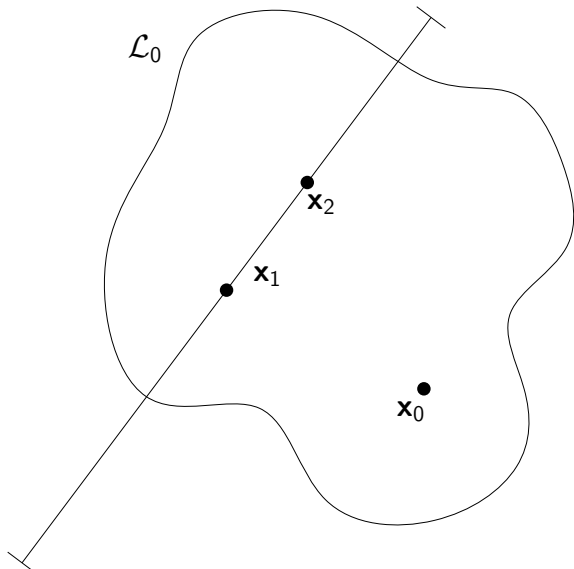
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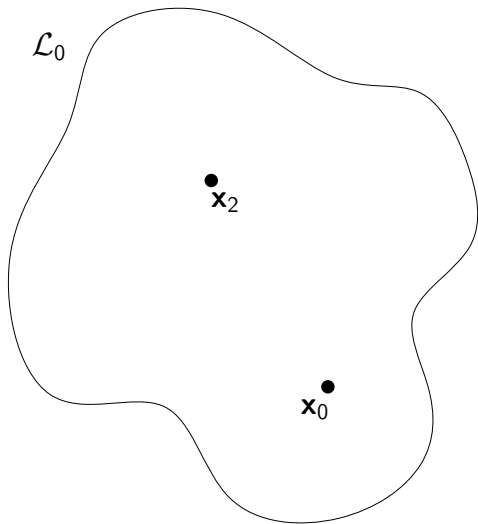
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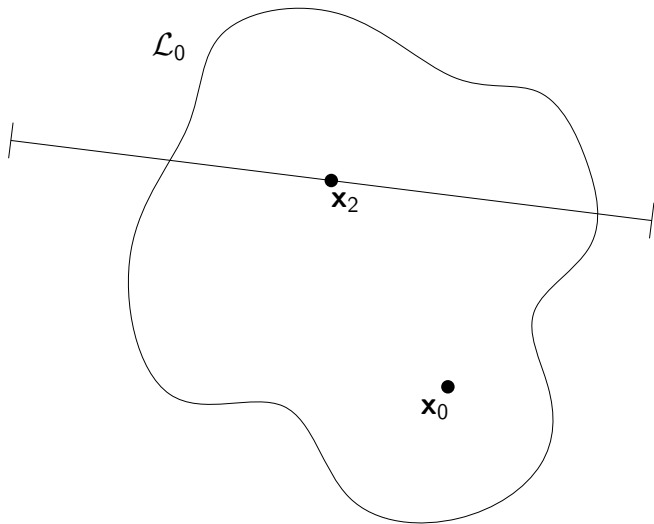
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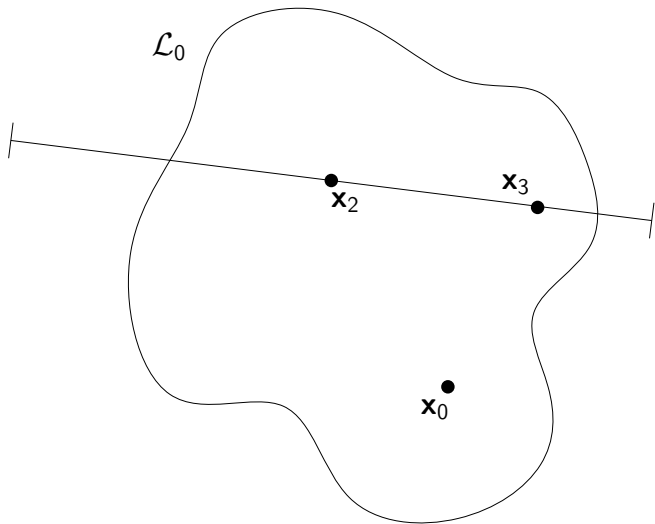
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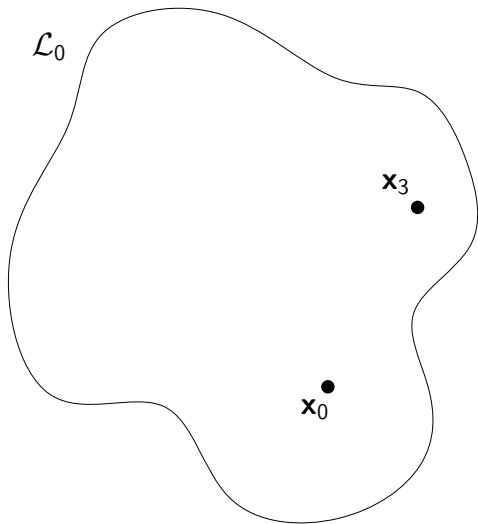
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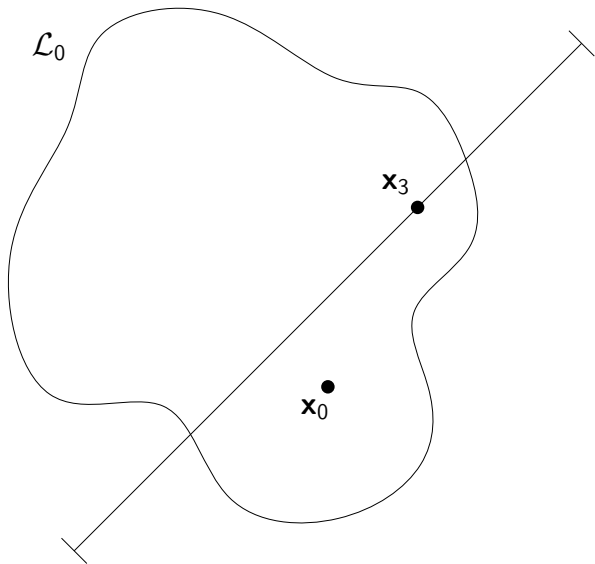
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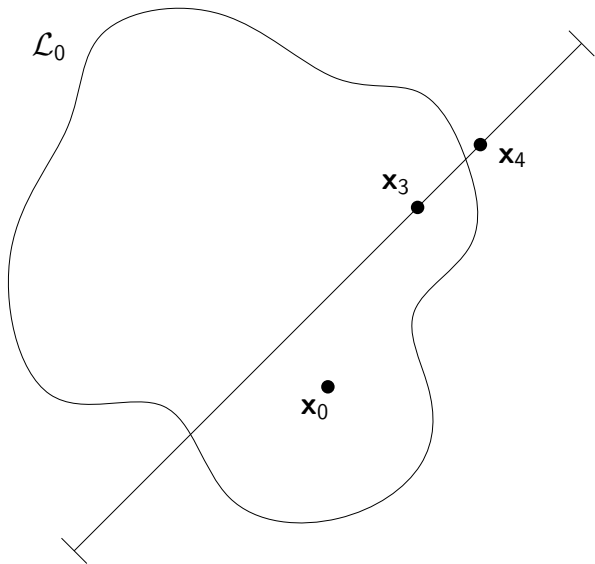
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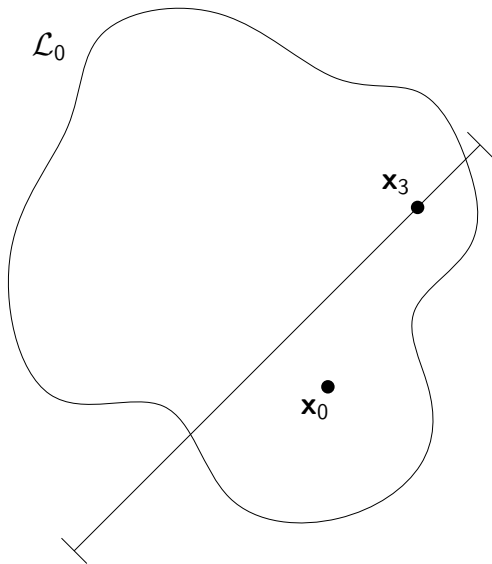
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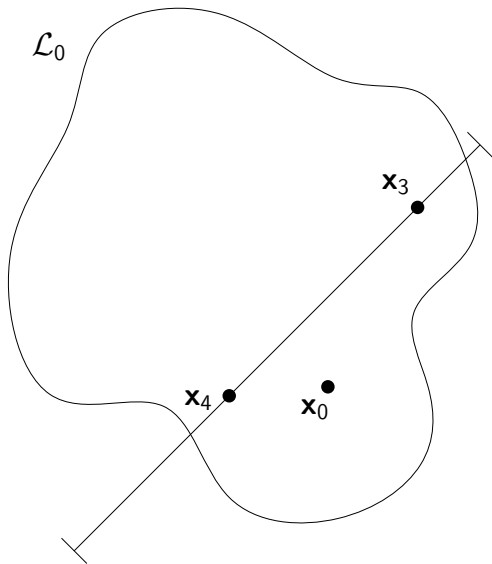
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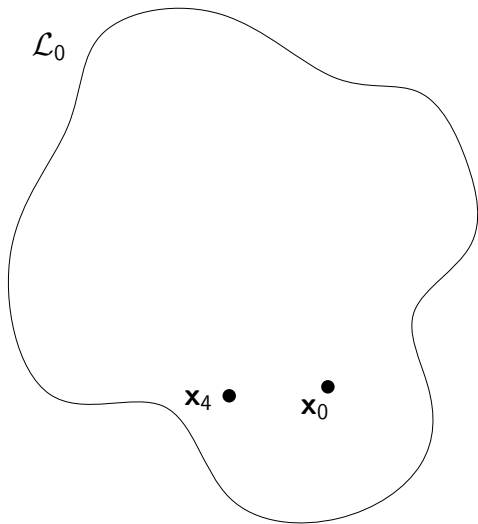
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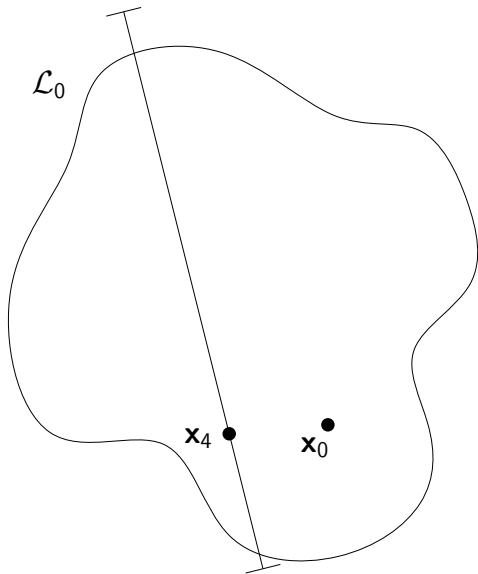
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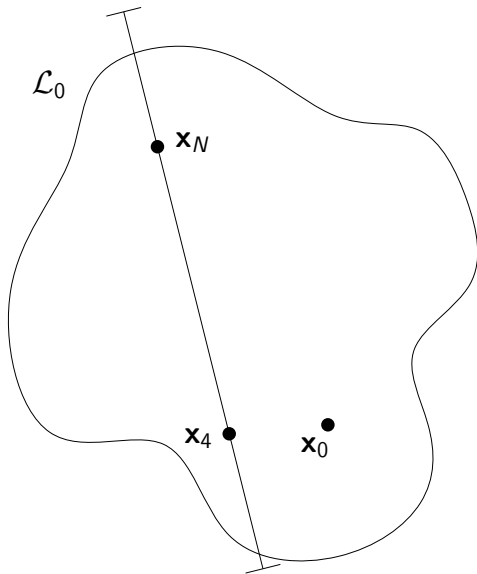
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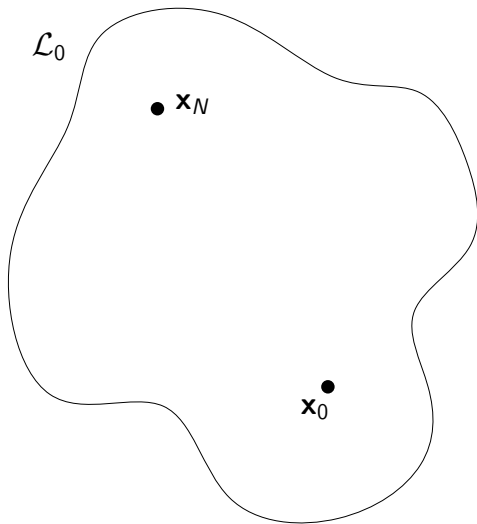
“Hit and run” slice sampling



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“Hit and run” slice sampling

Key points

“Hit and run” slice sampling

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- ▶ This procedure satisfies detailed balance.

“Hit and run” slice sampling

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- ▶ Need N reasonably large $\sim \mathcal{O}(n_{\text{dims}})$ so that x_N is de-correlated from x_1 .

Issues with Slice Sampling

Correlated distributions

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Correlated distributions

1. Does not deal well with correlated distributions.

Issues with Slice Sampling

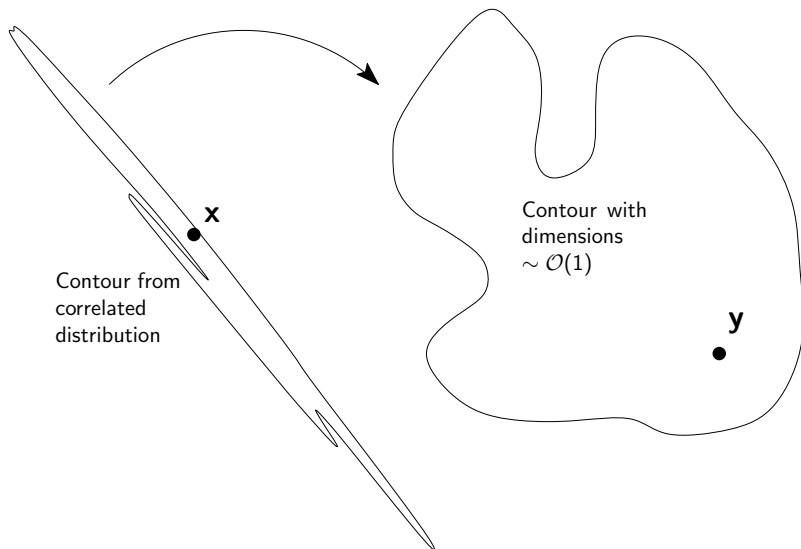
Correlated distributions

1. Does not deal well with correlated distributions.
2. Need to “tune” w parameter.

PolyChord's solutions

Correlated distributions

Affine transformation $\mathbf{y} = \mathbf{L}\mathbf{x}$



PolyChord's solutions

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- ▶ $w = 1$ in this transformed space

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Issues with Slice Sampling

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PolyChord's solutions

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1. Identifies separate modes via clustering algorithm on live points.

PolyChord's solutions

Multimodality

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2. Evolves these modes “semi-independently”

PolyChord's Additions

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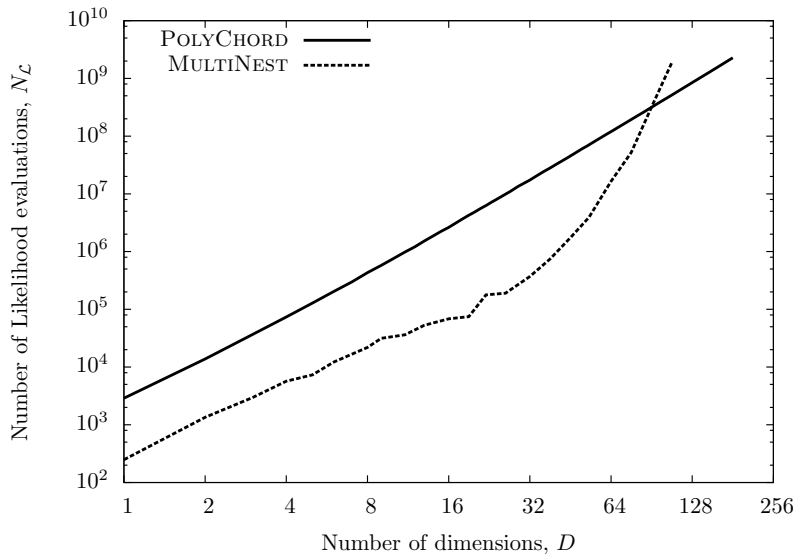
- ▶ Parallelised up to number of live points with openMPI.

PolyChord's Additions

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- ▶ Implemented in CosmoMC, as “CosmoChord”, with fast-slow parameters.

PolyChord vs. MultiNest

Gaussian likelihood



PolyChord 1.0

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PolyChord

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 - ▶ Need $\sim \mathcal{O}(D)$ to de-correlate at each step
 - ▶ Forced to throw $\sim \mathcal{O}(D)$ inter-chain points away.

PolyChord 2.0

Inter-chain evaluations

PolyChord 2.0

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- ▶ Need to be able to quantify degree of correlation for correct inference.

Aside: Merging nested sampling runs

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Aside: Merging nested sampling runs

- ▶ In his original paper, John Skilling noted that nested sampling runs can be merged.
- ▶ Take two complete nested sampling runs generated by $n_{\text{live}}^{(1)}$ and $n_{\text{live}}^{(2)}$ live points.
- ▶ Combining the two runs in likelihood order gives a new run generated by $n_{\text{live}}^{(1)} + n_{\text{live}}^{(2)}$ live points.

Aside: Unweaving nested sampling runs

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- ▶ The reverse is also true.

Aside: Unweaving nested sampling runs

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- ▶ Given a nested sampling run with n_{live} points, there is a unique way of separating it into n_{live} single-point runs (threads).

PolyChord 2.0

Handling correlations

PolyChord 2.0

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PolyChord 2.0

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 - ▶ Jackknifing
 - ▶ Bootstrapping

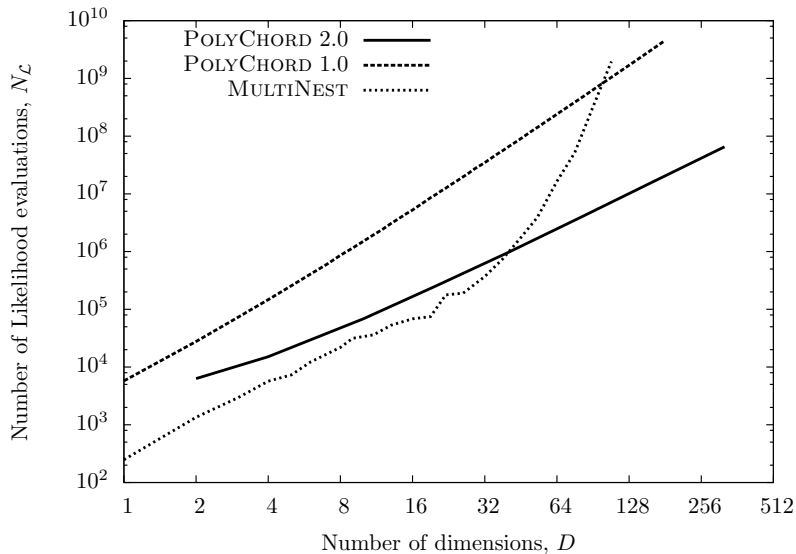
PolyChord 2.0

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- ▶ With this in hand, can produce correct inferences from correlated runs.

PolyChord 2.0 vs. MultiNest

Gaussian likelihood

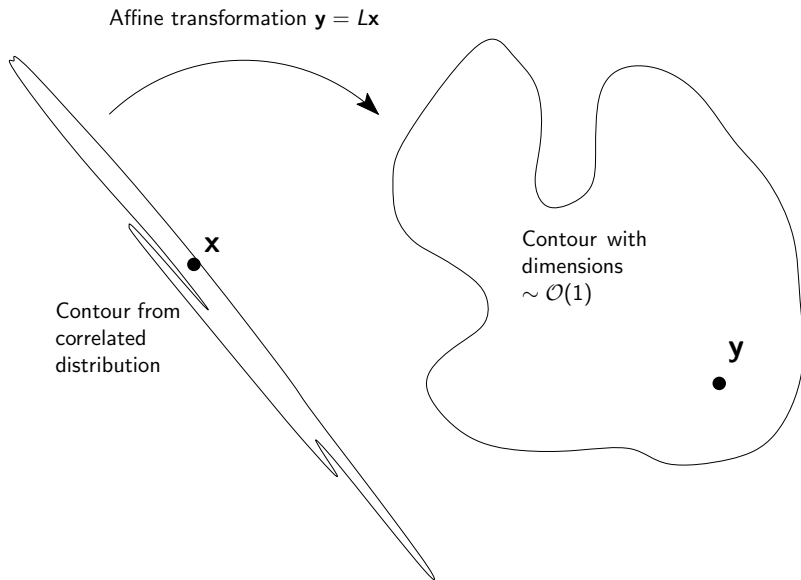


Correlated distributions

Correlated distributions

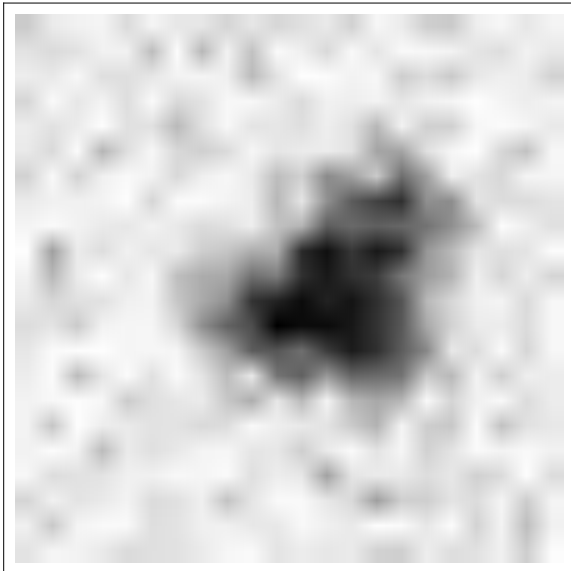
- ▶ Correlated distributions are hard

Correlated distributions



Object detection

Toy problem



Object detection

Evidences

Object detection

Evidences

► $\log \mathcal{Z}$ ratio: $-251 : -156 : -114 : -117 : -136$

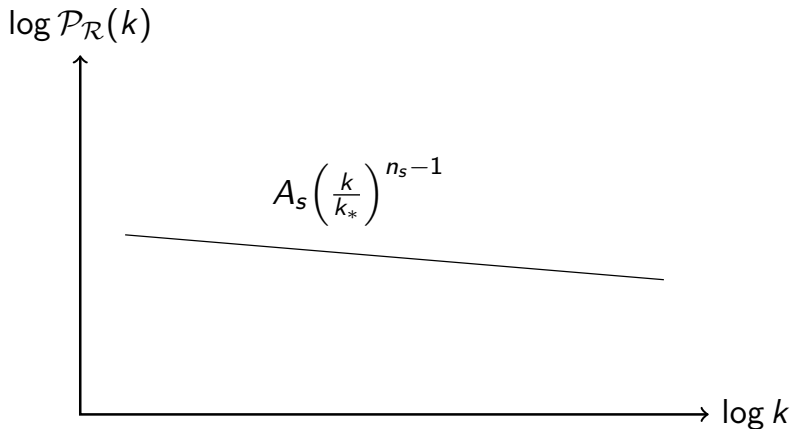
Object detection

Evidences

- ▶ $\log \mathcal{Z}$ ratio: $-251 : -156 : -114 : -117 : -136$
- ▶ odds ratio: $10^{-60} : 10^{-19} : 1 : 0.04 : 10^{-10}$

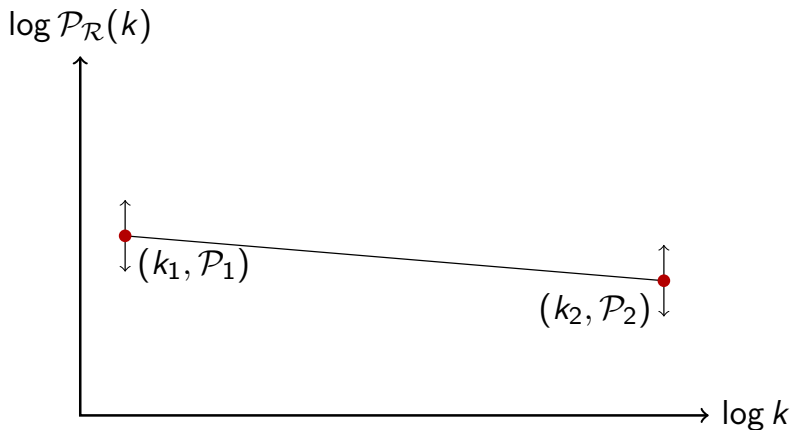
PolyChord in action

Primordial power spectrum $\mathcal{P}_{\mathcal{R}}(k)$ reconstruction



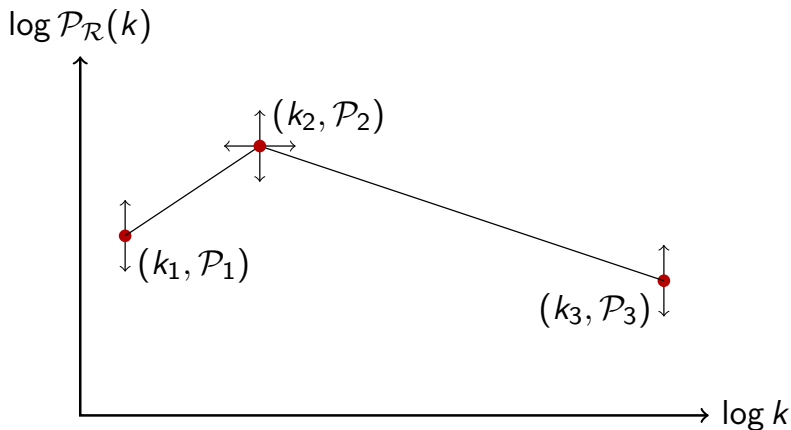
PolyChord in action

Primordial power spectrum $\mathcal{P}_{\mathcal{R}}(k)$ reconstruction



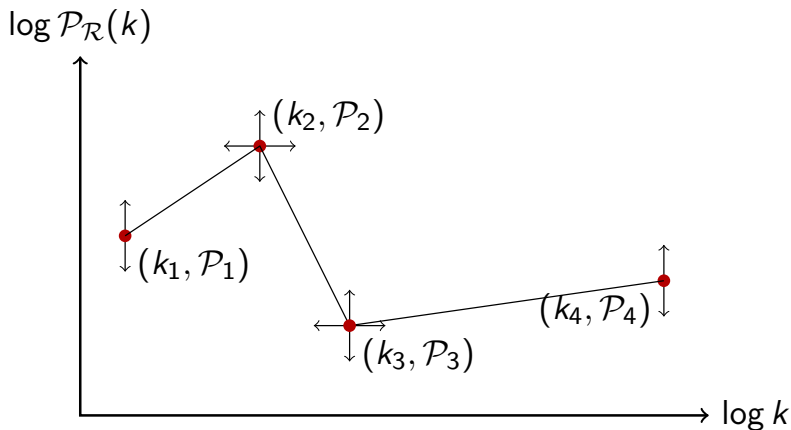
PolyChord in action

Primordial power spectrum $\mathcal{P}_{\mathcal{R}}(k)$ reconstruction



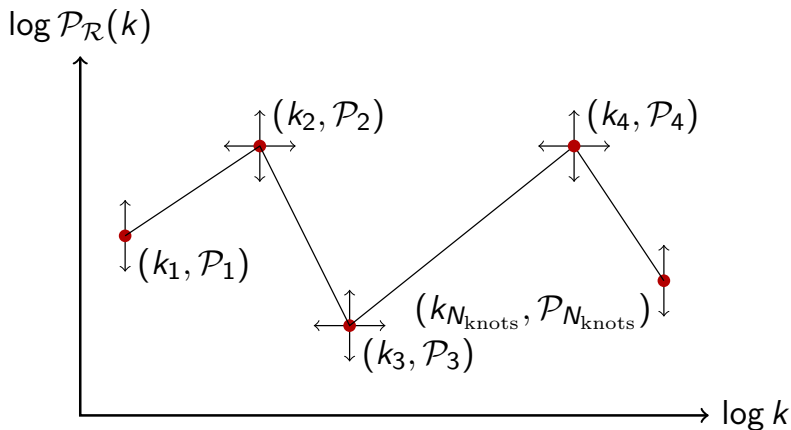
PolyChord in action

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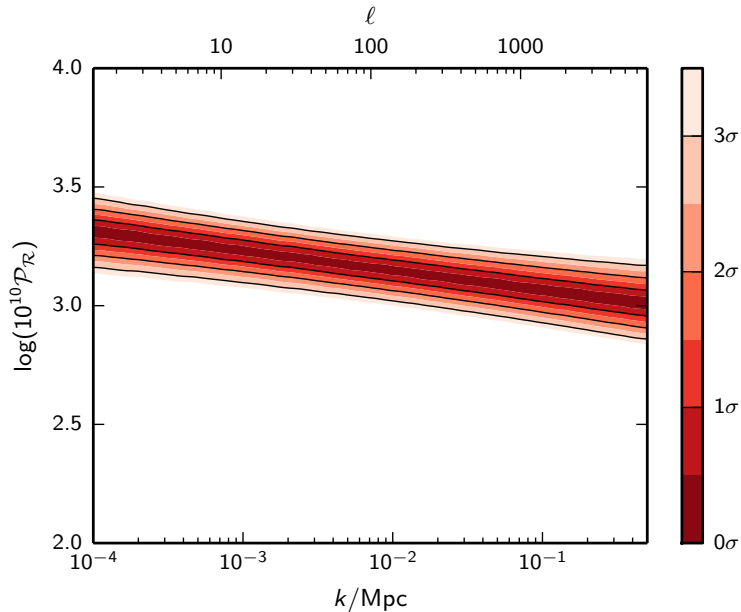
PolyChord in action

Primordial power spectrum $\mathcal{P}_{\mathcal{R}}(k)$ reconstruction



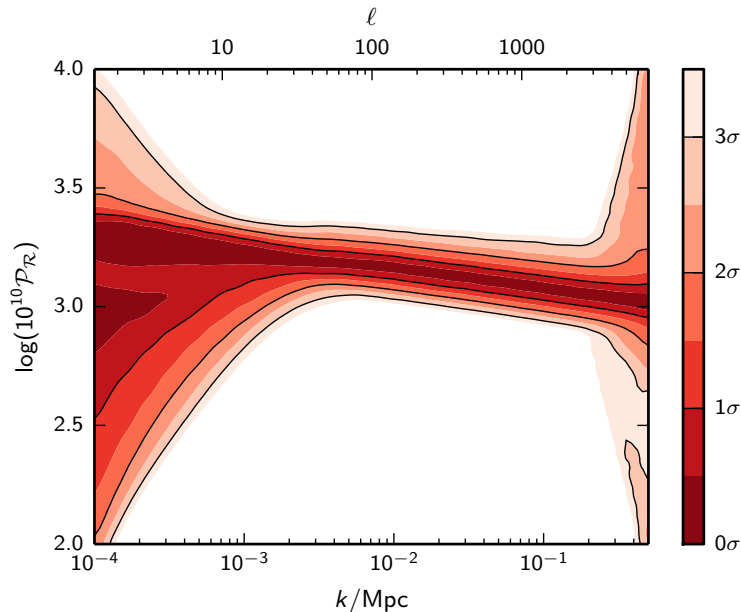
0 internal knots

Primordial power spectrum $\mathcal{P}_{\mathcal{R}}(k)$ reconstruction



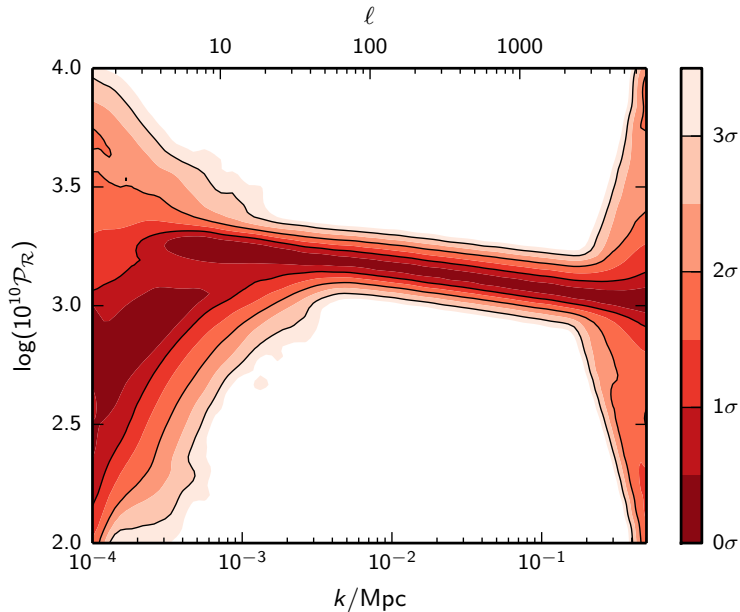
1 internal knots

Primordial power spectrum $\mathcal{P}_{\mathcal{R}}(k)$ reconstruction



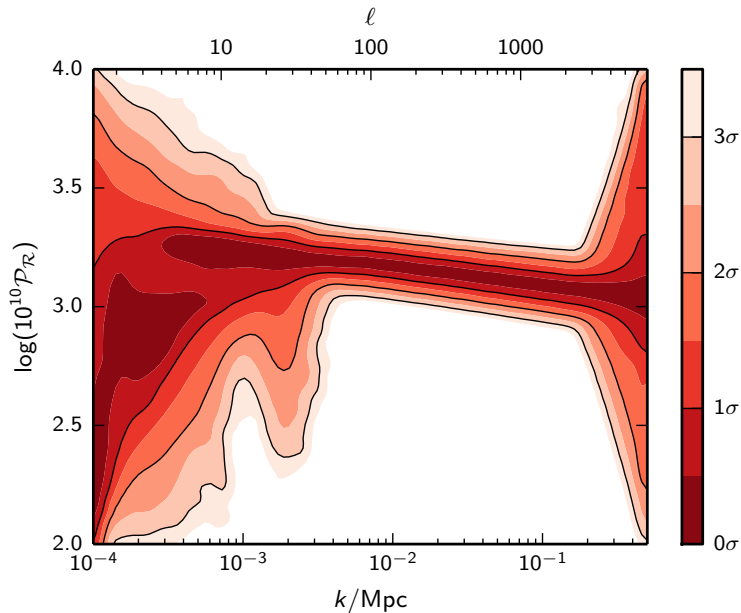
2 internal knots

Primordial power spectrum $\mathcal{P}_{\mathcal{R}}(k)$ reconstruction



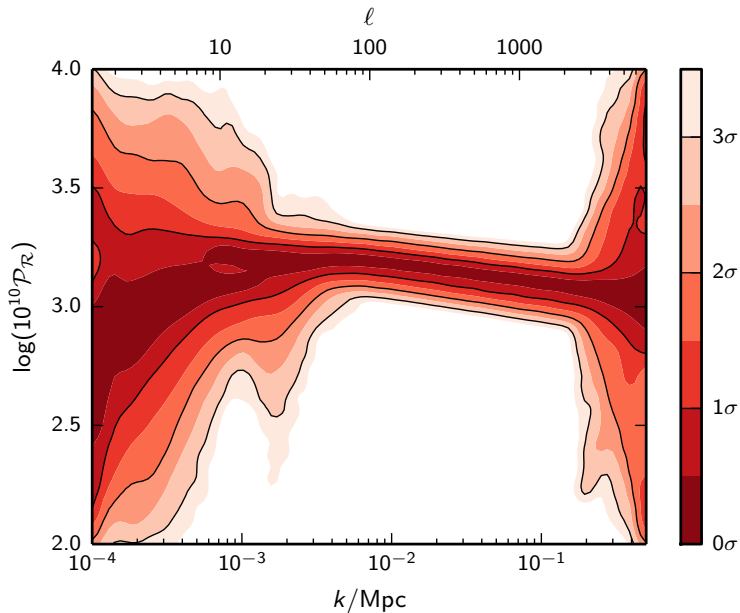
3 internal knots

Primordial power spectrum $\mathcal{P}_{\mathcal{R}}(k)$ reconstruction



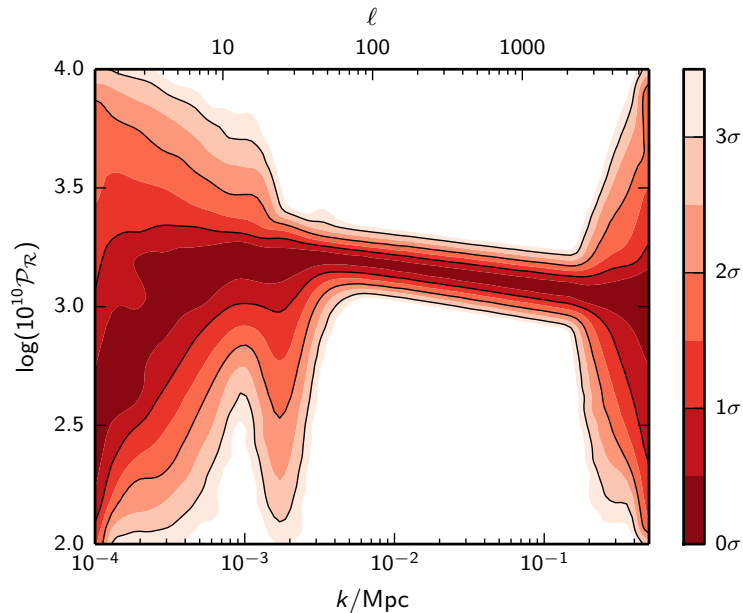
4 internal knots

Primordial power spectrum $\mathcal{P}_{\mathcal{R}}(k)$ reconstruction



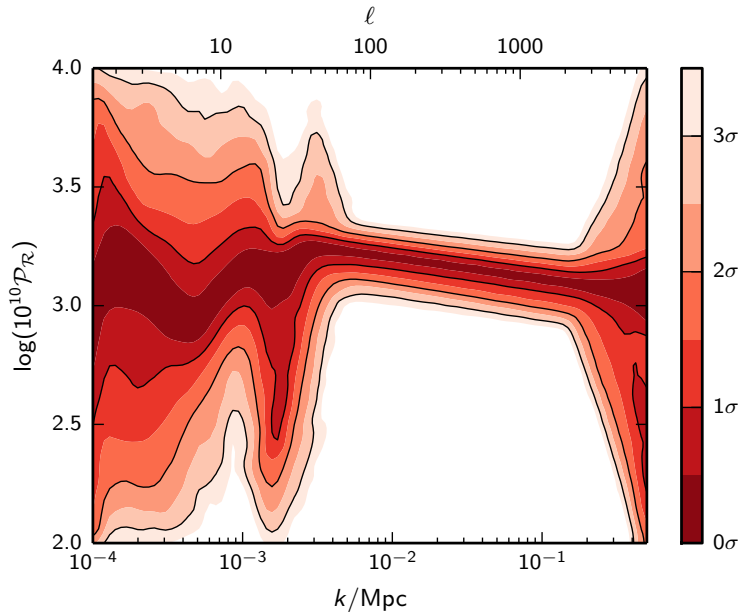
5 internal knots

Primordial power spectrum $\mathcal{P}_{\mathcal{R}}(k)$ reconstruction



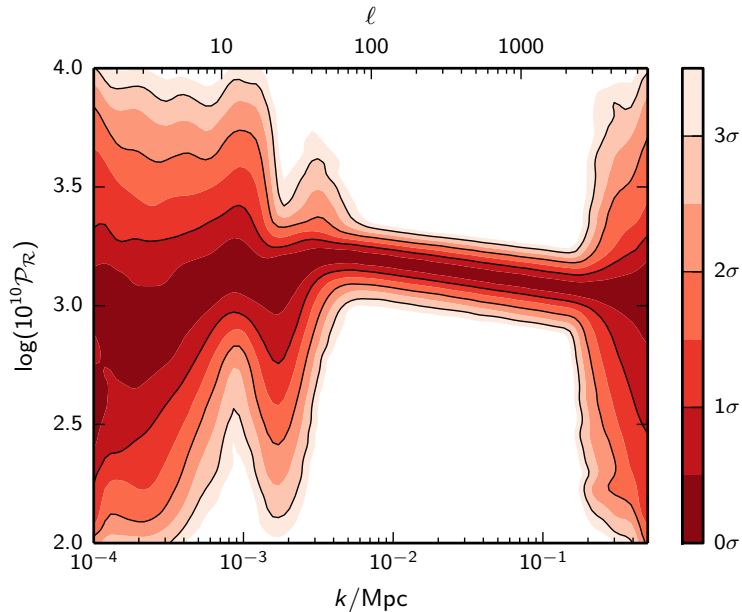
6 internal knots

Primordial power spectrum $\mathcal{P}_{\mathcal{R}}(k)$ reconstruction



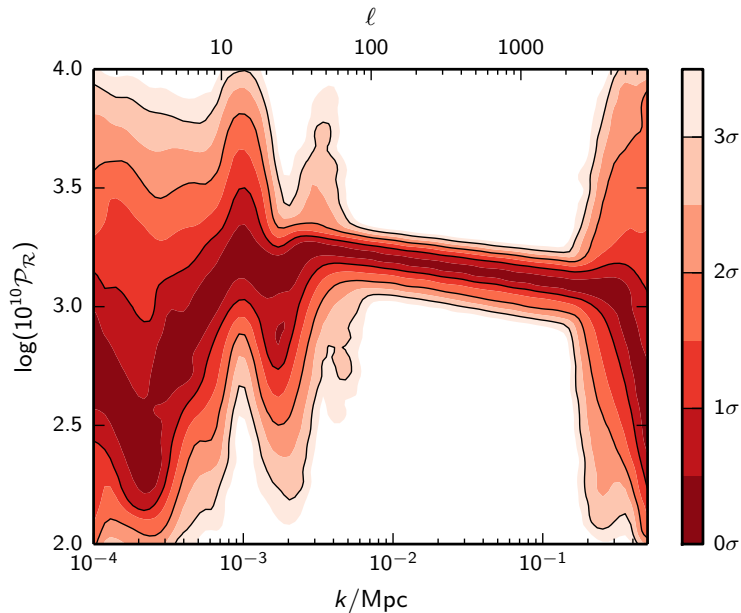
7 internal knots

Primordial power spectrum $\mathcal{P}_{\mathcal{R}}(k)$ reconstruction



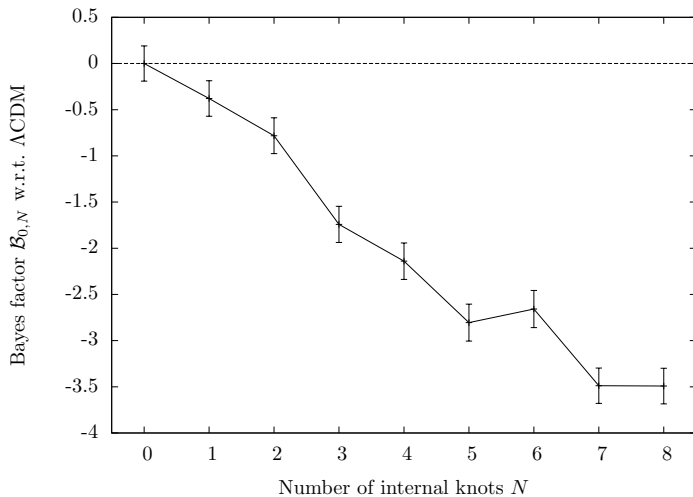
8 internal knots

Primordial power spectrum $\mathcal{P}_{\mathcal{R}}(k)$ reconstruction



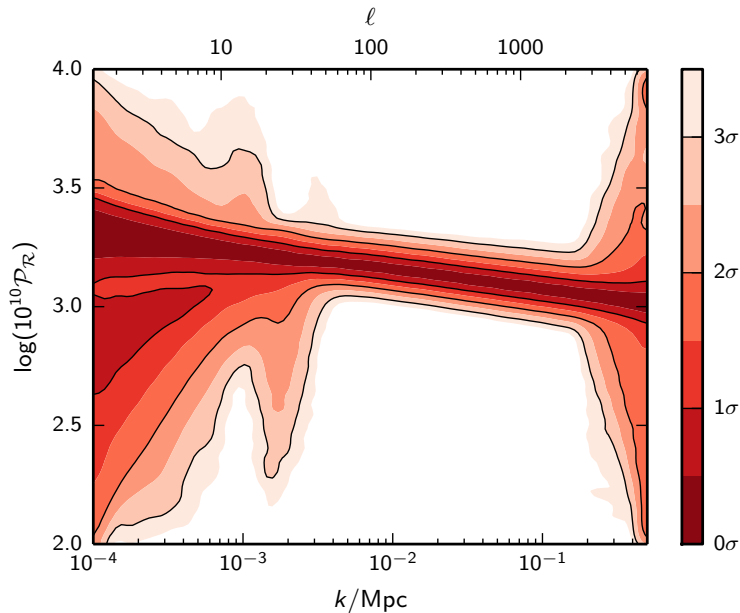
Bayes Factors

Primordial power spectrum $\mathcal{P}_{\mathcal{R}}(k)$ reconstruction



Marginalised plot

Primordial power spectrum $\mathcal{P}_{\mathcal{R}}(k)$ reconstruction



Affine invariance

Affine invariance

- ▶ The optimal exploration technique is be affine invariant.

Affine invariance

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- ▶ Treat distribution $P(x)$ and $P(Rx)$ the same.

Affine invariance

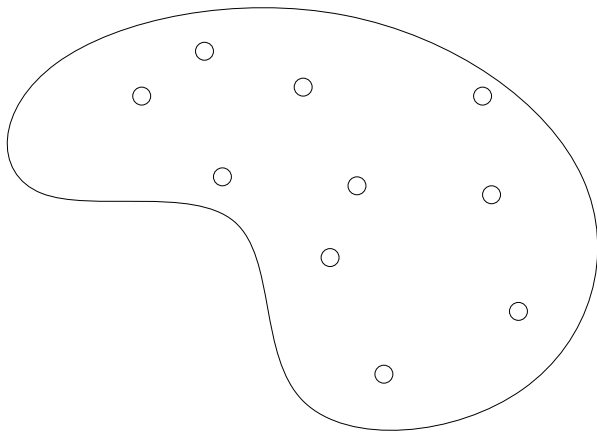
- ▶ The optimal exploration technique is be affine invariant.
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- ▶ No need to worry about correlations.

Affine invariance

- ▶ The optimal exploration technique is be affine invariant.
- ▶ Treat distribution $P(x)$ and $P(Rx)$ the same.
- ▶ No need to worry about correlations.
- ▶ Good example: Now highly successful emcee (MCMC hammer).
 - ▶ Important: emcee is not unique (or necessarily best)

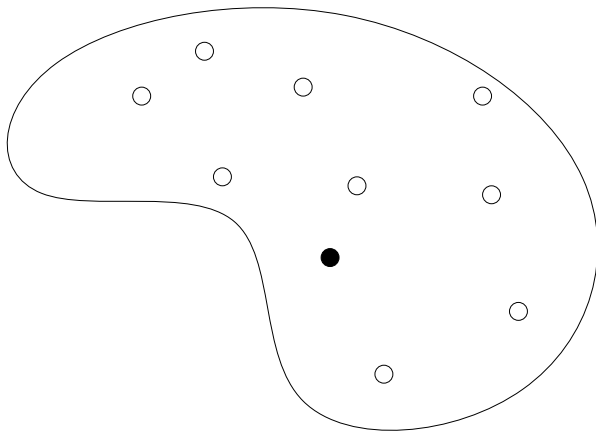
Skilling's affine invariant ideas

Leapfrog



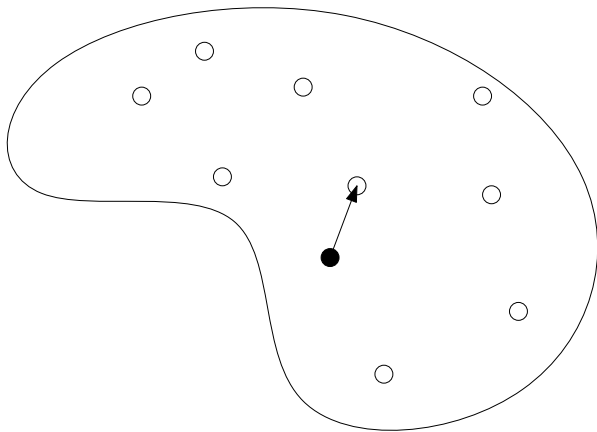
Skilling's affine invariant ideas

Leapfrog



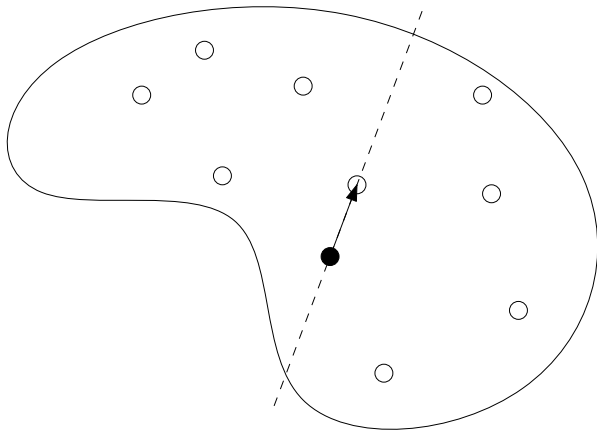
Skilling's affine invariant ideas

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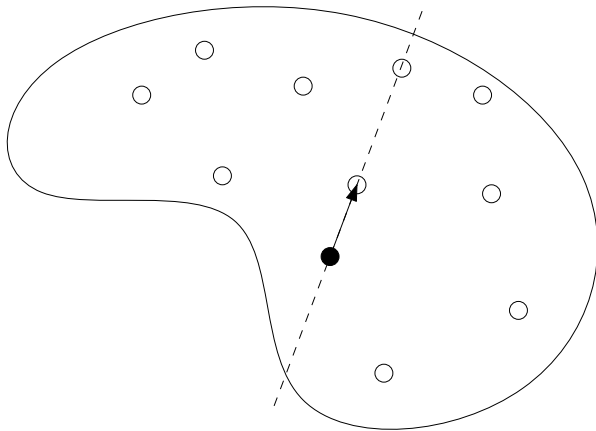
Skilling's affine invariant ideas

Leapfrog



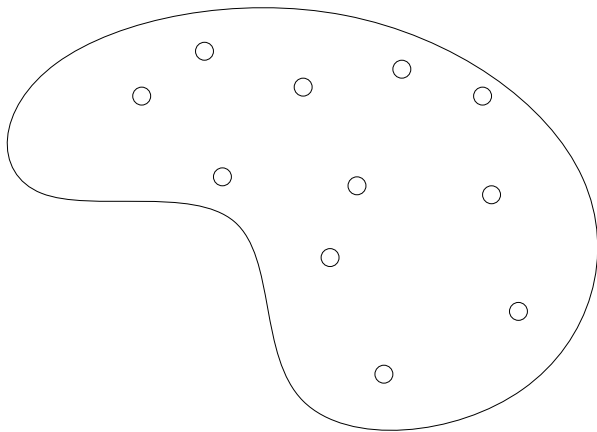
Skilling's affine invariant ideas

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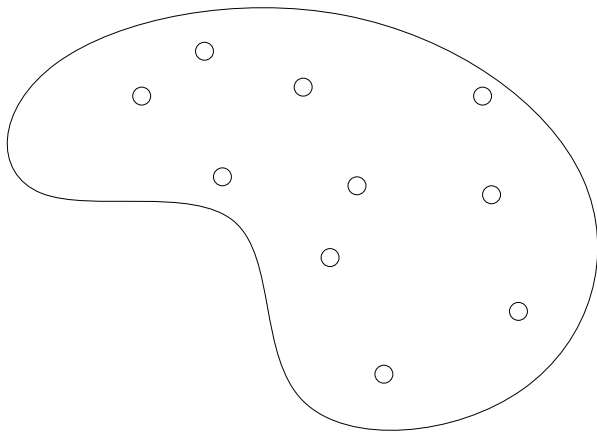
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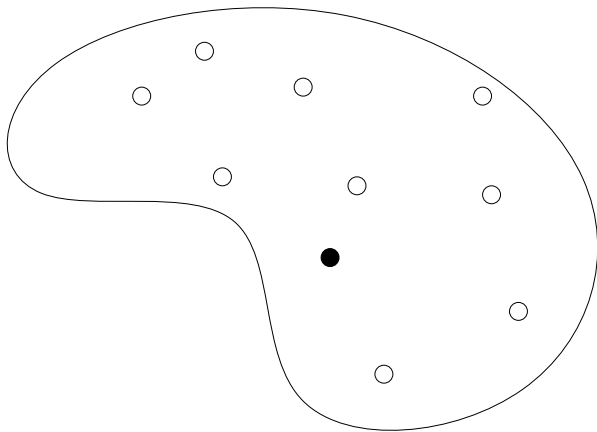
Skilling's affine invariant ideas

Parallel walk



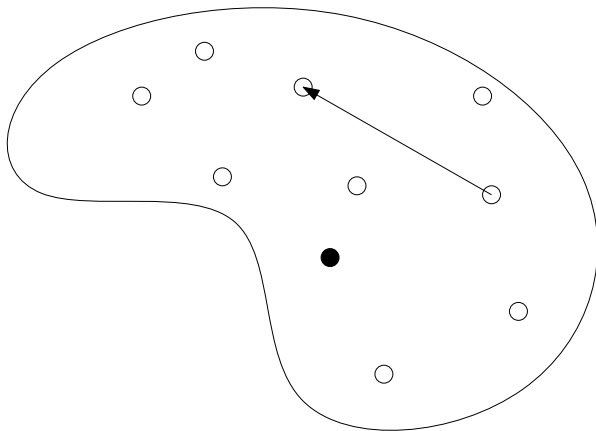
Skilling's affine invariant ideas

Parallel walk



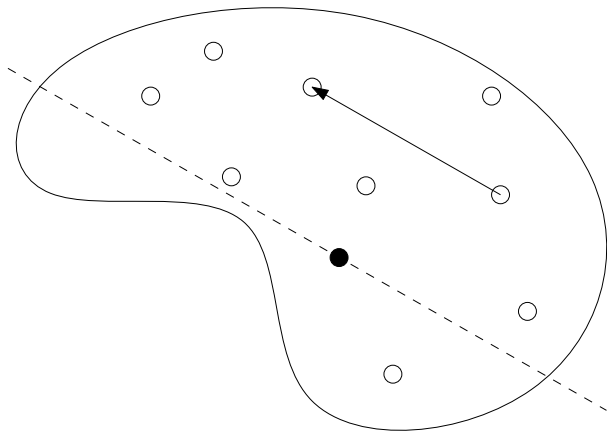
Skilling's affine invariant ideas

Parallel walk



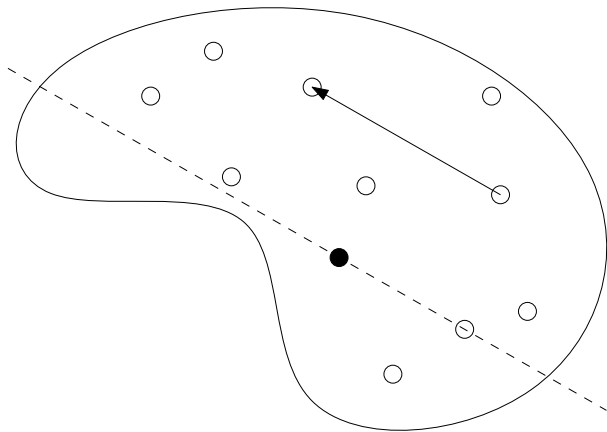
Skilling's affine invariant ideas

Parallel walk



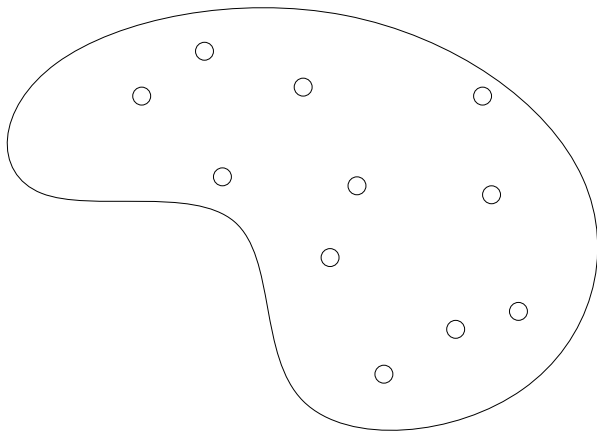
Skellings affine invariant ideas

Parallel walk



Skilling's affine invariant ideas

Parallel walk



Affine invariance

Subspace collapse

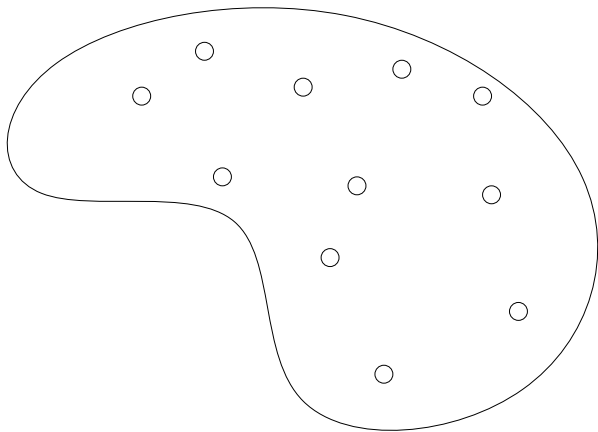
Affine invariance

Subspace collapse

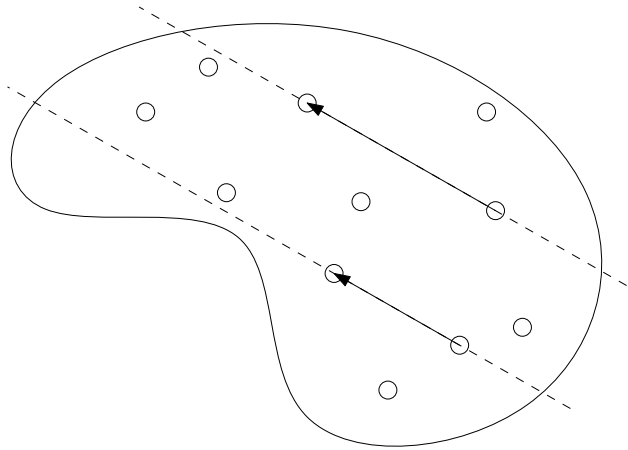
- ▶ The main problem that besets these techniques is “subspace collapse”.

Subspace collapse

Leapfrog



Subspace collapse



Subspace collapse

Solution

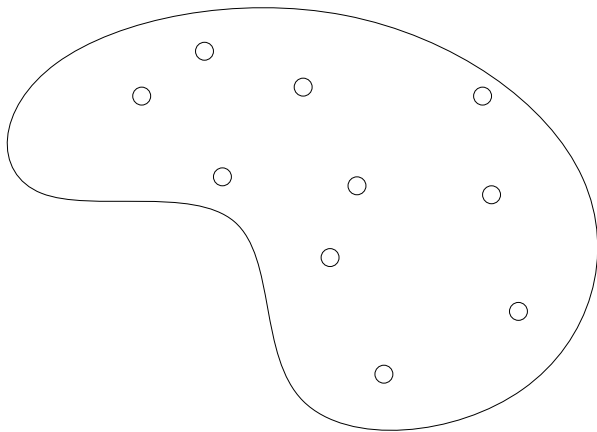
Subspace collapse

Solution

- ▶ Need to use $\sim \mathcal{O}(D)$ points to avoid this.

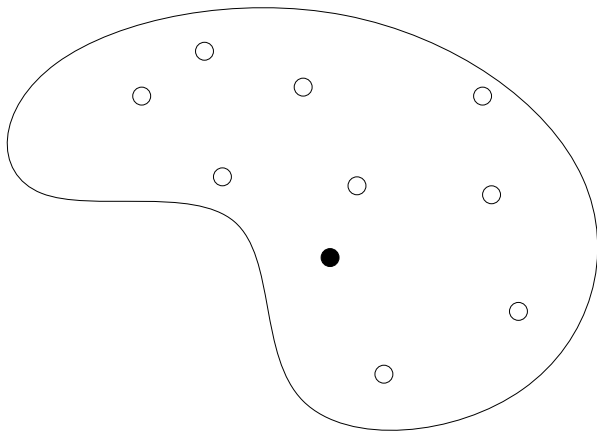
Skillings affine invariant ideas

Guided walk



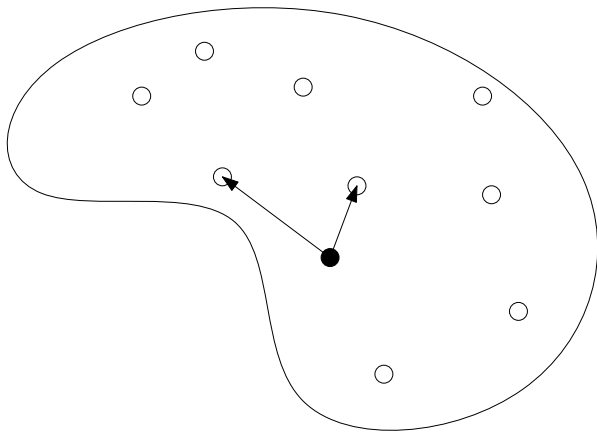
Skilling's affine invariant ideas

Guided walk



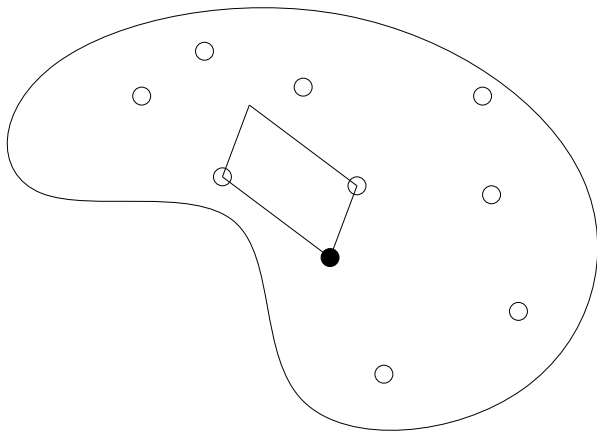
Skilling's affine invariant ideas

Guided walk



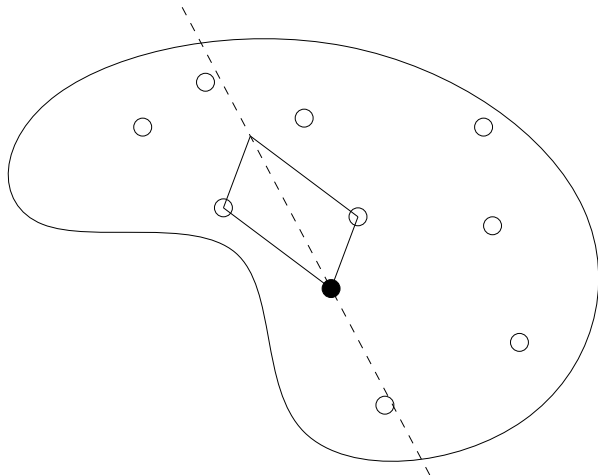
Skilling's affine invariant ideas

Guided walk



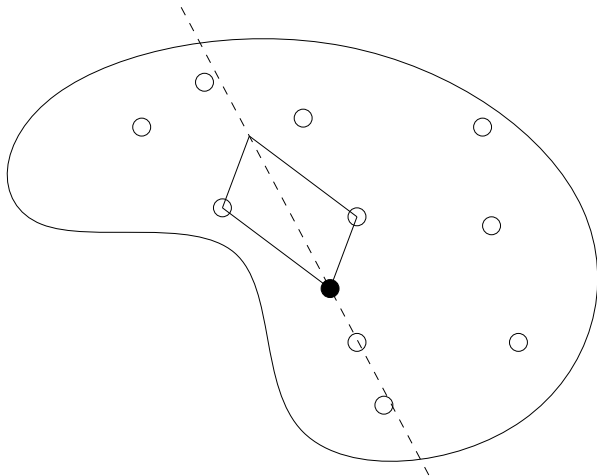
Skellings affine invariant ideas

Guided walk



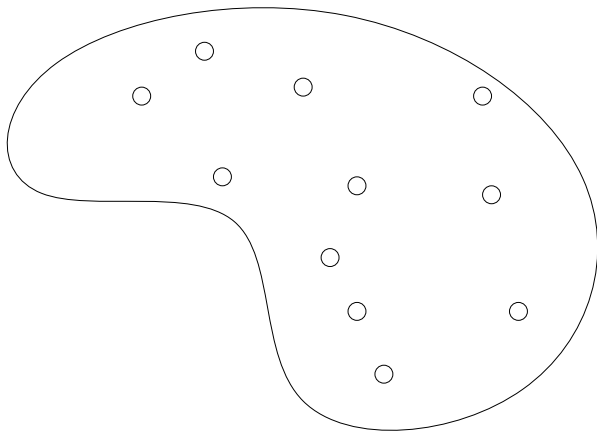
Skellings affine invariant ideas

Guided walk



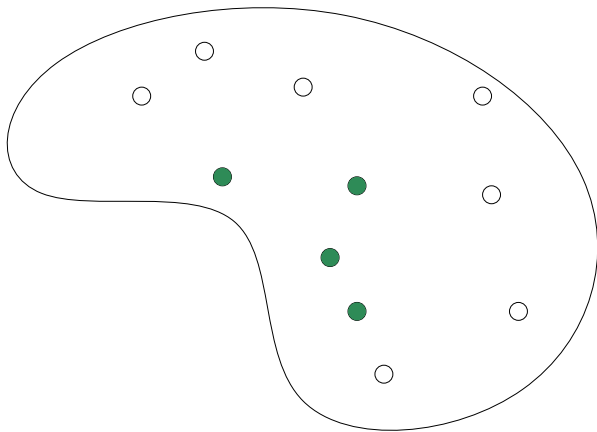
Skillings affine invariant ideas

Guided walk



Skilling's affine invariant ideas

Guided walk



Affine invariant

Other variations

Affine invariant

Other variations

- ▶ Generalise guided walk to D dimensions (slice through the mean of D other points).

Affine invariant

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- ▶ Slice through a “random” linear combination of D points.

Affine invariant

Other variations

- ▶ Generalise guided walk to D dimensions (slice through the mean of D other points).
- ▶ Slice through a “random” linear combination of D points.
- ▶ Slice through a “random” linear combination of all points

Affine invariant

Other variations

- ▶ Generalise guided walk to D dimensions (slice through the mean of D other points).
- ▶ Slice through a “random” linear combination of D points.
- ▶ Slice through a “random” linear combination of all points
- ▶ There are lots of variations: This is an underused area of the field.

PolyChord 2.0

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- ▶ Using intermediate points so $\sim \mathcal{O}(D^3) \rightarrow \sim \mathcal{O}(D^2)$.

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- ▶ Unweaving runs to quantify correlations

PolyChord 2.0

- ▶ Using intermediate points so $\sim \mathcal{O}(D^3) \rightarrow \sim \mathcal{O}(D^2)$.
- ▶ Unweaving runs to quantify correlations
- ▶ Affine invariant sampling