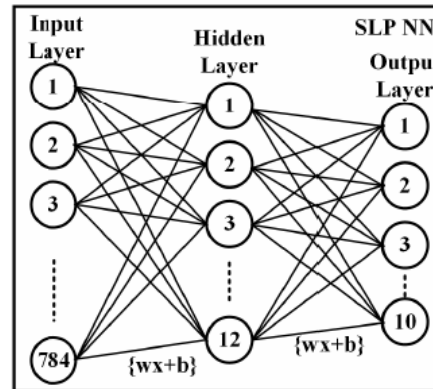
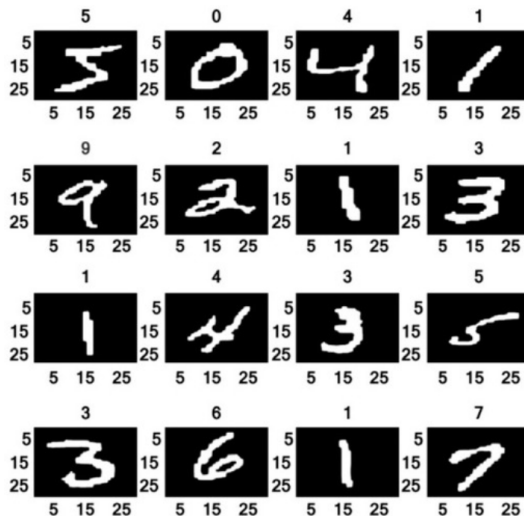


# Design Projects

Multi-layer Perceptron (MLP) Neural  
Network for Machine Learning

# Multi-Layer Perceptron Neural Network

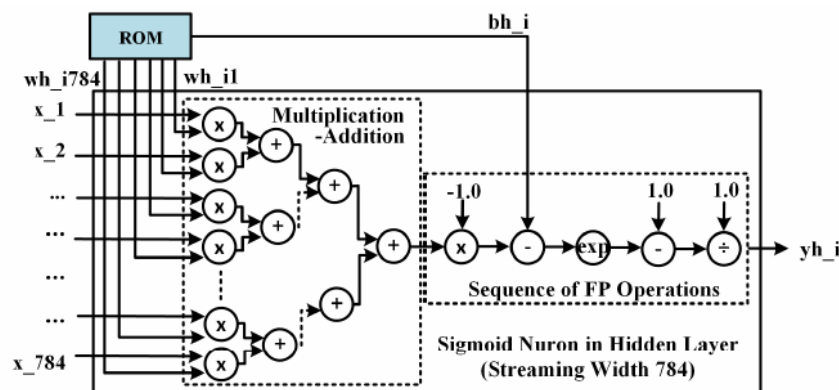
- Handwritten digit recognition
  - Task: Classify a given image of a handwritten digit into one of 10.
  - Dataset: Modified National Institute of Standards and Technology (MNIST), including 60,000 28×28 pixel grayscale images of handwritten single digits between 0 and 9.
- Multi-Layer Perceptron (MLP) Neural Network



**FIGURE 12.18**  
Design Structure of SLP Neural Network

# Sigmoid Neuron Design

- Design on MLP Neural Network
  - The MLP neural network can be decomposed into multiple layers of sigmoid neurons
  - Each sigmoid neuron can be further decomposed into multiple floating-point (FP) operations such as FP adders and multipliers.
- Sigmoid neuron design using FP operators
  - From hardware design specification, the sigmoid neuron can be constructed/integrated using FP units (FPUs)
  - Hardware design architecture should be considered



$$hn_i = \frac{1}{1 + \exp\left(-\sum_{j=1}^{784} wh_{ij} \times x_j - bh_i\right)}$$

**FIGURE 12.19**

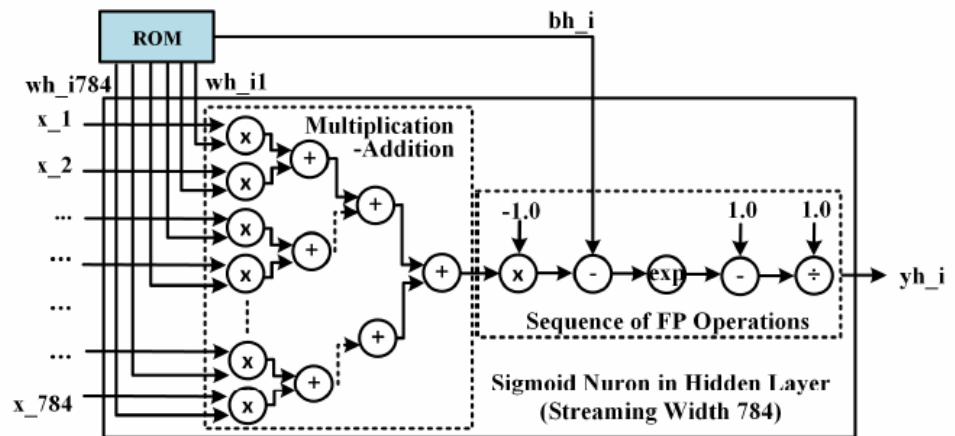
Streaming Design Structure of Hidden-Layer Neuron

# Project Requirements

- Project #1: Design Integration and Simulation on FP Multiplier-Subtractor (MS)
  - Include the FPU\_ls\_lib.v into your project.
    - Notice that all the FP designs are asynchronous negedge reset.
  - Design the fp\_ms using the FP multiplier and FP subtractor as design intellectual properties (IPs)

```
module FP_multiplier(  
    input      clock,  
    input      reset,  
    input  [31:0] io_in_a,  
    input  [31:0] io_in_b,  
    output [31:0] io_out_s  
);
```

```
module FP_subber(  
    input      clock,  
    input      reset,  
    input  [31:0] io_in_a,  
    input  [31:0] io_in_b,  
    output [31:0] io_out_s  
);
```



**FIGURE 12.19**  
Streaming Design Structure of Hidden-Layer Neuron

# Project Requirements

- Project #1: Design Integration and Simulation on FP Multiplier-Subtractor (MS)
  - Build the simulation environment with test cases below:
    - One input to the FP multiplier is -1.0
    - Feeding in pipelined/consecutive FP 12.0 and -10.0 (dot product) to the multiplier
    - Feeding in pipelined/consecutive FP -2.0 and 2.0 (bias  $bh_i$ ) to the subtractor

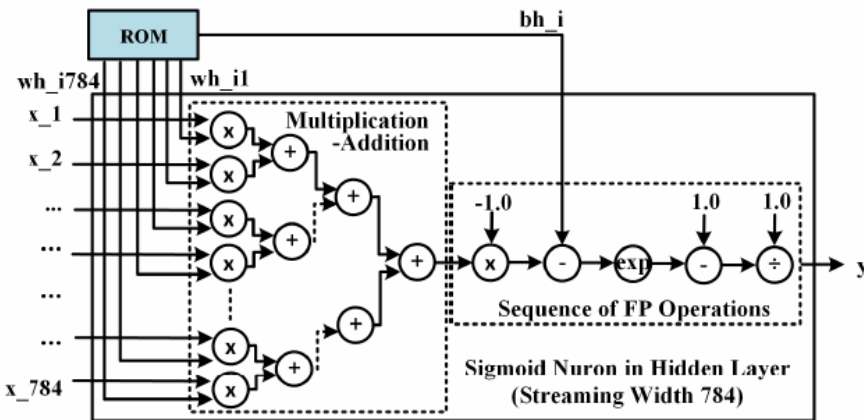


TABLE 8.2  
IEEE 754 Format for FP Numbers

FP	1.0	2.0	3.0	4.0	5.0	6.0
HW	3f800000	40000000	40400000	40800000	40a00000	40c00000
FP	7.0	8.0	9.0	10.0	11.0	12.0
HW	40e00000	41000000	41100000	41200000	41300000	41400000
FP	-1.0	-2.0	-3.0	-4.0	-5.0	-6.0
HW	bf800000	c0000000	c0400000	c0800000	c0a00000	c0c00000
FP	-7.0	-8.0	-9.0	-10.0	-11.0	-12.0
HW	c0e00000	c1000000	c1100000	c1200000	c1300000	c1400000

FIGURE 12.19  
Streaming Design Structure of Hidden-Layer Neuron

# Project Requirements

- Project #2: Design Integration and Simulation on FP Sequence of Multiplier-Subtractor-Subtractor-Reciprocal (MSSR)
  - Design the fp\_mssr by adding the FP subtractor and FP reciprocal to the Project 1.
    - Notice that all the FP designs are asynchronous negedge reset.

```
module FP_reciprocal(  
    input      clock,  
    input      reset,  
    input [31:0] io_in_a,  
    output [31:0] io_out_s  
);
```

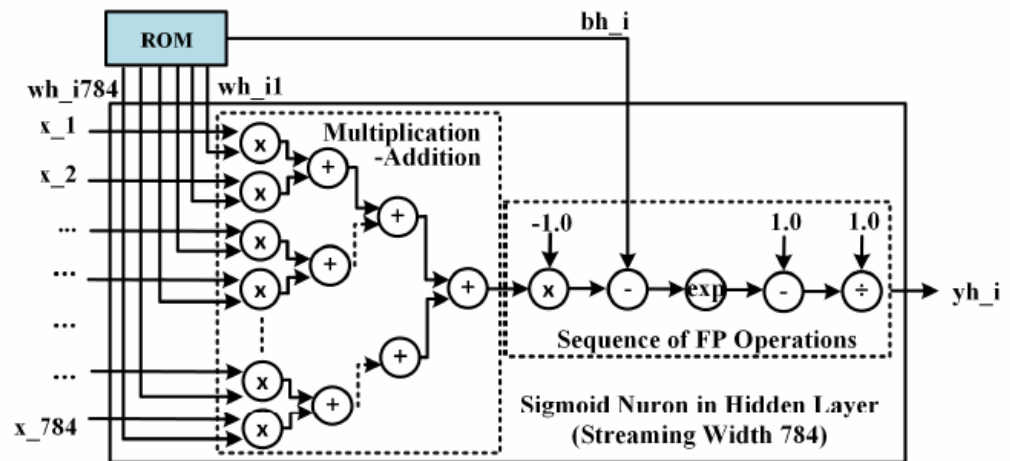


FIGURE 12.19

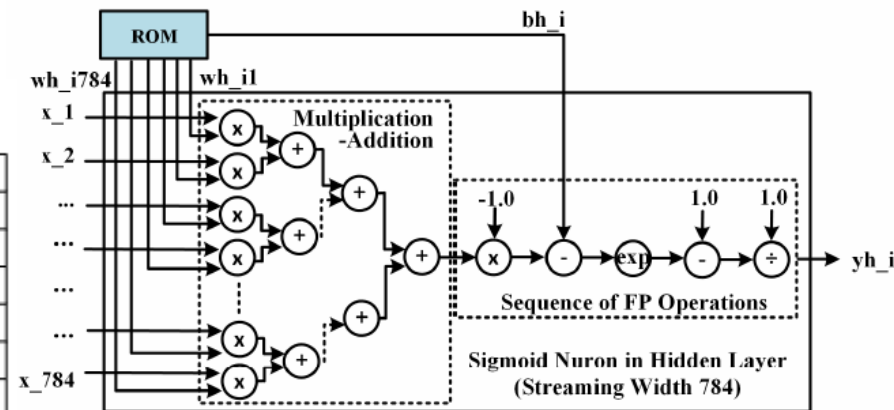
Streaming Design Structure of Hidden-Layer Neuron

# Project Requirements

- Project #2: Design Integration and Simulation on FP sequence of Multiplier-Subtractor-Subtractor-Reciprocal (MSSR)
  - Build the simulation environment with test cases below:
    - Testing io\_a-1.0 for the second FP subtractor
    - Testing 1.0/io\_a for the FP reciprocal
    - Feeding in pipelined/consecutive FP 12.0 and -10.0 (dot product) to the multiplier
    - Feeding in pipelined/consecutive FP -2.0 and 2.0 (bias bh\_i) to the subtractor

**TABLE 8.2**  
IEEE 754 Format for FP Numbers

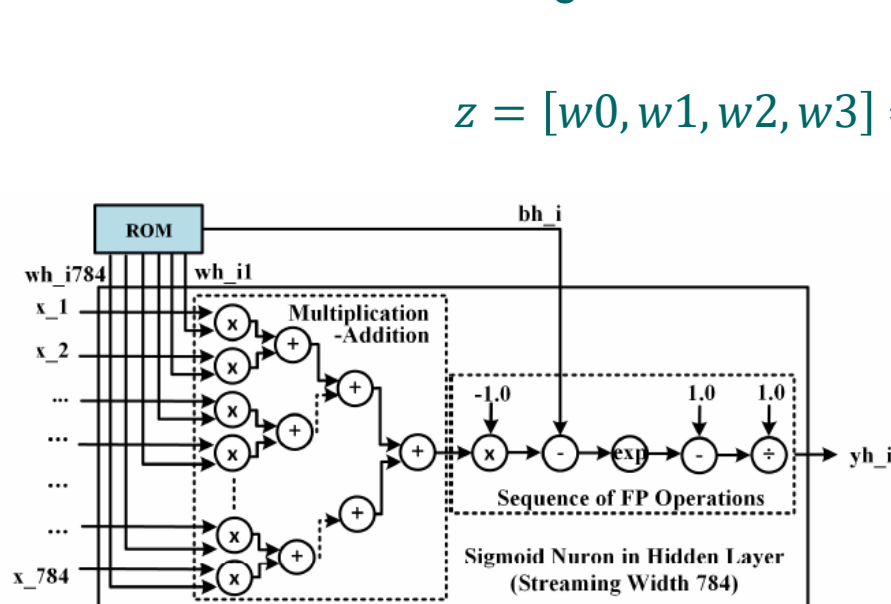
FP	1.0	2.0	3.0	4.0	5.0	6.0
HW	3f800000	40000000	40400000	40800000	40a00000	40c00000
FP	7.0	8.0	9.0	10.0	11.0	12.0
HW	40e00000	41000000	41100000	41200000	41300000	41400000
FP	-1.0	-2.0	-3.0	-4.0	-5.0	-6.0
HW	bf800000	c0000000	c0400000	c0800000	c0a00000	c0c00000
FP	-7.0	-8.0	-9.0	-10.0	-11.0	-12.0
HW	c0e00000	c1000000	c1100000	c1200000	c1300000	c1400000



**FIGURE 12.19**  
Streaming Design Structure of Hidden-Layer Neuron

# Project Requirements

- Project #3: Design Integration and Simulation on FP Dot Product
  - Include the FPU\_Is\_lib.v into your project
  - Design the fp\_dot using the FP multiplier and FP adder as design intellectual properties (IPs)
    - The streaming width is four, meaning the input vector size is 4



$$z = [w_0, w_1, w_2, w_3] * \begin{bmatrix} x_0 \\ x_1 \\ x_2 \\ x_3 \end{bmatrix}$$

```

module FP_adder(
    input          clock,
    input          reset,
    input  [31:0]  io_in_a,
    input  [31:0]  io_in_b,
    output [31:0]  io_out_s
);
    
```

$$hn_i = \frac{1}{1 + \exp\left(-\sum_{j=1}^{784} wh_{ij} \times x_j - bh_i\right)}$$

**FIGURE 12.19**

Streaming Design Structure of Hidden-Layer Neuron



# Project Requirements

- Project #3: Design Integration and Simulation on FP Dot Product
  - Build the simulation environment with test cases below

$$\bullet [w_0, w_1, w_2, w_3] * \begin{bmatrix} x_0 \\ x_1 \\ x_2 \\ x_3 \end{bmatrix} = [1.0, 2.0, 3.0, 1.0] * \begin{bmatrix} 1.0 \\ 2.0 \\ 2.0 \\ 1.0 \end{bmatrix}$$

$$\bullet [w_0, w_1, w_2, w_3] * \begin{bmatrix} x_0 \\ x_1 \\ x_2 \\ x_3 \end{bmatrix} = [1.0, 2.0, 3.0, 1.0] * \begin{bmatrix} -1.0 \\ -2.0 \\ -1.0 \\ -2.0 \end{bmatrix}$$

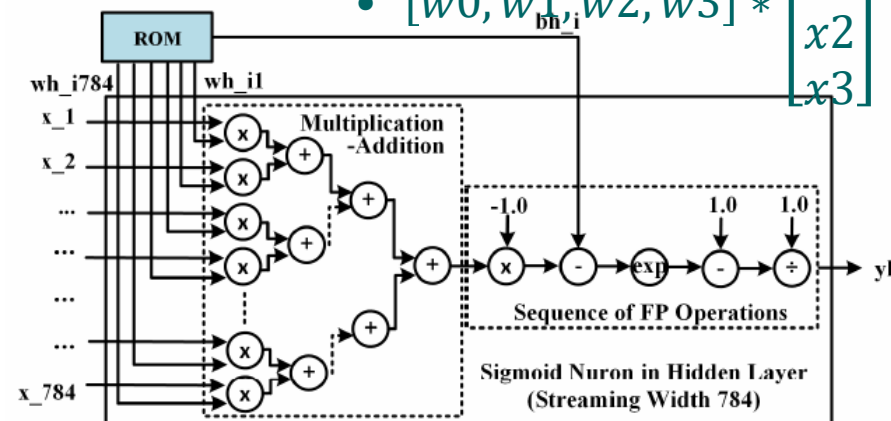


TABLE 8.2

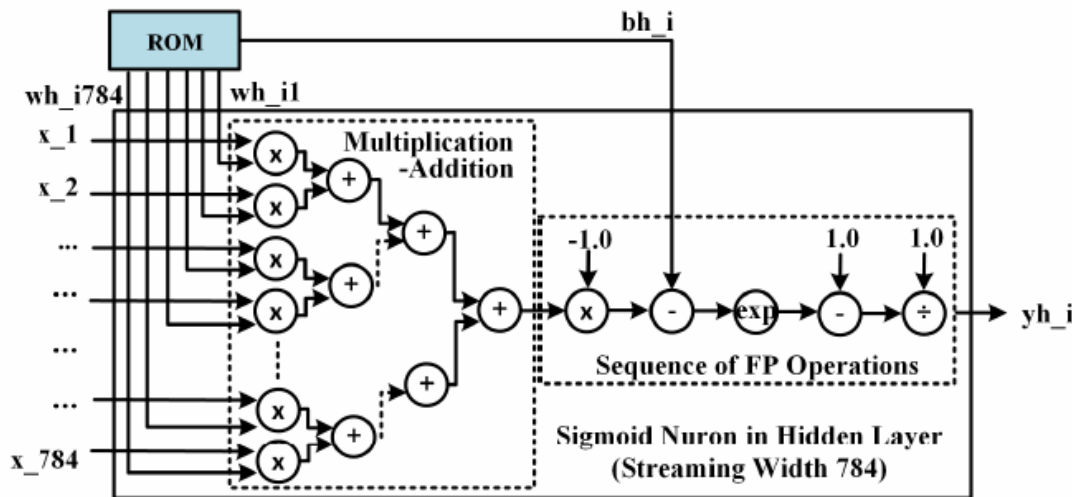
IEEE 754 Format for FP Numbers

FP	1.0	2.0	3.0	4.0	5.0	6.0
HW	3f800000	40000000	40400000	40800000	40a00000	40c00000
FP	7.0	8.0	9.0	10.0	11.0	12.0
HW	40e00000	41000000	41100000	41200000	41300000	41400000
FP	-1.0	-2.0	-3.0	-4.0	-5.0	-6.0
HW	bf800000	c0000000	c0400000	c0800000	c0a00000	c0c00000
FP	-7.0	-8.0	-9.0	-10.0	-11.0	-12.0
HW	c0e00000	c1000000	c1100000	c1200000	c1300000	c1400000

FIGURE 12.19  
Streaming Design Structure of Hidden-Layer Neuron

# Project Requirements

- Project #4: Design Integration and Simulation on a sigmoid neuron using the FPU's provided.
  - Integrate project 2 and 3 as the sigmoid neuron



**FIGURE 12.19**

Streaming Design Structure of Hidden-Layer Neuron

# Project Requirements

- Project #4: Design Integration and Simulation on a sigmoid neuron using the FPU's provided.
  - Build the simulation environment with two test cases below

$$\bullet [w_0, w_1, w_2, w_3] * \begin{bmatrix} x_0 \\ x_1 \\ x_2 \\ x_3 \end{bmatrix} = [1.0, 2.0, 3.0, 1.0] * \begin{bmatrix} 1.0 \\ 2.0 \\ 2.0 \\ 1.0 \end{bmatrix}$$

$$\bullet [w_0, w_1, w_2, w_3] * \begin{bmatrix} x_0 \\ x_1 \\ x_2 \\ x_3 \end{bmatrix} = [1.0, 2.0, 3.0, 1.0] * \begin{bmatrix} -1.0 \\ -2.0 \\ -1.0 \\ -2.0 \end{bmatrix}$$

- The bias input bh\_i is FP -2.0 and 2.0 for the two dot products, respectively

TABLE 8.2

IEEE 754 Format for FP Numbers

FP	1.0	2.0	3.0	4.0	5.0	6.0
HW	3f800000	40000000	40400000	40800000	40a00000	40c00000
FP	7.0	8.0	9.0	10.0	11.0	12.0
HW	40e00000	41000000	41100000	41200000	41300000	41400000
FP	-1.0	-2.0	-3.0	-4.0	-5.0	-6.0
HW	bf800000	c0000000	c0400000	c0800000	c0a00000	c0c00000
FP	-7.0	-8.0	-9.0	-10.0	-11.0	-12.0
HW	c0e00000	c1000000	c1100000	c1200000	c1300000	c1400000

# Evaluation Rubric

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- Grading rubric
  - Submit your report and the project to Canvas
    - In the report, include screenshots of your design code, testbench, and simulation results as attachments.
  - Grading policy
    - Introduction and conclusion (2 pts)
    - Design code (2 pts)
    - Testbench (1 pt)
    - Simulation results
      - All the signals must be **clearly shown** in the screenshot waveform (2 pts)
      - The FP inputs and outputs must be shown in **float32** format (1 pts)
      - The **correctness** of the simulation results (2 pts)

---

# Thanks!

CRC Publisher Book: [Integrated Circuit Design](#)

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