

## Luke B. Peterson

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(612) 245-9863

<b>EDUCATION</b>	<i>Bachelor of Science, Computer Science</i> University of Minnesota, June 2016	
<b>SKILLS</b>	<i>Languages &amp; Software:</i> React, React Native, Jest, Testing Library, DraftJs, Angular, TypeScript, VoiceOver	
<b>WORK EXPERIENCE</b>	<i>Senior Software Engineer</i>	Oct 2022 - Present
	<i>Software Engineer</i>	Apr 2021 - Oct 2022
	Mobilize.io, Remote	
	<ul style="list-style-type: none"><li>• Created patterns for writing well tested, performant, accessible, and reusable React and React Native components</li><li>• Worked with product to deliver feature MVPs with realistic timelines at a sustainable pace</li><li>• Followed a "characterize, refactor, rewrite" pattern for converting angularJs components into modern React components</li><li>• Pair programmed with the team members for roughly 25% of work hours</li><li>• Quickly ramped up new teammates and contractors into effective contributors to the codebase</li><li>• Provided feedback for the team's front and back end code reviews</li><li>• Consolidated several existing rich text editors into a single performant and pleasant to use editor experience across the web app</li><li>• Contributed several upstream patches to open source libraries</li><li>• Upgraded a web app's build and deploy process dependencies from Node 12 to Node 18</li></ul>	
	<i>Software Engineer - Front End</i>	Jan 2020 - Apr 2021
	SportsEngine, Minneapolis, MN	
	<ul style="list-style-type: none"><li>• Led effort to pull a 5000+ line AngularJS app out of a monorepo and upgrade to use Angular, Typescript, Webpack, and modern build/test/deploy processes</li><li>• Built modular Angular front end components for an internal component library</li><li>• Created a front end services library to allow front end apps the reuse of non-ui service logic</li><li>• Led efforts to implement accessibility improvements in several front end apps and components</li><li>• Worked with UX team to provide feedback and build pleasant, reusable, and responsive web designs</li></ul>	
	<i>Software Engineer</i>	Sept 2017 - Jan 2020
	ddms, inc. Saint Paul, MN	
	<ul style="list-style-type: none"><li>• Full stack development on an agile team using .Net and several modern JS frameworks across several projects</li></ul>	
<b>CAREER DEVELOPMENT</b>	<ul style="list-style-type: none"><li>• W3C Introduction to Web Accessibility certificate</li><li>• Attended axe-con</li><li>• Attended DevOps Days Minneapolis</li></ul>	<div>Dec 2022</div> <div>March 2021</div> <div>August 2019</div>