

# Root Finding with Chebyshev Polynomials in 2 Dimensions

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# Outline

- 1 Summary of the Problem and Background
- 2 What Are Chebyshev Polynomials and Why Use Them?
- 3 The Algorithm for Rectangular Domains from `chebfun`
- 4 Results and Future Work

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# The Problem

## Global 2-D Rootfinding Problem

We want to find all solutions  $\mathbf{x} \in \Omega \subset \mathbb{R}^2$  to

$$\mathbf{F}(\mathbf{x}) = \mathbf{0}$$

Additional assumptions

- $\Omega$  will be a bounded domain and rectangular for now
- Treat  $\mathbf{F}$  as  $\begin{pmatrix} f(x, y) \\ g(x, y) \end{pmatrix}$ , where  $x, y \in \mathbb{R}$  and  $f, g$  are scalar functions
- Assume  $f, g$  are smooth enough (more on this later)
- Assume finitely many roots

## The Big Picture: `chebtools`

- `chebtools` is a C++ library for working with Chebyshev expansions developed by Ian Bell
- Inspired by the Matlab library `chebfun`
- 2-D root finding will become a central feature of `chebtools`

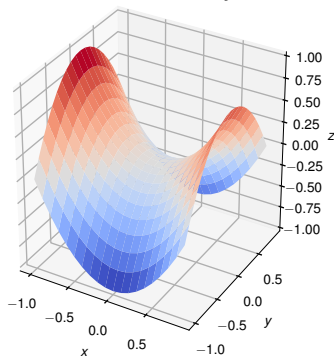
## Applications:

- One example is determining thermodynamic properties of steam or water (Kunick, Kretzschmar, and Gampe 2008)
- With a higher level Python interface, `chebtools` could be useful for a wide range of users

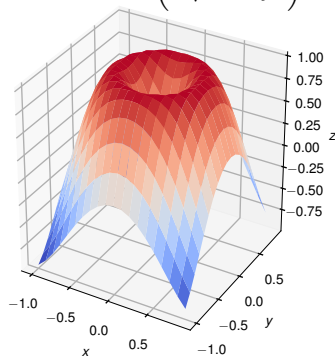
# Example

$f(x, y) = x^2 - y^2$  and  $g(x, y) = \sin\left(\pi\sqrt{x^2 + y^2}\right)$  with the square domain  $\Omega = [-1, 1]^2$

Surface of  $x^2 - y^2$



Surface of  $\sin\left(\pi\sqrt{x^2 + y^2}\right)$



# A Need for a Method to Find All Roots

- Iterative methods may converge to roots outside the domain of interest.
- Globalized Newton methods guarantee convergence to a root but only find them one at a time (Deuflhard, 2011)
- We need a method to find all solutions at once

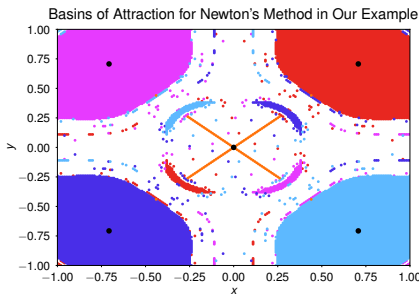


Figure: Initial guesses in white areas did not converge to roots in  $\Omega$

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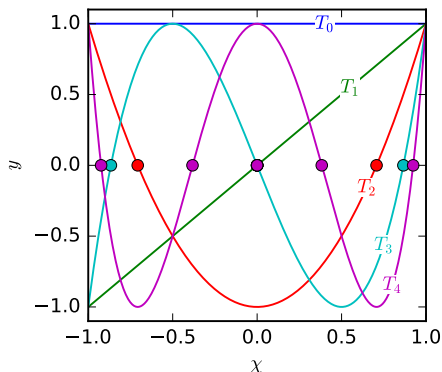
# What are Chebyshev polynomials?

## Chebyshev polynomials

$$T_n(x) = \cos(n \arccos(x)), \quad x \in [-1, 1]$$

- Orthogonal under an inner product with weight  $w(x) = \frac{1}{\sqrt{1-x^2}}$
- Lipschitz continuity  $\implies$  uniform convergence of Chebyshev interpolations
- Analytic function  $\implies$  geometric convergence

Figure: First 5 Chebyshev Polynomials



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## 2-D Interpolation

- Define our first error function as  $e_0(x, y) = f(x, y)$
- Define later error functions as  $e_k(x, y) := e_{k-1}(x, y) - P_{k-1}(x, y)$  where  $P_{k-1}$  is our approximation

### Algorithm Outline

- Find  $(x_k, y_k)$  s.t.  $|e_k(x_k, y_k)| = \max |e_k(x, y)|$
- Do 1-D interpolations of  $e_k(x, y_k)$  and  $e_k(x_k, y)/e_k(x_k, y_k)$  denoted  $p_x(x)$  and  $p_y(y)$
- Compute new approximation  $P_k(x, y) = P_{k-1}(x, y) + p_x(x)p_y(y)$

# Interpolation From Our Example

# Bézout Resultant Method

- From our Chebyshev approximations  $p_f(x, y)$ ,  $p_g(x, y)$ , we can construct a Bézout matrix polynomial  $B(x)$
- $\det(B(x_0)) = 0 \iff p_f(x_0, \cdot)$  and  $p_g(x_0, \cdot)$  have common root

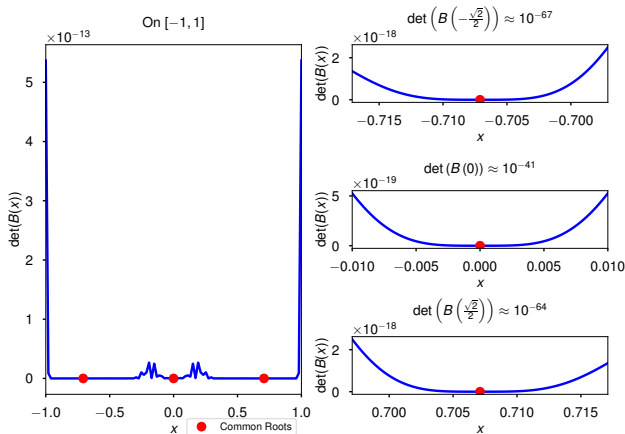
If  $p_f, p_g$  are of degree  $(m_f, n_f), (m_g, n_g)$  respectively, then the resulting form of the matrix polynomial of degree  $M$  is

$$B(x) = \sum_{i=0}^M B_i T_i(x)$$

- $B_i$  are square matrices of size  $n = \max(n_f, n_g)$  and  $M \leq m_f + m_g$ .
- Solving  $\det(B(x_0)) = 0$  involves linearizing  $B(x)$  (Nakatsukasa et. al. 2016)
- Finally solve a generalized eigenvalue problem with computational complexity of  $\mathcal{O}(M^3 n^3)$

# Conditioning of the Bézout Matrix Polynomials

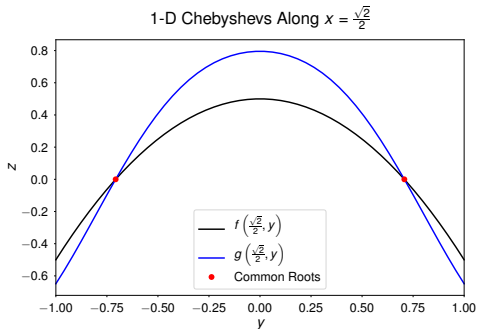
- The Bézout matrix polynomial technique can square the condition number of the common root.
- The `chebfun` algorithm refines the roots by recomputing the matrix polynomial problem on a zoomed in region of the root



# 1-D Root Finding

## 1-D Rootfinding

- We now have the possible  $x$  values for where there are common roots
- Employ a companion matrix method finding the roots of 1-D Chebyshev polynomials



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# First Results

Functions	chebtools		chebfun	
	2 Norm Error	Time (s)	2 Norm Error	Time (s)
$F_1(x, y), F_2(x, y)$	$6.97 \times 10^{-32}$	0.004268	$7.7 \times 10^{-16}$	0.522
$G_1(x, y), G_2(x, y)$	$6.21 \times 10^{-16}$	214.059	$2.92 \times 10^{-10}$	0.294
$H_1(x, y), H_2(x, y)$	$3.24 \times 10^{-16}$	195.903	$2.77 \times 10^{-11}$	0.296

$$F_1(x, y) = T_3(x) - 13T_1(x)$$

$$F_2(x, y) = T_3(y) - 13T_1(y)$$

$$G_1(x, y) = \cos(\pi x)(y - 2)$$

$$G_2(x, y) = (y - .9)(x - 2)$$

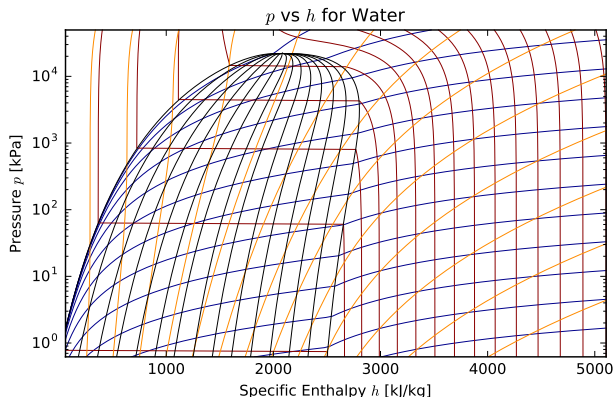
$$H_1(x, y) = \cos\left(\pi x - \frac{\pi}{10}\right)(y - 2)$$

$$H_2(x, y) = (y - .1)(y - .9)(x - 2)$$

- `chebfun` is much faster than `chebtools`
- `chebfun` has a domain subdivision strategy for reducing the size of the generalized eigenvalue problem

# Application Motivates Future Work

- Empirical equations of state in thermodynamics have ranges of validity which are not rectangular domains
- Solutions outside the domain will not make physical sense
- Some properties are not defined at certain points (ex: Critical Point)



# Current Work for Moving Beyond Rectangular Domains

Suppose we have

- Subdivided such that part of the boundary of the subdomain of interest,  $\Omega_s$ , can be expressed as a function
- mapped the rectangle containing  $\Omega_s$  has been mapped to a reference square  $[-1, 1]^2$

## Our Idea:

- Same 2-D interpolation procedure as with the rectangular domain
- Instead of 1-D interpolations, solve a least squares fitting problem with nodes inside  $\Omega_s$
- Constrain the least squares solution s.t.  $p(\pm 1) \leq B$  for some bound  $B$

## For Non-Rectangular Domains

- Further develop ideas for Chebyshev approximation methods
- Provide analysis of the new method of approximations

## Other Future Work

- Introduce GPU/parallel computing to the root finding process

# Conclusions and Acknowledgements

## Contributions:

- Made significant progress in replicating the 2-D root finding algorithm in `chebfun` with some modifications in C++11
- Began to develop ideas for extending the algorithm to non-rectangular domains

## Acknowledgments

- Ian Bell and Bradley Alpert (NIST Applied Math Division)
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Questions?

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