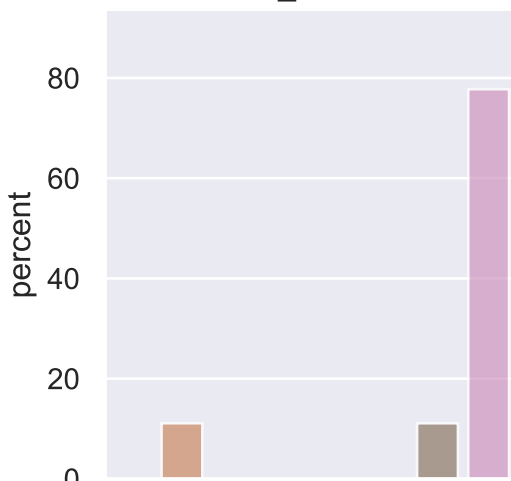
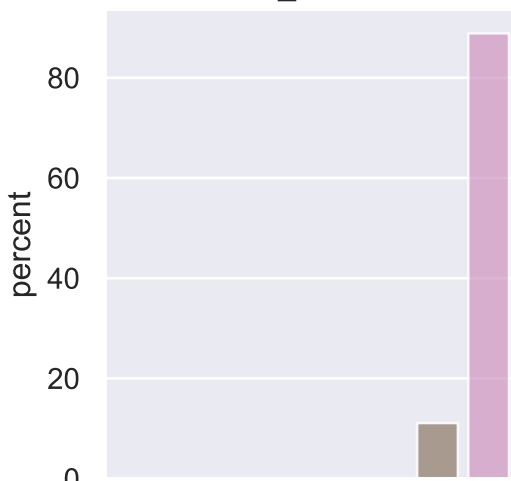


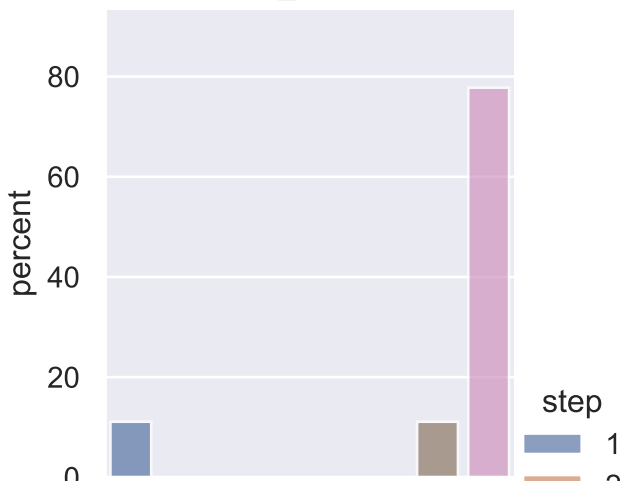
relative_trialidx = 0



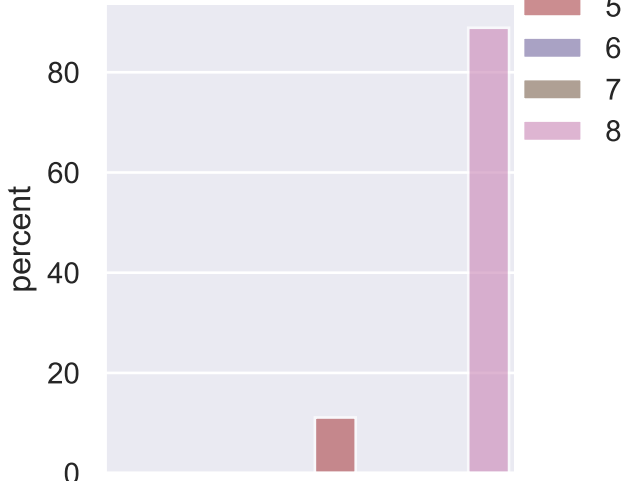
relative_trialidx = 1



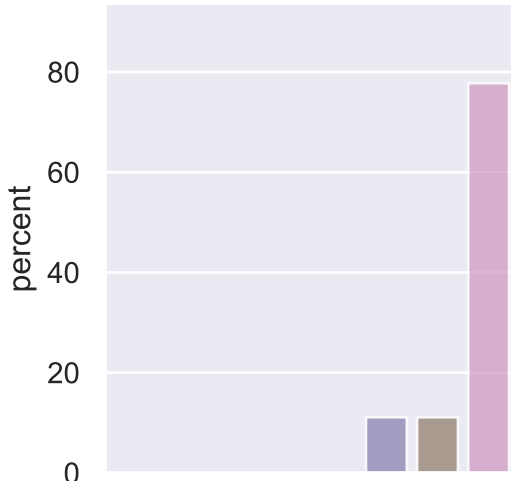
relative_trialidx = 2



relative_trialidx = 3



relative_trialidx = 4



relative_trialidx = 5

