

Python Installation & Basics

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Software Installation

We will use Python as a primary programming language. Install the following software to your computer (installers are usually *.exe for Windows, *.dmg or *.egg for Mac OS X):

- Python 2.7
 - <http://www.python.org/download/>
 - **NOTE: Python 3.* is not yet supported by some of the packages we use, so use Python 2.7. Look for the version number "2.7" when you select the installer files to download.**
- NumPy and SciPy for Python 2.7 (MATLAB-like numerical packages)
 - <http://sourceforge.net/projects/numpy/files/NumPy/1.6.2/>
 - <http://sourceforge.net/projects/scipy/files/scipy/0.10.1/>
- Matplotlib for Python 2.7 (MATLAB-like visualization package)
 - <http://sourceforge.net/projects/matplotlib/files/matplotlib/matplotlib-1.1.0/>
- setuptools for Python 2.7 (You may need its "easy_install" to install the following NetworkX package)
 - <http://pypi.python.org/pypi/setuptools#files>
- NetworkX (graph/network package)
 - Use "easy_install networkx", or download *.egg file and follow the instruction.
- PyCX (complex systems simulation sample code repository)
 - <http://pycx.sourceforge.net/> (just download and extract; no need to install)

NOTE: A handy alternative is to install the **Enthought Python Distribution**, which includes all of the above software (except for PyCX) and is available for free from <http://www.enthought.com/> for academic purposes. It comes with many other packages that we won't use in this course, though.

Python Programming Basics

- **Python Basics**
 - Using Python IDLE, "Hello, world!"
 - Indent-based syntax
 - How to get help (*Google, help, dir, etc.*; **** most important skill ****)
- **Data Representation**
 - Representation of objects (things, states, patterns) in a computer
 - Numbers
 - integer, real (floating point), complex
 - Variables and assignments
 - Numerical and logical operations
 - Arithmetic operators, =, <, >, <=, >=, is, not, and, or, in
 - Lists ("[v1, v2, ...]")
 - len, min, max, sum, count, append, pop, sort(ed), reverse, filter, etc.
 - Slice operator (":")
 - Nested lists
 - Dictionaries ("{ k1:v1, k2:v2, ...}")
 - Sets ("{ v1, v2, ...}")
 - Tuples ("(v1, v2, ...)")
 - List/dictionary/set comprehension
 - Strings
 - Arithmetic operators, find, replace, split, etc.
 - Classes
- **Algorithm Representation**
 - Loops (while, for)
 - Flow control (if, else, elif)
 - User-defined functions (def)
- **Other Topics**
 - Modules
 - import, math, random, etc.
 - File I/O
 - open, close, read, write, etc.
 - reading/writing .csv files
 - Visualization