

Lab 6 Instructions, Selection, Group B

CS 133JS, Beginning Programming: JavaScript

The objective of this lab is to give you practice using:

- Creating objects
- Working with object properties
- Working with object methods
- Using object constructors
- Working with complex objects

Part 1: Object Exercises

A web page, *ObjectExercises.html*, has been written for you that contains code to call functions and use code that you will write in a file named *ObjectExercises.js*. The instructions for writing your functions and the code to test your functions are in *ObjectExercises.html*, but all the code you write will go in *ObjectExercises.js*.

Part 2: Web Apps

You will create two web apps. The HTML page for each of these has already been written for you. You will just write the JavaScript file.

Web App I for Group B – Price List

This web app displays a list of products and prices. A user can add items to the list and enter prices.

This is a new version of the Price List app you made previously using arrays. This one will use objects.

Implementation:

1. Declare a one-dimensional global array named *products*. This will hold *Product* objects.
2. Define an object constructor named *Product* with the following properties:
 - a. name
 - b. price
3. Write three functions:
 - a. *addProduct*
 - Has one parameter: a product name.
 - Adds a *Product* object to the *products* array with a default price (0.0 is OK).
 - b. *removeProduct*
 - Has one parameter: a product name.
 - Returns true if the product was found before deleting.

Lab 6 Instructions, Selection, Group B

CS 133JS, Beginning Programming: JavaScript

- Use a loop to find the product, then use the *splice* method to remove the correct element from the *products* array.

c. *changePrice*

- Has two parameters: the array index for the product, and the price.
- Returns true if the index is valid.
- Change the price property of the product.

This is a screenshot of a completed web app:

Price List

| Product | | | Price | |
|----------------------|--------------|--------|-------------|----------------------------|
| 1 | Tent | Delete | 195.00 | <input type="text"/> Enter |
| 2 | Backpack | Delete | 115.00 | <input type="text"/> Enter |
| 3 | Camp stove | Delete | 55.00 | <input type="text"/> Enter |
| 4 | Hiking Boots | Delete | 179 | <input type="text"/> Enter |
| 5 | Water filter | Delete | 35 | <input type="text"/> Enter |
| <input type="text"/> | | | Add Product | |

Submitting your lab work on Moodle

Beta Version

Post the following in the *Lab Beta forum*:

1. The web pages you created for part 2.
(Zip the files for you web pages and attach them to the post.)
2. A code review of your lab partner's web page for part 2.
(Review the part 2 web apps for one of your lab partners using the Code Review Form provided.)

Code Review

1. Submit a copy of the code review above to the *Lab Code Review assignment*.

Production Version

You may revise your beta version before submitting the production version. On the code

Lab 6 Instructions, Selection, Group B

CS 133JS, Beginning Programming: JavaScript

review form you received from your lab partner, complete the “Production” column to show what you did or did not revise.

Upload the following to the *Lab Production Version* assignment:

1. A zip file containing the two files (.html and .js) for part 1.
2. A zip file containing the four files for part 2.
3. The code review from your lab partner with the “Prod” column filled in by you.