# Lab 01: Mobile Data using ADO. Net

### **Prerequisites**

You will need a development environment, either a Mac or Windows PC with the Android SDK and Xamarin tools installed. We will be using the Android emulator to test the code we are building, so make sure to have a virtual device already configured and ready to run. See the **Xamarin.Android** setup documentation if you need help getting your environment setup:

http://docs.xamarin.com/guides/android/getting\_started/installation/

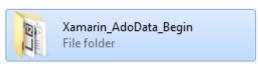
#### Lab Goals

The goal of this lab will be to introduce integrating local data storage on mobile devices using ADO.Net.

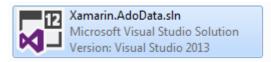
## Steps

#### Open the Starting Solution

- 1. Launch Xamarin Studio
- 2. Click Open... on the Xamarin Studio Welcome and navigate to the Lab 01 Resources folder included with this document.
- 3. Locate the **Xamarin\_AdoData\_Begin** folder make sure it's the **begin** and not the **completed** folder.



4. Inside the Xamarin\_Data\_Begin folder, you will find a Xamarin.Data.sIn file – double click on this file to open the starter solution



Go ahead and build and run the application in the emulator to make sure it compiles and your environment is ready. Let the instructor know if you have any trouble.

## Setting up ADO.Net for Mobile Data

1. Right-Click on the Xamarin.AdoData.Droid project and select Edit References...

2. Add Mono.Data.Sqlite and System.Data as references

```
✓ System.Data 2.0.5.0 xamarin-android

2.0.5.0 xamarin-android
```

- 3. Open the Ado\StockDatabase.cs file
- 4. Locate the comment TODO: Step 1 Setup database path

```
public static string DatabaseFilePath
{
    get
    {
       var sqliteFilename = "StockDB.db3";

       // Just use whatever directory SpecialFolder.Personal returns
       string libraryPath = Environment.GetFolderPath(Environment.SpecialFolder.Personal);

    var path = Path.Combine(libraryPath, sqliteFilename);

    return path;
    }
}
```

5. Locate the comment //TODO: Step 2 - Create Database if it does not currently exist

```
public Boolean CreateDatabaseIfNotExists()
{
    if (File.Exists(DatabaseFilePath))
        return true;

    var creationSuccessful = false;

    lock (locker)
    {
        // Need to create the database and seed it with some data.
        SqliteConnection.CreateFile(DatabaseFilePath);
```

```
using (var connection = new SqliteConnection("Data Source=" +
DatabaseFilePath))
{
      connection.Open();
      using (var c = connection.CreateCommand())
      {
            c.CommandText = "CREATE TABLE [Stock] (_id ntext, Symb
      ol ntext);";
            creationSuccessful = c.ExecuteNonQuery() > 0;
        }
    }
}
return creationSuccessful;
}
```

**Tip:** If your application has multiple threads accessing your database, make sure to lock access or restrict multiple connections

6. Locate the comment TODO: Step 3 - Perform an insert

```
connection.Open();
using (var c = connection.CreateCommand())
{
    c.CommandText = String.Format("INSERT INTO [Stock] ([_id], [Symbol]) VALUES ('{0}', '{1}')", stock.Id, stock.Symbol);
    insertSuccessful = c.ExecuteNonQuery() > 0;
}
```

7. Locate the comment TODO: Step 4 - Query database and map to model objects

```
});
}
```

**Tip:** Try to create your database methods so that they receive and return model objects or primitive types. This way, your UI is further separated from any database implementation.

8. Locate the comment TODO: Step 5 - Integrate the ADO.Net client into your UI

```
var adoDatabase = new Ado.StockDatabase();

await Task.Run(() => {
    adoDatabase.CreateDatabaseIfNotExists();

    for (int i = 0; i < 5; i++)
    {
        adoDatabase.InsertStock(Ado.StockDatabase.GenerateStock()/* Generates a fake stock */);
    }
});

var selectAllStock = adoDatabase.SelectStock();
this.ListAdapter = new ArrayAdapter<Model.Stock>(this, Android.Resource.Layout.SimpleListItem1, selectAllStock);
```

## Summary

In this lab, we learned how to integrate the ADO. Net components into our Mobile applications and perform simple SQL queries to create a database, insert and retrieve data.