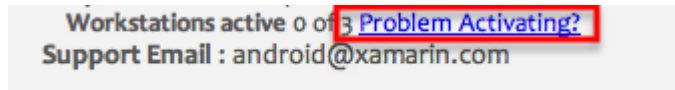# Offline Activation

If you do not have internet access on the machine you're trying to activate, you can obtain a license file using self-service, offline activation in your Xamarin store account, if you have purchased a license.

If you login to https://store.xamarin.com/account/Products/ you should see a screenshot like the one shown below after you expand the box by clicking on the activation code:

If you click on the "Problem Activating" link, you will be able to obtain your license file.

Offline Activation on Windows

After obtaining a *monoandroid.licx* file, it must be placed in the appropriate directory.

Windows Vista/Windows 7

Create the directory *%ProgramData%\Mono for Android\License*, and place the *monoandroid.licx* file into that directory (thus creating the file e.g. *C:\ProgramData\Mono for Android\License\monoandroid.licx*). Once this file has been created, you should be able to use Xamarin.Android normally.

Windows XP

Create the directory *C:\Documents and Settings\All Users\Application Data\Mono for Android\License*, and place the *monoandroid.licx* file into that directory. Once this file has been created, you should be able to use Xamarin.Android normally.

Offline Activation on Mac OS X

When you receive your license file, you should save it to the *$HOME/Library/MonoAndroid* folder, creating the file *$HOME/Library/MonoAndroid/License*.

Once the license has been saved to disk, Xamarin.Android installation and activation should complete successfully.