The purpose of this lab is to give you practice:

* Creating UI widgets programmatically
* Creating UI widgets using AXML
* Handling UI events

**Part 1: Xamarin Hello Android tutorial**Do the Xamarin "Hello Android" tutorial to create a *HelloAndroid* solution with two projects: one with the UI defined in C# code, the other with the UI defined in XML. Take screen-shots of each app running before and after clicking the button.

**Part 2: Add a reset button using C# code**Make a copy of the *HelloAndroid* solution from the tutorial and rename solution folder to HelloAndroid-Lab1A-YourName. This solution should contain two projects. In the HelloAndroid.Code project:

1. Reverse the position of the existing label and button so that the button is on top.
2. Add a second button below the label, titled “Reset” that will reset the message back to "Hello Xamarin.Android". Create the button in code and set its title text using code.

**Part 3: Add a reset button using XML**In the HelloAndroid.Xml project change the UI in the same way:

1. Reverse the position of the existing label and button so that the button is on top.
2. Add a second button below the label, titled “Reset”, that will reset the message back to "Hello Xamarin.Android". Define the button using XML. Also, define its title as a string resource.

**Submission to Moodle**

Beta Version

Post the following to the Beta + Code Review Forum:

1. Part 1: A document containing screen-shots of the HelloAndroid app with each screen-shot labeled. (Please use .docx or .pdf format.)
2. Parts 2 and 3: A zip file containing your app’s Visual Studio solution folder. (Make your solution smaller by deleting the *obj* and *bin* folders.)  
   Or, a link to a repository containing your web site solution source code. You can put the link on the same document with the report on your exercise from part 1.

Production Version

1. Items 1 and 2 above, but revised as needed.
2. The code review of your work (the one done by your lab partner) with the second column (“Release”) completed by you.