**Code Review for Lab 2, Group A: Poke-a-Screen**

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| --- | --- |
| Reviewer (Your name) |  |
| Developer (Person who wrote the code) |  |
| Date code received from the developer |  |
| Date review sent to the developer |  |

Instructions  
A reviewer will fill out the “Beta” column of this form for the developer. The developer will revise their code based on the review. After revising their code, the developer will fill out the “Release” column of this form to indicate what they have changed.

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| ***1. First Activity*** | ***Beta*** | ***Release*** |
| In the first activity, are all the remnants of the default HelloWorld program removed? (Like *int count = 1, unless you are using it to count pokes;)* |  |  |
| Does this activity have both a Button and TextView? |  |  |
| Does the Button have an appropriate text property assigned to it (something like “Poke screen 2”)? |  |  |
| Does the Button have an event handler that starts a new Activity and sends it an Intent? |  |  |
| Does the Intent contain a message for the second activity? |  |  |
| Is there code to retrieve the second Activity’s message from this Activity’s Intent property and put it in the TextView? |  |  |
| When you run the app and click on the button, does it invoke the second activity and display the message from this Activity in the second Activity? |  |  |
| Is only one instance of this activity created? (Check by using the system back button) |  |  |
|  | | |
| ***2. Second Activity*** | ***Beta*** | ***Release*** |
| Does the second Activity have a Button and at least two TextViews? |  |  |
| Is the number of pokes correctly counted and displayed? |  |  |
| When you click the button, does it invoke the first Activity and display the message from this Activity in the first Activity? |  |  |
| Is only one instance of this activity created? (Check by using the system back button) |  |  |
|  | | |
| ***3. Programming style for the whole solution*** | ***Beta*** | ***Release*** |
| Is proper indentation used? |  |  |
| Are the UI elements and the variables named descriptively? |  |  |
| Have any unnecessary lines of code or files been removed? |  |  |
| Are there explanatory comments in the code? |  |  |
| Do variable names use camel case? (camelCase for example) |  |  |
| Are constants named using ALL\_CAPS? |  |  |
| Are methods named using PascalCase (aka TitleCase) |  |  |

Comments: