**Code Review for Lab 2, Group B: 99 Bottles of Beer (or Something of Something)**

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| --- | --- |
| Reviewer (Your name) |  |
| Developer (Person who wrote the code) |  |
| Date code received from the developer |  |
| Date review sent to the developer |  |

Instructions  
A reviewer will fill out the “Beta” column of this form for the developer. The developer will revise their code based on the review. After revising their code, the developer will fill out the “Release” column of this form to indicate what they have changed.

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| ***1. First Activity*** | ***Beta*** | ***Release*** |
| In the first activity, are all the remnants of the default HelloWorld program removed? (Like *int count = 1, unless you are using it to count something;)* |  |  |
| Does this activity have two Buttons and TextView? |  |  |
| Does the Buttons have appropriate text properties assigned to them (something like “Take one down”)? |  |  |
| Do the Buttons have event handlers that start the second Activity and send it an Intent? |  |  |
| Does each Intent deliver the appropriate number (1 or 2) to the second activity? |  |  |
| Is there code to retrieve information from the second Activity’s Intent and display it in the TextView? |  |  |
| When you run the app and click on the button, does it invoke the second activity and display the message from this Activity in the second Activity? |  |  |
| Is only one instance of this activity created? (Check by using the system back button) |  |  |
|  | | |
| ***2. Second Activity*** | ***Beta*** | ***Release*** |
| Does the second Activity have a Button and at least two TextViews? |  |  |
| Is the number of bottles (or bugs or something) counted and displayed correctly? |  |  |
| When you click on a button, does it invoke the first Activity and display the message with the number of bottles on the wall (or bugs or something)? |  |  |
| Is only one instance of this activity created? (Check by using the system back button) |  |  |
|  | | |
| ***3. Programming style for the whole solution*** | ***Beta*** | ***Release*** |
| Is proper indentation used? |  |  |
| Are the UI elements and the variables named descriptively? |  |  |
| Have any unnecessary lines of code or files been removed? |  |  |
| Are there explanatory comments in the code? |  |  |
| Do variable names use camel case? (camelCase for example) |  |  |
| Are constants named using ALL\_CAPS? |  |  |
| Are methods named using PascalCase (aka TitleCase) |  |  |

Comments: