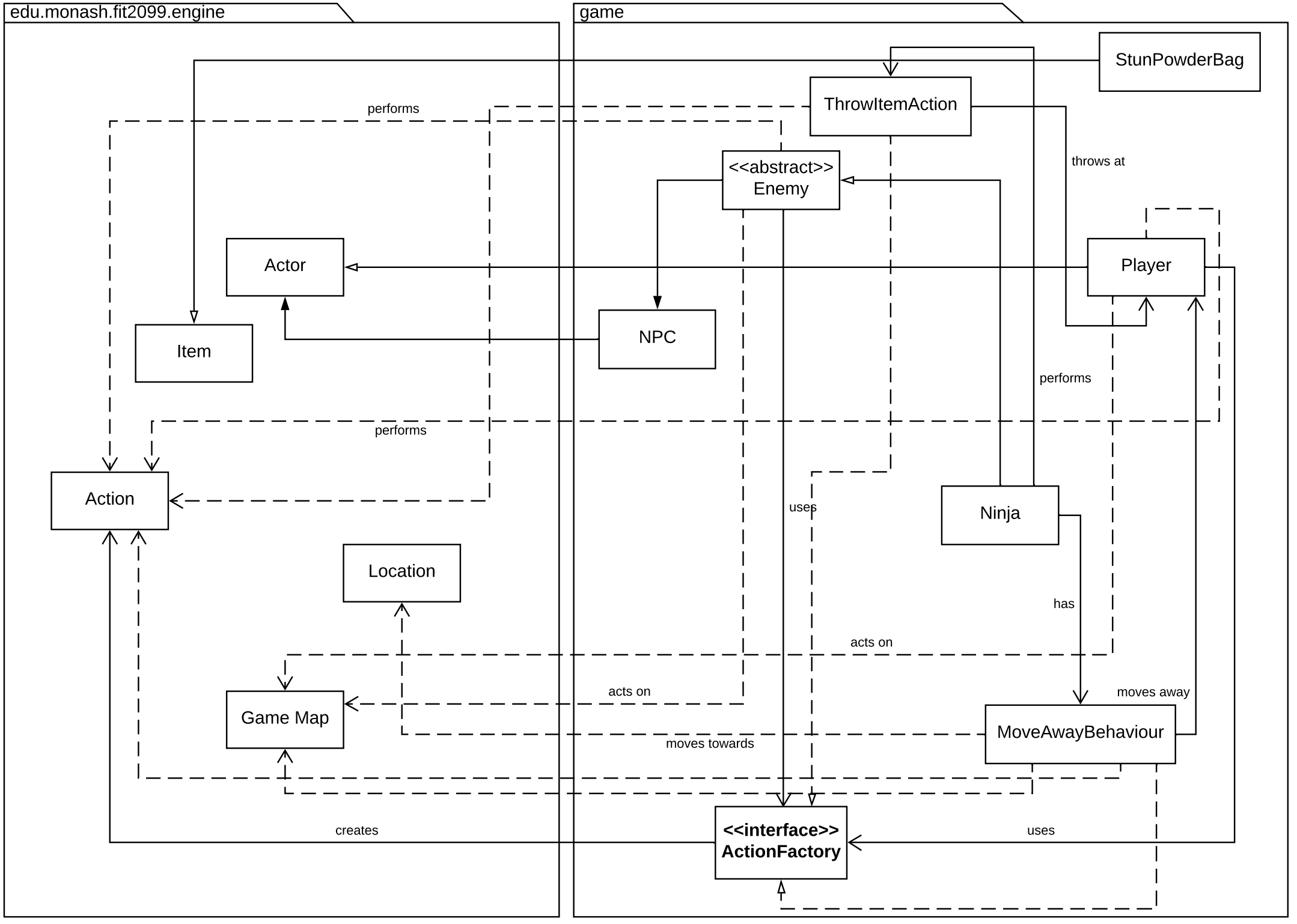
edu.monash.fit2099.engine
game
StunPowderBag
ThrowItemAction
performs
throws at
<<abstract>>
Enemy
Actor
Player
Item
NPC
performs
performs
Action
uses
Ninja
Location
has
acts on
acts on
moves away
Game Map
MoveAwayBehaviour
moves towards
creates
<<interface>>
ActionFactory
uses