# **Henry Choo**

3230 16th Ave W Apt 632, Seattle, WA 98119

Phone: (765)-404-4609 | Email: <a href="mailto:lchoo9294@gmail.com">lchoo9294@gmail.com</a>

Passionate software developer dedicated to developing and optimizing interactive, user-friendly, and feature-rich applications.

## #Skills

Front-End	Back End	<b>Source Control</b>	FrameWorks	Others
Javascript ES6	REST	Git(Git Flow)	React / Redux	Java
CSS / SASS	MySQL	SCRUM / Agile	Bootstrap	C#
HTML	AWS	Github	AngularJS	Python
jQuery	MongoDB	Bitbucket	Semantic UI	Unity

## **#Technical Experience**

#### Ilmu / Software Developer

May 2019 - Current : Malaysia | Remote

- Ly Built a web application to increase the efficiency of the grading process in assignments and exams.
- L. Allow teachers to view the statistics of students based on classes or assignments.
- L Executed React & Redux front-end in ES6, with Babel, Gulp, Webpack, and Node.
- L API-based backend written in Javascript using Node, AWS and MongoDB.

#### **Boileride / Software Developer**

September 2018 - December 2018 : West Lafayette, IN

LDeveloped a ridesharing web application that allows users to create and join rides.

LAPI-based backend written in Node, Java and MySQL.

LApplied black-box testing, white-box testing, incremental testing and regression testing to the product.

LDocumented different types of defects and classified their severity levels.

LBuilt with HTML, CSS, JS, Express and Google Maps Platform.

#### **Purdue University / Research Assistant**

October 2018 - May 2019 : West Lafayette, IN

- l, Researched on implementation of virtual reality and augmented reality on detecting cracked walls in the (AEC) industry.
- L, Developed mixed reality application using Microsoft HoloLens with Unity in C#.
- Ly Trained machine learning model of walls cracks using Azure Computer Vision.
- Ly Visualized data such as labels and bounding boxes in the real-world space using spatial mapping.

#### AR Escape / Software Developer

January 2019 - May 2019: West Lafayette, IN

- Ly Developed an AR mobile app in Unity that allows user to deploy a virtual escape room in the real world.
- L Utilized Vuforia Augmented Reality library to develop the AR aspect of the app.
- Ly Deployed and tested on both mobile platforms using XCode and Android Studio.

#### **EZGrab / Software Developer**

- Ly Developed a web application that utilizes crowd-sourcing for the delivery orders.
- l, Implemented Vue.js, jQuery for the frontend and Node, Express, AWS, MySQL for the backend.

### #Education

**Purdue University** / Computer Science

Spring 2016 - May 2019: Indiana