Python Basic Track

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Introduction

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vi INTRODUCTION

What it is and what it isn't

- 1.1 Computers
- 1.2 Programming
- 1.3 Software engineering
- 1.4 This course

Part I Codecademy course

Python syntax

- 2.1 Variables
- 2.1.1 Datatypes

int, float, bool

2.1.2 Duck typing

https://en.wikipedia.org/wiki/Duck_typing

- 2.2 Whitespace
- 2.2.1 Keep code together
- 2.3 Comments
- 2.4 Arithmetic operations
- 2.5 Apply these concepts
- 2.5.1 Tip calculator

Strings & Console Output

Conditionals and Control Flow

Functions

- 5.1 def ining a function
- 5.2 Parameters and arguments
- 5.3 (ADVANCED TOPIC) Recursion

Lists & Dictionaries

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