

SCHEDULE (Contd.)

01. Minister of Defence (Contd.)

<i>Column I</i>	<i>Column II</i>	<i>Column III</i>
<i>Duties & Functions</i>	<i>Departments, Statutory Institutions & Public Corporations</i>	<i>Laws and Ordinance to be Implemented</i>
25. Encourage research and development into appropriate technology for housing and construction sector		
26. Promote sustained development in the telecommunication industry by shaping the regulatory process, protecting public interest and being responsive to challenges in an increasingly competitive market		
27. All other subjects that come under the purview of Institutions listed in Column II		
28. Supervision of all the Institutions listed in Column II		

02. Minister of Finance, Economic Stabilization and National Policies

<i>Column I</i>	<i>Column II</i>	<i>Column III</i>
<i>Duties & Functions</i>	<i>Departments, Statutory Institutions & Public Corporations</i>	<i>Laws and Ordinance to be Implemented</i>
1. Formulation, implementation, monitoring and evaluation of policies, programmes and projects, in relation to the subjects of Finance, Economic Stabilization and Taxation and those subjects that come under the purview of Departments, Statutory Institutions and Public Corporations listed in Column II based on the national policies implemented by the government.	1. National Planning Department 2. Department of Project Management and Monitoring 3. Department of External Resources 4. State Resources Management Corporation 5. General Treasury 6. Department of Fiscal Policy 7. Department of National Budget 8. Department of Management Services	<ul style="list-style-type: none"> • Appropriation Acts • Customs Ordinance, No. 17 of 1956 • Foreign Loans Act, No. 29 of 1957 • Debits Tax Act, No. 12 of 2007 • Betting and Gaming Levy Act, No. 40 of 1998 • Economic Service Charge Act, No. 13 of 2006 • Public Service Mutual Provident Association Ordinance, No. 5 of 1891
2. Provision of public services under the purview of the Ministry in an efficient and people friendly manner		