Yolo를 활용한 객체 인식

학습 내용

• yolo3를 설치 후, 이를 활용한 객체 인식을 수행해 봅니다.

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01 사전 준비 - 설치, 환경 설정

목차로 이동하기

• OpenCV: 객체 인식 및 이미지 처리를 위한 라이브러리로 설치가 필요

In [4]: # OpenCV 설치 !pip install opencv-python

Looking in indexes: https://pypi.org/simple, https://us-python.pkg.dev/colab-wheels/public/simple/

Requirement already satisfied: opencv-python in /usr/local/lib/python3.10/dist-packa ges (4.7.0.72)

Requirement already satisfied: numpy>=1.21.2 in /usr/local/lib/python3.10/dist-packa ges (from opency-python) (1.22.4)

• Darknet: YOLO 프레임워크로서, 객체 인식을 수행하기 위해 설치가 필요

In [6]: # !git clone https://github.com/AlexeyAB/darknet.git
!git clone https://github.com/pjreddie/darknet

In [10]: # darknet 파일 확인 !cd darknet/; Is; make

```
README.md
3rdparty
                      data
build
                      Deer_un.jpeg
                                            results
build.ps1
                      image_yolov3.sh
                                            scripts
cfg
                      image_yolov4.sh
                                            src
cmake
                      include
                                            vcpkg.json
CMakeLists.txt
                      ison_mjpeg_streams.sh vcpkg.json.opencv23
DarknetConfig.cmake.in LICENSE
                                            video_yolov3.sh
                                            video_yolov4.sh
darknet_images.py
                      Makefile
darknet.py
                      net_cam_v3.sh
darknet_video.py
                      net_cam_v4.sh
mkdir -p ./obj/
mkdir -p backup
chmod +x *.sh
g++ -std=c++11 -std=c++11 -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wn
o-unused-result -Wno-unknown-pragmas -fPIC -rdynamic -Ofast -c ./src/image_opencv.cp
p -o obj/image_opencv.o
g++ -std=c++11 -std=c++11 -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wn
o-unused-result -Wno-unknown-pragmas -fPIC -rdynamic -Ofast -c ./src/http_stream.cpp
-o obj/http_stream.o
./src/http_stream.cpp: In member function 'bool JSON_sender::write(const ch
ar*)':
./src/http_stream.cpp:253:21: warning: unused variable 'n' [-Wunused-varia
ble]
 253
                      int n = _write(client, outputbuf, outlen);
./src/http_stream.cpp: In function 'void set_track_id(detection*, int, flo
at, float, float, int, int, int)':
./src/http_stream.cpp:867:27: warning: comparison of integer expressions of di
fferent signedness: 'int' and 'std::vector<detection_t>::size_type' {aka
  'long unsigned int' } [-Wsign-compare]
             for (int i = 0; i < v.size(); ++i) {
                              ~~^~~~~~~~~
./src/http_stream.cpp:875:33: warning: comparison of integer expressions of di
fferent signedness: 'int' and 'std::vector<detection_t>::size_type' {aka
  'long unsigned int' } [-Wsign-compare]
          for (int old_id = 0; old_id < old_dets.size(); ++old_id) {</pre>
./src/http_stream.cpp:894:31: warning: comparison of integer expressions of di
fferent signedness: 'int' and 'std::vector<detection_t>::size_type' {aka
  'long unsigned int' } [-Wsign-compare]
 894 | for (int index = 0; index < new_dets_num*old_dets.size(); ++index)
{
./src/http_stream.cpp:930:28: warning: comparison of integer expressions of di
fferent signedness: 'std::deque<std::vector<detection_t> >::size_type' {aka
 'long unsigned int' } and 'int' [-Wsign-compare]
          if (old_dets_dq.size() > deque_size) old_dets_dq.pop_front();
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/gemm.c -o obj/gemm.o
./src/gemm.c: In function 'convolution_2d':
./src/gemm.c:2044:15: warning: unused variable 'out_w' [-Wunused-variable]
2044 | const int out_w = (w + 2 * pad - ksize) / stride + 1; // output_widt
h=input_width for stride=1 and pad=1
                    ^~~~~
./src/gemm.c:2043:15: warning: unused variable 'out_h' [-Wunused-variable]
2043 | const int out_h = (h + 2 * pad - ksize) / stride + 1; // output_heig
ht=input_height for stride=1 and pad=1
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/utils.c -o obj/utils.o
./src/utils.c: In function 'custom_hash':
./src/utils.c:1082:12: warning: suggest parentheses around assignment used as t
ruth value [-Wparentheses]
 1082 | while (c = *str++)
```

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In file included from /usr/include/string.h:495,
                from include/darknet.h:14,
                from ./src/utils.h:3,
                from ./src/utils.c:4:
In function 'strncpy',
    inlined from 'copy_string' at ./src/utils.c:552:5:
/usr/include/x86_64-linux-gnu/bits/string_fortified.h:106:10: warning:
_builtin_strncpy' specified bound depends on the length of the source argument [
-Wstringop-overflow=]
  106 | return __builtin__strncpy_chk (__dest, __src, __len, __bos (__de
st));
./src/utils.c: In function 'copy_string':
./src/utils.c:552:22: note: length computed here
 552 \mid strncpy(copy, s, strlen(s)+1);
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/dark_cuda.c -o obj/dark_cuda.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/convolutional_layer.c -o obj/convolut
ional_layer.o
./src/convolutional_layer.c: In function 'resize_convolutional_layer':
./src/convolutional_layer.c:898:9: warning: unused variable 'old_h' [-Wunu
sed-variable]
 898 | int old_h = 1->h;
./src/convolutional_layer.c:897:9: warning: unused variable 'old_w' [-Wunu
sed-variable]
 897 | int old_w = 1->w;
              ^~~~~
./src/convolutional_layer.c: In function 'forward_convolutional_layer':
./src/convolutional_layer.c:1342:32: warning: unused variable 't_intput_siz
e' [-Wunused-variable]
 1342
                             size_t t_intput_size = binary_transpose_align_inpu
t(k, n, state.workspace, &1.t_bit_input, Idb_align, I.bit_align);
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/list.c -o obj/list.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/image.c -o obj/image.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/activations.c -o obj/activations.o
./src/activations.c: In function 'activate':
./src/activations.c:79:5: warning: enumeration value 'RELU6' not handled in
switch [-Wswitch]
          switch(a){
  79 |
           ^~~~~
     ./src/activations.c:79:5: warning: enumeration value 'SWISH' not handled in
switch [-Wswitch]
./src/activations.c:79:5: warning: enumeration value 'MISH' not handled in s
witch [-Wswitch]
./src/activations.c:79:5: warning: enumeration value 'HARD_MISH'
                                                                    not handled
in switch [-Wswitch]
./src/activations.c:79:5: warning: enumeration value 'NORM_CHAN'
                                                                    not handled
in switch [-Wswitch]
./src/activations.c:79:5: warning: enumeration value 'NORM_CHAN_SOFTMAX'
t handled in switch [-Wswitch]
./src/activations.c:79:5: warning: enumeration value 'NORM_CHAN_SOFTMAX_MAX
VAL' not handled in switch [-Wswitch]
./src/activations.c: In function 'gradient':
./src/activations.c:310:5: warning: enumeration value 'SWISH' not handled in
switch [-Wswitch]
  310 | switch(a)\{
```

```
./src/activations.c:310:5: warning: enumeration value 'MISH' not handled in
./src/activations.c:310:5: warning: enumeration value 'HARD_MISH' not handle
d in switch [-Wswitch]
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/im2col.c -o obj/im2col.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/col2im.c -o obj/col2im.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/blas.c -o obj/blas.o
./src/blas.c: In function 'backward_shortcut_multilayer_cpu':
./src/blas.c:207:21: warning: unused variable 'out_index' [-Wunused-variab
le]
  207 I
                        int out_index = id;
                            ^~~~~~~
./src/blas.c: In function 'find_sim':
./src/blas.c:597:59: warning: format '%d' expects argument of type 'int', b
ut argument 2 has type 'size_t' {aka 'long unsigned int' } [-Wformat=]
              printf(" Error: find_sim(): sim isn't found: i = %d, j = %d, z = %d
  597
 \forall n", i, j, z);
                                                                  int
size_t {aka long unsigned int}
./src/blas.c:597:67: warning: format '%d' expects argument of type 'int', but argument 3 has type 'size_t' {aka 'long unsigned int'} [-Wformat=]
  597 | printf(" Error: find_sim(): sim isn't found: i = %d, j = %d, z = %d
 ₩n", i, j, z);
     int
size_t {aka long unsigned int}
./src/blas.c:597:75: warning: format '%d' expects argument of type 'int', b
ut argument 4 has type 'size_t' {aka 'long unsigned int' } [-Wformat=]
  597 | printf(" Error: find_sim(): sim isn't found: i = %d, j = %d, z = %d
 ₩n", i, j, z);
     in
           size_t {aka long unsigned int}
                                                                                 %Id
./src/blas.c: In function 'find_P_constrastive':
./src/blas.c:611:68: warning: format '%d' expects argument of type 'int', b
ut argument 2 has type 'size_t' {aka 'long unsigned int' } [-Wformat=]
              printf(" Error: find_P_constrastive(): P isn't found: i = %d, j = %
  611 |
d, z = %d Wn'', i, j, z);
     int
size_t {aka long unsigned int}
./src/blas.c:611:76: warning: format '%d' expects argument of type 'int', but argument 3 has type 'size_t' {aka 'long unsigned int'} [-Wformat=]
                printf(" Error: find_P_constrastive(): P isn't found: i = %d, j = %d
  611
```

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z = %d Wn'', i, j, z);
                 size_t {aka long unsigned int}
n t
                                                                                   % |
./src/blas.c:611:84: warning: format '%d' expects argument of type 'int', b
ut argument 4 has type 'size_t' {aka 'long unsigned int' } [-Wformat=]
 611 | printf(" Error: find_P_constrastive(): P isn't found: i = %d, j = %
d, z = %d Wn'', i, j, z);
     size_t {aka long unsigned int}
int
%Id
./src/blas.c: In function 'P_constrastive_f':
./src/blas.c:651:79: warning: format '%d' expects argument of type 'int', b
ut argument 3 has type 'size_t' {aka 'long unsigned int' } [-Wformat=]
 651 | fprintf(stderr, " Error: in P_constrastive must be i != I, while i =
%d, I = %d Wn'', i, I);
      size_t {aka long unsigned int}
int
%Id
./src/blas.c:651:87: warning: format '%d' expects argument of type 'int', but argument 4 has type 'size_t' {aka 'long unsigned int'} [-Wformat=]
 651 | fprintf(stderr, "Error: in P_constrastive must be i != I, while i =
%d, I = %d Wn'', i, I);
      size_t {aka long unsigned int}
int
%Id
./src/blas.c: In function 'P_constrastive':
./src/blas.c:785:79: warning: format '%d' expects argument of type 'int', b ut argument 3 has type 'size_t' {aka 'long unsigned int'} [-Wformat=]
 785 | fprintf(stderr, " Error: in P_constrastive must be i != I, while i =
%d, I = %d Wn'', i, I);
               size_t {aka long unsigned int}
int
%Id
./src/blas.c:785:87: warning: format '%d' expects argument of type 'int', b
ut argument 4 has type 'size_t' {aka 'long unsigned int'} [-Wformat=]
 785 | fprintf(stderr, " Error: in P_constrastive must be i != I, while i =
%d, I = %d Wn", i, I);
```

```
int
         size_t {aka long unsigned int}
%Id
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/crop_layer.c -o obj/crop_layer.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/dropout_layer.c -o obj/dropout_layer.
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/maxpool_layer.c -o obj/maxpool_layer.
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/softmax_layer.c -o obj/softmax_layer.
./src/softmax_layer.c: In function 'make_contrastive_layer':
./src/softmax_layer.c:203:101: warning: format '%d' expects argument of type
 'int', but argument 9 has type 'size_t' {aka 'const long unsigned int'} [
-Wformat=
         fprintf(stderr, "contrastive %4d x%4d x%4d x emb_size %4d x batch: %4d
 203 l
classes = %4d, step = %4d ₩n", w, h, l.n, l.embedding_size, batch, l.classes, step
);
                                                   size_t {aka const long unsign
int
ed int }
%41d
./src/softmax_layer.c: In function 'forward_contrastive_layer':
./src/softmax_layer.c:244:27: warning: variable 'max_truth' set but not use
d [-Wunused-but-set-variable]
 244 l
                          float max_truth = 0;
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/data.c -o obj/data.o
./src/data.c: In function 'load_data_detection':
./src/data.c:1409:43: warning: variable 'r_scale' set but not used [-Wunuse
d-but-set-variable]
1409 | float r1 = 0, r2 = 0, r3 = 0, r4 = 0, r_scale;
./src/data.c: In function 'fill_truth_detection':
./src/data.c:440:33: warning: '%s' directive writing up to 4095 bytes into a
region of size 251 [-Wformat-overflow=]
                  sprintf(buff, "echo %s ₩"Wrong annotation: w = %f\\" >> bad_labe
 440
1.list", labelpath, w);
   ./src/data.c:440:27: note: assuming directive output of 8 bytes
                 sprintf(buff, "echo %s ₩"Wrong annotation: w = %f₩" >> bad
_label.list", labelpath, w);
    In file included from /usr/include/stdio.h:867,
                from include/darknet.h:13,
                from ./src/data.h:5,
                from ./src/data.c:1:
/usr/include/x86_64-linux-gnu/bits/stdio2.h:36:10: note: '__builtin___spr
intf_chk' output between 52 and 4461 bytes into a destination of size 256
  36 | return __builtin___sprintf_chk (__s, __USE_FORTIFY_LEVEL - 1,
```

```
__bos (__s), __fmt, __va_arg_pack ());
./src/data.c:447:33: warning: '%s' directive writing up to 4095 bytes into a
region of size 251 [-Wformat-overflow=]
 447
                sprintf(buff, "echo %s ₩"Wrong annotation: h = %f\" >> bad_labe
I.list", labelpath, h);
./src/data.c:447:27: note: assuming directive output of 8 bytes
 447 | sprintf(buff, "echo %s \"Wrong annotation: h = \"f\" >> bad
_label.list", labelpath, h);
 In file included from /usr/include/stdio.h:867,
              from include/darknet.h:13,
              from ./src/data.h:5,
              from ./src/data.c:1:
/usr/include/x86_64-linux-gnu/bits/stdio2.h:36:10: note: '__builtin___spr
intf_chk' output between 52 and 4461 bytes into a destination of size 256
  36 | return __builtin___sprintf_chk (__s, __USE_FORTIFY_LEVEL - 1,
           __bos (__s), __fmt, __va_arg_pack ());
            ./src/data.c:432:33: warning: '%s' directive writing up to 4095 bytes into a
region of size 251 [-Wformat-overflow=]
 432 | sprintf(buff, "echo %s \W"Wrong annotation: x = \%f, y = \%f\\W" >> b
ad_label.list", labelpath, x, y);
 ./src/data.c:432:27: note: assuming directive output of 8 bytes
 432 | sprintf(buff, "echo %s ₩"Wrong annotation: x = %f, y = %f
₩" >> bad_label.list", labelpath, x, y);
./src/data.c:432:27: note: assuming directive output of 8 bytes
In file included from /usr/include/stdio.h:867,
              from include/darknet.h:13.
              from ./src/data.h:5,
              from ./src/data.c:1:
/usr/include/x86_64-linux-gnu/bits/stdio2.h:36:10: note: '__builtin___spr
intf_chk' output between 61 and 4784 bytes into a destination of size 256
  36 | return __builtin___sprintf_chk (__s, __USE_FORTIFY_LEVEL - 1,
              __bos (__s), __fmt, __va_arg_pack ());
           ./src/data.c:424:33: warning: '%s' directive writing up to 4095 bytes into a
region of size 251 [-Wformat-overflow=]
               sprintf(buff, "echo %s \\"Wrong annotation: x = 0 or y = 0 \" >> b
 424 |
ad_label.list", labelpath);
 In file included from /usr/include/stdio.h:867,
              from include/darknet.h:13,
              from ./src/data.h:5,
              from ./src/data.c:1:
/usr/include/x86_64-linux-gnu/bits/stdio2.h:36:10: note: '__builtin___spr
intf_chk' output between 59 and 4154 bytes into a destination of size 256
  36 | return __builtin___sprintf_chk (__s, __USE_FORTIFY_LEVEL - 1,
            __bos (__s), __fmt, __va_arg_pack ());
./src/data.c:410:33: warning: '%s' directive writing up to 4095 bytes into a
region of size 251 [-Wformat-overflow=]
 410 | sprintf(buff, "echo %s ₩"Wrong annotation: class_id = %d. But cl
ass_id should be [from 0 to %d]W" >> bad_label.list", labelpath, id, (classes-1));
```

```
In file included from /usr/include/stdio.h:867,
                from include/darknet.h:13,
                from ./src/data.h:5,
                from ./src/data.c:1:
/usr/include/x86_64-linux-gnu/bits/stdio2.h:36:10: note: '__builtin___spr
intf_chk' output between 95 and 4210 bytes into a destination of size 256
  36 | return __builtin___sprintf_chk (__s, __USE_FORTIFY_LEVEL - 1,
              __bos (__s), __fmt, __va_arg_pack ());
   37 l
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/matrix.c -o obj/matrix.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/network.c -o obj/network.o
./src/network.c: In function 'train_network_waitkey':
./src/network.c:435:13: warning: unused variable 'ema_period' [-Wunused-va
riable]
 435
               int ema_period = (net.max_batches - ema_start_point - 1000) * (1.0
- net.ema_alpha);
     At top level:
./src/network.c:1269:14: warning: 'relu' defined but not used [-Wunused-fun
ction]
 1269 | static float relu(float src) {
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/connected_layer.c -o obj/connected_la
yer.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/cost_layer.c -o obj/cost_layer.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/parser.c -o obj/parser.o
./src/parser.c: In function 'save_implicit_weights':
./src/parser.c:1909:9: warning: unused variable 'i' [-Wunused-variable]
1909 | int i;
./src/parser.c: In function 'get_classes_multipliers':
./src/parser.c:438:40: warning: argument 1 range [18446744071562067968, 1844674
4073709551615] exceeds maximum object size 9223372036854775807 [-Walloc-size-larg
er-than=]
 438
               classes_multipliers = (float *)calloc(classes_counters, sizeof
(float));
    In file included from ./src/parser.c:3:
/usr/include/stdlib.h:542:14: note: in a call to allocation function 'calloc
  declared here
  542 | extern void *calloc (size_t __nmemb, size_t __size)
                    ^~~~~
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/option_list.c -o obj/option_list.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/darknet.c -o obj/darknet.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/detection_layer.c -o obj/detection_la
yer.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/captcha.c -o obj/captcha.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/route_layer.c -o obj/route_layer.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/writing.c -o obj/writing.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
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```
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/box.c -o obj/box.o
./src/box.c: In function 'box_iou_kind':
./src/box.c:154:5: warning: enumeration value 'MSE' not handled in switch [-W
switchl
  154
          switch(iou_kind) {
          ^~~~~
     ./src/box.c: In function 'diounms_sort' :
./src/box.c:898:27: warning: unused variable 'beta_prob' [-Wunused-variabl
e ]
 898 l
                          float beta_prob = pow(dets[j].prob[k], 2) / sum_prob;
./src/box.c:897:27: warning: unused variable 'alpha_prob' [-Wunused-variab
le]
 897 l
                          float alpha_prob = pow(dets[i].prob[k], 2) / sum_prob;
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/nightmare.c -o obj/nightmare.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/normalization_layer.c -o obj/normaliz
ation_layer.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/avgpool_layer.c -o obj/avgpool_layer.
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/coco.c -o obj/coco.o
./src/coco.c: In function 'validate_coco_recall' :
./src/coco.c:248:11: warning: unused variable 'base' [-Wunused-variable]
 248 | char *base = "results/comp4_det_test_";
                ^~~~
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/dice.c -o obj/dice.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/yolo.c -o obj/yolo.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/detector.c -o obj/detector.o
./src/detector.c: In function 'train_detector':
./src/detector.c:395:72: warning: suggest parentheses around '&&' within '||
 [-Wparentheses]
 395 l
                 (iteration >= (iter_save + 1000) || iteration % 1000 ==
 0) && net.max_batches < 10000)
./src/detector.c:328:13: warning: variable 'draw_precision' set but not use
d [-Wunused-but-set-variable]
  328 | int draw_precision = 0;
                  ^~~~~~~~~~~~~~
./src/detector.c:67:11: warning: unused variable 'avg_contrastive_acc' [-W
unused-variable]
  67 | float avg_contrastive_acc = 0;
                ./src/detector.c: In function 'eliminate_bdd':
./src/detector.c:588:21: warning: statement with no effect [-Wunused-value]
                         for (k; buf[k + n] != 'W0'; k++)
./src/detector.c: In function 'validate_detector':
./src/detector.c:709:13: warning: unused variable 'mkd2' [-Wunused-variabl
e l
 709 l
              int mkd2 = make_directory(buff2, 0777);
./src/detector.c:707:13: warning: unused variable 'mkd' [-Wunused-variable
]
  707
               int mkd = make_directory(buff, 0777);
./src/detector.c: In function 'validate_detector_map':
./src/detector.c:1326:24: warning: variable 'cur_prob' set but not used [-W
```

```
unused-but-set-variable]
1326
                      double cur_prob = 0;
                             ^~~~~~~
./src/detector.c:1347:15: warning: unused variable 'class_recall' [-Wunuse
d-variable]
 1347 l
               float class_recall = (float)tp_for_thresh_per_class[i] / ((float)t
p_for_thresh_per_class[i] + (float)(truth_classes_count[i] - tp_for_thresh_per_class
[i]));
./src/detector.c:1346:15: warning: unused variable 'class_precision' [-Wun
used-variable]
 1346
             float class_precision = (float)tp_for_thresh_per_class[i] / ((floa
t)tp_for_thresh_per_class[i] + (float)fp_for_thresh_per_class[i]);
                    ^~~~~~~~~~~~~~
At top level:
./src/detector.c:461:12: warning: 'get_coco_image_id' defined but not used
[-Wunused-function]
 461 | static int get_coco_image_id(char *filename)
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/layer.c -o obj/layer.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/compare.c -o obj/compare.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/classifier.c -o obj/classifier.o
./src/classifier.c: In function 'train_classifier':
./src/classifier.c:190:13: warning: variable 'draw_precision' set but not u
sed [-Wunused-but-set-variable]
  int draw_precision = 0;
./src/classifier.c:146:9: warning: unused variable 'count' [-Wunused-varia
ble]
  146 l
          int count = 0;
              ^~~~~
./src/classifier.c:35:11: warning: unused variable 'avg_contrastive_acc' [
-Wunused-variable]
  35 | float avg_contrastive_acc = 0;
                ^~~~~~~~~~~~~~~~~~
./src/classifier.c: In function 'predict_classifier':
./src/classifier.c:855:13: warning: unused variable 'time' [-Wunused-varia
ble]
 855
          clock_t time;
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/local_layer.c -o obj/local_layer.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/swag.c -o obj/swag.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/shortcut_layer.c -o obj/shortcut_laye
./src/shortcut_layer.c: In function 'make_shortcut_layer' :
./src/shortcut_layer.c:55:15: warning: unused variable 'scale' [-Wunused-v
ariable]
  55 l
               float scale = sqrt(2. / I.nweights);
                    ^~~~~
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/representation_layer.c -o obj/represe
ntation_layer.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/activation_layer.c -o obj/activation_
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/rnn_layer.c -o obj/rnn_layer.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/gru_layer.c -o obj/gru_layer.o
```

```
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/rnn.c -o obj/rnn.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -0fast -c ./src/rnn_vid.c -o obj/rnn_vid.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/crnn_layer.c -o obj/crnn_layer.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/demo.c -o obj/demo.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/tag.c -o obj/tag.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/cifar.c -o obj/cifar.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/go.c -o obj/go.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/batchnorm_layer.c -o obj/batchnorm_la
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/art.c -o obj/art.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/region_layer.c -o obj/region_layer.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/reorg_layer.c -o obj/reorg_layer.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/reorg_old_layer.c -o obj/reorg_old_la
yer.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/super.c -o obj/super.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/voxel.c -o obj/voxel.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/tree.c -o obj/tree.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/yolo_layer.c -o obj/yolo_layer.o
./src/yolo_layer.c: In function 'process_batch':
./src/yolo_layer.c:426:25: warning: variable 'best_match_t' set but not use
d [-Wunused-but-set-variable]
 426 l
                           int best_match_t = 0;
./src/yolo_layer.c: In function 'forward_yolo_layer':
./src/yolo_layer.c:707:11: warning: unused variable 'avg_anyobj' [-Wunused
-variable]
 707
           float avg_anyobj = 0;
./src/yolo_layer.c:706:11: warning: unused variable 'avg_obj' [-Wunused-va
riable
 706 l
           float avg_obj = 0;
./src/yolo_layer.c:705:11: warning: unused variable 'avg_cat' [-Wunused-va
riable
 705 l
           float avg_cat = 0;
./src/yolo_layer.c:704:11: warning: unused variable 'recall75' [-Wunused-v
ariable]
 704 |
           float recall75 = 0;
                 ^~~~~~
./src/yolo_layer.c:703:11: warning: unused variable 'recall' [-Wunused-var
iablel
 703 l
           float recall = 0;
                 ^~~~~
./src/yolo_layer.c:702:11: warning: unused variable 'tot_ciou_loss' [-Wunu
sed-variable]
 702
           float tot_ciou_loss = 0;
                 ^~~~~~~~~~~
./src/yolo_layer.c:701:11: warning: unused variable 'tot_diou_loss' [-Wunu
```

```
sed-variable]
           float tot_diou_loss = 0;
  701
                 ^~~~~~~~~~~~
./src/yolo_layer.c:698:11: warning: unused variable 'tot_ciou' [-Wunused-v
ariable]
  698 l
            float tot_ciou = 0;
./src/yolo_layer.c:697:11: warning: unused variable 'tot_diou'
                                                                      [-Wunused-v
ariable
 697
            float tot_diou = 0;
./src/yolo_layer.c:696:11: warning: unused variable 'tot_giou' [-Wunused-v
ariable]
  696
           float tot_giou = 0;
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/gaussian_yolo_layer.c -o obj/gaussian
_yolo_layer.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/upsample_layer.c -o obj/upsample_laye
r.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -0fast -c ./src/lstm_layer.c -o obj/lstm_layer.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/conv_lstm_layer.c -o obj/conv_lstm_la
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/scale_channels_layer.c -o obj/scale_c
hannels_layer.o
gcc -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wno-unused-result -Wno-u
nknown-pragmas -fPIC -rdynamic -Ofast -c ./src/sam_layer.c -o obj/sam_layer.o
g++ -std=c++11 -std=c++11 -linclude/ -l3rdparty/stb/include -Wall -Wfatal-errors -Wn
o-unused-result -Wno-unknown-pragmas -fPIC -rdynamic -Ofast obj/image_opencv.o obj/h
ttp_stream.o obj/gemm.o obj/utils.o obj/dark_cuda.o obj/convolutional_layer.o obj/li
st.o obj/image.o obj/activations.o obj/im2col.o obj/col2im.o obj/blas.o obj/crop_lay
er.o obj/dropout_layer.o obj/maxpool_layer.o obj/softmax_layer.o obj/data.o obj/matr
ix.o obj/network.o obj/connected_layer.o obj/cost_layer.o obj/parser.o obj/option_li
st.o obj/darknet.o obj/detection_layer.o obj/captcha.o obj/route_layer.o obj/writin
g.o obj/box.o obj/nightmare.o obj/normalization_layer.o obj/avgpool_layer.o obj/coc
o.o obj/dice.o obj/yolo.o obj/detector.o obj/layer.o obj/compare.o obj/classifier.o
obj/local_layer.o obj/swag.o obj/shortcut_layer.o obj/representation_layer.o obj/ac
tivation_layer.o obj/rnn_layer.o obj/gru_layer.o obj/rnn.o obj/rnn_vid.o obj/crnn_la
yer.o obj/demo.o obj/tag.o obj/cifar.o obj/go.o obj/batchnorm_layer.o obj/art.o obj/
region_layer.o obj/reorg_layer.o obj/reorg_old_layer.o obj/super.o obj/voxel.o obj/t
ree.o obj/yolo_layer.o obj/gaussian_yolo_layer.o obj/upsample_layer.o obj/lstm_laye
r.o obj/conv_lstm_layer.o obj/scale_channels_layer.o obj/sam_layer.o -o darknet -lm
-pthread
```

사전 훈련된 가중치 다운로드

02 yolo를 활용 - 예측수행

목차로 이동하기

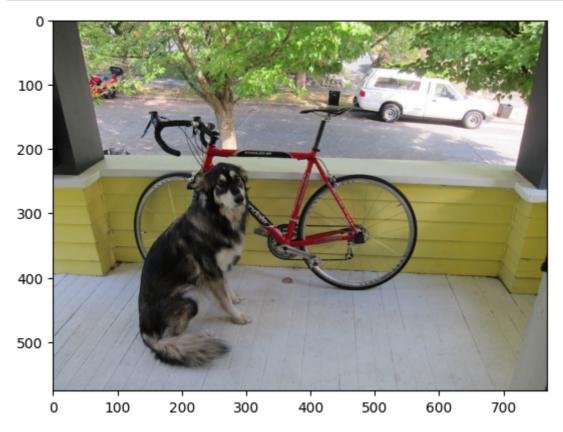
```
In [17]:
```

```
: ### 이미지 확인
import matplotlib.pyplot as plt

# 이미지 파일의 경로를 지정합니다.
image_path = "/content/darknet/data/dog.jpg"

# 이미지를 읽어옵니다.
image = plt.imread(image_path)

# 이미지를 출력합니다.
plt.imshow(image)
plt.show()
```



In [20]: !cd darknet; ./darknet detect cfg/yolov3.cfg yolov3.weights data/dog.jpg

```
OpenCV isn't used - data augmentation will be slow
mini_batch = 1, batch = 1, time_steps = 1, train = 0
           filters size/strd(dil)
                                       input
                                                             output
  0 conv
              32
                       3 \times 3 / 1
                                   416 x 416 x
                                               3 ->
                                                      416 x 416 x 32 0.299 BF
                                   416 x 416 x 32 ->
                       3 \times 3/2
                                                       208 x 208 x 64 1.595 BF
  1 conv
              64
              32
                       1 x 1/ 1
                                   208 x 208 x 64 ->
                                                       208 x 208 x 32 0.177 BF
  2 conv
              64
                      3 x 3/1
                                   208 x 208 x 32 ->
                                                       208 x 208 x 64 1.595 BF
  3 conv
  4 Shortcut Layer: 1, wt = 0, wn = 0, outputs: 208 x 208 x 64 0.003 BF
                       3 \times 3 / 2
                                  208 x 208 x 64 -> 104 x 104 x 128 1.595 BF
  6 conv
             64
                      1 x 1/ 1
                                   104 x 104 x 128 ->
                                                      104 x 104 x 64 0.177 BF
                      3 \times 3 / 1
                                   104 x 104 x 64 -> 104 x 104 x 128 1.595 BF
  7 conv
             128
  8 Shortcut Layer: 5, wt = 0, wn = 0, outputs: 104 \times 104 \times 128 \times 0.001 BF
                      1 x 1/ 1
                                  104 x 104 x 128 -> 104 x 104 x 64 0.177 BF
  10 conv
             128
                      3 \times 3 / 1
                                   104 x 104 x 64 -> 104 x 104 x 128 1.595 BF
  11 Shortcut Layer: 8, wt = 0, wn = 0, outputs: 104 x 104 x 128 0.001 BF
                      3 x 3/ 2
                                                       52 x 52 x 256 1.595 BF
  12 conv
             256
                                  104 x 104 x 128 ->
  13 conv
                                    52 x 52 x 256 ->
                                                        52 x 52 x 128 0.177 BF
             128
                      1 x 1/ 1
 14 conv
             256
                      3 x 3/1
                                    52 x 52 x 128 ->
                                                        52 x 52 x 256 1.595 BF
  15 Shortcut Layer: 12, wt = 0, wn = 0, outputs: 52 x 52 x 256 0.001 BF
                      1 x 1/ 1
                                   52 x 52 x 256 ->
                                                       52 x 52 x 128 0.177 BF
  16 conv
             128
                                    52 x 52 x 128 ->
                                                        52 x 52 x 256 1.595 BF
  17 conv
             256
                      3 \times 3 / 1
  18 Shortcut Layer: 15, wt = 0, wn = 0, outputs: 52 x 52 x 256 0.001 BF
 19 conv
             128
                      1 x 1/ 1
                                   52 x 52 x 256 ->
                                                        52 x 52 x 128 0.177 BF
 20 conv
                      3 x 3/1
                                    52 x 52 x 128 ->
                                                        52 x 52 x 256 1.595 BF
 21 Shortcut Layer: 18, wt = 0, wn = 0, outputs: 52 x 52 x 256 0.001 BF
                      1 x 1/ 1
                                  52 x 52 x 256 ->
                                                       52 x 52 x 128 0.177 BF
 22 conv
                                   52 x 52 x 128 ->
                      3 x 3/1
                                                        52 x 52 x 256 1.595 BF
 23 conv
             256
 24 Shortcut Layer: 21, wt = 0, wn = 0, outputs: 52 x 52 x 256 0.001 BF
                      1 x 1/ 1
                                 52 x 52 x 256 ->
                                                       52 x 52 x 128 0.177 BF
 25 conv
             128
             256
                                    52 x 52 x 128 ->
                                                        52 x 52 x 256 1.595 BF
 26 conv
                      3 x 3/1
 27 Shortcut Layer: 24, wt = 0, wn = 0, outputs: 52 \times 52 \times 256 \times 0.001 BF
                      1 x 1/ 1
 28 conv
             128
                                    52 x 52 x 256 ->
                                                        52 x 52 x 128 0.177 BF
                      3 \times 3 / 1
 29 conv
             256
                                    52 x 52 x 128 ->
                                                        52 x 52 x 256 1.595 BF
 30 Shortcut Layer: 27, wt = 0, wn = 0, outputs: 52 \times 52 \times 256 \times 0.001 BF
                       1 x 1/ 1
 31 conv
             128
                                   52 x 52 x 256 ->
                                                       52 x 52 x 128 0.177 BF
 32 conv
             256
                      3 x 3/1
                                    52 x 52 x 128 ->
                                                        52 x 52 x 256 1.595 BF
 33 Shortcut Layer: 30, wt = 0, wn = 0, outputs: 52 x 52 x 256 0.001 BF
 34 conv
                      1 x 1/ 1
                                   52 x 52 x 256 ->
                                                        52 x 52 x 128 0.177 BF
             256
                                    52 x 52 x 128 ->
 35 conv
                      3 x 3/1
                                                        52 x 52 x 256 1.595 BF
 36 Shortcut Layer: 33, wt = 0, wn = 0, outputs: 52 x 52 x 256 0.001 BF
                      3 \times 3/2
                                  52 x 52 x 256 ->
                                                        26 x 26 x 512 1.595 BF
 37 conv
            512
 38 conv
             256
                       1 x 1/ 1
                                    26 x 26 x 512 ->
                                                        26 x 26 x 256 0.177 BF
 39 conv
             512
                      3 x 3/ 1
                                    26 x 26 x 256 ->
                                                        26 x 26 x 512 1.595 BF
 40 Shortcut Layer: 37, wt = 0, wn = 0, outputs: 26 \times 26 \times 512 \cdot 0.000 \text{ BF}
                      1 x 1/ 1
             256
                                   26 x 26 x 512 ->
                                                        26 x 26 x 256 0.177 BF
                                    26 x 26 x 256 ->
 42 conv
             512
                       3 x 3/1
                                                        26 x 26 x 512 1.595 BF
 43 Shortcut Layer: 40, wt = 0, wn = 0, outputs: 26 x 26 x 512 0.000 BF
                      1 x 1/ 1
             256
                                   26 x 26 x 512 ->
                                                        26 x 26 x 256 0.177 BF
 44 conv
                                    26 x 26 x 256 ->
             512
                      3 x 3/1
                                                        26 x 26 x 512 1.595 BF
 45 conv
 46 Shortcut Layer: 43, wt = 0, wn = 0, outputs: 26 x 26 x 512 0.000 BF
                      1 x 1/ 1
                                                        26 x 26 x 256 0.177 BF
 47 conv
             256
                                   26 x 26 x 512 ->
 48 conv
             512
                      3 \times 3 / 1
                                    26 x 26 x 256 ->
                                                        26 x 26 x 512 1.595 BF
 49 Shortcut Layer: 46, wt = 0, wn = 0, outputs: 26 x 26 x 512 0.000 BF
                      1 x 1/ 1
                                   26 x 26 x 512 ->
                                                        26 x 26 x 256 0.177 BF
 50 conv
                                   26 x 26 x 256 ->
                      3 x 3/1
                                                        26 x 26 x 512 1.595 BF
 51 conv
             512
 52 Shortcut Layer: 49, wt = 0, wn = 0, outputs: 26 x 26 x 512 0.000 BF
                      1 x 1/ 1
                                                        26 x 26 x 256 0.177 BF
 53 conv
             256
                                   26 x 26 x 512 ->
 54 conv
             512
                      3 x 3/1
                                    26 x 26 x 256 ->
                                                        26 x 26 x 512 1.595 BF
 55 Shortcut Layer: 52, wt = 0, wn = 0, outputs: 26 x 26 x 512 0.000 BF
                      1 x 1/ 1
                                    26 x 26 x 512 ->
                                                        26 x 26 x 256 0.177 BF
 56 conv
 57 conv
                       3 \times 3 / 1
                                    26 x 26 x 256 ->
                                                        26 x 26 x 512 1.595 BF
             512
 58 Shortcut Layer: 55, wt = 0, wn = 0, outputs: 26 x 26 x 512 0.000 BF
                      1 x 1/ 1
                                                        26 x 26 x 256 0.177 BF
 59 conv
             256
                                  26 x 26 x 512 ->
```

3 x 3/1

60 conv

512

26 x 26 x 256 ->

26 x 26 x 512 1.595 BF

```
61 Shortcut Layer: 58, wt = 0, wn = 0, outputs: 26 x 26 x 512 0.000 BF
            1024
                       3 \times 3 / 2
                                    26 x 26 x 512 ->
                                                       13 x 13 x1024 1.595 BF
  62 conv
  63 conv
             512
                       1 x 1/ 1
                                    13 x 13 x 1024 ->
                                                        13 x
                                                              13 x 512 0.177 BF
  64 conv
            1024
                       3 x 3/1
                                    13 x 13 x 512 ->
                                                        13 x 13 x 1024 1.595 BF
  65 Shortcut Layer: 62, wt = 0, wn = 0, outputs:
                                                   13 x 13 x1024 0.000 BF
                       1 x 1/ 1
  66 conv
             512
                                   13 x 13 x1024 ->
                                                        13 x 13 x 512 0.177 BF
                                    13 x 13 x 512 ->
            1024
  67 conv
                       3 x 3/1
                                                        13 x
                                                              13 x1024 1.595 BF
  68 Shortcut Layer: 65, wt = 0, wn = 0, outputs: 13 x 13 x1024 0.000 BF
  69 conv
                       1 x 1/ 1
                                   13 x 13 x 1024 ->
                                                        13 x 13 x 512 0.177 BF
             512
  70 conv
            1024
                       3 x 3/1
                                    13 x 13 x 512 ->
                                                        13 x
                                                              13 x1024 1.595 BF
  71 Shortcut Layer: 68, wt = 0, wn = 0, outputs:
                                                   13 x 13 x1024 0.000 BF
                       1 x 1/ 1
                                   13 x 13 x1024 ->
  72 conv
                                                        13 x 13 x 512 0.177 BF
             512
                                    13 x 13 x 512 ->
  73 conv
            1024
                       3 x 3/1
                                                        13 x
                                                              13 x1024 1.595 BF
  74 Shortcut Layer: 71, wt = 0, wn = 0, outputs: 13 \times 13 \times 1024 \times 0.000 BF
  75 conv
                       1 x 1/ 1
                                   13 x 13 x1024 ->
                                                        13 x 13 x 512 0.177 BF
            512
            1024
                       3 x 3/1
                                    13 x 13 x 512 ->
  76 conv
                                                        13 x
                                                              13 x1024 1.595 BF
  77 conv
            512
                       1 x 1/ 1
                                    13 x 13 x1024 ->
                                                        13 x
                                                              13 x 512 0.177 BF
                       3 x 3/1
                                    13 x 13 x 512 ->
  78 conv
            1024
                                                        13 x
                                                              13 x1024 1.595 BF
  79 conv
            512
                       1 x 1/ 1
                                    13 x 13 x1024 ->
                                                        13 x
                                                              13 x 512 0.177 BF
                       3 x 3/1
  80 conv
            1024
                                    13 x 13 x 512 ->
                                                        13 x
                                                              13 x1024 1.595 BF
 81 conv
             255
                       1 x 1/ 1
                                    13 x 13 x 1024 ->
                                                        13 x 13 x 255 0.088 BF
  82 yolo
[yolo] params: iou loss: mse (2), iou_norm: 0.75, obj_norm: 1.00, cls_norm: 1.00, de
Ita_norm: 1.00, scale_x_y: 1.00
  83 route 79
                                                              13 x 512
                                                        13 x
  84 conv
             256
                       1 x 1/ 1
                                    13 x 13 x 512 ->
                                                        13 x
                                                              13 x 256 0.044 BF
                                          13 x 256 ->
                                                              26 x 256
  85 upsample
                                                        26 x
                              2x
                                    13 x
  86 route 85 61
                                                   ->
                                                        26 x
                                                              26 x 768
  87 conv
             256
                       1 x 1/ 1
                                    26 x 26 x 768 ->
                                                        26 x
                                                              26 x 256 0.266 BF
                                    26 x 26 x 256 ->
                                                        26 x 26 x 512 1.595 BF
 88 conv
             512
                       3 \times 3 / 1
             256
                                    26 x 26 x 512 ->
                                                        26 x 26 x 256 0.177 BF
 89 conv
                       1 x 1/ 1
  90 conv
             512
                       3 \times 3 / 1
                                    26 x 26 x 256 ->
                                                        26 x
                                                              26 x 512 1.595 BF
  91 conv
             256
                       1 x 1/ 1
                                    26 x 26 x 512 ->
                                                        26 x 26 x 256 0.177 BF
                       3 \times 3 / 1
 92 conv
             512
                                    26 x 26 x 256 ->
                                                        26 x
                                                              26 x 512 1.595 BF
                       1 x 1/ 1
                                    26 x 26 x 512 ->
                                                        26 x 26 x 255 0.177 BF
 93 conv
             255
  94 yolo
[yolo] params: iou loss: mse (2), iou_norm: 0.75, obj_norm: 1.00, cls_norm: 1.00, de
Ita_norm: 1.00, scale_x_y: 1.00
  95 route 91
                                                        26 x
                                                              26 x 256
                                    26 x 26 x 256 ->
  96 conv
             128
                       1 x 1/ 1
                                                        26 x
                                                              26 x 128 0.044 BF
 97 upsample
                                                              52 x 128
                                    26 x 26 x 128 ->
                                                        52 x
                              2x
 98 route 97 36
                                                   ->
                                                        52 x
                                                              52 x 384
 99 conv
             128
                       1 x 1/ 1
                                    52 x 52 x 384 ->
                                                        52 x
                                                              52 x 128 0.266 BF
 100 conv
             256
                       3 x 3/1
                                    52 x 52 x 128 ->
                                                        52 x
                                                              52 x 256 1.595 BF
             128
                                    52 x 52 x 256 ->
                                                        52 x
                                                              52 x 128 0.177 BF
 101 conv
                       1 x 1/ 1
 102 conv
             256
                       3 x 3/1
                                    52 x 52 x 128 ->
                                                        52 x
                                                              52 x 256 1.595 BF
                                    52 x 52 x 256 ->
 103 conv
             128
                       1 x 1/ 1
                                                        52 x
                                                              52 x 128 0.177 BF
                       3 x 3/1
                                                              52 x 256 1.595 BF
 104 conv
             256
                                    52 x 52 x 128 ->
                                                        52 x
             255
                       1 x 1/ 1
                                    52 x 52 x 256 ->
                                                        52 x 52 x 255 0.353 BF
 105 conv
 106 yolo
[yolo] params: iou loss: mse (2), iou_norm: 0.75, obj_norm: 1.00, cls_norm: 1.00, de
Ita_norm: 1.00, scale_x_y: 1.00
Total BFLOPS 65.879
avg_outputs = 532444
Loading weights from yolov3.weights...
 seen 64, trained: 32013 K-images (500 Kilo-batches_64)
Done! Loaded 107 layers from weights-file
Detection layer: 82 - type = 28
Detection layer: 94 - type = 28
Detection layer: 106 - type = 28
data/dog.jpg: Predicted in 9533.226000 milli-seconds.
bicycle: 99%
dog: 100%
truck: 93%
Not compiled with OpenCV, saving to predictions.png instead
```

실습

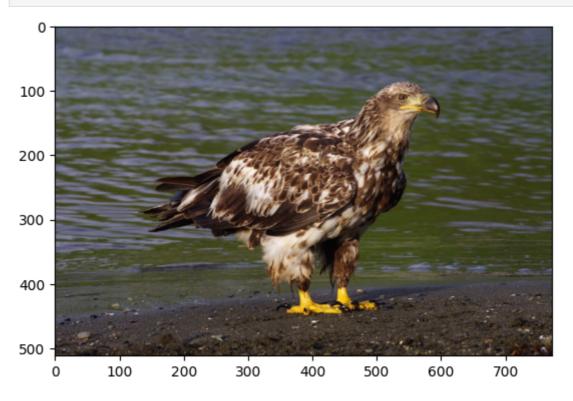
• eagle.jpg를 해보기

```
In [21]: ### 이미지 확인 import matplotlib.pyplot as plt

# 이미지 파일의 경로를 지정합니다. image_path = "/content/darknet/data/eagle.jpg"

# 이미지를 읽어옵니다. image = plt.imread(image_path)

# 이미지를 출력합니다. plt.imshow(image) plt.show()
```



In [26]: !cd darknet; ./darknet detect cfg/yolov3.cfg yolov3.weights data/eagle.jpg

```
OpenCV isn't used - data augmentation will be slow
mini_batch = 1, batch = 1, time_steps = 1, train = 0
           filters size/strd(dil)
                                       input
                                                             output
  0 conv
              32
                       3 \times 3 / 1
                                   416 x 416 x
                                               3 ->
                                                      416 x 416 x 32 0.299 BF
                                   416 x 416 x 32 ->
                       3 \times 3/2
                                                       208 x 208 x 64 1.595 BF
  1 conv
              64
              32
                       1 x 1/ 1
                                   208 x 208 x 64 ->
                                                       208 x 208 x 32 0.177 BF
  2 conv
              64
                      3 x 3/1
                                   208 x 208 x 32 ->
                                                       208 x 208 x 64 1.595 BF
  3 conv
  4 Shortcut Layer: 1, wt = 0, wn = 0, outputs: 208 x 208 x 64 0.003 BF
                       3 \times 3 / 2
                                  208 x 208 x 64 -> 104 x 104 x 128 1.595 BF
  6 conv
             64
                      1 x 1/ 1
                                   104 x 104 x 128 ->
                                                      104 x 104 x 64 0.177 BF
                      3 \times 3 / 1
                                   104 x 104 x 64 -> 104 x 104 x 128 1.595 BF
  7 conv
             128
  8 Shortcut Layer: 5, wt = 0, wn = 0, outputs: 104 \times 104 \times 128 \times 0.001 BF
                      1 x 1/ 1
                                  104 x 104 x 128 -> 104 x 104 x 64 0.177 BF
  10 conv
             128
                      3 \times 3 / 1
                                   104 x 104 x 64 -> 104 x 104 x 128 1.595 BF
  11 Shortcut Layer: 8, wt = 0, wn = 0, outputs: 104 x 104 x 128 0.001 BF
                      3 x 3/ 2
                                                       52 x 52 x 256 1.595 BF
  12 conv
             256
                                  104 x 104 x 128 ->
  13 conv
                                    52 x 52 x 256 ->
                                                        52 x 52 x 128 0.177 BF
             128
                      1 x 1/ 1
 14 conv
             256
                      3 x 3/1
                                    52 x 52 x 128 ->
                                                        52 x 52 x 256 1.595 BF
  15 Shortcut Layer: 12, wt = 0, wn = 0, outputs: 52 x 52 x 256 0.001 BF
                      1 x 1/ 1
                                   52 x 52 x 256 ->
                                                       52 x 52 x 128 0.177 BF
  16 conv
             128
                                    52 x 52 x 128 ->
                                                        52 x 52 x 256 1.595 BF
  17 conv
             256
                      3 \times 3 / 1
  18 Shortcut Layer: 15, wt = 0, wn = 0, outputs: 52 x 52 x 256 0.001 BF
 19 conv
             128
                      1 x 1/ 1
                                   52 x 52 x 256 ->
                                                        52 x 52 x 128 0.177 BF
 20 conv
                      3 x 3/1
                                    52 x 52 x 128 ->
                                                        52 x 52 x 256 1.595 BF
 21 Shortcut Layer: 18, wt = 0, wn = 0, outputs: 52 x 52 x 256 0.001 BF
                      1 x 1/ 1
                                  52 x 52 x 256 ->
                                                       52 x 52 x 128 0.177 BF
 22 conv
                                   52 x 52 x 128 ->
                      3 x 3/1
                                                        52 x 52 x 256 1.595 BF
 23 conv
             256
 24 Shortcut Layer: 21, wt = 0, wn = 0, outputs: 52 x 52 x 256 0.001 BF
                      1 x 1/ 1
                                 52 x 52 x 256 ->
                                                       52 x 52 x 128 0.177 BF
 25 conv
             128
             256
                                    52 x 52 x 128 ->
                                                        52 x 52 x 256 1.595 BF
 26 conv
                      3 x 3/1
 27 Shortcut Layer: 24, wt = 0, wn = 0, outputs: 52 \times 52 \times 256 \times 0.001 BF
                      1 x 1/ 1
 28 conv
             128
                                    52 x 52 x 256 ->
                                                        52 x 52 x 128 0.177 BF
                      3 \times 3 / 1
 29 conv
             256
                                    52 x 52 x 128 ->
                                                        52 x 52 x 256 1.595 BF
 30 Shortcut Layer: 27, wt = 0, wn = 0, outputs: 52 \times 52 \times 256 \times 0.001 BF
                       1 x 1/ 1
 31 conv
             128
                                   52 x 52 x 256 ->
                                                       52 x 52 x 128 0.177 BF
 32 conv
             256
                      3 x 3/1
                                    52 x 52 x 128 ->
                                                        52 x 52 x 256 1.595 BF
 33 Shortcut Layer: 30, wt = 0, wn = 0, outputs: 52 x 52 x 256 0.001 BF
 34 conv
                      1 x 1/ 1
                                   52 x 52 x 256 ->
                                                        52 x 52 x 128 0.177 BF
             256
                                    52 x 52 x 128 ->
 35 conv
                      3 x 3/1
                                                        52 x 52 x 256 1.595 BF
 36 Shortcut Layer: 33, wt = 0, wn = 0, outputs: 52 x 52 x 256 0.001 BF
                      3 \times 3/2
                                  52 x 52 x 256 ->
                                                        26 x 26 x 512 1.595 BF
 37 conv
            512
 38 conv
             256
                       1 x 1/ 1
                                    26 x 26 x 512 ->
                                                        26 x 26 x 256 0.177 BF
 39 conv
             512
                      3 x 3/ 1
                                    26 x 26 x 256 ->
                                                        26 x 26 x 512 1.595 BF
 40 Shortcut Layer: 37, wt = 0, wn = 0, outputs: 26 \times 26 \times 512 \cdot 0.000 \text{ BF}
                      1 x 1/ 1
             256
                                   26 x 26 x 512 ->
                                                        26 x 26 x 256 0.177 BF
                                    26 x 26 x 256 ->
 42 conv
             512
                       3 x 3/1
                                                        26 x 26 x 512 1.595 BF
 43 Shortcut Layer: 40, wt = 0, wn = 0, outputs: 26 x 26 x 512 0.000 BF
                      1 x 1/ 1
             256
                                   26 x 26 x 512 ->
                                                        26 x 26 x 256 0.177 BF
 44 conv
                                    26 x 26 x 256 ->
             512
                      3 x 3/1
                                                        26 x 26 x 512 1.595 BF
 45 conv
 46 Shortcut Layer: 43, wt = 0, wn = 0, outputs: 26 x 26 x 512 0.000 BF
                      1 x 1/ 1
                                                        26 x 26 x 256 0.177 BF
 47 conv
             256
                                   26 x 26 x 512 ->
 48 conv
             512
                      3 \times 3 / 1
                                    26 x 26 x 256 ->
                                                        26 x 26 x 512 1.595 BF
 49 Shortcut Layer: 46, wt = 0, wn = 0, outputs: 26 x 26 x 512 0.000 BF
                      1 x 1/ 1
                                   26 x 26 x 512 ->
                                                        26 x 26 x 256 0.177 BF
 50 conv
                                   26 x 26 x 256 ->
                      3 x 3/1
                                                        26 x 26 x 512 1.595 BF
 51 conv
             512
 52 Shortcut Layer: 49, wt = 0, wn = 0, outputs: 26 x 26 x 512 0.000 BF
                      1 x 1/ 1
                                                        26 x 26 x 256 0.177 BF
 53 conv
             256
                                   26 x 26 x 512 ->
 54 conv
             512
                      3 x 3/1
                                    26 x 26 x 256 ->
                                                        26 x 26 x 512 1.595 BF
 55 Shortcut Layer: 52, wt = 0, wn = 0, outputs: 26 x 26 x 512 0.000 BF
                      1 x 1/ 1
                                    26 x 26 x 512 ->
                                                        26 x 26 x 256 0.177 BF
 56 conv
 57 conv
                       3 \times 3 / 1
                                    26 x 26 x 256 ->
                                                        26 x 26 x 512 1.595 BF
             512
 58 Shortcut Layer: 55, wt = 0, wn = 0, outputs: 26 x 26 x 512 0.000 BF
                      1 x 1/ 1
                                                        26 x 26 x 256 0.177 BF
 59 conv
             256
                                  26 x 26 x 512 ->
```

3 x 3/1

60 conv

512

26 x 26 x 256 ->

26 x 26 x 512 1.595 BF

```
3 \times 3/2
  62 conv
            1024
                                    26 x 26 x 512 ->
                                                       13 x 13 x1024 1.595 BF
  63 conv
             512
                       1 x 1/ 1
                                    13 x 13 x1024 ->
                                                        13 x 13 x 512 0.177 BF
                       3 x 3/ 1
  64 conv
            1024
                                    13 x 13 x 512 ->
                                                        13 x 13 x 1024 1.595 BF
  65 Shortcut Layer: 62, wt = 0, wn = 0, outputs: 13 x 13 x 1024 0.000 BF
                       1 x 1/ 1
                                   13 x 13 x1024 ->
  66 conv
             512
                                                       13 x 13 x 512 0.177 BF
            1024
                       3 \times 3 / 1
                                    13 x 13 x 512 ->
                                                        13 x 13 x1024 1.595 BF
  67 conv
  68 Shortcut Layer: 65, wt = 0, wn = 0, outputs: 13 x 13 x1024 0.000 BF
  69 conv
             512
                       1 x 1/ 1
                                   13 x 13 x 1024 ->
                                                        13 x 13 x 512 0.177 BF
  70 conv
            1024
                       3 x 3/1
                                    13 x 13 x 512 ->
                                                        13 x
                                                              13 x1024 1.595 BF
  71 Shortcut Layer: 68, wt = 0, wn = 0, outputs: 13 x 13 x 1024 0.000 BF
                       1 x 1/ 1
                                   13 x 13 x1024 ->
  72 conv
             512
                                                        13 x 13 x 512 0.177 BF
                                    13 x 13 x 512 ->
                       3 x 3/1
  73 conv
            1024
                                                        13 x
                                                              13 x1024 1.595 BF
  74 Shortcut Layer: 71, wt = 0, wn = 0, outputs: 13 \times 13 \times 1024 \times 0.000 BF
  75 conv
            512
                       1 x 1/ 1
                                  13 x 13 x1024 ->
                                                        13 x 13 x 512 0.177 BF
  76 conv
            1024
                       3 x 3/1
                                    13 x 13 x 512 ->
                                                        13 x 13 x1024 1.595 BF
  77 conv
            512
                       1 x 1/ 1
                                    13 x 13 x1024 ->
                                                        13 x
                                                              13 x 512 0.177 BF
                       3 x 3/1
                                    13 x 13 x 512 ->
                                                              13 x1024 1.595 BF
  78 conv
            1024
                                                        13 x
  79 conv
            512
                       1 x 1/ 1
                                    13 x 13 x1024 ->
                                                        13 x 13 x 512 0.177 BF
                       3 x 3/1
 80 conv
            1024
                                    13 x 13 x 512 ->
                                                        13 x
                                                              13 x1024 1.595 BF
                       1 x 1/ 1
 81 conv
             255
                                    13 x 13 x 1024 ->
                                                        13 x 13 x 255 0.088 BF
  82 yolo
[yolo] params: iou loss: mse (2), iou_norm: 0.75, obj_norm: 1.00, cls_norm: 1.00, de
Ita_norm: 1.00, scale_x_y: 1.00
  83 route 79
                                                              13 x 512
                                                        13 x
                                    13 x 13 x 512 ->
  84 conv
             256
                       1 x 1/ 1
                                                        13 x
                                                              13 x 256 0.044 BF
                                    13 x 13 x 256 ->
                                                              26 x 256
 85 upsample
                                                        26 x
                              2x
                                                              26 x 768
  86 route 85 61
                                                   ->
                                                        26 x
  87 conv
             256
                       1 x 1/ 1
                                    26 x 26 x 768 ->
                                                        26 x
                                                              26 x 256 0.266 BF
             512
                       3 x 3/1
                                    26 x 26 x 256 ->
                                                        26 x 26 x 512 1.595 BF
 88 conv
 89 conv
             256
                       1 x 1/ 1
                                    26 x 26 x 512 ->
                                                        26 x 26 x 256 0.177 BF
 90 conv
             512
                       3 \times 3 / 1
                                    26 x 26 x 256 ->
                                                        26 x 26 x 512 1.595 BF
 91 conv
             256
                       1 x 1/ 1
                                    26 x 26 x 512 ->
                                                        26 x 26 x 256 0.177 BF
                       3 \times 3 / 1
 92 conv
             512
                                    26 x 26 x 256 ->
                                                        26 x 26 x 512 1.595 BF
                       1 x 1/ 1
                                    26 x 26 x 512 ->
                                                        26 x 26 x 255 0.177 BF
 93 conv
             255
  94 yolo
[yolo] params: iou loss: mse (2), iou_norm: 0.75, obj_norm: 1.00, cls_norm: 1.00, de
Ita_norm: 1.00, scale_x_y: 1.00
  95 route 91
                                                        26 x
                                                              26 x 256
  96 conv
                       1 x 1/ 1
                                    26 x 26 x 256 ->
                                                        26 x
                                                              26 x 128 0.044 BF
             128
                                    26 x 26 x 128 ->
                                                        52 x
                                                              52 x 128
 97 upsample
                              2x
 98 route 97 36
                                                   ->
                                                        52 x
                                                              52 x 384
                                                        52 x
                                                              52 x 128 0.266 BF
 99 conv
             128
                       1 x 1/ 1
                                    52 x 52 x 384 ->
 100 conv
             256
                       3 \times 3 / 1
                                    52 x 52 x 128 ->
                                                        52 x
                                                              52 x 256 1.595 BF
                                    52 x 52 x 256 ->
                                                              52 x 128 0.177 BF
 101 conv
             128
                       1 x 1/ 1
                                                        52 x
 102 conv
             256
                       3 x 3/1
                                    52 x 52 x 128 ->
                                                        52 x
                                                              52 x 256 1.595 BF
                                    52 x 52 x 256 ->
 103 conv
             128
                       1 x 1/ 1
                                                        52 x 52 x 128 0.177 BF
                       3 x 3/1
                                    52 x 52 x 128 ->
                                                              52 x 256 1.595 BF
 104 conv
             256
                                                        52 x
             255
                       1 x 1/ 1
                                    52 x 52 x 256 ->
                                                        52 x 52 x 255 0.353 BF
 105 conv
 106 yolo
[yolo] params: iou loss: mse (2), iou_norm: 0.75, obj_norm: 1.00, cls_norm: 1.00, de
Ita_norm: 1.00, scale_x_y: 1.00
Total BFLOPS 65.879
avg_outputs = 532444
Loading weights from yolov3.weights...
seen 64, trained: 32013 K-images (500 Kilo-batches_64)
Done! Loaded 107 layers from weights-file
Detection layer: 82 - type = 28
Detection layer: 94 - type = 28
Detection layer: 106 - type = 28
data/eagle.jpg: Predicted in 8527.034000 milli-seconds.
bird: 99%
Not compiled with OpenCV, saving to predictions.png instead
```

61 Shortcut Layer: 58, wt = 0, wn = 0, outputs: 26 x 26 x 512 0.000 BF

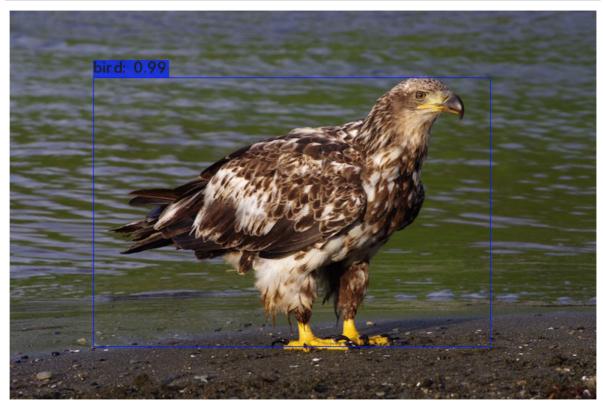
03 yolo 예측 결과 확인

목차로 이동하기

```
import cv2
import matplotlib.pyplot as plt

def show_detection_result(path):
    image = cv2.imread(path)
    fig = plt.gcf()
    fig.set_size_inches(18,10)
    plt.axis('off')
    plt.imshow(cv2.cvtColor(image, cv2.COLOR_BGR2RGB))

path = "/content/darknet/predictions.jpg"
show_detection_result(path)
```



실습

• horses.jpg에 대해 수행해 보기